

# Year 1 – Relativity

## Lecture 5

Mitesh Patel

# Overview of lectures

- Lecture 1: Introduction, concepts and classical results
- Lecture 2: The postulates of Relativity
- Lecture 3: Length contraction and simultaneity
- Lecture 4: The Lorentz transformations
- **Lecture 5: Space-time diagrams and world lines**
- Lecture 6: Four-vectors and causality
- Lecture 7: Energy and momentum
- Lecture 8: Rest mass energy and particle decays
- Lecture 9: Particle reactions
- Lecture 10: The relativistic Doppler effect

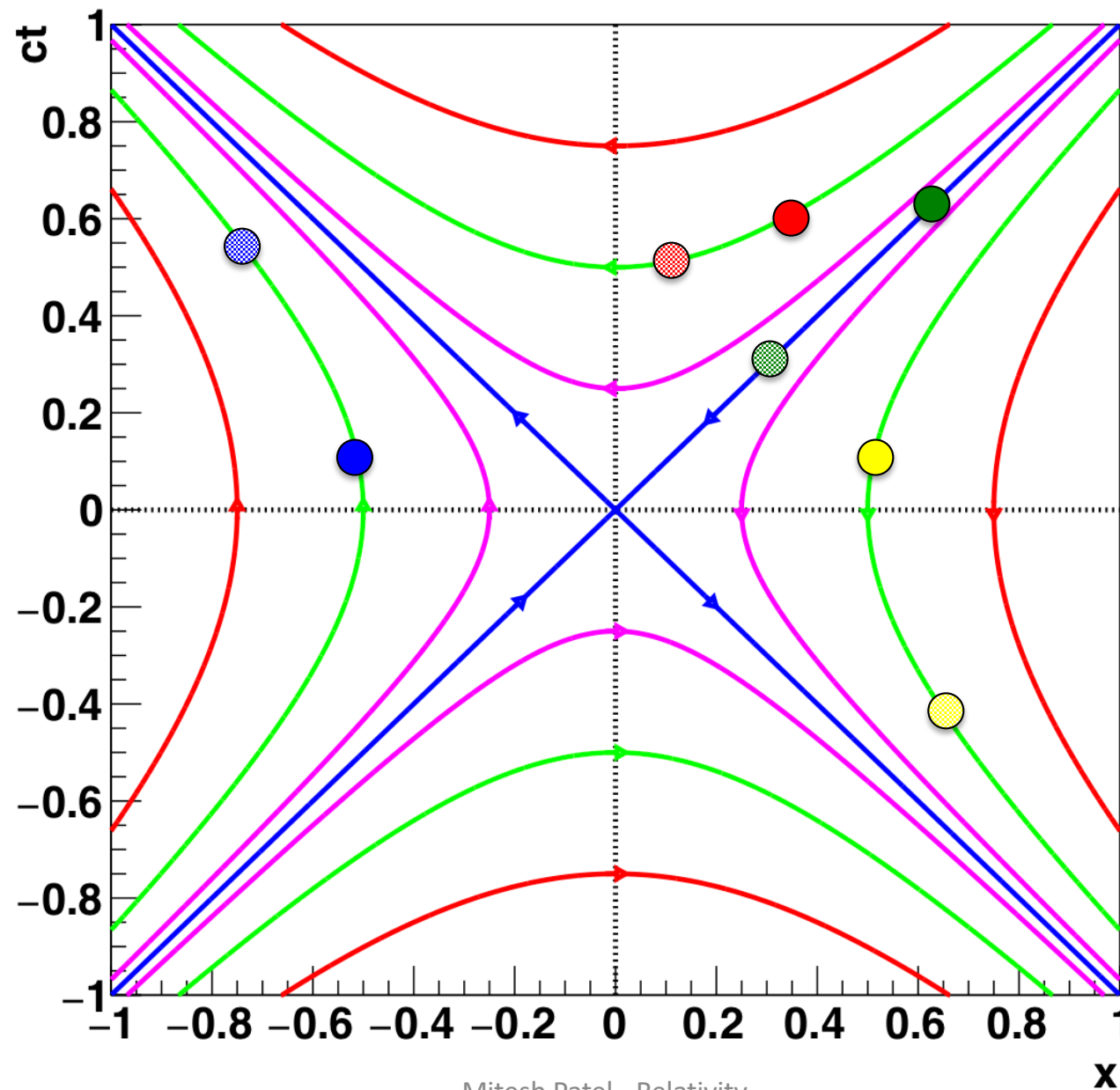
# Previously on Relativity

- **Saw the Lorentz transformations**
  - Mathematically similar to rotations
  - Work with space-time positions = “events”
  - LTs move an event from  $(ct, x)$  to  $(ct', x')$
  - $ct' = \gamma(ct - \beta x) \quad x' = \gamma(x - \beta ct)$
- **Derived the velocity transformation**
  - Formula:  $u' = (u-v)/(1-uv/c^2)$  where
  - $u$  = speed of object in frame 1
  - $v$  = relative speed of frame 2 in frame 1
  - $u'$  = speed of object in frame 2

# What we will do today

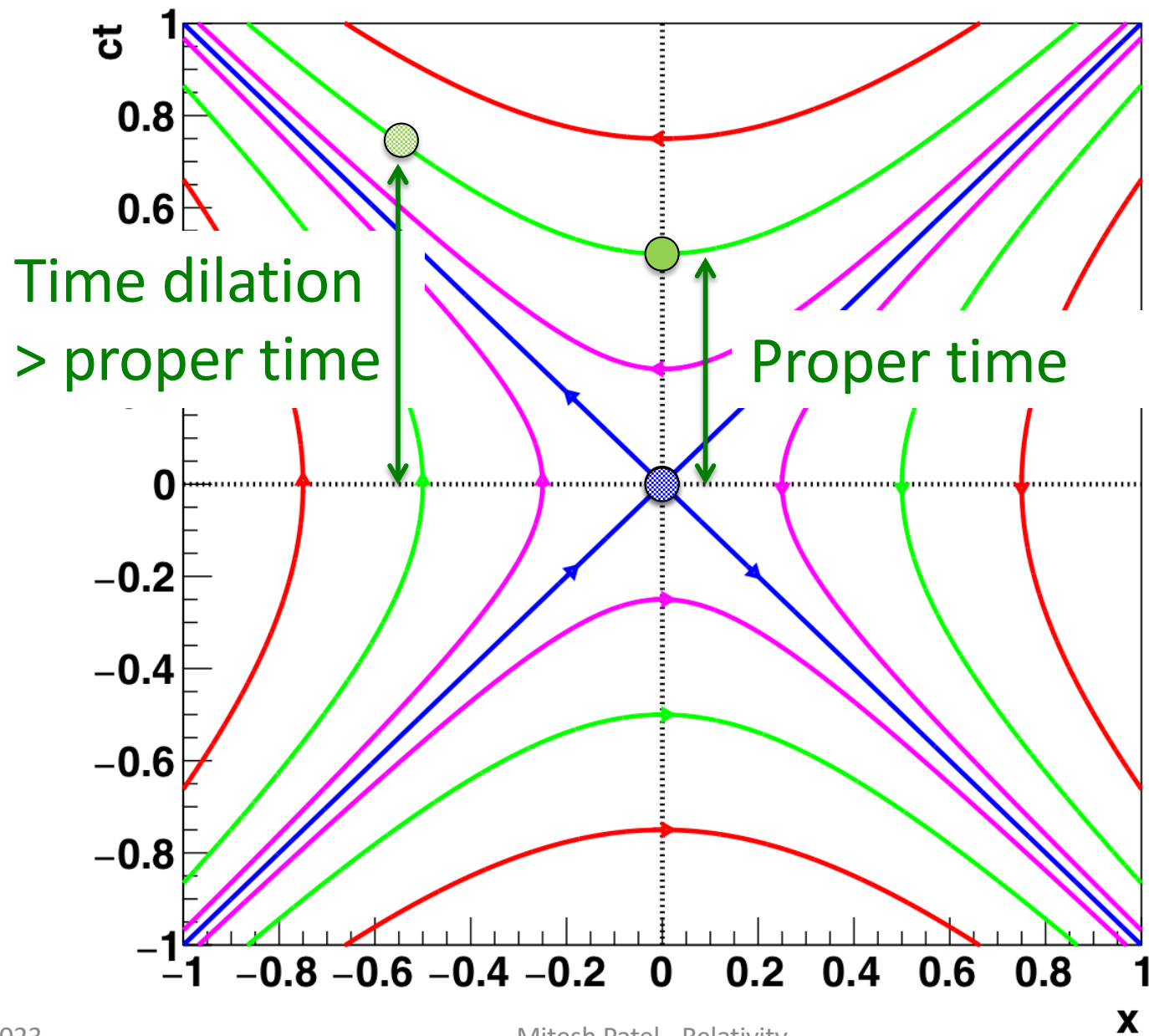
- Study space-time diagrams
  - A way to represent events and how they transform
- Understand world lines
  - These give a graphical picture of an object trajectory in a space-time diagram
- See how world lines change under Lorentz transformations
  - World lines change in position and gradient

