

**Lecture notes for SSY150: Multimedia and video communications**

## **End-to-end performance optimization:**

### **Cross-layer design and Joint source-channel coding**

#### **Mathematical formulation**

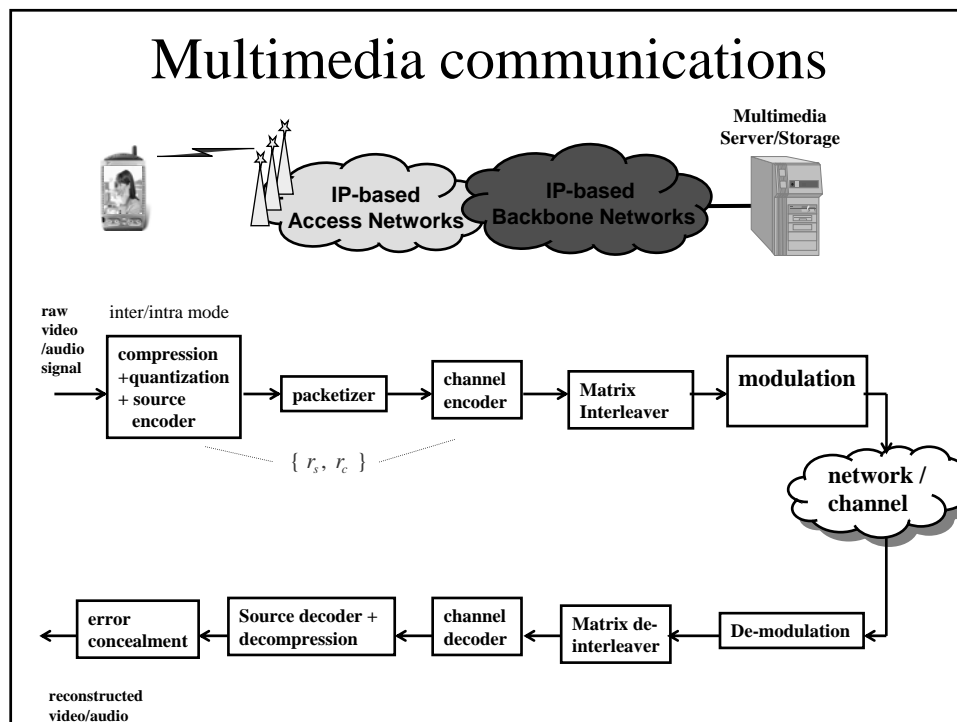
**(lectures 10)**

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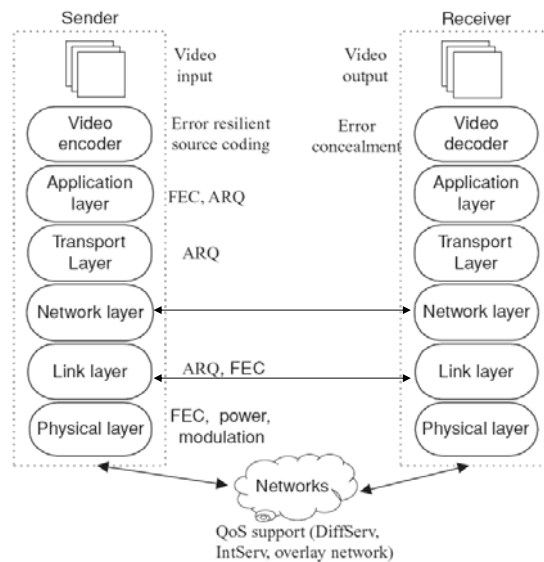
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# 1. End-to-end video communication system and adjustable parameters: revisit



## Adjustable parameters related to error control and rate control



**Figure:**  
components that error and rate control can be applied for improving end-end performance

## 2. Joint source and channel coding for end-to-end video optimization

## The mathematical formulation: (using the rate constraint)

Let: source coding parameters:  $\mathbf{S}=\{s_1 \cdots s_M\}$   
channel coding parameters:  $\mathbf{C}=\{c_1 \cdots c_M\}$

M packets in each frame/ group of frames

Let: the bit rate constraint for an image frame:  $R_0$

The criterion:

minimize the total expected distortion: $\min_{s \in \mathbf{S}, c \in \mathbf{C}} E[ D(s, c) ]$ subject to the rate constraint: $R(s, c) \leq R_0$	(A)
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## Constrained optimization and Lagrange multiplies

minimize the total expected distortion: $\min_{s \in \mathbf{S}, c \in \mathbf{C}} E[ D(s, c) ]$ subject to the rate constraint: $R(s, c) \leq R_0$
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Constrained optimization:

Minimize:  $L(s, c, \lambda) = E[D(s, c)] + \lambda[R_0 - R(s, c)]$

$$\Rightarrow (s^*(\lambda), c^*(\lambda)) = \arg \min_{s \in \mathbf{S}, c \in \mathbf{C}} L(s, c, \lambda)$$

where:  $\lambda > 0$  is a Lagrange multiplier

**Another equivalent mathematical formulation  
(using the delay constraint, if the flow-rate is specified)**

Let: The transmission rate (e.g. UDP throughput)  
that the channel/network allows:  $R_T$  (physical limitation)

$$\Rightarrow \text{Transmission delay: } T(s, c) = R(s, c) / R_T$$

$$\Rightarrow \text{maximum delay constraint: } T_0 = R_0 / R_T$$

$$\text{Rate constraint: } R(s, c) \leq R_0 \Leftrightarrow \text{Delay constraint: } T(s, c) \leq T_0$$

