

Neuron Campaign for Initialization Guided by Information Bottleneck Theory

Haitao Mao^{1,2}, Xu Chen^{1,3}, Qiang Fu¹, Lun Du¹, Shi Han¹, Domei Zhang¹

1. Microsoft Research Asia
2. University of Electronic Science and Technology of China
3. Peking University



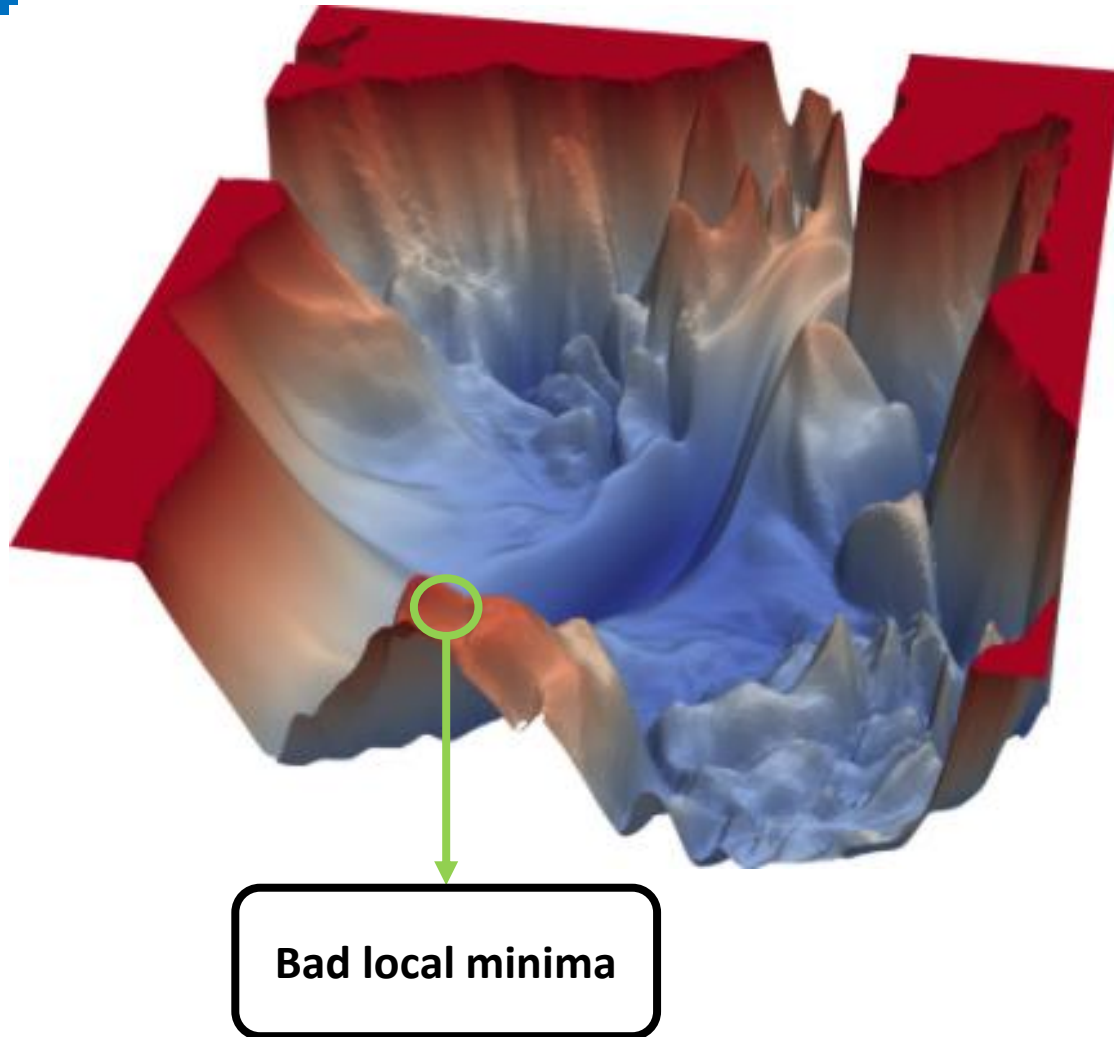
Contents

- ☐ Background
- ☐ Related work & Limitation
- ☐ Approach
- ☐ Evaluation
- ☐ Conclusion & Future work

Background



Background



- ❑ Training a DNN is to find a good local minima.
- ❑ A bad initialization may lead to stuck in a bad local minima.

