Advanced VHDL Verification by combining testing frameworks

VUnit + UVVM + OSVVM

Agenda

Frameworks and tools installation

VUnit integration

Python script review

UVVM integration

Verification component

Custom verification component

OSVVM integration

Constrained random test case

Open discussion

Installing required components

Python - https://www.python.org/downloads/

Git - https://git-scm.com/downloads

Download both installation files and run them as administrator on your system.

We'll use both Python and Git to install subsequent packages



VUnit installation

The easiest way to install is through *pip*

>pip install vunit_hdl

Once installed it can be upgraded with the following command:

>pip install -U vunit_hdl

https://vunit.github.io/installing.html



UVVM installation

Go to https://github.com/OSVVM and download the latest stable version of the package as a zip file.

Once downloaded unpack and copy the folder contents onto a folder named **frameworks/uvvm**



OSVVM installation

Go to https://github.com/OSVVM and download the latest stable version of the package as a zip file.

Once downloaded unpack and copy the folder contents onto a folder named **frameworks/osvvm**

```
import os
                                run.py - VUnit
from vunit import VUnit
vu = VUnit.from argv()
vu.add com()
# UVVM Utility Library
uvvm util lib = vu.add library('uvvm util')
uvvm_util_lib.add source_files('uvvm/uvvm_util/src/*.vhd')
# UVVM Framework library
uvvm vvc framework lib = vu.add library('uvvm vvc framework')
uvvm vvc framework lib.add source files('uvvm/uvvm vvc framework/src/*.vhd')
# UVVM scoreboard is required by the I2C library
bitvis_vip_scoreboard_lib = vu.add_library('bitvis_vip_scoreboard')
bitvis vip scoreboard lib.add source files('uvvm/bitvis vip scoreboard/src/*.vhd'
# UVVM I2C BFM library
bitvis vip i2c lib = vu.add library('bitvis vip i2c')
bitvis vip i2c lib.add source files('uvvm/uvvm vvc framework/src target dependent/*.vhd'
bitvis vip i2c lib.add source files('uvvm/bitvis vip i2c/src/*.vhd')
# OSVVM Librarv
osvvm lib = vu.add library('osvvm')
osvvm lib.add source files('osvvm/*.vhd')
# I2C [DUT] controller Library
i2c_controller_lib = vu.add library('i2c controller lib')
i2c controller lib.add source files('i2c/design/*.vhd')
i2c controller lib.add source files('i2c/testbench/*.vhd')
# Custom VVC component
hakonix vip i2c user lib = vu.add library('hakonix vip i2c user')
hakonix vip i2c user lib.add source files('uvvm/uvvm vvc framework/src target dependent/*.vhd'
hakonix vip i2c user lib.add source files('hakonix vip i2c user/*.vhd')
```



Including Testbenches

This code will check if test benches include the wave.do file, if so it will be loaded

```
# Load testbenches
for tb in i2c_controller_lib.get_test_benches():
    # Load any wave.do files found in the testbench folders when running in GUI mode
    tb_folder = os.path.dirname(tb._test_bench.design_unit.file_name)
    wave_file = os.path.join(tb_folder, 'wave.do')
    if os.path.isfile(wave_file):
        tb.set_sim_option("modelsim.init_file.gui", wave_file)
    # Don't optimize away unused signals when running in GUI mode
    tb.set_sim_option("modelsim.vsim_flags.gui", ["-voptargs=+acc"])
```

Python script output

The script will compile all required data by typing, and create a folder named **vunit_out**

```
(P=5 S=0 F=0 T=5) i2c controller lib.i2c controller tb.constrained random (9.6 seconds)
pass i2c controller lib.i2c controller tb.send 1 byte
                                                           (4.2 seconds)
pass i2c controller lib.i2c controller tb.send 4 bytes (3.5 seconds)
pass i2c controller lib.i2c controller tb.receive 1 byte (3.5 seconds)
pass i2c controller lib.i2c controller tb.receive 4 bytes (3.6 seconds)
pass i2c controller lib.i2c controller tb.constrained random (9.6 seconds)
pass 5 of 5
Total time was 24.4 seconds
Elapsed time was 24.5 seconds
All passed!
```

VUnit setup on the testbench

Import vunit libraries and context

```
-- VUnit
library vunit_lib;
context vunit_lib.vunit_context;
context vunit_lib.com_context;
```

Add the generic for vunit runner_cfg

```
entity i2c_controller_tb is
   generic(runner_cfg : string); -- VUnit
end i2c_controller_tb;
```

Start the test runner object

Create the test case(s) and start the runner

Create test cases by using the if run(testcase_name) elsif(testcase_name) / end if;

```
if run("send_1_byte") then
  log(ID_SEQUENCER, "Send 1 byte - i2c_slave_check + i2c_user_transmit");
  i2c_slave_check(I2C_VVCT, 1, x"CD", "Target expecting to receive 1 byte");
  i2c_user_transmit(I2C_USER_VVCT, 1, x"CD", "Controller sending 1 byte");
elsif run("send_4_bytes") then
  log(ID_SEQUENCER, "Send 4 byte - i2c_slave_check+i2c_user_transmit (overloaded) t_byte_array ");
  i2c_slave_check(I2C_VVCT, 1, t_byte_array'(x"12", x"34", x"56", x"78"), "Target expecting to receive 4
bytes");
  i2c_user_transmit(I2C_USER_VVCT, 1, t_byte_array'(x"12", x"34", x"56", x"78"), "Controller sending 4 bytes");
...
end if;
```

VUnit cleaner

Test cases on this example are: send_1_byte // send_4_bytes // receive_1_byte // receive_4_bytes // constrained_random

Once test cases are completed then VUnit cleanup is required

List and run test benches

In order to check which test benches are available type:

```
framewokr_proj> python run.py -l (--list)
i2c_controller_lib.i2c_controller_tb.send_1_byte
i2c_controller_lib.i2c_controller_tb.send_2_bytes
i2c_controller_lib.i2c_controller_tb.receive_1_byte
i2c_controller_lib.i2c_controller_tb.receive_2_bytes
i2c_controller_lib.i2c_controller_tb.constrained_random
Listed 5 tests
```

Run the listed test bench framework> python run.py -g (--gui)

The option -g [--gui] opens the Modelsim/Questa project and uses the configuration on wave.do file

framework> python run.py *.send_1_byte -g

Run test bench in

Once test bench is loaded,

VUnit's control commands are available through
the tcl shell in Questa

```
# List of VUnit commands:
# vunit_help
# - Prints this help
# vunit_load [vsim_extra_args]
# - Load design with correct generics for the test
# - Optional first argument are passed as extra flags to vsim
# vunit_user_init
# - Re-runs the user defined init file
# vunit_run
# - Run test, must do vunit_load first
# vunit_compile
# - Recompiles the source files
# vunit_restart
# - Recompiles the source files
# - and re-runs the simulation if the compile was successful
```

Restructure testbench to a UVVM testbench

By restructuring the test bench based on UVVM's recommendations we'll be able to include [I2C, UART, Ethernet...] available BFM components into our test bench, with little changes.

