Screenshots of Progress

Screenshot 1

Jira Software · Your work · Projects · Filters · Dashboards · People · Apps · Create — Search

Projects / Project3

PROJ3 Sprint 1
Complete this project as a team

3 days remaining · Complete sprint · ...

GROUP BY None · Insights

TO DO 7 ISSUES
- Meet with Professor Culmer — PROJ3-1
- Obtain API Key — PROJ3-2
- Develop Code — PROJ3-3
- Lessons Learned — PROJ3-4
- Meet on Monday 10/24 — PROJ3-5
- Meet on Tuesday 10/25 — PROJ3-6

IN PROGRESS

DONE ✓

Project3 — Software project

PLANNING
- Roadmap
- Backlog
- Board

DEVELOPMENT
- Code

- Project pages
- Add shortcut
- Project settings

You're in a team-managed project
Learn more

Screenshot 2

Jira Software · Your work · Projects · Filters · Dashboards · People · Apps · Create — Search

Projects / Project3

PROJ3 Sprint 1
Complete this project as a team

3 days remaining · Complete sprint · ...

GROUP BY None · Insights

TO DO 5 ISSUES
- Develop Code — PROJ3-3
- Lessons Learned — PROJ3-4
- Meet on Monday 10/24 — PROJ3-5
- Meet on Tuesday 10/25 — PROJ3-6
- Meet on Wednesday 10/26 — PROJ3-7

IN PROGRESS 2 ISSUES
- Meet with Professor Culmer — PROJ3-1
- Obtain API Key — PROJ3-2 ...

DONE ✓

Project3 — Software project

PLANNING
- Roadmap
- Backlog
- Board

DEVELOPMENT
- Code

- Project pages
- Add shortcut
- Project settings

You're in a team-managed project
Learn more

Screenshot 3

Projects / Project3

PROJ3 Sprint 1
Complete this project as a team

3 days remaining · Complete sprint · ...

GROUP BY None · Insights

TO DO 3 ISSUES
- Lessons Learned — PROJ3-4
- Meet on Tuesday 10/25 — PROJ3-6
- Meet on Wednesday 10/26 — PROJ3-7

IN PROGRESS 1 ISSUE
- Develop Code — PROJ3-3 ...

DONE 3 ISSUES ✓
- Meet with Professor Culmer — PROJ3-1 ✓
- Obtain API Key — PROJ3-2 ✓
- Meet on Monday 10/24 — PROJ3-5 ✓

Project3 — Software project

PLANNING
- Roadmap
- Backlog
- Board

DEVELOPMENT
- Code

- Project pages
- Add shortcut
- Project settings

You're in a team-managed project
Learn more

PROJ3 Sprint 1
Complete this project as a team

2 days remaining   Complete sprint   ...

HJ

GROUP BY   None ▾   📈 Insights

TO DO 2 ISSUES	IN PROGRESS 2 ISSUES	DONE 3 ISSUES ✓
Lessons Learned 📗 PROJ3-4	Develop Code 📗 PROJ3-3	Meet with Professor Culmer 📗 PROJ3-1 ✓
Meet on Wednesday 10/26 📗 PROJ3-7	Meet on Tuesday 10/25 ... 📗 PROJ3-6	Obtain API Key 📗 PROJ3-2 ✓
		Meet on Monday 10/24 📗 PROJ3-5 ✓

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PROJ3 Sprint 1
Complete this project as a team

2 days remaining   Complete sprint   ...

HJ

GROUP BY   None ▾   📈 Insights

TO DO 2 ISSUES	IN PROGRESS 1 ISSUE	DONE 4 ISSUES ✓
Lessons Learned 📗 PROJ3-4	Develop Code 📗 PROJ3-3	Meet with Professor Culmer 📗 PROJ3-1 ✓
Meet on Wednesday 10/26 📗 PROJ3-7		Obtain API Key 📗 PROJ3-2 ✓
		Meet on Monday 10/24 📗 PROJ3-5 ✓
		Meet on Tuesday 10/25 📗 PROJ3-6 ✓ PROJ3-6

+

PROJ3 Sprint 1
Complete this project as a team

2 days remaining   Complete sprint   ...