Related work & Limitation



Traditional Initialization strategy

□ Random Initialization

$$W \sim N(0, 0.01^2)$$

□ Gradient Exposure and vanish

- Forward

$$y = W_3 * W_2 * W_1 * x$$

- Backward

$$\nabla W_1 = \boxed{\frac{\partial Loss}{\partial f_3}} * \boxed{\frac{\partial f_3}{\partial z_3} * \frac{\partial f_2}{\partial z_2} * \frac{\partial f_1}{\partial z_1}} * \boxed{W_3 * W_2 * X}$$



Variance scaling Initialization strategy

- Xavier Initialization (for linear and sigmoid activation function)

$$W \sim U \left[-\frac{\sqrt{6}}{\sqrt{n_j + n_{j+1}}}, \frac{\sqrt{6}}{\sqrt{n_j + n_{j+1}}} \right]$$

- He initialization (for Relu activation function)

$$W \sim N \left(0, \sqrt{\frac{2}{n_j}} \right)$$

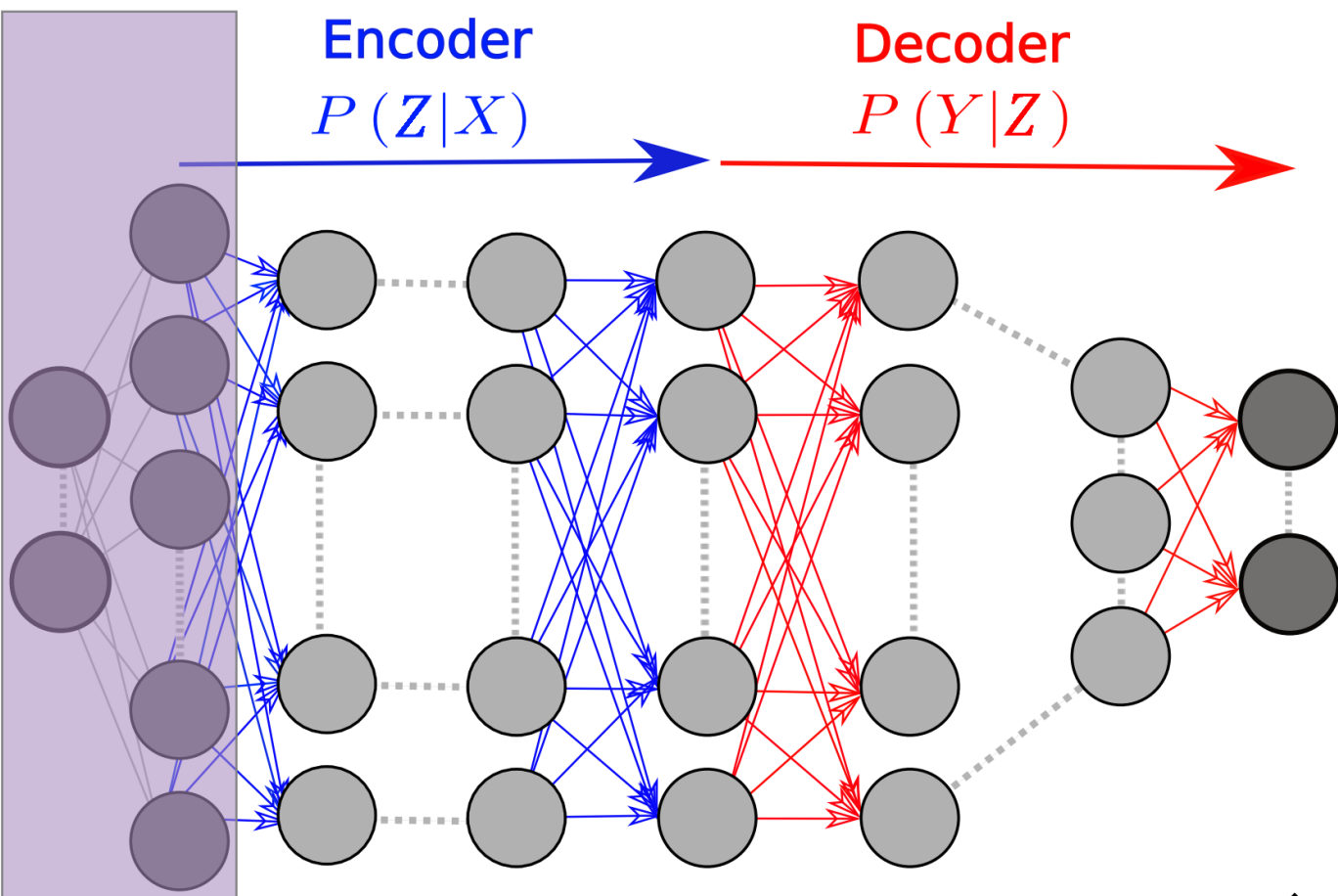
- LSUV (Layer Sequential Unit-Variance initialization)

