ASSINGMENT 1

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CLASS MECH AIML

COURSE PROGRAME SOLVING

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Write an algorithm, pseudocode, and flowchart for calculating the sum of all even numbers from 1 to n, where n is entered by the user.

Algorithm

1. Start.
2. Prompt the user to enter a positive integer `n`.
3. Initialize a variable `sum` to 0.
4. Loop through all numbers from 1 to `n`.
    - If the number is even (i.e., divisible by 2), add it to `sum`.

5. After the loop ends, print the value of `sum`.
6. End.

Pseudocode

```
START

  PROMPT "Enter a positive integer (n): "

  READ n

  SET sum = 0


  FOR i FROM 1 TO n DO

IF i MOD 2 = 0 THEN

sum = sum + i

    ENDIF
  ENDFOR


  PRINT "The sum of all even numbers from 1 to", n, "is:", sum

END
```

2. Factorial Using Recursion

Design a pseudocode, algorithm, and flowchart to calculate the factorial of a number using recursion.

Algorithm

1. Start.
2. Define a recursive function `factorial`:
   - If the input number `n` is 0 or 1, return 1 (base case).
   - Otherwise, return `n * factorial(n-1)` (recursive case).
3. Prompt the user to input a positive integer `n`.
4. Call the `factorial` function with the input value `n`.
5. Display the result.
6. End.

Pseudocode

```
FUNCTION factorial(n)
  IF n = 0 OR n = 1 THEN
    RETURN 1
  ELSE
    RETURN n * factorial(n - 1)
  ENDIF
END FUNCTION

START
  PROMPT "Enter a positive integer: "
  READ n
  SET result = factorial(n)
  PRINT "The factorial of", n, "is:",
result END
```

3. Prime Number Check

Write the algorithm, pseudocode, and flowchart to check whether a given number is a prime number or not.

Algorithm

1. Start.
2. Prompt the user to enter a positive integer `n`.
3. If `n` is less than or equal to 1, it is not a prime number.
4. For numbers greater than 1:
   - Initialize a loop to check divisors from 2 to n\sqrt{n}n .
   - If `n` is divisible by any number in this range, it is not a prime number.
5. If no divisors are found, `n` is a prime number.
6. Display the result.
7. End.

Pseudocode

```
START
  PROMPT "Enter a positive integer: "
  READ n

  IF n <= 1 THEN
    PRINT n, "is not a prime number."
    EXIT
  ENDIF

  SET isPrime = TRUE
```

```
  FOR i FROM 2 TO √n DO
    IF n MOD i = 0 THEN
      SET isPrime = FALSE
      BREAK
    ENDIF
  ENDFOR

  IF isPrime THEN
    PRINT n, "is a prime number."
  ELSE
    PRINT n, "is not a prime number."
  ENDIF
END
```

4. Finding the Largest Number in an Array

Create an algorithm, pseudocode, and flowchart for finding the largest number in an array of n elements provided by the user.

Algorithm

1. Start.
2. Prompt the user to enter the size of the array `n`.
3. Prompt the user to enter `n` elements of the array.
4. Initialize a variable `largest` with the value of the first element of the array.
5. Iterate through the array starting from the second element:

    - If the current element is greater than `largest`, update `largest` to the current element.
6. After the loop, `largest` contains the largest value in the array.
7. Display the largest number.
8. End.

Pseudocode

```
START
  PROMPT "Enter the number of elements in the array (n): "
  READ n

  DECLARE array[n]
  PROMPT "Enter the elements of the array: "
  FOR i FROM 1 TO n DO
    READ array[i]
  ENDFOR

  SET largest = array[1]

  FOR i FROM 2 TO n DO
    IF array[i] > largest THEN
```

```
    SET largest = array[i]
  ENDIF
ENDFOR

PRINT "The largest number in the array is:", largest
END
```

5. Simple Interest Calculation

Write an algorithm, pseudocode, and flowchart to calculate simple interest based on the formula SI = (P × R × T) / 100, where P is the principal amount, R is the rate of interest, and T is the time in years.

Algorithm

1. Start.
2. Prompt the user to enter the principal amount `P`.
3. Prompt the user to enter the rate of interest `R`.
4. Prompt the user to enter the time in years `T`.
5. Calculate the simple interest using the formula:
   SI=P×R×T100\text{SI} = \frac{P \times R \times T}{100}SI=100P×R×T
6. Display the calculated simple interest `SI`.
7. End.

Pseudocode

```
START
  PROMPT "Enter the principal amount (P): "
  READ P

  PROMPT "Enter the rate of interest (R): "
  READ R

  PROMPT "Enter the time in years (T): "
  READ T

  SET SI = (P * R * T) / 100

  PRINT "The Simple Interest (SI) is:", SI
END
```

6. Generate Fibonacci Series

Design the algorithm, pseudocode, and flowchart to generate the first n terms of the Fibonacci sequence.

