

基于信息瓶颈理论的神经元竞争初始化策略

主讲人：毛海涛

Neuron Campaign for Initialization Guided by Information Bottleneck Theory

Haitao Mao^{1,2}, Xu Chen^{1,3}, Qiang Fu¹, Lun Du¹, Shi Han¹, Dongmei Zhang¹

1. Microsoft Research Asia
2. University of Electronic Science and Technology of China
3. Peking University



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Background

Information Bottleneck Theory

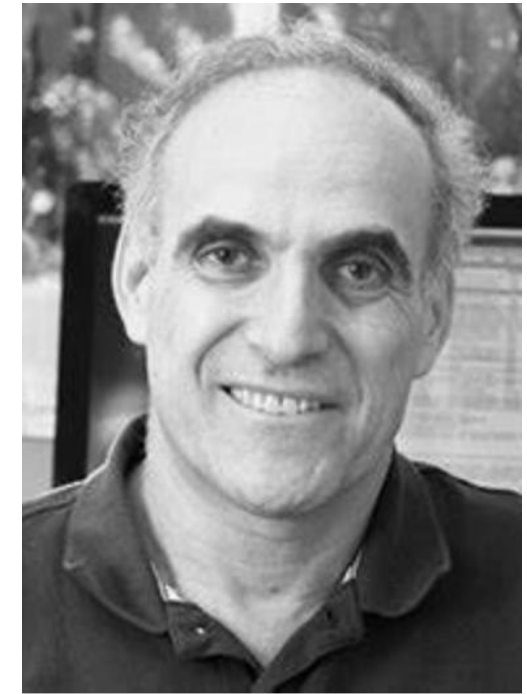
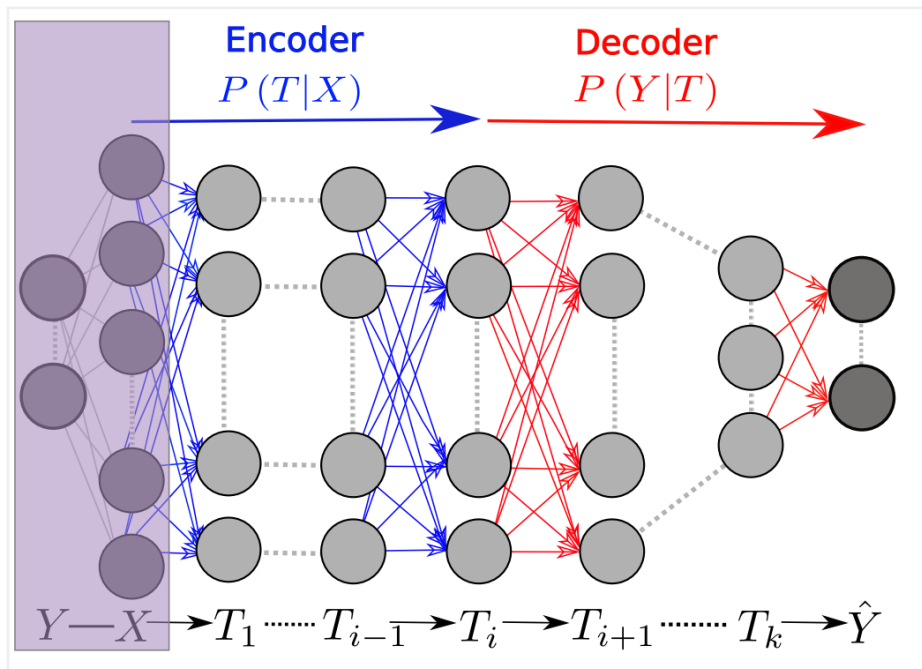


Information Bottleneck

- Tishby et al. believes that DNN training is actually optimizing the following objective:

