

# **Fundamentals of Data Structures**

## **Laboratory Projects Report**

### **Project 3: Cars on Campus**

Group 07

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## Chapter 1: Introduction

### 1.1 Background

Zhejiang University has 8 campuses and a lot of gates. From each gate we can collect the in/out times and the plate numbers of the cars crossing the gate.

### 1.2 Problem description

#### The information we have:

- The record of cars crossing the gate
  - **Plate number:** a string of 7 English capital letters or 1-digit numbers
  - **Time when it get in:** represents the time point in a day by “hour: minute: second”
  - **Time when it get out:** represents the time point in a day by “hour: minute: second”

#### The purpose we want to achieve:

- **Task 1:** Given a certain time, the number of cars parking on campus
- **Task 2:** At the end of the day, the cars that have parked for the longest time period.

### 1.3 Sample problem&solution

#### Input:

16 7

JH007BD 18:00:01 in

ZD00001 11:30:08 out

DB8888A 13:00:00 out

ZA3Q625 23:59:50 out

ZA133CH 10:23:00 in

ZD00001 04:09:59 in

JH007BD 05:09:59 in

ZA3Q625 11:42:01 out

JH007BD 05:10:33 in

ZA3Q625 06:30:50 in

JH007BD 12:23:42 out

ZA3Q625 23:55:00 in

JH007BD 12:24:23 out

ZA133CH 17:11:22 out

JH007BD 18:07:01 out

DB8888A 06:30:50 in

05:10:00

06:30:50

11:00:00

12:23:42

14:00:00

18:00:00

23:59:00

**Output:**

1

4

5

2

1

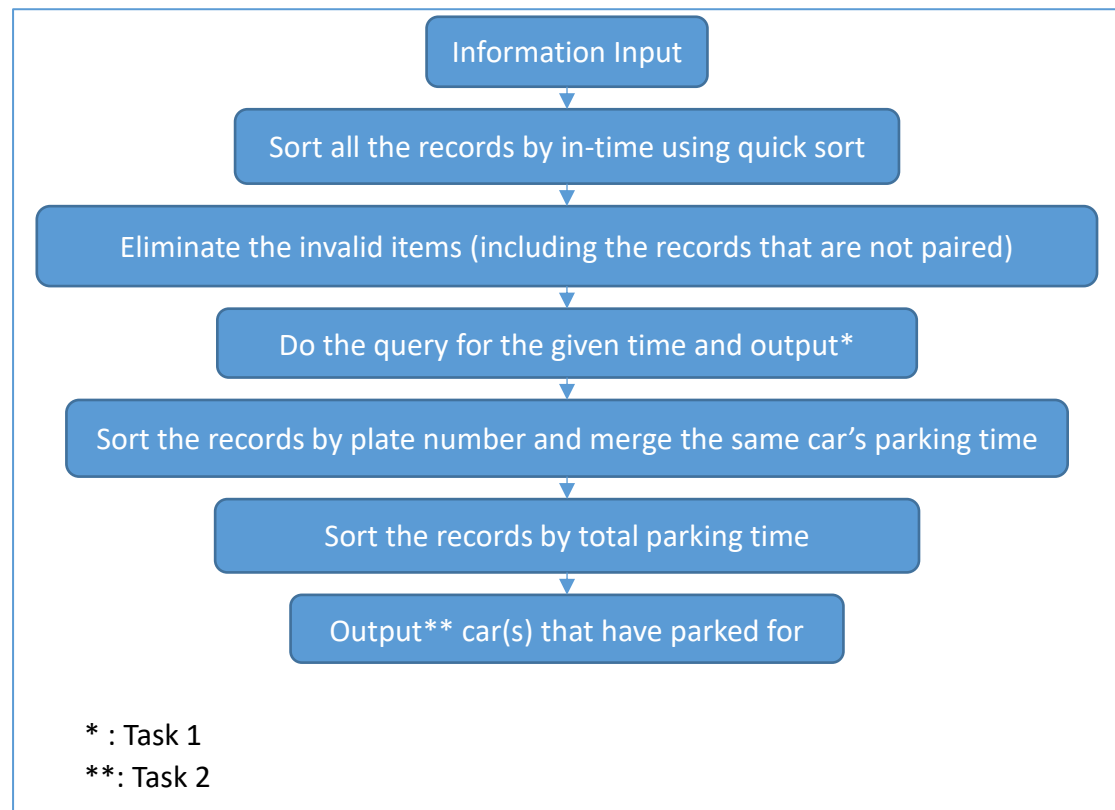
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JH007BD ZD00001 07:20:09

