



Introduction to Embedded Systems



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Chapter 13: Specification and Temporal Logic

When is a Design “Correct”?

A design is correct when it meets its *specification* (requirements) in its operating environment

“A design without specification cannot be right or wrong, it can only be surprising!”

[paraphrased from Young et al., 1986]

Simply running a few ad-hoc tests is not enough!

Many embedded systems are deployed in safety-critical applications (avionics, automotive, medical, ...).

The Challenge of Dependable Software in Cyber-Physical Systems

Today's medical devices run on software... software defects can have life-threatening consequences.

[From the Journal of Pacing and Clinical Electrophysiology, 2004]



[different device]

“the patient collapsed while walking towards the cashier after refueling his car [...] A week later the patient complained to his physician about an increasing feeling of unwell-being since the fall.”

“In **1 of every 12,000 settings**, the software can cause an error in the programming resulting in the possibility of producing **paced rates up to 185 beats/min.**”

Specification, Verification, and Control

Specification

A mathematical statement of the design objective
(desired properties of the system)

Verification

Does the designed system achieve its objective in the
operating environment?

Controller Synthesis

Given an incomplete design, synthesize a strategy to
complete the system so that it achieves its objective in
the operating environment

Temporal Logic

- A formal way to express properties of a system over time
 - E.g., Behavior of an FSM or Hybrid System
- Many flavors of temporal logic
 - Propositional temporal logic (we will study this today)
 - Real-time temporal logic
 - Signal temporal logic (used in CyberSim's autograder)
 - ...
- Amir Pnueli won ACM Turing Award, in part, for the idea of using temporal logic for specification

Example: Specification of the *SpaceWire* Protocol (European Space Agency standard)

8.5.2.2 **ErrorReset**

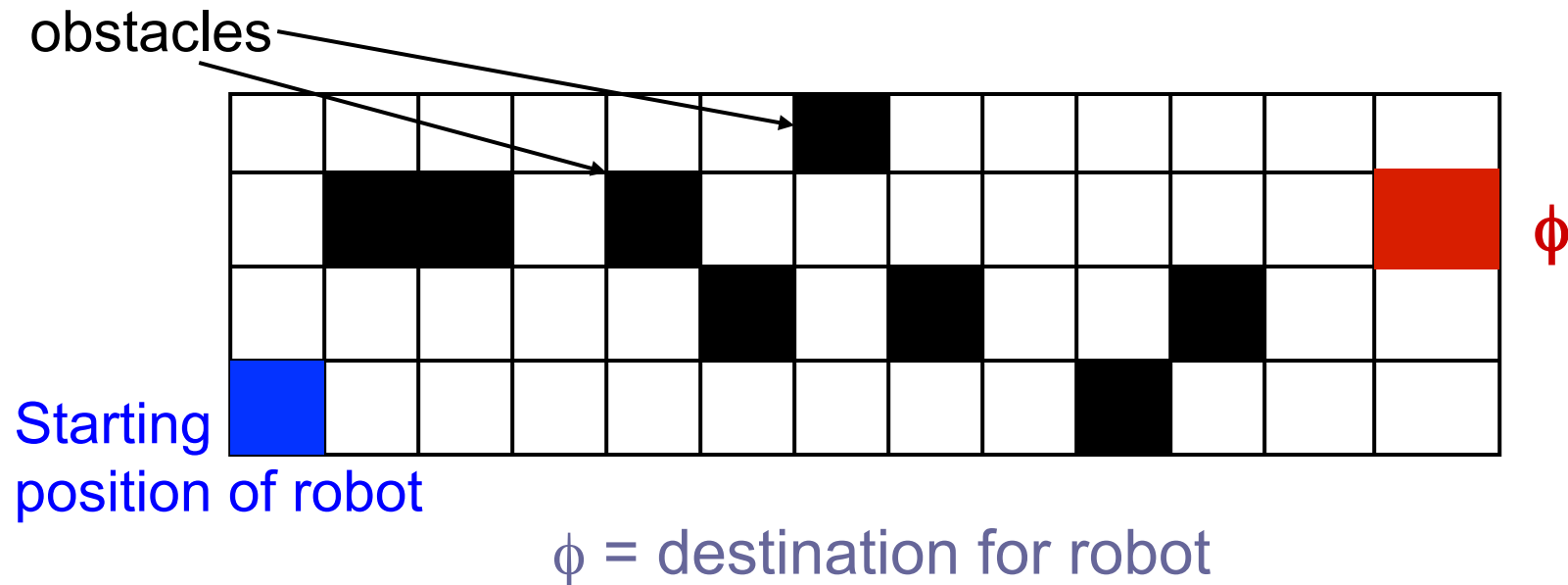
- a. The *ErrorReset* state shall be entered after a system reset, after link operation is terminated for any reason or if there is an error during link initialization.
- b. In the *ErrorReset* state the Transmitter and Receiver shall all be reset.
- c. When the reset signal is de-asserted the *ErrorReset* state shall be left unconditionally after a delay of 6,4 μ s (nominal) and the state machine shall move to the *ErrorWait* state.
- d. Whenever the reset signal is asserted the state machine shall move immediately to the *ErrorReset* state and remain there until the reset signal is de-asserted.