Create a test harness that includes all constant and procedures existing procedures at the original test bench.

If there are constants that will be used both on the test bench and the test harness a package should be created. This package will be imported from both files in a way that they share this data.





Testbench package / i2c_controller_tb_pkg

```
library ieee;
use ieee.std logic 1164.all;
use ieee.numeric std.all;
package i2c controller tb pkg is
 -- Constant List
 constant clk hz
                         : integer := 10 000 000;
 constant clk period
                         : time
                                   := 1 sec / clk hz;
  -- I2C
                         : integer := 100 000;
 constant i2c hz
 constant i2c period
                         : time := 1 sec / i2c hz;
                         : std logic vector(6 downto 0) := "1010101";
 constant target addr
end package;
```

Test harness // libraries

```
library ieee;
use ieee.std logic 1164.all;
use ieee.numeric std.all;
-- UVVM framework library
library uvvm vvc framework;
-- UVVM I2C component library
library bitvis vip i2c;
-- Custom VVC
library hakonix vip i2c user;
-- Testbench package
use work.i2c controller tb pkg.all;
entity i2c controller th is
end i2c controller th;
```

Test harness // signals

```
architecture sim of i2c controller th is
 signal clk : std logic
 signal rst : std logic
 -- I2C interface
 signal scl
                 : std logic;
 -- Command Bus interface // AXI
 signal cmd_tdata : std_logic_vector(7 downto 0)
                                              := (others => '0');
 signal cmd tvalid : std logic
 signal cmd tready : std logic;
 -- Read Bus interface // AXI
 signal rd tdata : std logic vector(7 downto 0);
 signal rd tvalid : std logic;
 signal rd tready : std logic
 -- Not Acknowledge // Pulsed on every received NACK
 signal nack : std logic;
```

Test harness

```
begin
   -- Generate clock
   clk <= not clk after clk_period / 2;
   -- Release reset
   rst <= '0' after clk_period * 2;
   -- Pullup
   scl <= 'H';
   sda <= 'H';
   -- UVVM engine module initialization is required for every UVVM testbench
   UVVM_ENGINE : entity uvvm_vvc_framework.ti_uvvm_engine(func);</pre>
```

Test harness

```
DUT : entity work.i2c controller(rt1)
generic map (
 clk_hz => clk_hz,
 i2c hz \Rightarrow i2c hz
port map (
             => clk,
 clk
            => rst,
 rst
  scl
            => scl,
        => sda,
  sda
 cmd_tdata => cmd_tdata,
  cmd tvalid => cmd tvalid,
  cmd tready => cmd tready,
 rd tdata
            => rd tdata,
            => rd tvalid,
 rd tvalid
 rd tready
             => rd_tready,
 nack
             => nack
```

```
I2C_VVC : entity bitvis_vip_i2c.i2c_vvc(behave) Test harness
 generic map (
   GC MASTER MODE => false
 port map (
   i2c vvc if.scl => scl,
   i2c vvc if.sda => sda
 I2C USER VVC : entity hakonix vip i2c user. i2C USEr VVC(behave)
   port map (
                             => clk,
   c1k
   i2c user vvc if.cmd tdata => cmd tdata, -- to dut
   i2c user vvc if.cmd tvalid => cmd tvalid, -- to dut
   i2c user vvc if.cmd tready => cmd tready, -- from dut
   i2c user vvc if.rd tdata => rd tdata, -- from dut
   i2c user vvc if.rd tvalid => rd tvalid, -- from dut
   i2c user vvc if.rd tready => rd tready, -- to dut
   i2c user vvc if.nack
                             => nack -- from dut
end architecture;
```

```
library ieee;
use ieee.std logic 1164.all;
use ieee.numeric std.all;
 - VUnit
library vunit lib;
context vunit lib.vunit context;
context vunit lib.com context;
- UVVM Framework library
library uvvm vvc framework;
use uvvm vvc framework.ti vvc framework support pkg.all;
-- UVVM Utilities
library uvvm util;
context uvvm_util.uvvm util context;
-- UVVM I2C
library bitvis vip i2c;
context bitvis vip i2c.vvc context;
-- UVVM Custom - hakonix library
library hakonix vip i2c user;
context hakonix vip i2c user.vvc context;
-- OSVVM
library osvvm;
use osvvm.CoveragePkg.all;
use osvvm.AlertLogPkg.all;
use osvvm.RandomPkg.all;
- I2C testbench package
use work.i2c controller tb pkg.all;
entity i2c controller tb is
 generic(runner_cfg : string); -- VUnit
end i2c controller tb;
```

Testbench // libraries

Testbench // testharness instance // sequencer variables

```
architecture sim of i2c controller tb is
begin
  -- Test Harness instantiation
 TEST HARNESS : entity work. i2c controller th(sim);
  -- Sequencer
 SEQUENCER PROC : process
   variable coverage
                               : CovPType;
   variable byte i
                              : integer;
                              : std logic vector(7 downto 0);
   variable byte
   variable byte count : integer := 0;
   variable total_byte_count : integer := 0;
   variable byte arr
                              : t byte array(0 to 99);
   variable send not receive i : integer;
   variable send not receive
                              : boolean;
   variable rand
                               : RandomPType;
   variable used osvvm
                              : boolean := false;
   variable iteration count
                              : integer := 0;
```

```
test_runner_setup(runner, runner_cfg);
   -- OSVVM setup
   SetAlertStopCount(ERROR,1);
   rand.InitSeed(rand'instance name);
   -- UVVM setup
   enable log msg(ALL MESSAGES);
   await uvvm initialization(VOID);
   log(ID_SEQUENCER, "Waiting for reset release");
   wait for 1 ms;
     if run("send_1_byte") ther
     elsif run("send_2_bytes") then
     elsif run("receive_1_byte") then
     elsif run("receive_2_byte") then
     elsif run("constrained random") then
     end if:
   -- UVVM cleanup
   await completion(I2C_VVCT, 1, 100 ms);
   await_completion(I2C_USER_VVCT, 1, 100 ms);
   report_alert_counters(FINAL);
   -- OSVVM cleanup
   if used osvvm them
     info("All coverage points met");
                                       & to_string(iteration_count));
     info("Iterations:
     info("Send and received bytes: " & to string(total byte count));
     info("Errors and warnings
                                      " & to_string(GetAlertCount));
   end if;
   -- VUNIT cleanup
   test_runner_cleanup(runner);
 end process;
end architecture;
```

