



# Pattern Detection, Monte Carlo Simulation & ANN

## Applications in Vertical Two-phase CO<sub>2</sub> Flow

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# Goals & Outline

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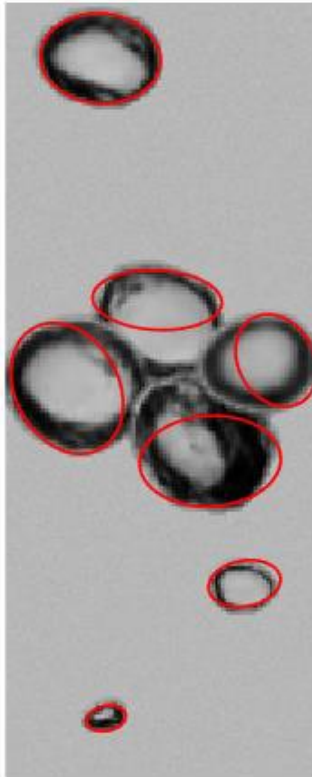
**Main Goal:** Improving the accuracy of void fraction ratio estimations of bubbly flow of vertical two-phase CO<sub>2</sub> flow by using the high speed camera images

## **Outline of the presentation:**

- Improving 2D bubble detection of Shai's pipeline with geometric-based rotation invariant pattern detection algorithms
- Improving 3D reconstruction of bubbles with Monte Carlo simulations and ANN (artificial neural networks)
- Further Ideas for the future analyses of different flow regimes and experimental setup

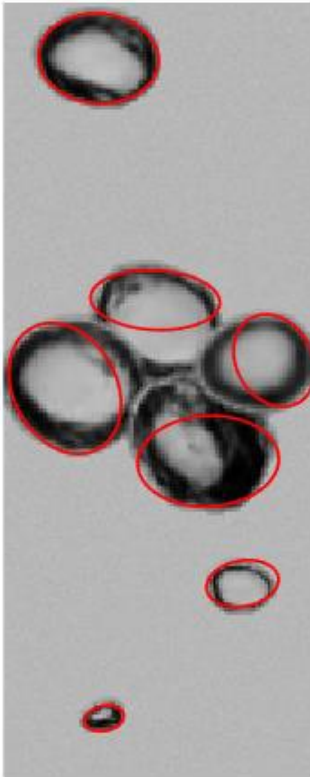
# Why Rotation Invariant Bubble Detection?

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Standard ellipse fitting algorithm  
finds an ellipse that minimizes  
vertical mean square error (MSE)

# Algebraic Error vs. Geometric Error

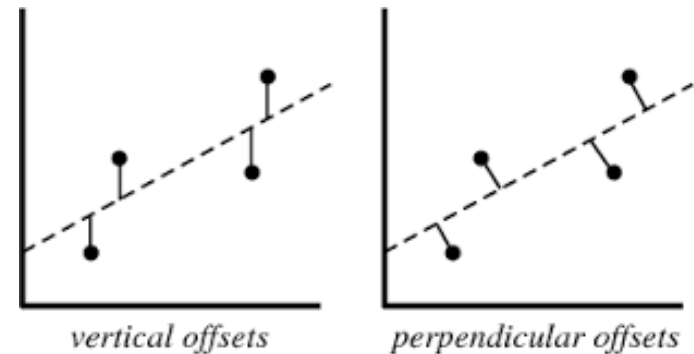


Fitting Algorithms finds the curve that minimizes MSE

i.e.

$$\min_{\text{curve}} \frac{1}{n} \sum_{i=1}^n \text{Error}_i^2$$

Defining algebraic error vs. geometric error



Standard ellipse fitting algorithm finds an ellipse that minimizes vertical MSE

# Taubin's Method for Implicit Quadrics

2D Implicit Quadric Equation  $[c_0 \quad c_1 \quad c_2 \quad c_3 \quad c_4 \quad c_5] \begin{bmatrix} 1 \\ x \\ y \\ x^2 \\ xy \\ y^2 \end{bmatrix} = \underline{\mathbf{c}}^T \underline{\mathbf{X}} = \mathbf{f}(\mathbf{x}, \mathbf{y}) = 0$

Ellipse condition:  $c_4^2 - 4 \cdot c_3 \cdot c_5 < 0$

$$\lambda = d^2 \approx \frac{f(x, y)^2}{\|\nabla f(x, y)\|^2} = \frac{\underline{\mathbf{c}}^T \underline{\mathbf{M}} \underline{\mathbf{c}}}{\underline{\mathbf{c}}^T \underline{\mathbf{N}} \underline{\mathbf{c}}}$$

$\lambda :=$  Geometric MSE

$d :=$  Geometric RMSE

Taubin 1991 - Estimation of Planar Curves, Surfaces, and Nonplanar Space Curves Defined by Implicit Equations

# Taubin's Method for Implicit Quadrics

$$\underline{\underline{M}}_{6 \times 6} := \frac{1}{n} \sum_{i=1}^n \underline{\underline{X}}_i \underline{\underline{X}}_i^T = \frac{1}{n} \sum_{i=1}^n \begin{bmatrix} 1 \\ x_i \\ y_i \\ x_i^2 \\ x_i y_i \\ y_i^2 \end{bmatrix} [1 \quad x_i \quad y_i \quad x_i^2 \quad x_i y_i \quad y_i^2]$$

$$\underline{\underline{N}}_{6 \times 6} := \frac{1}{n} \sum_{i=1}^n \underline{\underline{DX}}_i \underline{\underline{DX}}_i^T = \frac{1}{n} \sum_{i=1}^n \begin{bmatrix} 0 & 0 \\ 1 & 0 \\ 0 & 1 \\ 2x_i & 0 \\ y_i & x_i \\ 0 & 2y_i \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 & 2x_i & y_i & 0 \\ 0 & 0 & 1 & 0 & x_i & 2y_i \end{bmatrix}$$

