## Clustering Optimization using k-means

**Preface** In this paper, we shall demonstrate two approaches for the optimizing the k-means algorithm for clustering.

There are two kinds of clustering that we would like to consider, which may affect the algorithm that we run,

## 1. Clustering of scattered details

In this kind of clustering, we try to identify clusters from details that are scattered along the image. This can have various applications, such as **Military Intelligence** (clusters of troops, aircraft, armored vehicles), **Nature Science** (clustered structures of birds, insects, fish) and many more.

## 2. Identification of natural clusters

In this kind of clustering, we try to identify large objects, from samples found in the imagery. A major example for this kind of clustering would be face recognition, where we have many features in some photo, and we try to isolate and identify the face of a person, or of several people.

The basic k-means algorithm One of the classic algorithms for clustering is the k-means algorithm. This algorithm is based on a very simple concept of acquiring initial data, then adjusting this data until the algorithm stables.

This algorithm is called k-means, because we are trying to find  $k \in \mathbb{N}$  clusters, which are supposed to give the optimal clustering, because each cluster has a center point, which is the mean of all the points that are grouped together in this cluster. We call this cluster, or the center point of this cluster, a **centroid**.

The basic description of this algorithm, for a given k, is,

## Algorithm 1 Calculate k-means

```
Require:
Ensure:
   L \leftarrow size(samples)
   i \leftarrow 1
   while i \neq L do
      s \leftarrow samples[i]
      j \leftarrow 1
      while j \neq k do
         c \leftarrow centroids[j]
         dx \leftarrow s.x - c.x
         dy \leftarrow s.y - c.y
         d2 \leftarrow dx^2 + dy^2
      end while
   end while
   if n < 0 then
      X \leftarrow 1/x
      N \leftarrow -n
   else
      X \leftarrow x
      N \leftarrow n
   end if
   while N \neq 0 do
      if N is even then
         X \leftarrow X \times X
         N \leftarrow N/2
      else \{N \text{ is odd}\}
         y \leftarrow y \times X
         N \leftarrow N-1
      end if
```

end while