## Chapter 2: Algorithm Specification

### 2.1 Flow Chart



### 2.2 Correctness of Algorithm

- We use function block “Sort all the records by in-time using quick sort” to make query easier.
- In function block “Eliminate the invalid items”, all invalid records are deleted so that we get the right result.
- When we do the query, we pick the records of which the in-time is earlier than the given time and the out-time is later than the given time. So we can find all the parking cars
- In some cases, a car enters and leaves the campus more than one time, so we have to merge them to get the total time using “Sort the records by plate number and merge the same car’s parking time” function block.
- At last, we Sort the records by total parking time and output the cars that parking for longest time. Mission completed.

## 2.3 Data Structure

- Records of cars

```
struct OneItem {  
    long long plate_number;  
    int time;  
    int status;  
    int valid;  
    int stay_time;  
};
```

- plate\_number: we convert the string to long long type so that we can easily sort the data
- time: equal to "hour \* 3600 + minute \* 60 + second"
- status : 1 represents "in" while -1 represents "out"
- valid: represent whether a record is valid or not
- stay\_time: the total time of parking

## 2.4 Key Algorithm

- Quick sort (We call the qsort() function in <stdlib.h> and write functions that compares two elements.)

- Compare by in-time

```
int comp_by_in_time(const void *a, const void *b) {  
    const struct OneItem *aa = (struct OneItem *) a;  
    const struct OneItem *bb = (struct OneItem *) b; //cast the void* to target type  
    return aa->time - bb->time; // compare by their in time  
}
```

- Compare by stay-time

```
int comp_by_stay_time(const void *a, const void *b) {  
    const struct OneItem *aa = (struct OneItem *) a;  
    const struct OneItem *bb = (struct OneItem *) b;  
    if (bb->stay_time != aa->stay_time) //cast the void* to target type  
        return bb->stay_time - aa->stay_time; //compare by their in time  
    else // if they have the same in time  
        return bb->plate_number < aa->plate_number; //sort by their plate_number  
}
```

- Compare by plate number

```
int comp_by_stay_plate(const void *a, const void *b) {  
    const struct OneItem *aa = (struct OneItem *) a;  
    const struct OneItem *bb = (struct OneItem *) b; //cast the void* to target  
type
```

```

    return bb->plate_number > aa->plate_number; // sort by their plate_number
}

```

■ The way to call them:

◆ `qsort (void* base, size_t num, size_t size, int (*compar)(const void*,const void*))`;

◆ Parameters

● base

■ Pointer to the first object of the array to be sorted, converted to a void\*.

● num

■ Number of elements in the array pointed to by base.

■ size\_t is an unsigned integral type.

● size

■ Size in bytes of each element in the array.

■ size\_t is an unsigned integral type.

● compar

■ Pointer to a function that compares two elements.