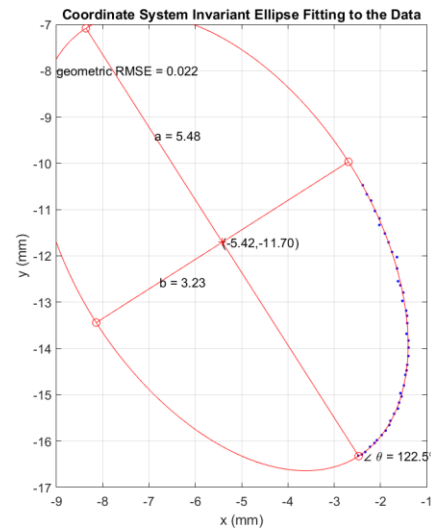
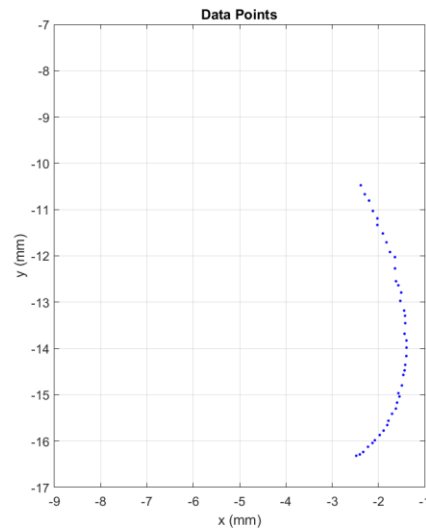
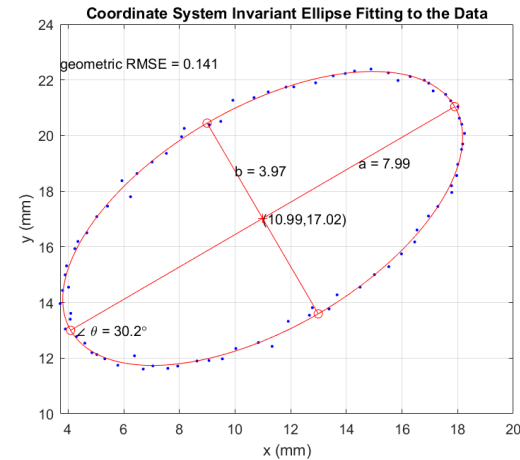
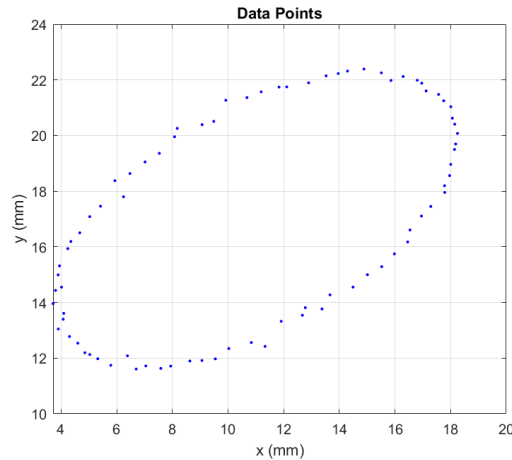
Generalized Eigenvalue Problem

$$\underline{\underline{M}} \underline{\underline{c}} = \lambda \underline{\underline{N}} \underline{\underline{c}}$$

There are 6 eigenvalue  $\lambda$ :

- $\lambda_{min}$  is the Geometric MSE
- Corresponding eigenvector  $\underline{\underline{c}}$  to  $\lambda_{min}$  are the coefficients of the optimal ellipse

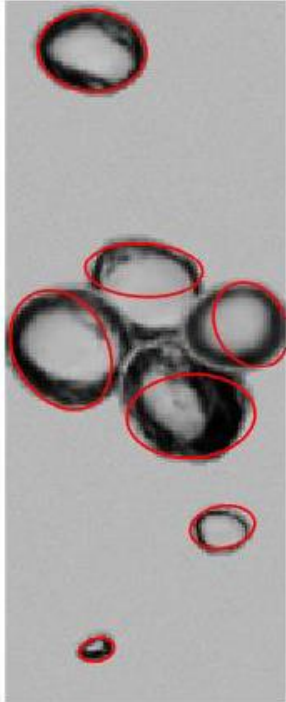
# Results with Synthetic Data



Results of Fitting Rotation Invariant Ellipse to the synthetic Data

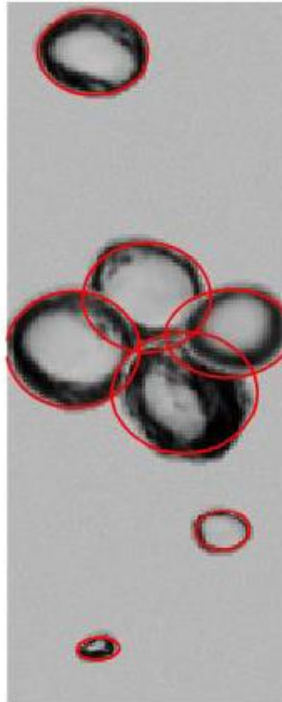
# Rotation Invariant Bubble Detection Results

Before



(a)

After



(b)

- traditional ellipse fitting algorithm minimizes the total vertical error
- my implementation minimizes the orthogonal/ geometric error

Bubble detection pipeline result (a) with regionprops (standard ellipse fitting of MATLAB) and (b) with geometric ellipse fitting implementation



