



DevLUp FSU

GBM #5

PlayStation Recruiter Talk

Upcoming jams: Right Now!

2 October, 2025

Our Meeting Schedule:

Date	GBM GBM Title	Secondary Event	Presenter
28 Aug	(No Meeting)	(Involvement fair?)	
4 Sep	Hello! Introduction and Icebreakers		Everyone
11 Sep	Intro to Unity		Jake & Ares
18 Sep	Art on a Budget (or How to Use Free Assets)		Calvin
25 Sep	Intro to Git and How to Work Together		Jackson & Hailie
2 Oct	PlayStation Recruiter Talk		Milan Sewell
9 Oct	Materialising Game Design: Planning and Prototyping		Marsh
16 Oct	1-Hour Design Jam	DevilUp Horror Jam (17-19)	David
23 Oct	Mechanics vs. Narrative: an Exploration	DevilUp Horror Jam Showoff	Calvin
16 Oct	Intro to Blender Modelling		Jake & Ares
6 Nov	Linear Narratives and the Almighty Flowchart		Calvin
13 Nov	3D Animation		Jake & Ares
20 Nov	Puzzle Design		Marsh
27 Nov	Thanksgiving		Squanto
4 Dec	What Have We Learned? A Discussion	Project milestone	Everyone
11 Dec	Finals Week!		No one?

Game Jam happening now! Teams available to
join!



#**00showoff**