

# Basic Principles of Wireless Networks (II)

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*Based on slides prepared by Nima Seifi at Chalmers, based on slides from P. Viswanath/Tse, A. Goldsmith, Shiv Kalyanaraman, Tae Hyun Kim, David Gesbert & textbooks by Tse/Viswanath, A. Goldsmith, J. Andrews et al.*

## Outline

- Wireless channel
- Physical layer
- Mitigating the wireless channel impairments
  - Equalization
  - Spread spectrum
  - Multicarrier modulation and OFDM
  - Antenna solutions
- Multi-antenna techniques

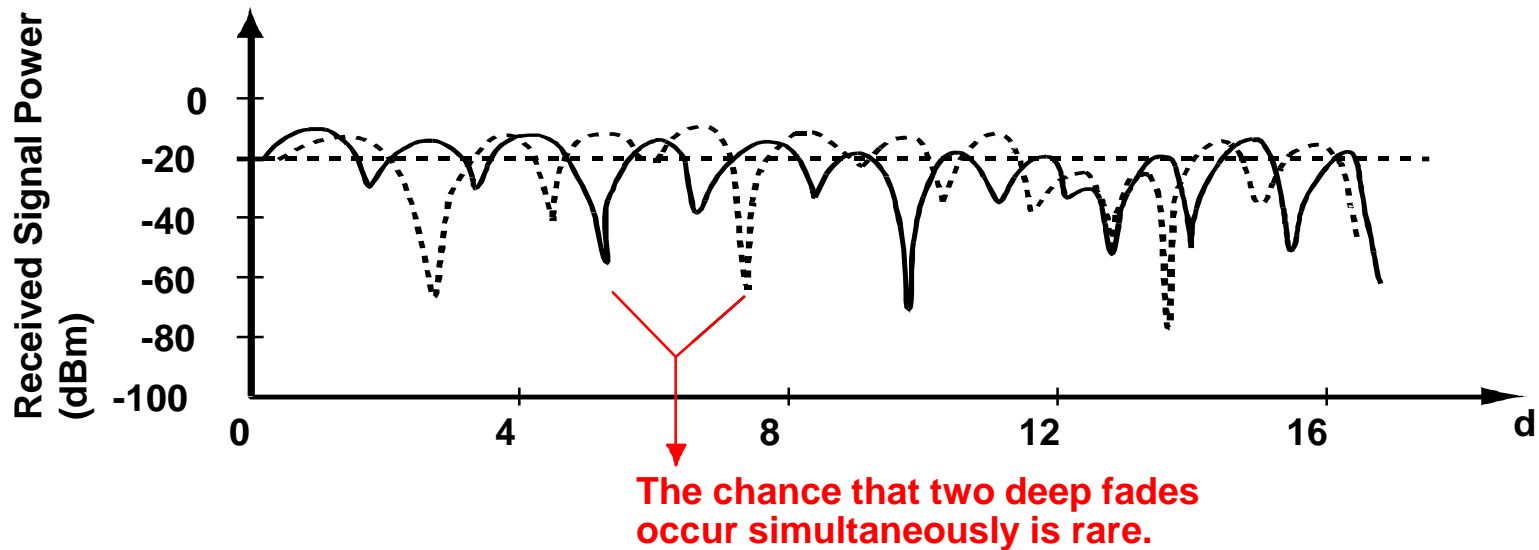
# Mitigating the Wireless Channel Impairments

# How to Overcome Limitations Imposed by the Wireless Channel?

- Flat Fading Countermeasures
  - Diversity
  - Coding and Interleaving
  - Adaptive Techniques
- Delay Spread Countermeasures
  - Equalization
  - Multicarrier Modulation
  - Spread Spectrum
  - Antenna Solution

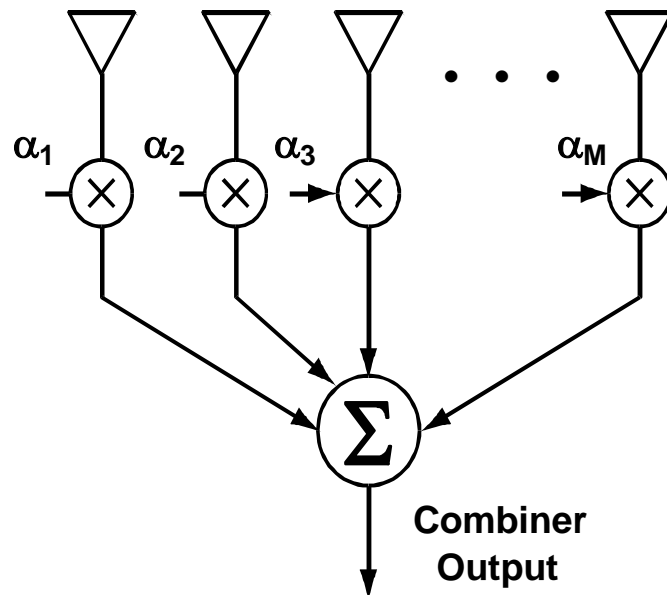
## Diversity

- Independent signal paths have a low probability of experiencing deep fades simultaneously.



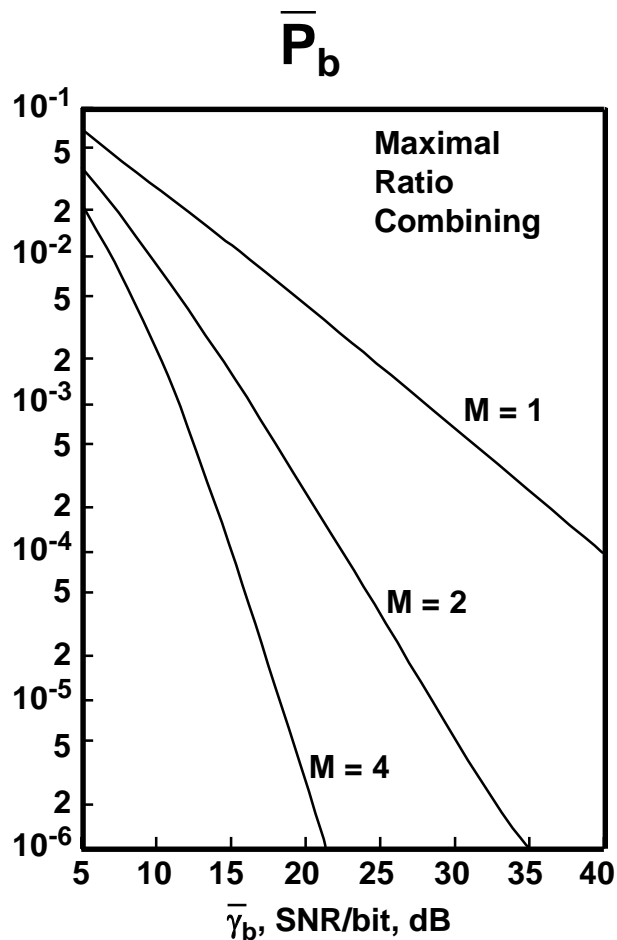
- The basic concept is to send the same information over independently fading radio
- Independent fading paths can be achieved by separating the signal in time, frequency, space, polarization, etc.

# Diversity Combining Techniques



- **Selection Combining:**
  - picks the branch with the highest SNR
- **Equal-Gain Combining:**
  - all branches are coherently combined with equal weights
- **Maximal-Ratio Combining:**
  - all branches are coherently combined with weights which depend on the branch SNR.