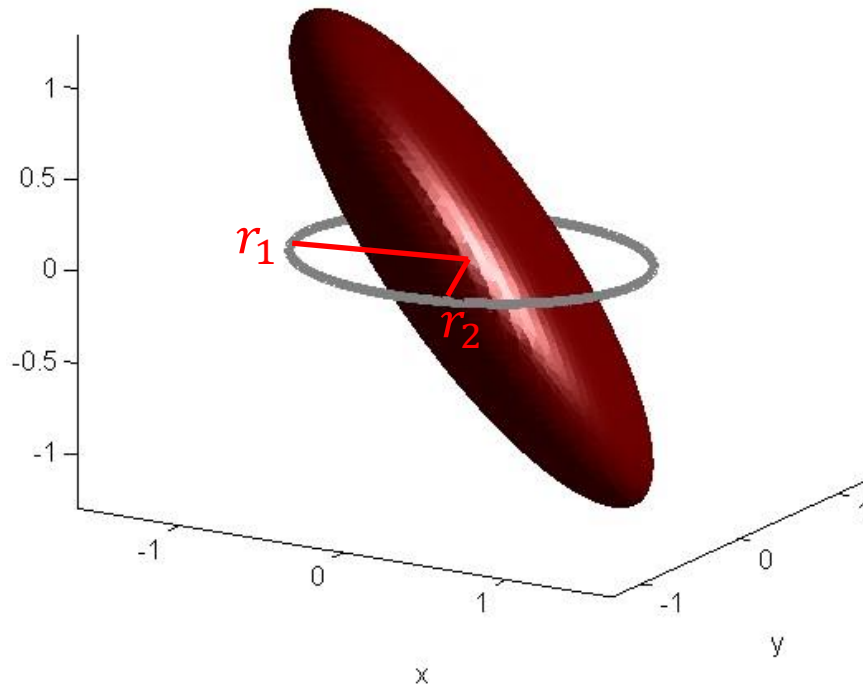
# From 2D Images to 3D Bubbles

$$\text{Void fraction ratio} = \frac{1}{\#frames} \sum_{i=1}^{\#frames} \frac{\text{Total volume of the bubbles in frame}_i}{\text{Volume of the inner tube in frame}_i}$$



Two-phase flow image of CO<sub>2</sub> from David's vertical setup at CERN

# How to approximate 3D bubbles statistically?



Ellipsoid semi-axis lengths:  $R_1, R_2, R_3$   
2D projection ellipse major & minor axes:  $r_1, r_2$   
 $R_1 \geq r_1 \geq r_2 \geq R_3$

$$Volume = \frac{4}{3}\pi R_1 R_2 R_3 \approx VolumeApprox(r_1, r_2)$$

- Monte Carlo simulations can be used to create ellipsoids take projections and solve an inverse problem to approximate volume from the projected ellipses
- Similar Monte Carlo Simulations were used from estimating galaxy shapes (Binggeli 1980) to sand grain shapes (Yan et al. 2017)

# Projection of an Ellipsoid

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Ellipsoid equation:  $\frac{x^2}{R_1^2} + \frac{y^2}{R_2^2} + \frac{z^2}{R_3^2} = 1 \Leftrightarrow \underline{\underline{X}}^T \underline{\underline{A}} \underline{\underline{X}} = 1$

$$\text{where } \underline{\underline{X}} := \begin{bmatrix} x \\ y \\ z \end{bmatrix} \text{ and } \underline{\underline{A}} := \begin{bmatrix} R_1^{-2} & 0 & 0 \\ 0 & R_2^{-2} & 0 \\ 0 & 0 & R_3^{-2} \end{bmatrix}$$

# Projection of an Ellipsoid

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Projection along unit projection vector  $\underline{\underline{v}} = \begin{bmatrix} n_x \\ n_y \\ n_z \end{bmatrix}$ :

$$\underline{\underline{X}}^T \underline{\underline{B}} \underline{\underline{X}} = 1$$

$$\text{where } \underline{\underline{B}} := \underline{\underline{A}} - \frac{\underline{\underline{A}} \underline{\underline{v}} \underline{\underline{v}}^T \underline{\underline{A}}}{\underline{\underline{v}}^T \underline{\underline{A}} \underline{\underline{v}}}$$

$$r_k = \frac{1}{\sqrt{\lambda_k}}, k=1,2, \text{ and } \lambda_k \text{ are eigenvalues of } \underline{\underline{B}}$$

# Designing Monte Carlo Simulation

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0.1 to 10 Million ellipsoids with a specific projection vector were generated by

- Choosing characteristic semi-axis length randomly between minimum detectable bubble radius 0.05 mm and inner radius of the tube 4 mm
- Choosing 5 as a maximum aspect ratio of the bubbles (observation from our images)
- Choosing semi-axis lengths randomly in an interval bounded by

```
infR = max(characteristicR/sqrt(maximumAspectRatio=5),  
           minimumDetectableBubbleRadius=0.5)
```

```
supR = min(characteristicR*sqrt(maximumAspectRatio=5),  
           maximumBubbleRadius=4)
```

# Creating Random Unit Projection Vector

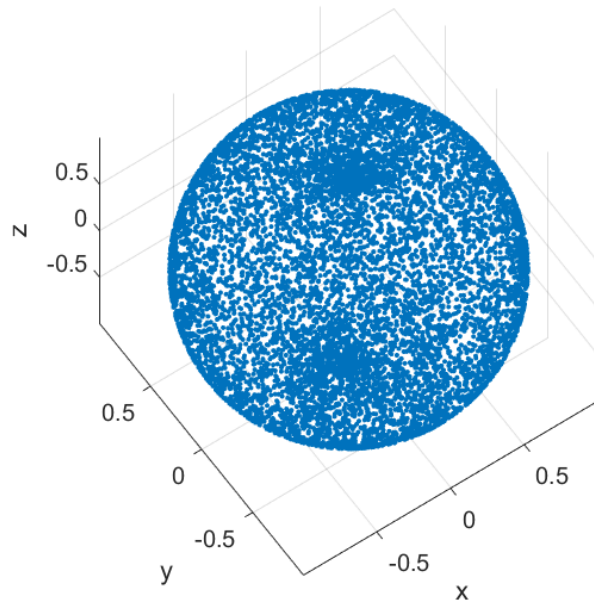
$$n_x = \cos \theta \sin \varphi$$

$$n_y = \sin \theta \sin \varphi$$

$$n_z = \cos \varphi$$

where  $\theta \in [0, 2\pi)$ ,  $\varphi \in [0, \pi)$

If  $\theta$  and  $\varphi$  are uniformly distributed, the unit projection vector would not be random!