$$\min_{\theta} I(X; T) - \beta I(T; Y)$$

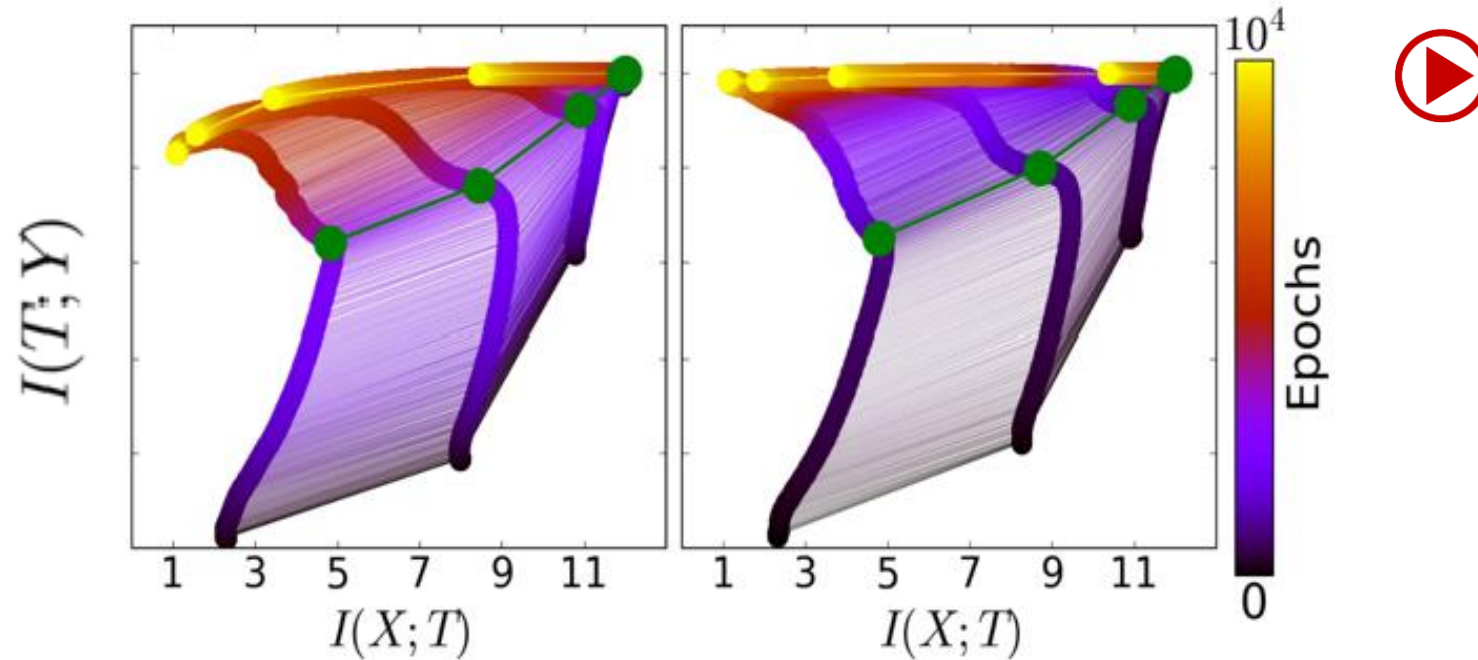
where T is the feature of each layer, X is the input and Y is the label



[1] Opening the Black Box of Deep Neural Networks via Information. Arxiv: 1703.00810