$$W_L = W_L / \sqrt{\text{var}(Z_i)}$$

Approach

- **Identify the desire initialization strategy leading to better generalization**
- **Two criteria guided by the Information Bottleneck Theory**
- **Neuron Campaign Initialization algorithm**

Information Bottleneck Theory and measurement



$$X \longrightarrow Z_1 \cdots \cdots Z_{i-1} \longrightarrow Z_i \longrightarrow Z_{i+1} \longrightarrow \cdots \longrightarrow Z_k \longrightarrow Y$$

□ Input information maintenance:
 $I(X; Z_i)$

□ Target-related information enhancement
 $I(Z_i; Y)$

□ Criterion:
 $\alpha I(X; Z_i) + (1 - \alpha) I(Z_i; Y)$

□ The front layer should focus more on input information maintenance



Criteria Simplification with High Efficiency

- $I(X; Z_i)$ input information maintenance criterion
 $tr(\Sigma_i)$

where Σ_i is the covariance matrix of Z_i

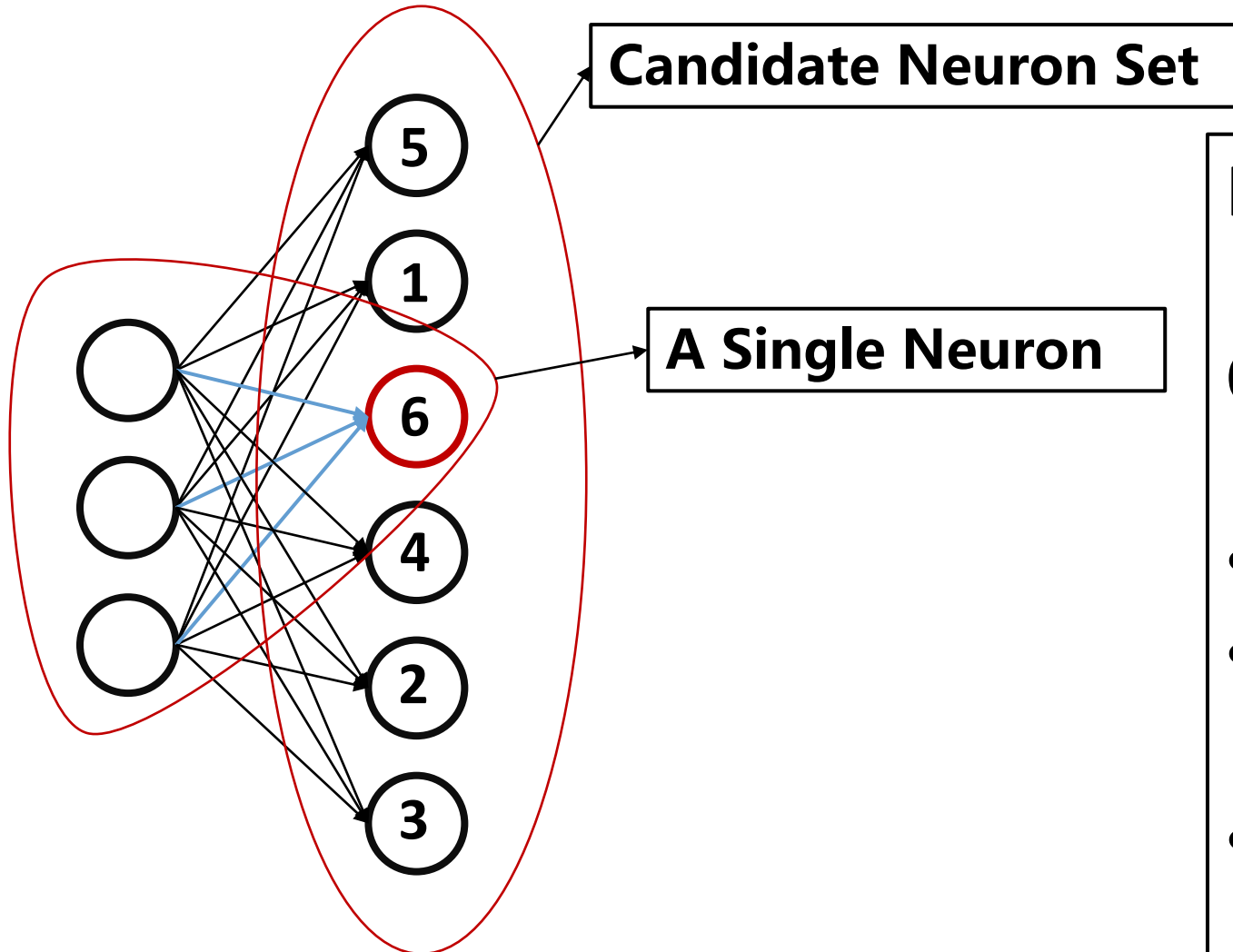
- $I(Z_i; Y)$ target-related maintenance criterion

$$tr(\hat{H}\hat{H}^T) - \frac{1}{N} \sum_{j=0}^N tr(\hat{Z}_i^T \Pi^j \hat{Z}_i)$$

