Speech Modeling, Analysis, Synthesis & Compression

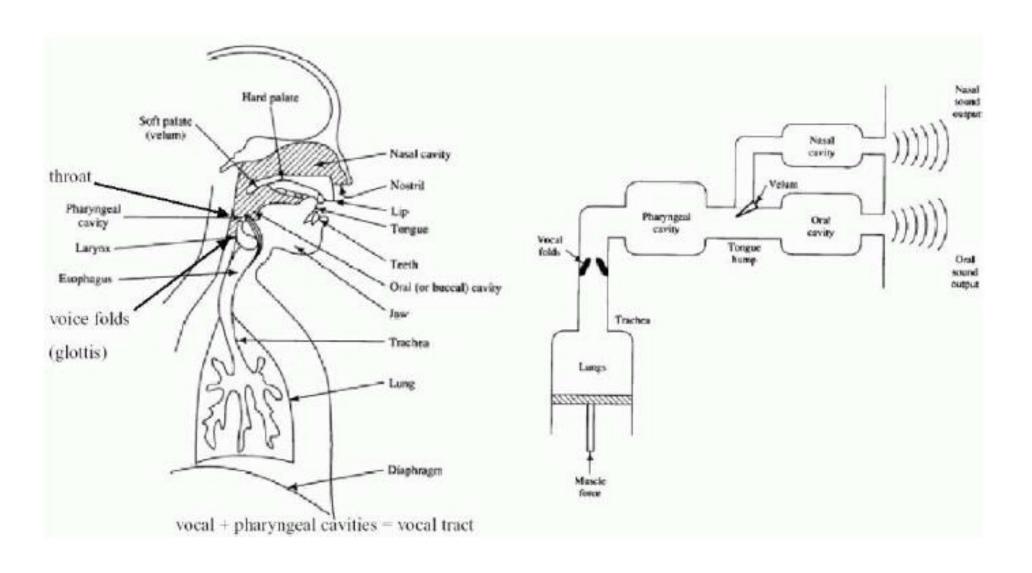
Tutorial for SSY150: Lab 1

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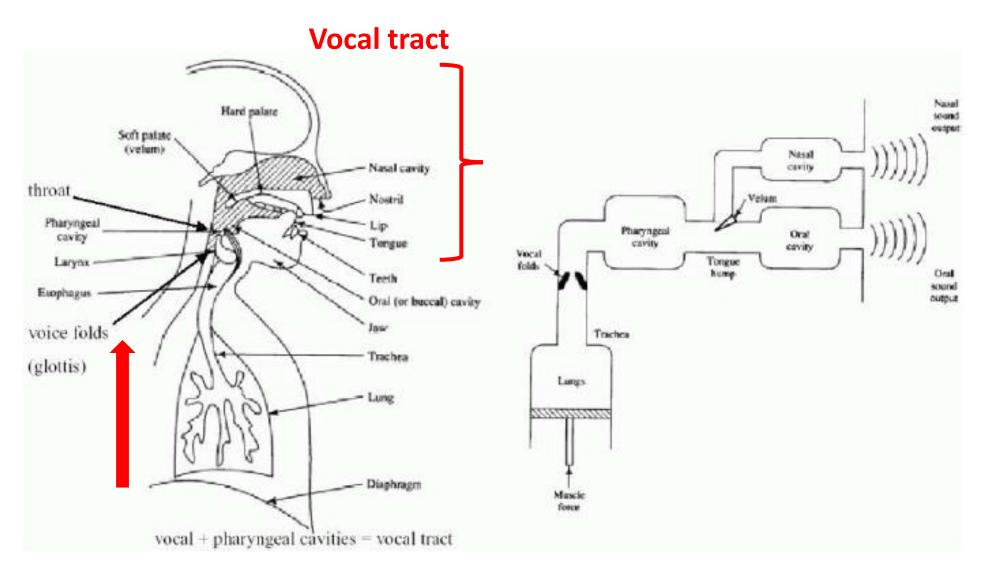
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Mechanism for Human Sound Production