Testbench // sequencer profile

I2C VVC - bfm_config (t_i2c_bfm_config)

2 VVC Configuration

Record element	Туре	C I2C VVC CONFIG DEFAULT	Description
inter_bfm_delay	t_inter_bfm_delay	C_I2C_INTER_BFM_DELAY_DEFAULT	Delay between any requested BFM accesses towards the DUT. - TIME_START2START: Time from a BFM start to the next BFM start (A TB_WARNING will be issued if access takes longer than TIME_START2START). - TIME_FINISH2START: Time from a BFM end to the next BFM start. Any insert_delay() command will add to the above minimum delays, giving for instance the ability to skew the BFM starting time.
cmd_queue_count_max	natural	C_MAX_COMMAND_QUEUE	Maximum pending number in command queue before queue is full. Adding additional commands will result in an ERROR.
cmd_queue_count_threshold	natural	C_CMD_QUEUE_COUNT_THRESHOLD	An alert with severity "cmd_queue_count_threshold_severity" will be issued if command queue exceeds this count. Used for early warning if command queue is almost full. Will be ignored if set to 0.
cmd_queue_count_threshold_severity	t_alert_level	C_CMD_QUEUE_COUNT_THRESHOLD_SEVERITY	Severity of alert to be triggered if command count exceeding cmd_queue_count_threshold
result_queue_count_max	natural	C_RESULT_QUEUE_COUNT_MAX	Maximum number of unfetched results before result_queue is full.
result_queue_count_threshold	natural	C_RESULT_QUEUE_COUNT_THRESHOLD	An alert with severity 'result_queue_count_threshold_severity' will be issued if result queue exceeds this count. Used for early warning if result queue is almost full. Will be ignored if set to 0.
result_queue_count_threshold_severity	t_alert_level	C_ RESULT_QUEUE_COUNT_THRESHOLD_SEVERITY	Severity of alert to be initiated if exceeding result_queue_count_threshold
bfm_config	t_i2c_bfm_config	C_I2C_BFM_CONFIG_DEFAULT	Configuration for I2C BFM. See QuickRef for I2C BFM
msg_id_panel	t_msg_id_panel	C_VVC_MSG_ID_PANEL_DEFAULT	VVC dedicated message ID panel. See section 16 of uvvm_vvc_framework/doc/UVVM_VVC_Framework_Essential_Mechanisms.pdf for how to use verbosity control.

I2C BFM - C_I2C_BFM_CONFIG_DEFAULT

BFM Configuration record 't i2c bfm config'

21 M 001 Mgaration 100014 1_120_0111_	9	
Record element	Type	C_I2C_BFM_CONFIG_DEFAULT
enable_10_bits_addressing	boolean	FALSE
master_sda_to_scl	time	20 ns
master_scl_to_sda	time	20 ns
master_stop_condition_hold_time	time	20 ns
max_wait_scl_change	time	10 ms
max_wait_scl_change_severity	t_alert_level	FAILURE
max_wait_sda_change	time	10 ms
max_wait_sda_change_severity	t_alert_level	FAILURE
i2c_bit_time	time	-1 ns
i2c_bit_time_severity	t_alert_level	FAILURE
acknowledge_severity	t_alert_level	FAILURE
slave_mode_address	unsigned	"000000000"
slave_mode_address_severity	t_alert_level	FAILURE
slave_rw_bit_severity	t_alert_level	FAILURE
reserved_address_severity	t_alert_level	WARNING
match_strictness	t_match_strictness	MATCH_EXACT
id_for_bfm	t_msg_id	ID_BFM
id_for_bfm_wait	t_msg_id	ID_BFM_WAIT
id_for_bfm_poll	t_msg_id	ID_BFM_POLL

BFM signal parameters

Name	Туре	Description
i2c_if	t_i2c_if	See table "Signal record 'i2c_if"

Signal record 't_i2c_if'

Record element	Туре
scl	std_logic
sda	std_logic

Include the library on the test bench

```
-- UVVM I2C
library bitvis_vip_i2c;
context bitvis_vip_i2c.vvc_context;
-- UVVM Custom - hakonix library
library hakonix_vip_i2c_user;
context hakonix vip i2c user.vvc context;
```

UVVM's I2C slave & i2C user config

Assign the values to the share variables used for configuring VVC components

```
-- UVVM I2C VVC configuration
shared i2c vvc config(1).bfm config.master sda to scl
                                                                     := i2c period;
shared_i2c vvc config(1).bfm_config.master_scl_to_sda
                                                                     := i2c period;
shared i2c vvc config(1).bfm config.max wait scl change
                                                                     := i2c period;
shared i2c vvc config(1).bfm config.max wait sda change
                                                                     := i2c period;
shared i2c vvc config(1).bfm config.i2c bit time
                                                                     := i2c period;
shared i2c vvc config(1).bfm config.slave mode address(6 downto 0)
                                                                     := unsigned(target addr);
-- Hakonix I2C VVC configuration
shared i2c user vvc config(1).bfm config.bit period
                                                                     := i2c period;
shared i2c user vvc config(1).bfm config.target addr
                                                                     := target addr:
```

Custom UVVM verification component

Run the script as it follows; an output folder will be created, rename it hakonix_vip_i2c_user

framewokr proj > python \uvvm\uvvm vvc framework\script\vvc generator\vvc generator.py Please enter the VVC Name (e.g. SBI, UART, axilite): i2c user

The VVC is generated with basic code for running with UVVM as default, but can be generated with extended UVVM features such as Scoreboard and transaction info. Generate VVC with extended UVVM features? [y/n]: n

Multiple channels can be used to emulate concurrent channels in the VIP, e.g. concurrent RX and TX channels. Set the number of concurrent channels to use [1-99], press enter for **default(1)**:

Multiple executors (and queues) are used when concurrent command operations are needed.