# LTs of events in space-time

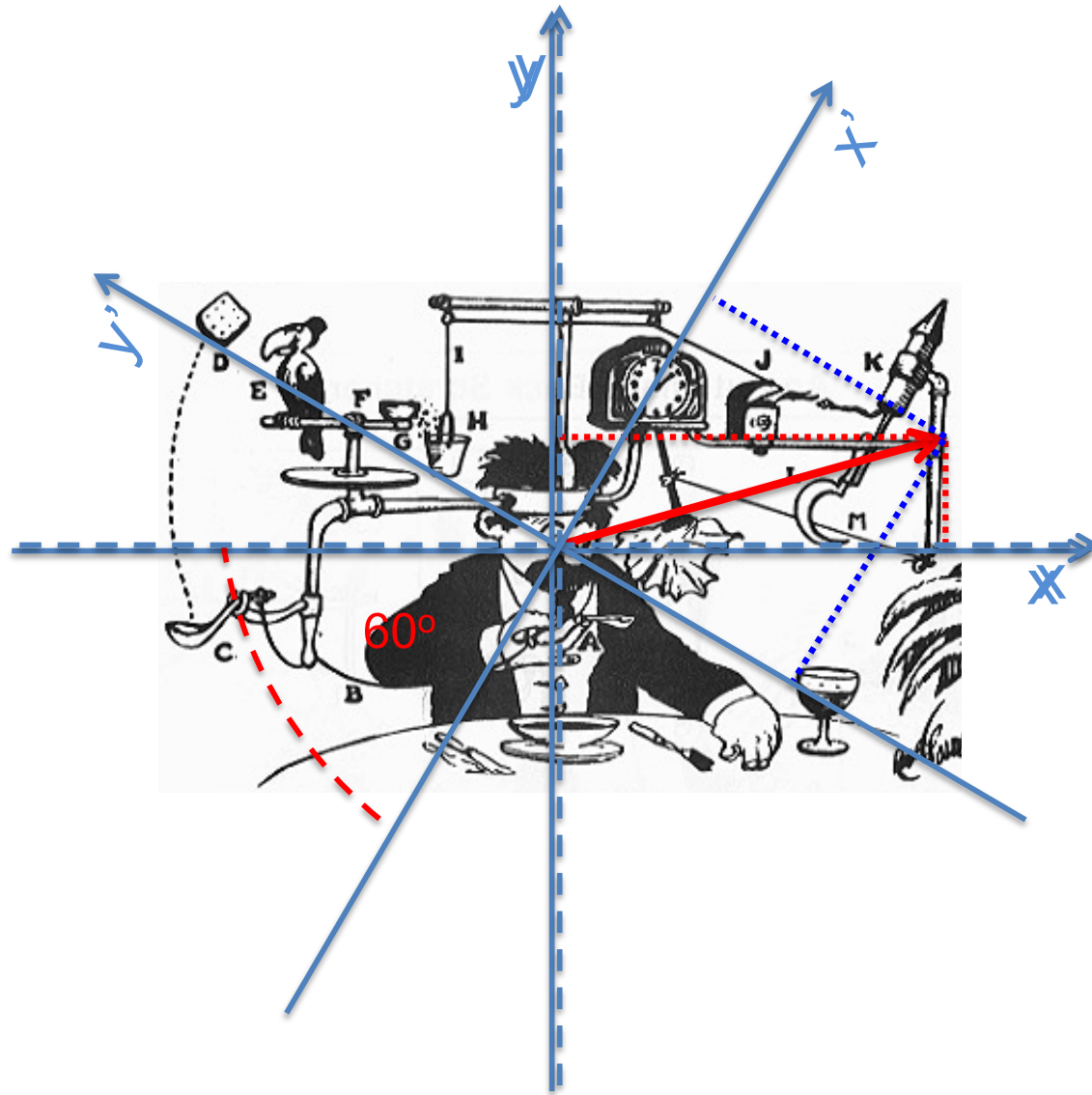


Frame 2

# Two events at same position



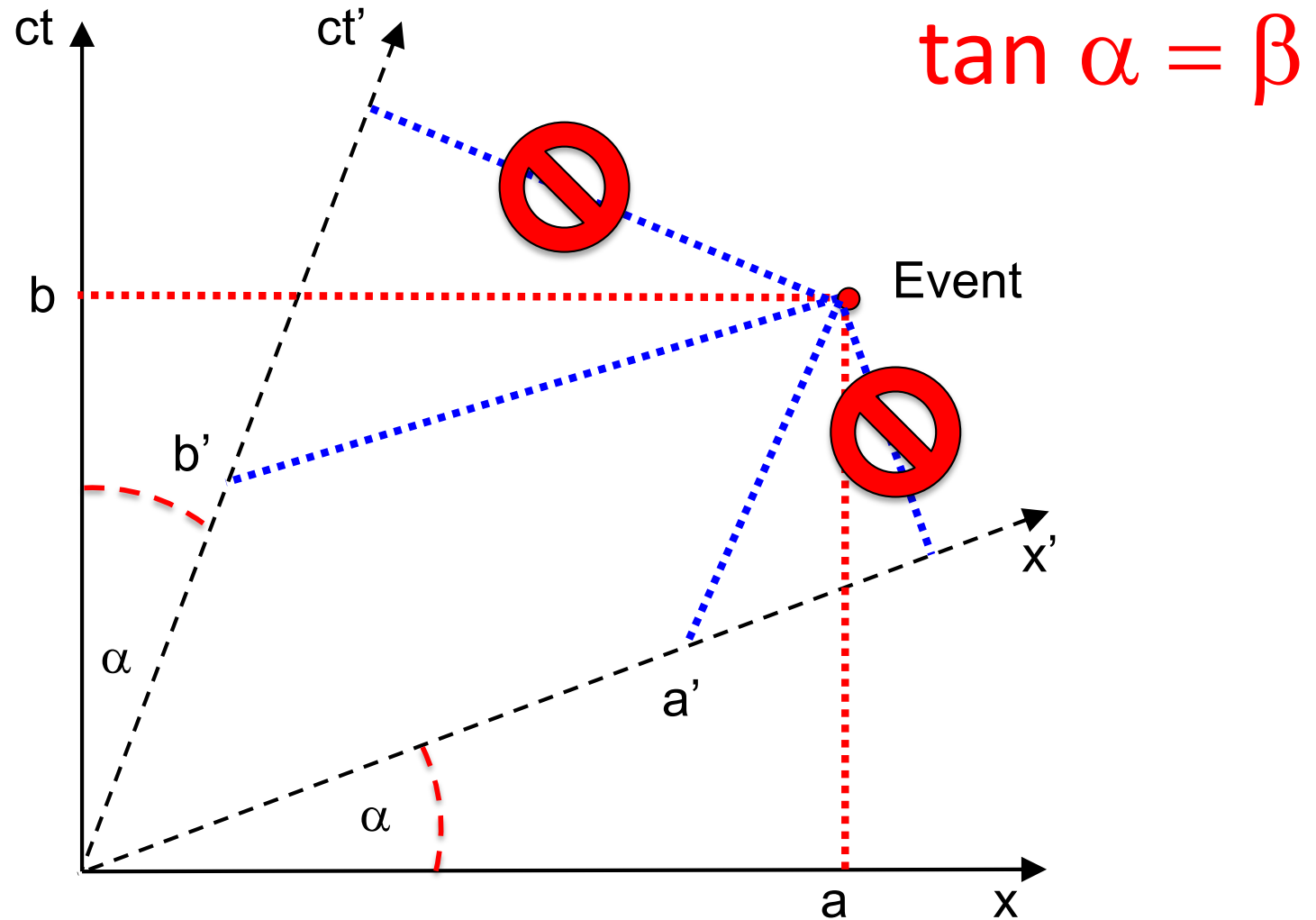
# Passive rotations



# Changing the ct and x axes under LT

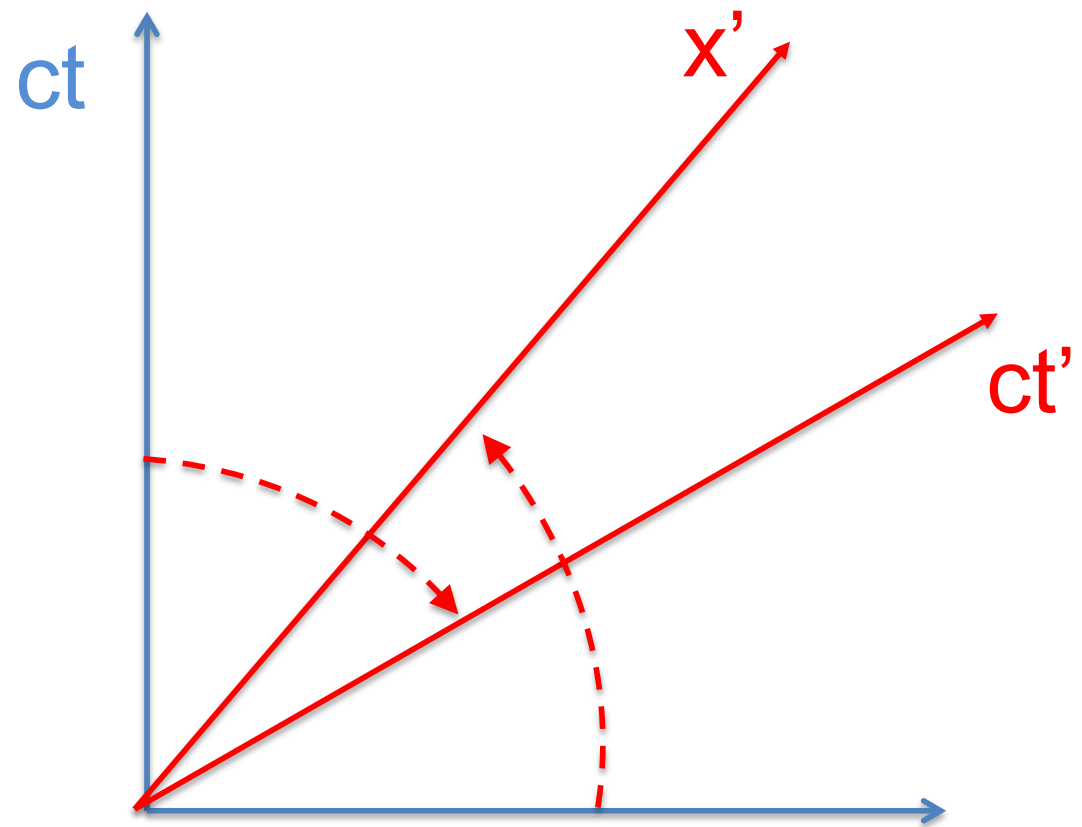


# Passive Lorentz transformations



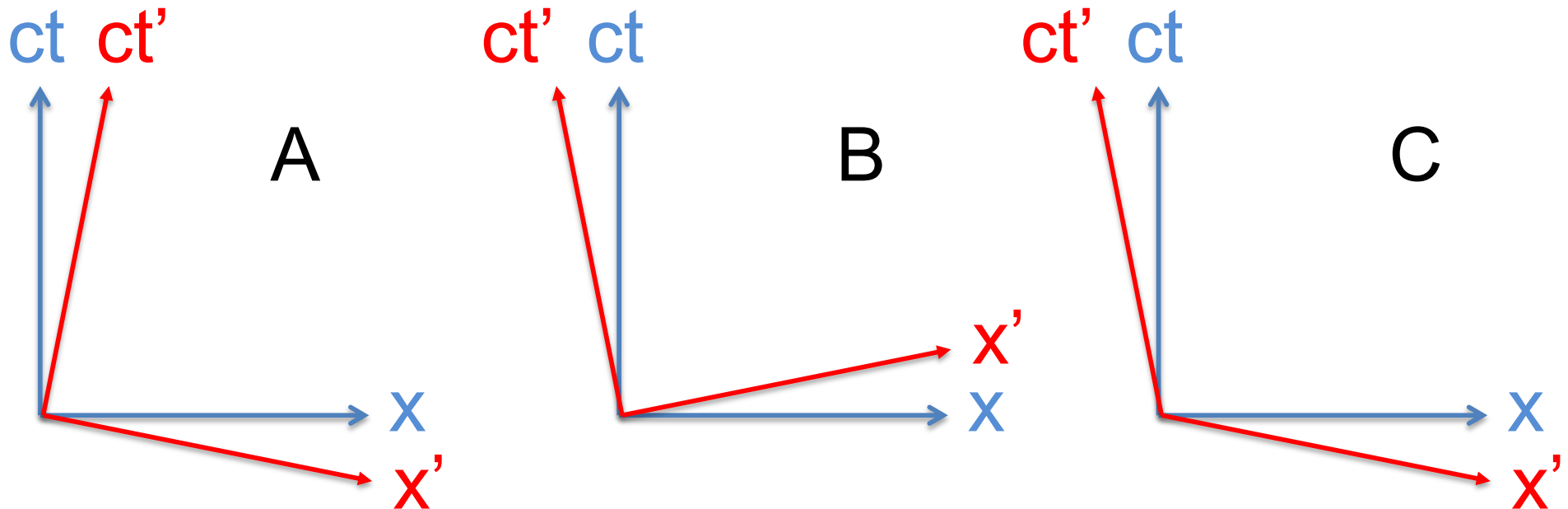
# Can the axes swap, i.e. $\alpha > 45^\circ$ ?

- Go to [www.menti.com](http://www.menti.com)