[2] Talk by Prof. Tishby: <https://www.youtube.com/watch?v=bLqJHjXihK8&t=262s>

Information Bottleneck

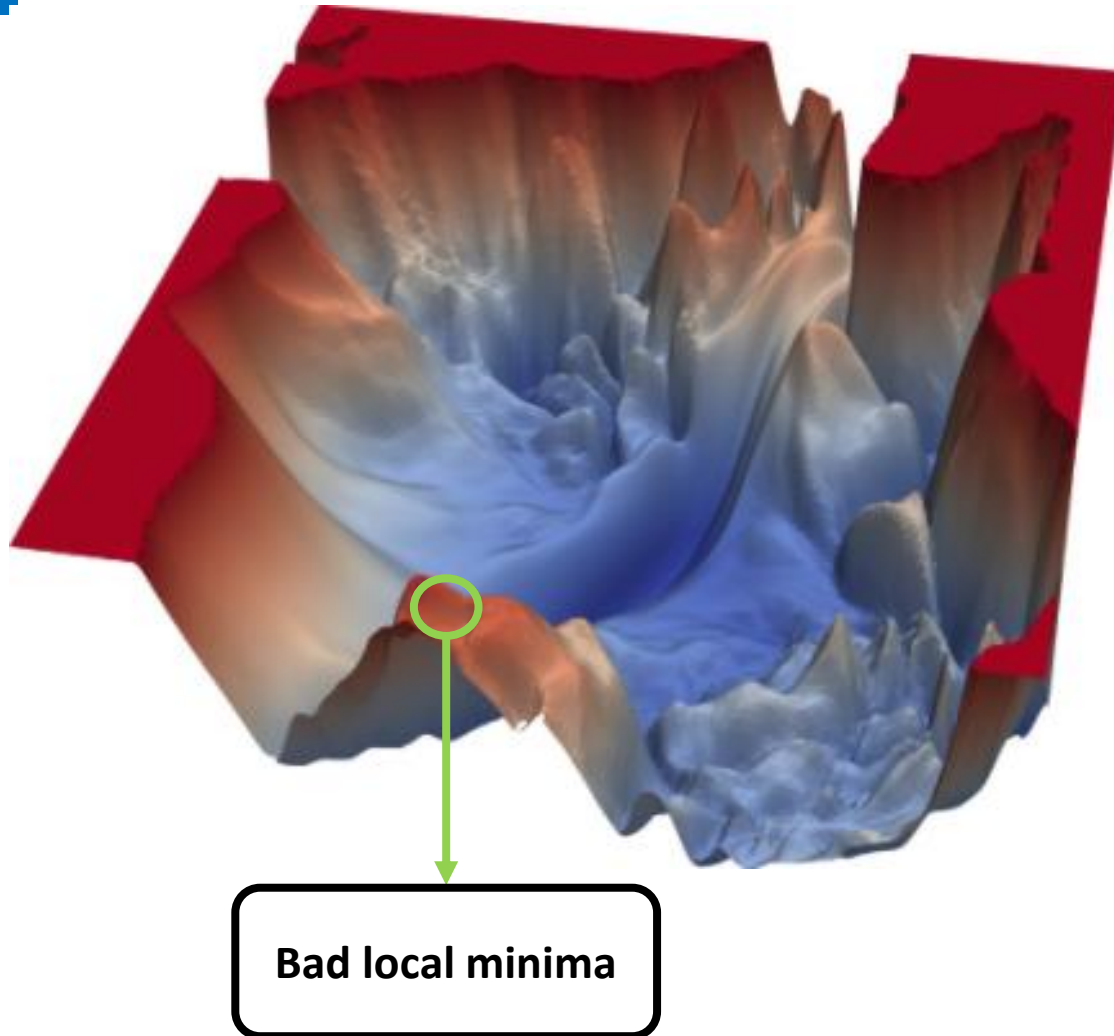


- Phase 1: $I(X; T)$ and $I(T; Y)$ both increase, which indicates the network memorizes the information about the input
- Phase 2: $I(X; T)$ decreases while $I(T; Y)$ increases, which indicates that the network drops unimportant information to generalize.

Initialization Strategy



Background



- ❑ Training a DNN is to find a good local minima.
- ❑ A bad initialization may lead to stuck in a bad local minima.



Gradient vanish/explode

Random Initialization

$$W \sim N(0, 0.01^2)$$

```
x = torch.randn(512)

for i in range(100):
    a = torch.randn(512, 512) * 0.01
    x = a @ x
x.mean(), x.std()
```

```
(tensor(0.), tensor(0.))
```

$$W \sim N(0, 1)$$

```
x = torch.randn(512)

for i in range(100):
    a = torch.randn(512, 512)
    x = a @ x
    if torch.isnan(x.std()): break
i
```



Reason for it

□ Gradient Exposure and vanish

- Forward

$$y = W_3 * W_2 * W_1 * x$$

- Backward

$$\nabla W_1 = \boxed{\frac{\partial Loss}{\partial f_3}} * \boxed{\frac{\partial f_3}{\partial z_3} * \frac{\partial f_2}{\partial z_2} * \frac{\partial f_1}{\partial z_1}} * \boxed{W_3 * W_2 * X}$$

Glorot condition

- The variance of the outputs of different hidden layer should be similar
- The variance of gradient from different layer should be similar



Xavier Initialization

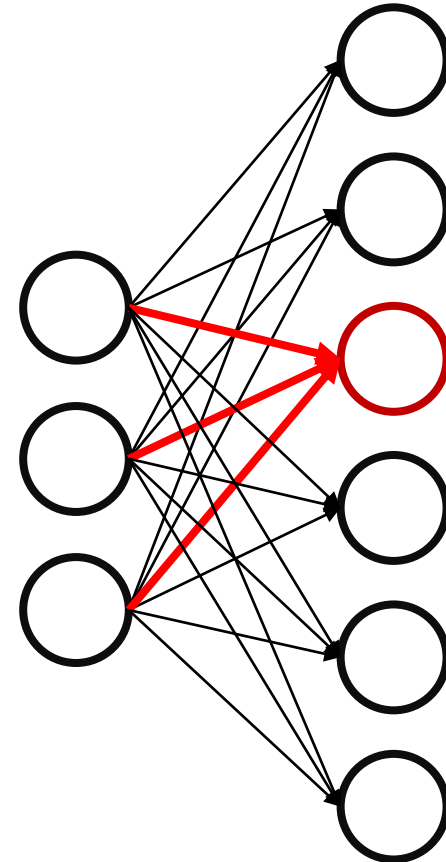
$$y_l = W_l x_l + b_l$$

Assumptions

- *Linear activation function*
- *The expectation of input and weight are all 0*
- *W_l are mutually independent and share the same distribution*
- *x_l are mutually independent and share the same distribution*
- *x_l and W_l are independent of each other*

Final form

$$W \sim U \left[-\frac{\sqrt{6}}{\sqrt{n_j + n_{j+1}}}, \frac{\sqrt{6}}{\sqrt{n_j + n_{j+1}}} \right]$$





Variance scaling Initialization strategy

- He initialization (for Relu activation function)

