INF3490/INF449 - Week 2 solutions Representations

September 11, 2018

 \mathbb{P} marks the programming exercises, we strongly recommend using the python programming language for these. Exercises may be added/changed after publishing.

1 Representations

Recall all the representations that have been presented. Which mutation and recombination operators are compatible with which representations?

Answer:

- Binary representation
 - Bit-flip mutation
 - N-point and uniform crossover
- Integer representation
 - Random reset and creep mutation
 - N-point and uniform crossover
- Cardinal/enumerated/symbolic representations
 - Random reset mutation
 - N-point and uniform crossover
- Real-valued/Continuous representation
 - Uniform and Gaussian mutation
 - N-point, discrete uniform and arithmetic crossover
- Permutation representation
 - Swap, insert, scramble and invert mutation
 - Partially mapped, order, cycle and edge crossover
- Tree representation
 - Mutation by random replacement
 - Subtree swap mutation

2 Bit flip mutation

Given the binary chromosome with length 4, calculate the probability that no bits, one bit and more than one bit will be flipped in a bit-flip mutation with $p_m = \frac{1}{4}$.

Answer:

Probability of no mutation:

$$P(0) = \frac{3}{4} \frac{3}{4} \frac{3}{4} \frac{3}{4} = \frac{3^4}{4^4} \approx 32\%$$

Binomial probability:

$$P = \binom{n}{k} p^k (1-p)^{n-k} \tag{1}$$

Binomial coefficient:

$$\binom{n}{k} = \frac{n!}{k!(n-k)!} \tag{2}$$

Where n is number of events, k is number of occurrences wanted and p is the probability of a single event.

In this case we want exactly 1 mutation in 4 events, and the probability is 0.25:

$$n = 4$$

$$k = 1$$

$$p = p_m = 0.25$$

$$P(1) = \binom{4}{1} 0.25^1 (1 - 0.25)^{4-1}$$

$$P(1) = \frac{4!}{1!(4-1)!} 0.25^1 (1 - 0.25)^{4-1}$$

$$P(1) = \frac{4 * 3 * 2}{3 * 2} 0.25^1 (0.75)^3$$

$$P(1) = 4 * 0.25^1 (0.75)^3$$

$$P(1) = 0.75^3 \approx 42\%$$

This makes intuitive sense and we could also arrive at this result without using the general formula. For example, the probability of mutation (yes,no,no,no) is:

$$P(1) = \frac{1}{4} \frac{3}{4} \frac{3}{4} \frac{3}{4}$$
$$P(1) = 0.25 * 0.75^{3}$$

And there are 4 variants, 4 places where the mutation can happen, so:

$$P(1) = 4 * (0.25 * 0.75^3)$$

 $P(1) = 0.75^3 \approx 42\%$

Finally, the probability of more than one mutation:

$$P(2+) = 1 - P(0) - P(1)$$

 $P(2+) \approx 1 - 32\% - 42\%$
 $P(2+) \approx 26\%$

\mathbb{P} 3 Crossover

Given the sequences (2,4,7,1,3,6,8,9,5) and (5,9,8,6,2,4,1,3,7). Implement these algorithms to create a new pair of solutions:

- a. Partially mapped crossover (PMX).
- b. Order crossover.
- c. Cycle crossover.

Answer:

3.a Partially mapped crossover

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3.a.1 Output
Parents:
[2, 4, 7, 1, 3, 6, 8, 9, 5]
[5, 9, 8, 6, 2, 4, 1, 3, 7]
Children:
[5, 9, 7, 1, 3, 6, 4, 2, 8]
[3, 1, 8, 6, 2, 4, 7, 9, 5]
3.a.2 Source code
#!/usr/bin/env python3
import random
def pmx(a,b, start, stop):
    child = [None]*len(a)
    # Copy a slice from first parent:
    child[start:stop] = a[start:stop]
    # Map the same slice in parent b to child using indices from parent a:
    for ind,x in enumerate(b[start:stop]):
        ind += start
        if x not in child:
            while child[ind] != None:
                ind = b.index(a[ind])
            child[ind] = x
    # Copy over the rest from parent b
    for ind,x in enumerate(child):
        if x == None:
            child[ind] = b[ind]
    return child
def pmx_pair(a,b):
   half = len(a) // 2
   start = random.randint(0, len(a)-half)
    stop = start + half
    return pmx(a,b,start,stop) , pmx(b,a,start,stop)
if __name__ == "__main__":
    a = [2,4,7,1,3,6,8,9,5]
   b = [5,9,8,6,2,4,1,3,7]
    c,d = pmx_pair(a,b)
    print("Parents:")
    print(a)
    print(b)
    print("Children:")
    print(c)
    print(d)
```

3.b Order Crossover 3.b.1 Output Parents: [2, 4, 7, 1, 3, 6, 8, 9, 5] [5, 9, 8, 6, 2, 4, 1, 3, 7] Children: [9, 2, 4, 1, 3, 6, 8, 7, 5] [7, 3, 8, 6, 2, 4, 1, 9, 5] 3.b.2 Source code #!/usr/bin/env python3 import random def order_xover(a,b, start, stop): child = [None]*len(a) # Copy a slice from first parent: child[start:stop] = a[start:stop] # Fill using order from second parent: $b_ind = stop$ $c_{ind} = stop$ l = len(a)while None in child: if b[b_ind % l] not in child: child[c_ind % l] = b[b_ind % l] $c_{-}ind += 1$ $b_ind += 1$ return child def order_xover_pair(a,b): half = len(a) // 2start = random.randint(0, len(a)-half) stop = start + halfreturn order_xover(a,b,start,stop) , order_xover(b,a,start,stop) if __name__ == "__main__": a = [2,4,7,1,3,6,8,9,5]b = [5,9,8,6,2,4,1,3,7]c,d = order_xover_pair(a,b) print("Parents:") print(a) print(b)

3.c Cycle Crossover

print("Children:")

3.c.1 Output

print(c)
print(d)

```
Parents:
[2, 4, 7, 1, 3, 6, 8, 9, 5]
[5, 9, 8, 6, 2, 4, 1, 3, 7]
```

```
Children:
[2, 4, 7, 1, 3, 6, 8, 9, 5]
[5, 9, 8, 6, 2, 4, 1, 3, 7]
(These 2 parents have just one cycle, so the child will be the same as parent 1).
3.c.2 Source code
#!/usr/bin/env python3
import random
def cycle_xover(a,b):
    child = [None]*len(a)
    while None in child:
        ind = child.index(None)
        indices = []
        values = []
        while ind not in indices:
            val = a[ind]
            indices.append(ind)
            values.append(val)
            ind = a.index(b[ind])
        for ind,val in zip(indices, values):
            child[ind] = val
        a,b = b,a
    return child
def cycle_xover_pair(a,b):
    return cycle_xover(a,b) , cycle_xover(b,a)
if __name__ == "__main__":
    a = [2,4,7,1,3,6,8,9,5]
    b = [5,9,8,6,2,4,1,3,7]
    c,d = cycle_xover_pair(a,b)
    print("Parents:")
    print(a)
    print(b)
    print("Children:")
    print(c)
    print(d)
```

Contact

The exercises are the same as those in the **GitHub repository**. If there are any suggestions to corrections of grammar, language or any additional suggestions, we appreciate all feedback! The TA's can be reached at lonnekes@ifi.uio.no, hermankn@ifi.uio.no, a.s.skage@econ.uio.no or sharanak@ifi.uio.no