- Question 1



# What does an LT by $-\beta$ look like?

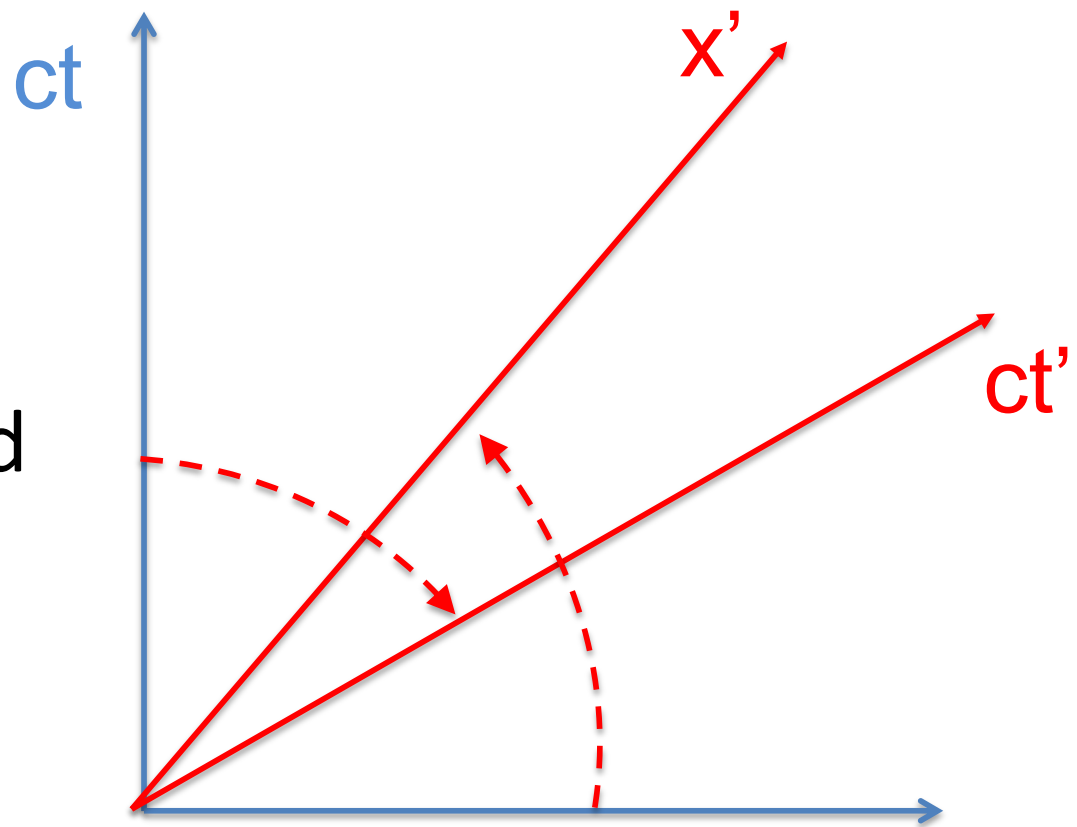
- Go to [www.menti.com](http://www.menti.com)
- Question 2



# Can the axes swap, i.e. $\alpha > 45^\circ$ ?

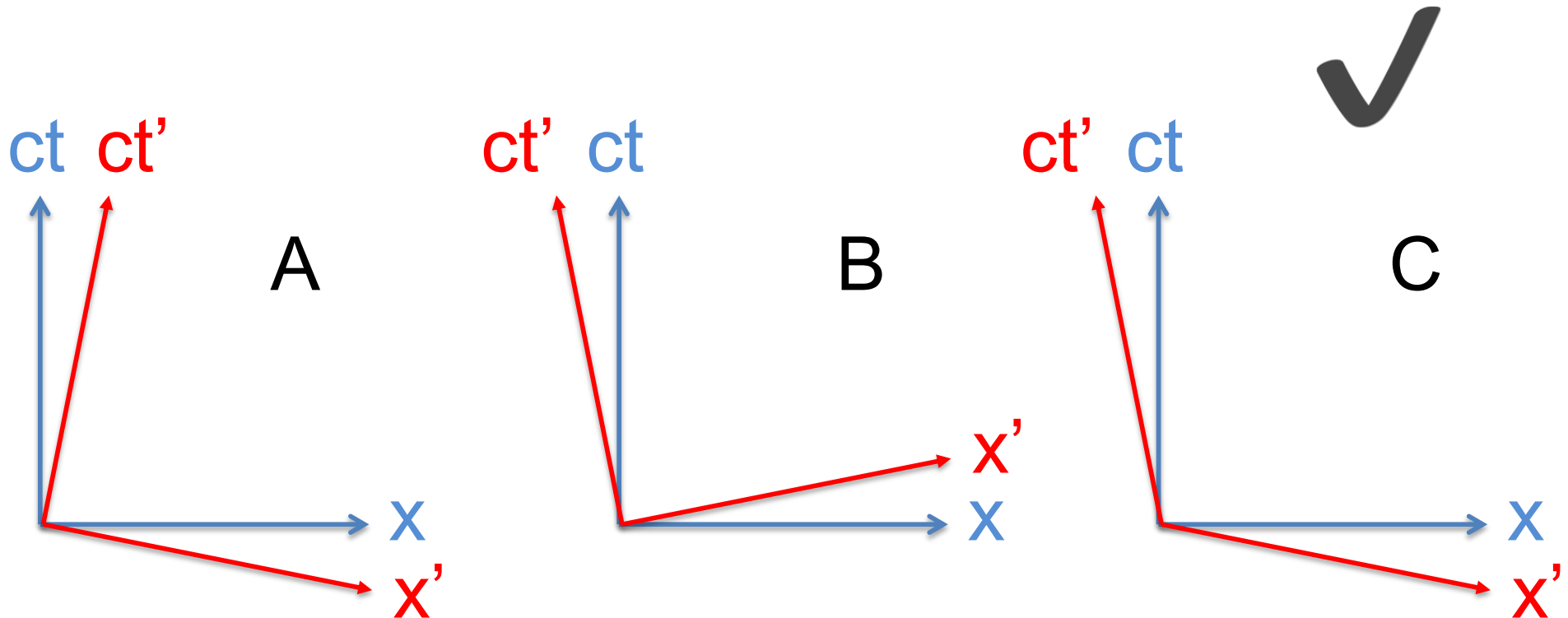
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- Question 1

- Answer: **False**
- $\tan(45^\circ)=1$  so more than  $45^\circ$  would need  $\beta > 1$ , i.e.  **$v > c$**