$$W \sim N \left(0, \sqrt{\frac{2}{n_j}} \right)$$

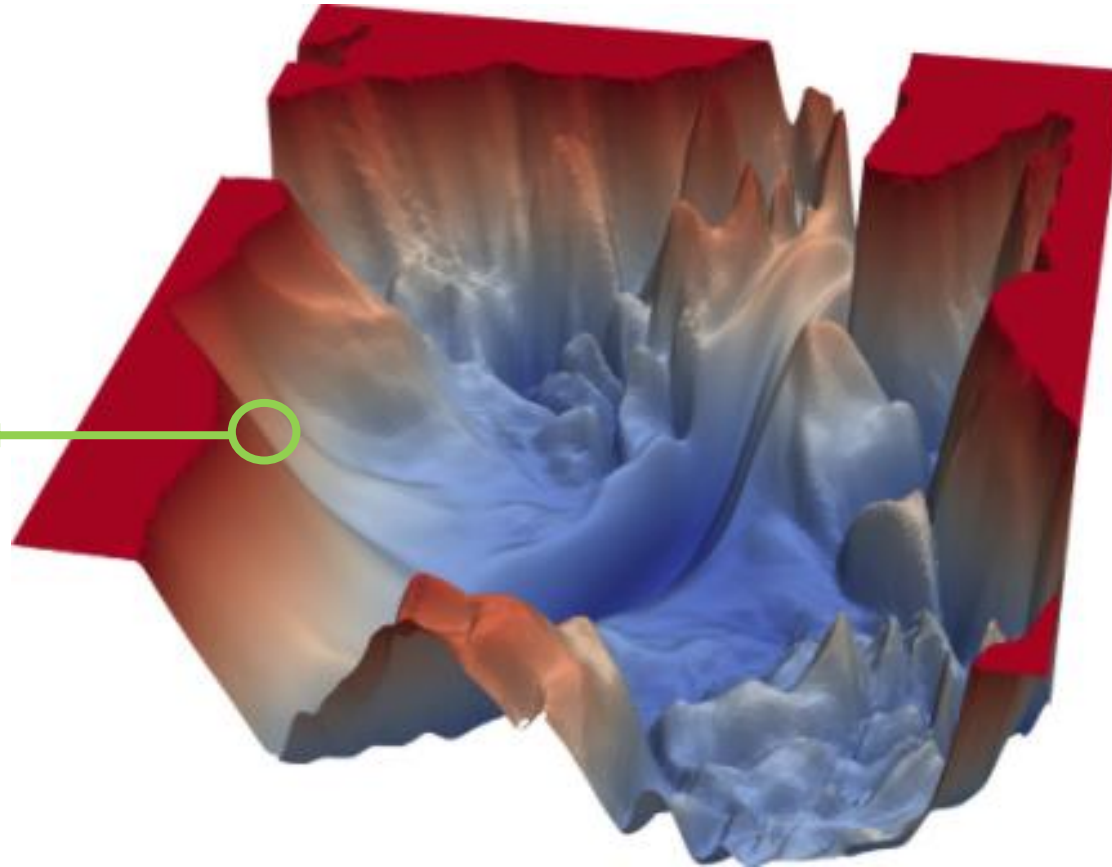
- LSUV (Layer Sequential Unit-Variance initialization)

$$W_L = W_L / \sqrt{\text{var}(Z_i)}$$

Introduction of Our paper

Motivation

- What initialization leads to better generalization
- How to avoid fluctuation in the training



