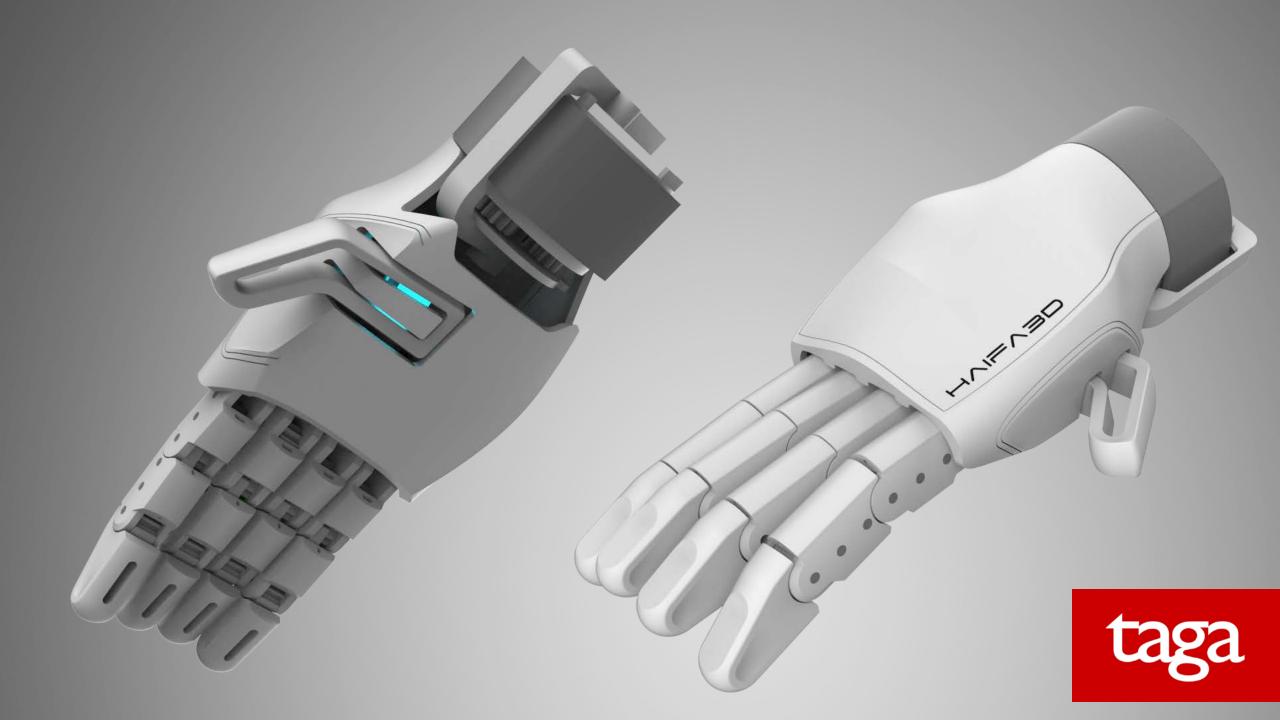
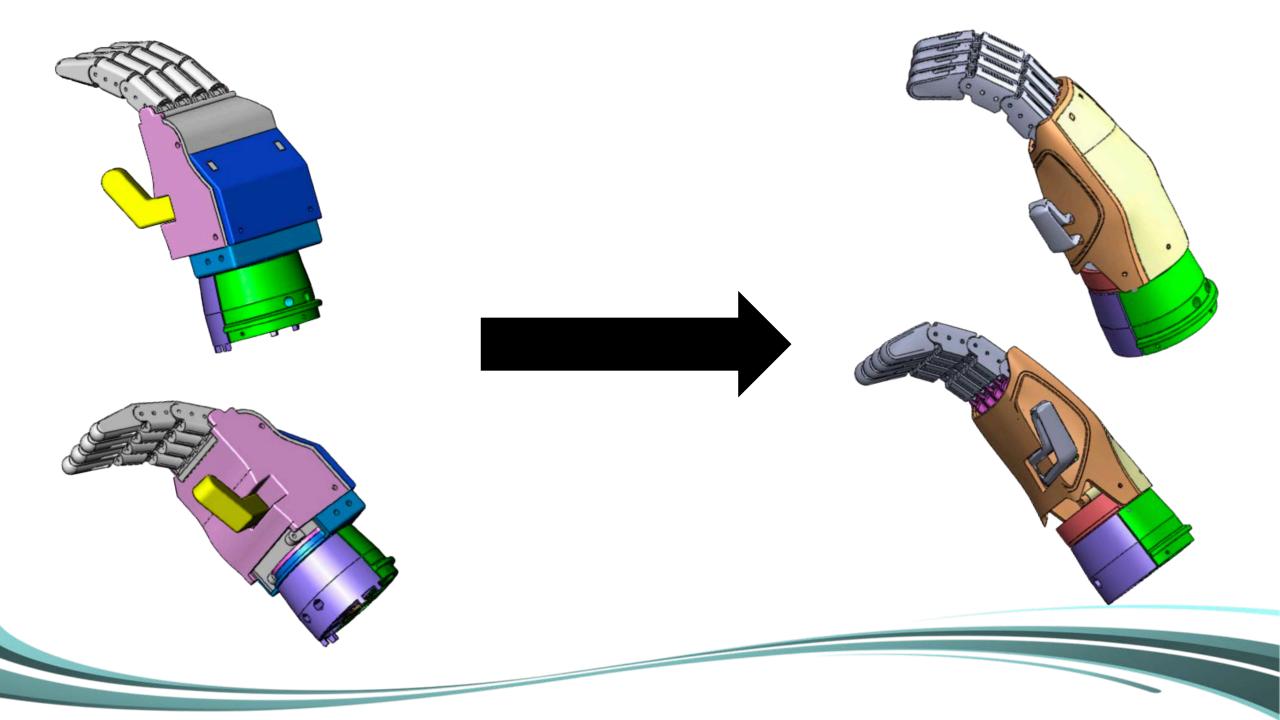
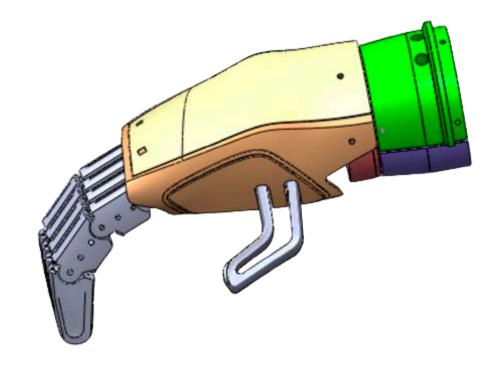
Design for a Low-Cost 3D Printed ElectroMechanical Prosthetic Hand