● Eliminating the invalid items

```

struct OneItem result_items[10000]; //since we do not know how many valid item
int result_number = 0; //mark the valid number
for (int i = 0; i < RECORD; i++) {
    if (all_items[i].valid == 0) {
        continue; //already marked
    } else if (all_items[i].valid == 1) {
        result_items[result_number].stay_time = all_items[i].stay_time;
        result_items[result_number].plate_number = all_items[i].plate_number;
        result_items[result_number].status = all_items[i].status;
        result_items[result_number].time = all_items[i].time;
        result_number += 1; //copy the value to the target
        continue;
    }
    if (all_items[i].status == -1) {
        all_items[i].valid = 0; //if out first invalid then
        continue;
    } //valid=-1 and status = 1
    int valid_flag = 0;
    for (int j = i + 1; j < RECORD; j++) {
        if (all_items[i].valid != -1)
            continue;
        if (all_items[i].plate_number == all_items[j].plate_number &&
            all_items[i].status == 1 && all_items[j].status == -1) {
            all_items[i].valid = 1; // if they have the same plate number
            all_items[j].valid = 1; // and they have different status, they got

```

paired

```

        all_items[i].stay_time = all_items[j].time - all_items[i].time;
        all_items[j].stay_time = 0; // set the stay time, in to the correct out
to zero

        result_items[result_number].stay_time = all_items[i].stay_time;
        result_items[result_number].plate_number = all_items[i].plate_number;
        result_items[result_number].status = all_items[i].status; // copy the
source information

        result_items[result_number].time = all_items[i].time; // to the target
one

        result_number += 1; // increment the counter
        valid_flag = 1;
        break;
    } else if (all_items[i].plate_number == all_items[j].plate_number &&
               all_items[i].status == 1 && all_items[j].status == 1) {
        all_items[i].valid = 0; // if we encountered a same status
        valid_flag = 1; // it should be marked as illegal
        break;
    }
}

if (valid_flag == 0) {
    all_items[i].valid = 0; // not found and mark illegal
}
}

```

### ● Merge the stay-time

```

for (int i = 0; i < result_number - 1; i++) { // merge the same car's plate time
    if (result_items[i].plate_number == result_items[i + 1].plate_number) {
        result_items[i + 1].stay_time += result_items[i].stay_time;
        result_items[i].stay_time = 0; // set one of the source to zero
    }
}

```

- Before merging we use quick sort to rearrange them by plate number
- For the records with the same plate number, add them together

## Chapter 3: Testing Results

In the following test cases, a script is written in order to generate random input.

```

//test.js
"use strict";
const fs = require("fs");
let shuffle = (a)=>{

```

```

    for (let i = a.length; i; i--) {
        let j = Math.floor(Math.random() * i);
        [a[i - 1], a[j]] = [a[j], a[i - 1]];
    }
}

let randomString = (length)=>{
    let text = "";
    let possible = "ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789";
    for( let i=0; i < length; i++ )
        text += possible.charAt(Math.floor(Math.random() * possible.length));
    return text;
}

let pad = (num, n)=> {
    var len = num.toString().length;
    while(len < n) {
        num = "0" + num;
        len++;
    }
    return num;
}

const recordCount = 16,
      queryCount = 5;
let record= [];
for(let i=0;i<recordCount/2;i++){
    let car_plate=randomString(7);
    let time = [];
    for(let j=0;j<2;j++) {
        time.push(`${pad(Math.floor(Math.random() *
24), 2)}:${pad(Math.floor(Math.random() * 60), 2)}:${pad(Math.floor(Math.random() *
60), 2)}`)
    }
    for(let j=0;j<2;j++) {
        record.push({
            state:time[j]<time[1^j]?`in`:`out`,
            car_plate: car_plate,
            time: time[j]
        });
    }
}

let query=[];
for(let i=0;i<queryCount;i++){

```



```

    query.push(`${pad(Math.floor(Math.random() * 24), 2)}:${pad(Math.floor(Math.random()
* 60), 2)}:${pad(Math.floor(Math.random() * 60), 2)}`)
}
shuffle(record);
query.sort();
let fileData = `${recordCount} ${queryCount}\n`;
for(let i=0;i<recordCount;i++){
    fileData +=`${record[i].car_plate} ${record[i].time} ${record[i].state}\n`;
}
for(let i=0;i<queryCount;i++){
    fileData += `${query[i]}\n`;
}
fs.writeFile('test',fileData,(err)=>{
    if(err) console.log(err);
})