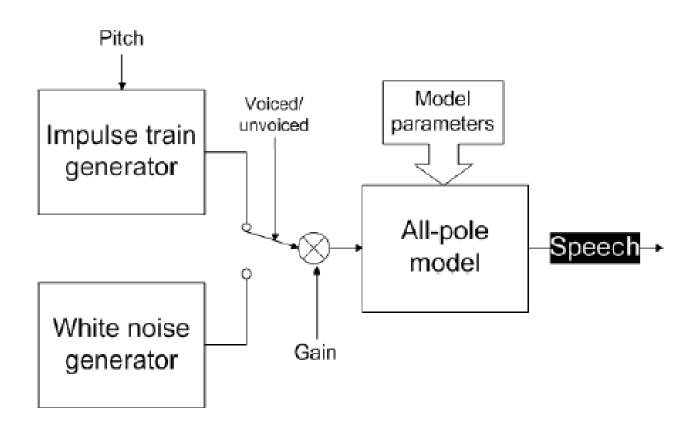
Mechanism for Human Sound Production



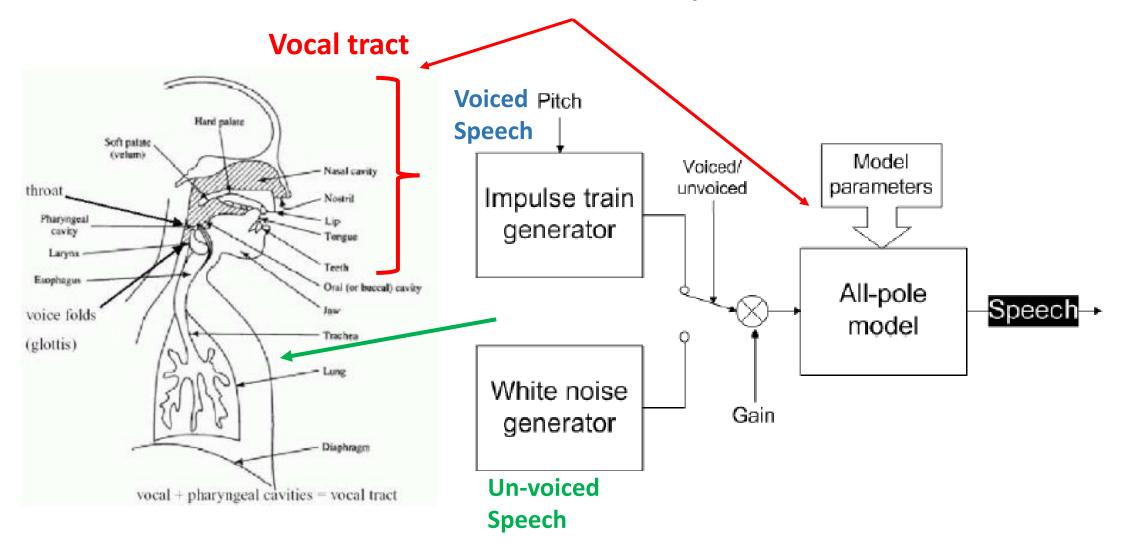
Phonemes

- Phonemes
 - Voiced sound (vowels: a, e, i, o, u)
 - Unvoiced sound (consonants: t, h, p ...)