- Low cost
- Accessible
- 3D printed
- Easy to assemble
- Off-the-shelf components
- Open source
- Robust and light



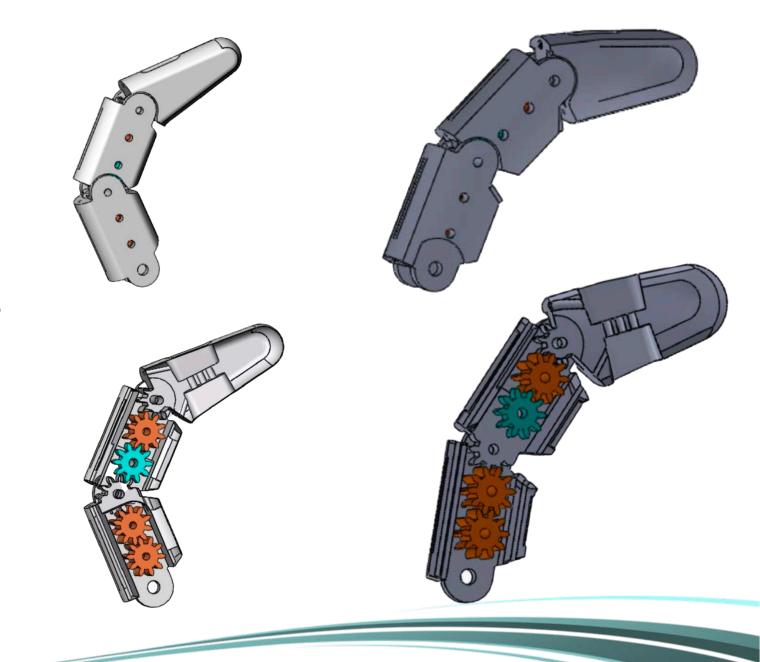
Fingers

Main features:

- fully actuated (1 DoF for each actuator)
- Similar path length for inner and outer cable

Modifications:

- more human-like shape
- Curved surfaces



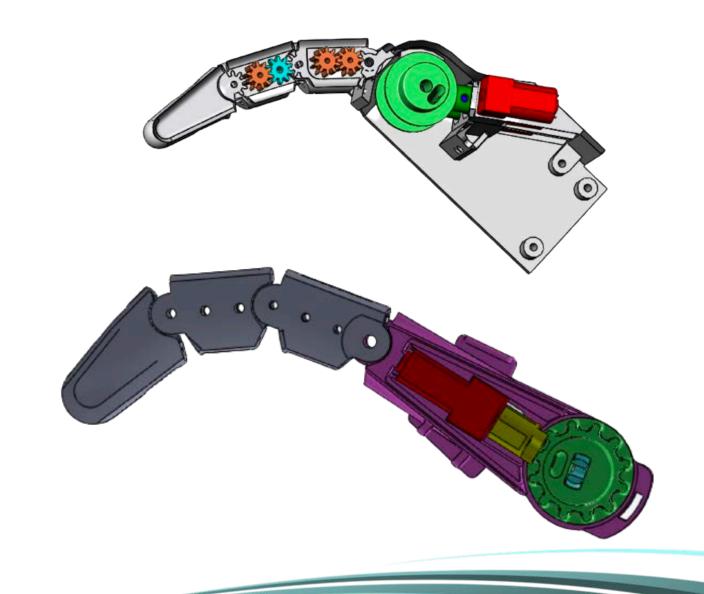
Finger module

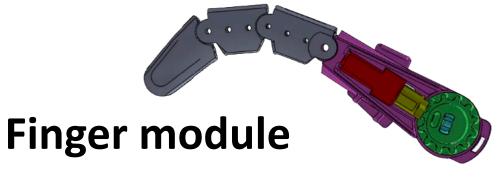
Main features:

DC motor connected to pinion rotates pulley that pulls cables connected to phalanges

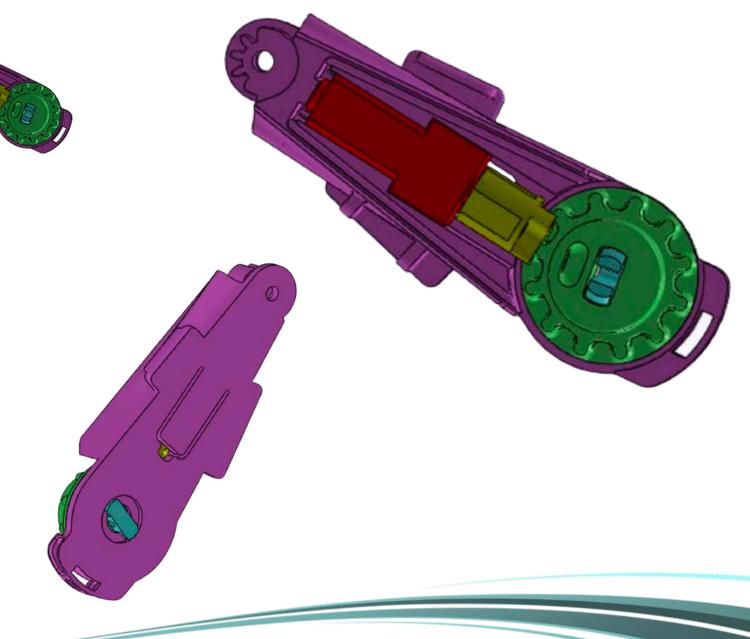
Modifications:

- Main difference from previous design
- Allows a smoother and more natural profile of the hand
- Each finger and its mechanism is an independent element

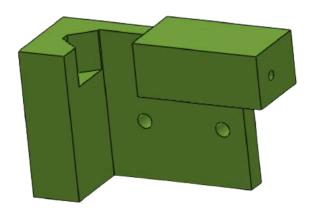




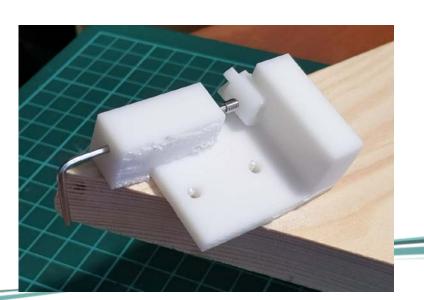
- Reversed order pulley-motor
- Cables pass through tunnels in the chassis to reach the phalanges
- Clip to hold the pulley in position during movement
- Snap mechanism to maintain the motor
- Pinion Screw Guide



