



**DEPARTMENT OF COMPUTER AND INFORMATION
SCIENCE**

Course: CS210 - DATA STRUCTURES AND ALGORITHMS

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**CS210 Project
Section 200 & 204**

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Phase 1

Part 1 (Stack & Queue):

1-

```
package cs210Project;

public class Queue <G> {
    /**Nested Node class SinglyLinkedList Data Structure implementation
        class Node<G>{

            private G data;
            private Node<G> next;

            public Node() {
                data = null;
                next = null;
            }

            public Node (G d, Node<G> n) {
                data = d;
                next = n;
            }
        }

        /**endNodeClass

        /**Queue LinkedList Data Structure implementation
        private Node<G> front,rear;
        private int size;
```

```
public Queue() {  
    front = rear = null;  
    size = 0;  
}
```

```
/**Method isEmpty()  
public boolean isEmpty() {  
    return size == 0;  
}
```

```
/**Method size()  
public int size() {  
    return size;  
}
```

```
/**enqueue()  
public void enqueue(G e) {  
    if (rear == null) {  
        front = rear = new Node<G>(e,null);  
  
    }else {  
        rear.next = new Node<G>(e,null);  
        rear = rear.next;  
  
    }  
    size++;  
}
```

```
/**deQueue()  
public G deQueue() {
```

```

        if(front==null) {
            return null;}else {
G temp = front.data;
front = front.next;
size--;
if(front == null)
    rear = null;
return temp;    }
    }

/**Print() for traversing
public void Print() {
    if(size == 0)
        System.out.println(" *The Queue is Empty!* ");
    else {
Node <G> pointer = front;
while(pointer != null) { //O(n)
        System.out.println(pointer.data);
        pointer = pointer.next;
    }}

}

//Main Test
public static void main (String [] args) {
    Queue q = new Queue();
    q.enqueue(10);
    q.dequeue();
    q.enqueue(11);
    q.dequeue();
    q.enqueue(12);
    q.dequeue();
}

```

```
System.out.println("The contents of Queue q: ");  
q.Print();
```

```
Queue q1 = new Queue();  
System.out.println("The contents of Queue q1: ");  
q1.Print();
```

```
Queue q2 = new Queue();  
q2.enqueue("CS210");  
q2.enqueue("CS285");  
System.out.println("Items before dequeue: ");  
q2.Print();  
if(!q2.isEmpty()) {  
    q2.dequeue();  
    System.out.println("Items after dequeue: ");  
    q2.Print();} else {  
        System.out.println("The queue is empty, nothing to dequeue.");  
    }  
}
```

```
    }/*endMainMethod
```

```
 }/*endQueueClass
```

```
public static void main(String[] args) {
    Queue q = new Queue();
    q.enqueue(10);
    q.dequeue();
    q.enqueue(11);
    q.dequeue();
    q.enqueue(12);
    q.dequeue();

    System.out.println("The contents of Queue q: ");
    q.Print();

    Queue q1 = new Queue();
    System.out.println("The contents of Queue q1: ");
    q1.Print();

    Queue q2 = new Queue();
    q2.enqueue("CS210");
    q2.enqueue("CS285");
    System.out.println("Items before dequeue: ");
    q2.Print();
    if(!q2.isEmpty()) {
        q2.dequeue();
        System.out.println("Items after dequeue: ");
        q2.Print();
    } else {
        System.out.println("The queue is empty, nothing to dequeue.");
    }
}

out - cs210project (run)

run:
The contents of Queue q:
 *The Queue is Empty!*
The contents of Queue q1:
 *The Queue is Empty!*
Items before dequeue:
CS210
CS285
Items after dequeue:
CS285
BUILD SUCCESSFUL (total time: 0 seconds)
```