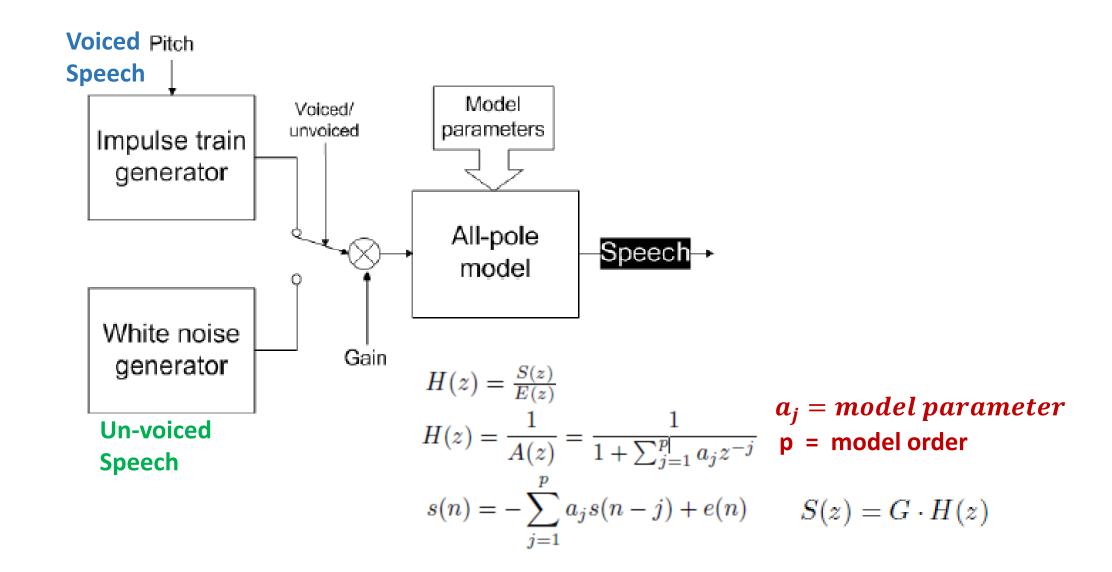
A Mathematical Model for Speech Production



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A Mathematical Model for Speech Production



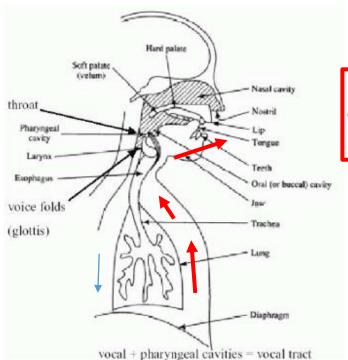
Selecting p

Selecting model order p:

Speech spectrum consists of 3-4 formants (resonant peaks)

Typical choice p = 10

• Computing the residuals e(n) and the variance σ_e^2 (Gain):

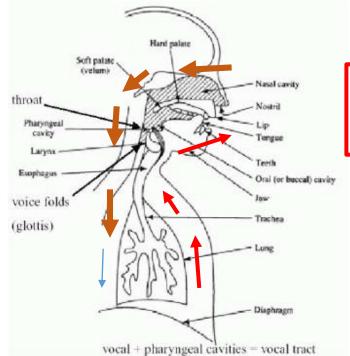


$$s(n) = -\sum_{j=1}^{p} a_j s(n-j) + e(n)$$

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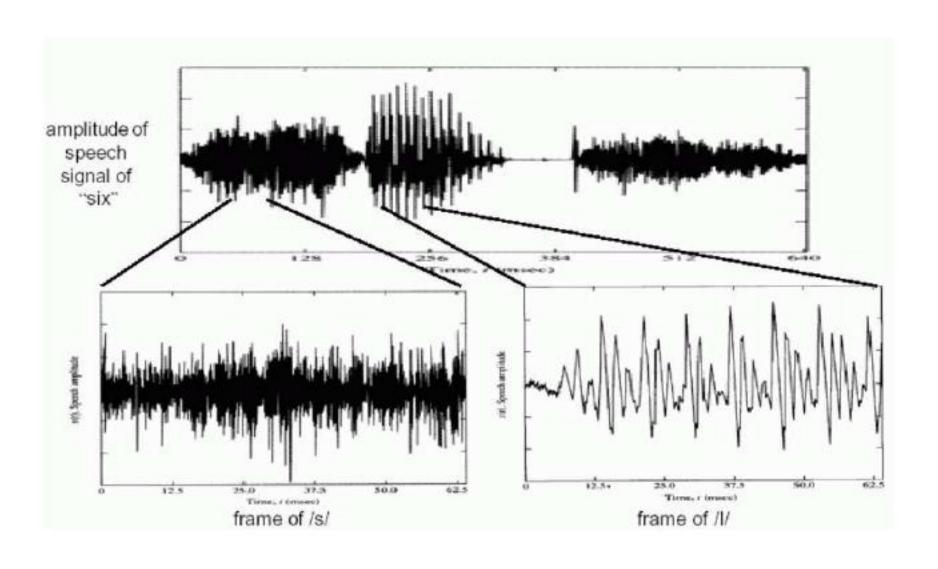
Gain =
$$|\sigma_e|$$