```

The generated test cases and the program results are listed below:

Test Case 1:

16 5	
ZXNHC69 23:52:03 out	8U2SR4G 13:55:31 out
0HX98HK 03:22:57 out	8U2SR4G 11:32:02 in
7MDH45V 07:40:23 in	0HX98HK 00:58:16 in
QWZRLAT 00:52:01 in	7BC54ZL 03:00:40 in
MJ0FRFG 01:30:33 in	QWZRLAT 23:11:32 out
ZV7EVKL 17:25:12 out	ZXNHC69 07:28:15 in
MJ0FRFG 14:10:37 out	03:30:08
7MDH45V 11:03:46 out	05:39:20
ZV7EVKL 13:56:24 in	15:04:29
7BC54ZL 04:05:54 out	18:23:30
	18:38:21

```

3
2
3
2
2
QWZRLAT 22:19:31

```

Test Case 2:

16 5		D9BVJ3N 22:46:19 out
UTKS6HS 14:18:43 in		UTKS6HS 17:48:46 out
3D8M34V 05:08:35 in		1UUZQGH 03:57:25 in
GYDEBUK 01:21:38 in		D9BVJ3N 16:57:09 in
3D8M34V 06:05:51 out		QNUNKTB 06:12:25 in
QNUNKTB 08:23:39 out		GYDEBUK 03:41:04 out
Z1AU6Z7 03:23:32 in		00:05:33
1UUZQGH 04:04:03 out		01:05:01
EH0CWEO 06:49:59 out		08:28:23
EH0CWEO 06:09:06 in		11:18:48
Z1AU6Z7 20:41:38 out		12:19:02

```

0
0
1
1
1
Z1AU6Z7 17:18:06

```

#### Test Case 3:

16 5		10AIKQF 16:37:19 out
2TGL4OA 06:12:04 in		J8S41QM 04:33:09 in
50I8RM8 12:40:46 out		1KH9NOS 18:41:50 out
LTBB80C 15:06:10 out		5BOE7D7 09:31:39 in
J8S41QM 12:28:38 out		10AIKQF 10:39:21 in
LTBB80C 09:03:57 in		4NLPE7G 19:15:44 in
2TGL4OA 08:36:05 out		03:13:38
1KH9NOS 05:17:39 in		06:21:03
5BOE7D7 16:47:02 out		08:28:29
50I8RM8 08:09:43 in		15:43:40
4NLPE7G 21:23:31 out		22:57:58

```

0
3
4
3
0
1KH9NOS 13:24:11

```

#### Test Case 4:

16 5	
FYXHX8C 05:01:31 in	GNNB8X8 05:40:57 in
7JX8BJ5 14:18:54 in	OOTIWWQ 00:25:57 in
JHUF2QW 02:02:58 in	T0N53PB 20:58:22 in
FUKF90L 08:06:49 in	PMRSZPM 10:43:43 out
OOTIWWQ 23:42:33 out	FUKF90L 14:45:34 out
JHUF2QW 17:11:24 out	7JX8BJ5 19:47:40 out
GNNB8X8 07:47:29 out	04:02:25
T0N53PB 23:40:39 out	06:07:22
PMRSZPM 07:33:36 in	06:18:21
FYXHX8C 23:02:56 out	10:03:44
	17:40:33

```

2
4
4
5
3
OOTIWWQ 23:16:36

```

#### Test Case 5

16 5		2T4EVOB 21:28:52 out
GPCMU2B 13:49:17 out	ZOT6ZKM 07:09:58 out	
GPCMU2B 04:40:51 in	2V25ZH6 00:28:28 out	
68IEF4G 14:01:02 out	68IEF4G 00:16:37 in	
2T4EVOB 08:34:50 in	V88ICRG 13:39:35 out	
HKT2WZ1 19:48:55 out	HKT2WZ1 15:07:10 in	
580PCP5 05:02:29 in	05:40:09	
2V25ZH6 00:02:24 in	10:51:00	
ZOT6ZKM 03:18:28 in	16:50:18	
V88ICRG 05:46:20 in	17:26:14	
580PCP5 13:27:12 out	20:44:31	

```

4
5
2
2
1
68IEF4G 13:44:25

```

The five test cases listed above are all generated randomly. Passing these test cases can convincingly prove the validity of this program in most common cases. However, hand-made test cases are needed to test the program's behavior in edge situations. The next two test cases are to test program's behavior when multiple solutions exist.

