# Exercises for Architectures of Supercomputers

1st Exercise, Nov 2, 2023

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- General information about exercises
- Introduction to the Erlangen Regional Computing Center's (RRZE) cluster environment
  - Accounts
  - HPC resources
  - Overview
  - Working with cluster resources
- Reminder: Linux command-line basics
- This week's (short) exercise

#### General information about exercises



- Exercises are not mandatory, but its contents are part of the exam
- Typical exercise schedule
  - Solution to last week's exercise is presented
  - New assignment for the next week is given



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#### Accounts



- All students enrolled in the StudOn course by 6pm on Oct 24 have received an HPC entitlement package in IdM (https://idm.fau.de)
  - If you missed the deadline, chose a group partner that has an account
- Validate you received an account and write down your username
  - Log in at <a href="http://idm.fau.de">http://idm.fau.de</a> using your IdM credentials
  - Go to Profile → Data overview
  - Under Special services → Service package (HPC)



- Usernames: hpcv2/4h hpcv3//h
- By default, your password for the account is the same as your IdM password
  - You can change it by clicking on the three dots next to the server package. (it
    might take a few minutes for the new password to become active)

#### **HPC** Resources



#### For the exercise we will use RRZE's "Woody" and "Meggie" clusters

#### Meggie

- 728 compute nodes
- Dual-socket (i.e., dual processor) Broadwell nodes
- 10 cores per processor, clocked at 2.2 GHz (nominal clock rate)
- 64 GB DDR3-1600 (regular nodes)
- More information available online at <u>https://hpc.fau.de/systems-services/documentation-instructions/clusters/meggie-cluster/</u>

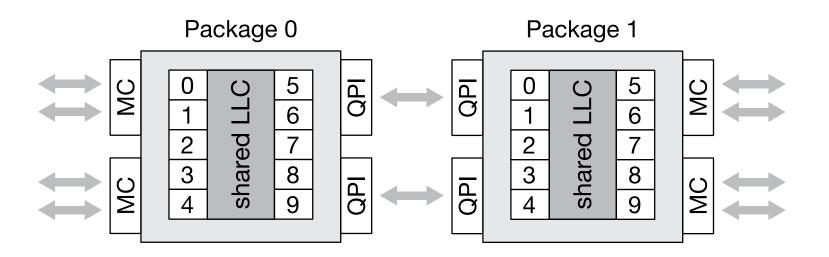
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# Layout of a single "Emmy" compute node



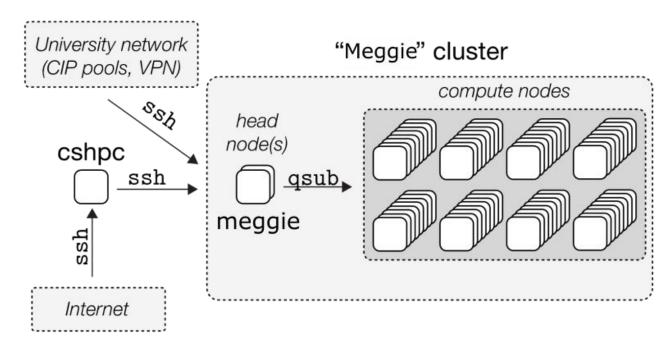
#### Dual-Socket Ivy Bridge-EP nodes

- 2x Xeon E5-2630 v4 chips (CPUs, processors, packages)
- 10 cores, 20 SMT-threads (logical cores) per chip
- CPU clock: 2.2 GHz (nominal), GHz (Turbo mode)
- 64GB DDR3-memory (RAM)



#### Overview



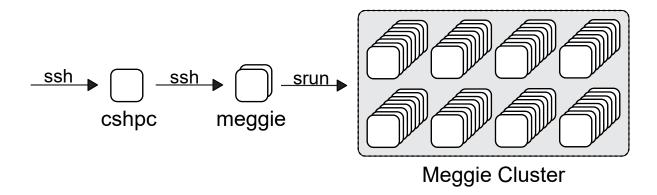


- Access from inside the university's network via head node (meggie.rrze.fau.de)
  - Compute nodes are allocated from the head node
- Access from outside the university's network via indirection (cshpc.rrze.fau.de)

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# Working with cluster resources





- Try to log in to the head node
  - (ssh your\_HPC\_account\_name@cshpc.rrze.fau.de)
  - ssh your\_HPC\_account\_name@meggie.rrze.fau.de

# Working with cluster resources



- Allocate one compute node for one hour
  - srun -p work --time=1:00:00 --ntasks-per-node=1 --cpus-per-task=20
     --nodes=1 --exclusive --constraint=hwperf --cpu-freq=2200000 --pty bash

•	p, partition	Choose node partition (work=default,
	devel=higher priority)	

- time
   The amount of time you want to allocate a node
- ntasks-per-node Maximum number of tasks per node
- cpus-per-task Number of allocated CPU cores per task (for multithreading)
- N,nodes Minimum amount of nodes to be allocated
   exclusive Grants exclusive access to the allocated node
   C,constraint hwperf grants access to hardware performance counters (necessary for
  - running likwid-perfctr), only use when needed
- cpu-freq Sets the allocated CPU cores frequency to requested number, if possible