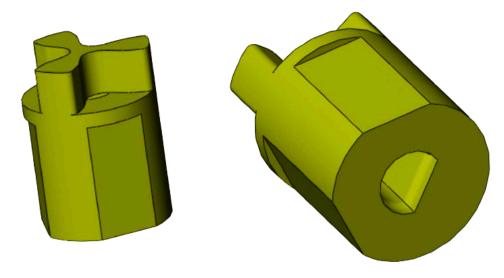
Pinion Screw Guide



 Help inserting the screw perfectly perpendicular and not ruin the pinion



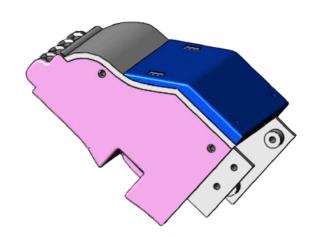
Pinion



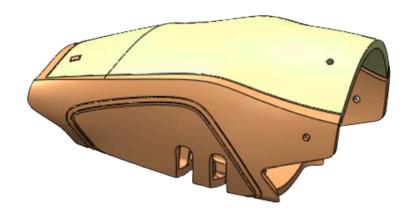
- Weakest component of the design
- D-shape hole
- Side cuts to hold it on the guide

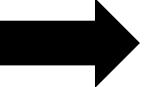
Palm

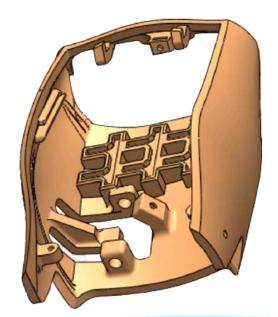
- Much smoother shape → more natural
- Only two parts
- Simpler structure of the palm
- Only 4 screws to fix the palm to cover and wrist
- Finger Holder





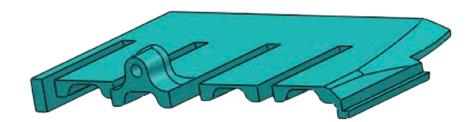


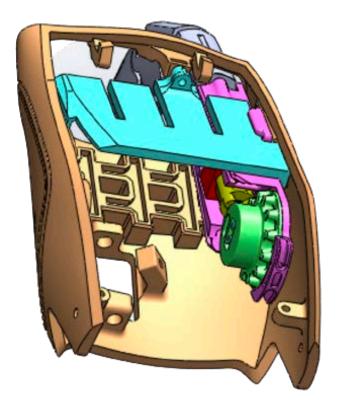


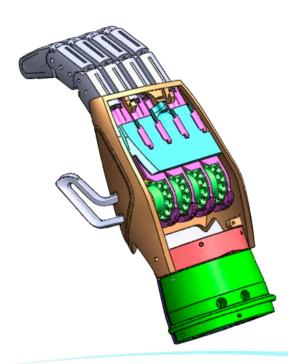


Finger Holder

- Finger holder and pattern on the bottom of the palm, allow to save space because there is no need for a complicated structure to hold the fingers' motorpulley mechanism
- Finger holder is simply inserted in tunnels on the side of the palm and stopped with a machined screw

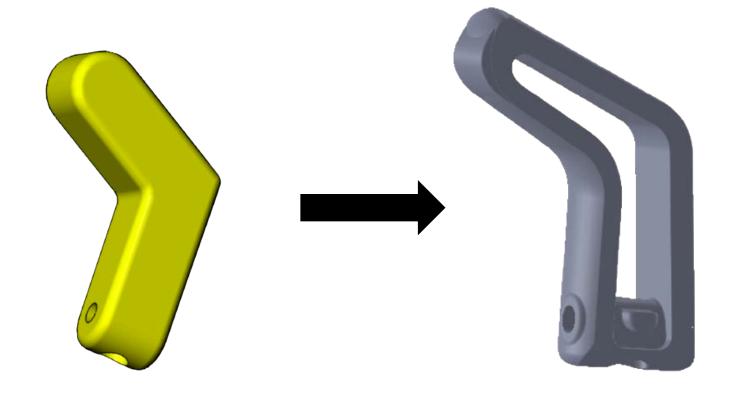






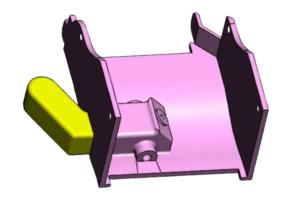
Thumb

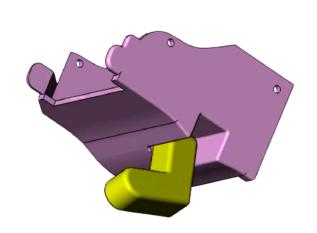
- No squared shape
- Lighter
- Smooth and round → more natural
- Passive element: controlled by magnets only (as before)
- Larger contact-surface with fingers