#### Test Case 6

```

8 4
KW0SRAH 00:09:00 in
WDPKQEO 22:30:03 out
WDPKQEO 06:21:32 in
K8ZY1B7 04:17:34 in
KW0SRAH 18:09:00 out
RDGYCE2 16:15:12 in
RDGYCE2 22:29:43 out
K8ZY1B7 22:17:34 out
18:14:22
20:58:46
21:37:36
23:24:06

```

---

```

3
3
3
0
K8ZY1B7 KW0SRAH 18:00:00

```

:

### Test Case 7:

```

8 4
TOXOVHO 08:06:46 in
4UO55XZ 18:56:42 in
GZOSMO3 21:56:23 out
LACMB2H 02:10:52 in
TOXOVHO 12:06:46 out
LACMB2H 06:10:52 out
GZOSMO3 17:56:23 in
4UO55XZ 22:56:42 out
09:41:20
12:10:04
15:27:57
18:54:07

```

---

```

1
0
0
1
4UO55XZ GZOSMO3 LACMB2H TOXOVHO 04:00:00

```

The next test case is to test program's behavior when only one car is paired in the input.

### Test Case 8:

```

8 4
7I2WW8L 20:39:19 in
P68TJBK 16:50:16 out
P68TJBK 16:08:09 in
HF5BMTC 20:09:19 in
7I2WW8L 09:34:30 in
TZRBOHC 21:56:37 in
HF5BMTC 04:56:11 in
TZRBOHC 22:52:12 in
11:10:00
14:23:41
16:46:34
18:46:41

```

```

0
0
1
0
P68TJBK 00:42:07

```

The last test case is to test program's behavior when the query time is exactly at the point when a car is moving in/out. The result under such situations are not mentioned in the problem specification. But we assume both moving in and out happen before the query time.

Test Case 9:

```

8 4
AS7DYO7 05:50:08 in
3YZBF4D 06:36:08 out
84MQOS9 05:39:46 in
84MQOS9 17:23:02 out
YDJALJ5 07:30:23 in
YDJALJ5 18:08:46 out
3YZBF4D 02:15:56 in
AS7DYO7 10:34:22 out
00:16:46
05:39:46
07:30:23
18:08:46