Inter-class
variance

Intra-class
variance

Neuron Campaign Initialization algorithm



Input: weight with size $[3, 6]$

Output: weight with size $[3, 3]$

- Pre-Initialize a large neuron set
- Select neuron with well-designed criteria (based on IB)
- Combine neurons as initial weight



Algorithm details

Algorithm 1 Neuron Campaign initialization algorithm

Input: Candidate weight matrix \mathbf{W}

1: **for** $t=1$ to T **do**

2: Update generalized orthonormalization matrix at t steps:

$$\mathbf{A}_t = (\mathbf{A}_{t-1}, \mathbf{a}_t^T)^T$$

3: Calculate the null space projection by $\mathbf{P}_t = \mathbf{P}_{t-1} - \mathbf{a}_t \mathbf{a}_t^T \mathbf{W}$

4: Select optimal neuron whose index is chosen by $i =$

$$\max_i s_i \frac{\|\mathbf{p}_t^i\|}{\|\mathbf{W}_i\|}$$

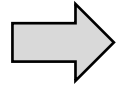
5: Update $\mathbf{w}^* = \mathbf{W}_{\cdot, i}$

6: Normalize basis of the generalized orthonormalization matrix as $\mathbf{a}_{t+1} = \mathbf{p}_t^i / \|\mathbf{p}_t^i\|$

