

Env



```
graph BT; A["trifinger_simulation.gym_wrapper.envs.trifinger_reach.TriFingerReach"] --> B[Env]
```

The diagram illustrates a class inheritance relationship. A light gray box at the top is labeled 'Env'. A dark gray box at the bottom contains the text 'trifinger_simulation.gym_wrapper.envs.trifinger_reach.TriFingerReach'. A blue arrow points from the top of the dark gray box to the bottom of the light gray box, indicating that 'TriFingerReach' inherits from 'Env'.

trifinger_simulation.gym
_wrapper.envs.trifinger
_reach.TriFingerReach