```

```

0
2
3
0
84MQOS9 11:43:16

```

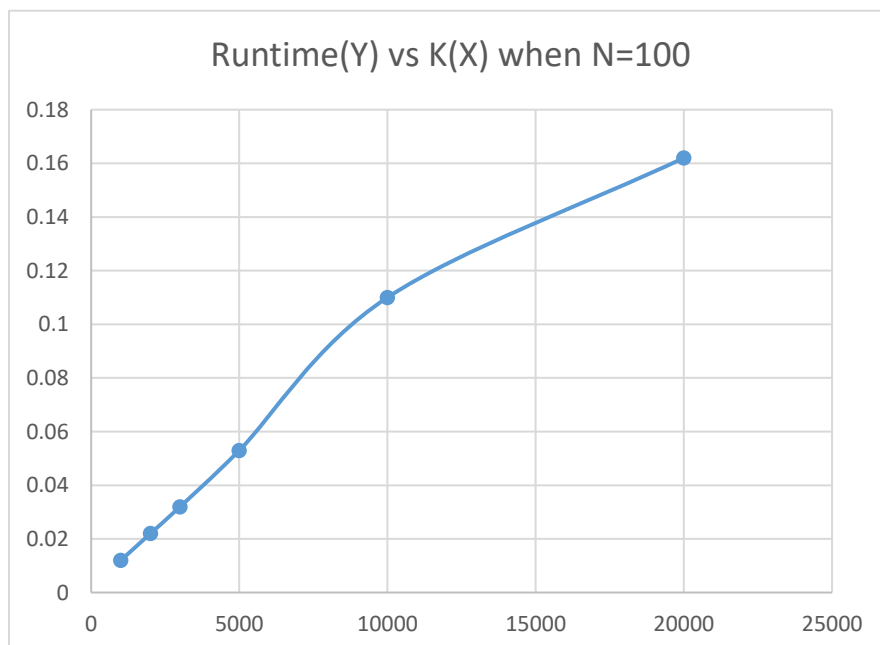
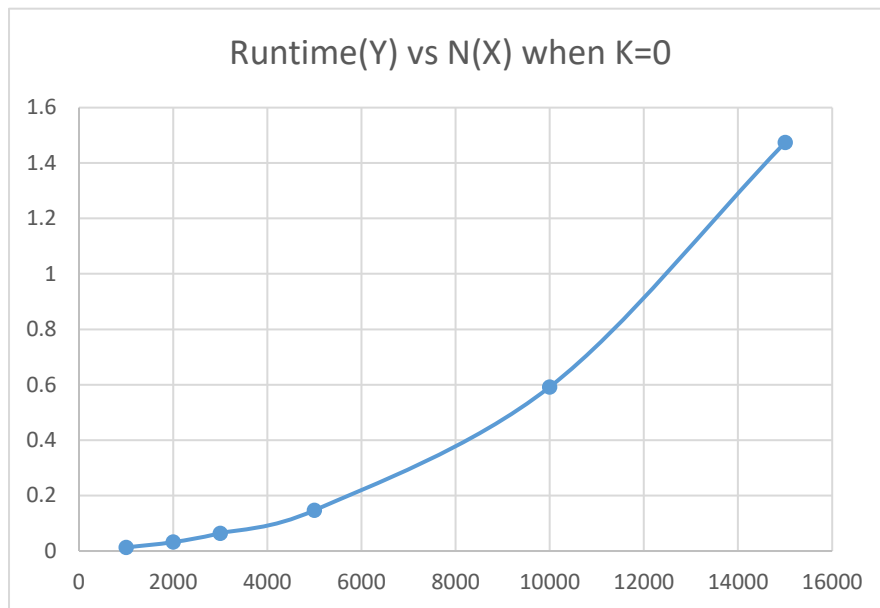
## Chapter 4: Analysis and Comments

This program has successfully passed all the test cases above, therefore its validity has been proved both in common cases and in edge situations.

We denote **N** as the number of records and **K** as the number of queries. In order to analyze the complexity of this program, we can divide it into several parts and analyze the complexity of each part respectively.

Input	Quick sort(average complexity)	Pair in&out	Find plate number	Output	Total
$O(N+K)$	$O(N\log N)$	$O(N^2)$	$O(N)$	$O(K)$	$O(N^2 + K)$

As the form illustrates, we expect the time complexity of the whole program to be  **$O(N^2 + K)$** . In order to prove this conclusion, we do mass data test for **N** and **K** respectively(so we can observe more cleverly).



The graphs above are drawn using 1000, 2000, 3000, 5000, 10000 and 15000 lines data. The result is very consistent with our expectation. So we can conclude the average time complexity is  **$O(N^2 + K)$** .

Square time complexity is acceptable in this problem, but there is still room for improvement. When finding the longest stay time, we can simply find out the maximal element( $O(N)$ ) instead of using a quick sort( $O(N\log N)$ ). And also, in order to reduce the time complexity of pairing the in and out record, we can store the records in an array and use a hash function to locate the element. Then only constant time is needed to find out an element with certain plate number. The ideal time complexity of the whole program would be  $O(N\log N + K)$  in this way.

