

TAUBIN'S METHOD

Taubin's Method is a way to fit a trivariate implicit quadric function (surface) to set of points. It performs better than least square^(LS) method because error function is related to the geometric distance instead of distance in z-axis. More precisely, Taubin's method uses the exact geometric distance to the first order approximation of the surface.

Let's say that we have n points and we would like to find optimal full quadric i.e. trivariate implicit quadric surface (TIQS) which can be represented by $f(x, y, z) = 0$

$$\Rightarrow f(x, y, z) = c_0 + c_1x + c_2y + c_3z + c_4x^2 + c_5xy + c_6xz + c_7y^2 + c_8yz + c_9z^2 = 0$$

$$\Rightarrow f(x, y, z) = \underbrace{[c_0 \ c_1 \ c_2 \ c_3 \ c_4 \ c_5 \ c_6 \ c_7 \ c_8 \ c_9]}_{\substack{\underline{c}^T := \text{coefficient} \\ \text{vector}}} \underbrace{\begin{bmatrix} 1 \\ x \\ y \\ z \\ x^2 \\ xy \\ xz \\ y^2 \\ yz \\ z^2 \end{bmatrix}}_{\substack{\underline{X} := \text{basis vector}}} = \underline{c}^T \underline{X} = 0 \quad (*)$$

Note that the coefficient vector can be multiplied by any non-zero real number, the equation will still be valid.

In other words $\underline{c}^T \underline{X} = 0 \Rightarrow k \underline{c}^T \underline{X} = 0$ where $k \in \mathbb{R} \setminus \{0\}$

It implies that we will need to use some normalization to create a representative for each coefficient family. This will be explained later.

If the point is not exactly on the surface, which is the case in most of the cases $\text{Eq} (*)$ will not be exactly equal to zero. Let's consider i th point p_i where $i \in \{1, 2, \dots, n\}$ and $p_i = (x_i, y_i, z_i)$

$$f(p_i) = f(x_i, y_i, z_i) = \text{Error}_i = \varepsilon_i$$

→ Error term before normalization.

One can see that the equation can be scaled by scalar k and the error will be scaled with the same k . So, a way to normalize should be found. Taubin's idea is to use $\|\nabla f(p_i)\|$ for normalization. Thus, mean square error (MSE) $\frac{1}{n} \sum_{i=1}^n \varepsilon_i^2 = \frac{1}{n} \sum_{i=1}^n f(p_i)^2$ should be normalized by $\frac{1}{n} \sum_{i=1}^n \|\nabla f(p_i)\|^2$.

claim:

$$d_i^2 \approx \frac{f(p_i)^2}{\|\nabla f(p_i)\|^2}$$

↓
geometric distance
(invariant from \mathcal{C})

Proof: Let's consider First order Taylor Expansion from surface $f(x, y, z)$ to point $P_i = (x_i, y_i, z_i)$

$$f(x_i, y_i, z_i) \approx f(x, y, z) + \underbrace{\frac{\partial f}{\partial x}(x-x_i) + \frac{\partial f}{\partial y}(y-y_i) + \frac{\partial f}{\partial z}(z-z_i)}_{\substack{\text{equation of the surface} \\ \langle \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \rangle \cdot \langle x-x_i, y-y_i, z-z_i \rangle}} + \text{H.O.T.}$$

0 Higher Order Terms are negligible

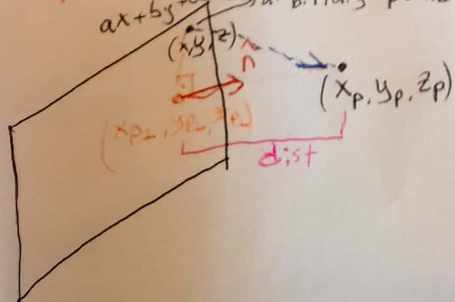
$$\underbrace{\left\langle \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right\rangle}_{\|\nabla f\|} \cdot \underbrace{\langle x-x_i, y-y_i, z-z_i \rangle}_{\|d\|} = \underbrace{\sqrt{(x-x_i)^2 + (y-y_i)^2 + (z-z_i)^2}}_{\|d\|}$$

$$\Rightarrow f^2(x_i, y_i, z_i) \approx (\|\nabla f\| \|d\| \cos \theta)^2 = \|\nabla f\|^2 d_i^2$$

1 since we have orthogonal distance $\nabla f \perp d$

$$\Rightarrow d_i^2 \approx \frac{f^2(p_i)}{\|\nabla f(p_i)\|^2} \quad \text{Q.E.D.}$$

Exercise: Let's find the distance between a point and a plane.