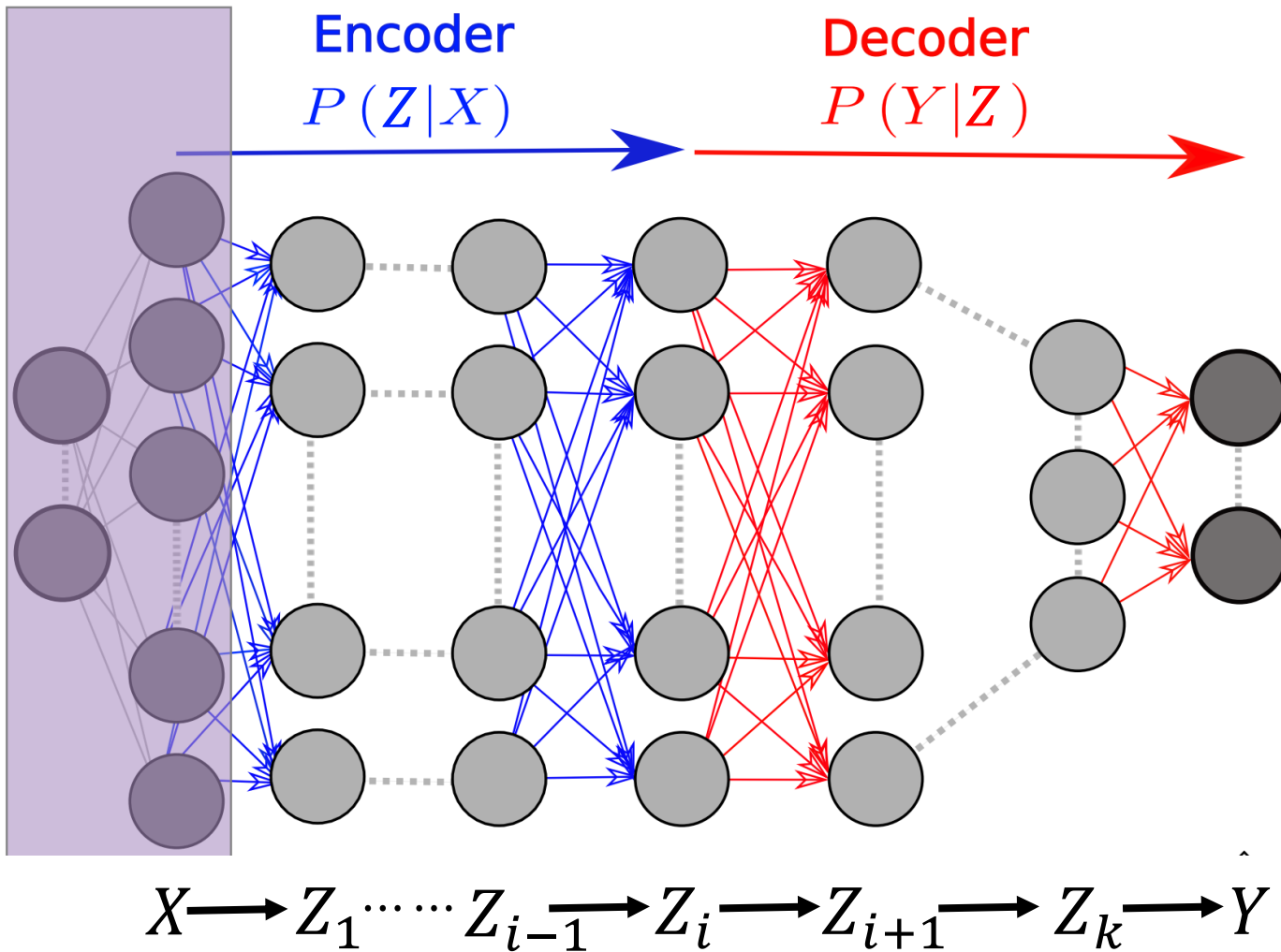
Good point we
want

Approach

- **What is the good initialization point leads to better generalization**
Two criteria guided by the Information Bottleneck Theory
- **How to find the local minima?**
Neuron Campaign Initialization algorithm



Information Bottleneck Theory and measurement



Input information maintenance:
 $I(X; Z_i)$

Target-related information enhancement
 $I(Z_i; Y)$

Criterion:
 $\alpha I(X; Z_i) + (1 - \alpha) I(Z_i; Y)$

The front layer should focus more on input information maintenance



Criteria Simplification with High Efficiency

- $I(X; Z_i)$ input information maintenance criterion

$$I(X; Z_i) = H(Z) - H(Z|X) = H(Z)$$

$$tr(\Sigma_i)$$

where Σ_i is the covariance matrix of Z_i

- $I(Z_i; Y)$ target-related maintenance criterion

$$tr(\hat{H}\hat{H}^T)$$

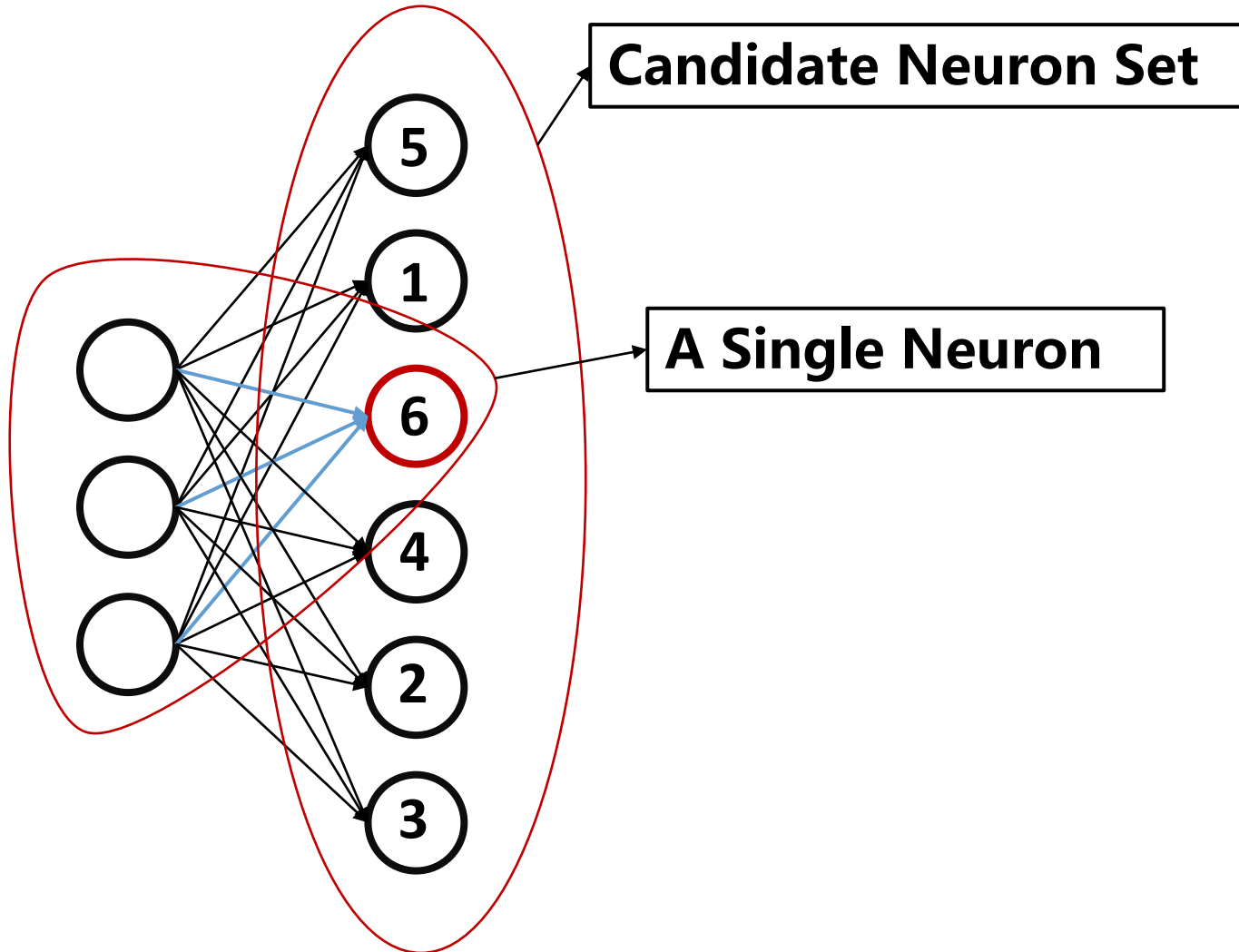
$$- \frac{1}{N} \sum_{j=0}^N tr(\hat{Z}_i^T \Pi^j \hat{Z}_i)$$