## Appendix: Source Code

```
1 //
2 // Created by Haoxiangpeng on 12/20/2016.
3 // Created and tested as per C99 standard
4 //
5 //Copyright (c) <year> <copyright holders>
6
7 //Permission is hereby granted, free of charge,
8 // to any person obtaining a copy of this software and associated documentation files
9 // (the "Software"),
10 // to deal in the Software without restriction, including without limitation the
11 // rights to
12 // use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of
13 // the Software,
14 // and to permit persons to whom the Software is furnished to do so, subject to the
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25 // CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.
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27     int time;
28     int status;// in:1 out:0
29     int valid;
30     int stay_time;
31 };
32
33 long long str_to_long(char *str) {
34     long long num = 1;// convert the string to long long type
35     int i = 0;// so that we can easily sort the data
36     while (str[i]) {
37         num *= 100;
38         num += str[i];
39         i++;
40     }// to avoid conflict
41     return num;
42 }
43
44 char *long_to_string(long long num) {
45     char *plate_number;// convert the long long type back to the string
46     plate_number = malloc(sizeof(char) * 7);
47     for (int i = 6; i >= 0; i--) {
48         int temp = num % 100;
49         plate_number[i] = (char) temp;
50         num /= 100;// to avoid the conflict
51     }
52     plate_number[7] = '\0';// to mark the stop of the plate_number
53     return plate_number;
54 }
55
56 int comp_by_in_time(const void *a, const void *b) {
57     const struct OneItem *aa = (struct OneItem *) a;
58     const struct OneItem *bb = (struct OneItem *) b;//cast the void* to target type
59     return aa->time - bb->time;// compare by their in time
60 }
61
62 int comp_by_stay_time(const void *a, const void *b) {
63     const struct OneItem *aa = (struct OneItem *) a;
64     const struct OneItem *bb = (struct OneItem *) b;
65     if (bb->stay_time != aa->stay_time)//cast the void* to target type
66         return bb->stay_time - aa->stay_time;//compare by their in time
67     else// if they have the same in time
68         return bb->plate_number < aa->plate_number;//sort by their plate_number
69 }
70

```



```

71 int comp_by_stay_plate(const void *a, const void *b) {
72     const struct OneItem *aa = (struct OneItem *) a;
73     const struct OneItem *bb = (struct OneItem *) b; //cast the void* to target type
74     return bb->plate_number > aa->plate_number; // sort by their plate_number
75 }
76
77
78 int main() {
79     unsigned int RECORD, QURERY;
80
81     struct OneItem *all_items;
82     int *all_queries;
83
84     scanf("%d%d", &RECORD, &QURERY);
85     all_items = (struct OneItem *) malloc(sizeof(struct OneItem) * RECORD); //all the
records
86     all_queries = (int *) malloc(sizeof(int) * QURERY); // all the queries
87     for (int i = 0; i < RECORD; i++) {
88         char plate_number[10], tem_status[5];
89         int hour, minute, second;
90         scanf("%s %d:%d:%d %s", plate_number, &hour, &minute, &second,
tem_status); //read from stdin
91         all_items[i].plate_number = str_to_long(plate_number);
92         all_items[i].time = hour * 3600 + minute * 60 + second;
93         all_items[i].status = strcmp(tem_status, "in") ? -1 : 1; //if in then 1 else -
1
94         all_items[i].valid = -1; //initialize the data
95         all_items[i].stay_time = 0; //initialize the data
96     }
97     for (int i = 0; i < QURERY; i++) {
98         int hour, minute, second;
99         scanf("%d:%d:%d", &hour, &minute, &second);
100         all_queries[i] = hour * 3600 + minute * 60 + second; // convert the time to
int, so that we can sort it
101     }
102     qsort(all_items, RECORD, sizeof(struct OneItem), comp_by_in_time); // Sort all the
records per in time
103
104     // eliminate the invalid items
105     struct OneItem result_items[10000]; //since we do not now how many valid item
106     int result_number = 0; //mark the valid number
107     for (int i = 0; i < RECORD; i++) {
108         if (all_items[i].valid == 0) {
109             continue; //already marked

