



DevLUp FSU



GBM #5



PlayStation Recruiter Talk

Upcoming jams: Right Now!


2 October, 2025

Our Meeting Schedule:

Date	GBM	GBM Title	Secondary Event	Presenter
28 Aug		(No Meeting)	(Involvement fair?)	
4 Sep		Hello! Introduction and Icebreakers		Everyone
11 Sep		Intro to Unity		Jake & Ares
18 Sep		Art on a Budget (or How to Use Free Assets)		Calvin
25 Sep		Intro to Git and How to Work Together		Jackson & Hailie
2 Oct		PlayStation Recruiter Talk		Milan Sewell
9 Oct		Materialising Game Design: Planning and Prototyping		Marsh
16 Oct		1-Hour Design Jam	DevilUp Horror Jam (17-19)	David
23 Oct		Mechanics vs. Narrative: an Exploration	DevilUp Horror Jam Showoff	Calvin
16 Oct		Intro to Blender Modelling		Jake & Ares
6 Nov		Linear Narratives and the Almighty Flowchart		Calvin
13 Nov		3D Animation		Jake & Ares
20 Nov		Puzzle Design		Marsh
27 Nov		Thanksgiving		Squanto
4 Dec		What Have We Learned? A Discussion	Project milestone	Everyone
11 Dec		Finals Week!		No one?

Game Jam happening now! Teams available to join!



 showoff