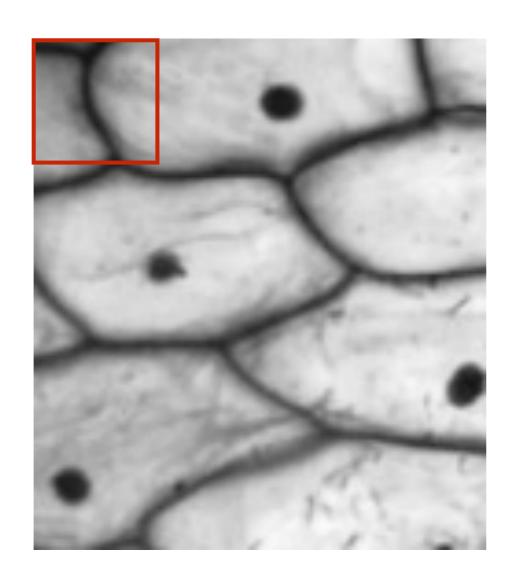
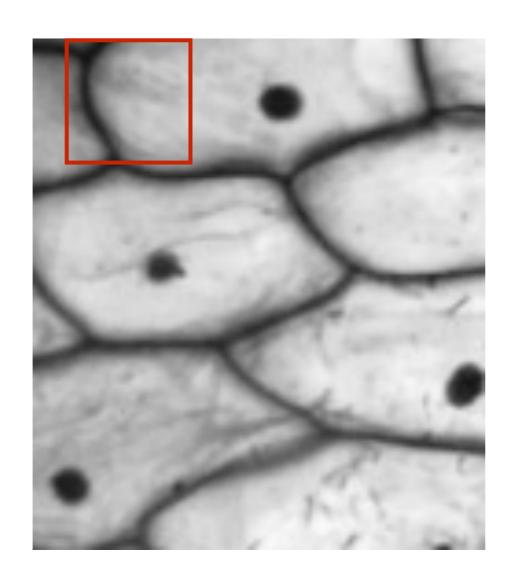
SSY097 - Image Analysis

Lecture 2 - Filtering, gradients and scale

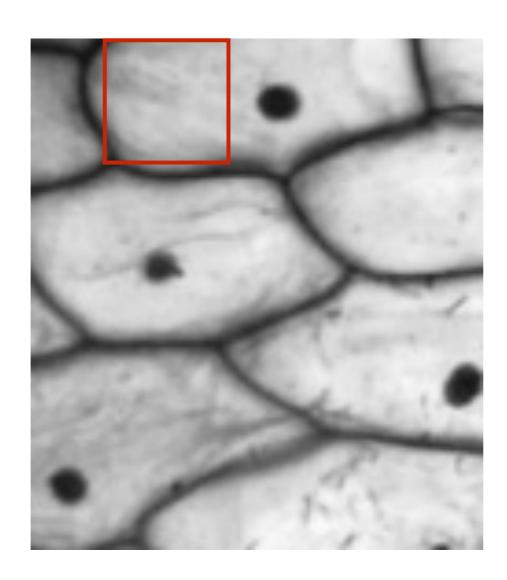
Torsten Sattler (slides adapted from Olof Enqvist)



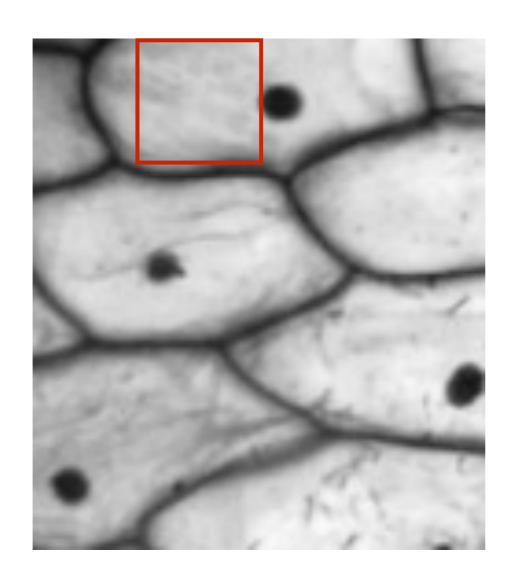
 $\cdot w < \tau$



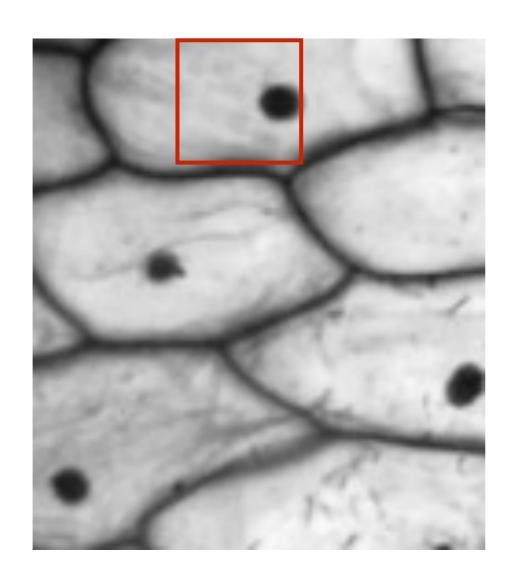
$$\cdot w < \tau$$



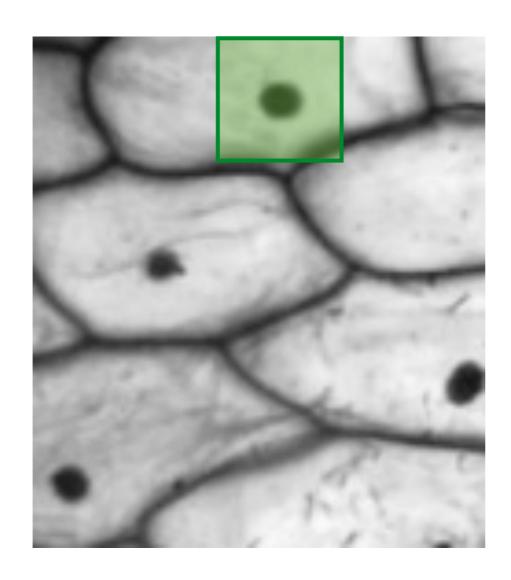
$$\cdot w < \tau$$



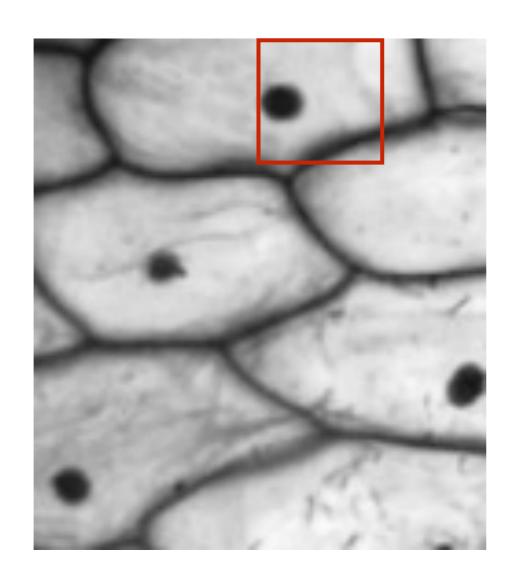
$$\cdot w < \tau$$



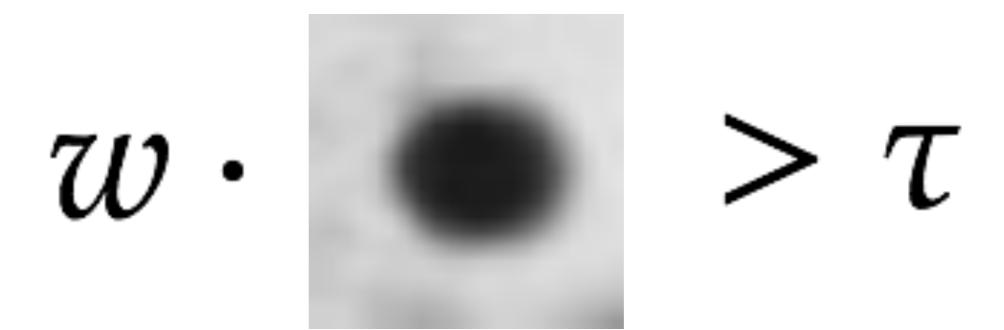
 $\cdot w < \tau$



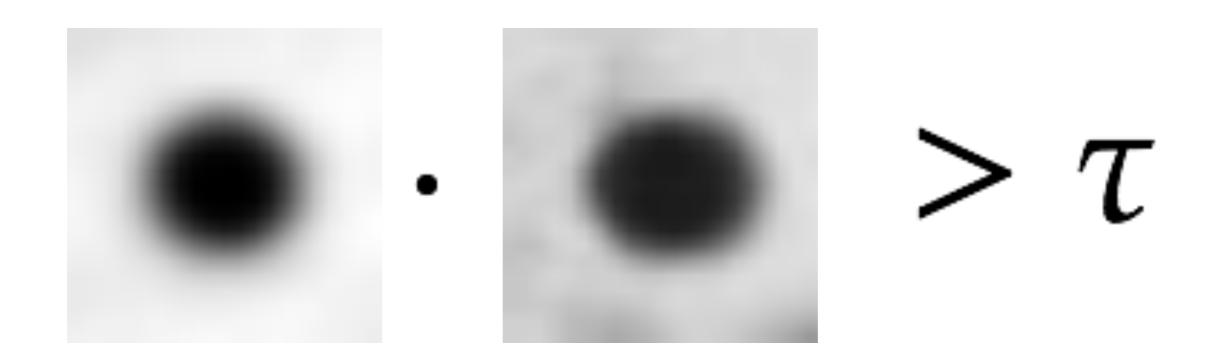
$$\cdot w > \tau$$



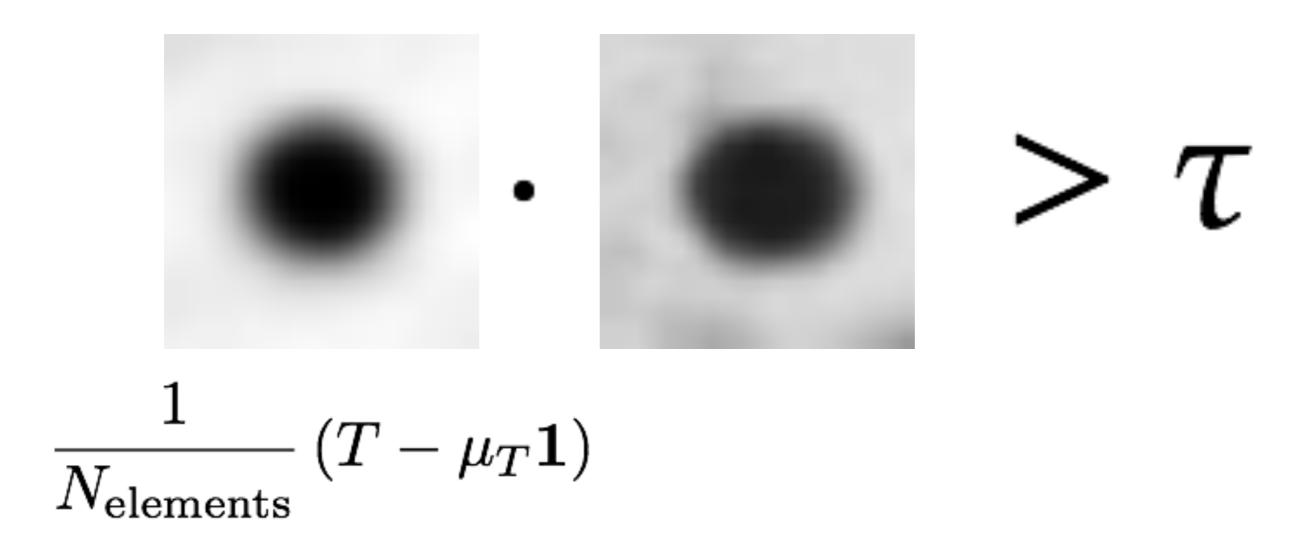
 $\cdot w < \tau$



Linear filters

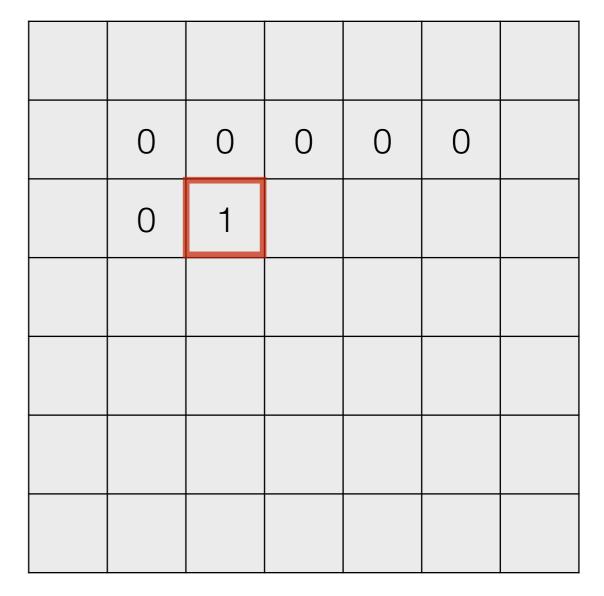


Linear filters



Linear filters

1	2	1	2	3	4	2
11	21	22	21	14	6	7
12	20	45	32	21	12	11
11	12	11	16	21	12	21
21	22	23	25	35	22	20
12	11	16	17	16	6	0
0	7	0	21	12	11	0