```

```

110     } else if (all_items[i].valid == 1) {
111         result_items[result_number].stay_time = all_items[i].stay_time;
112         result_items[result_number].plate_number = all_items[i].plate_number;
113         result_items[result_number].status = all_items[i].status;
114         result_items[result_number].time = all_items[i].time;
115         result_number += 1; //copy the value to the target
116         continue;
117     }
118     if (all_items[i].status == -1) {
119         all_items[i].valid = 0; //if out first invalid then
120         continue;
121     } //valid=-1 and status = 1
122     int valid_flag = 0;
123     for (int j = i + 1; j < RECORD; j++) {
124         if (all_items[i].valid != -1)
125             continue;
126         if (all_items[i].plate_number == all_items[j].plate_number &&
127             all_items[i].status == 1 && all_items[j].status == -1) {
128             all_items[i].valid = 1; // if they have the same plate number
129             all_items[j].valid = 1; // and they have different status, they got
130             all_items[i].stay_time = all_items[j].time - all_items[i].time;
131             all_items[j].stay_time = 0; // set the stay time, in to the correct
132             out to zero
133             result_items[result_number].stay_time = all_items[i].stay_time;
134             result_items[result_number].plate_number = all_items[i].plate_number;
135             result_items[result_number].status = all_items[i].status; //copy the
136             source information
137             result_items[result_number].time = all_items[i].time; //to the target
138             one
139             result_number += 1; //increment the counter
140             valid_flag = 1;
141             break;
142         } else if (all_items[i].plate_number == all_items[j].plate_number &&
143             all_items[i].status == 1 && all_items[j].status == 1) {
144             all_items[i].valid = 0; //if we encountered a same status
145             valid_flag = 1; // it should be marked as illegal
146             break;
147         }
148     }
149     if (valid_flag == 0) {
150         all_items[i].valid = 0; //not found and mark illegal
151     }

```

```

150     }
151
152     // Print the query result
153     int car_number = 0, query_index = 0, result_index = 0;
154     while (query_index < QURERY) {
155         if (result_items[result_index].time <= all_queries[query_index]) { //earlier
than queried,status can only be 1 or -1
156             car_number += (result_index < result_number ?
result_items[result_index].status : 0); //if reached the end, status shall not change
157             result_index++; // go to next car item
158         } else {
159             printf("%d\n", car_number); //out put the status number
160             query_index++; //next query
161         }
162     }
163
164     // Sort by plate number first, so that we can merge the time with O(N)
165     qsort(result_items, (size_t) result_number, sizeof(struct OneItem),
comp_by_stay_plate);
166     for (int i = 0; i < result_number - 1; i++) { //merge the same car's plate time
167         if (result_items[i].plate_number == result_items[i + 1].plate_number) {
168             result_items[i + 1].stay_time += result_items[i].stay_time;
169             result_items[i].stay_time = 0; //set one of the source to zero
170         }
171     }
172
173     // Sort, the first key is stay time, second key is plate number
174     qsort(result_items, (size_t) result_number, sizeof(struct OneItem),
comp_by_stay_time);
175
176     int index_number = 0;
177     while (1) { //output the plate number
178         printf("%s ",
long_to_string(result_items[index_number].plate_number)); //judge if we have two same
entry
179         if (result_items[index_number].stay_time != result_items[index_number +
1].stay_time) break;
180         index_number++; //go to next
181     }
182     printf("%02d:%02d:%02d", result_items[0].stay_time / 3600,
(result_items[0].stay_time % 3600) / 60,
183         result_items[0].stay_time % 3600 % 60); //out put the top time
184 }

```

## Declaration

We hereby declare that all the work done in this project titled " Cars on Campus " is of our independent effort as a group.

Duty Assignments:

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