Shall the VVC have multiple executors? [y/n]: n

The vvc_generator script is now finished The generated VVC can be found in the output folder Note: generated code is provided as starting point for building a VVC. Please follow the instructions marked '--- USER INPUT>' in the generated files.





vvc_context

Update the references on the context

```
context vvc_context is
   library hakonix_vip_i2c_user;
   use hakonix_vip_i2c_user.vvc_methods_pkg.all;
   use hakonix_vip_i2c_user.td_vvc_framework_common_methods_pkg.all;
   use hakonix_vip_i2c_user.i2c_user_bfm_pkg.all;
end context;
```

```
Types and constants for I2C USER BFM
constant C SCOPE : string := "I2C USER BFM";
-- Interface record for BFM signals
type t i2c user if is record
 cmd_tdata : std_logic_vector(7 downto 0); -- to dut
 cmd tvalid : std logic;
                                            -- to dut
 cmd tready : std logic;
                                            -- from dut
 rd tdata : std logic vector(7 downto 0); -- from dut
 rd tvalid : std logic;
                                          -- from dut
 rd tready : std logic;
                                            -- to dut
 nack : std logic;
                                            -- from dut
end record;
-- Configuration record to be assigned in the test harness
type t i2c user bfm config is
record
 id for bfm
                           : t msg id;
 id for bfm wait
                          : t msg id;
 id for bfm poll
                          : t msg id;
                           : std logic vector(6 downto 0);
 target addr
 bit period
                           : time;
end record;
```

i2c_user_bfm_pkg / c_12c_user_bfm_config_default

i2c_user_bfm_pkg /init_i2c_user_if_signals function init_i2c_user_if_signals return t_i2c_user_if_is function

```
function init_i2c_user_if_signals return t_i2c_user_if is
  variable r : t_i2c_user_if;

begin

-- Initialize all elements of type T_I2C_USER_IF
  r.cmd_tdata := (others => 'X');
  r.cmd_tvalid := '0';
  r.cmd_tready := 'Z';
  r.rd_tdata := (others => 'Z');
  r.rd_tvalid := 'Z';
  r.rd_tready := '0';
  r.nack := 'Z';
  -- Return initialized values
  return r;
end function;
```

Declare the prototype and then implement the initialization in the package body as shown above

```
-- Send a command to the I2C controller
                                                 l2c_user_bfm_pkg /
procedure send cmd(
                     : std logic vector(7 downto 0)
 constant tdata
                                                                     send_cmd
                     : string;
 constant proc name
 constant scope
                     : string;
                     : t i2c user bfm config;
 constant config
 signal clk
                     : std logic;
 signal i2c user if : inout t i2c user if
begin
 log(config.id for bfm, proc name & "(): receive cmd byte: 0x" & to hstring(tdata), scope);
 i2c user if.cmd tdata <= tdata;</pre>
 i2c user if.cmd tvalid <= '1';
 loop
   wait until rising edge(clk);
   if i2c user if.cmd tready = '1' then
     exit:
   end if:
  end loop;
 i2c user if.cmd tdata <= (others => 'X');
 i2c user if.cmd tvalid <= '0';</pre>
end procedure;
```

```
i2c_user_bfm_pkg /
procedure i2c user transmit(
 constant data array : in t byte array;
 signal clk : in std logic;
                                                               i2c_user_transmit
 signal i2c user if : inout t i2c user if;
 constant msg : in string
 constant scope : in string := C_VVC_CMD_SCOPE_DEFAULT;
 constant config : t i2c user bfm config := C I2C USER BFM CONFIG DEFAULT
 constant proc name : string := "i2c user transmit";
 -- Internal procedure. Assembles the command including all required data
 procedure send cmd(constant tdata : std logic vector(7 downto 0)) is
 begin
   send cmd(tdata, proc name, scope, config, clk, i2c user if);
 end procedure;
begin
 log(config.id for bfm, proc name & to string(data array, HEX, AS IS, INCL RADIX)
   & " target addr: " & to hstring(config.target addr) & " " & add msg delimiter(msg), scope);
 send cmd(x"01"); -- CMD START CONDITION
 send cmd(x"02"); -- CMD TX BYTE
 send_cmd(config.target_addr & '0'); -- Target address + write bit
 for i in 0 to data array'length -1 loop
   send cmd(x"02"); -- CMD TX BYTE
   send cmd(data array(i));
 end loop;
 send cmd(x"05"); -- CMD STOP CONDITION
end procedure;
```

```
procedure i2c user receive(
 constant data array : in t byte array;
 signal clk : in std logic;
                                                                  i2c_user_bfm_pkg /
 signal i2c user if : inout t i2c user if;
 constant msg : in string
 constant scope
                  : in string
                                          := C VVC CMD SCOPE DEFAULT;
                                                                           i2c_user_receive
 constant config : t i2c user bfm config := C I2C USER_BFM CONFIG DEFAULT
 constant proc name : string := "i2c user receive";
 procedure send cmd(constant tdata : std logic vector(7 downto 0)) is
 begin
   send cmd(tdata, proc name, scope, config, clk, i2c user if);
 end procedure;
begin
 check value(config.bit period /= -1 ns, TB ERROR, "I2C config.bit period period not set");
 log(config.id for bfm, proc name & to string(data array, HEX, AS IS, INCL RADIX)
   & " target addr: " & to hstring(config.target addr) & " " & add msg delimiter(msg), scope);
 send cmd(x"01"); -- CMD START CONDITION
 send cmd(x"02"); -- CMD TX BYTE
 send cmd(config.target addr & '1'); -- Target address + read bit
 for i in 0 to data array'length -1 loop
   if i=data array'length - 1 then -- Send NACK when reading the last byte
     send cmd(x"04"); -- CMD RX BYTE ACK
   else
     send cmd(x"03"); -- CMD RX BYTE NACK
   end if:
   i2c user if.rd tready <= '1';
   await value(i2c user if.rd tvalid, '1', 0 ns, config.bit period * 10, "Waiting for rd tvalid", scope);
   check value(i2c user if.rd tdata, data array(i), "Received data should match expected");
 end loop;
 send cmd(x"05"); -- CMD STOP CONDITION
end procedure;
```

```
procedure i2c user transmit(
                            : inout t_vvc_target_record; C_methods_pkg /
   signal VVCT
   constant vvc instance idx
                           : in integer;
                                                  i2c_user_transmit
   constant data_array
                           : in t byte array;
                           : in string;
   constant msg
                            : in string := C VVC CMD SCOPE DEFAULT;
   constant scope
   constant proc name : string := "i2c user transmit";
   constant proc call : string := proc name & "(" & to string(VVCT, vvc instance idx)
 ", " & to string(data array'length, 5) & " bytes";
   variable v msg id panel : t msg id panel := shared msg id panel;
 begin
   set general target and command fields(VVCT, vvc instance idx, proc call, msg, QUEUED,
TRANSMIT);
   shared vvc cmd.data array(0 to data_array'high) := data_array;
   shared vvc cmd.data array length := data array'length;
   shared vvc cmd.parent msg id panel := parent msg id panel;
   if parent msg id panel /= C UNUSED MSG ID PANEL then
    v msg id panel := parent msg id panel;
   end if;
   send command to vvc(VVCT, std.env.resolution limit, scope, v msg id panel);
 end procedure;
```