Let's find the distance between a point and a plane. $(\vec{x} - \vec{x}_p) \cdot \hat{n} = 0$ and $|(\vec{x} - \vec{x}_p) \cdot \hat{n}| = \text{dist.} \Rightarrow$

$$|(\vec{x} - \vec{x}_p) \cdot \langle a, b, c \rangle| = \text{dist} \Rightarrow$$

$$\frac{|(ax+by+cz) - (ax_p+by_p+cz_p)|}{\sqrt{a^2+b^2+c^2}} = \text{dist}$$

$$\Rightarrow \text{dist}^2 = \frac{(ax_p+by_p+cz_p+d)^2}{a^2+b^2+c^2} = \frac{f^2(p_i)}{\|\nabla f(p_i)\|^2}$$

$\lambda := d^2 = \frac{\frac{\text{Square of geometric distance}}{1} \sum_{i=1}^n f(p_i)^2}{\frac{1}{n} \sum_{i=1}^n \| \nabla f(p_i) \|^2} = \frac{\frac{1}{n} \sum_{i=1}^n (c^T \bar{x}_i)^2}{\frac{1}{n} \sum_{i=1}^n (c^T D \bar{x}_i)^2} = \frac{\frac{1}{n} \sum_{i=1}^n c^T \bar{x}_i \bar{x}_i^T c}{\frac{1}{n} \sum_{i=1}^n c^T D \bar{x}_i (D \bar{x}_i)^T c}$

\downarrow
 Taubin's Error Metric

$= \frac{c^T \left(\frac{1}{n} \sum_{i=1}^n \bar{x}_i \bar{x}_i^T \right) c}{c^T \left(\frac{1}{n} \sum_{i=1}^n D \bar{x}_i D \bar{x}_i^T \right) c} = \frac{c^T M c}{c^T N c} = \lambda \quad (**)$

\rightarrow derivative, Jacobian matrix

Note that

$$M := \frac{1}{n} \sum_{i=1}^n \bar{x}_i \bar{x}_i^T = \frac{1}{n} \sum_{i=1}^n \begin{bmatrix} 1 \\ x \\ y \\ z \\ x^2 \\ xy \\ xz \\ y^2 \\ yz \\ z^2 \end{bmatrix} \begin{bmatrix} 1 & x & y & z & x^2 & xy & xz & y^2 & yz & z^2 \end{bmatrix}_{10 \times 10}$$

$$N_{10 \times 10} := \frac{1}{n} \sum_{i=1}^n D \bar{x}_i D \bar{x}_i^T = \frac{1}{n} \sum_{i=1}^n \begin{bmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 2x & 0 & 0 \\ y & x & 0 \\ z & 0 & x \\ 0 & 2y & 0 \\ 0 & 0 & y \\ 0 & 0 & 2z \end{bmatrix}_{10 \times 3} \begin{bmatrix} 0 & 1 & 0 & 0 & 2x & y & z & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & x & 0 & 2y & z & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & x & 0 & y & 2z \end{bmatrix}_{3 \times 10}$$

\downarrow
 Jacobian Matrix

We can calculate M and N matrices for any given pointcloud only using by coordinate information. Then, we can calculate coefficient vector c. Let's manipulate Equation (**)

$$\lambda = \frac{c^T M c}{c^T N c} \Leftrightarrow \frac{c^T M c}{c^T N c} = \lambda \Leftrightarrow \frac{c}{c^T} c^T M c = \frac{c}{c^T} \lambda c^T N c$$

$$\Leftrightarrow \boxed{M c = \lambda N c} \quad (***)$$

Note that Equation (***) represents generalized Eigenvale problem. $M_{10 \times 10}$ and $N_{10 \times 10}$ are known matrices, λ is the eigenvalue and c is the eigenvector. The equation has ∞ eigenvalue solutions and ∞ corresponding c eigenvectors. The smallest λ value λ_{min} corresponds Taubin's error metric.

Let's use $\tilde{\lambda}$ for λ_{\min} and \tilde{c} for corresponding eigenvector c . As we have stated before c can be scaled by a scalar. We would like to have a representative of each c family.

claim: the c eigenvector should be normalized by $\sqrt{c^T N c}$ such that $\lambda = d^2 = \frac{1}{n} \sum_{i=1}^n \hat{\xi}^2(p_i) = \frac{1}{n} \sum_{i=1}^n \hat{f}^2(p_i)$ is true. In other words, $\hat{\xi}_i$ is geometric distance approximation for point p_i without any further normalization.

Proof: Define $\hat{c} = \frac{\tilde{c}}{\sqrt{c^T N c}}$ and transpose of the equation

$$\hat{c}^T = \frac{\tilde{c}^T}{\sqrt{c^T N c}} \quad \text{Note that } \sqrt{c^T N c} \text{ is a scalar so the transpose is itself.}$$

Let's implement λ_{\min} or $\tilde{\lambda}$ in Eq (**)

$$\tilde{\lambda} = \frac{c^T M c}{c^T N c} = \frac{c^T}{\sqrt{c^T N c}} M \frac{c}{\sqrt{c^T N c}} = \hat{c}^T M \hat{c} \quad \text{QED}$$