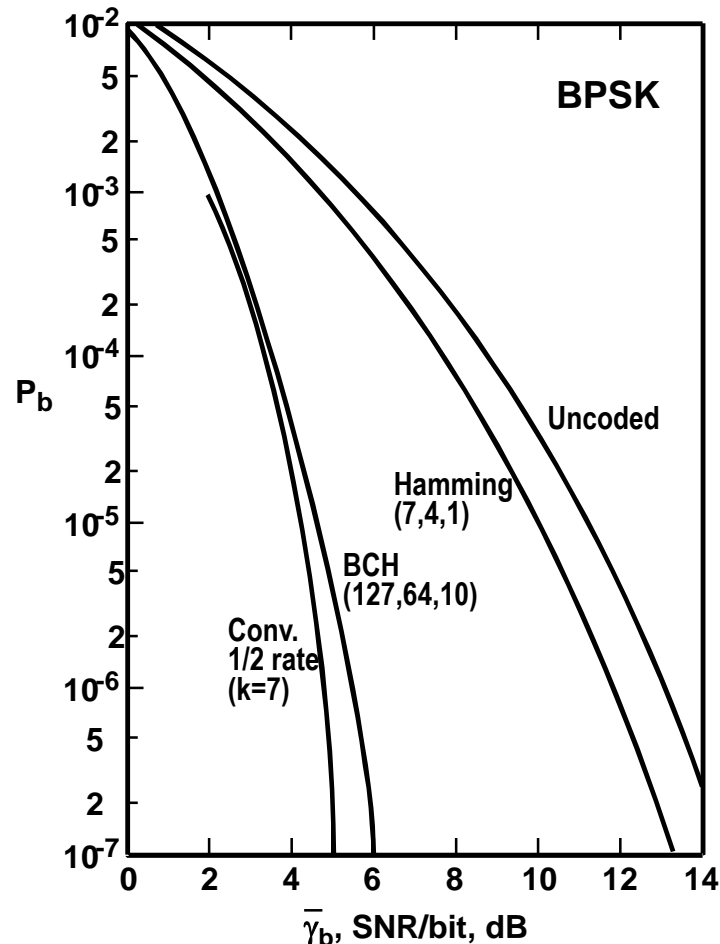
# Diversity Performance



- There is dramatic improvement even with two-branch selection combining.
- The output SNR with Maximal-Ratio Combining improves linearly with the number of diversity branches,  $M \Rightarrow$  the complexity becomes prohibitive.

# Channel Coding (Forward Error Correction, FEC)

Bit error probability–AWGN channel



For  $P_b = 10^{-6}$

Uncoded 10.5 dB

Hamming 10.0 dB

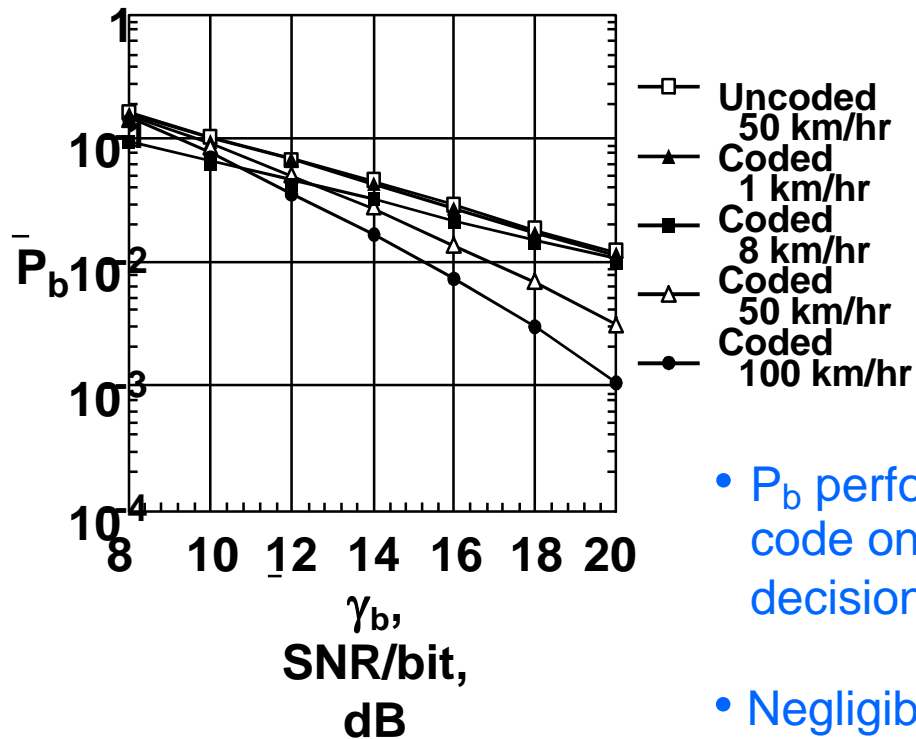
BCH 6.5 dB

Conv. 5.0 dB

- Channel coding reduces  $P_b$  by introducing redundancy in the transmitted bit stream.
- This improvement comes at the expense of increased signal bandwidth or a lower data rate.
- Fading causes burst errors. If the fading is slow enough relative to the symbol rate, coding will not be effective.



## Coding Performance over Fading

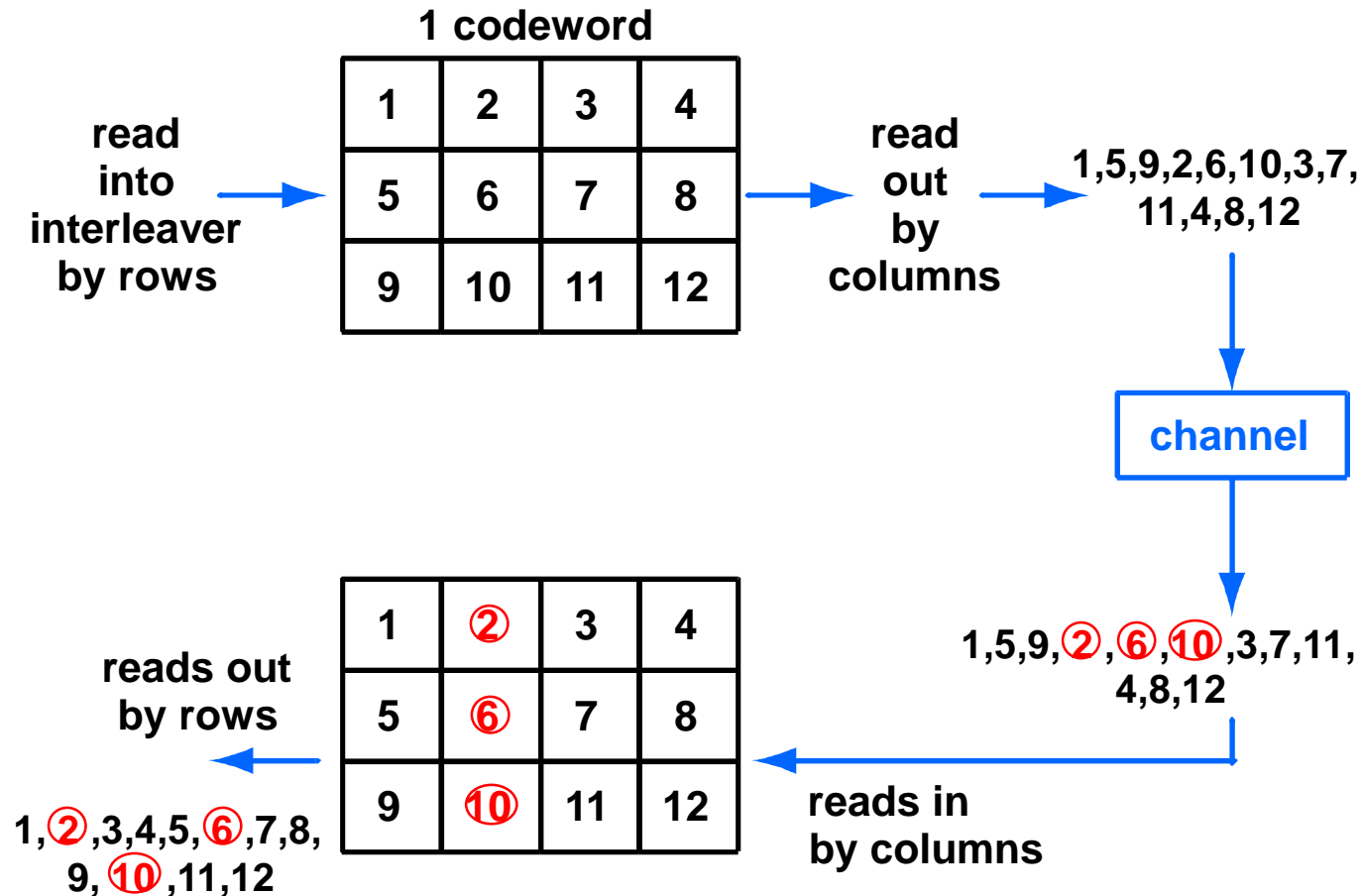


- $P_b$  performance for the IS-136 rate-1/2 convolutional code on a simulated mobile radio channel (hard-decision decoding).
- Negligible coding gain if fading is slow compared to bit rate  $\Rightarrow$  interleaving