# Creating Random Unit Projection Vector

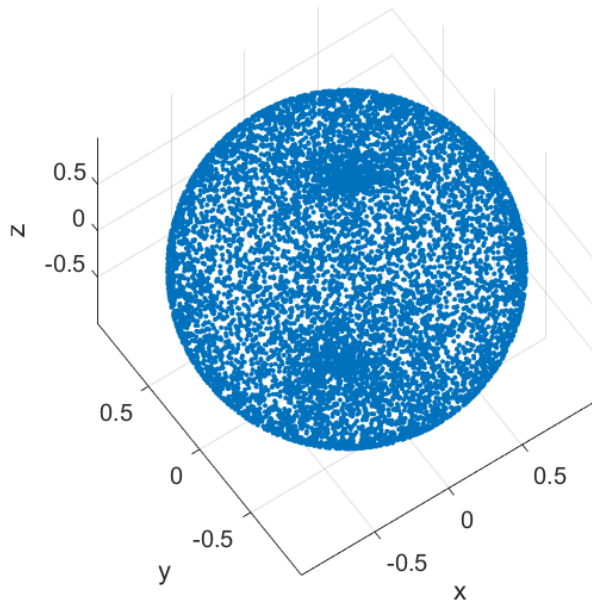
$$n_x = \cos \theta \sin \varphi$$

$$n_y = \sin \theta \sin \varphi$$

$$n_z = \cos \varphi$$

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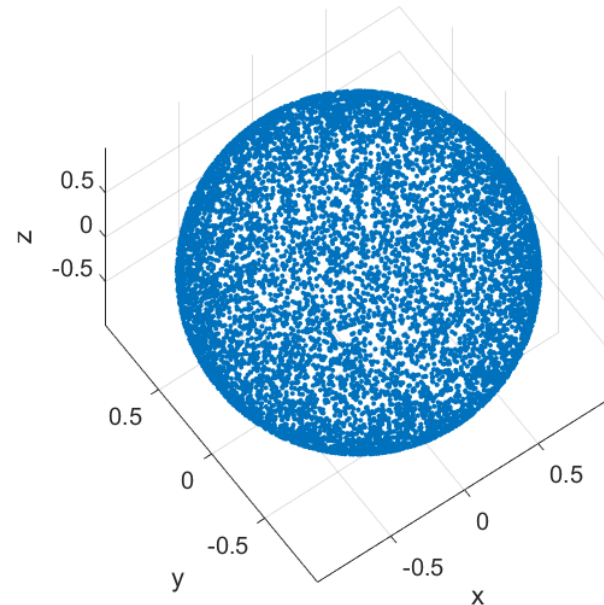
Creating random direction

$$\theta = 2\pi\zeta_1$$

$$\varphi = \arccos(1 - 2\zeta_2)$$

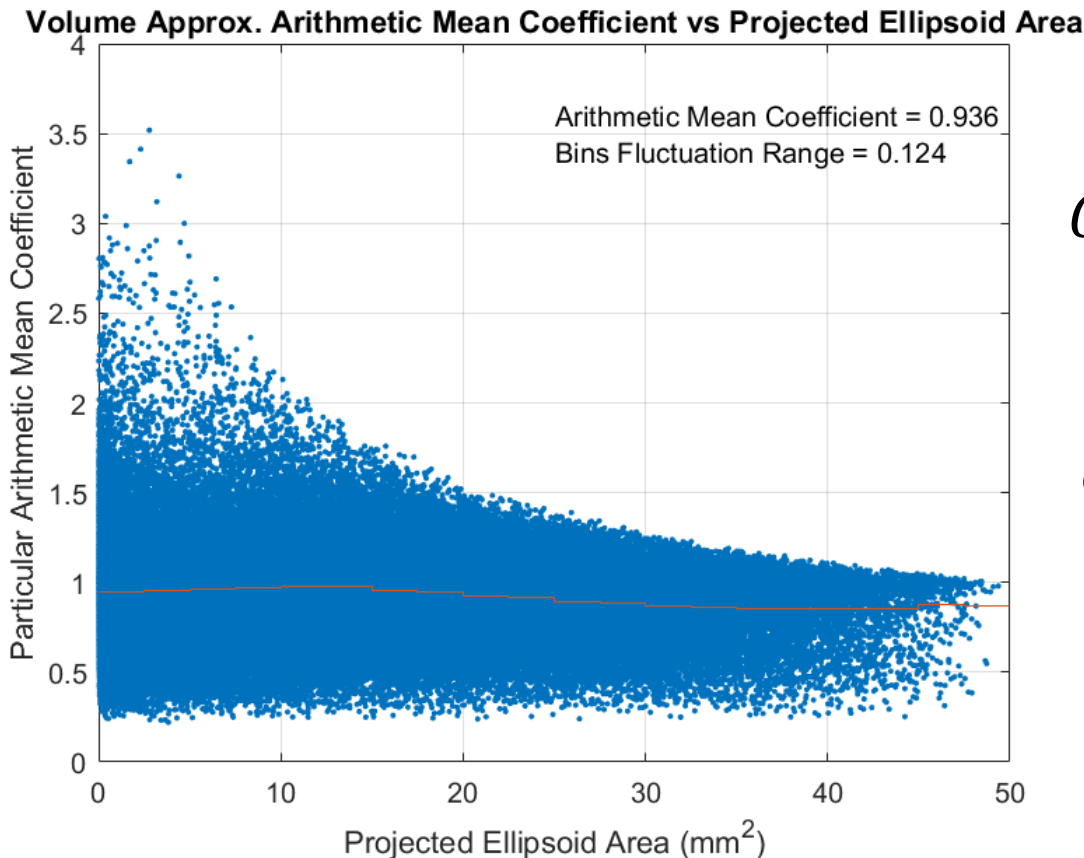
uniformly distributed  
random variables:

$$\zeta_1, \zeta_2 \in [0, 1]$$



# Arithmetic Mean Model with Monte Carlo

$$\text{Mean Volume} \approx \text{MeanVolumeApprox\_Arithmetic}(r_1, r_2)$$
$$\frac{1}{n} \sum_{i=1}^n \frac{4}{3} \pi R_1^i R_2^i R_3^i \approx C_{\text{arithmetic}} \frac{1}{n} \sum_{i=1}^n \frac{4}{3} \pi r_1^i r_2^i \frac{r_1^i + r_2^i}{2}$$