2-

package cs210Project;

public class Stack<G> {

/**Nested Node Class SinglyLinkedList Data Structure implementation

class Node<G>{

private G data;

private Node<G> next;

public Node() {

data = null;

```
        next = null;
    }
}
```

```
public Node (G d, Node<G> n) {
    data = d;
    next = n;
}
```

```
}}/*endNodeClass
```

```
/*Stack Data Structure
private Node<G> top;
private int size;
```

```
public Stack() {
    top = null;
    size = 0;

}
```

```
/*Method size()
public int size() {
    return size;

}
```

```
/*Method isEmpty
public boolean isEmpty() {
    return size == 0;
}
```

```
/*Push()at top FILO like addfirst() in LL
```

```

public void push(G e) {
    Node<G> newNod= new Node<G>(e,null);
    newNod.next=top;
    top=newNod;
    size++;
}

```

/*Pop()at last like removefirst() in LL

```

public G pop() {
    if(top == null && size==0) {
        return null;
    }else {
        G e = top.data;
        top = top.next;
        size--;
        return e;
    }
}

```

/*Peek() returns first element at top without removing it

```

public G peek() {
    if(top == null) {
        return null;
    }else {
        G e = top.data;
        return e;
    }
}

```



```
/**Method Print to traverse
```

```
public void Print() {  
    if(size == 0) {  
        System.out.println(" *The Stack is Empty!* ");  
    }else {  
        Node <G> pointer = top;  
        while(pointer != null) { //O(n)  
            System.out.println(pointer.data);  
            pointer = pointer.next;  
        }  
    }  
}
```

```
/**Main Test
```

```
public static void main(String[]args) {  
    Stack s = new Stack();  
    s.push(10);  
    s.pop();  
    s.push(11);  
    s.pop();  
    s.push(12);  
    s.pop();  
    s.push(13);  
    s.pop();  
    s.push(14);  
    s.pop();  
    System.out.println("Return element at the top: ");  
    if(s.peek()==null)  
        System.out.println("There is no element at the top of stack!!");  
    else System.out.println("The element at the top of stack s is: ");  
}
```

```
System.out.println("Check whether the stack is empty or not in s1.. ");
if(s.isEmpty()) {
    System.out.println("No elements in stack ");
}else {
    System.out.println("");
    System.out.println("The contents of Stack s: ");
    s.Print();}
```

```
Stack s1 = new Stack();
System.out.println("Contents of Stack s1: ");
s1.Print();
```

```
Stack s2 = new Stack();
s2.push("Haifa");
s2.push("Maria");
System.out.println("The contents of Stack s2: ");
s2.Print();
```

```
    }/*endMainMethod
}/*endStackClass
```

Time Complexity for Both Classes (Stack & Queue) is: $O(N)$.

```
Stack s = new Stack();
    s.push(10);
    s.pop();
    s.push(11);
    s.pop();
    s.push(12);
    s.pop();
    s.push(13);
    s.pop();
    s.push(14);
    s.pop();
    System.out.println("Return element at the top: ");
    if(s.peek()==null)
        System.out.println("There is no element at the top of stack!!");
    else System.out.println("The element at the top of stack s is: ");
    System.out.println("Check whether the stack is empty or not in s1.. ");
    if(s.isEmpty()) {
        System.out.println("No elements in stack ");
    }else {
        System.out.println("");
        System.out.println("The contents of Stack s: ");
        s.Print();
    }

    Stack s1 = new Stack();
    System.out.println("Contents of Stack s1: ");
    s1.Print();

    Stack s2 = new Stack();
    s2.push("Haifa");
    s2.push("Maria");
    System.out.println("The contents of Stack s2: ");
    s2.Print();

} //endMainMethod

put - cs210project (run)

run:
Return element at the top:
There is no element at the top of stack!!
Check whether the stack is empty or not in s1..
No elements in stack
Contents of Stack s1:
 *The Stack is Empty!*
The contents of Stack s2:
Maria
Haifa
BUILD SUCCESSFUL (total time: 0 seconds)
```