Example from Interrupts Lecture

```
volatile uint timerCount = 0;
void ISR(void) {
D → ... disable interrupts
E →   if(timerCount != 0) {
      timerCount--;
    }
    ... enable interrupts
}
int main(void) {
    // initialization code
    SysTickIntRegister(&ISR);
    ... // other init
A → timerCount = 2000;
B → while(timerCount != 0) {
    ... code to run for 2 seconds
    }
C → ... whatever comes next
}
```

Property:
Assuming interrupts can occur
infinitely often, it is always the case
that position C is reached.

Robotic Navigation: Specifying Goals



Specification:

The robot eventually reaches ϕ

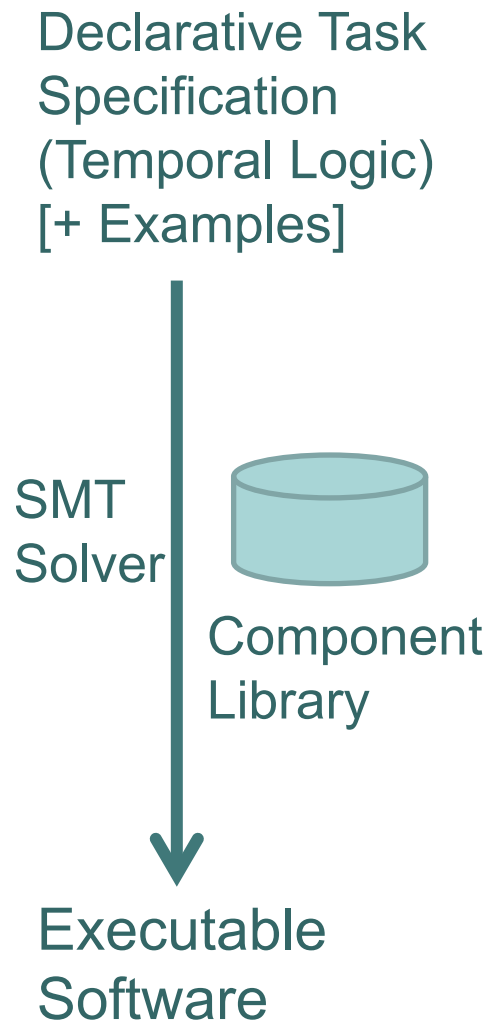
Suppose there are n destinations $\phi_1, \phi_2, \dots, \phi_n$

The new specification could be that

The robot visits $\phi_1, \phi_2, \dots, \phi_n$ in that order

Multi-Robot Motion Planning from Temporal Logic: Software Synthesis for Robotics

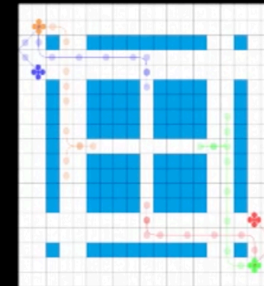
[Saha et al., IROS 2014]



Specification 1

$$\xi_1 := \mathcal{A}(\Diamond(rXgather \wedge (\Diamond rXupload)))$$

Each quadrotor has to gather data from some data gathering location and upload the gathered data at a data upload location.



Automated Synthesis of Multi-Robot Motion Plan from LTL Specifications
Saha, Ramaithitima, Kumar, Pappas, Seshia (Penn and Berkeley)

Simple Example



“Currently, GOOG is above 700”

Propositional Logic

Atomic formulas: Statements about an input, output, or state of a state machine (at the current time).

Examples:

formula	meaning
x	x is <i>present</i>
$x = 1$	x is <i>present</i> and has value 1
s	machine is in state s

These are propositions (true or false statements) about a state machine with input or output x and state s .