$$C_{\text{arithmetic}} \approx 0.936 \pm 6.6\%$$

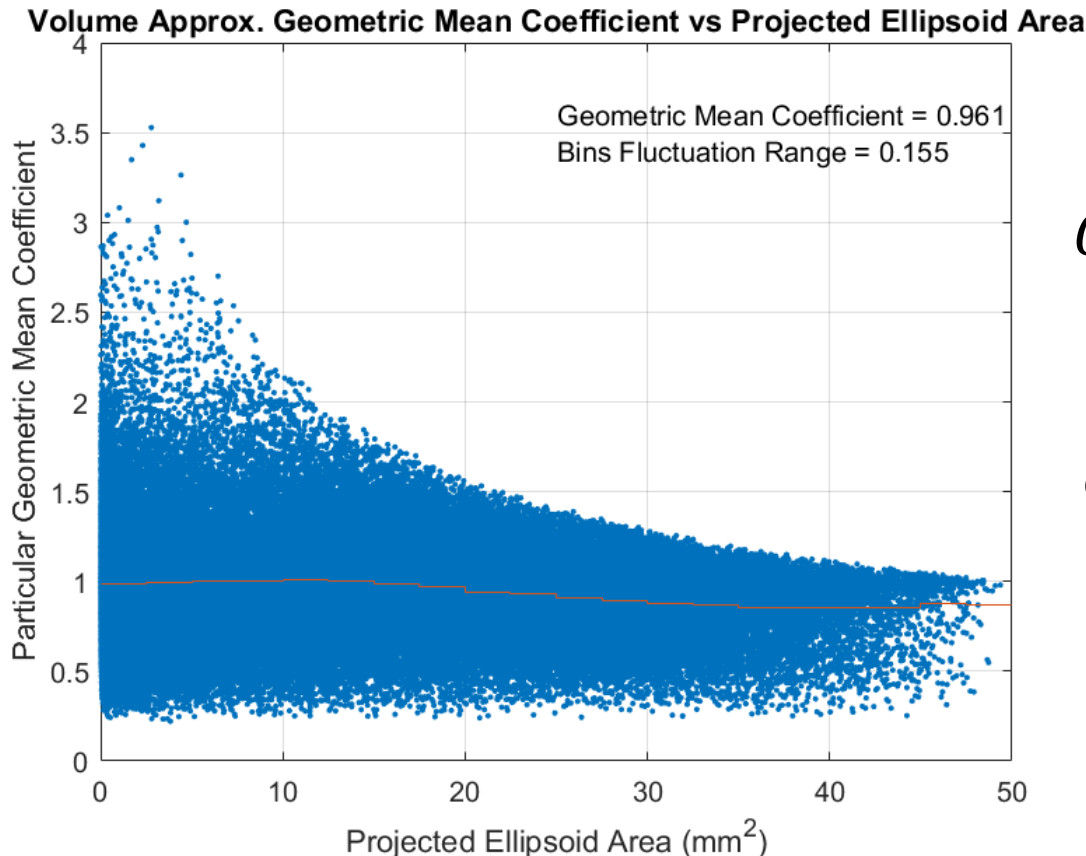
**Blue:**  
coefficient for a single ellipsoid

**Red:**  
mean of the points in 20 bins



# Geometric Mean Model with Monte Carlo

$$\text{Mean Volume} \approx \text{MeanVolumeApprox\_Geometric}(r_1, r_2)$$
$$\frac{1}{n} \sum_{i=1}^n \frac{4}{3} \pi R_1^i R_2^i R_3^i \approx C_{\text{geometric}} \frac{1}{n} \sum_{i=1}^n \frac{4}{3} \pi r_1^i r_2^i \frac{\sqrt{r_1^i r_2^i}}{2}$$



$$C_{\text{geometric}} \approx 0.961 \pm 8.1\%$$

Blue:

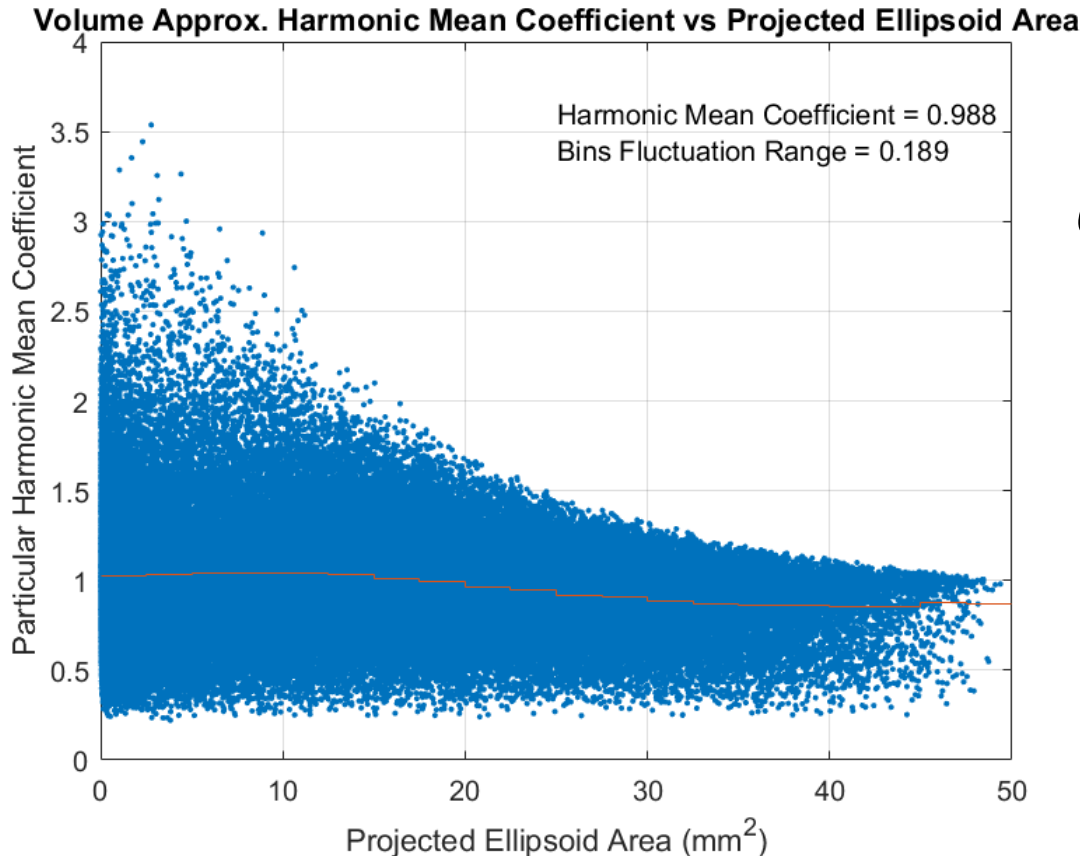
coefficient for a single ellipsoid

Red:

mean of the points in 20 bins

# Harmonic Mean Model with Monte Carlo

$$\text{Mean Volume} \approx \text{MeanVolumeApprox\_Harmonic}(r_1, r_2)$$
$$\frac{1}{n} \sum_{i=1}^n \frac{4}{3} \pi R_1^i R_2^i R_3^i \approx C_{\text{harmonic}} \frac{1}{n} \sum_{i=1}^n \frac{4}{3} \pi r_1^i r_2^i \frac{2r_1^i r_2^i}{r_1^i + r_2^i}$$



$$C_{\text{harmonic}} \approx 0.988 \pm 9.6\%$$

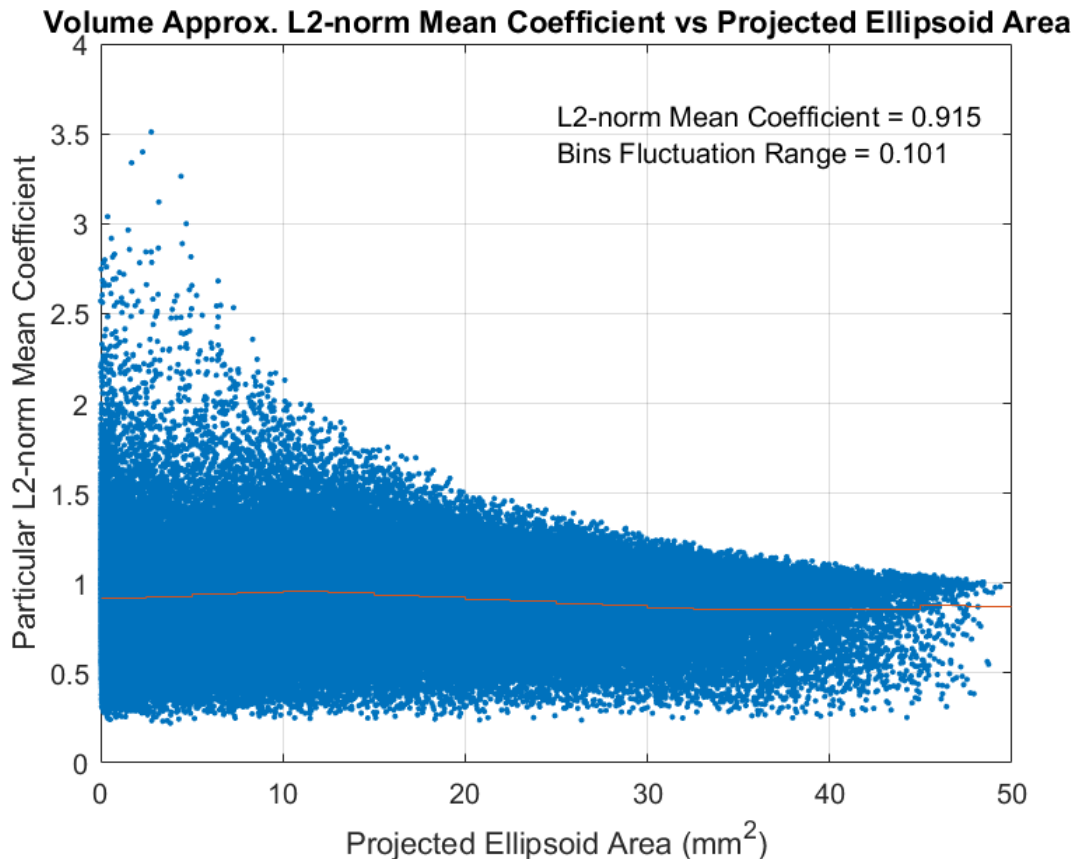
**Blue:**  
coefficient for a single ellipsoid

**Red:**  
mean of the points in 20 bins

# L2 Mean Model with Monte Carlo

$$\text{Mean Volume} \approx \text{MeanVolumeApprox\_L2}(r_1, r_2)$$

$$\frac{1}{n} \sum_{i=1}^n \frac{4}{3} \pi R_1^i R_2^i R_3^i \approx C_{L2} \frac{1}{n} \sum_{i=1}^n \frac{4}{3} \pi r_1^i r_2^i \frac{\sqrt{(r_1^i)^2 + (r_2^i)^2}}{\sqrt{2}}$$



$$C_{L2} = 0.915 \pm 5.2\%$$

Blue:  
coefficient for a single ellipsoid

Red:  
mean of the points in 20 bins

# Most Robust: L2 Mean Model

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*Minimum Bins Fluctuation (L2 Mean Model with  $\pm 5.2\%$ )  $\Leftrightarrow$   
The most robust for changing bubble sizes*