[V. Iyengar and J. Michaelides, "Performance Evaluations of RLPs (Radio Link Protocols) for TDMA Data Services," *ITIA Contribution TR45.3.2.5/93.03.30.10*, Chicago, March 30, 1993]

# Coding and Interleaving

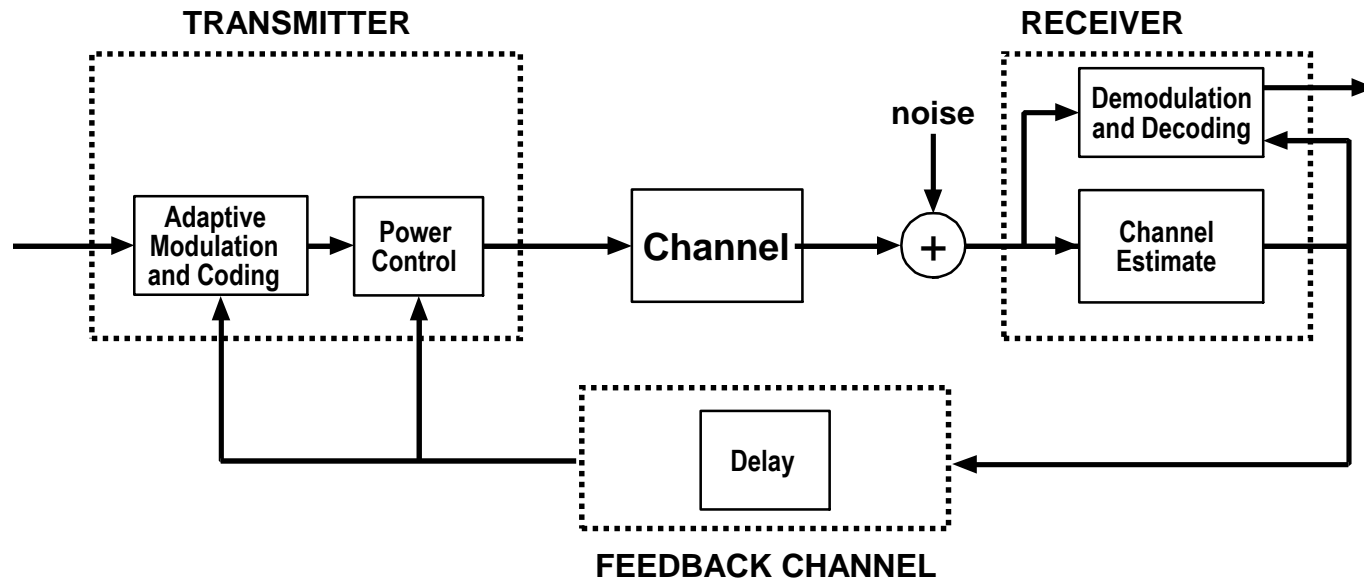
- The basic principle is to spread the burst errors over many code words.



# Adaptive Techniques

- **Adaptive Modulation**
- **Automatic Repeat Request**

# Adaptive Modulation



- Power and/or data rate adapted at transmitter to channel conditions
- Potential for large increase in spectral efficiency
- Can be combined with adaptive compression

- ⇒
- requires reliable feedback channel and accurate channel estimation
  - increases transmitter and receiver complexity

## Automatic Repeat Request (ARQ)

- Method of "self-adapting" the data rate to the channel conditions
- Used in combination with error-detecting code
- Types: Stop-and-Wait, Go-Back-N, Selective-Repeat



- power and spectrally inefficient
- impacts higher layer protocols
- necessary for meeting stringent  $P_b$  requirements or data
- can be combined with channel coding – Hybrid ARQ (HARQ)

## Delay Spread Countermeasures

- Signal Processing
  - at the receiver, to alleviate the problems caused by delay spread (equalization)
  - at the transmitter, to make the signal less sensitive to delay spread (multicarrier, spread spectrum)
- Antenna Solutions
  - change how to inject the radio waves into the environment to reduce, or eliminate, the delay spread (distributed antenna system, small cells, directive antennas)

# Equalization

# Recap: Inter-symbol Interference (ISI) due to Multi-path Fading

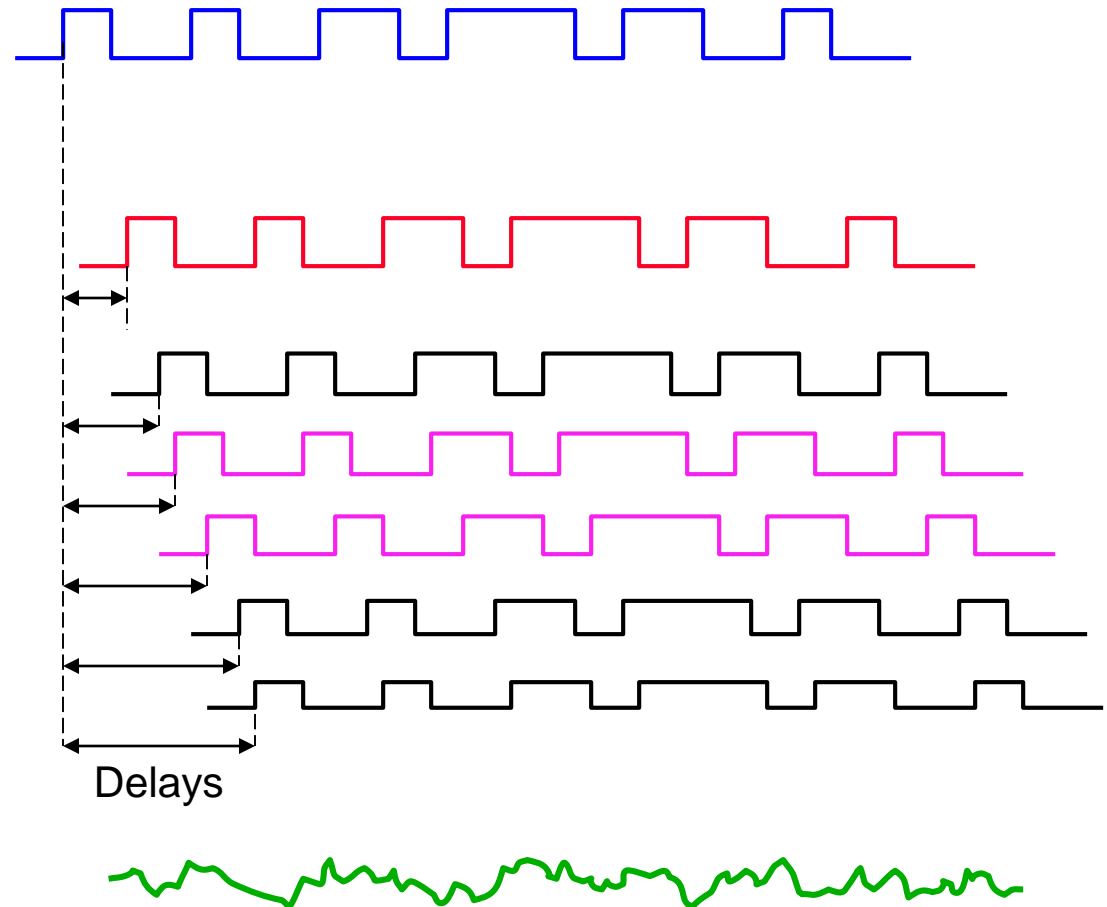
**Transmitted signal:**

**Received Signals:**

Line-of-sight:

Reflected:

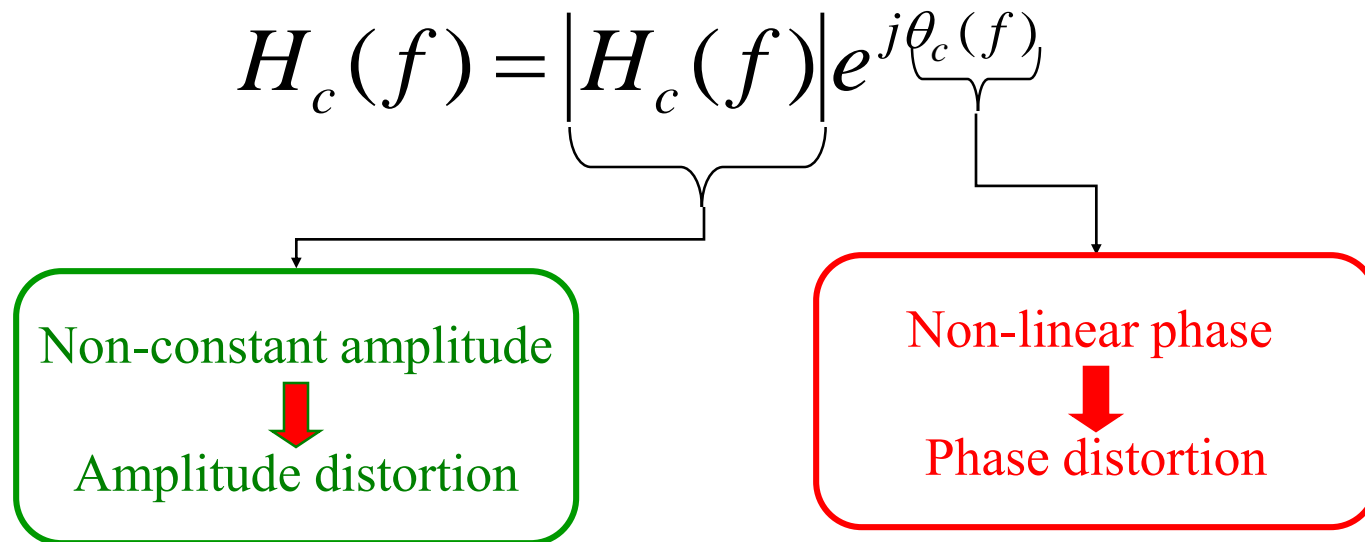
The symbols add up on the channel  
→ **Distortion!**





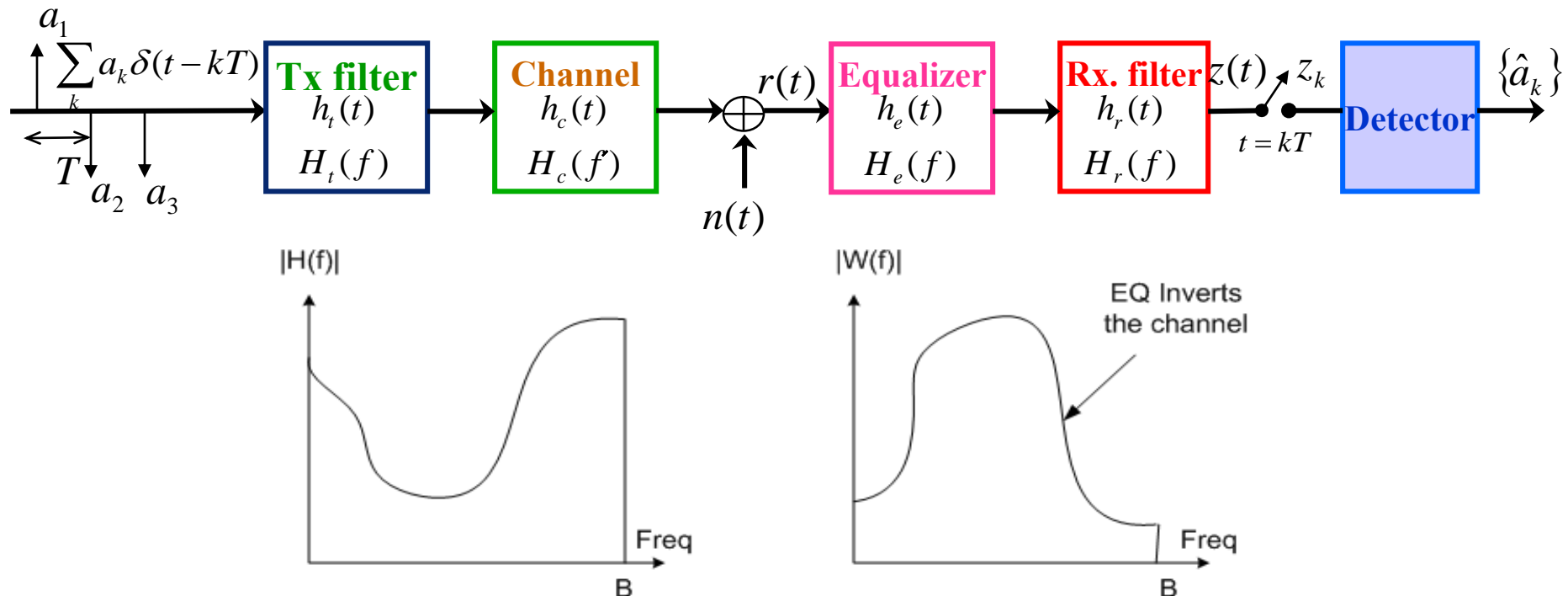
## Equalization at no Doppler: Channel is an LTI Filter

- ISI due to filtering effect of the communications channel (e.g. wireless channels)
- Channels behave like band-limited filters



## Equalization Principle

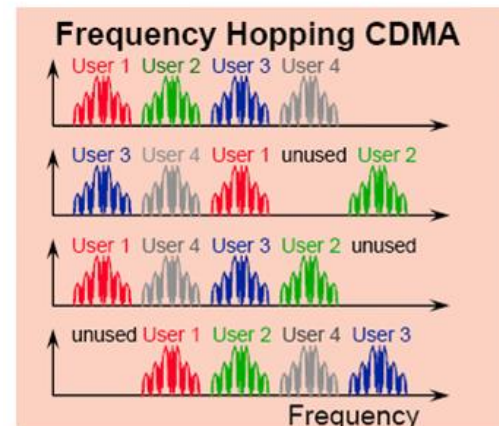
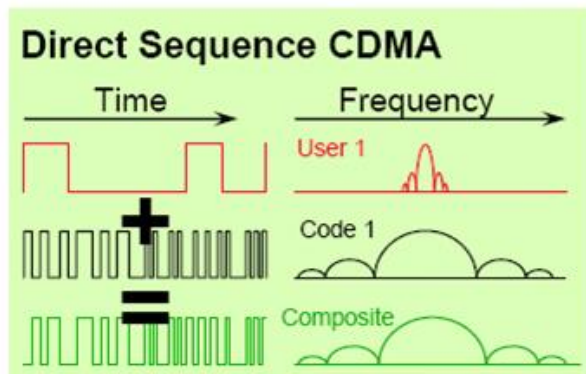
- Equalizer: enhance weak freq., dampen strong freq. to flatten the spectrum
- With Doppler: Since the channel  $H_c(f)$  changes with time, we need adaptive equalization, i.e. re-estimate channel & equalize