Example



“Currently, GOOG is above 700 and AAPL is below 150”

Propositional Logic

Propositional logic formulas: More elaborate statements about an input, output, or state of a state machine (at the current time). Examples:

formula	meaning
$p_1 \wedge p_2$	p_1 and p_2 are both true
$p_1 \vee p_2$	either p_1 or p_2 is true
$p_1 \implies p_2$	if p_1 is true, then so is p_2
$\neg p_1$	true if p_1 is false

Here, p_1 and p_2 are either atomic formulas or propositional logic formulas.

Quiz

If p_1 is false, what is the truth value of

$$p_1 \implies p_2$$

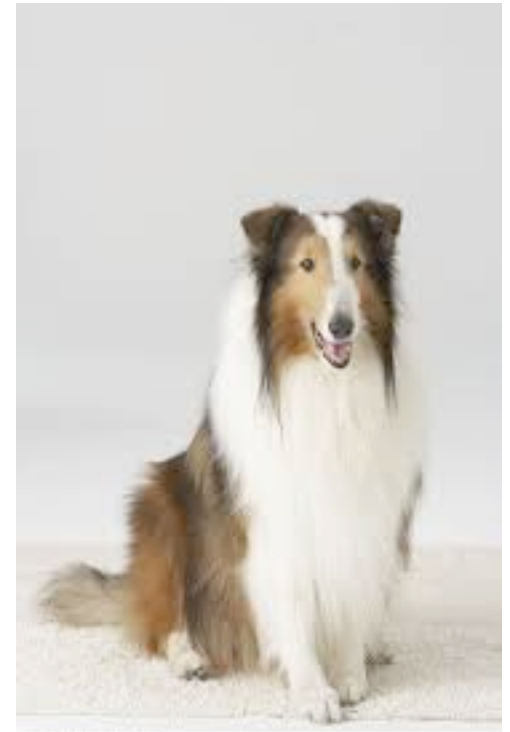
?

“If Lassie is a frog, then she is an amphibian.”

“Lassie is a frog” implies that “Lassie is an amphibian.”

“If Lassie is a frog, then she is a mammal.”

Whenever it is true that “Lassie is a frog,” it must be true that “Lassie is a mammal.”



Execution Trace of a State Machine

An **execution trace** is a sequence of the form

$$q_0, q_1, q_2, q_3, \dots,$$

where $q_j = (x_j, s_j, y_j)$ where s_j is the state at step j , x_j is the input valuation at step j , and y_j is the output valuation at step j . Can also write as

$$s_0 \xrightarrow{x_0/y_0} s_1 \xrightarrow{x_1/y_1} s_2 \xrightarrow{x_2/y_2} \dots$$

Example



“GOOG started above 700”

$$\text{GOOG}(0) > 700$$

“GOOG will eventually rise above 750”

There exists a $t > 0$ s.t. $\text{GOOG}(t) > 750$

$$F(\text{GOOG}(t)) > 750$$

Propositional Logic on Traces

A propositional logic formula p **holds** for a trace

$$q_0, q_1, q_2, q_3, \dots,$$

if and only if it holds for q_0 .

This may seem odd, but we will provide temporal logic operators to reason about the trace.

Linear Temporal Logic (LTL)

LTL formulas: Statements about an execution trace

$q_0, q_1, q_2, q_3, \dots,$

formula	meaning
p	p holds in q_0
$\mathbf{G}\phi$	ϕ holds for every suffix of the trace
$\mathbf{F}\phi$	ϕ holds for some suffix of the trace
$\mathbf{X}\phi$	ϕ holds for the trace q_1, q_2, \dots
$\phi_1 \mathbf{U} \phi_2$	ϕ_1 holds for all suffixes of the trace until a suffix for which ϕ_2 holds.

Here, p is propositional logic formula and ϕ is either a propositional logic or an LTL formula.

Linear Temporal Logic (LTL)

LTL formulas: Statements about an execution trace

$q_0, q_1, q_2, q_3, \dots,$

formula	mnemonic
p	proposition
$\mathbf{G}\phi$	globally
$\mathbf{F}\phi$	finally, future, eventually
$\mathbf{X}\phi$	next state
$\phi_1 \mathbf{U} \phi_2$	until

Here, p is propositional logic formula and ϕ is either a propositional logic or an LTL formula.