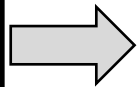
7: **end for**

Output: Winning neurons formed weight matrix \mathbf{W}'

Ensure orthogonality of
the selected neurons



Select the neuron
with largest score



Evaluation



Experimental details

Table 1: minimal error rate and corresponding epoch comparison of IBCI with baseline methods on MNIST.

| Strategy | Layers | Vanilla | LSUV | IBCI |
|----------|--------|----------------------|----------------------|--|
| Xavier | 2 | 2.04 ± 0.03 (75) | 2.05 ± 0.06 (51) | 1.93 ± 0.06 (60) |
| | 3 | 1.82 ± 0.05 (52) | 1.80 ± 0.07 (63) | 1.71 ± 0.09 (36) |
| | 5 | 2.83 ± 0.16 (98) | 3.13 ± 0.17 (69) | 2.53 ± 0.09 (78) |
| He | 2 | 2.03 ± 0.03 (65) | 2.00 ± 0.04 (70) | 1.93 ± 0.07 (57) |
| | 3 | 1.83 ± 0.05 (54) | 1.86 ± 0.07 (71) | 1.73 ± 0.04 (35) |
| | 5 | 2.76 ± 0.07 (80) | 2.90 ± 0.12 (77) | 2.62 ± 0.08 (73) |

Hidden layer dimension setting

| layers | Hidden Layer Dimension |
|--------|-------------------------|
| 2 | 784, 100, 10 |
| 3 | 784, 256, 100, 10 |
| 5 | 784, 32, 32, 32, 32, 10 |

Ablation Study



Table 2: minimal error rate and corresponding epoch comparison of IBCI with methods with only one criterion.

| Strategy | Layers | IBCI | TIE | IIM |
|----------|--------|-------------------------|------------------|-------------------|
| Xavier | 2 | 1.93 ± 0.06 (60) | 2.04 ± 0.07 (58) | 2.07 ± 0.09 (84) |
| | 3 | 1.71 ± 0.09 (36) | 1.82 ± 0.03 (43) | 1.82 ± 0.05 (52) |
| | 5 | 2.53 ± 0.09 (78) | 2.68 ± 0.05 (82) | 2.57 ± 0.09 (84) |
| He | 2 | 1.93 ± 0.07 (57) | 2.07 ± 0.06 (59) | 2.034 ± 0.09 (62) |
| | 3 | 1.73 ± 0.04 (35) | 1.83 ± 0.07 (42) | 1.856 ± 0.05 (55) |
| | 5 | 2.62 ± 0.08 (73) | 2.89 ± 0.11 (74) | 2.67 ± 0.12 (86) |

Target Information Enhancement, i.e., IBCI without IIM

Input Information Maximization , i.e., IBCI without TIE

Conclusion & Future work



Conclusion & Future Work

□ Conclusion

- Introduce the Information Bottleneck Theory into practice use.
- Propose a novel and interesting neuron campaign initialization algorithm.

□ Future work

- Introduce to broader neural network architectures.
- Can we help to understand the recent popular initialization with pretrain?



Reference

- ❑ Kaiming He, Xiangyu Zhang, Shaoqing Ren, and Jian Sun. 2015. Delving deep into rectifiers: Surpassing human-level performance on imagenet classification.
- ❑ Xavier Glorot and Yoshua Bengio. 2010. Understanding the difficulty of training deep feedforward neural networks. In Proceedings of the thirteenth international conference on artificial intelligence and statistics. JMLR Workshop and Conference Proceedings, 249–256
- ❑ Ravid Shwartz-Ziv and Naftali Tishby. 2017. Opening the black box of deep neural networks via information. arXiv Preprint arXiv:1703.00810 (2017)
- ❑ Dmytro Mishkin and Jiri Matas. 2015. All you need is a good init. 2017 IEEE Conference on Computer Vision and Pattern Recognition.

Thanks & QA