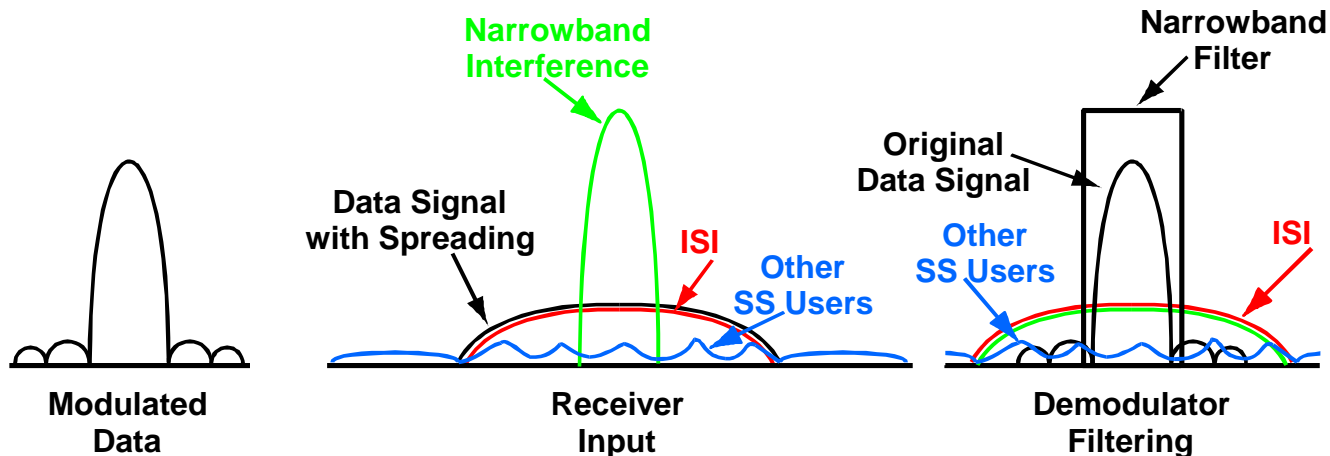
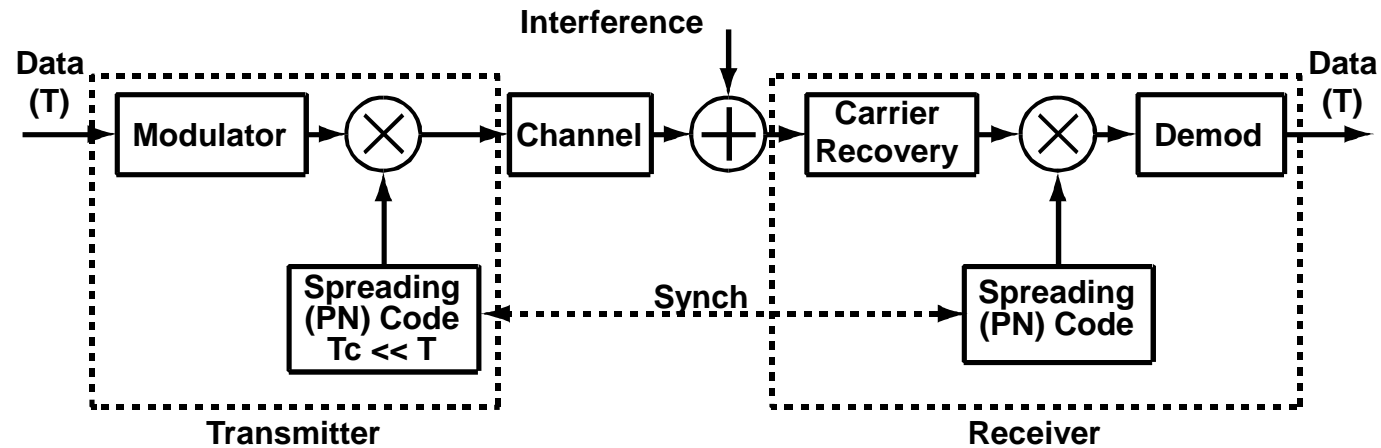
# Spread Spectrum

## Spread Spectrum

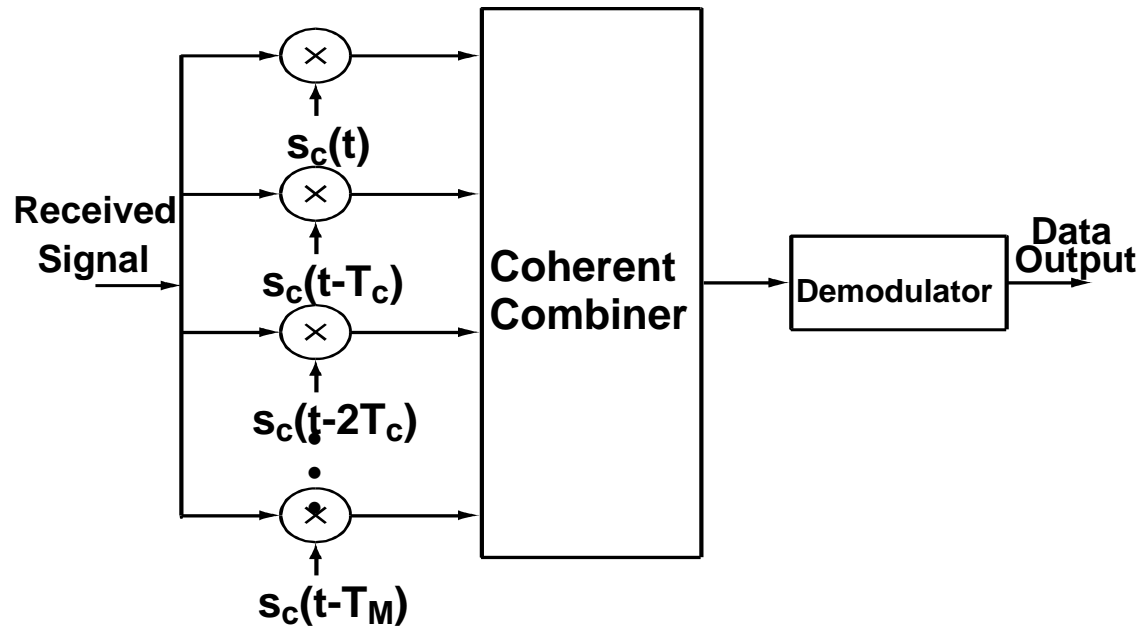
- Spread spectrum (SS) increases the transmit signal bandwidth to reduce the effects of flat fading, ISI and interference.
- There are two SS methods: direct sequence and frequency hopping
  - Direct sequence multiplies the data sequence by a faster chip sequence
  - Frequency hopping varies the carrier frequency by the same chip sequence



## Direct Sequence Spread Spectrum



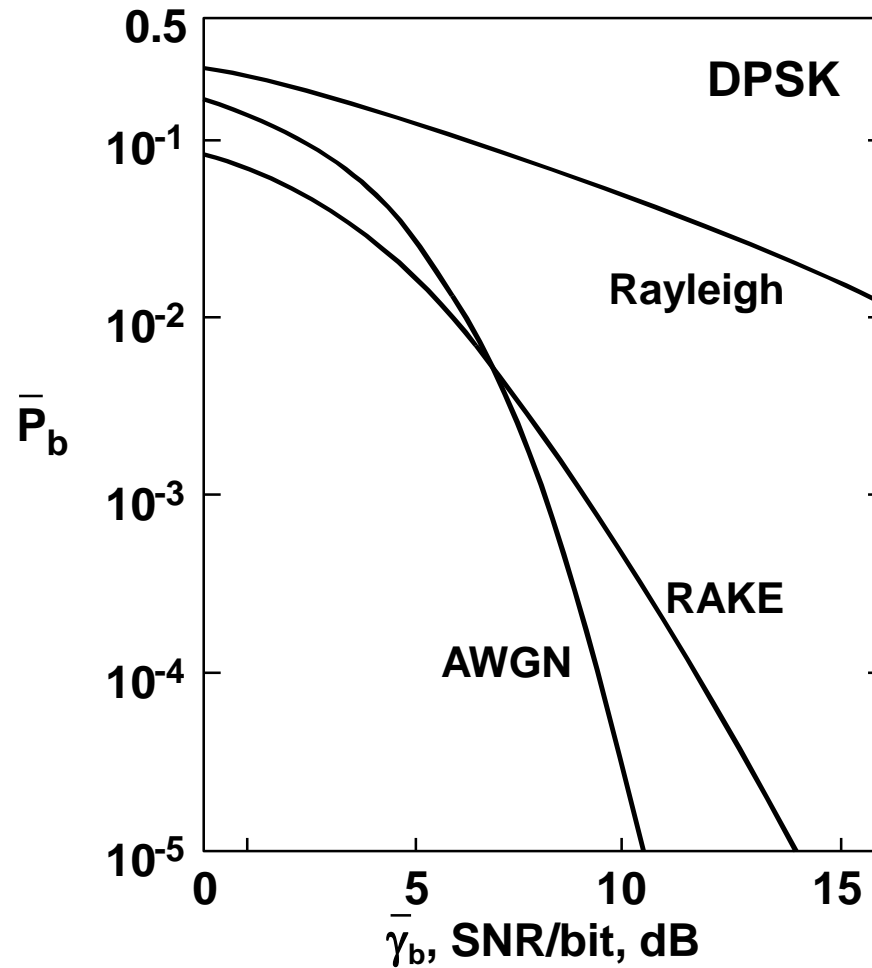
## Rake Receiver



- When the chip time is much less than the rms delay spread, each branch has independent fading  $\rightarrow$  equivalent to diversity combining.
- When the chip time is greater than the rms delay spread, the paths cannot be resolved  $\Rightarrow$  no diversity gain.

