

## Introduction

`preset.awoke2.js` gives the option of disabling or enabling specific skills or classes from being emulated by SP.

Path: `<skill-prediction-folder>/config/preset.awoke2.js`.

## How To Edit Preset.js

This is best explained along an example of what you're gonna see inside the file. Everything after `<-` is my own comment from here. So without further do, you'll notice it's quite simple as expected.

```
0: { // Warrior <- Class category.  
    "enabled": true, // <- Set this to false for disabling ALL  
    skills for this class.  
    1: true, // Combo Attack <- This skill is enabled.  
    2: true, // Evasive Roll <- This skill is enabled.  
    3: false, // Torrent of Blows <- This skill is disabled.  
    4: true, // Rain of Blows <- This skill is enabled.  
    5: true, // Battle Cry <- This skill is enabled.  
    8: false, // Assault Stance <- This skill is disabled.  
    9: false // Defensive Stance <- This skill is disabled.
```