Inter-class
variance

Intra-class
variance



Neuron Campaign Initialization algorithm



Output: weight with size $[3, 3]$

- Pre-Initialize a large neuron set with size $[3, 6]$
- Select neuron with well-designed criteria (based on IB) and **orthogonal** score
- Combine neurons as initial weight

Algorithm details



$$\begin{aligned} X:[60000, 784] &\xrightarrow{W} Z:[60000, 1000] \longrightarrow s:[1000] \\ X:[60000, 100] &\xrightarrow{W} Z:[60000, 200] \longrightarrow s:[200] \end{aligned}$$

Algorithm 1 Neuron Campaign initialization algorithm

Input: Candidate weight matrix W **[784, 1000]**

1: **for** $t=1$ to T **do** **$T = 100$**

2: Update generalized orthonormalization matrix at t steps:

$$A_t = (A_{t-1}, a_t^T)^T \quad \mathbf{[784, t]}$$

3: Calculate the null space projection by $P_t = P_{t-1} - a_t a_t^T W$

4: Select optimal neuron whose index is chosen by $i = \max_i s_i \frac{\|p_t^i\|}{\|W_i\|}$

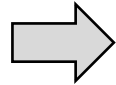
5: Update $w^* = W_{\cdot, i}$

6: Normalize basis of the generalized orthonormalization matrix as $a_{t+1} = p_t^i / \|p_t^i\|$

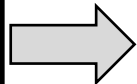
7: **end for**

Output: Winning neurons formed weight matrix W' **[784, 100]**

Ensure orthogonality of the selected neurons



Select the neuron with largest score



Evaluation



Experimental details

Table 1: minimal error rate and corresponding epoch comparison of IBCI with baseline methods on MNIST.

Strategy	Layers	Vanilla	LSUV	IBCI
Xavier	2	2.04 ± 0.03 (75)	2.05 ± 0.06 (51)	1.93 ± 0.06 (60)
	3	1.82 ± 0.05 (52)	1.80 ± 0.07 (63)	1.71 ± 0.09 (36)
	5	2.83 ± 0.16 (98)	3.13 ± 0.17 (69)	2.53 ± 0.09 (78)
He	2	2.03 ± 0.03 (65)	2.00 ± 0.04 (70)	1.93 ± 0.07 (57)
	3	1.83 ± 0.05 (54)	1.86 ± 0.07 (71)	1.73 ± 0.04 (35)
	5	2.76 ± 0.07 (80)	2.90 ± 0.12 (77)	2.62 ± 0.08 (73)

Hidden layer dimension setting

layers	Hidden Layer Dimension
2	784, 100, 10
3	784, 256, 100, 10
5	784, 32, 32, 32, 32, 10

Ablation Study



Table 2: minimal error rate and corresponding epoch comparison of IBCI with methods with only one criterion.

Strategy	Layers	IBCI	TIE	IIM
Xavier	2	1.93 ± 0.06 (60)	2.04 ± 0.07 (58)	2.07 ± 0.09 (84)
	3	1.71 ± 0.09 (36)	1.82 ± 0.03 (43)	1.82 ± 0.05 (52)
	5	2.53 ± 0.09 (78)	2.68 ± 0.05 (82)	2.57 ± 0.09 (84)
He	2	1.93 ± 0.07 (57)	2.07 ± 0.06 (59)	2.034 ± 0.09 (62)
	3	1.73 ± 0.04 (35)	1.83 ± 0.07 (42)	1.856 ± 0.05 (55)
	5	2.62 ± 0.08 (73)	2.89 ± 0.11 (74)	2.67 ± 0.12 (86)

Target Information Enhancement, i.e., IBCI without IIM

Input Information Maximization , i.e., IBCI without TIE

Conclusion & Future work



Conclusion & Future Work

□ Conclusion

- Introduce the Information Bottleneck Theory into practice use.
- Propose a novel and interesting neuron campaign initialization algorithm.