input result

Nonlinear filters: Non-maximum suppression

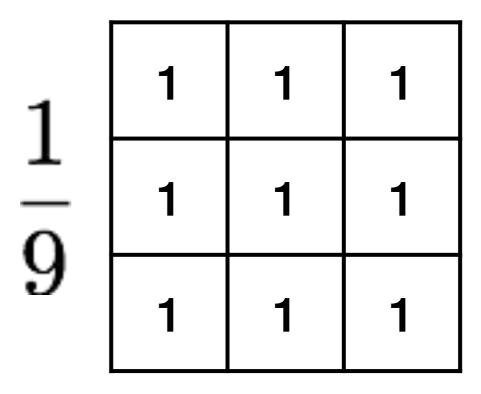
Today

- More Filters
- Similarity Measures
- Multi-Scale Processing

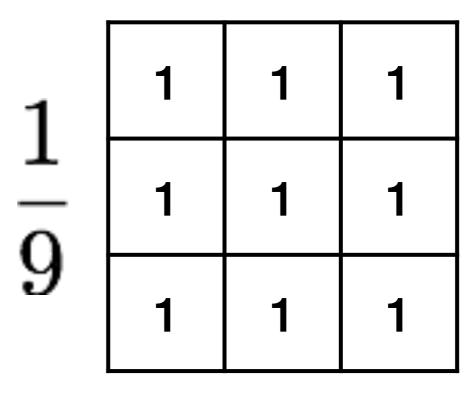
More Filters

$\frac{1}{9}$	1	1	1
	1	1	1
	1	1	1









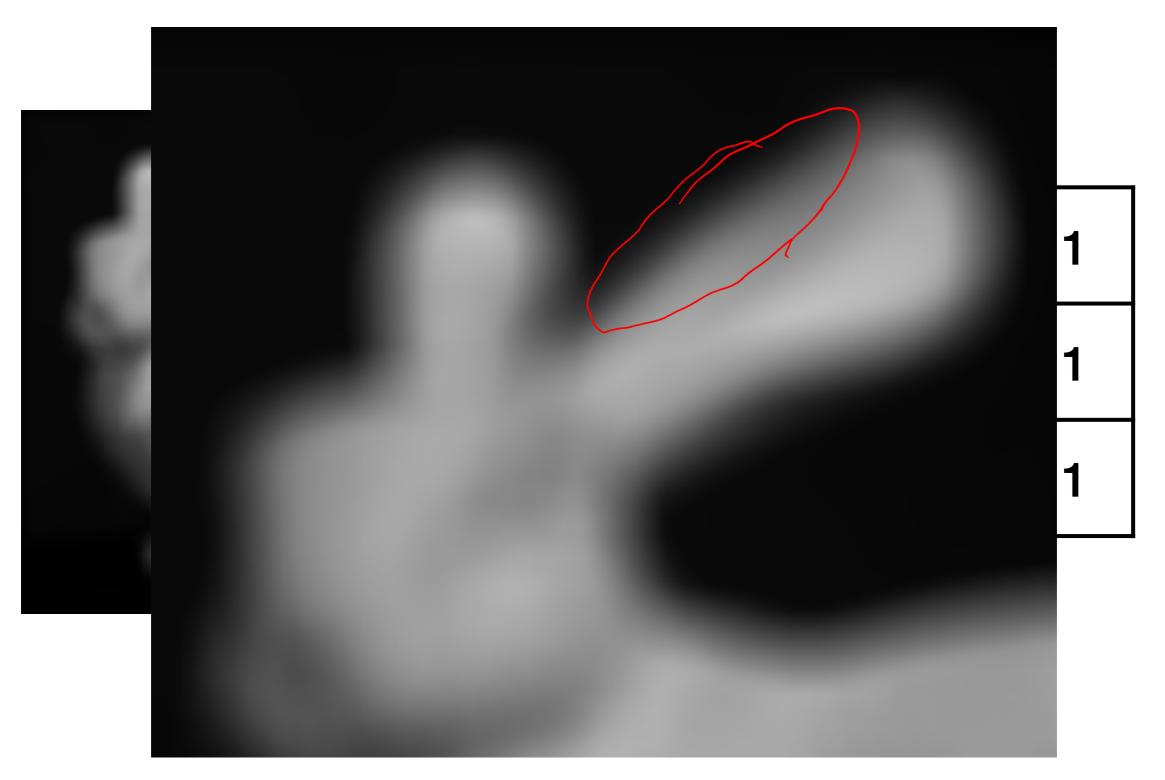
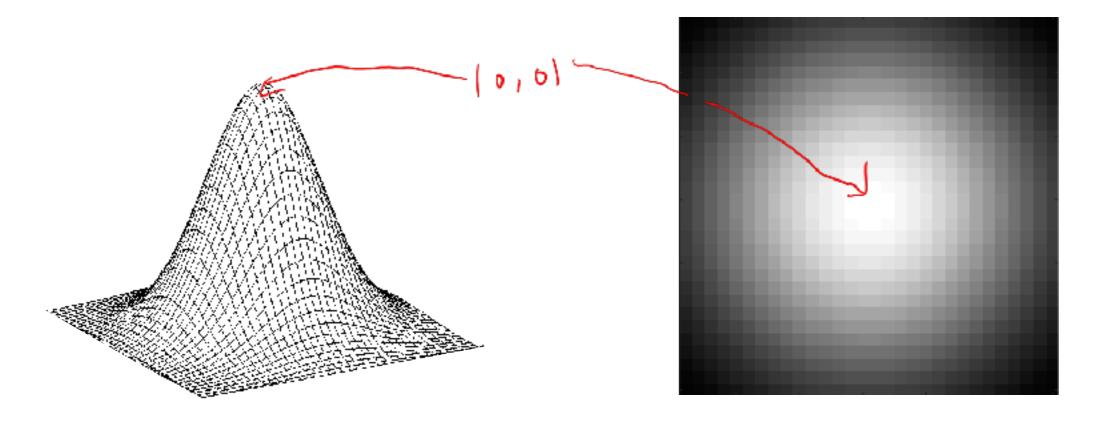
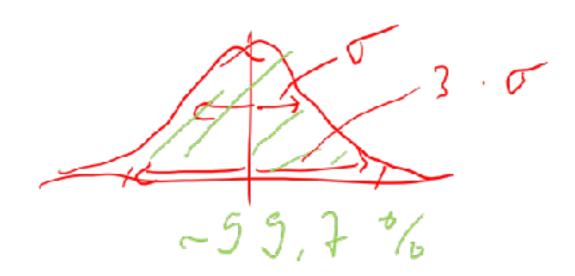


image source: http://graphics.stanford.edu/data/3Dscanrep/

Normalization factor
$$a \exp\left(-\frac{x^2 + y^2}{2\sigma^2}\right)$$

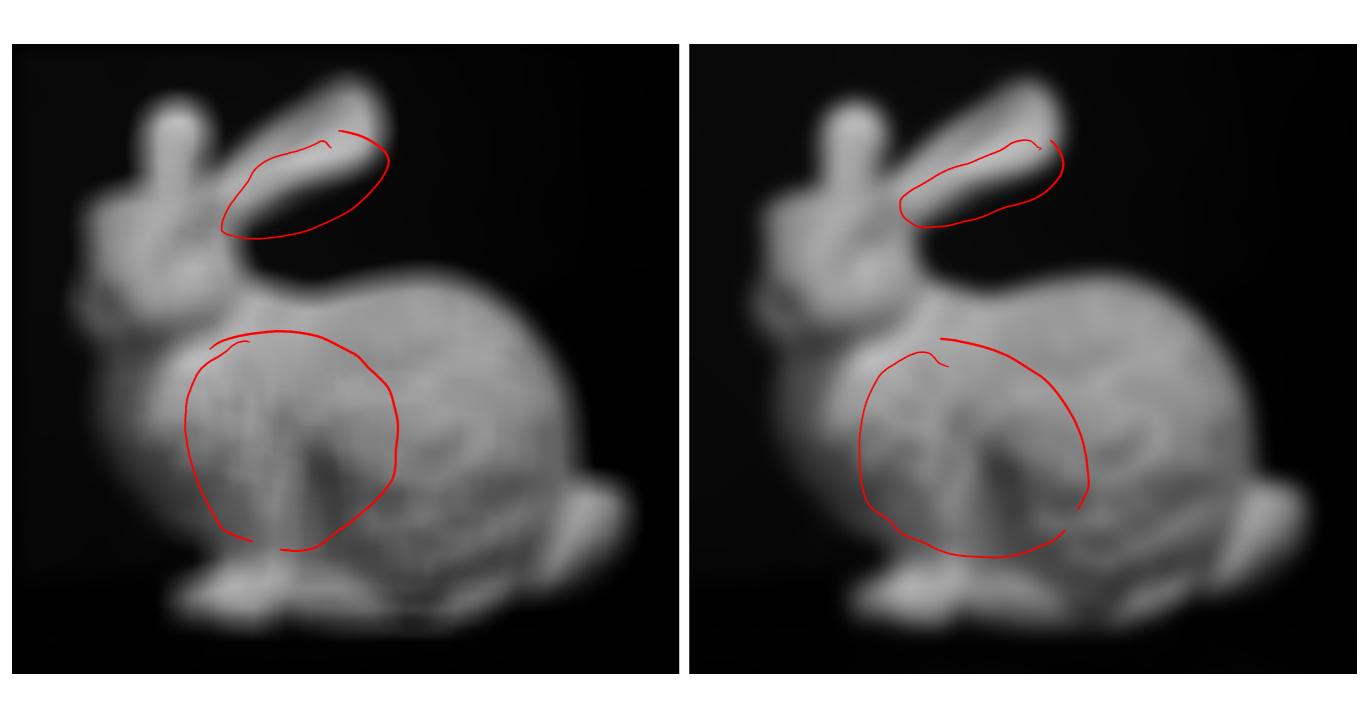




$$a \exp\left(-\frac{x^2+y^2}{2\sigma^2}\right)$$

		l	
)	•	7	3

1	4	7	4	1
4	16	26	16	4
7	26	41	26	7
4	16	26	16	4
1	4	7	4	1



Average filter

Gaussian filter

image source: http://graphics.stanford.edu/data/3Dscanrep/

Iterative application

$$I \times G_{\sigma_{\lambda}}(x, y) \times G_{\sigma_{\lambda}}(x, y) = I \times G_{\sigma_{\lambda}}(x, y)$$

$$With: G_{\lambda}^{2} = G_{\lambda}^{2} + G_{\lambda}^{2}$$

$$E \times \text{ample:}$$

$$I \times G_{\lambda}(x, y) = I \times G_{\lambda}(x, y) = I$$

$$I \times G_{\lambda}(x, y) = I \times G_{\lambda}(x, y) = I$$

$$I \times G_{\lambda}(x, y) = I \times G_{\lambda}(x, y) = I$$

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$$I \times G_{\lambda}(x, y) = I \times G_{\lambda}(x, y) = I$$

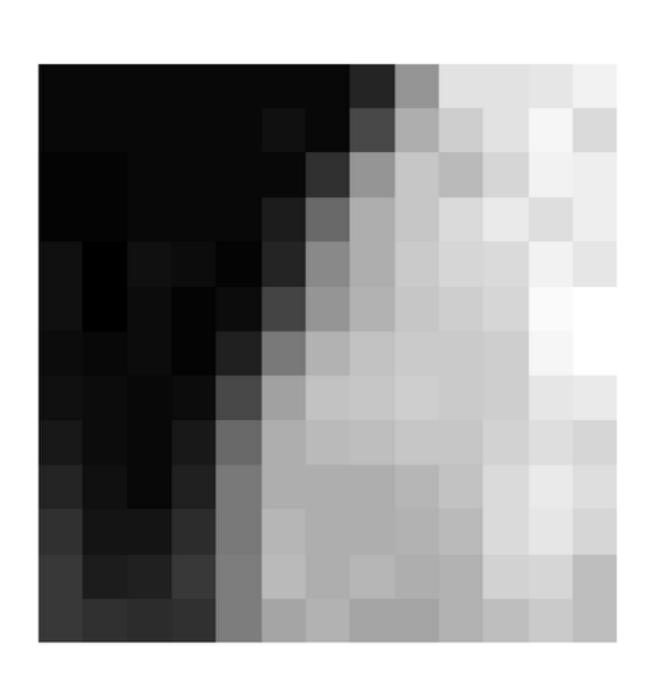
$$I \times G_{\lambda}(x, y) = I \times G_{\lambda}(x, y) = I$$

$$I \times G_{\lambda}(x, y$$

Image Gradients
$$f'(x) = \lim_{h \to \infty} \frac{f(x)h - f(x-h)}{h}$$

$$abla I(x,y) = \left(egin{array}{c} I'_x \ I'_y \end{array}
ight)$$

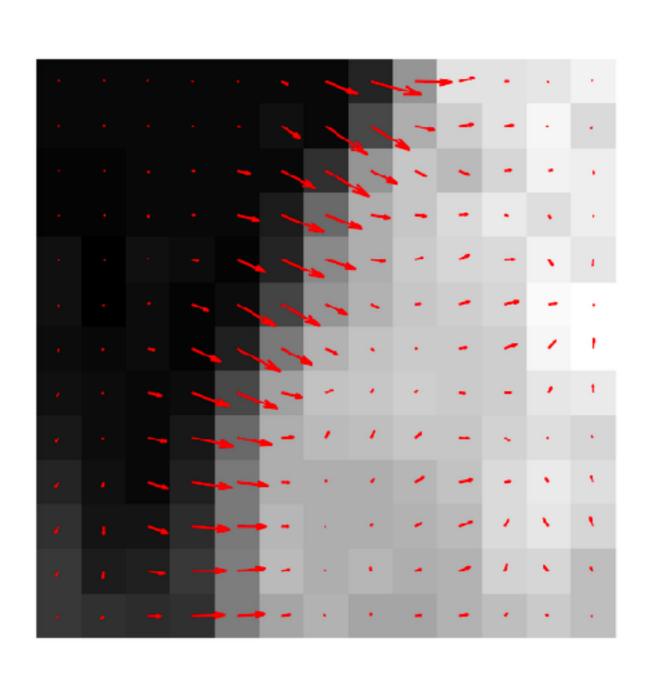
Image Gradients



$$abla I(x,y) = \left(egin{array}{c} I_x' \ I_y' \end{array}
ight)$$

$$I'_x(x,y) \approx \frac{I(x+1,y) - I(x-1,y)}{2}$$

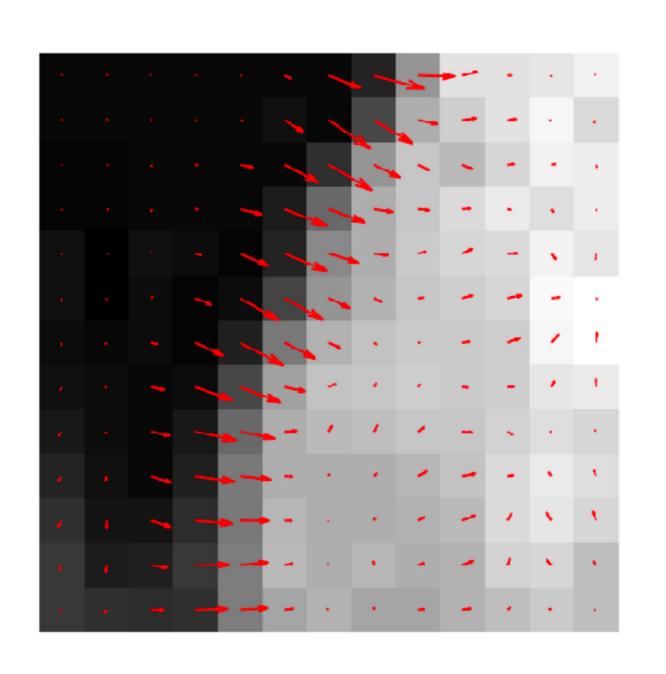
Image Gradients



$$abla I(x,y) = \left(\begin{array}{c} I'_x \\ I'_y \end{array} \right)$$

$$I_x'(x,y) \approx \frac{I(x+1,y) - I(x-1,y)}{2}$$

Image Gradients



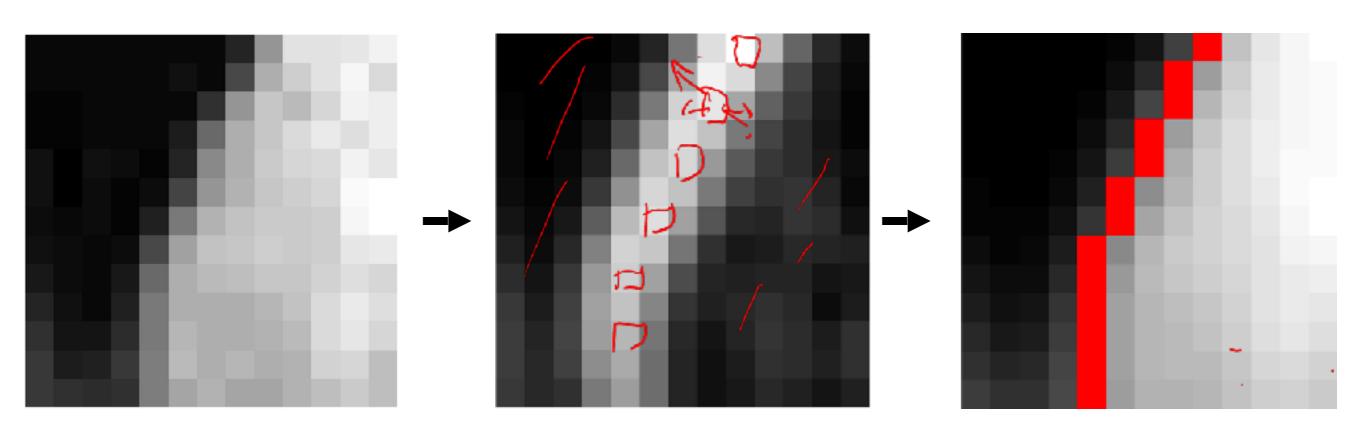
$$abla I(x,y) = \left(\begin{array}{c} I'_x \\ I'_y \end{array} \right)$$