First LTL Operator: G (Globally)

The LTL formula **G** p **holds** for a trace

$q_0, q_1, q_2, q_3, \dots,$

if and only if p holds for every suffix of the trace:

$q_0, q_1, q_2, q_3, \dots$

q_1, q_2, q_3, \dots

q_2, q_3, \dots

q_3, \dots

If p is a propositional logic formula, this means it holds for each q_i .

G p for propositional formula p , is also termed an **invariant**

Second LTL Operator: F (Eventually, Finally, Future)

The LTL formula **F** p **holds** for a trace

$q_0, q_1, q_2, q_3, \dots,$

if and only if p holds for some suffix of the trace:

$q_0, q_1, q_2, q_3, \dots$

q_1, q_2, q_3, \dots

q_2, q_3, \dots

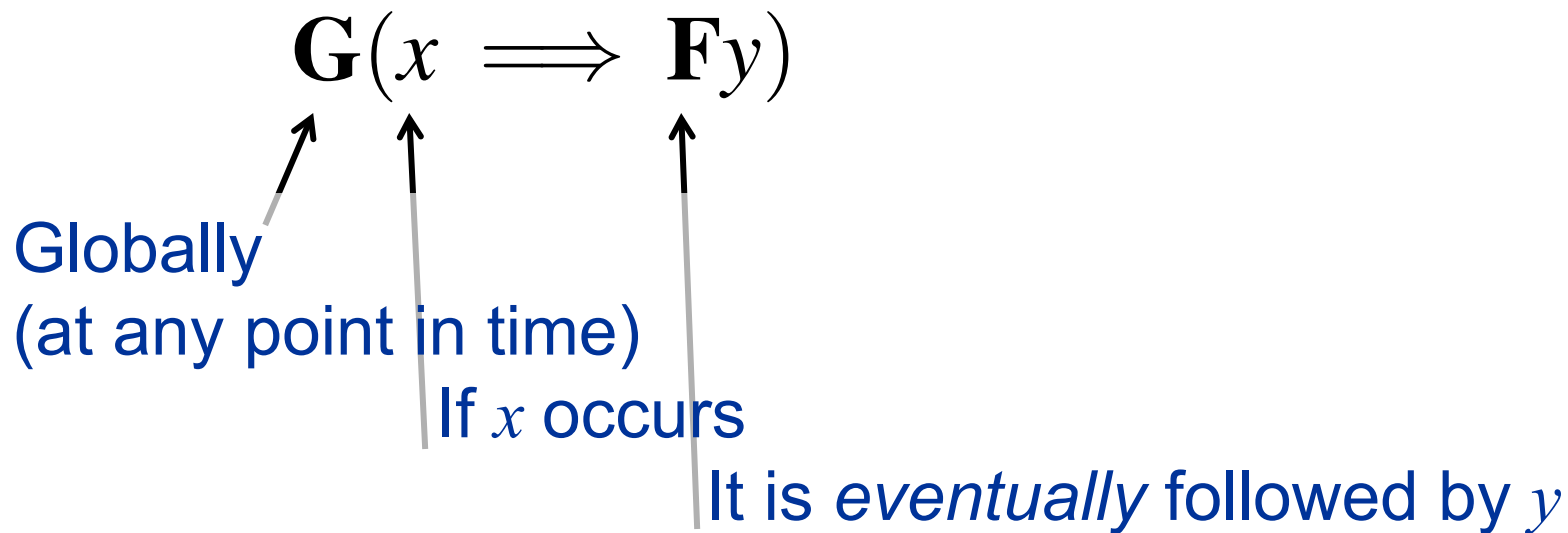
q_3, \dots

If p is a propositional logic formula, this means it holds for some q_i .

Propositional Linear Temporal Logic

LTL operators can apply to LTL formulas as well as to propositional logic formulas.

E.g. Every input x is eventually followed by an output y



Every input x is eventually followed by an output y

The LTL formula $\mathbf{G}(x \implies \mathbf{F}y)$ holds for a trace

$q_0, q_1, q_2, q_3, \dots,$

if and only if it holds for any suffix of the trace where x holds,
there is a suffix of that suffix where y holds:

	$q_0, q_1, q_2, q_3, \dots$	
	q_1, q_2, q_3, \dots	y holds
x holds	q_2, q_3, \dots	
	q_3, \dots	

When is a Temporal Logic formula satisfied by a State Machine?

A linear temporal logic (LTL) formula is satisfied by a state machine iff *every trace* of that state machine satisfies the LTL formula.