Part 2 (Tower of Hanoi):

package cs210Project;

```
public class Stack_ {
```

```
//Data structure of the stack
```

```
    int size;
```

```
    int top;
```

```
    int Disks[];
```

```
//To implement the size of the stack to the gives nodes
```

```
Stack_ StackData(int size) {
```

```
Stack_ s = new Stack_();
```

```
s.size = size;
s.top=-1;
s.Disks=new int[size];
return s;
}
```

//check if the stack is full based the top determined by the size

```
public boolean isFull(Stack_ s) {
    return s.top == s.size-1;
}
```

//check is stack is empty from the top of the stack only

```
public boolean isEmpty(Stack_ s) {
    return s.top==-1;
}
```

//Push() method to insert disks into the stack rodes

```
public void push(Stack_ s, int value) {
    if(isFull(s))
        return;
    s.top++;
    s.Disks[s.top]=value;
}
```

//Pop() method to return and remove the top element from the stack

```
public int pop(Stack_ s) {
    if(isEmpty(s))
        return Integer.MIN_VALUE;//constant integer that returns the least value
    s.top--;
    return s.Disks[s.top+1];
}
```

```
public int Top(Stack_ s) {  
    return s.Disks[s.top];  
}
```

//Methods to move disks between the 3 rodes

```
void RodeMovements(Stack_ source, Stack_ destination, char source, char destinatio) {
```

```
    //initialize two rodes in order to move between them
```

```
    int Rode1Top = pop(source);
```

```
    int Rode2Top = pop(destination);
```

```
    //if the first rode is empty move top disks
```

```
    if(Rode1Top==Integer.MIN_VALUE) {
```

```
        push(source,Rode2Top);
```

```
        DisplayMovements(destinatio, source, Rode2Top);
```

```
    }
```

```
    //if the second rode is empty move top disk
```

```
    else if(Rode2Top==Integer.MIN_VALUE) {
```

```
        push(destination, Rode1Top);
```

```
        DisplayMovements(source, destinatio, Rode1Top);
```

```
    }
```

```
    //if the top of the first rode is GREATER than the top of the second rode then move disks
```

```
    else if(Rode1Top>Rode2Top) {
```

```
        push(source, Rode1Top);
```

```
        push(source, Rode2Top);
```

```
        DisplayMovements(destinatio, source, Rode2Top);
```

```
    }
```

```

//if the top disk of the first rode is LESS than the top of the second rode then move disks
else {
    push(destination, Rode2Top);
    push(destination, Rode1Top);
    DisplayMovements(source, destination, Rode1Top);
}
}

```

//Method to print the disk movements of the 3 rodes

```

void DisplayMovements(char s, char d, int data) {
    System.out.println("Move the disk data " + data + " from " + s + " to " + d);
}

```

//Method to print the content of the stack at the beginning

```

void DisplayContent(Stack_ source, Stack_ additionalRode, Stack_ destination) {
    int r;
    System.out.print("\nThe source rode: ");
    for(r=source.top;r>=0;r--)
        System.out.print(source.Disks[r] + " ");
    System.out.println();

    System.out.print("\nThe additional rode: ");
    for(r=additionalRode.top;r>=0;r--)
        System.out.print(destination.Disks[r]+" ");
    System.out.print("\nThe destination rode: ");
    for(r=destination.top;r>=0;r--)
        System.out.print(destination.Disks[r]+" ");
    System.out.println();
}

```

```

void DiskIterations(int diskNum, Stack_ source, Stack_ additionalRode, Stack_ destination) {

```

```
int r;  
int NumOfMoves;  
char source = 'A';  
char destinatio = 'B';  
char additional = 'C';
```

//Method to interchange between the destination rode and additional rode if the number of disks are even

```
if(diskNum%2 == 0) {  
    char temp = destinatio;  
    destinatio = additional;  
    additional = temp;  
}
```