## Performance of Rake Receiver

## Fading Channel

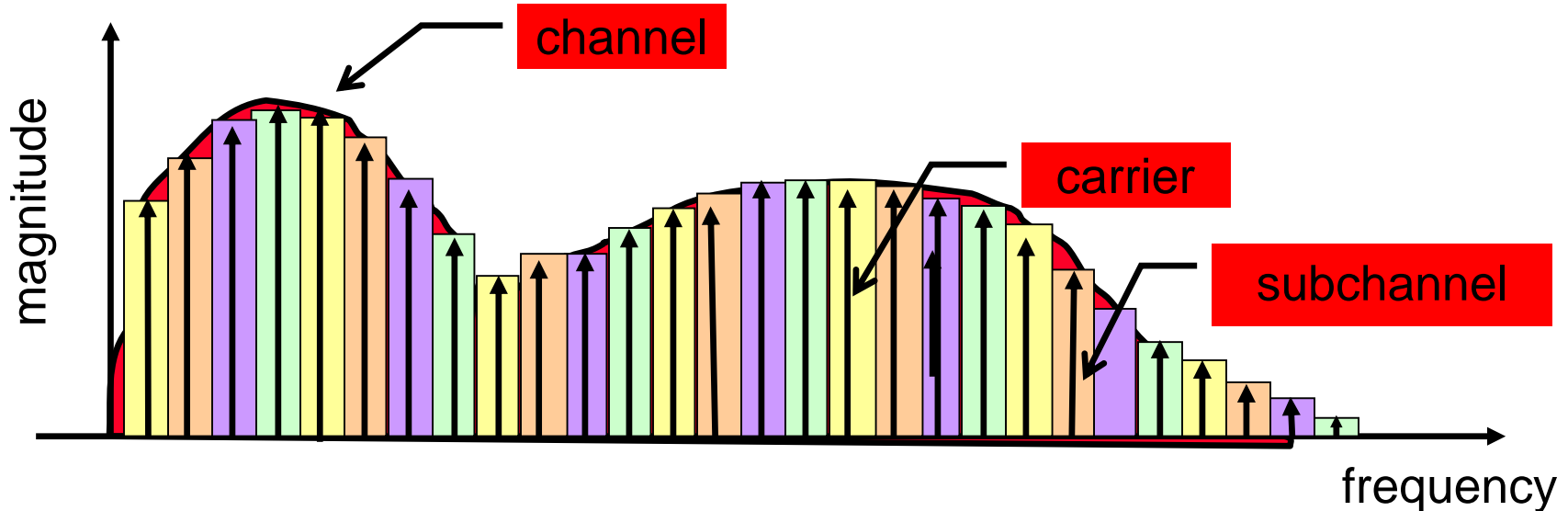


# Multicarrier Modulation and OFDM



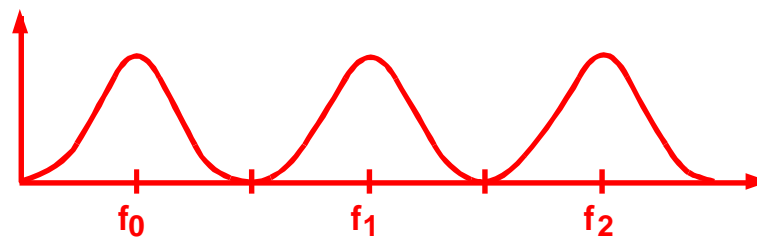
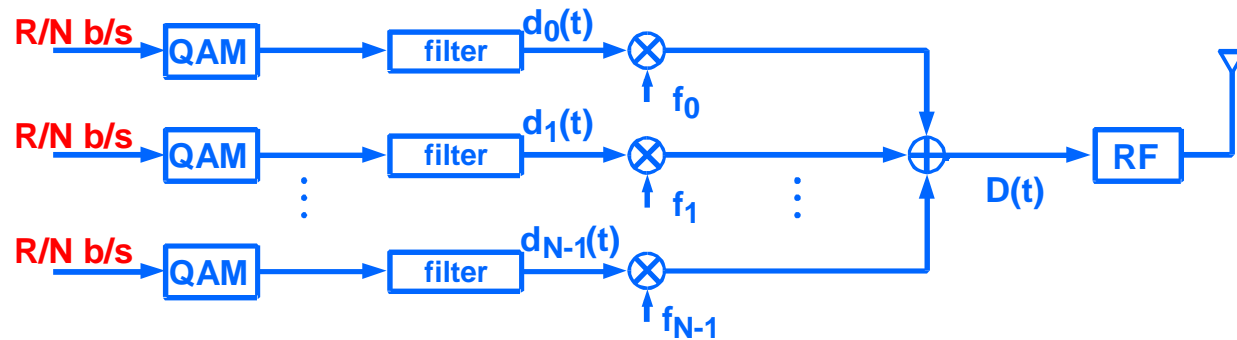
## Multicarrier Modulation

- Key Idea: Since we avoid ISI if  $T_s > \tau$  (delay spread), just send a large number of *narrowband* carriers
- $M$  subcarriers each with rate  $R/N$ , also have  $T_s' = T_s \cdot N$ . Total data rate is unchanged.