$$I'_x(x,y) \approx \frac{I(x+1,y) - I(x-1,y)}{2}$$

$$I_x' = I \star (-0.5 \quad 0 \quad 0.5)$$

Application: Edge Detection



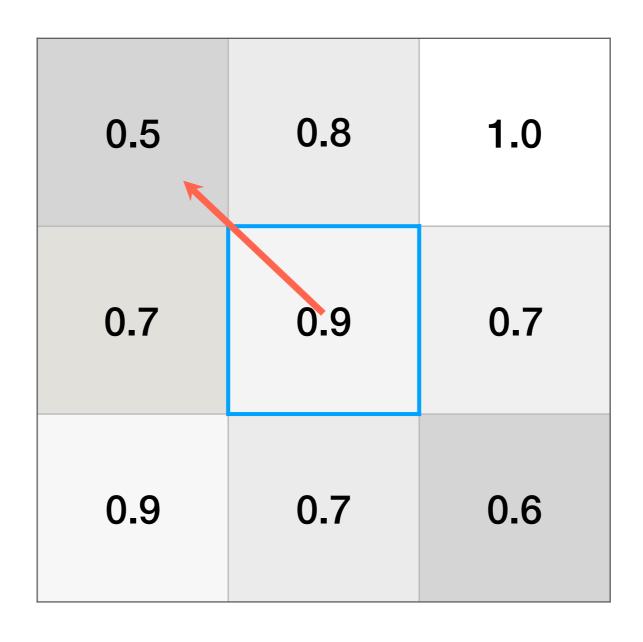


Magnitude of gradients

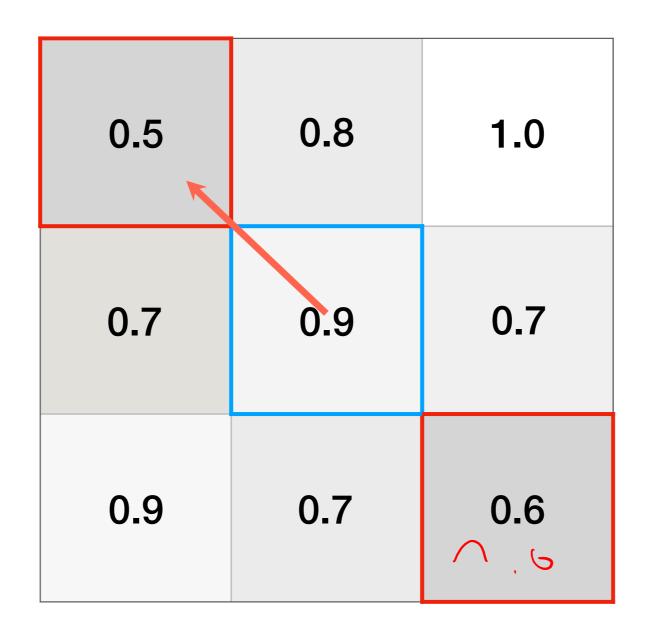
[[] T[x,5]]

Thresholding and non-maximum suppression

Non-Maximum Suppression

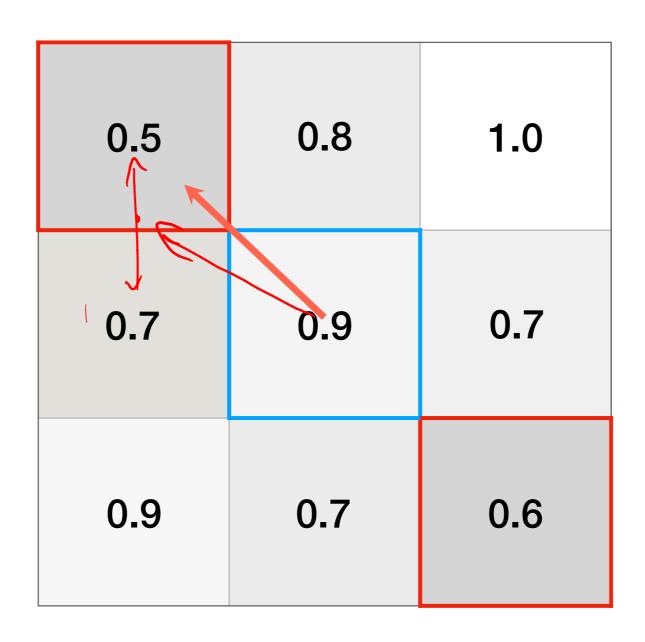


Non-Maximum Suppression



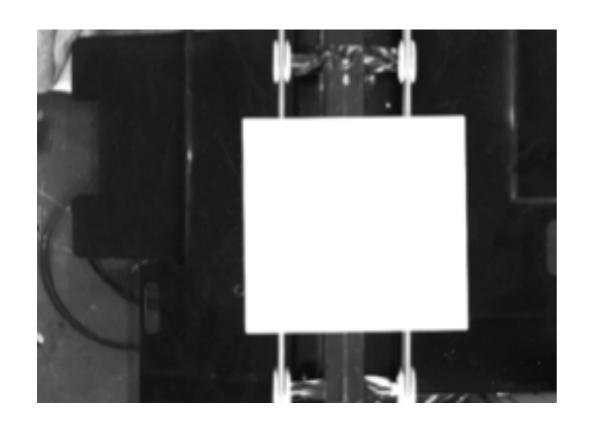
Only compare to neighbors along the gradient.

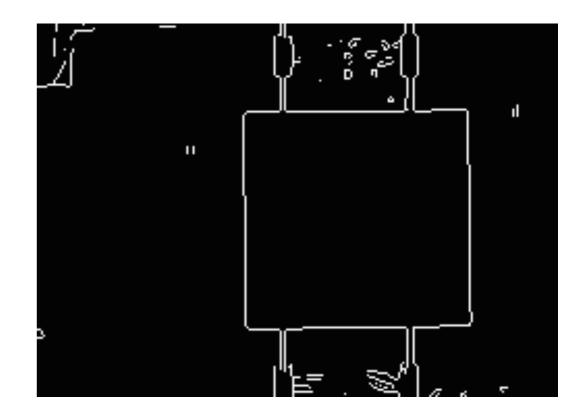
Non-Maximum Suppression



Only compare to neighbors along the gradient. Keep if larger response than these.