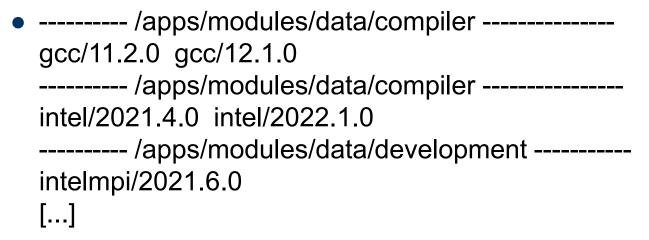
Prepend task ID to output

pty
 Execute task in specified terminal mode

# Module system



 Some software (e.g. compiler) must be explicitly added to the \$PATH meggie1:~\$ module avail gcc intel



 You should be using Intel Compiler 2021.4.0 for the exercise module load intel/2021.4.0

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#### Linux basics: Head node and directories



- Log in to the cluster head node using the secure shell (ssh) and X forwarding
  - Open a terminal in your window manager
     \$ ssh your\_login\_name@meggie.rrze.fau.de
    - When logging into a node via ssh, your default working directory is your \$HOME directory (e.g., /home/hpc/<username>)
- Create working directory
  - Continue using the terminal you used to log into the head node
  - Create a directory for the ArchSup exercise in your \$HOME; e.g.,
     \$ mkdir archsup\_ex\_01
  - Change your current working directory to the newly created one:
     \$ cd archsup\_ex\_01

# Linux basics: Editing files and compiling code



#### Editing your source code

- Skilled users may use terminal versions of their favorite text editor (e.g., vim, emacs, etc.)
- If you require a graphical text editor, make sure to enable X forwarding when establishing your ssh connection using the -Y command-line parameter, and use, e.g., the emacs GUI editor
- You can also write your own ssh-config and/or use local text editors like vscode

#### Compile code

- Make sure to load the Intel C compiler from the module system \$ module load intel/2021.4.0
- Skilled users may create a Makefile and use the make command
- You can compile your code manually using the icc command:
   \$ icc my\_code\_main.c my\_code\_more.c [...] -o my\_binary

# Linux basics: Cluster jobs and running your code Friedrich-Alexander Universität Universität Technische Fakultät

- Note: Do not run the benchmark on the head node!
  - Contention, reproducibility, etc.
- Submit an interactive job to allocate a node
  - On the head node, use the srun command to request a node \$ srun --time=1:00:00 --cpus-per-task=20 --nodes=1 -l
- Run the benchmark
  - If necessary, change to the correct directory
     \$ cd archsup\_ex\_01
  - Run your binary\$ ./my\_binary

# Linux basics: File systems and copying data



- Note that your "HPC homes" on the clusters are not the NFS-exported "CIP-pool" homes. However, your HPC homes are NFS-exported across the entire HPC domain
  - This means that homes are shared across the head and compute nodes of all RRZE clusters
- Copying files between your computer and the HPC domain
  - Copying local files to the HPC home:
     \$ scp path/to/local/file your\_login\_name@emmy.rrze.fau.de:
  - Getting remote files:
    - \$ scp your\_login\_name@emmy.rrze.fau.de:path/to/remote/file \
       path/to/local/file
  - To copy whole directories use: scp -r
  - Make sure to use cshpc when working outside the university network



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# 1st Exercise: Benchmarking skeleton



- Your first program will measure the memory bandwidth (in GB/s) of a function that initializes a dynamically allocated array that contains double-precision floating-point numbers initialized to a value of 1.0
  - 1. The size of the array (in bytes) is passed as a command-line parameter to your program
    - E.g., ./my\_program 1000000 should result in a one-megabyte array
    - Those unfamiliar with the C programming language should start here: <a href="https://ece.uwaterloo.ca/~dwharder/icsrts/C/05/">https://ece.uwaterloo.ca/~dwharder/icsrts/C/05/</a>
  - 2. Dynamically allocate memory
    - Those unfamiliar with the C programming language should begin by familiarizing themselves with the man-pages system
      - E.g., typing \$ man malloc will display the man page for the malloc function, which is used to dynamically allocate memory
  - 3. Initializing the dynamically allocated memory
    - Use a for-loop to traverse and initialize the array
    - Make sure to put the function to initialize the array into a separate

# 1st Exercise: Benchmarking skeleton



- Your first program will measure the memory bandwidth (in GB/s) of a function that initializes a dynamically allocated array that contains double-precision floating-point numbers initialized to a value of 1.0
  - 4. Measure the runtime with the help of the get\_time function provided in StudOn together with the exercise slides
    - Measure the current time (in seconds) before calling the function that initializes the memory
    - Measure the current time (in seconds) after calling the function that initializes the memory
    - Calculate the attained bandwidth by dividing the amount of data transferred during the initialization (in B) by the amount of time it took to initialize the data (in seconds)
  - Output measured bandwidth
    - Convert from B/s to GB/s
    - Output result
    - USE PRAGMA NOVECOR
      - Removed it because with novector small dataset was slower than large one; this is also the case with vector (reason: function-call overhead; BUT

# 1st Exercise: Benchmarking skeleton



- After your code is implemented
  - Measure the attained bandwidth for a one-megabyte and a one-gigabyte array. What do you notice? Do you have an explanation for what you observe?
  - Instead of compiling and linking your function to initialize the memory into an executable, convert it into human-readable assembly and examine the macro instructions. Can you establish a connection between your high-level C code and the assembly/macro instructions?

\$ icc -c -S -masm=intel file\_that\_contains\_init\_function.c

- -c Only create object file, do not link binary
- S Create human-readable assembly
- -masm=intel Use Intel assembly format instead of AT&T format (easier to read in my opinion)
- Assemly will be in file\_that\_contains\_init\_function.s