□ Future work

- Introduce to broader neural network architectures.
- Can we help to understand the recent popular initialization with pretrain?

Further Exploration

Neuron with Steady Response Leads to Better Generalization

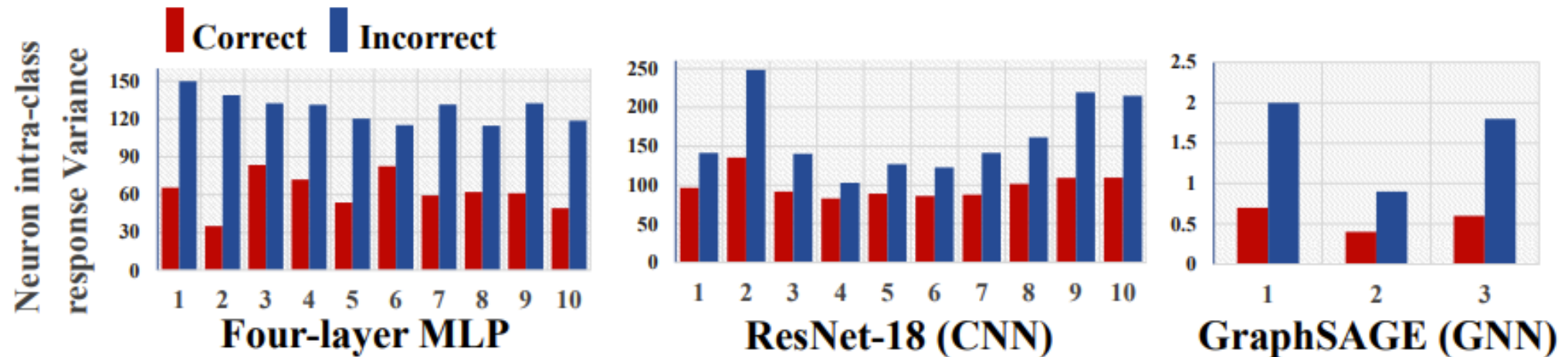
Qiang Fu^{1*}, Lun Du^{1*}, Haitao Mao^{1,2*}, Xu Chen^{1,3}, Wei Fang^{1,4}, Shi Han¹, Dongmei Zhang¹

1. Microsoft Research Asia
2. University of Electronic Science and Technology of China
3. Peking University
4. Tsinghua University

Observation 1



- ❑ Intra-class response variance of correctly classified samples is smaller than that of misclassified ones on arbitrary class
- ❑ Smaller intra-class response variance leads to better generalization

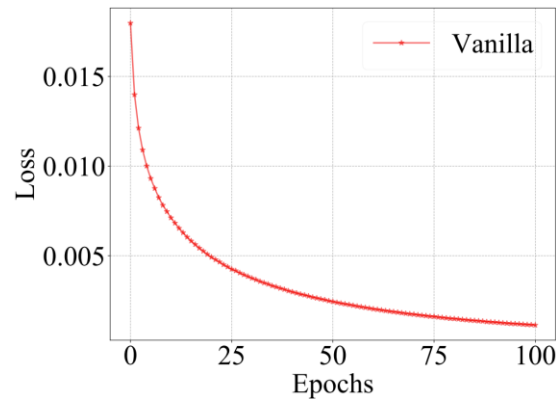


The horizontal axis and the vertical axis represent class indexes and the value of intra-class response variance, respectively. Each bar represents the intra-class response variance aggregated from all neurons in the penultimate layer.

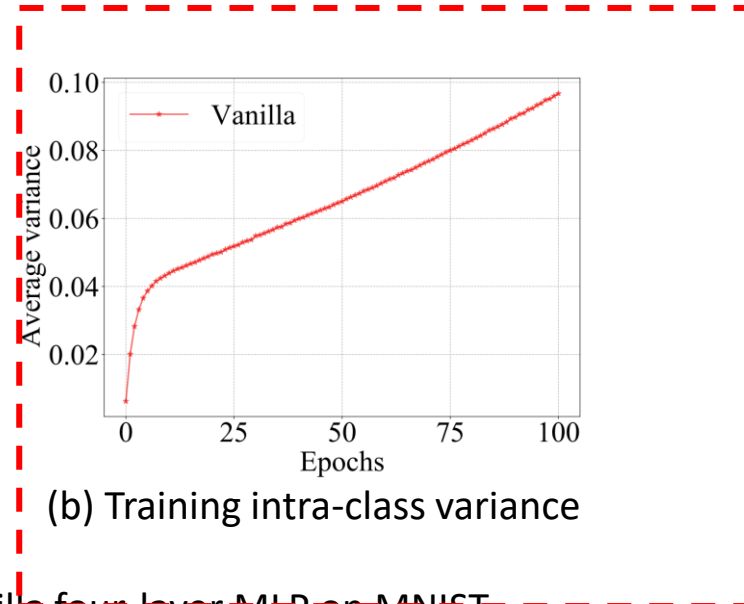
Observation 2



- ❑ Does cross entropy control intra-class response variance well? No!
- ❑ The ascending intra-class response variance shows the potential improvement space for the regularization



(a) Training cross-entropy loss



(b) Training intra-class variance

Ascending Variance!