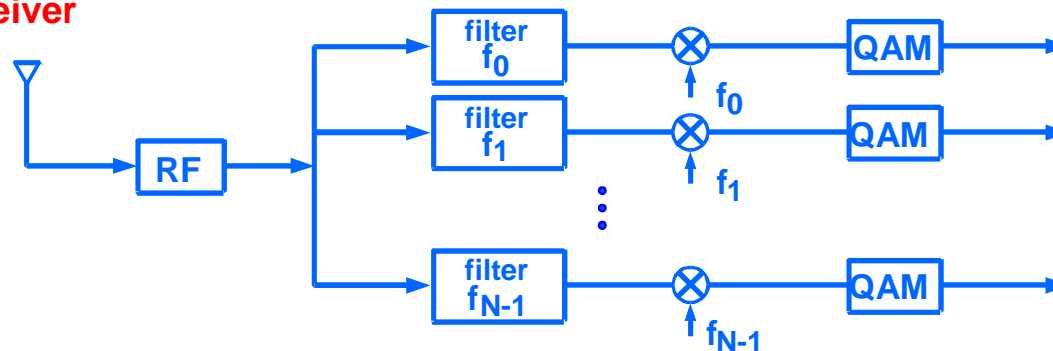
## Multicarrier Modulation Cont'd

## Transmitter



Bandlimited signals

## Receiver

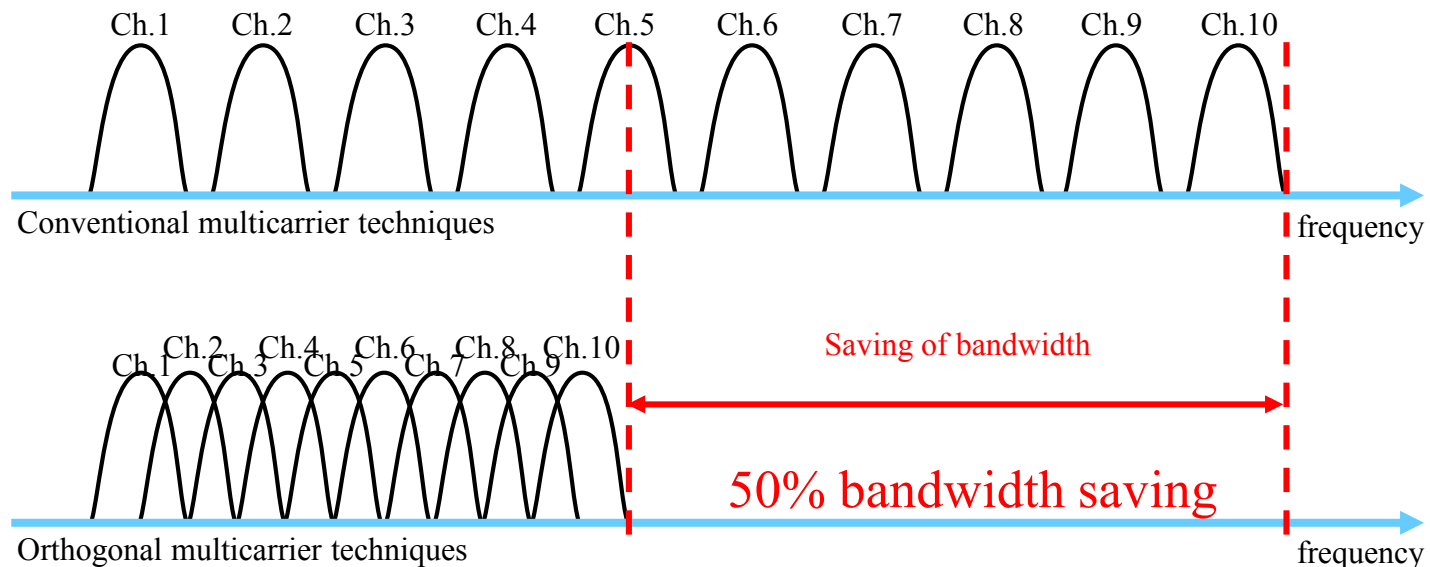


## Issues w/ Multicarrier Modulation

- 1. **Large bandwidth penalty** since the subcarriers can't have perfectly rectangular pulse shapes and still be time-limited.
- 2. Very **high quality (expensive) low pass filters** will be required to maintain the orthogonality of the subcarriers at the receiver.
- 3. This scheme requires  **$N$  independent RF units and demodulation paths**.
- Orthogonal Frequency Division Multiplexing (OFDM) overcomes these shortcomings!

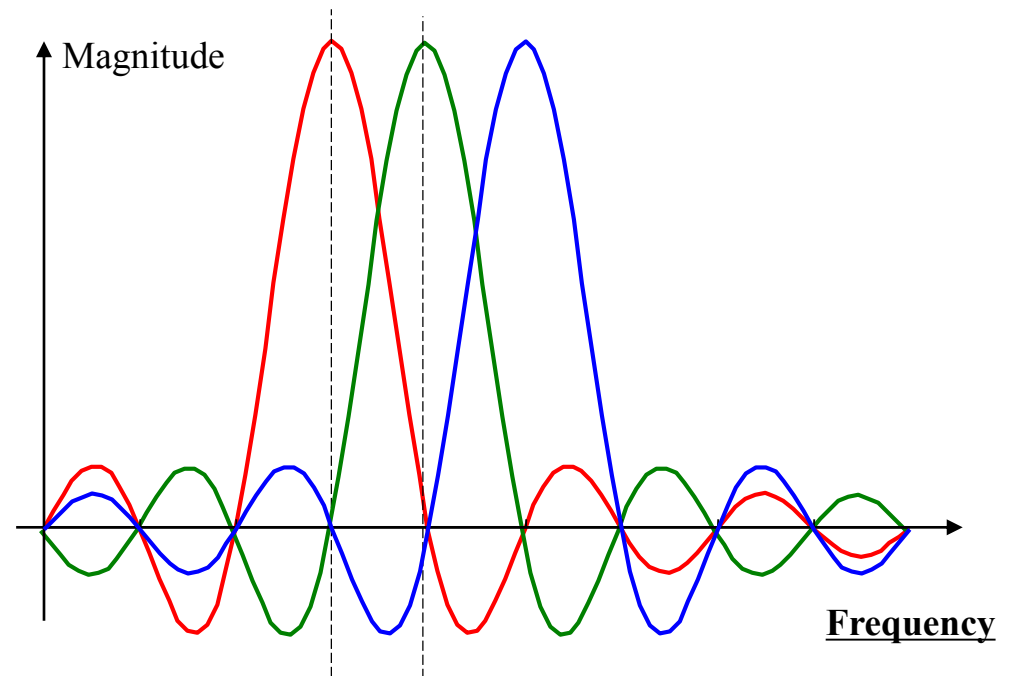
# Orthogonal Frequency Division Multiplexing (OFDM)

- OFDM uses a computational technique known as the Discrete Fourier Transform (DFT)
  - ... which lends itself to a highly efficient implementation commonly known as the Fast Fourier Transform (FFT).
  - The FFT (and its inverse, the IFFT) are able to create a multitude of orthogonal subcarriers ***using just a single radio.***



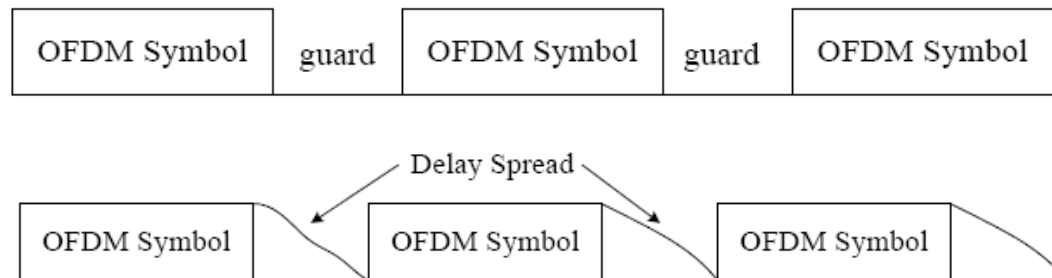
## Spectrum of the Modulated Data Symbols

- Rectangular Window of duration  $T_0$
- Has a sinc-spectrum with zeros at  $1/T_0$
- Other carriers are put in these zeros
- → sub-carriers are orthogonal



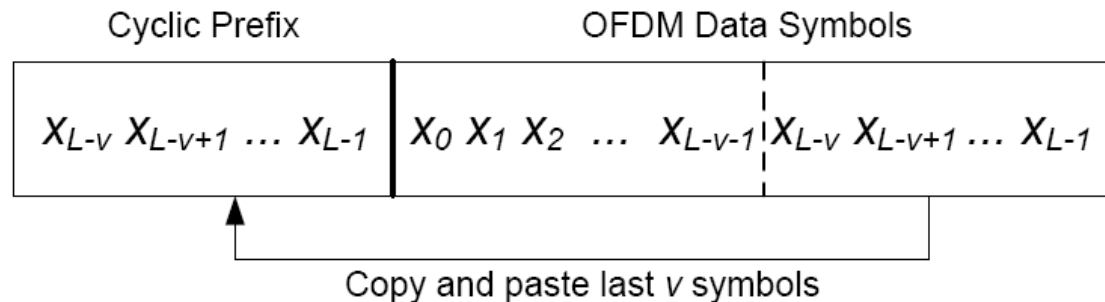
## OFDM Symbols

- Group ***L data symbols*** into a block known as an ***OFDM symbol***.
  - An OFDM symbol lasts for a duration of  $T$  seconds, where  $T = LT_s$ .
  - Guard period  $>$  delay spread
  - OFDM transmissions allow ISI *within* an OFDM symbol, but by including a sufficiently large guard band, it is possible to guarantee that there is no interference *between* subsequent OFDM symbols.
- The next task is to attempt to remove the ISI *within* each OFDM symbol



## Cyclic Prefix: Eliminate intra-symbol interference!

- In order for the IFFT/FFT to create an ISI-free channel, the channel must appear to provide a circular convolution
- If a cyclic prefix is added to the transmitted signal, then this creates a signal that appears to be  $x[n]_L$ , and so  $y[n] = x[n] * h[n]$ .