vvc_methods_pkg / i2c_user_transmit

```
Overloaded (single byte)
procedure i2c user transmit(
                                                                             overload
                              : inout t_vvc_target_record;
 signal
         VVCT
 constant vvc instance idx
                                      integer:
                                      std logic vector(7 downto 0);
 constant data
                                      string;
 constant msg
 constant scope
                                      string
                                                    := C VVC CMD SCOPE DEFAULT;
 constant parent msg id panel : in
                                     t_msg_id_panel := C_UNUSED_MSG_ID_PANEL
 constant v data array : t byte array(0 to 0) := (0 => data);
begin
 i2c_user_transmit(VVCT, vvc_instance_idx, v_data_array, msg, scope, parent_msg_id_panel);
end procedure;
```

```
Receive (multiple bytes)
                                                       vvc_methods_pkg /
procedure i2c user receive(
 signal VVCT
                            : inout t_vvc_target_record;
 constant vvc instance idx
                            : in integer;
                                                        i2c_user_receive
 constant data array
                            : in t byte array;
                            : in string;
 constant msg
 constant scope
                            : in string
                                                 := C VVC CMD SCOPE DEFAULT;
 constant parent msg id panel : in t msg id panel := C UNUSED MSG ID PANEL -- Only intended for usage by parent
<del>l</del>VVCs
 constant proc name : string := "i2c user receive";
 constant proc_call : string := proc_name & "(" & to_string(VVCT, vvc_instance_idx) -- First part common for all
         & ", " & to string(data array'length, 5) & " bytes";
 -- Variables
 variable v msg id panel : t msg id panel := shared msg id panel;
begin
 set general target and command fields(VVCT, vvc instance idx, proc call, msg, QUEUED, RECEIVE);
 shared vvc cmd.data array(0 to data array'high) := data array;
 shared vvc cmd.data array length
                                              := data array'length;
 shared vvc cmd.parent msg id panel := parent msg id panel;
 if parent msg id panel /= C UNUSED MSG ID PANEL then
   v msg id panel := parent msg id panel;
 end if:
 send command to vvc(VVCT, std.env.resolution limit, scope, v msg id panel);
end procedure:
```

i2c_user_receive Overloaded (single byte) procedure i2c user receive(signal VVCT : inout t vvc target record; overload constant vvc instance idx integer; std logic vector(7 downto 0); constant data string; constant msg string := C VVC CMD SCOPE DEFAULT; constant scope t msg id panel := C UNUSED MSG ID PANEL) is constant parent msg id panel : in constant v_data_array : t byte_array(0 to 0) := (0 => data);

i2c user receive(VVCT, vvc instance idx, v data array, msg, scope, parent msg id panel);

vvc_methods_pkg /

begin

end procedure;

vvc_cmd_pkg / t_operation / constants

```
type t operation is (
 NO OPERATION,
 AWAIT COMPLETION,
 AWAIT ANY COMPLETION,
  ENABLE LOG MSG,
 DISABLE LOG MSG,
  FLUSH COMMAND QUEUE,
  FETCH RESULT,
  INSERT DELAY,
  TERMINATE CURRENT COMMAND,
  TRANSMIT,
 RECEIVE
--Constants for the maximum sizes to use in this VVC
constant C VVC CMD DATA MAX LENGTH : natural := 32;
constant C VVC CMD STRING MAX LENGTH : natural := 300;
```

```
vvc_cmd_pkg /
  t_vvc_cmd_record
-- - Record type used for communication with the VVC
                                                         t_vvc_cmd_record
type t vvc cmd record is record
 -- VVC dedicated fields
                          : t byte array(0 to C VVC CMD DATA MAX LENGTH - 1);
 data array
 data_array_length
                          : integer range -10 to C_VVC_CMD_DATA MAX LENGTH;
 -- Common VVC fields
                          : t operation;
 operation
                          : string(1 to C VVC CMD STRING MAX LENGTH);
 proc call
                          : string(1 to C_VVC_CMD_STRING_MAX_LENGTH);
 msg
 data routing
                          : t_data_routing;
                          : natural;
 cmd idx
 command type
                          : t immediate or queued;
                          : t msg id;
 msg id
                          : t_integer_array(0 to 1); -- Increase array length if needed
 gen_integer_array
 gen_boolean
                          : boolean; -- Generic boolean
                          : time;
 timeout
 alert level
                          : t alert level;
                          : time:
 delav
                          : t_quietness;
 quietness
                          : t_msg_id_panel;
 parent msg id panel
end record;
```

```
constant C VVC CMD DEFAULT : t vvc cmd record := (
                                                    vvc_cmd_pkg /
 -- Default/reset values for VVC common fields
                       data array
 data array length
 -- Common VVC fields
                       => NO OPERATION,
 operation
 proc call
                       => (others => NUL),
                       => (others => NUL),
 msg
                                                      / Reset values
 data routing
                       => NA.
 cmd idx
 command type
                       => NO COMMAND TYPE,
 msg id
                       => NO ID,
                       => (others => -1),
 gen integer array
 gen boolean
                       => false,
 timeout
                       \Rightarrow 0 ns.
 alert level
                       => FAILURE.
                       => 0 ns,
 delay
 quietness
                       => NON QUIET,
 parent msg id panel
                       => C UNUSED MSG ID PANEL
```

l2c_user_vvc / instance

```
entity i2c user vvc is
 generic
   GC INSTANCE IDX
                                             : natural
                                                                          := C I2C USER BFM CONFIG DEFAULT;
   GC I2C USER BFM CONFIG
                                             : t i2c user bfm config
   GC CMD QUEUE COUNT MAX
                                             : natural
                                                                          := C CMD QUEUE COUNT MAX;
   GC CMD QUEUE COUNT THRESHOLD
                                                                          := C CMD QUEUE COUNT THRESHOLD;
                                             : natural
   GC CMD QUEUE COUNT THRESHOLD SEVERITY
                                                                          := C_CMD_QUEUE_COUNT_THRESHOLD_SEVERITY;
                                             : t alert level
                                                                          := C RESULT QUEUE COUNT MAX;
   GC RESULT QUEUE COUNT MAX
                                             : natural
   GC RESULT QUEUE COUNT THRESHOLD
                                                                          := C RESULT QUEUE COUNT THRESHOLD;
                                             : natural
   GC RESULT OUEUE COUNT THRESHOLD SEVERITY: t alert level
                                                                          := C RESULT OUEUE COUNT THRESHOLD SEVERITY
 port
   clk
                                        std logic;
   i2c user vvc if
                                : inout t i2c user if := init i2c user if signals
end entity i2c user vvc;
```

t_i2c_user_if (interface) type is in i2c_user_bfm_pkg

init_i2c_user_if_signals function is in vvc_methods_pkg

I2c_user_vvc / command operations

```
when TRANSMIT =>
  i2c user transmit(
               => format msg(v cmd),
   msg
   data_array => v_cmd.data_array(0 to v_cmd.data_array_length -1),
   clk
               => clk,
   i2c_user_if => i2c_user_vvc_if,
           => C SCOPE,
   scope
               => vvc config.bfm config
    config
when RECEIVE =>
  i2c user receive(
               => format_msg(v_cmd),
   msg
   data array => v cmd.data array(0 to v cmd.data array length -1),
   clk
               => clk,
   i2c user if => i2c user vvc if,
               => C SCOPE,
    scope
               => vvc config.bfm config
    config
```

send_1_byte test case

```
if run("send_1_byte") then
    log(ID_SEQUENCER, "Send 1 byte - i2c_slave_check + i2c_user_transmit");
    i2c_slave_check(I2C_VVCT, 1, x"CD", "Target expecting to receive 1 byte");
    i2c_user_transmit(I2C_USER_VVCT, 1, x"CD", "Controller sending 1 byte");
Elsif
```