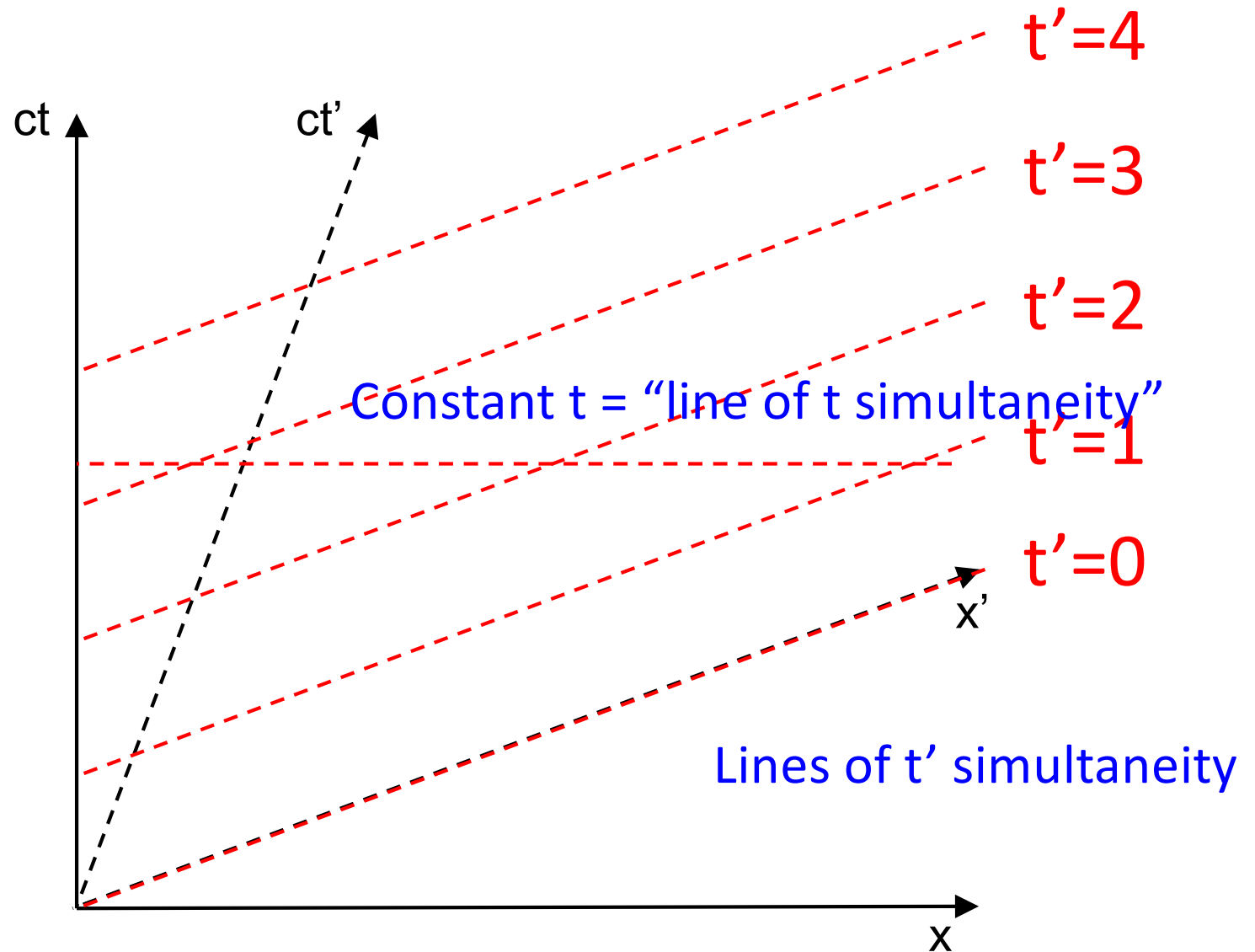


# What does an LT by $-\beta$ look like?

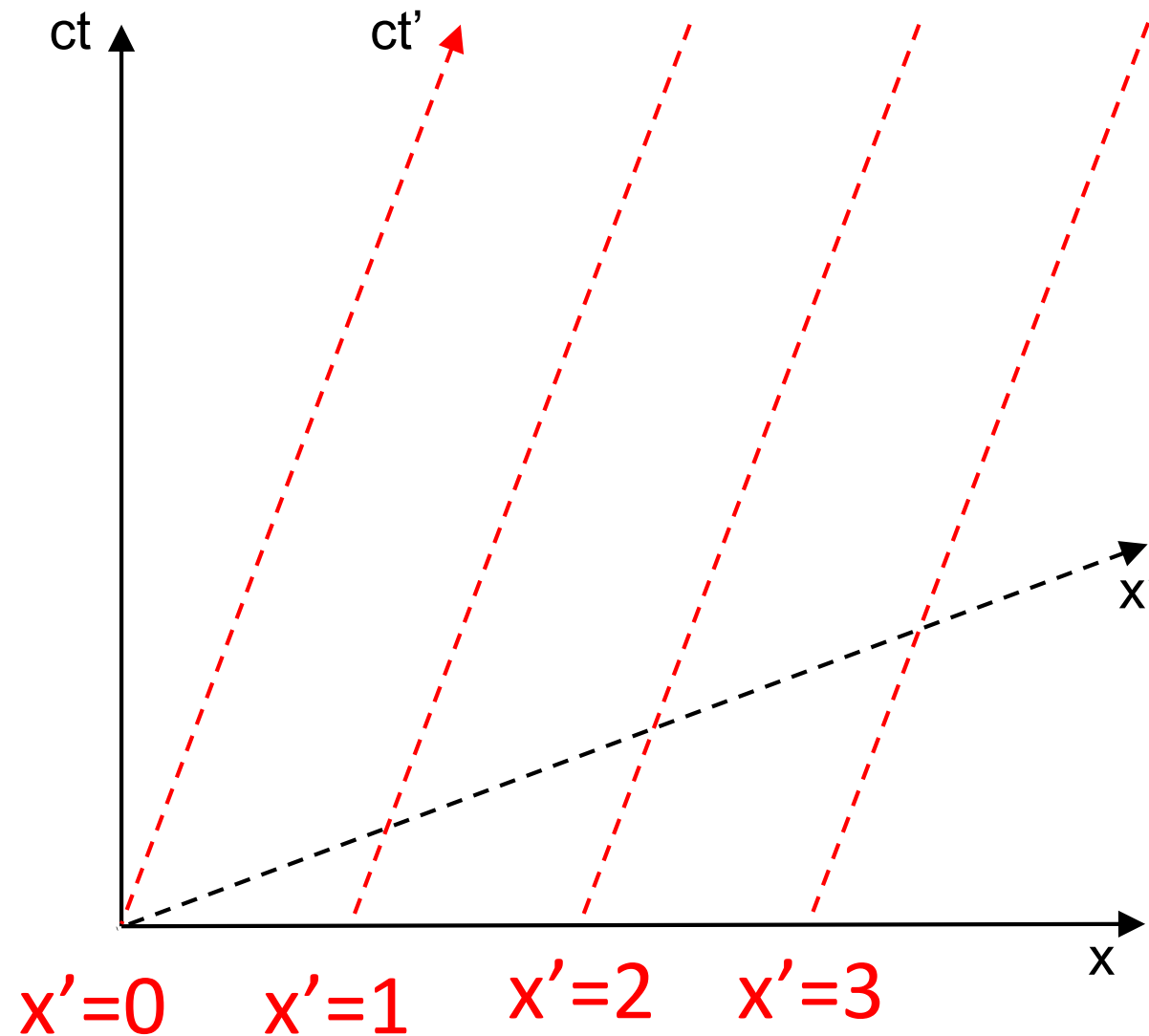
- Go to [www.menti.com](http://www.menti.com)
- Question 2