The criterion:

minimize the total expected distortion: $\min_{s \in \mathbf{S}, c \in \mathbf{C}} E[ D(s, c) ]$ subject to the delay constraint: $T(s, c) \leq T_0$	<b>(B)</b>
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Constrained optimization:

$$\text{Minimize: } L(s, c, \lambda) = E[D(s, c)] + \lambda[T_0 - T(s, c)]$$

$$\Rightarrow (s^*(\lambda), c^*(\lambda)) = \arg \min_{s \in \mathbf{S}, c \in \mathbf{C}} L(s, c, \lambda)$$

### Example 1: Joint source-channel coding with possibility of retransmission

- Assume: up to A frames in the sender's buffer are eligible for retransmission.
- RS codec is used for channel coding:  
There are q different RS coding modes:  $RS(n_i, k)$ ,  $i=1, \dots, q$   
Then:  $C = \{ c_i = k / n_i, i=1 \dots q \}$
- For video source coding:  
 $S = \{ \text{prediction modes for MC (B,P prediction), quantization step size} \}$
- Retransmission parameter of k-th packet in n-th frame:  $\sigma_k^{(n)} \in \{0,1\}$   
retransmission parameter vector for n-th frame:  $\sigma^{(n)} = \{ \sigma_k^{(n)}, k=1, \dots, M \}$   
Parameter vector for retransmission:  $\{ \sigma^{(j)}, j=n-A, \dots, n \}$
- For simplicity, the time delay constraint is  $T_0$  obtained from the rate controller

#### Problem:

Formulate the criterion that minimize the expected distortion.

#### Solution (mathematical formulation):

denote  $\sigma_k^{(n)} = 0$ : no re-transmission for kth packet at nth frame

$$\begin{aligned} \min_{S,C} \sum_{i=0}^A E[D^{(n-i)}] &= \min_{S,C} \left( E[D^{(n)}] + \sum_{i=1}^A E[D^{(n-i)}] \right) \\ &= \min_{S,C} \left( \sum_k E[(1 - \sigma_k^{(n)}) D_k^{(n)}(s, c)] + \sum_{i=1}^A \sum_k E[\sigma_k^{(n-i)} D_k^{(n-i)}(s, c)] \right) \\ \text{s.t.:} \quad &\sum_{i=1}^A \sum_k \sigma_k^{(n-i)} T_k^{(n-i)} + \sum_k T_k^{(n)} \leq T_0 \end{aligned}$$

(where  $T_k^{(j)}$  Denotes the k-th packet delay at j-th frame)

$$L(S, C, \lambda) =$$

$$\sum_k E \left[ (1 - \sigma_k^{(n)}) D_k^{(n)}(s, c) \right] + \sum_{i=1}^A \sum_k E \left[ \sigma_k^{(n-i)} D_k^{(n-i)}(s, c) \right] \\ + \lambda \left[ T_0 - \sum_{i=1}^A \sum_k \sigma_k^{(n-i)} T_k^{(n-i)} - \sum_k T_k^{(n)} \right]$$

$$\min_{S, C, \lambda} L(S, C, \lambda), \quad \lambda > 0$$

### 3. Resource-distortion optimization for end-to-end video optimization

More general: Joint design of error-resilient source coding, cross-layer resource allocation, and error concealment.

Let:  $\mathbb{k}_0$  the maximum allowed total cost

$\mathbb{k}$  the set of network adaptation parameters

The criterion:

minimize the total expected distortion:	$\min_{s \in \mathbf{S}, c \in \mathbf{C}} E [D(s, c)]$	(C)
subject to: the delay constraint	$T(s, c) \leq T_0$	
the cost constraint	$\mathbb{k}(s, c) \leq \mathbb{k}_0$	



Constrained optimization:

Minimize:

$$L(s, c, \lambda) = E[D(s, c)] + \lambda_1 [T_0 - T(s, c)] + \lambda_2 [\mathbb{K}_0 - \mathbb{K}(s, c)]$$

$$\Rightarrow (s^*(\lambda), c^*(\lambda)) = \arg \min_{s \in \mathcal{S}, c \in \mathcal{C}} L(s, c, \lambda)$$

## 4. Other ways of formulations: Utility-Cost-Based formulation

### ▪ Define: A Set of Utility Functions (U):

represents: connections, preferences, ...

### ▪ Define A Set of Cost Functions $C = \{C_j, j = 1, \dots, q\}$ :

represents: services

(e.g. flow constraint in network layer, rate constraint in the link layer, mobile power constraint ...)

provider's preferences (fairness to all users, but could be constraints to individual customers)

### ▪ Solution: objective function

Maximize the sum of utility functions :  $\sum_{i,k} U_{ik}$ ;

Subject to constraints of cost functions:  $C_j, j = 1, \dots, q$