## Cyclic Prefix Cont'd

$$\mathbf{x}_{cp} = \underbrace{[x_{L-v} \ x_{L-v+1} \ \dots \ x_{L-1}]_{\text{Cyclic Prefix}}} \underbrace{[x_0 \ x_1 \ \dots \ x_{L-1}]_{\text{Original data}}}. \quad \mathbf{y}_{cp} = \mathbf{h} * \mathbf{x}_{cp}. \quad \mathbf{h} \text{ is a length } v+1 \text{ vector}$$

output  $\mathbf{y}_{cp}$  has  $(L+v)+(v+1)-1 = L+2v$  samples.

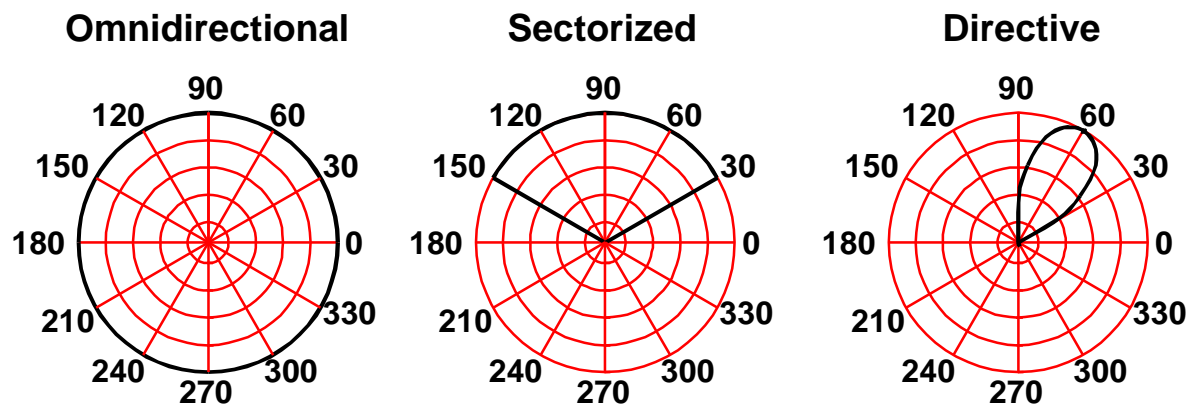
- The first  $v$  samples of  $\mathbf{y}_{cp}$  interference from preceding OFDM symbol => discarded.
- The last  $v$  samples disperse into the subsequent OFDM symbol => discarded.
- This leaves exactly  $L$  samples for the desired output  $\mathbf{y}$ , which is precisely what is required to recover the  $L$  data symbols embedded in  $\mathbf{x}$ .



## Antenna Solutions

Goal: Reduce (or eliminate) delay spread

- Distributed Antenna System
- Very Small Cells  $\Rightarrow$  antenna in every room/ street corner
- Sectorization
- Directive Antennas/Beam Steering



# Summary of Countermeasures for Wireless Channel Impairments

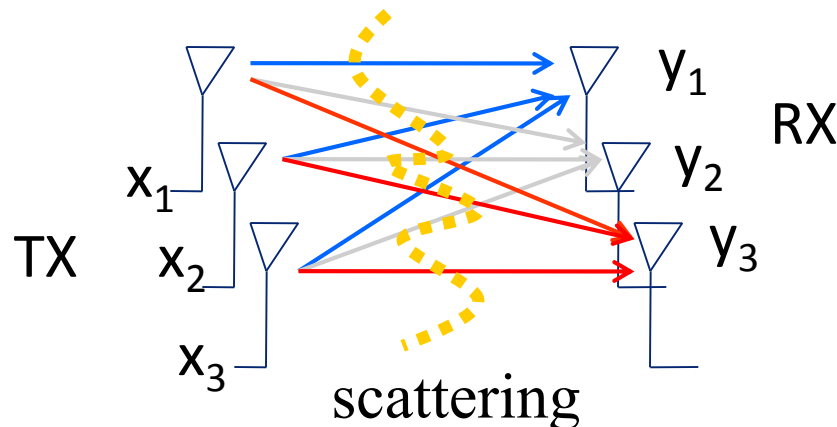
- Diversity
- Coding and Interleaving
- Adaptive Techniques
- Equalization
- Spread Spectrum
- Multicarrier
- Antenna Solutions

⇒ These techniques can be combined.

# Multi-Antenna Techniques

# Multiple-Input Multiple-Output (MIMO)

- Expanding resources in space dimension
  - key idea: different propagation path for each signal from different transmit antennas



$$y_1 = h_{11}x_1 + h_{12}x_2 + h_{13}x_3$$

$$y_2 = h_{21}x_1 + h_{22}x_2 + h_{23}x_3$$

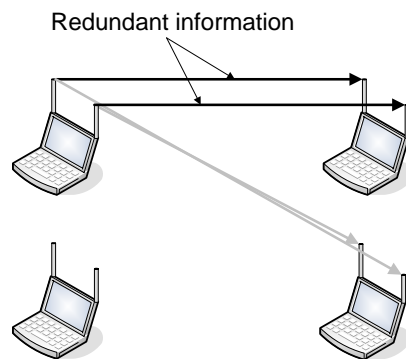
$$y_3 = h_{31}x_1 + h_{32}x_2 + h_{33}x_3$$

matrix form:  $\mathbf{y} = \mathbf{H}\mathbf{x}$

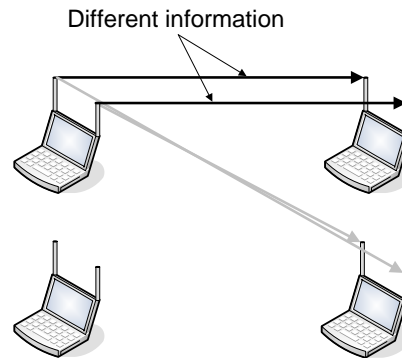
## MIMO Leverages

- **Array gain**
  - by combining multiple signals
- **Diversity**
  - Transmitting same information redundantly
  - Usually in a form of space-time (block) coding
- **Spatial multiplexing/Spatial multiple access**
  - Transmitting different info, creating multiple spatial streams to one or several users
- **Interference cancellation**
  - Two methods
    - Decoding and discarding signals not destined to oneself
    - Using spatial streams which are orthogonal to each other
  - Can be seen as one method of spatial multiplexing

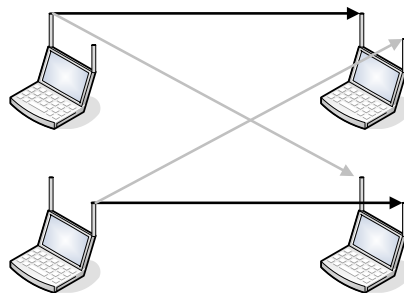
# What Can We Do with MIMO?



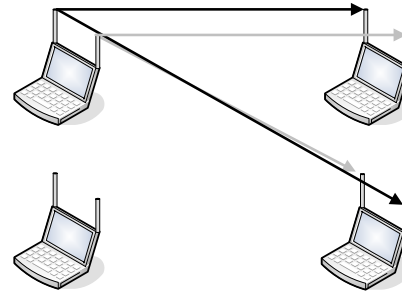
(a) Diversity (STC)



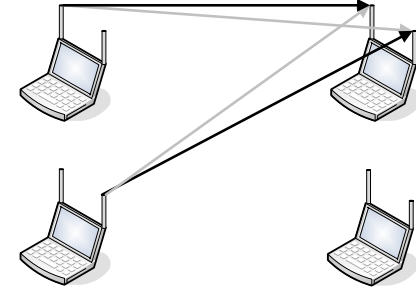
(b) Point-to-point spatial multiplexing



(c) Concurrent transmission by interference cancellation



(d) Multi-user MIMO - MIMO broadcast



(e) Multi-user MIMO - MIMO multiple access

## Summary

- Mitigating the wireless channel impairments
  - **Equalization**: Compensate the channel response
  - **Spread spectrum**: Utilize frequency diversity
  - **Multicarrier modulation and OFDM**: Adapt to frequency response
  - **Antenna solutions**: Spatially direct RF signal
- Multi-antenna techniques
  - Interference rejection
  - Spatial reuse to boost performance