Algorithm

1. Start.
2. Prompt the user to enter the number of terms `n` to generate in the Fibonacci series.
3. If `n` is less than or equal to 0, display an error message and stop.
4. Initialize two variables: ◦ `a = 0` (first term).
    - ◦ `b = 1` (second term).

5. If `n >= 1`, display `a`.
6. If `n >= 2`, display `b`.
7. Use a loop to calculate and display the next terms of the Fibonacci sequence until `n` terms are generated: ◦ Compute `next = a + b`. ◦ Update `a = b` and `b = next`.
    ◦ Display `next`.
8. End.

Pseudocode

```
START
  PROMPT "Enter the number of terms (n): "
  READ n

  IF n <= 0 THEN
    PRINT "Invalid input. Enter a positive
integer."
    EXIT
  ENDIF

  SET a = 0
  SET b = 1

  IF n >= 1 THEN
    PRINT a
  ENDIF

  IF n >= 2 THEN
    PRINT b
  ENDIF
```

```
  FOR i FROM 3 TO n DO
    SET next = a + b
    PRINT next
    SET a = b
    SET b = next
  ENDFOR
END
```

7. Number Guessing Game

Write an algorithm, pseudocode, and flowchart for a number guessing game where the program generates a random number between 1 and 100, and the user has to guess the number with hints provided (e.g., higher/lower).

Algorithm

1. Start.
2. Generate a random number `target` between 1 and 100.
3. Initialize a flag variable `guessed = False`.
4. Repeat until `guessed` is `True`: ◦ Prompt the user to enter a guess. ◦ If the guess is equal to the target:
    - Display "Congratulations! You guessed the number."
    - Set `guessed = True`. ◦ If the guess is less than the target:
    - Display "Too low, try again." ◦ If the guess is greater than the target:

- Display "Too high, try again."

5. End.

Pseudocode

```
START
  SET target = RANDOM(1, 100)
  SET guessed = FALSE

  WHILE guessed = FALSE DO
    PROMPT "Enter your guess (1-100): "
    READ guess

    IF guess = target THEN
      PRINT "Congratulations! You guessed
the number."
      SET guessed = TRUE
    ELSE IF guess < target THEN
      PRINT "Too low, try again."
    ELSE
      PRINT "Too high, try again."
    ENDIF
  ENDWHILE

END
```

8. Temperature Conversion

Develop an algorithm, pseudocode, and flowchart for converting a temperature value from Celsius to Fahrenheit using the formula F = (C × 9/5) + 32.

Algorithm

1. Start.
2. Prompt the user to enter the temperature in Celsius (C).
3. Calculate the temperature in Fahrenheit using the formula:
   F=(C×95)+32F = (C \times \frac{9}{5}) + 32F=(C×59)+32
4. Display the converted temperature in Fahrenheit (F).
5. End.

Pseudocode

```
START
  PROMPT "Enter the temperature in Celsius
(C): "
  READ C

  SET F = (C * 9 / 5) + 32

  PRINT "The temperature in Fahrenheit (F) is:",
F
END
```

9. Count Vowels in a String

Write the algorithm, pseudocode, and flowchart to count the number of vowels in a given string input by the user.

Algorithm

1. Start.
2. Prompt the user to enter a string.

3. Initialize a counter variable `vowelCount = 0`.
4. Loop through each character in the string:
    - Convert the character to lowercase.
    - If the character is a vowel (`'a', 'e', 'i', 'o', 'u'`), increment `vowelCount` by 1.
5. Display the total number of vowels (`vowelCount`).
6. End.

Pseudocode

```
START
  PROMPT "Enter a string: "
  READ inputString

  SET vowelCount = 0
  SET vowels = "aeiou"

  FOR EACH character IN inputString DO
    SET character = LOWERCASE(character)
    IF character IN vowels THEN
      SET vowelCount = vowelCount + 1
    ENDIF
  ENDFOR

  PRINT "The number of vowels in the string is:", vowelCount END
```

10. Find the GCD of Two Numbers

Create an algorithm, pseudocode, and flowchart to find the greatest common divisor (GCD) of two numbers using the Euclidean algorithm.

Algorithm

1. **Input:** Two positive integers, `a` and `b`.
2. **Step 1:** Divide `a` by `b` and find the remainder `r`, i.e., `r = a % b`.
3. **Step 2:** If `r == 0`, then the GCD is `b`. Stop.
4. **Step 3:** Otherwise, set `a = b` and `b = r`, and go back to Step 1.
5. **Output:** The value of `b` when `r == 0` is the GCD.

Pseudocode:

```
Function GCD(a, b):
While b != 0:
r = a % b
        a = b
        b = r
          End
        While
    Return a
End Function
```