HJ

GROUP BY   None ▾   📈 Insights

TO DO 2 ISSUES	IN PROGRESS 2 ISSUES	DONE 4 ISSUES ✓
Lessons Learned 📗 PROJ3-4	Develop Code 📗 PROJ3-3	Meet with Professor Culmer 📗 PROJ3-1 ✓
Meet on Wednesday 10/26 📗 PROJ3-7	Communicating in the GroupMe about code updates 📗 PROJ3-8	Obtain API Key 📗 PROJ3-2 ✓
		Meet on Monday 10/24 📗 PROJ3-5 ✓
		Meet on Tuesday 10/25 📗 PROJ3-6 ✓

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Projects / Project3
PROJ3 Sprint 1
Complete this project as a team

0 days remaining Complete sprint

GROUP BY None Insights

TO DO

IN PROGRESS 1 ISSUE

Lessons Learned
PROJ3-4

DONE 7 ISSUES ✓

Communicating in the GroupMe about code updates
PROJ3-8

Develop Code
PROJ3-3

Meet with Professor Culmer
PROJ3-1

Obtain API Key
PROJ3-2

Meet on Monday 10/24

Projects / Project3
PROJ3 Sprint 1
Complete this project as a team

0 days remaining Complete sprint

GROUP BY None Insights

TO DO

IN PROGRESS

DONE 8 ISSUES ✓

Lessons Learned
PROJ3-4

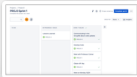Communicating in the GroupMe about code updates
PROJ3-8

Develop Code
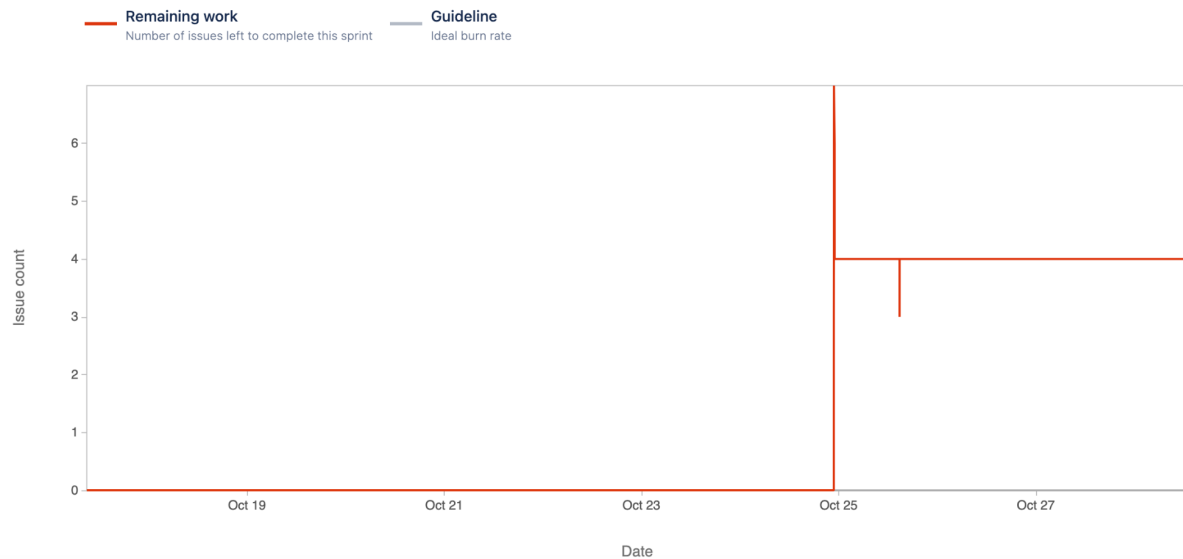PROJ3-3

Meet with Professor Culmer
PROJ3-1

Obtain API Key

Burndown Chart

Date - October 17th, 2022 - October 28th, 2022

Sprint goal - Complete this project as a team

Remaining work — Number of issues left to complete this sprint

Guideline — Ideal burn rate

Team Communication Plan

- In terms of communication, our main communication tools were Zoom and GroupMe. Initially, we had only scheduled to meet at the beginning, middle, and end of our project. Realizing the amount of coding needed to ensure our project and code were where we wanted it, we met once every day if not twice.

Lessons Learned

- Communication: Throughout this project, there were times we communicated effectively by establishing objectives we wanted to meet each day. The team coded in pairs most of the time to ensure that there were multiple perspectives on coding on board. With this, when a coder was stuck on a problem, the other person typically had a fix for it. We learned that a fresh set of eyes really can make the process go a lot easier and quicker.

- Time Management: As a group that is combined of members who are on campus and distance students, managing our time asynchronous while developing code was a struggle at first however, with our first meeting being one where we establish the requirements of what we needed in our project definitely helped with streamlining the process with this project.

- Teamwork: Working as a team is vital when producing a valuable code. We learned that through meeting through zoom daily and messaging what we have been doing in GroupMe leads to an environment where all hands are on deck to help out wherever. With this, we were able to all troubleshoot issues when they arised to ensure we had a solution in a timely manner.