$$\hat{e}(n) = s(n) + \sum_{j=1}^{p} \hat{a}_{j} s(n-j)$$



$$s(n) = -\sum_{j=1}^{p} a_j s(n-j) + e(n)$$

Vocal cord excitation for voiced and unvoiced



Speech Compression:

Non-perceivable loss by human ears.

For a 10-20ms block of speech

Set of parameters for LPC speech model

$$\{a_j \text{ for } j = 1 \dots p = 10, \sigma_e^2, \text{pitch period}\}$$

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If each parameter is encoded using 10-bits, total bits to be transmitted will be 12*10=120 bits

• For direct encoding, first sample at 8kHz that gives 160 samples. Convert to bits 160*8= 1280 bits.

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Non-perceivable loss by human ears.

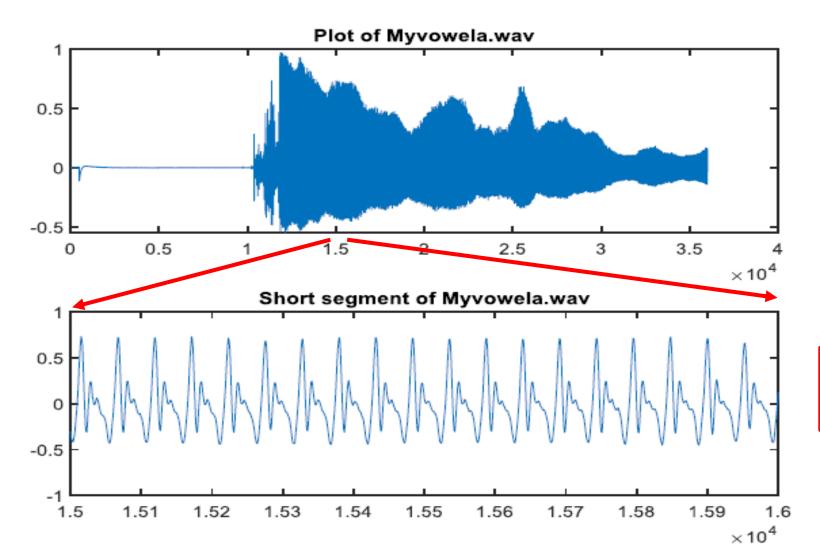
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- LPC gives 10 times compression.

Block based processing of Speech Signal



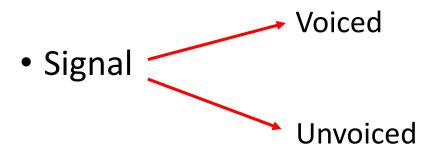
Model a vocal tract by an all pole-filter for each block.

$$\hat{e}(n) = s(n) + \sum_{j=1}^{p} \hat{a}_{j}^{(i)} s(n-j)$$

Re-synthesize the Speech

Use LPC residuals as the input of the filter:

$$\hat{s}(n) = -\sum_{j=1}^{p} \hat{a}_{j}^{(i)} \hat{s}(n-j) + \hat{e}(n)$$



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Methods for automatically estimating pitch periods

Pitch estimation using ACF

$$R_s(\tau) = \sum_{j=(i-1)L+1}^{iL} \hat{e}(j)\hat{e}(j+\tau),$$

Pitch estimation using Cepstrum domain analysis.

$$\mathbf{c}_i = |FFT^{-1}\{log(|FFT(\mathbf{x}_i)|\}|$$