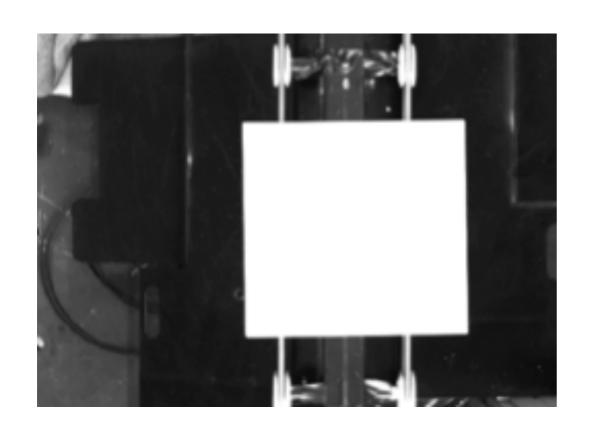
Edge Detection

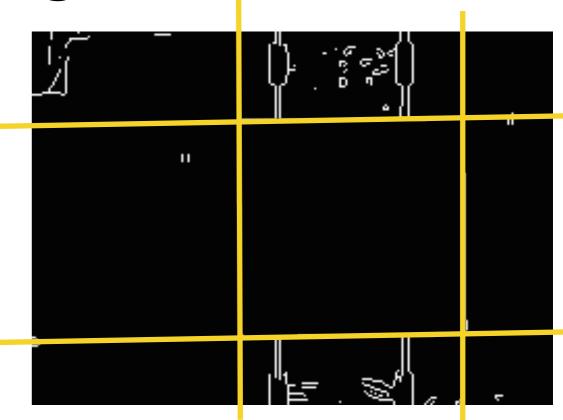




Using Matlab with default thresholds

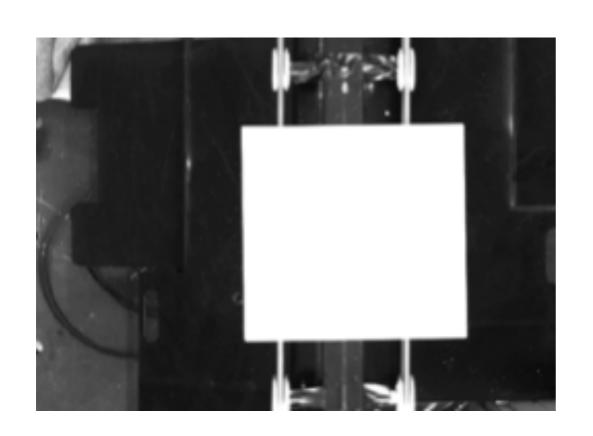
Edge Detection

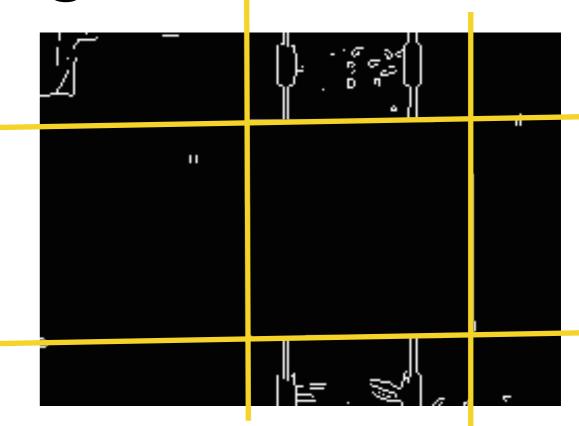




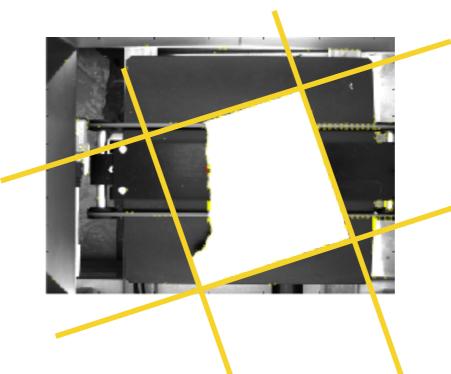
Using Matlab with default thresholds

Edge Detection





Using Matlab with default thresholds

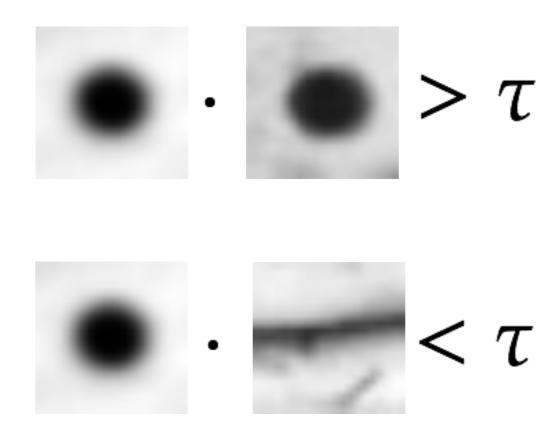


Similarity Measures

Measuring Similarity

Measuring similarity between images / patches central problem

Measuring similarity between images / patches central problem

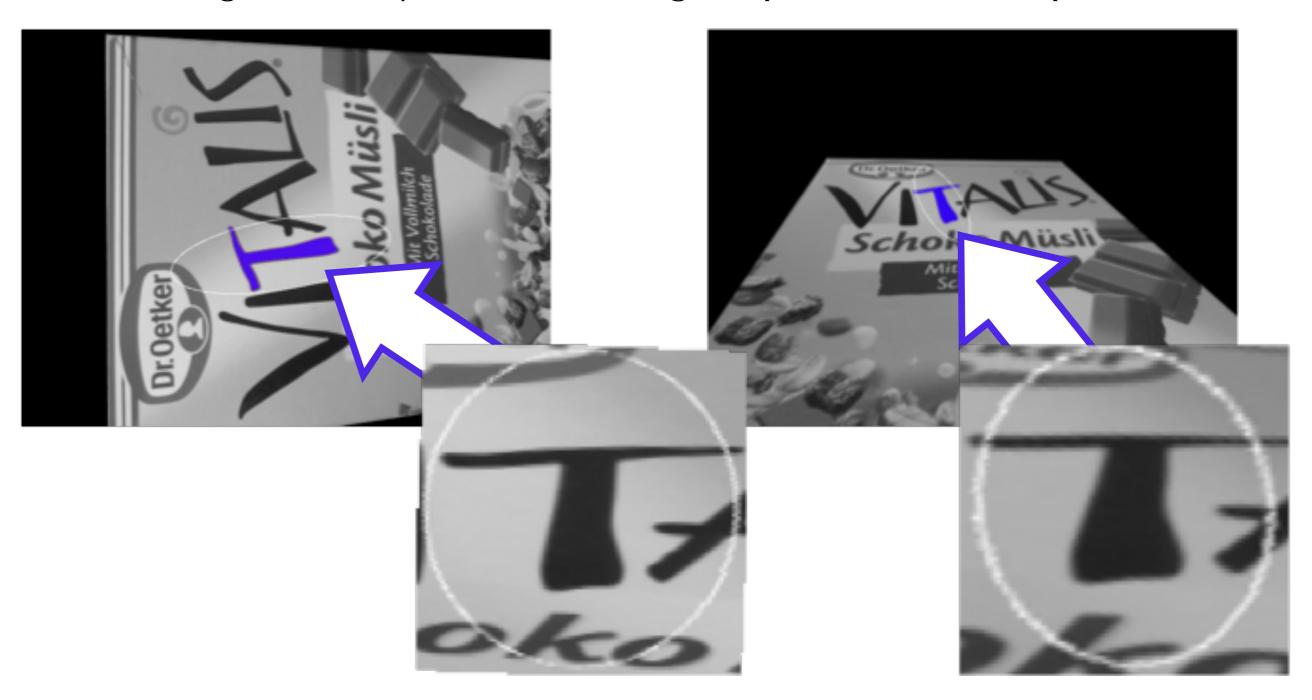


Measuring similarity between images / patches central problem



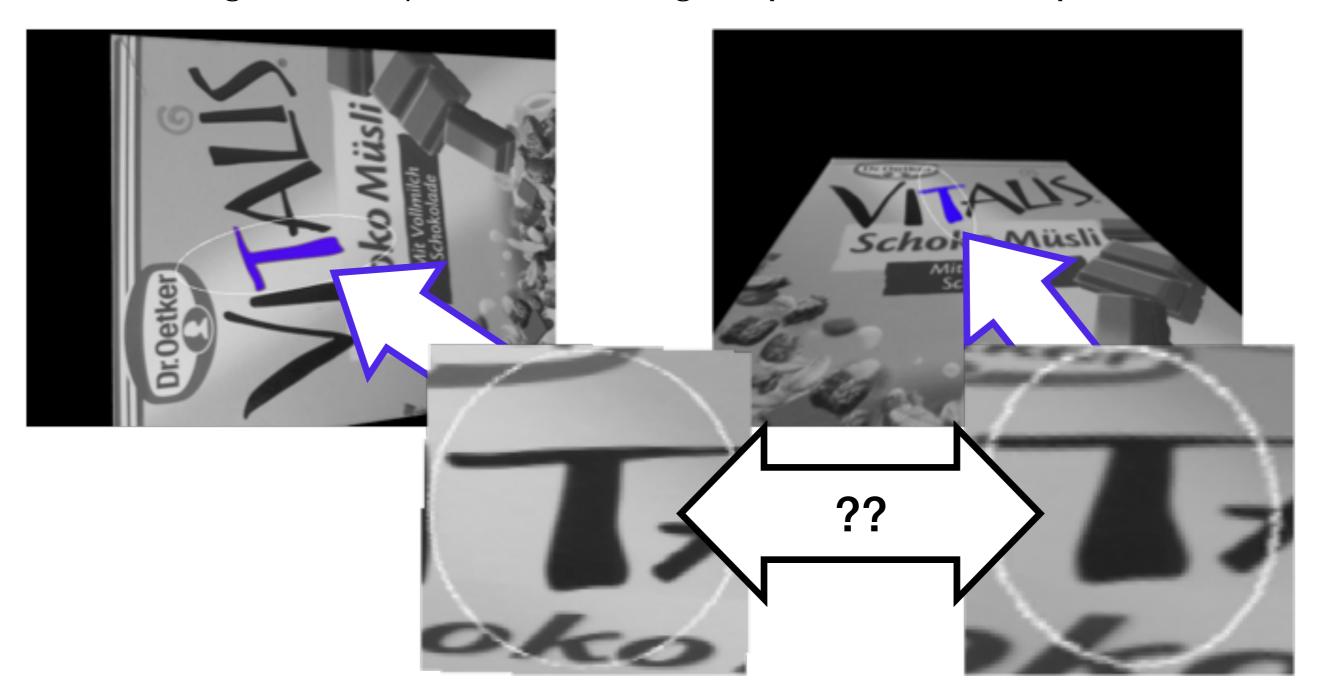


Measuring similarity between images / patches central problem



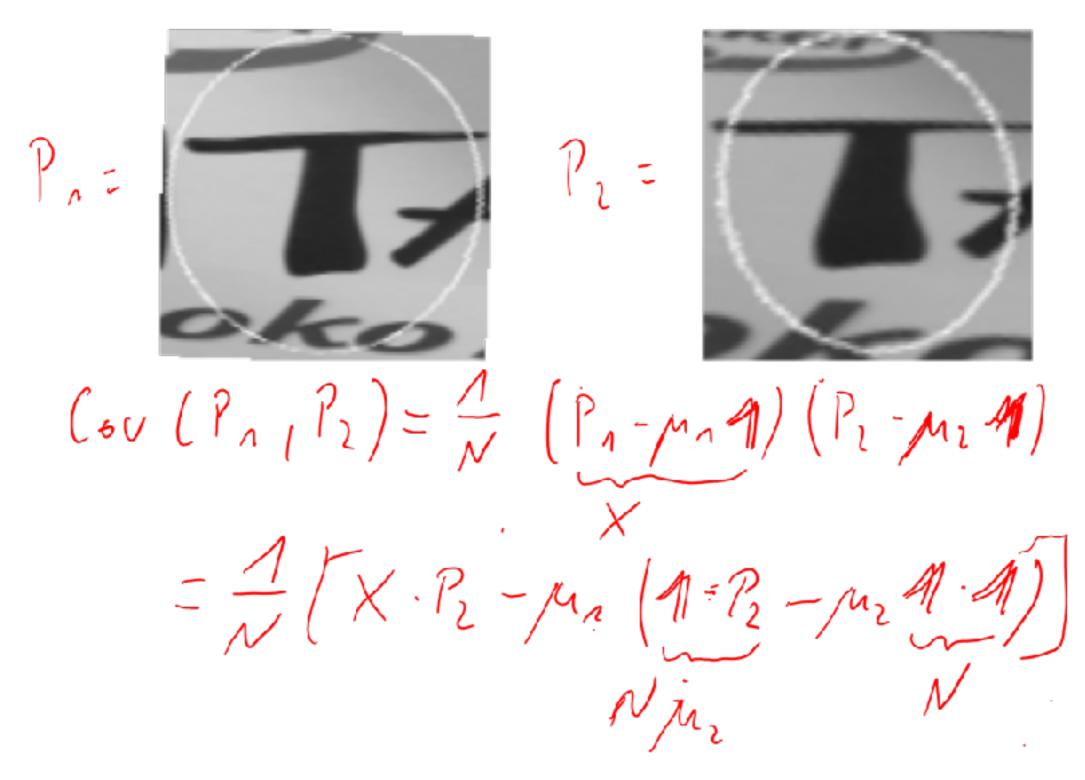
slide credit: Marc Pollefeys, Kevin Köser

Measuring similarity between images / patches central problem



slide credit: Marc Pollefeys, Kevin Köser

Covariance:



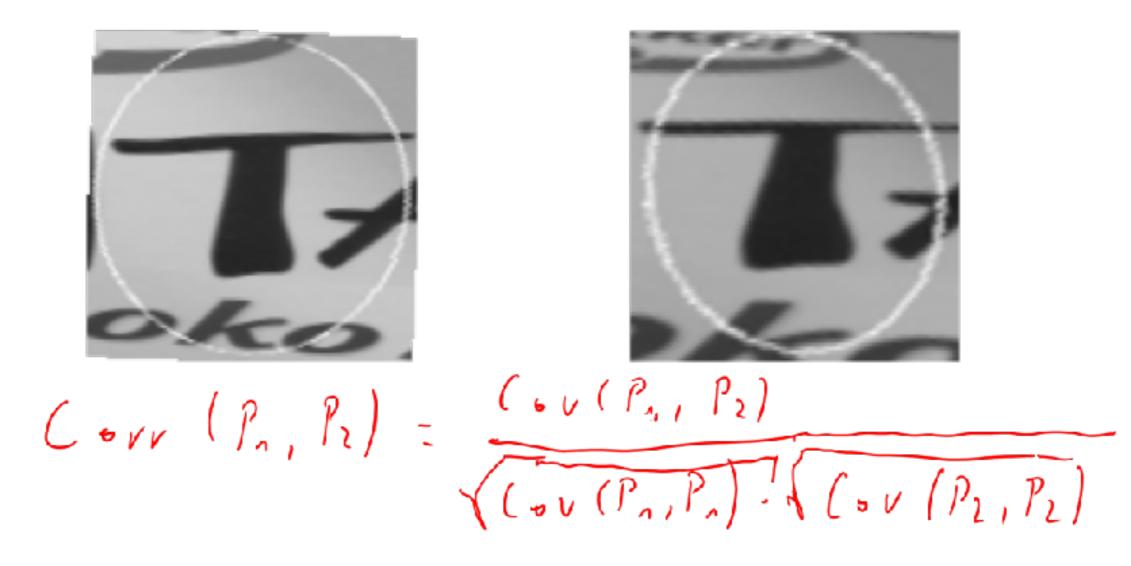
Is Covariance a good similarity measure?

= & (ov (P1, P1)) (ov (P1, P1)

Is Covariance a good similarity measure?

$$P_{n} = P_{n} = P_{n$$

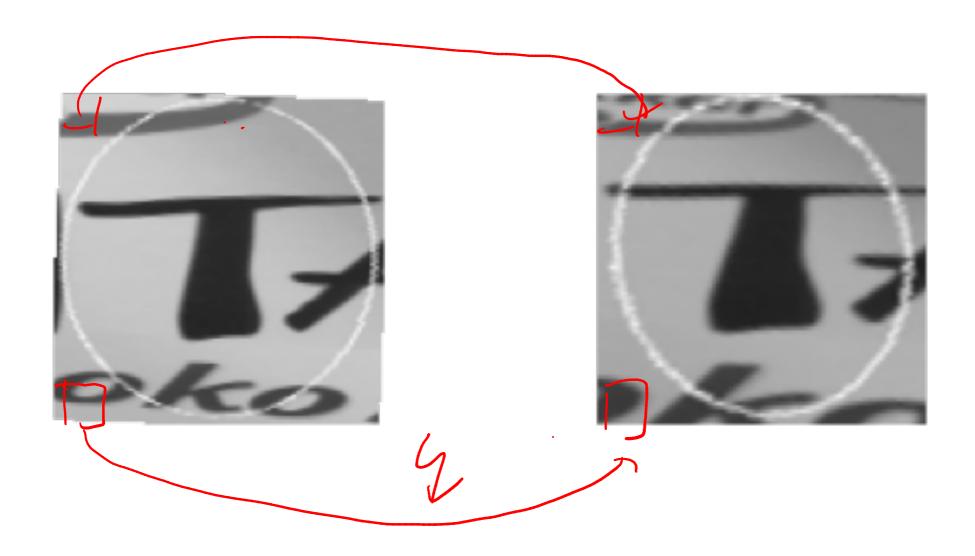
Correlation:

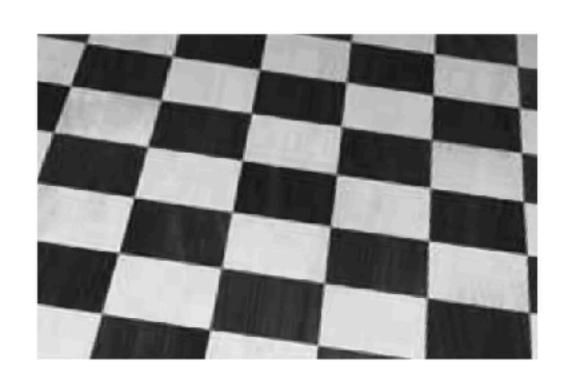


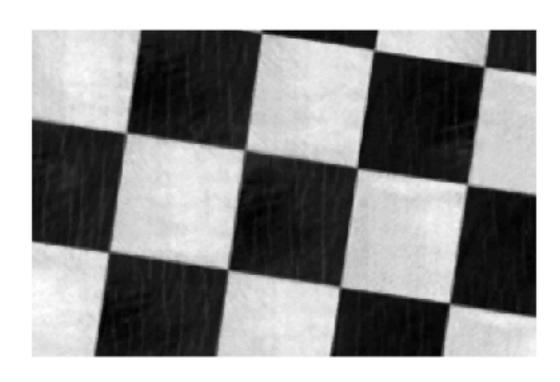
Also known as Zero-Mean Normalized Cross-Correlation (ZNCC)

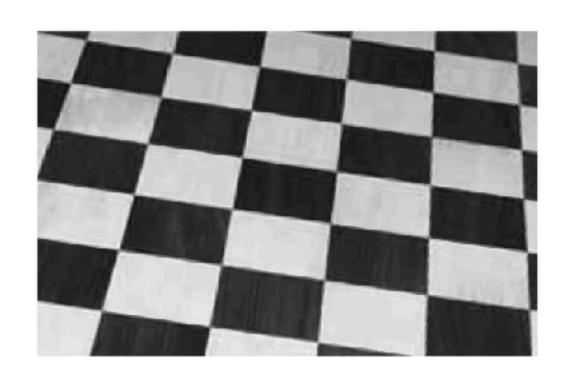
When does ZNCC work?

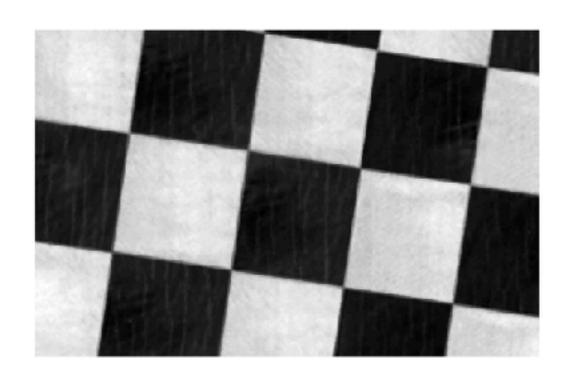
When does ZNCC work?