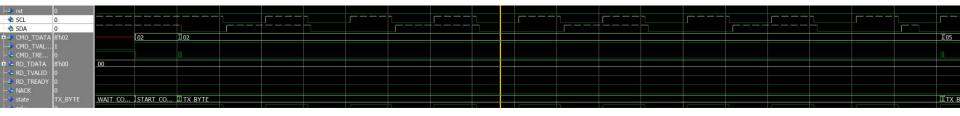
Questa transcript

```
#UVVM: ID BFM
                            250000.0 ns I2C USER VVC.1
                                                           i2c user transmit(x"CD") target addr: 55 'Controller
# UVV/M·
                                                            sending 1 byte' [2]
#UVVM: ID BFM
                            250000.0 ns I2C USER VVC,1
                                                           i2c user transmit(): receive cmd byte: 0x01
#UVVM: ID BFM
                            250100.0 ns I2C USER VVC.1
                                                           i2c user transmit(): receive cmd byte: 0x02
#UVVM: ID BFM
                            255300.0 ns I2C USER VVC,1
                                                           i2c_user_transmit(): receive cmd byte: 0xAA
#UVVM: ID BFM
                            255500.0 ns I2C USER VVC,1
                                                           i2c user transmit(): receive cmd byte: 0x02
#UVVM: ID BFM
                            345700.0 ns I2C USER VVC,1
                                                           i2c user transmit(): receive cmd byte: 0xCD
#UVVM: ID BFM
                            345900.0 ns I2C USER VVC,1
                                                           i2c user transmit(): receive cmd byte: 0x05
```

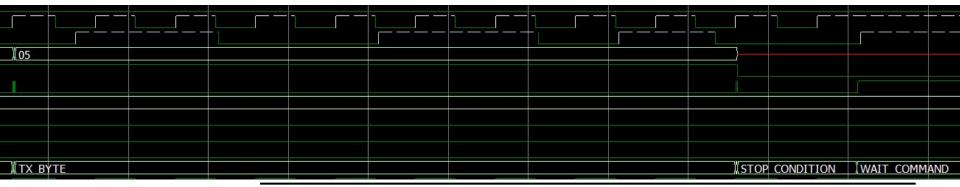
CMD_START_CONDITION + CMD_TX_BYTE (TGTADR+W) + CMD_TX_BYTE(CD) + CMD_STOP_CONDITION

send_1_byte test case

I2C_Address + WR - [10101010]



x"CD"[11001101]



send_4_bytes test case

```
elsif run("send_4_bytes") then
    log(ID_SEQUENCER, "Send 4 bytes - i2c_slave_check+i2c_user_transmit (overloaded) t_byte_array ");
    i2c_slave_check(I2C_VVCT, 1, t_byte_array'(x"A5", x"5A", x"A5", x"5A"), "Target expecting to receive 4 bytes");
    i2c_user_transmit(I2C_USER_VVCT, 1, t_byte_array'(x"A5", x"5A", x"A5", x"5A"), "Controller sending 4 bytes");
elsif
```

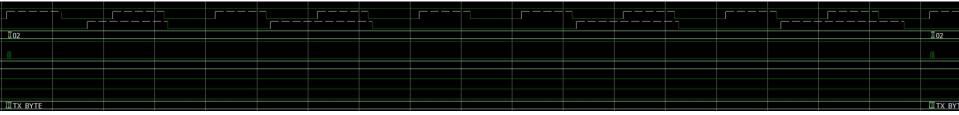
Questa transcript

```
#UVVM:ID BFM
                            250000.0 ns I2C USER VVC,1
                                                           i2c user transmit(x"A5", x"5A", x"A5", x"5A")
                                     target addr: 55 'Controller sending 4 bytes' [2]
#UVVM:
                            250000.0 ns I2C USER VVC.1
                                                           i2c_user_transmit(): receive cmd byte: 0x01
#UVVM: ID BFM
#UVVM: ID BFM
                            250100.0 ns I2C USER VVC.1
                                                           i2c user transmit(): receive cmd byte: 0x02
#UVVM: ID BFM
                            255300.0 ns I2C USER VVC.1
                                                           i2c user transmit(): receive cmd byte: 0xAA
                            255500.0 ns I2C USER VVC.1
                                                           i2c user transmit(): receive cmd byte: 0x02
#UVVM: ID BFM
#UVVM: ID BFM
                            526700.0 ns I2C USER VVC.1
                                                           i2c user transmit(): receive cmd byte: 0x02
#UVVM: ID BFM
                            616900.0 ns I2C USER VVC.1
                                                           i2c user transmit(): receive cmd byte: 0x5A
#UVVM: ID BFM
                            617100.0 ns I2C USER VVC.1
                                                           i2c user transmit(): receive cmd byte: 0x05
#UVVM: ID CMD EXECUTOR WAIT
                                        707300.0 ns I2C USER VVC.1
                                                                        ..Executor: Waiting for command
                                                       i2c slave check((x"A5", x"5A", x"A5", x"5A"))=> OK, read
#UVVM: ID BFM
                            722700.0 ns I2C VVC.1
                                     data = (x"A5", x"5A", x"A5", x"5A"). Target expecting to
#UVVM:
#UVVM:
                                     receive 4 bytes' [1]
```

I2C_Address + WR - [10101010] send_4_bytes test case



x"A5"[10100101]



x"5A"[01011010]



receive_1_byte test case

```
elsif run("receive_1_byte") then
    log(ID_SEQUENCER, "Receive 1 byte - i2c_user_receive+i2c_slave_transmit ");
    i2c_user_receive(I2C_USER_VVCT, 1, x"5A", "Controller expecting to receive 1 byte ");
    i2c_slave_transmit(I2C_VVCT, 1, x"5A", "Target sending 1 byte");
elsif
```

