

# Weekly Study Schedule for Learning Priorities

## Priority: Mobile Programming (Flutter, Spring Boot, MySQL)

~11.5 hours/week (approx. 2 hrs/day on weekdays, 1.5 hrs on Saturday)

## Priority: College Calculus

~6.75 hours/week (approx. 1.25 hrs/day on weekdays, 0.75 hrs on Saturday)

## Priority: C# Programming

~3.5 hours/week (about 30-45 mins/day)

## Priority: Art Practice

6 hours/week (1 hour daily)

Day	Mobile Programming	Calculus	C#	Art	Total
Monday	2.0 hrs	1.25 hrs	0.5 hr	1.0 hr	5 hrs
Tuesday	2.0 hrs	1.25 hrs	0.5 hr	1.0 hr	5 hrs
Wednesday	2.0 hrs	1.0 hr	0.75 hr	1.0 hr	4.75 hrs
Thursday	2.0 hrs	1.25 hrs	0.5 hr	1.0 hr	4.75 hrs
Friday	2.0 hrs	1.25 hrs	0.5 hr	1.0 hr	4.75 hrs
Saturday	1.5 hrs	0.75 hr	0.75 hr	1.0 hr	4 hrs
Sunday	Rest / Review	-	-	-	-