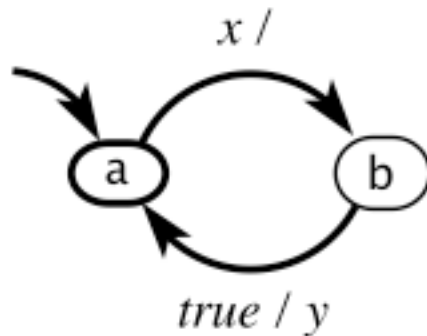
Test Your Understanding: Qn 1

Does the following temporal logic property hold for the state machine below?

$$\mathbf{G}(x \implies \mathbf{F}y)$$

input: x : pure
output: y : pure

Yes

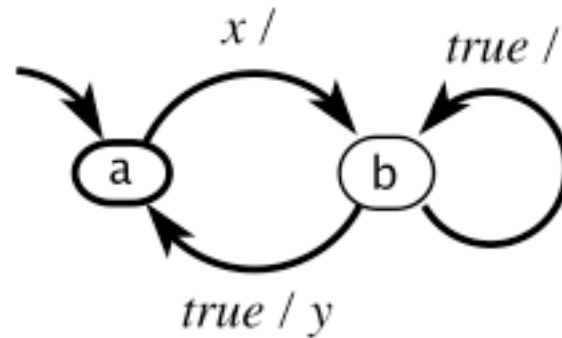


Test Your Understanding: Qn 2

Does the following hold?

$$\mathbf{G}(x \implies \mathbf{F}y)$$

input: x : pure
output: y : pure



No. What's the error trace?

Third LTL Operator: X (Next)

The LTL formula $\mathbf{X}p$ **holds** for a trace

$q_0, q_1, q_2, q_3, \dots,$

if and only if it holds for the suffix q_1, q_2, q_3, \dots

$q_0, q_1, q_2, q_3, \dots$

q_1, q_2, q_3, \dots

q_2, q_3, \dots

q_3, \dots


Fourth LTL Operator: U (Until)

The LTL formula $p_1 \mathbf{U} p_2$ **holds** for a trace

$q_0, q_1, q_2, q_3, \dots,$

if and only if p_2 holds for some suffix of the trace, and p_1 holds for all previous suffixes:

$q_0, q_1, q_2, q_3, \dots$
 q_1, q_2, q_3, \dots
 q_2, q_3, \dots
 q_3, \dots

 p_1 holds

 p_2 holds (and maybe p_1 also)

Note: A variant, called “weak until,” written W , does not require p_2 to eventually hold. The “U” version does.

Alternate Notation

Sometimes you'll see alternative notation in the literature:

G 

F 

X 

Examples: What do they mean?

- $\mathbf{G\ F\ } p$

p holds infinitely often

- $\mathbf{F\ G\ } p$

Eventually, p holds henceforth

- $\mathbf{G(}\ p \Rightarrow \mathbf{F\ } q \)$

Every p is eventually followed by a q

- $\mathbf{F(}\ p \Rightarrow (\mathbf{X\ X\ } q) \)$

If p occurs, then on some occurrence it is followed by a q two reactions later

Remember:

$\mathbf{G}p$ p holds in all states

$\mathbf{F}p$ p holds eventually

$\mathbf{X}p$ p holds in the next state

Temporal Operators & Relationships

G, F, X, U: All express properties along system traces

- Can you express $G\phi$ purely in terms of F , \neg , and Boolean operators ?

$$G\phi = \neg F\neg\phi$$

- How about F in terms of U ?

$$F\phi = \text{true } U \phi$$

- What about X in terms of G , F , or U ?

Cannot be done

Some Points to Ponder

- A mathematical specification only includes properties that the system must or must not have
 - It requires human judgment to decide whether that specification constitutes “correctness”
 - Getting the specification right is often as hard as getting the design right!
- Interesting research directions:
- Inferring temporal logic from system traces
 - Translating natural language into (temporal) logic

Exercises: Write in Temporal Logic

1. “Whenever the iRobot is at the ramp-edge (cliff), eventually it moves 5 cm away from the cliff.”
 - p – iRobot is at the cliff
 - q – iRobot is 5 cm away from the cliff

2. “Whenever the distance between cars is less than 2m, cruise control is deactivated”
 - p – distance between cars is less than 2 m
 - q – cruise control is active

More Exercises

Write the SpaceWire specs. in Temporal Logic

Also write the specification for the Robot and Interrupt-based Program examples in Temporal Logic