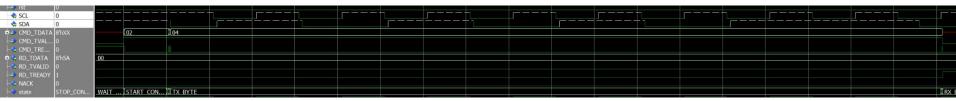
Questa transcript

```
#UVVM:ID BFM
                            250000.0 ns I2C USER VVC.1
                                                           i2c user receive(x"5A") target addr: 55 'Controller
#UVVM:
                                     expecting to receive 1 byte '[1]
#UVVM: ID BFM
                            250100.0 ns I2C USER VVC.1
                                                           i2c user receive(): receive cmd byte: 0x02
#UVVM: ID BFM
                            255300.0 ns I2C USER VVC.1
                                                           i2c user receive(): receive cmd byte: 0xAB
#UVVM: ID BFM
                            255500.0 ns I2C USER VVC,1
                                                           i2c user receive(): receive cmd byte: 0x04
                               435800.0 ns TB sea.
                                                        check value() => OK, for slv x"5A". 'Received data
#UVVM: ID POS ACK
#UVVM:
                                     should match expected'
```

CMD_START_CONDITION + CMD_RX_BYTE (TGTADR+R) + CMD_RX_BYTE_NACK

receive_1_byte test case

I2C_Address + RD - [10101011]



x"5A"[01011010]



receive_4_bytes test case

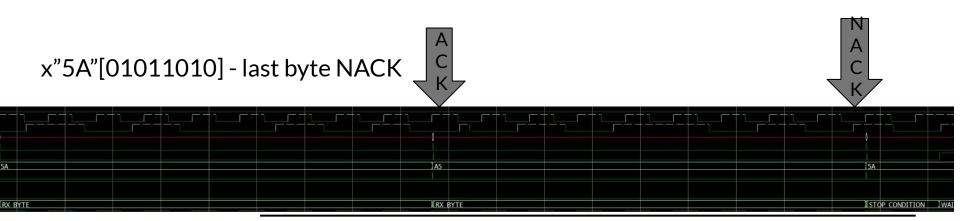
```
elsif run("receive_4_bytes") then
log(ID_SEQUENCER, "Receive 4 bytes - i2c_user_receive+i2c_slave_transmit (overloaded) t_byte_array");
i2c_user_receive(I2C_USER_VVCT, 1, t_byte_array'(x"A5", x"5A", x"A5", x"5A"), "Controller expecting to receive 4 bytes ");
i2c_slave_transmit(I2C_VVCT, 1, t_byte_array'(x"A5", x"5A", x"A5", x"5A"), "Target sending 4 bytes");
elsif
```

Questa transcript

```
#UVVM: ID BFM
                            250000.0 ns I2C USER VVC.1
                                                            i2c user receive(x"A5", x"5A", x"A5", x"5A") target addr:
#UVVM:
                                      55 'Controller expecting to receive 4 bytes' [1]
#UVVM: ID BFM
                            250100.0 ns I2C USER VVC,1
                                                            i2c user receive(): receive cmd byte: 0x02
                            255300.0 ns I2C USER VVC,1
                                                            i2c user receive(): receive cmd byte: 0xAB
#UVVM: ID BFM
#UVVM: ID BFM
                            255500.0 ns I2C USER VVC,1
                                                            i2c user receive(): receive cmd byte: 0x03
#UVVM: ID POS ACK
                               435800.0 ns TB sea.
                                                         check value() => OK, for slv x"A5"'. 'Received data
#UVVM:
                                      should match expected'
                                526200.0 ns TB sea.
                                                         check value() => OK, for slv x"5A". 'Received data
#UVVM: ID POS ACK
#UVVM:
                                      should match expected'
                               616600.0 ns TB seq.
                                                         check value() => OK, for slv x"A5"'. 'Received data
#UVVM: ID POS ACK
#UVVM:
                                      should match expected'
#UVVM: ID POS ACK
                                707000.0 ns TB sea.
                                                         check value() => OK, for slv x"5A". 'Received data
#UVVM:
                                      should match expected'
```

I2C_Address + RD - [10101011] send_4_bytes test case

rst rst	U								
◆ SCL	0								
♦ SDA	0			7		TL1		TT	
CMD_TDATA	8'hXX	02	₩04						
→ CMD_TVAL	0								
CMD_TDATA CMD_TVAL CMD_TRE CMD_TDATA CMD_TDATA CMD_TVALID CMD_TVALID CMD_TREADY	0								
RD_TDATA	8'h5A	00							
- → RD_TVALID	0								
RD_TREADY	1								
- → NACK	0								
- ⇒ state	STOP_CON	WAIT START CON	4 WTX BYTE						Д́RX В.



OSVVM Setup



Declare the library in testbench

```
-- OSVVM
library osvvm;
use osvvm.CoveragePkg.all;
use osvvm.AlertLogPkg.all;
use osvvm.RandomPkg.all;
```

Setup OSVVM by setting the AlertStopCount to 1 error and start the random seed generation

OSVVM variable(s) definition

Define local (control) variables at the sequencer

```
SEQUENCER PROC : process
  -- OSVVM
  variable coverage
                             : CovPType;
  variable byte i
                             : integer;
                             : std_logic_vector(7 downto 0);
 variable byte
 variable byte_count : integer := 0;
  variable total_byte_count : integer := 0;
                             : t_byte_array(0 to 99);
 variable byte arr
  variable send not receive i : integer;
  variable send not receive
                             : boolean;
 variable rand
                             : RandomPType;
                             : boolean := false;
  variable used osvvm
  variable iteration count
                             : integer := 0;
```

constrain_random test case

```
elsif run("constrained random") then
       -- OSVVM status
       used_osvvm := true;
       coverage.AddCross(
         -- Byte values
         GenBin(
           Min \Rightarrow 0,
           Max \Rightarrow 255,
           NumBIn \Rightarrow 10),
         -- Number of bytes to send
         Bin2 => GenBin(
           Min => 0,
           Max => 3),
         -- Send and receive operations
         Bin3 => GenBin(
           Min => 0,
           Max => 1
```

constrain_random test case

```
while not coverage.IsCovered loop
            -- GetRandPoint returns a random value that hasn't been used yet
            (byte_i, byte_count, send_not_receive_i) := coverage.GetRandPoint;
            -- Intelligent cover for the bins defined above
           coverage.ICover( (byte_i, byte_count, send_not_receive_i) );
           byte := std_logic_vector(to_unsigned(byte_i, byte'length));
            -- Boolean value
           send not receive := send not receive i = 1;
           byte arr(0) := byte;
           --Fill the remaining bytes with random values
           for i in 1 to byte count-1 loop
             byte arr(i) := rand.RandSlv(byte'length);
            end loop;
            -- Iteration control variables
            iteration count := iteration count + 1;
            total byte count := total byte count + byte count;
            -- Every 100 iterations, wait until all components are done
           if iteration count mod 100 = 0 then
             flush command queue(VVC_BROADCAST);
            end if:
```

