GitLab CI/CD Pipeline for Android Application

BUILD, TEST, AND DEPLOY USING DOCKER, GRADLE & FASTLANE

Overview

- CI/CD pipeline with 7 stages
- Uses Docker, Gradle, and Fastlane
- Includes build, test, and release tracks
- ► Emphasizes versioning, caching, and secure deployment

Pipeline Stages

- ▶ 1. Environment Set up Docker container
- 2. Build Compile the Android app
- 3. Test Run unit/instrumentation tests
- ▶ 4. Internal Deploy to internal testers
- ▶ 5. Alpha Promote to alpha channel
- ▶ 6. Beta Promote to beta channel
- > 7. Production Final release to users

Docker Container Management

- .updateContainerJob template:
- Authenticates with registry
- Pulls cached image
- Builds and pushes updated image
- updateContainer: Triggers only if Dockerfile changes
- ensureContainer: Ensures container availability (skipped if Dockerfile changed)

Build Jobs

- .build_job template:
- Makes gradlew executable
- Sets versionCode (pipeline ID) & SHA
- Stores APKs as artifacts
- buildDebug: Uses Fastlane for debug builds
- buildRelease: Prepares release APK

Testing

- testDebug:
- Runs unit tests on debug build
- Validates code quality early

Deployment and Promotion

- .promote_job template:
- Requires manual approval
- Uses Google Play API
- Cleans credentials after use
- publishInternal Internal track
- ▶ promoteAlpha Internal → Alpha
- ▶ promoteBeta Alpha → Beta
- ▶ promoteProduction Beta → Production (master only)

Key Features

- Docker caching for speed
- Artifact passing between stages
- Manual promotion approvals
- Secure, staged releases
- Version control with pipeline ID & Git SHA
- Production deployment restricted to master branch

Summary

- Robust, scalable CI/CD for Android
- Efficient Docker usage
- Controlled and secure release process
- Extensible for future stages (e.g., UI tests)

Understanding Gemfile in Android CI/CD with Fastlane

WHY RUBY AND FASTLANE MATTER IN ANDROID AUTOMATION

What is a Gemfile?

- ► A file used to declare Ruby gem dependencies for a project
- Commonly used with the Bundler tool
- Ensures consistent gem versions across environments
- Key for managing Fastlane in CI environments

What is a Ruby Gem?

- A packaged Ruby library or command-line tool
- Examples: fastlane, cocoapods, jekyll
- Distributed via https://rubygems.org
- Installed using `gem install` or `bundle install`

Why Use a Gemfile in Android Projects?

- Android uses Gradle, but Fastlane is a Ruby tool
- Fastlane automates builds, versioning, and deployment
- Fastlane must be installed using RubyGems
- Gemfile ensures Fastlane is consistently installed in CI/CD

Gemfile Example

- source "https://rubygems.org"
- gem "fastlane"
- ▶ This declares the source and the dependency on Fastlane

Using Gemfile in GitLab CI

- CI job example:
- bundle install # installs Fastlane from Gemfile
- bundle exec fastlane buildRelease
- Ensures CI runners use the same Fastlane version

Summary

- Fastlane is a Ruby tool used in Android CI/CD for deployment
- ► A Gemfile is required to install Fastlane consistently
- Bundler + Gemfile is the standard way to manage Ruby dependencies
- Important for team consistency and CI reliability

What is Fastlane?

AUTOMATE YOUR MOBILE APP DEVELOPMENT PIPELINE

Key Features of Fastlane

- Build Automation Automate Android/iOS builds
- Code Signing Handle signing certificates and profiles
- Test Automation Run unit and UI tests
- Deployment Publish apps to Google Play and App Store
- Versioning Manage app versions and changelogs
- Screenshots Capture and upload localized screenshots

Common Fastlane Commands (Lanes)

- fastlane beta Deploy to beta testers
- fastlane release Push app to the store
- fastlane screenshots Capture and upload screenshots
- fastlane test Run tests on your app

Why Use Fastlane?

- Saves time with automation
- Minimizes manual release errors
- Supports both Android and iOS
- Easy integration with CI/CD tools like GitLab CI, GitHub Actions, Jenkins

Fastlane Example (Android Fastfile)

- default_platform(:android)
- platform :android do
- lane :beta do
- gradle(task: 'assembleRelease')
- upload_to_play_store(track: 'beta')
- end
- end