//Calculation of the total number of moves between each rode which is $2^n - 1$

```
NumOfMoves=(int)(Math.pow(2, diskNum)-1);
```

```
for(r=diskNum;r>=1;r--)  
    push(source,r);
```

```
System.out.println("The Tower of Hanoi before movements: ");
```

```
DisplayContent(source, additionalRode, destination);
```

```
System.out.println();
```

```
for(r=1;r<=NumOfMoves;r++) { //for the total number of moves
```

//if r to the 3 rodes is in the rode 1 then it moves between char A and B then it moves to rode 2 and repeats if r is 2 until total

//and repeats if the total number of moves is 2 then it moves between char B and C until total number of moves is 7

```

        if(r%3 == 1)
            RodMovements(source, destination, source, destination);
        else if(r%3 == 2)
            RodMovements(source, additionalRod, source, destination);
        else if(r%3==0)
            RodMovements(additionalRod, destination, additionalRod, destination);

    }
    System.out.println("\nThe Tower of Hanoi after movements: ");
    DisplayContent(source, additionalRod, destination);

```

```

    }

```

```

}

```

```

public class Tooo {

```

```

    public static void main(String[] args) {
        //Tower of Hanoi main method using stack
        int diskNum=3;
        Stack_d = new Stack_(); //the object representing the stack
        Stack_ source;
        Stack_ destination;
        Stack_ additionalRod;

        //initialize three stacks of the number of disks as its size
        source = d.StackData(diskNum);
        destination = d.StackData(diskNum);
        additionalRod = d.StackData(diskNum);
        d.DiskIterations(diskNum, source, additionalRod, destination);
    }

```



```
}
```

Time complexity: $O(2^N)$

```
run:
The Tower of Hanoi before movements:

The source rode: 1 2 3

The additional rode:
The destination rode:

Move the disk data 1 from A to B
Move the disk data 2 from A to C
Move the disk data 1 from B to C
Move the disk data 3 from A to B
Move the disk data 1 from C to A
Move the disk data 2 from C to B
Move the disk data 1 from A to B

The Tower of Hanoi after movements:

The source rode:

The additional rode:
The destination rode: 1 2 3
BUILD SUCCESSFUL (total time: 0 seconds)
```

Phase 2

(Real Life Situation - Customers at a Grocery Store Check Out):

```
package cs210Project;

import java.util.*;

public class GroceryStoreApplication {

    //Cart class to create objects

    public static class Cart{
```



```
        System.out.print("Item's Price: ");
        double itemPrice = userInput.nextDouble();
        cart.itemName.push(itemName);
        cart.itemPrice.push(itemPrice);
    }
    customers.enqueue(cart);//enqueue obj in queue to keep record
    System.out.println("-----");
    System.out.println("Here is Your Bill: ");
    System.out.println("-----");
    double total = 0;
    System.out.println("Kindly Pay For The Following Items: ");
    System.out.println("");
    System.out.println("-----");
    while(! cart.itemName.isEmpty() && ! cart.itemPrice.isEmpty()) { //traversing
while validating a not empty stack
            total = total + cart.itemPrice.peek();//gettinng each items price from
stack without deleting it and adding it to get total
            System.out.println(cart.itemName.pop() + " ->->->->->->->->->"
+ cart.itemPrice.pop());

            System.out.println("");
        } //end while loop
        System.out.println("The Total is: " + total + "SR");
        System.out.println("Thank You For Shopping With Us ! ");
        GrandTotal = GrandTotal + total;//Total of all earnings for every customer that
checked out

        System.out.println("");
        System.out.println("Next Customer Please. ");
        break;
case 2:
        System.out.println("Total Number of Earnings is: " + GrandTotal + "SR");
        break;
```

```

        case 3:
            System.out.println(customers.size() + " Customers Have Visited Muheet
Altowfeer. "); //number of people who shopped
            break;
        case 4:
            System.out.print("Enter The Amount of Money You Would Like To Donate: ");
            double don = userInput.nextDouble();
            System.out.println("Thank You For Donating " + don + "SR");
            donations.enqueue(don); //enqueue donations
            break;
        case 5:
            System.out.println(donations.size() + " Donations Have Been Made!"); //returns
number or people who donated based on queue's size
            break;
        case 6:
            while(!donations.isEmpty()) {
                DonationsTotal = DonationsTotal + donations.deQueue(); //total
donations money summed
            } //end while loop
            System.out.println("The Total of Donations Money is: " + DonationsTotal +
"SR");
            break;
        case 7:
            System.out.println("You Have Exited the System.");
            System.exit(0);
            break;
        default:
            System.out.printf("Invalid Choice, Try Again!\n");
    }
} while(choice != 7); //end DoWhile Loop O(n)
} //end MainMethod