constrain_random test case

```
if send not receive then
          info("Sending " & to string(byte count) & " byte(s) from controller to target");
          i2c slave check(I2C VVCT, 1, byte arr(0 to byte count - 1),
            "Target expecting to receive " & to string(byte count) & " byte(s)");
          i2c user transmit(I2C USER VVCT, 1, byte arr(0 to byte count - 1),
            "Controller sending " & to string(byte count) & " byte(s)");
        else
          info("Sending " & to string(byte count) & " byte(s) from target to controller");
          i2c user receive(I2C USER VVCT, 1, byte arr(0 to byte count - 1),
            "Controller expecting to receive " & to string(byte count) & " byte(s)");
          i2c slave transmit(I2C VVCT, 1, byte arr(0 to byte count - 1),
            "Target sending " & to string(byte count) & " byte(s)");
        end if:
     end loop:
  end if:
wait for 1 ms;
```

OSVVM cleanup

Questa transcript

```
250000000 ps - default
                             - INFO - Sending 1 byte(s) from target to controller
#UVVM: ID CMD INTERPRETER WAIT
                                         250000.0 ns I2C VVC,1
                                                                     ..Interpreter: Waiting for command
#UVVM: ID UVVM SEND CMD
                                     250000.0 ns TB seq.(uvvm)
                                                                 ->i2c user receive(I2C USER VVC,1, 1 bytes:
# UVVM:
                                     'Controller expecting to receive 1 byte(s)'. [159]
                                                                     i2c user receive(I2C USER VVC,1, 1 bytes. Command
#UVVM: ID CMD INTERPRETER
                                     250000.0 ns I2C USER VVC,1
#UVVM:
                                     received [159]
#UVVM: ID UVVM CMD ACK
                                    250000.0 ns TB seq.(uvvm)
                                                                  ACK received. [159]
#UVVM: ID CMD INTERPRETER WAIT
                                         250000.0 ns I2C USER VVC,1
                                                                         ..Interpreter: Waiting for command
#UVVM: ID UVVM SEND CMD
                                     250000.0 ns TB seq.(uvvm)
                                                                 ->i2c slave transmit(I2C VVC,1): 'Target sending 1
# UVVM:
                                     byte(s)'. [160]
#UVVM: ID CMD INTERPRETER
                                     250000.0 ns I2C VVC,1
                                                                 i2c slave transmit(I2C VVC,1). Command received [160]
#UVVM: ID UVVM CMD ACK
                                    250000.0 ns TB seq.(uvvm)
                                                                  ACK received. [160]
                                         250000.0 ns I2C_VVC,1
#UVVM: ID CMD INTERPRETER WAIT
                                                                     ..Interpreter: Waiting for command
# UVVM: ID BFM
                           250100.0 ns I2C USER VVC,1
                                                          i2c user transmit(): receive cmd byte: 0x02
#UVVM: ID BFM
                           255300.0 ns I2C USER VVC,1
                                                          i2c user transmit(): receive cmd byte: 0xAA
#UVVM: ID BFM
                            255500.0 ns I2C USER VVC,1
                                                          i2c user transmit(): receive cmd byte: 0x02
#UVVM: ID BFM
                            345700.0 ns I2C USER VVC,1
                                                          i2c user transmit(): receive cmd byte: 0xEF
#UVVM: ID BFM
                            345900.0 ns I2C USER VVC,1
                                                          i2c user transmit(): receive cmd byte: 0x02
#UVVM: ID BFM
                           436100.0 ns I2C USER VVC,1
                                                          i2c user transmit(): receive cmd byte: 0xF4
#UVVM: ID BFM
                           436300.0 ns I2C USER VVC,1
                                                          i2c user transmit(): receive cmd byte: 0x02
#UVVM: ID BFM
                           526500.0 ns I2C USER VVC,1
                                                          i2c user transmit(): receive cmd byte: 0xF7
                           526700.0 ns I2C USER VVC,1
                                                          i2c user transmit(): receive cmd byte: 0x05
#UVVM: ID BFM
```

Questa transcript

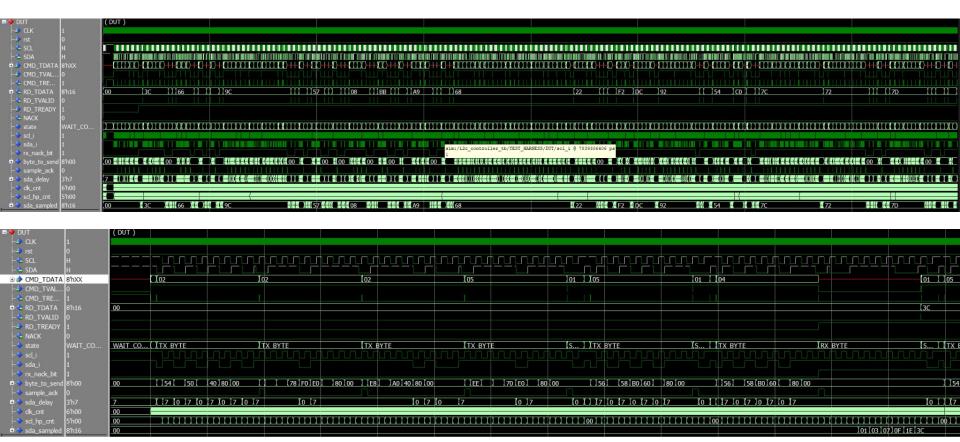
```
# UVVM:
        *** FINAL SUMMARY OF ALL ALERTS ***
#UVVM:
# UVVM:
                 REGARDED EXPECTED IGNORED Comment?
# UVVM:
# UVVM:
         TB NOTE : 0 0
# UVVM:
            WARNING: 0 0 0
# UVVM:
         TB WARNING: 0 0
# UVVM:
           MANUAL CHECK: 0 0
# UVVM:
            ERROR : 0 0 0
# UVVM:
            TB ERROR : 0 0 0
           FAILURE: 0 0 0
# UVVM:
            TB FAILURE: 0 0 0
# UVVM:
#UVVM·
# UVVM: >> Simulation SUCCESS: No mismatch between counted and expected serious alerts
#UVVM·
# UVVM:
# UVVM:
# 19962300000 ps - default - INFO - OSVVM - All coverage points met
# 19962300000 ps - default

    INFO - Iterations:

# 19962300000 ps - default
                        - INFO - Send and received bytes: 120
# 19962300000 ps - default

    INFO - Errors and warnings 0
```

Wave



Advanced VHDL Verification by combining testing frameworks

VUnit + UVVM + OSVVM