Training procedure of vanilla four-layer MLP on MNIST



Key Insight

- ❑ Neuron with small intra-class responses variance can lead to better generalization
- ❑ Cross entropy can NOT control intra-class response variance well

Regularization on intra-class response variance is needed!



Neuron Steadiness Regularization (NSR)

- We propose a new regularization method called NSR
 - NSR is the first work to encode inductive bias from the perspective of **class-dependent response distribution** of individual neurons
- NSR improves generalization by controlling neuron intra-class response variance
 - Significant improvement on MLP, CNN, and GNN
 - Bigger improvement than typical regularizations like L1/L2/Jacobian
 - Further gain when combining with Batch Normalization and Dropout
- NSR has low overhead on both memory and computation



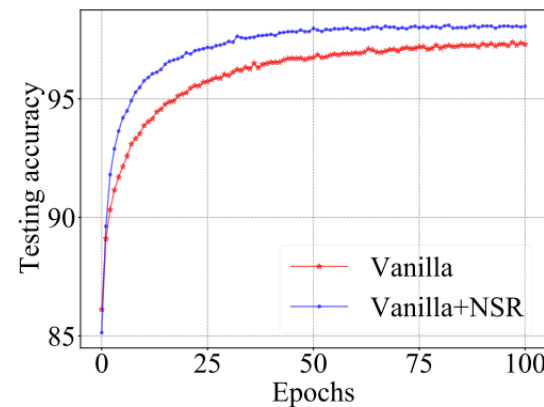
Evaluation Setting

Network Architecture	Vanilla model	Dataset	Optimization
Multiplayer Perceptron	MLP-3,4,6,8,10	MNIST	SGD
Convolutional Neural Network	ResNet-18	CIFAR-10	Momentum
	VGG-19		
	ResNet-50	ImageNet	Adam
Graph Neural Network	GraphSAGE	WikiCS, PubMed, Amazon-Photo, Computers	Adam
	GCN		

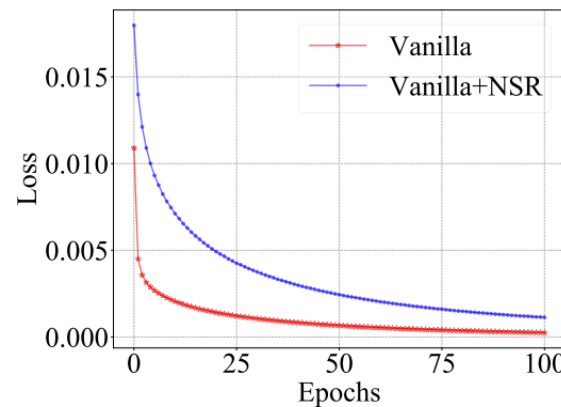


Dynamics of Training & Testing

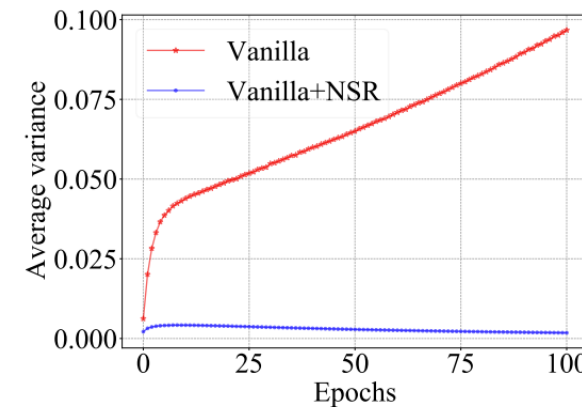
- ❑ Neuron intra-class response variance is growing larger in vanilla model
- ❑ NSR could control neuron intra-class response variance well
- ❑ NSR has higher testing accuracy although its cross-entropy loss is even larger



(a) Testing accuracy



(b) Training cross-entropy loss



(c) Training intra-class variance

Training procedure of vanilla four-layer MLP and four-layer MLP with our Neuron Steadiness Regularization on MNIST



Some advice for undergraduate Research

- 培养感恩和善良的心
- 失败是常态, 学会去面对
- 打好机器学习基础&写一写博客, 对社区有一些贡献
- shoot low, aim high
- 关注心理健康, 学会自我调节
 - 书籍: 活出心花怒放的人生
 - Up主: 是慢慢丫



实习生、PHD position

微软亚洲研究院, **DKI** 数据分析组

□ 导师

- 杜仑 Researcher
- 付强 Principal Researcher

□ 联系方式

- lun.du@microsoft.com

□ 研究方向

- 神经网络基础研究
- 图神经网络
- 推荐系统
- 代码理解
- 表格数据分析

马耀 新泽西理工

Yao.ma@njit.edu

Tyler Derr 范德堡大学

tyler.derr@vanderbilt.edu

范文琦 香港理工大学

wenqifan@polyu.edu.hk

赵翔宇 香港城市大学

zhaoxi35@msu.edu

Thanks & QA



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