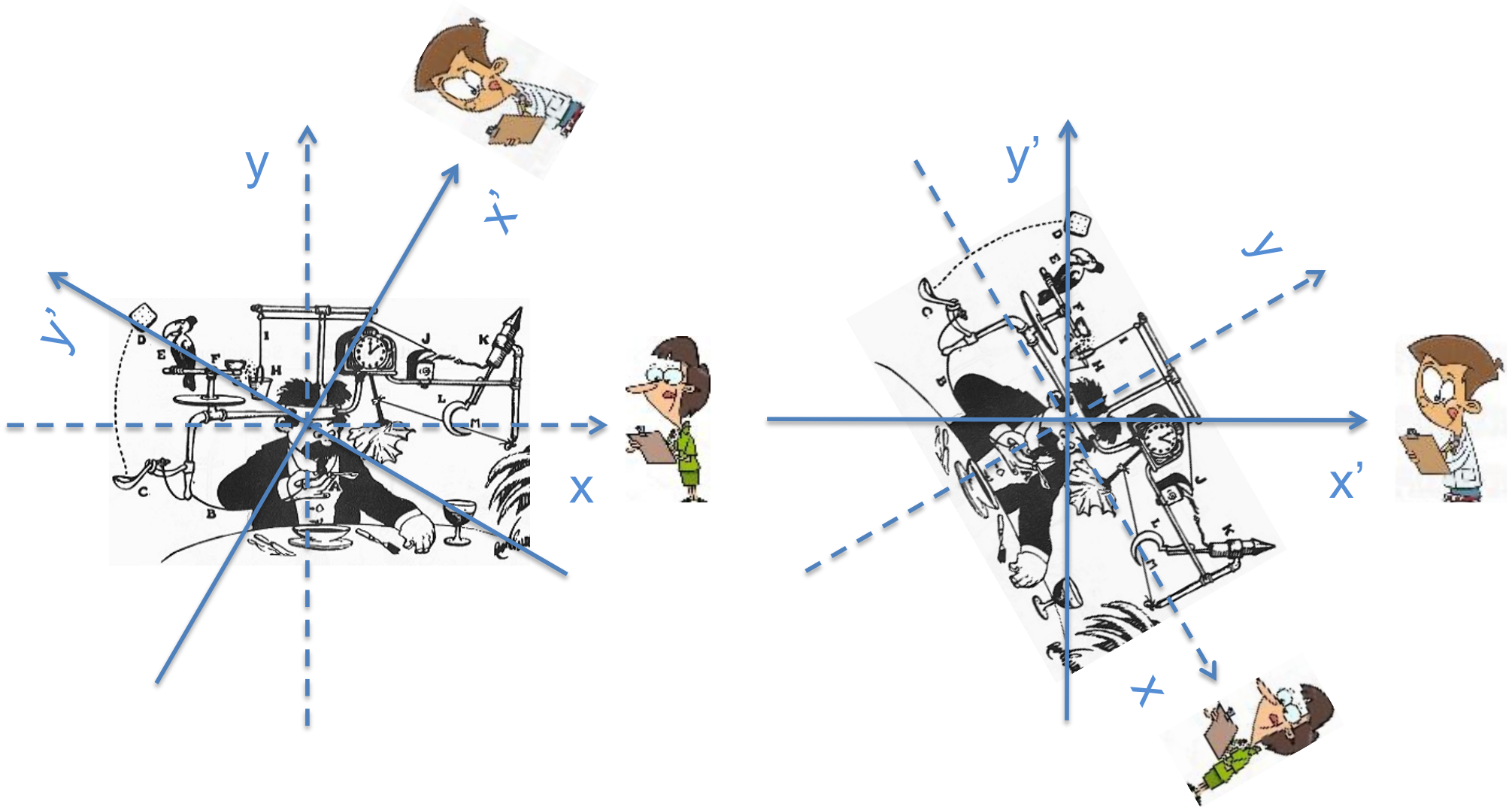
# Lines of constant $t$ and $t'$



# Lines of constant $x'$

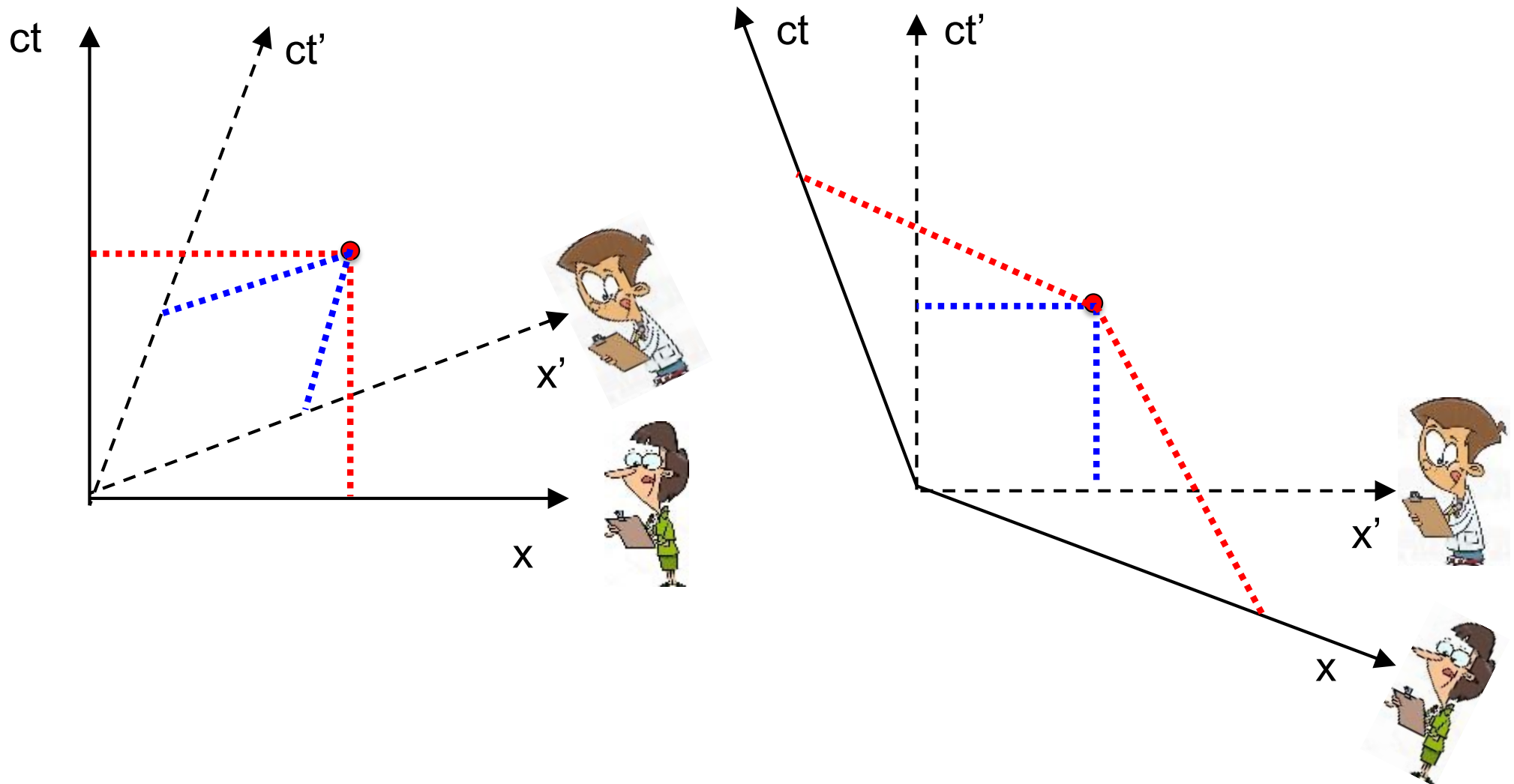


# Passive rotation observers

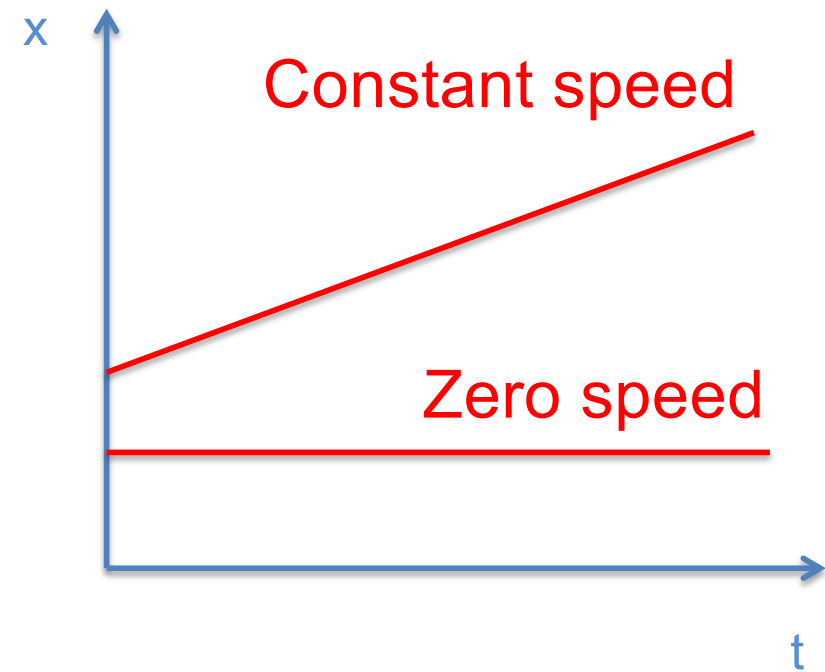
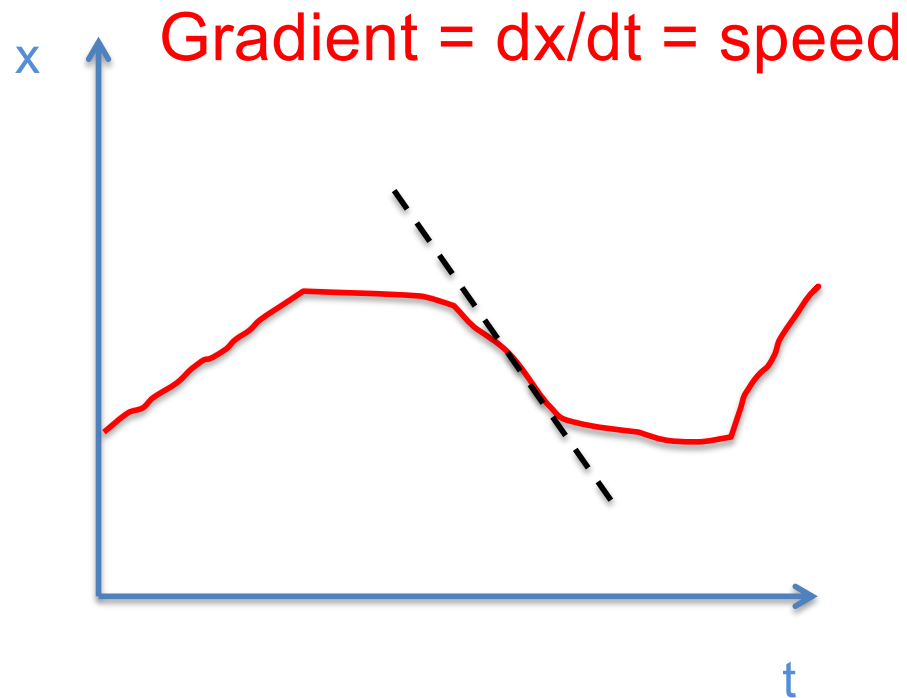




# View from second frame



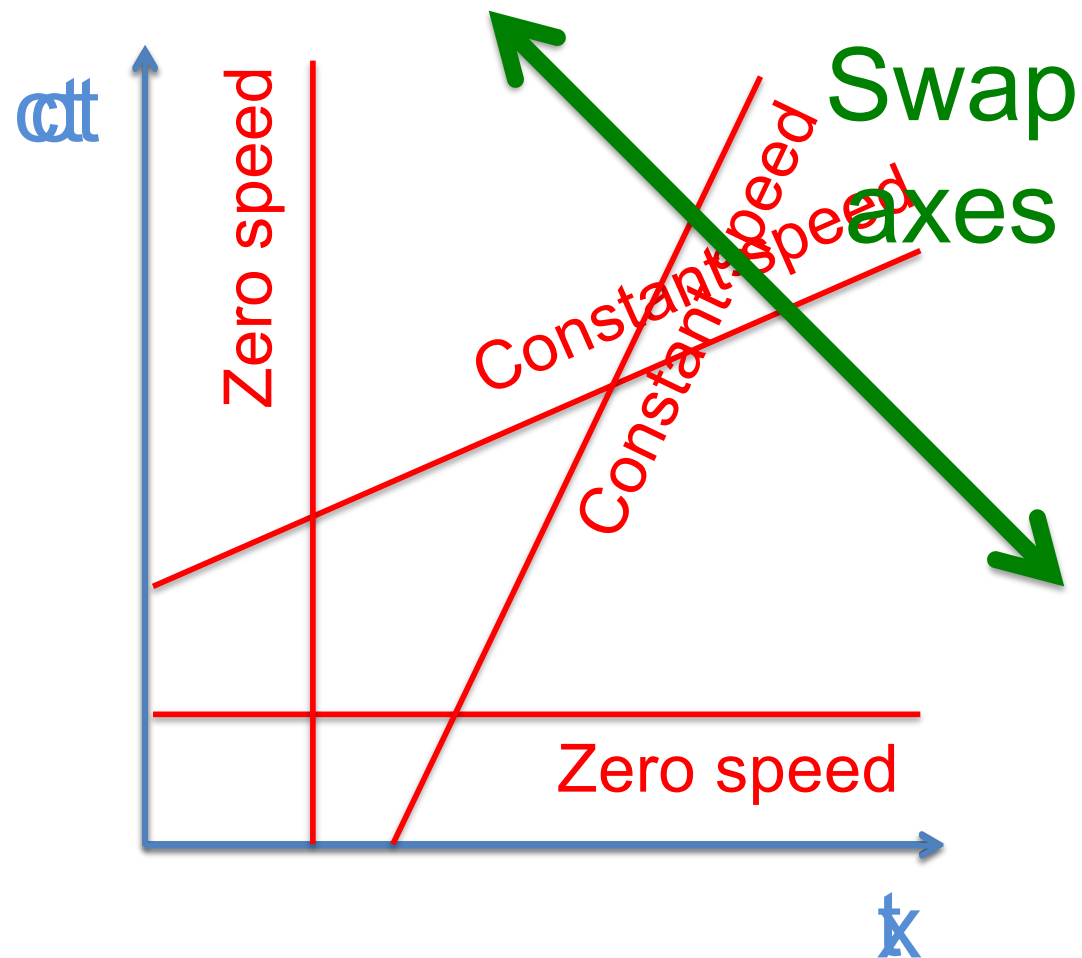
# Mechanics problem: solve $x(t)$



# World lines

- Any object which exists for a finite time will form a line in our space-time diagrams
- Call this the 'world line' of the object
- In space-time diagrams, axes swapped cf our usual way of thinking