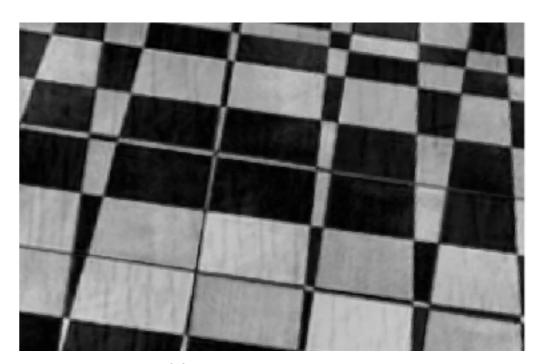






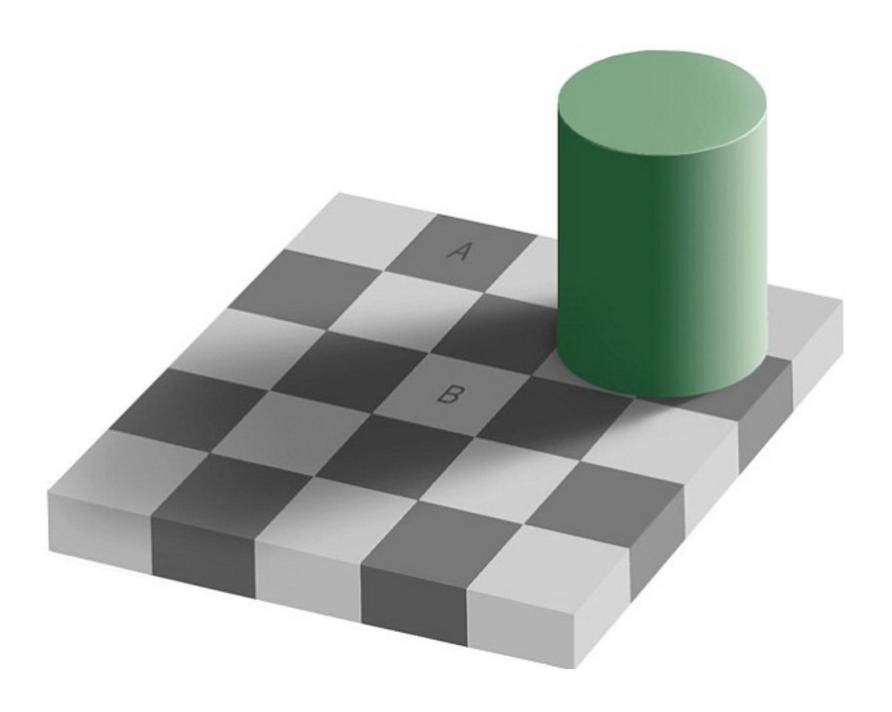




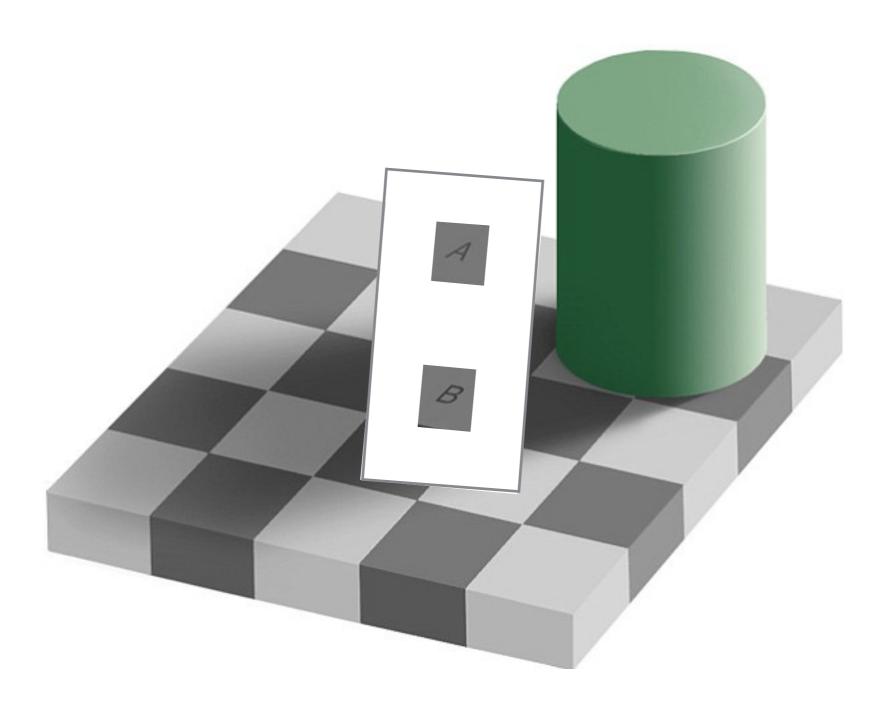


Difference image black = no difference white = difference

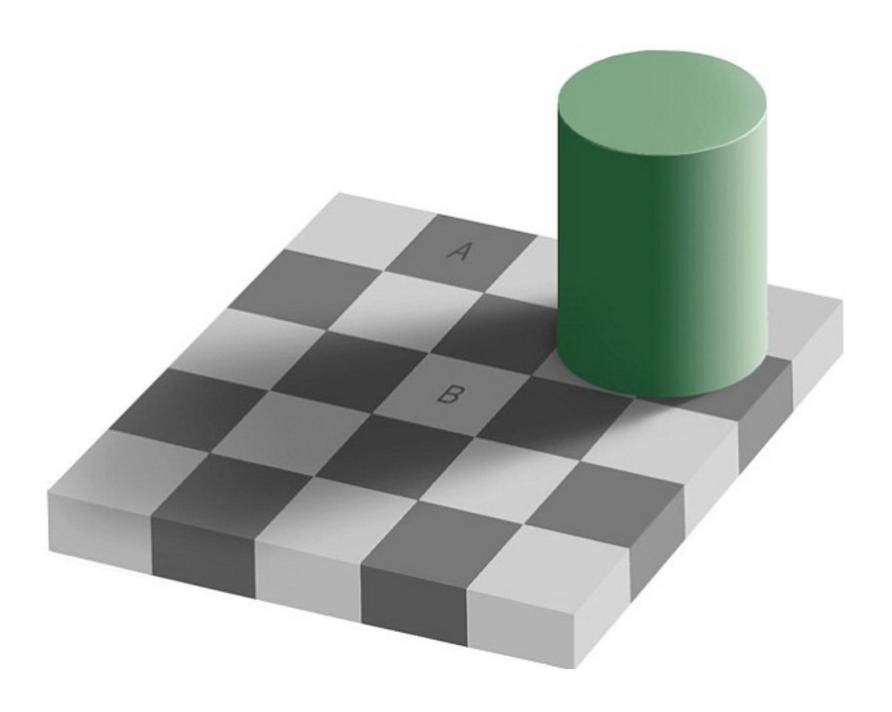
A Hint?

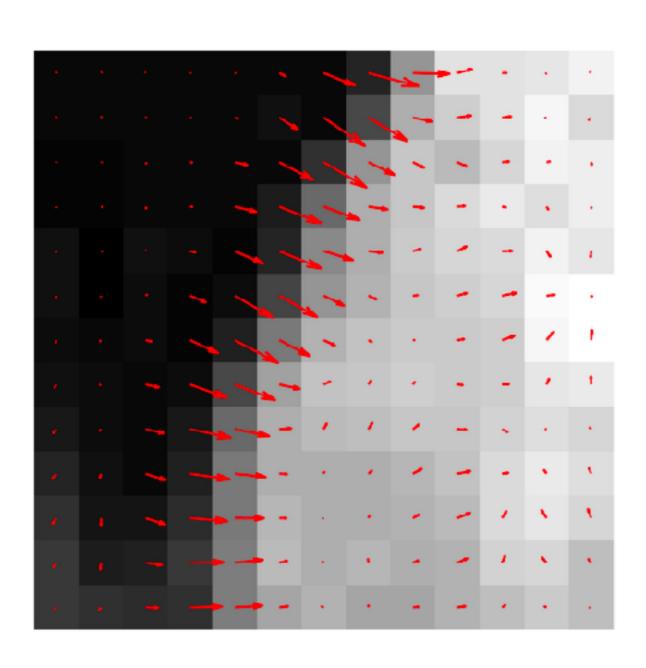


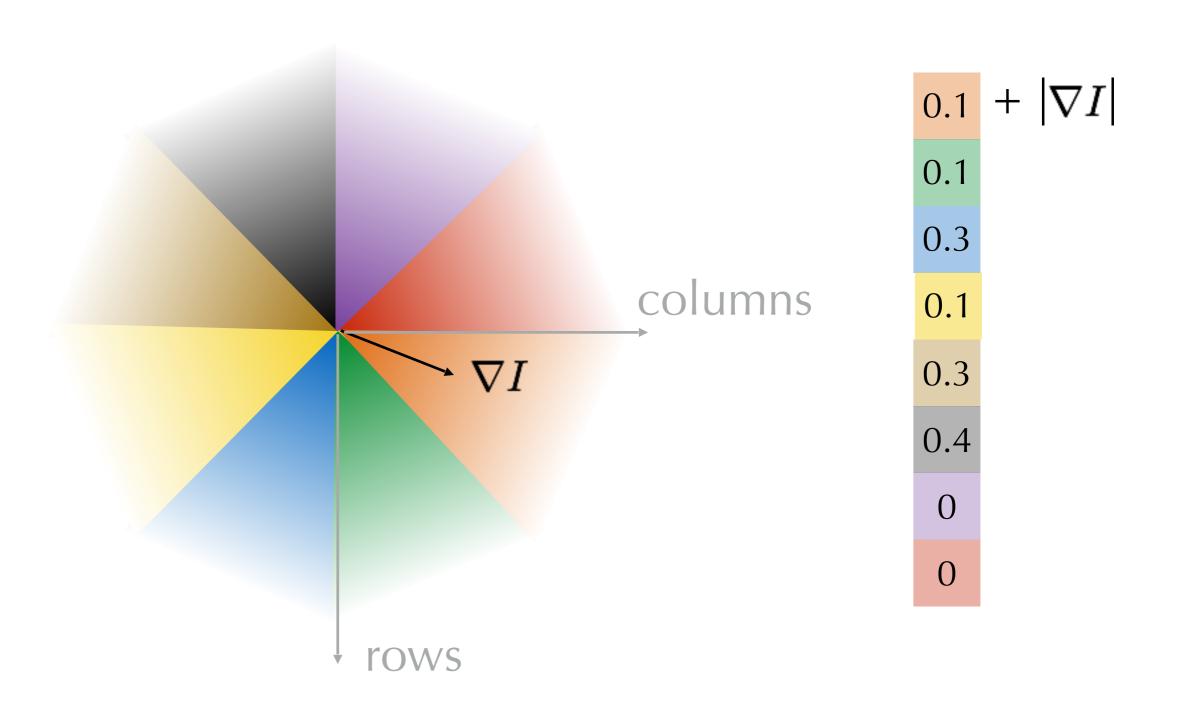
A Hint?

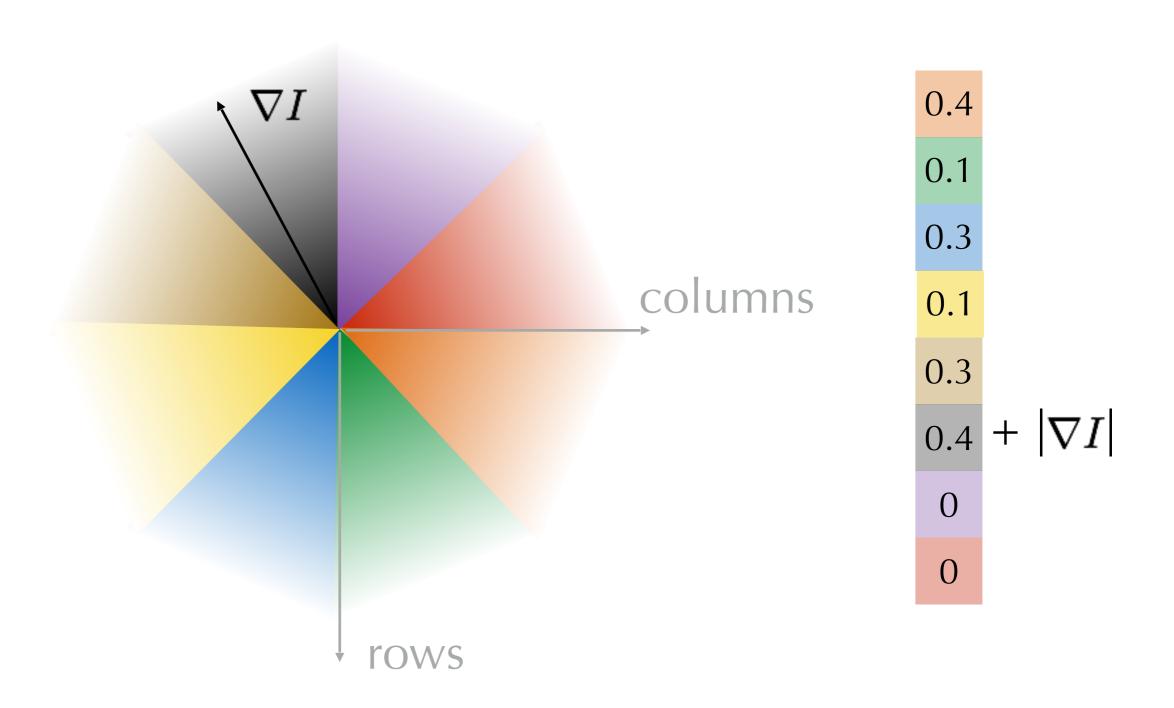


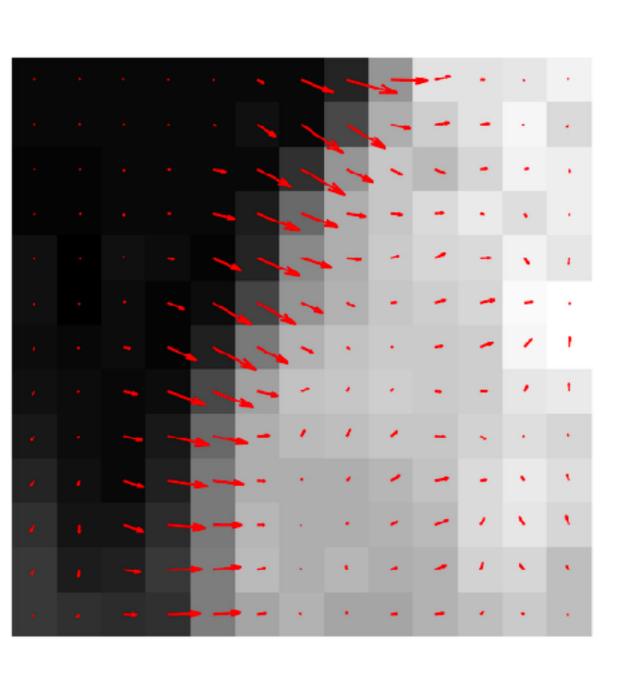
A Hint?