*Mean Volume  $\approx$  MeanVolumeApprox\_L2( $r_1, r_2$ )*

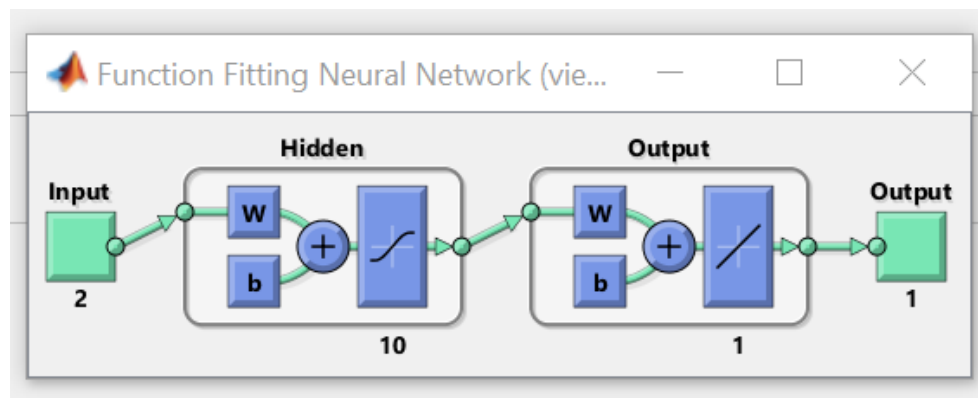
$$\frac{1}{n} \sum_{i=1}^n \frac{4}{3} \pi R_1^i R_2^i R_3^i \approx 0.9143 \frac{1}{n} \sum_{i=1}^n \frac{4}{3} \pi r_1^i r_2^i \frac{\sqrt{(r_1^i)^2 + (r_2^i)^2}}{\sqrt{2}}$$

# Artificial Neural Networks (ANN)

- Training ANN with 2 inputs ( $r_1, r_2$ ) to estimate 1 output (volume) would provide more sophisticated functions and more accurate results
- 10 Million data points, Training with Levenberg-Marquardt Algorithm  
70% training, 15% testing, 15% validation

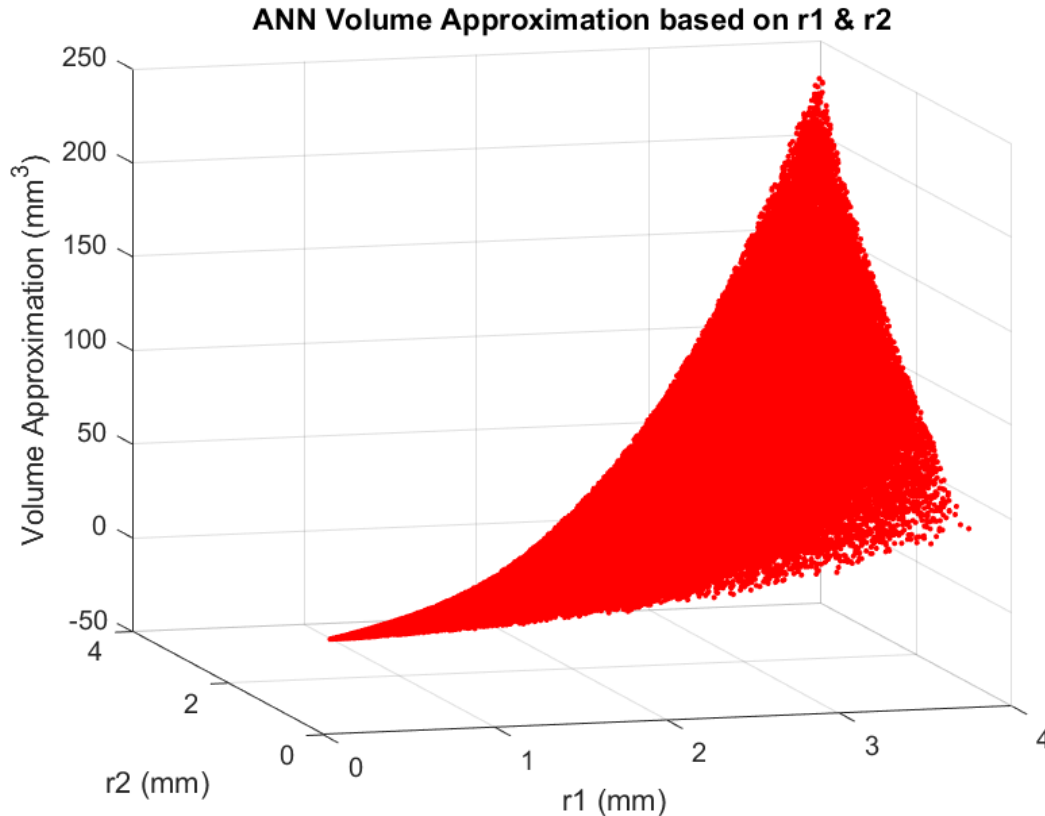
$$Volume \approx VolumeApprox(r_1, r_2)$$

with  $R = 0.9484$  (Regression  $R$  value  $> 0.93$  indicates strong correlation)



MATLAB nftool - Network Architecture

# Artificial Neural Networks (ANN)



100 k data points

L2-norm Error: 0.1462%

ANN Error:  $4.5 \cdot 10^{-4}\%$

ANN will perform significantly better than other models if there are only smaller bubbles or bigger bubbles

As a next step, big dataset of  $(r_1, r_2)$  of high-speed camera images can be used to make Monte Carlo simulation fully data driven

# Outlook: Other Flow Regimes with Median Filter

- Median filter can be used on high-speed camera images to understand flow characteristic
- One can implement classification based on training CNN with median filtered images and Power Spectral Density (PSD)

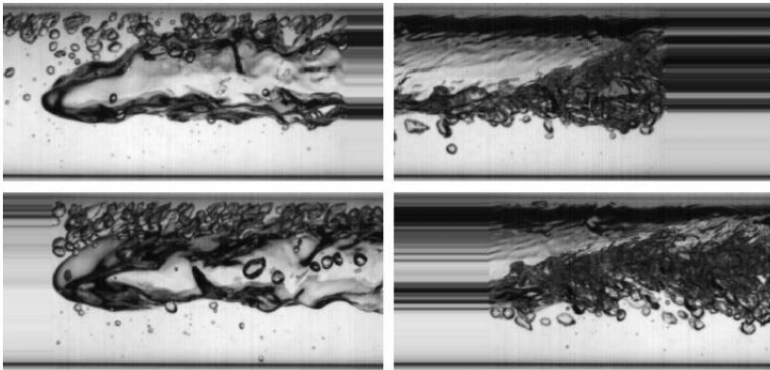


Fig. 7. Bubble noses and tails from top and bottom of Fig. 5 after synchronization and gap filling. The horizontal stripe-like pattern is caused by the replication.