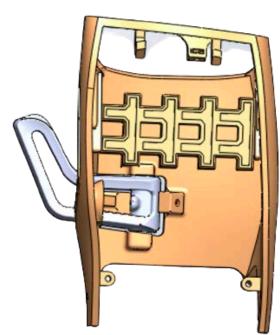


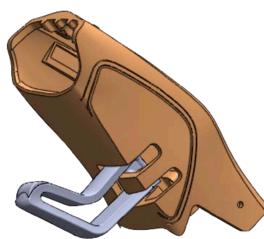
Thumb

- Two discrete positions using two magnets
- No need for big structure within palm to hold magnets and thumb
- Easy to remove thumb and magnets

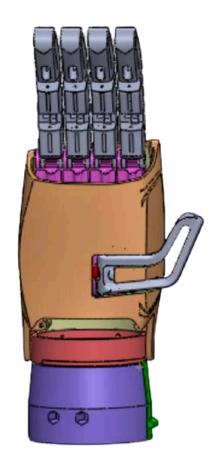




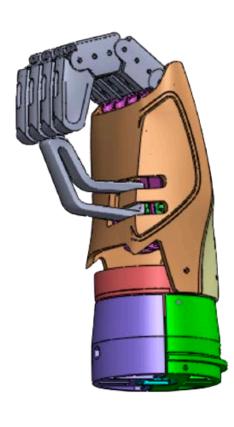




OPEN CLOSED HOLD



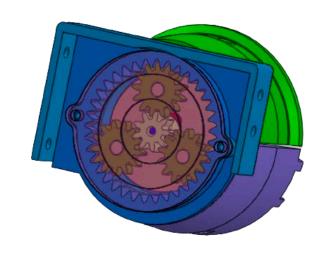


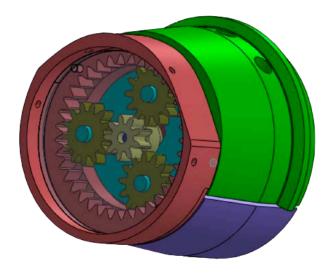


Wrist

Main features:

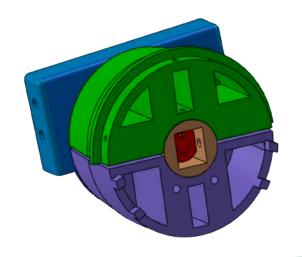
DC motor connected to 9-teeth pinion which rotates 3 planetary gears

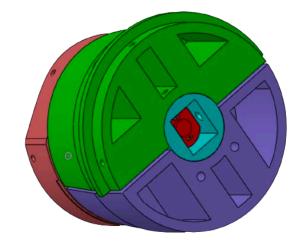




Modifications:

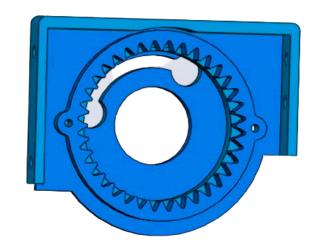
- Same internal structure and mechanism (three planetary gears)
- Adapted outer structure to new profile
- Housing has been modified





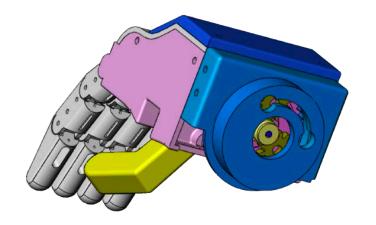
Wrist Housing

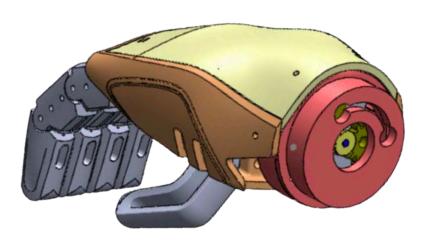
- Housing is more round, follows profile of the palm and cover
- Fits within palm and cover
- More natural shape
- 4 equal screws to fix it to palm and cover