0.1

0.3

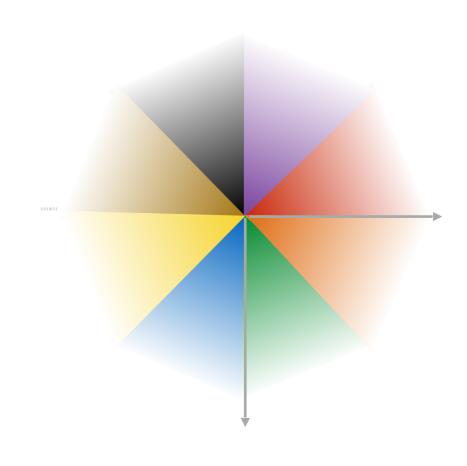
0.1

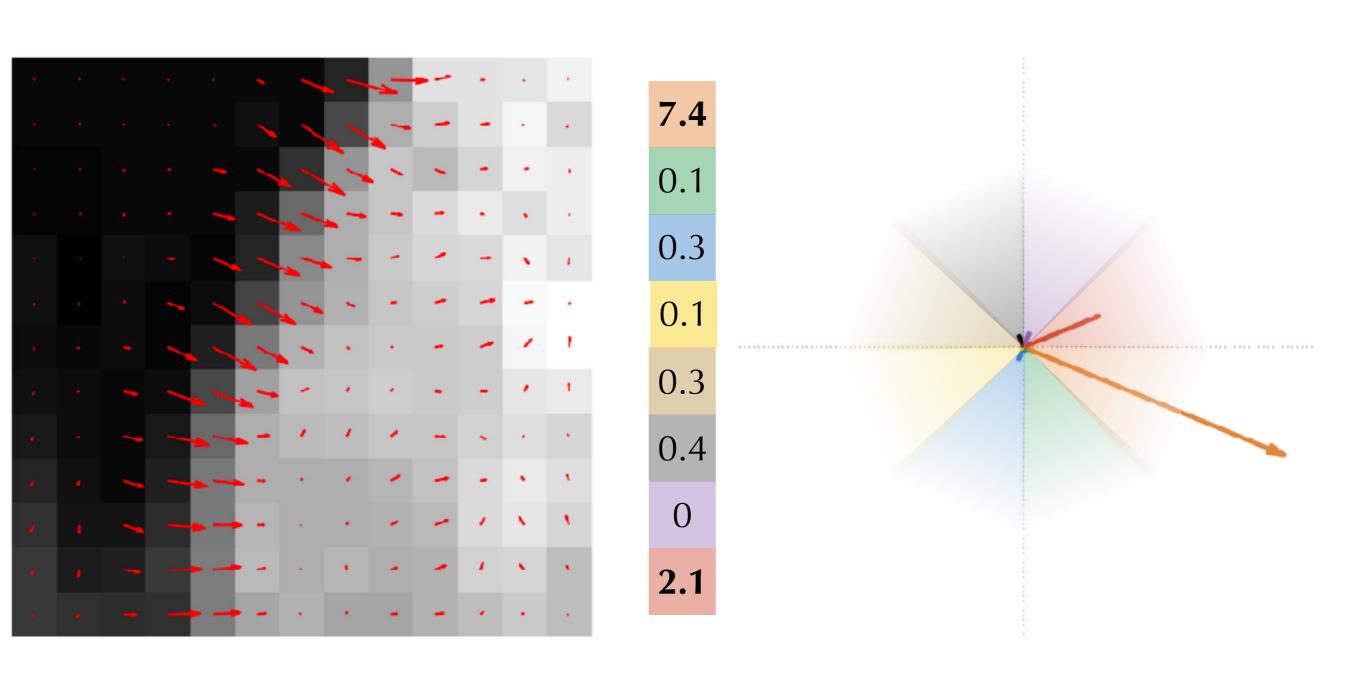
0.3

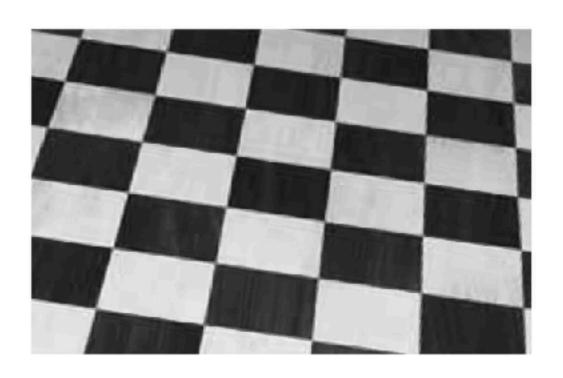
0.4

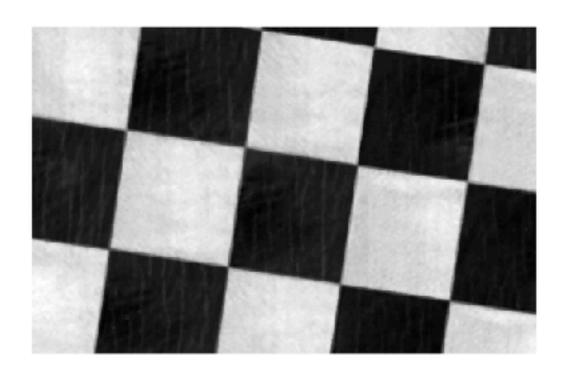
 \mathbf{O}

2.1

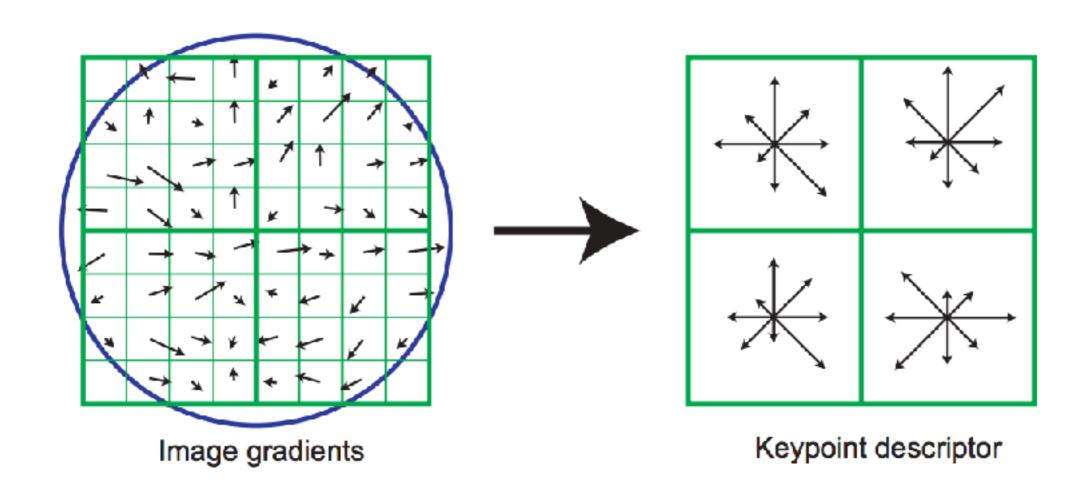








SIFT / HOG

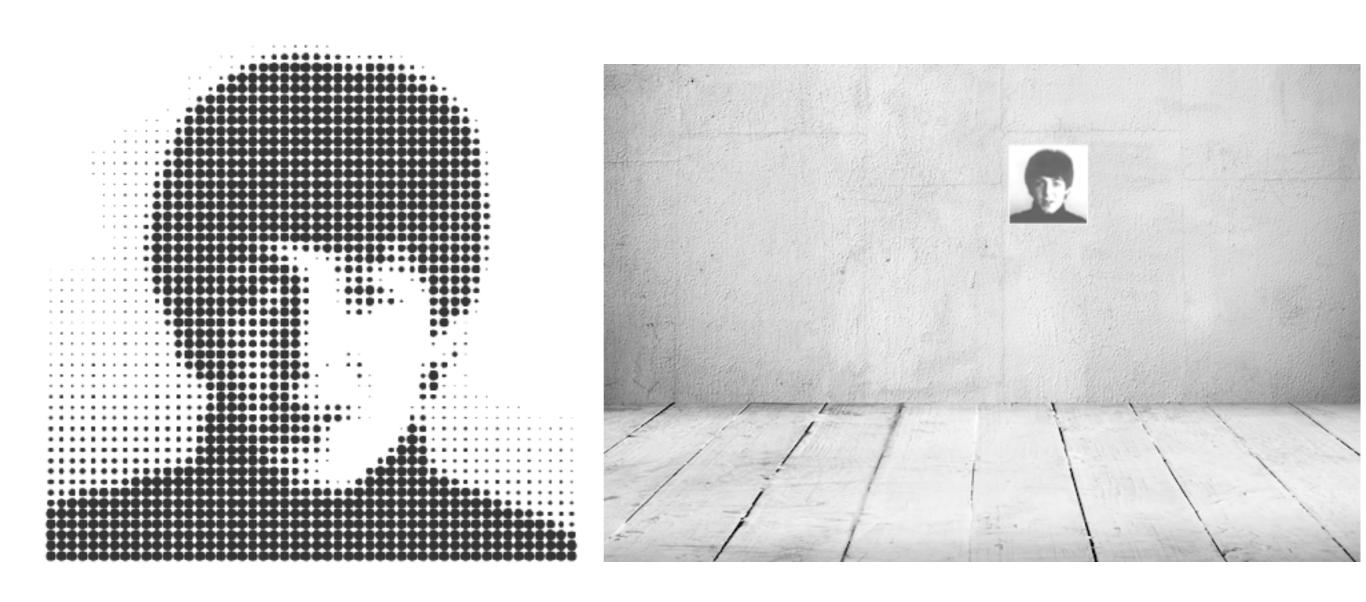


Known as **SIFT** or Histogram of Oriented Gradients (**HOG**) More details in next lecture

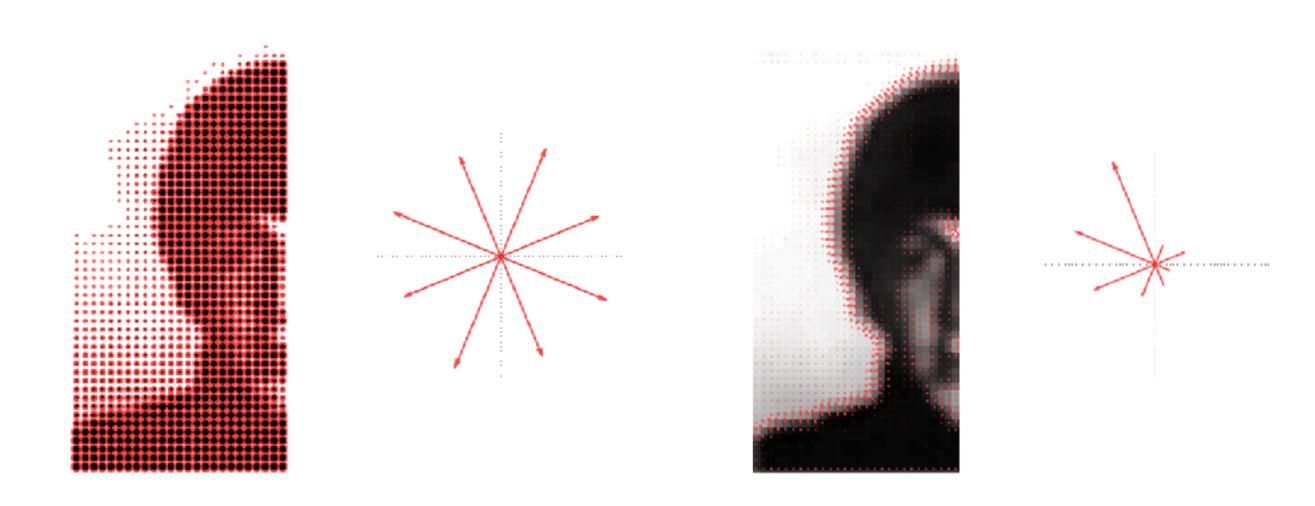
slide credit: David G. Lowe

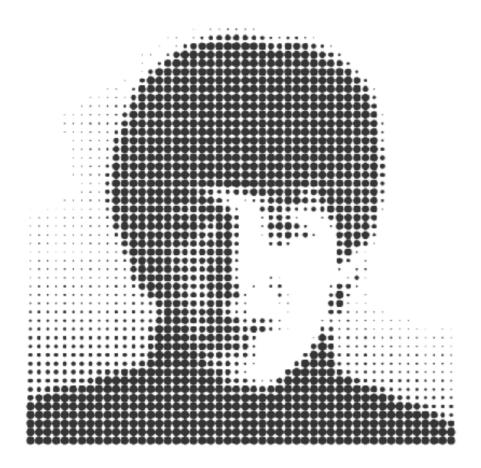
Multi-Scale Processing

Scale

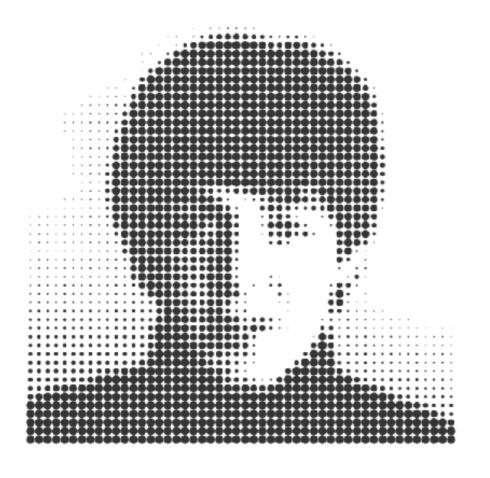


How to recognize objects at different distances?