# World lines in space-time diagrams



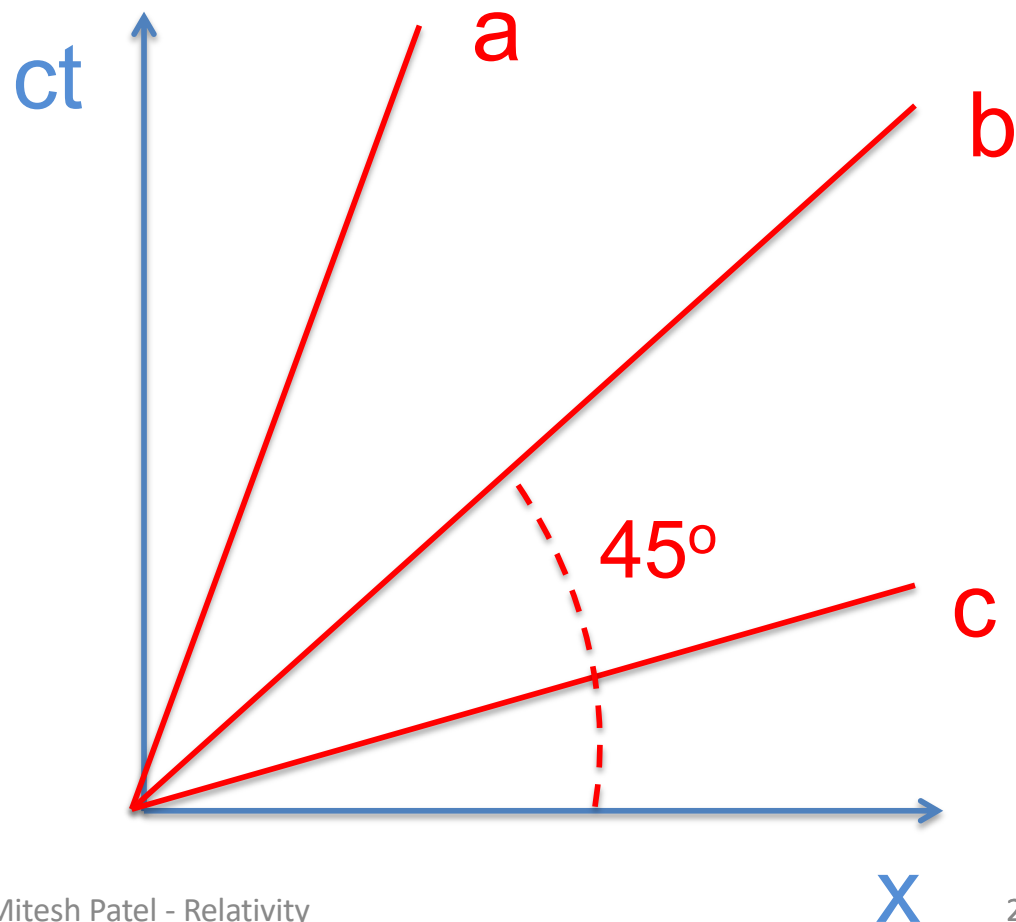
# World lines

- Any object which exists for a finite time will form a line in our space-time diagrams
- Call this the 'world line' of the object
- In space-time diagrams, axes swapped cf our usual way of thinking
- Stationary object will give a vertical line
- Object moving at constant velocity  $u$  will give a straight line with some finite gradient

# An object going through the origin

# Which world line is unphysical?

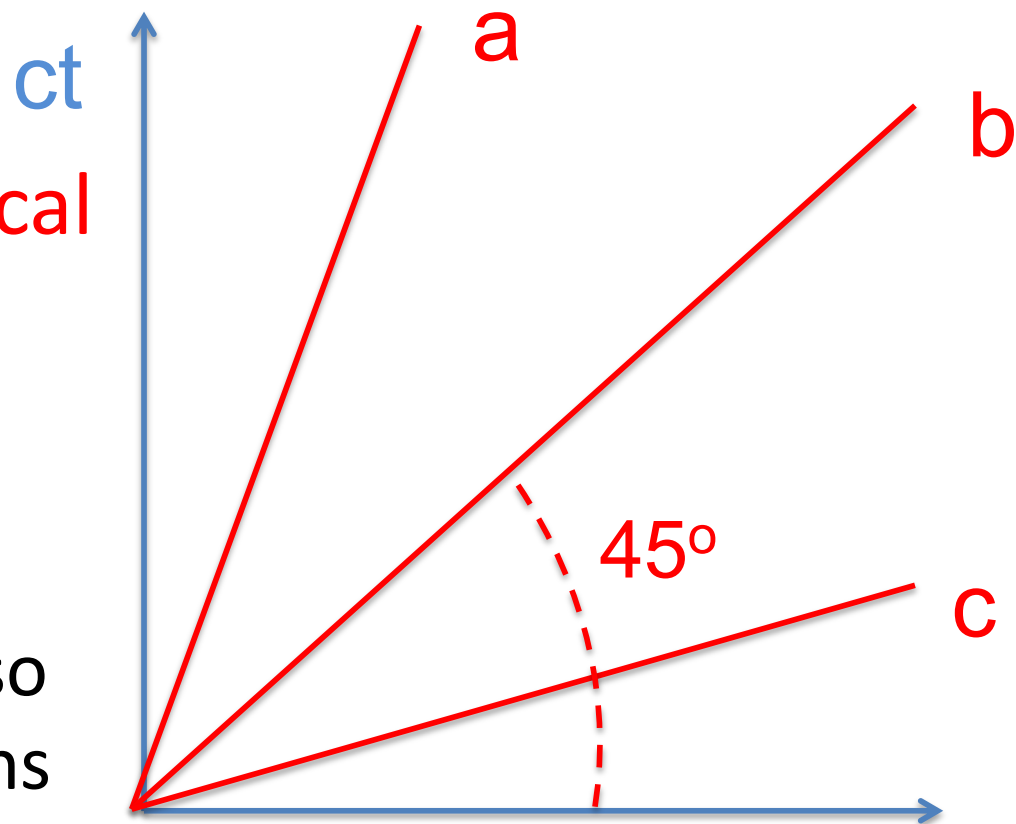
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- Question 3



# Which world line is unphysical?

- Go to [www.menti.com](https://www.menti.com)
- Question 3

- Answer: **c is unphysical**
- The gradient is  $< 1$  which would mean that  $\beta_u > 1$
- Note, line b has  $\beta_u = 1$  so only allowed for photons





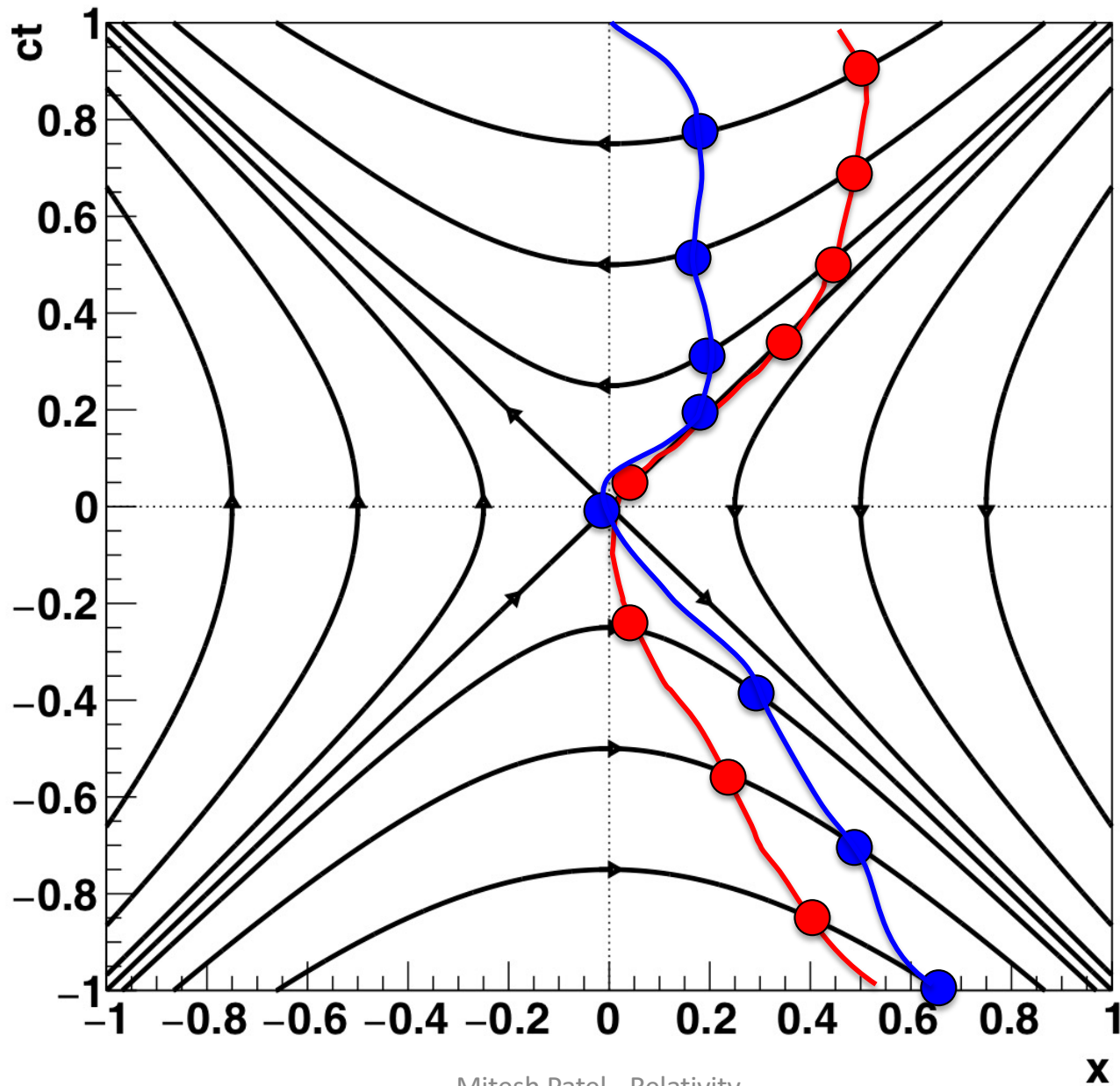
# World lines

- Since we are limited to speeds  $|u| \leq c$  for which  $|\beta_u| \leq 1$  and hence  $1/|\beta_u| \geq 1$ , the magnitude of the gradient must be always at least 1
- Light will always travel along lines with a gradient = 1, which have an angle of  $45^\circ$