```

```

public static void DisplayFeatures() {
    System.out.println("-----");
    System.out.println("Welcome To Muheet Altowfeer System!");
    System.out.println("1.) Check Out.");
    System.out.println("2.) Find Out Total Number of Earnings.");
    System.out.println("3.) Find Out Number of Customers Who Visited.");
    System.out.println("4.) Donate to Charities.");
    System.out.println("5.) Find Out Number of Donations Made.");
    System.out.println("6.) Find Out Total Amount of Money that Was Donated.");
    System.out.println("7.) Exit System.");
    System.out.print("Enter Your Request: ");
    return;
} //endDisplayFeaturesMethod
} //endGroceryStoreApplication

```

Time Complexity : $O(N^2)$

Note: Stack and Queue classes in part 1 of phase one were used to initialize objects in the real life application.

```
-----  
Wlecome To Muheet Altowfeer System!  
1.) Check Out.  
2.) Find Out Total Number of Earnings.  
3.) Find Out Number of Customers Who Visited.  
4.) Donate to Charities.  
5.) Find Out Number of Donations Made.  
6.) Find Out Total Amount of Money that Was Donated.  
7.) Exit System.  
Enter Your Request: 8  
-----  
Invalid Choice, Try Again!  
-----  
Wlecome To Muheet Altowfeer System!  
1.) Check Out.  
2.) Find Out Total Number of Earnings.  
3.) Find Out Number of Customers Who Visited.  
4.) Donate to Charities.  
5.) Find Out Number of Donations Made.  
6.) Find Out Total Amount of Money that Was Donated.  
7.) Exit System.  
Enter Your Request: [
```

```

1.) Check Out.
2.) Find Out Total Number of Earnings.
3.) Find Out Number of Customers Who Visited.
4.) Donate to Charities.
5.) Find Out Number of Donations Made.
6.) Find Out Total Amount of Money that Was Donated.
7.) Exit System.
Enter Your Request: 1

```

Enter Item [1]'s Info:

Item's Price: 30

Item's Name: Coffee

Item's Price: 2.95

Kindly Pay For The Following Items:

```
Tea ->->->->->->->->->->->->-> 30.0
```

Thank You For Shopping With Us !

Next Customer Please.

Welcome To Muheet Altowfeer System!

2.) Find Out Total Number of Earnings.

3.) Find Out Number of Customers Who Visited.

4.) Donate to Charities.

5.) Find Out Number of Donations Made.

6.) Find Out Total Amount of Money that Was Donated.

7.) Exit System.

Enter Your Request: 1

```
Enter Number of Items in Customer's Cart: 3
```

Enter Item [1]'s Info:

Item's Name: Sugar

Item's Price: 4

Enter Item [2]'s Info:

Item's Name: Rice

Item's Price: 50

Enter Item [3]'s Info:

Item's Name: Milk

Item's Price: 20.95

Here is Your Bill:

Kindly Pay For The Following Items:

```
Milk ->->->->->->->->->->->->-> 20.95
```

```
Rice ->->->->->->->->->->-> 50.0
```

Sugar ->->->->->->->->->->->-> 4.0

The Total is: 74.95SR

Thank You For Shopping With Us !

Next Customer Please.

Next Customer Please.

Wlcome To Muheet Altowfeer System!