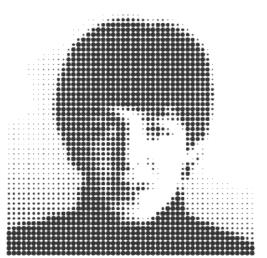




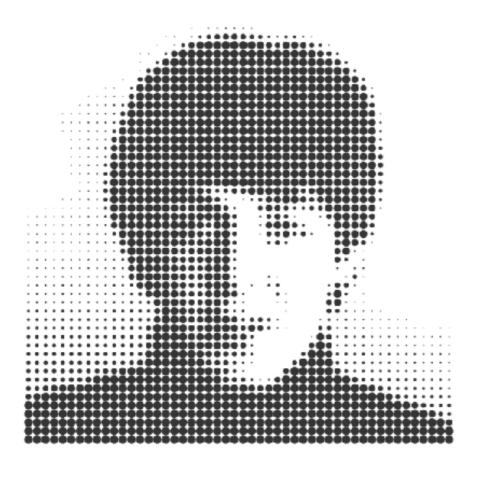




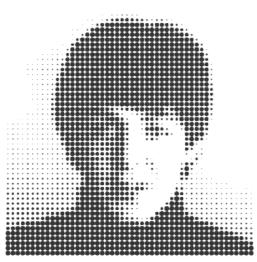








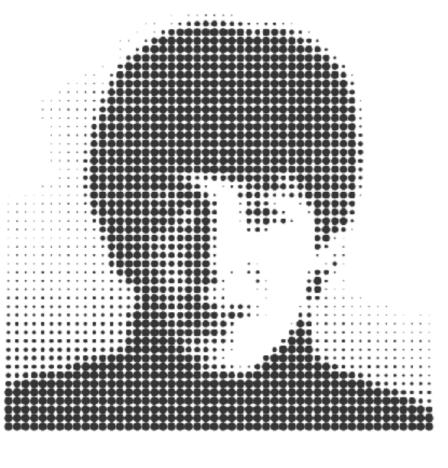




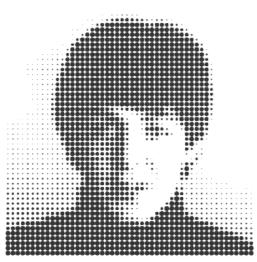












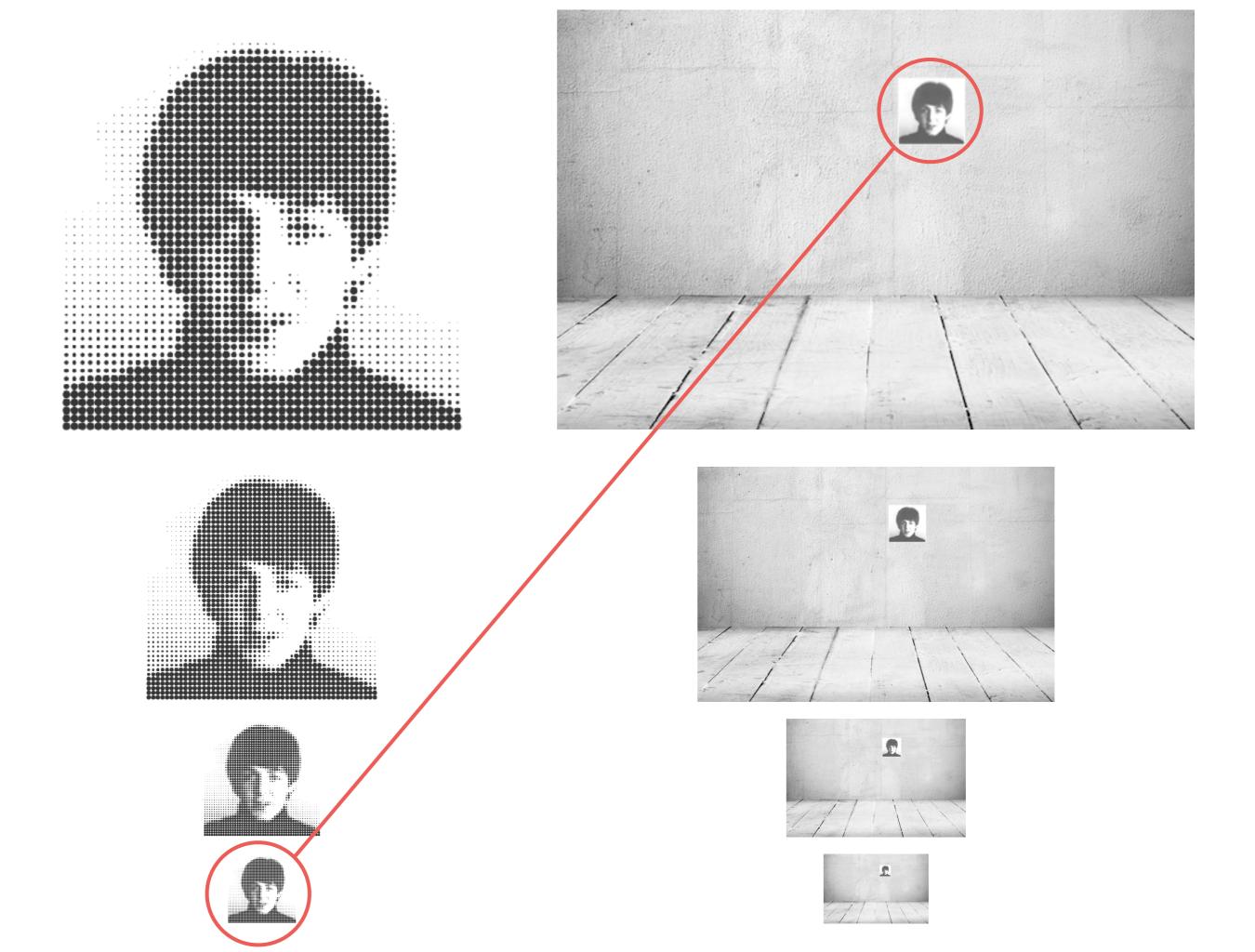




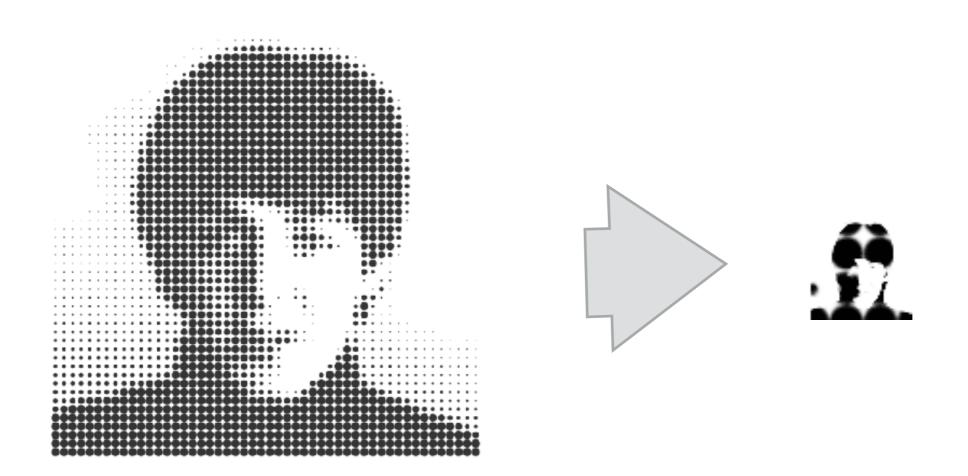




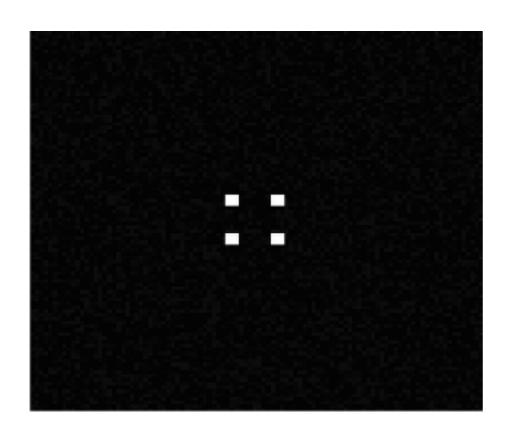


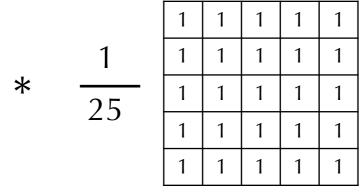


Downsampling?

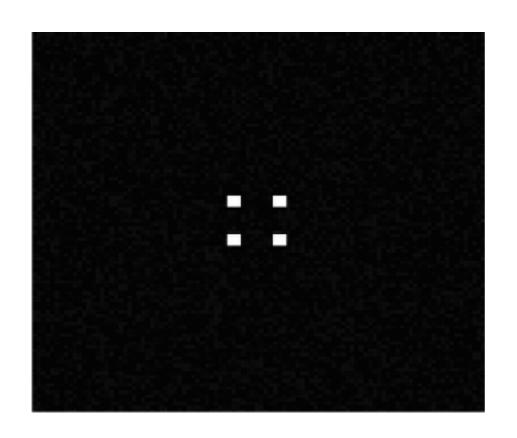


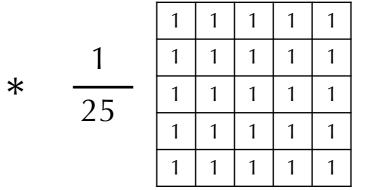
Averaging

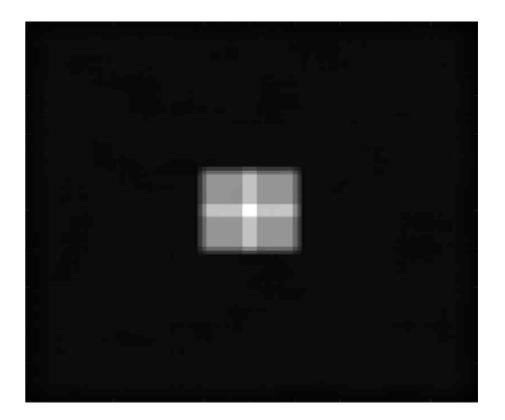




Averaging

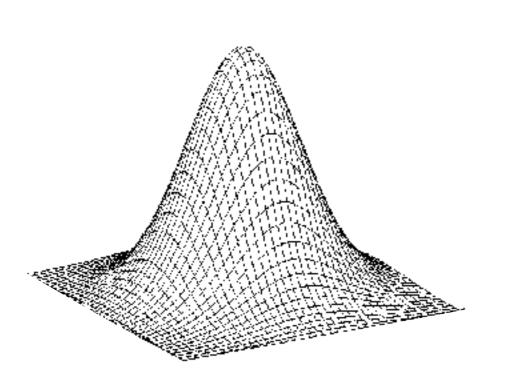


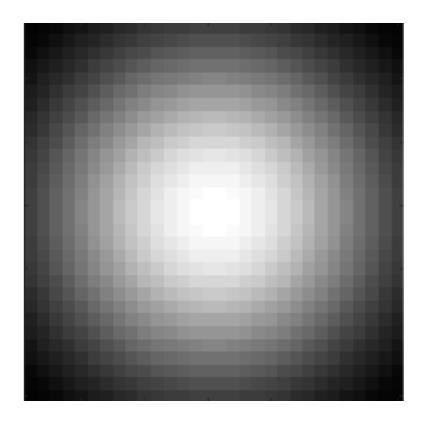




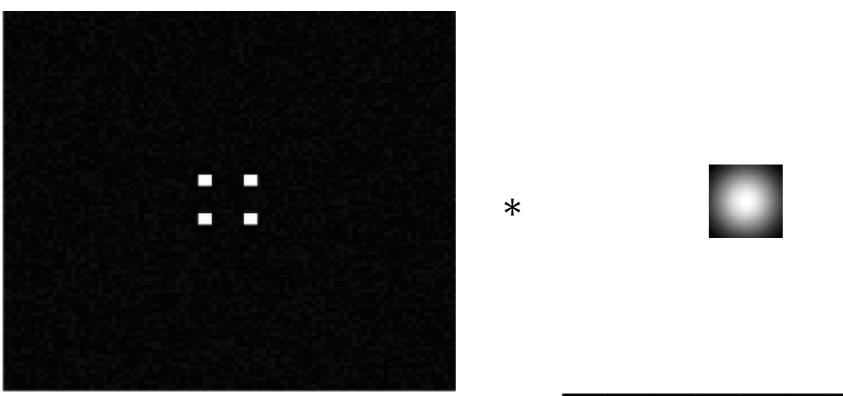
Gaussian Filter

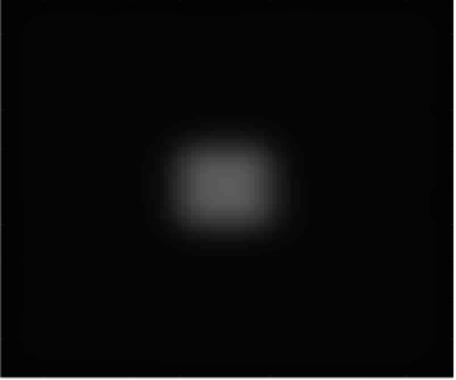
$$a \exp\left(-\frac{x^2+y^2}{2\sigma^2}\right)$$



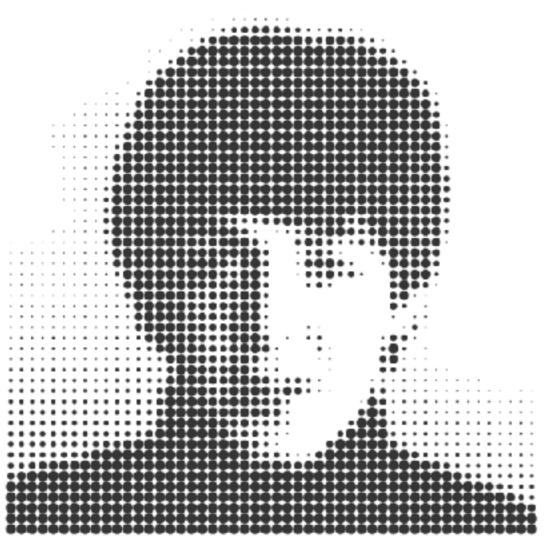


Gaussian Filter





Scale





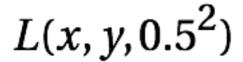
Scale

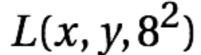




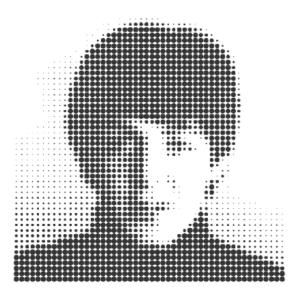
Scale Space Representation

 $L(x, y, \sigma^2)$

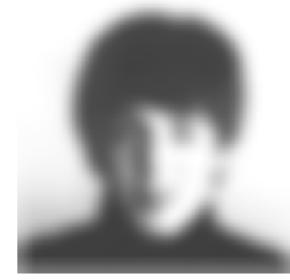


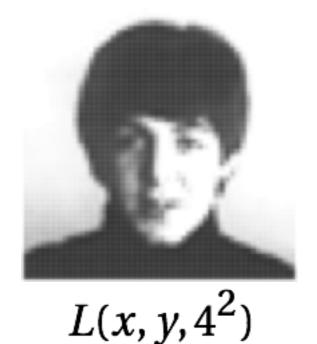


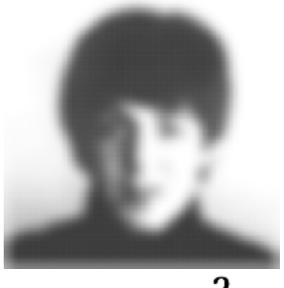
$$L(x, y, 16^2)$$











 $L(x, y, 12^2)$

Scale Space Representation Octive



$$L(x, y, 8^2)$$



$$L(x, y, 4^2)$$

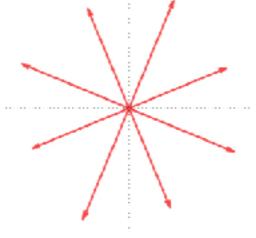


$$L(x, y, 2^2)$$

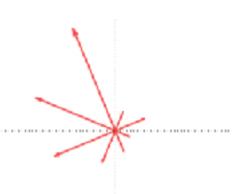


$$L(x, y, 1^2)$$

Gradient Histograms



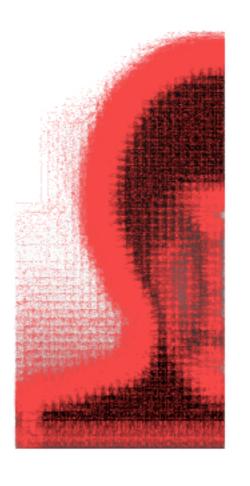






Gradient Histograms







Estimating Scale

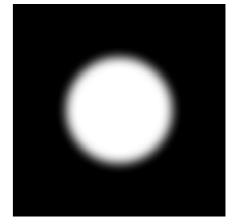


Query. r = 67

Templates:



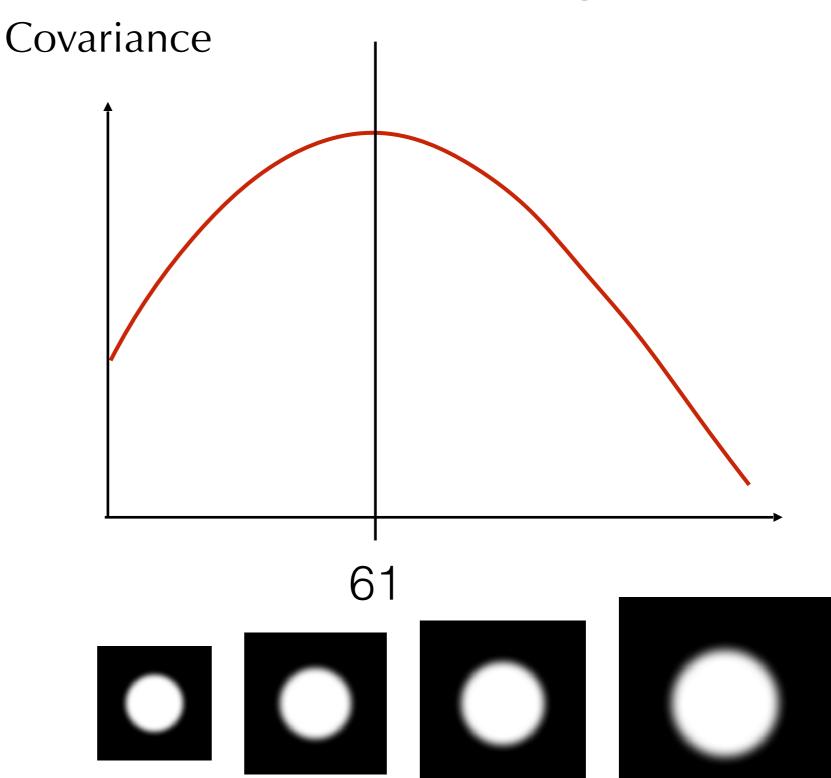




Estimating Scale



Query. r = 67

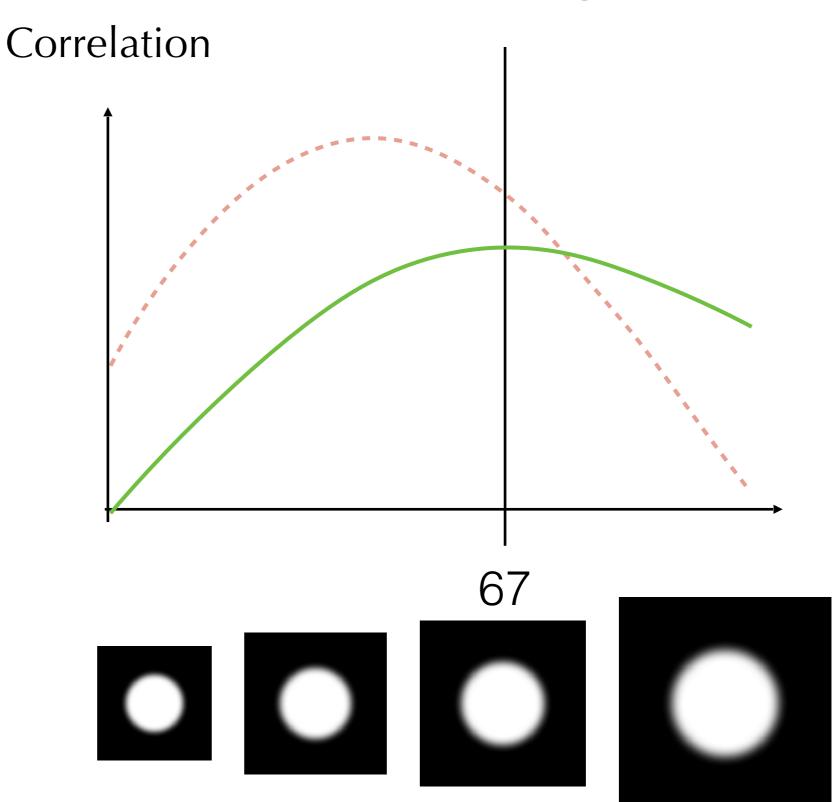


Templates:

Estimating Scale

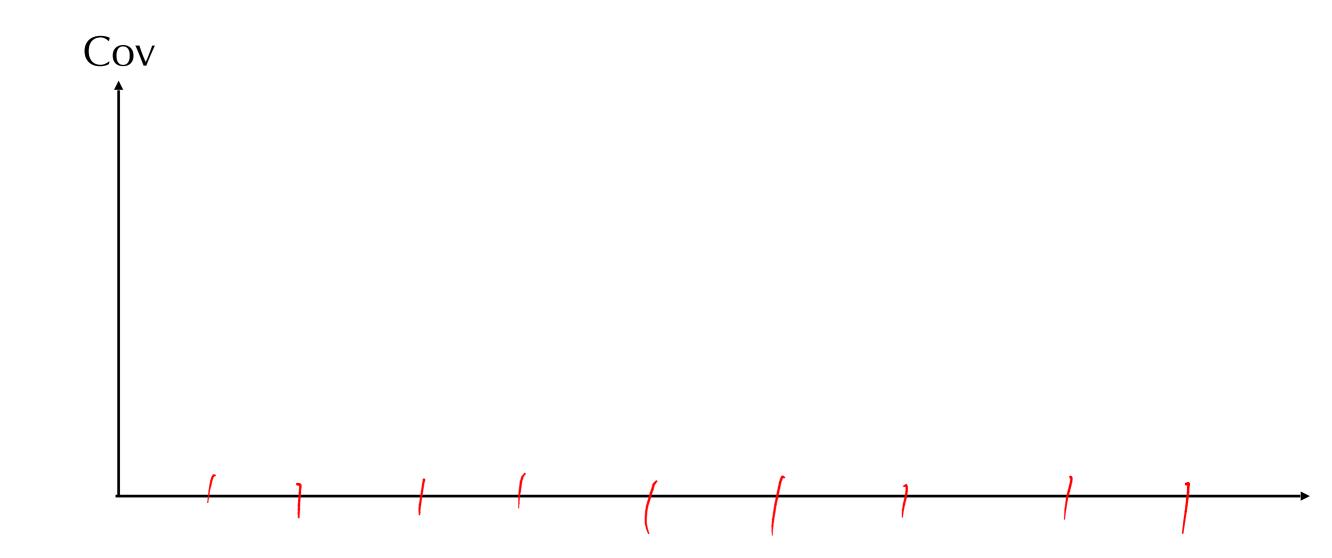


Query. r = 67

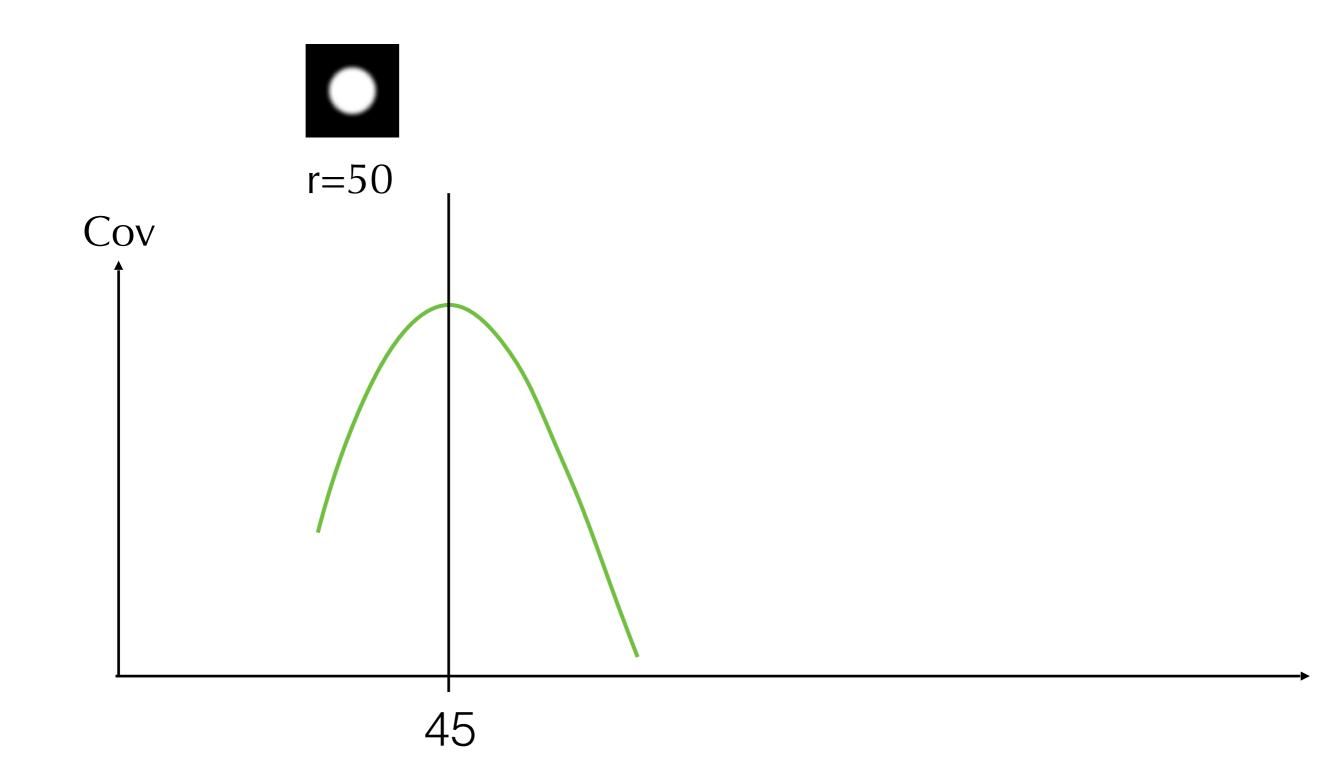


Templates:

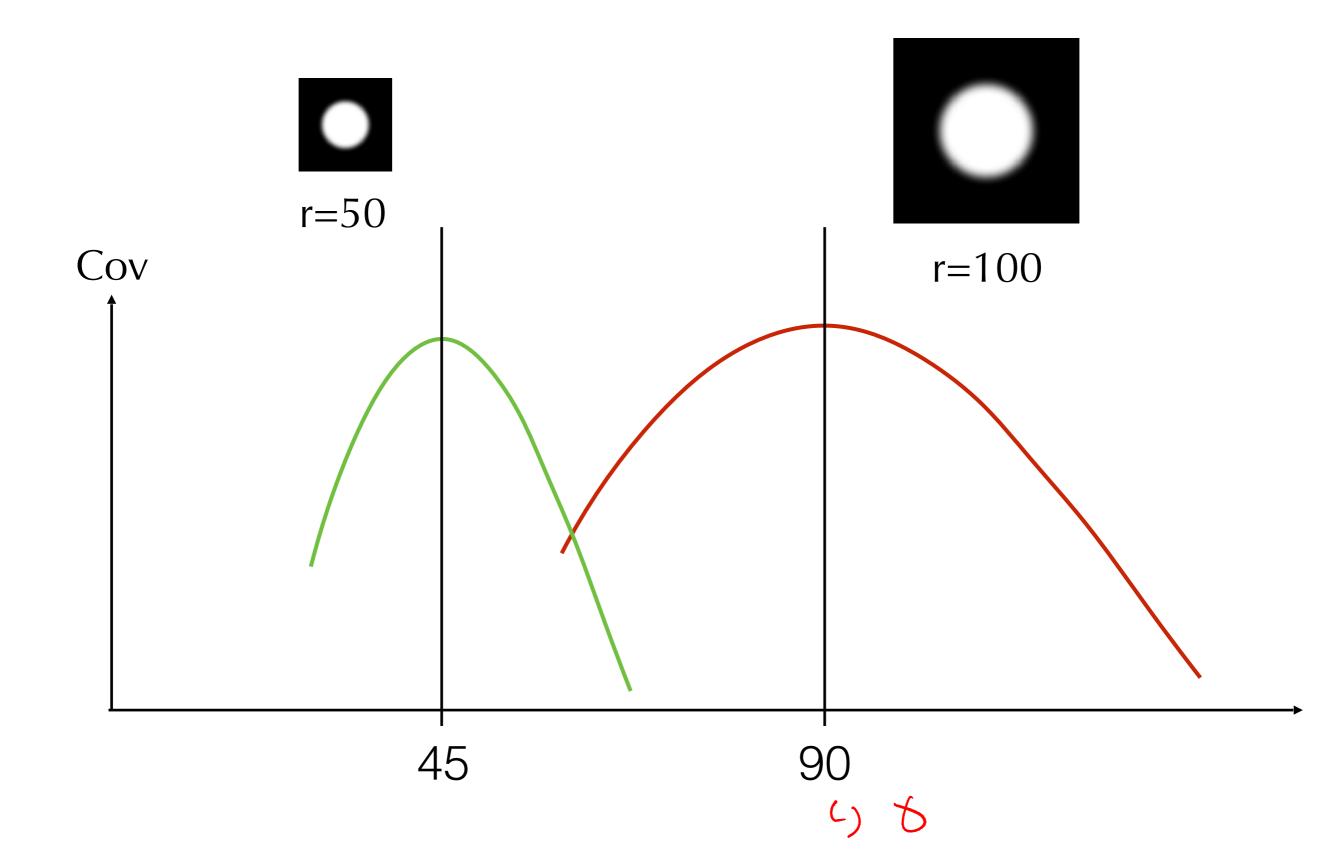
Estimating Relative Scale



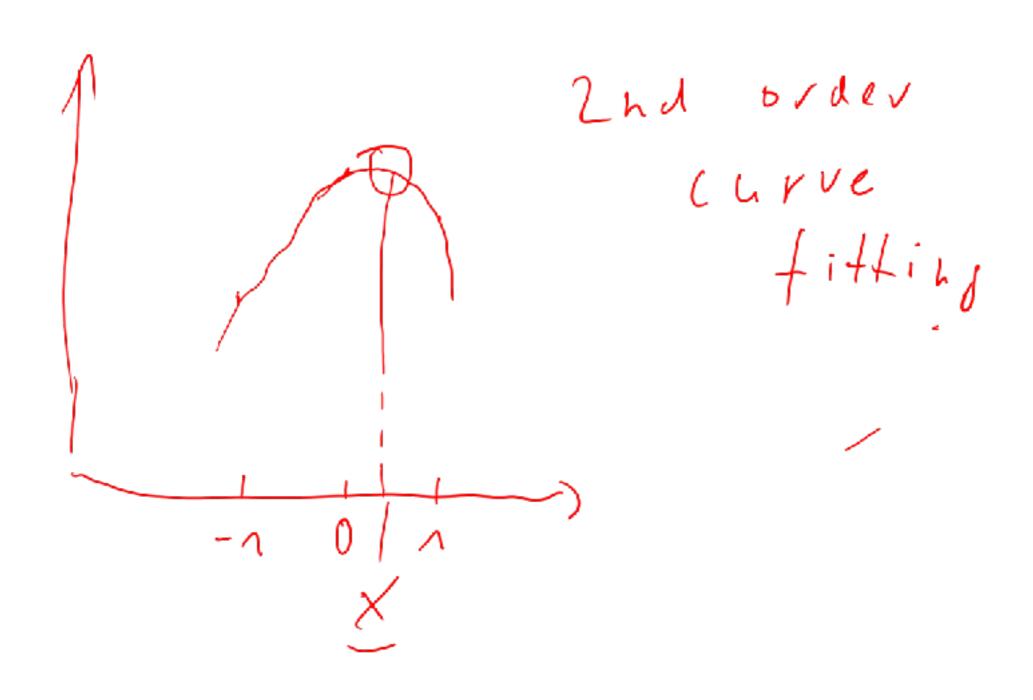
Estimating Relative Scale



Estimating Relative Scale



"Sub-Pixel" Precision



"Sub-Pixel" Precision

2nd Order Taylor expansion
$$f(x) = f(0) + x f'(0) + \frac{x^2}{2} f''(0)$$

$$f'(0) = \frac{f(n) - f(-n)}{2} = a$$

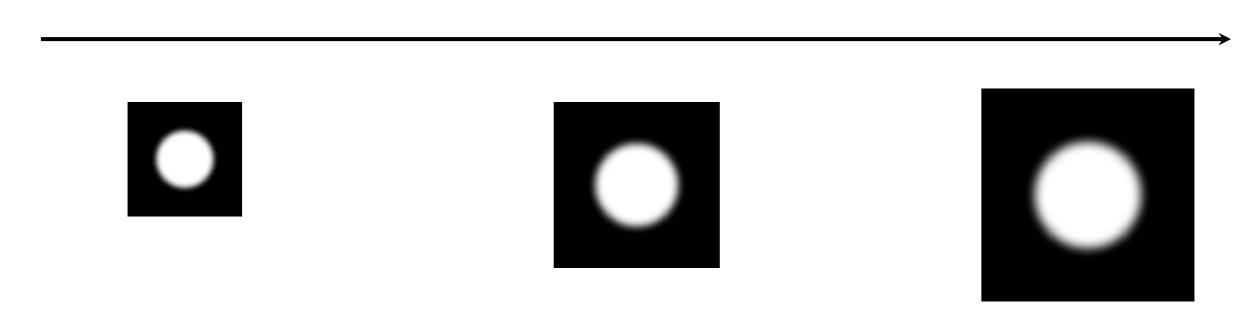
$$f''(0) = \frac{f(n) - 2f(0) + f(-n)}{2} = b$$

$$discrete \ laplacian$$

$$max \ f(x) = f(0) + ax + b = \frac{x^2}{2}$$

$$o = \frac{f'(x)}{2} = a + bx = x = \frac{a}{b}$$

Detect Scale and Position



Detect Scale and Position







1	0	1	2	3	4	2
2	7	8	2	3	3	3
2	3	1	4	5	6	2
2	7	12	15	20	7	2
2	8	12	25	19	11	3
3	9	11	18	16	7	1
1	2	3	2	1	3	1

2	1	2	2	2	3	3
1	2	3	2	2	3	4
5	11	9	8	9	8	1
1	11	15	20	22	9	5
2	12	16	35	22	11	4
3	9	15	18	21	7	1
2	2	9	8	7	9	1

3	3	3	3	3	3	3
3	4	4	4	4	4	3
3	5	6	6	6	5	2
2	7	12	12	12	7	2
2	5	12	20	13	11	3
3	9	12	13	13	9	1
1	2	5	5	5	3	1

Detect Scale and Position







1	0	1	2	3	4	2
2	7	8	2	3	3	3
2	3	1	4	5	6	2
2	7	12	15	20	7	2
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3	9	11	18	16	7	1
1	2	3	2	1	3	1

2	1	2	2	2	3	3
1	2	3	2	2	3	4
5	11	9	8	9	8	1
1	11	15	20	22	9	5
2	12	16	35	22	11	4
3	9	15	18	21	7	1
2	2	9	8	7	9	1



Larger than neighbors in image and scale!

Sub-Pixel Refinement

Sub-Pixel Refinement

Sub-Pixel Refinement

Lessons Learned

- Main lessons from this lecture
 - Image filters: Gaussian, gradients (edge detection)
 - Similarity measures: ZNCC, histogram of gradients
 - Scale space: Gaussian pyramid by iterative Gaussian Filtering
 - Sub-pixel refinement: Fitting 2nd order surfaces

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- Main lessons from this lecture
 - Image filters: Gaussian, gradients (edge detection)
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 - Scale space: Gaussian pyramid by iterative Gaussian Filtering
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- Next lecture: Local features