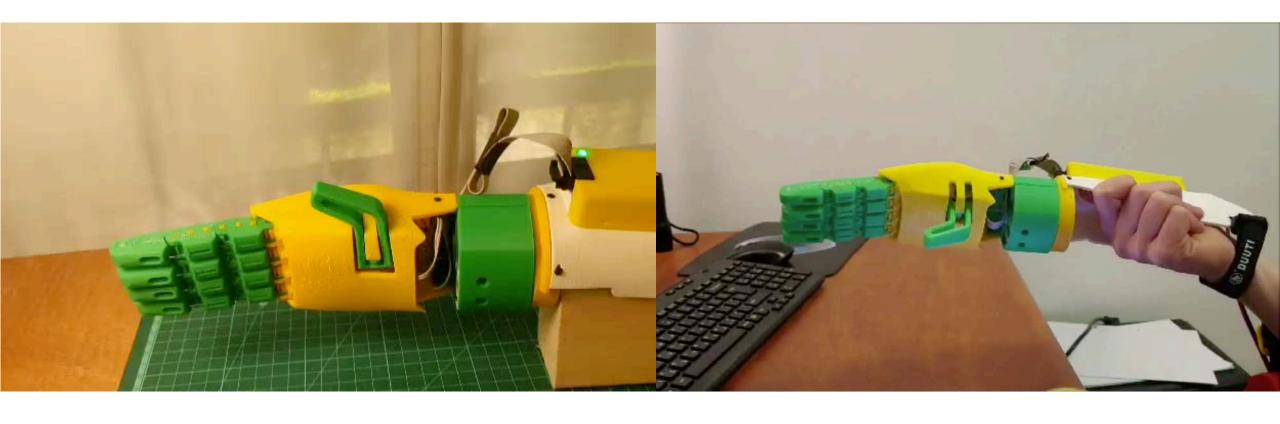








Testing:

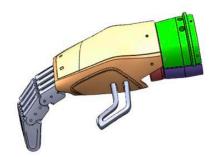


Manual:

- Simple to understand
- List of all the materials
- Images of every step
- Guidance for printing orientation
- Printing parameters for every part
- Open source
- Manual

Design for a Low-Cost 3D Printed Electro-Mechanical Prosthetic Hand

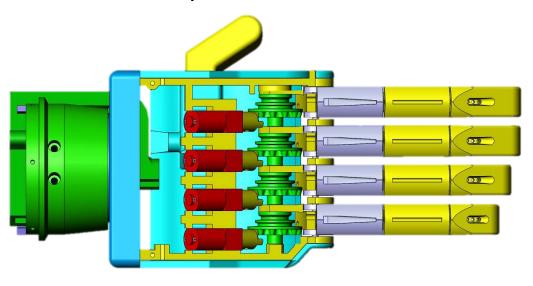
Assembly Instructions Manual



Future modifications:

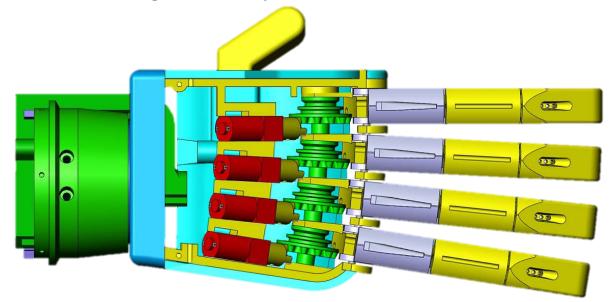
Shortened finger

 Shortening the lateral segments of ring foinger and little finger will improve the appearance with minimal impact on the mechanical layout



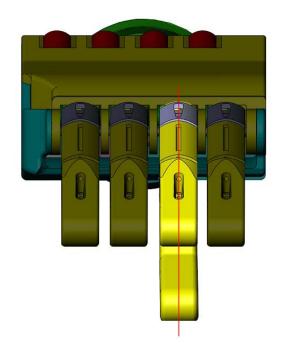
Adjust angle between fingers

- Adjusting the angles between the fingers will greatly improve the overall look of the hand.
 It will appear much more natural.
- This concept requires a redesign of the palm.
- The single finger module will remain aligned, so no changes are required.



Future modifications:

- Stopping the rotating thumb at an angle that allows for the index finger to perform the pinch might simplify this operation.
- It appears as though the pinch grab between thumb and middle finger might make it hard to see and aim for the object.



Questions?