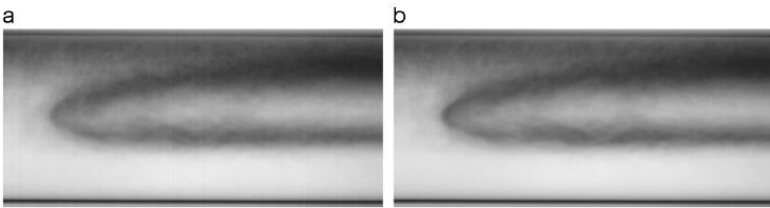


Fig. 8. Mean of 165 pictures of bubble noses after (a)  $\epsilon_1$  and (b)  $\epsilon_2$  synchronizations. We can note that  $\epsilon_2$  synchronization provides a slightly better visual quality, i.e. nose tip is less blurred.

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D.R. Pipa et al. / Flow Measurement and Instrumentation 40 (2014) 64–73

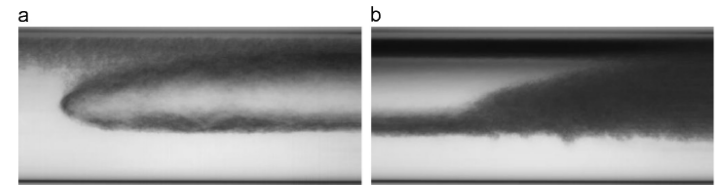


Fig. 9. Median of 165 pictures of bubble nose and tail after  $\epsilon_2$  synchronization.

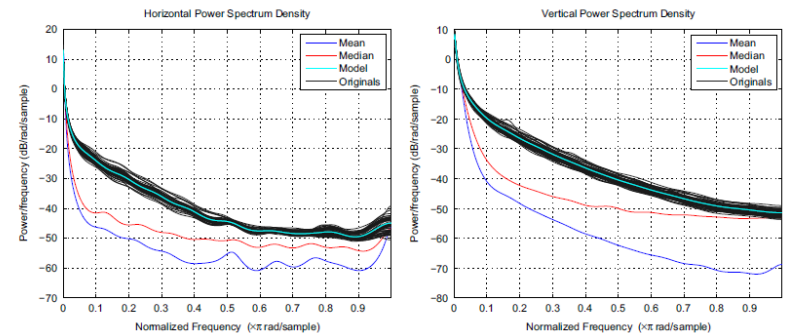


Fig. 10. PSD's of bubble noses. Individual bubble pictures (overlapped gray curves) have much richer frequency content than their mean and median counterparts. "Model" stands for mean PSD.

Ripa et Al. 2014, Typical bubble shape estimation in two-phase flow using inverse problem techniques

# Outlook: Laser Attenuation Technique

$$I = I_0 \times e^{-\mu d}$$

$$I_{norm} = \frac{I - I_l}{I_g - I_l}$$

$$\alpha = \frac{1}{N} \sum_{n=1}^N I_{norm}$$

$I, I_g, I_l$ : Intensities of the laser beams passing through two-phase flow or pure liquid or gas  
 $\alpha$ : Void Fraction Ratio

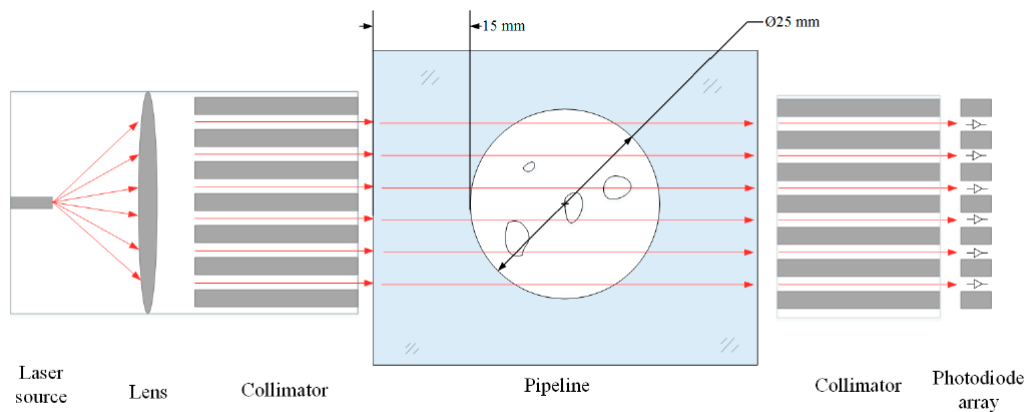


Figure 1. The structure of the sensing configuration.



Figure 5. Photo of the observation window.

Wu et al. 2019, Gas Void Fraction Measurement of Gas-Liquid Two-Phase CO<sub>2</sub> Flow Using Laser Attenuation Technique



# References

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1. Taubin 1991 - Estimation of Planar Curves, Surfaces, and Nonplanar Space Curves Defined by Implicit Equations with Applications to Edge and Range Image Segmentation
2. Binggeli 1980 - On the Intrinsic Shape of Elliptical Galaxies
3. Yan et al. 2017 - Inferring 3D particle size and shape characteristics from projected 2D images Lessons learned from ellipsoids
4. Ripa et Al. 2014, Typical bubble shape estimation in two-phase flow using inverse problem techniques
5. Wu et al. 2019, Gas Void Fraction Measurement of Gas-Liquid Two-Phase CO<sub>2</sub> Flow Using Laser Attenuation Technique

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THANK YOU ALL!