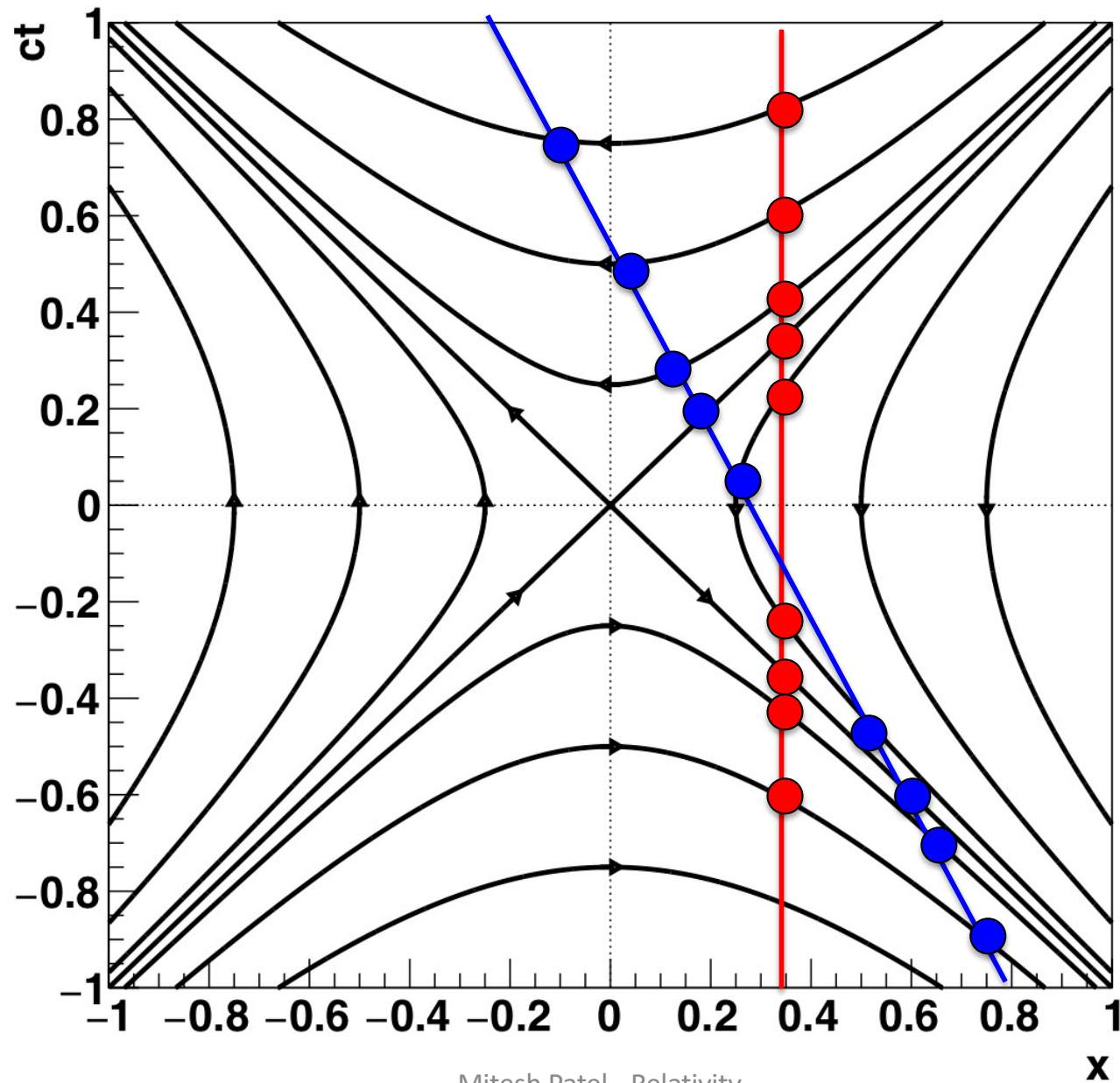
# Example

- A **light bulb** is at rest at  $x=0$
- At  $t=0$ , it briefly **turns on and off**
  - A light pulse is emitted in both the  $+x$  and  $-x$  directions
- Draw a **space-time diagram** showing world lines for the light bulb and both light pulses
- Redraw the space-time diagram in a **frame moving at speed  $v = \beta c$**  with respect to the bulb