- 1.) Check Out.
- 2.) Find Out Total Number of Earnings.
- 3.) Find Out Number of Customers Who Visited.
- 4.) Donate to Charities.
- 5.) Find Out Number of Donations Made.
- 6.) Find Out Total Amount of Money that Was Donated.
- 7.) Exit System.

Enter Your Request: 2

Total Number of Earnings is: 107.9SR

Wlcome To Muheet Altowfeer System!

- 1.) Check Out.
- 2.) Find Out Total Number of Earnings.
- 3.) Find Out Number of Customers Who Visited.
- 4.) Donate to Charities.
- 5.) Find Out Number of Donations Made.
- 6.) Find Out Total Amount of Money that Was Donated.
- 7.) Exit System.

Enter Your Request: 3

2 Customers Have Visited Muheet Altowfeer.

Wlcome To Muheet Altowfeer System!

- 1.) Check Out.
- 2.) Find Out Total Number of Earnings.
- 3.) Find Out Number of Customers Who Visited.
- 4.) Donate to Charities.
- 5.) Find Out Number of Donations Made.
- 6.) Find Out Total Amount of Money that Was Donated.
- 7.) Exit System.

Enter Your Request: 4

Enter The Amount of Money You Would Like To Donate: 400
Thank You For Donating 400.0SR

Wlcome To Muheet Altowfeer System!

- 1.) Check Out.
- 2.) Find Out Total Number of Earnings.
- 3.) Find Out Number of Customers Who Visited.
- 4.) Donate to Charities.
- 5.) Find Out Number of Donations Made.
- 6.) Find Out Total Amount of Money that Was Donated.
- 7.) Exit System.

Enter Your Request: 4

Enter The Amount of Money You Would Like To Donate: 30
Thank You For Donating 30.0SR

Wlcome To Muheet Altowfeer System!

- 1.) Check Out.
- 2.) Find Out Total Number of Earnings.
- 3.) Find Out Number of Customers Who Visited.
- 4.) Donate to Charities.
- 5.) Find Out Number of Donations Made.
- 6.) Find Out Total Amount of Money that Was Donated.
- 7.) Exit System.

Enter Your Request: 4

Enter The Amount of Money You Would Like To Donate: 20
Thank You For Donating 20.0SR

Wlcome To Muheet Altowfeer System!

- 1.) Check Out.
- 2.) Find Out Total Number of Earnings.
- 3.) Find Out Number of Customers Who Visited.
- 4.) Donate to Charities.
- 5.) Find Out Number of Donations Made.
- 6.) Find Out Total Amount of Money that Was Donated.
- 7.) Exit System.

Enter Your Request: 5

3 Donations Have Been Made!

Enter The Amount of Money You Would Like To Donate: 20
Thank You For Donating 20.0SR

Wlcome To Muheet Altowfeer System!

- 1.) Check Out.
- 2.) Find Out Total Number of Earnings.
- 3.) Find Out Number of Customers Who Visited.
- 4.) Donate to Charities.
- 5.) Find Out Number of Donations Made.
- 6.) Find Out Total Amount of Money that Was Donated.
- 7.) Exit System.

Enter Your Request: 5

3 Donations Have Been Made!

Wlcome To Muheet Altowfeer System!

- 1.) Check Out.
- 2.) Find Out Total Number of Earnings.
- 3.) Find Out Number of Customers Who Visited.
- 4.) Donate to Charities.
- 5.) Find Out Number of Donations Made.
- 6.) Find Out Total Amount of Money that Was Donated.
- 7.) Exit System.

Enter Your Request: 6

The Total of Donations Money is: 450.0SR

Wlcome To Muheet Altowfeer System!

- 1.) Check Out.
- 2.) Find Out Total Number of Earnings.
- 3.) Find Out Number of Customers Who Visited.
- 4.) Donate to Charities.
- 5.) Find Out Number of Donations Made.
- 6.) Find Out Total Amount of Money that Was Donated.
- 7.) Exit System.

Enter Your Request: 7

You Have Exited the System.