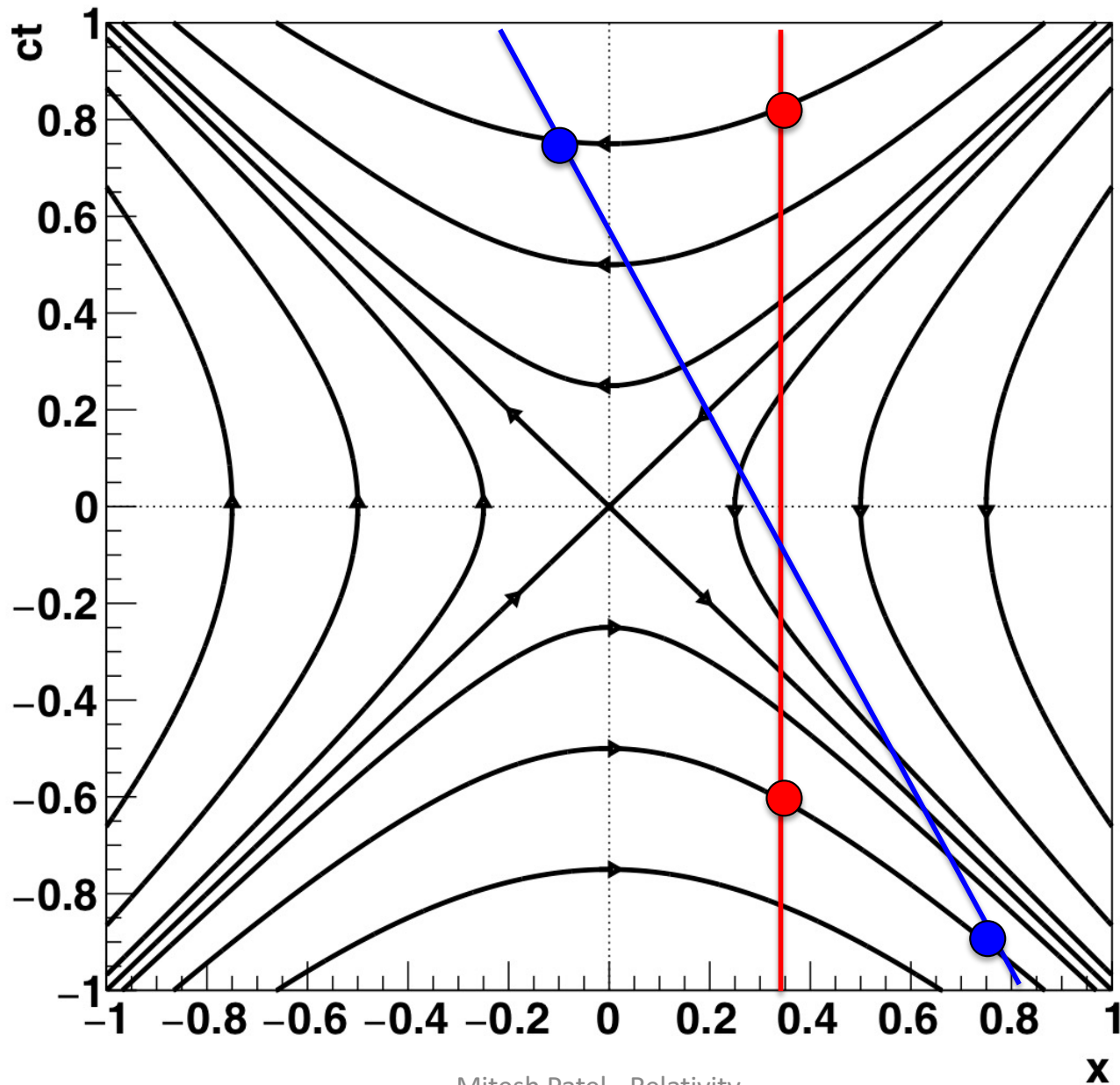
# Transforming an arbitrary world line



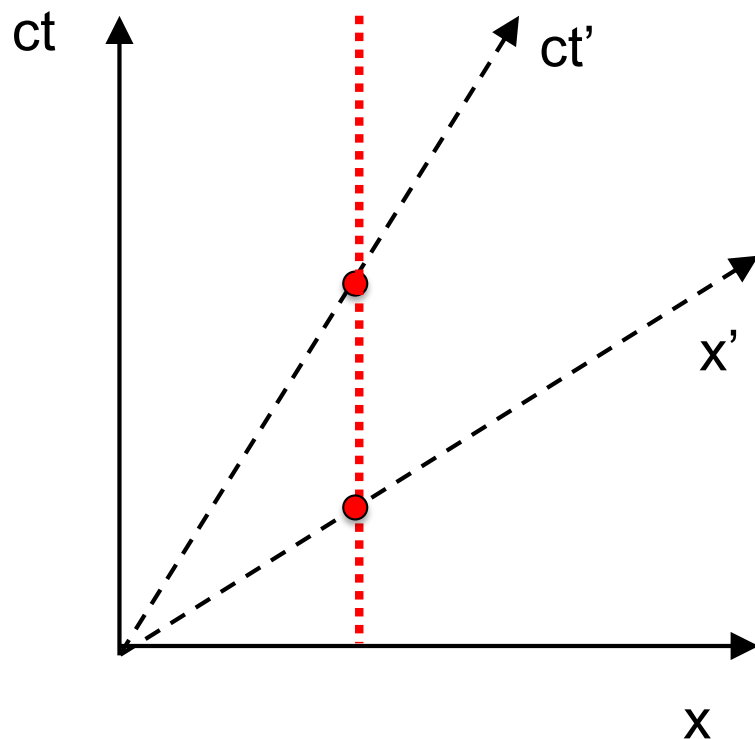
# Transforming a straight world line



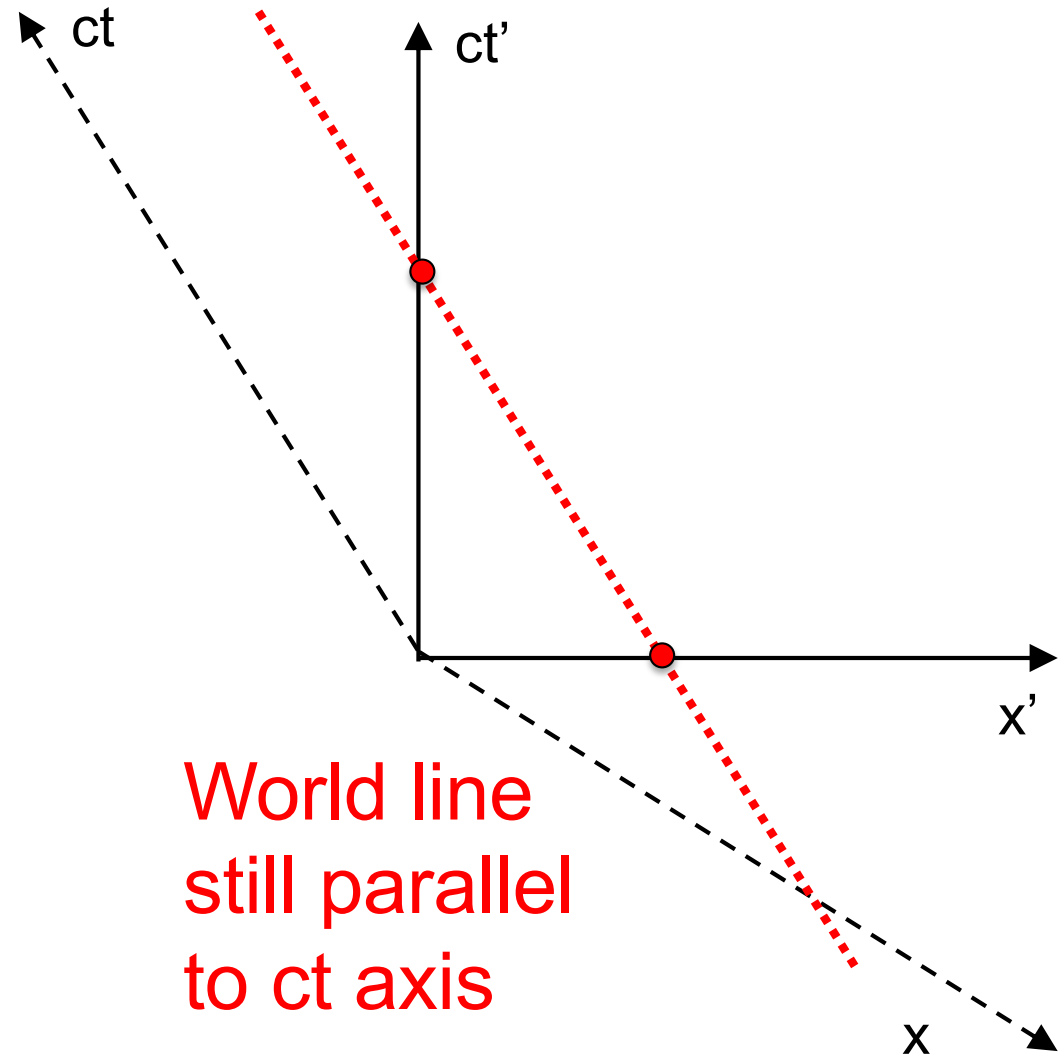
# Transforming a straight world line



# World line for object at rest



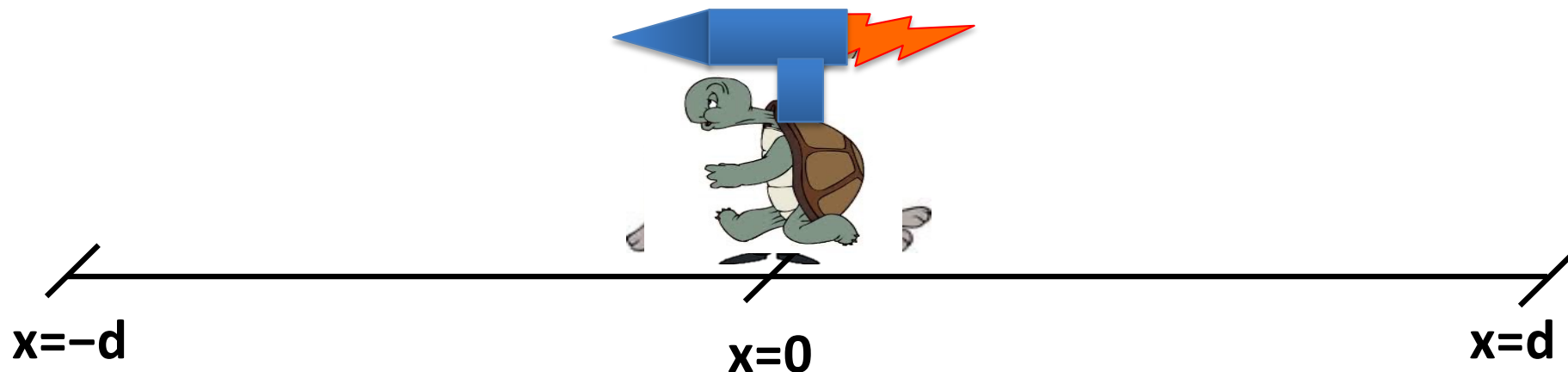
World line  
parallel to  
 $ct$  axis



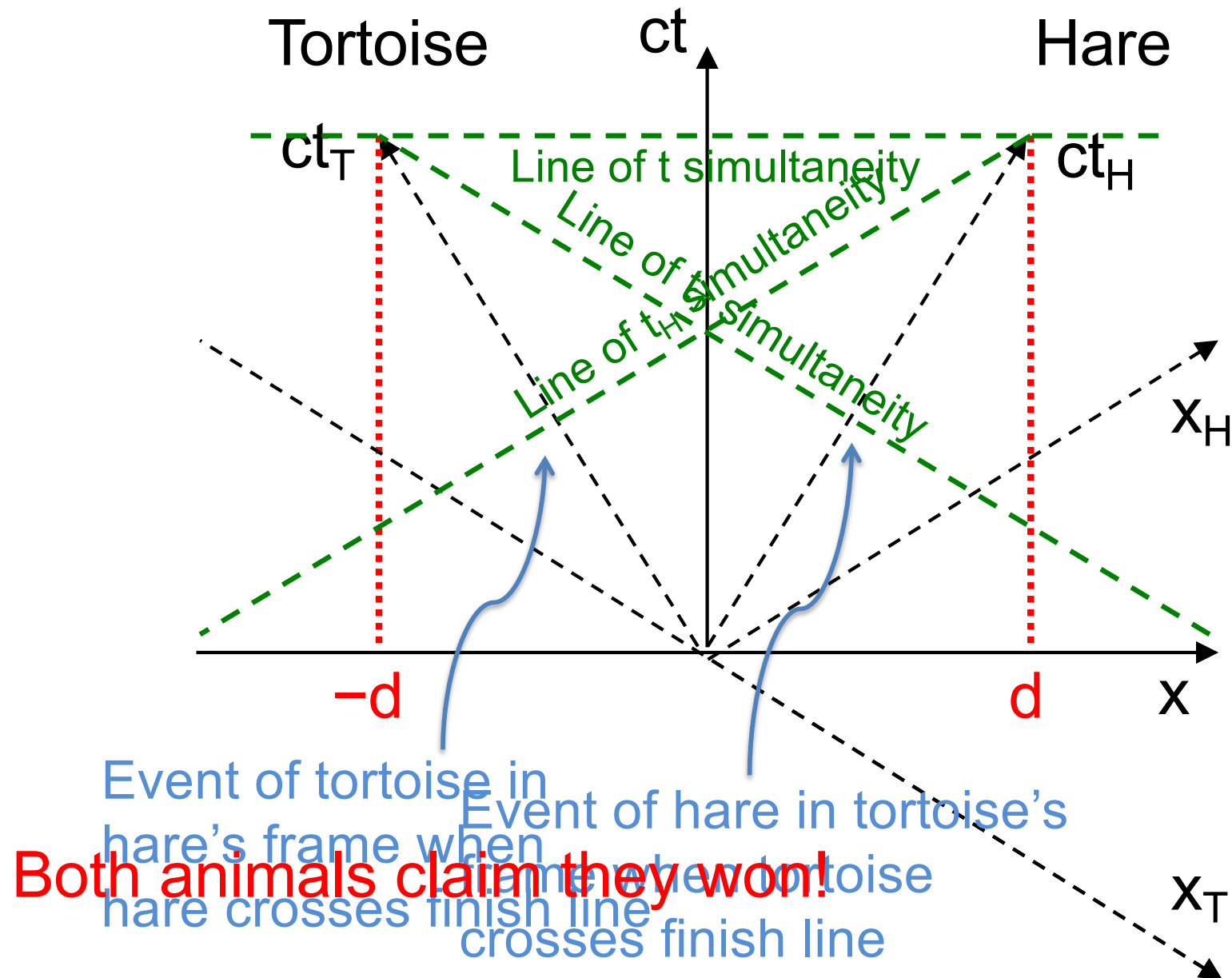
World line  
still parallel  
to  $ct$  axis

# Example: the hare and the tortoise

- The **hare and tortoise** have a race
  - They both run the same distance
  - But they run in opposite directions
- The **referee** watches the race at rest
  - Both animals run at the same speed
  - The referee says the race is a draw
- Who do the **animals** think won?



# Hare and tortoise





# What we did today

- Looked at space-time diagrams
  - How events and axes move under Lorentz transformations
- Saw the concept of world lines
  - “History” of an object in space-time
- Saw how world lines change under Lorentz transformations
  - World lines change in position and gradient