

Year 1 – Relativity

Lecture 7

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Overview of lectures

- Lecture 1: Introduction, concepts and classical results
- Lecture 2: The postulates of Relativity
- Lecture 3: Length contraction and simultaneity
- Lecture 4: The Lorentz transformations
- Lecture 5: Space-time diagrams and world lines
- Lecture 6: Four-vectors and causality
- **Lecture 7: Energy and momentum**
- Lecture 8: Rest mass energy and particle decays
- Lecture 9: Particle reactions
- Lecture 10: The relativistic Doppler effect

Previously on Relativity

- Saw events and four-vectors
 - Events are points in ct, \underline{r} space which can also be defined using four-vectors (ct, \underline{r})
 - Equivalent to three-vectors but with four components
- Four-vectors undergo Lorentz transformations
 - (All three-vectors rotate using the same equations)
 - Similarly, all four-vectors transform using the same LT equations
 - The length-squared $S^2 = c^2t^2 - r^2$ is invariant and so this holds for all other four-vectors also

What we will do today

- Introduce four-momentum for an object
 - Combining energy E and momentum \underline{p}
 - See how these depend on the object's speed
- Check some of the four-momentum properties
 - In the low speed approximation, E and \underline{p} should correspond to the classical quantities; $mu^2/2$ and $m\underline{u}$
 - Find the invariant length-squared for the four-momentum
 - Rederive the velocity transformation
 - See how it works for photons; special case as $m=0$ and $|\underline{u}|=c$


Four-vectors

- There are many three-vectors in physics
 - Position \underline{r} , velocity \underline{v} , momentum \underline{p} , electric field \underline{E} ...
 - All rotate using the same transformation
 - There are also three-scalars = invariants under rotations; e.g. time t , energy E , mass m ...
 - Equations which use these will be rotation covariant
- The “four-position” (ct, \underline{r}) is not the only four-vector
 - There are many other four-vectors, all of which combine a three-vector with a three-scalar
 - There are also four-scalars = invariants under LTs
 - Fundamental physical laws use all these to be LT covariant

Menti question

- Go to www.menti.com
- Question 1: **Every** three-vector has an associated three-scalar. Together, these form a four-vector which undergoes Lorentz transformations when changing inertial frames
 - True
 - False

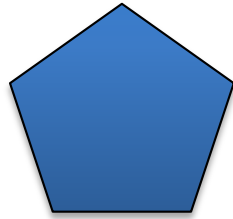
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Have already seen a three-vector which does **not** transform according to the LTs but in a more complicated way : the velocity; E,B fields form a 'tensor' structure

Transforming from rest

Object at rest



Observer frame
moving at negative v

Observer
frame at rest



Object moving
with positive $u = -v$

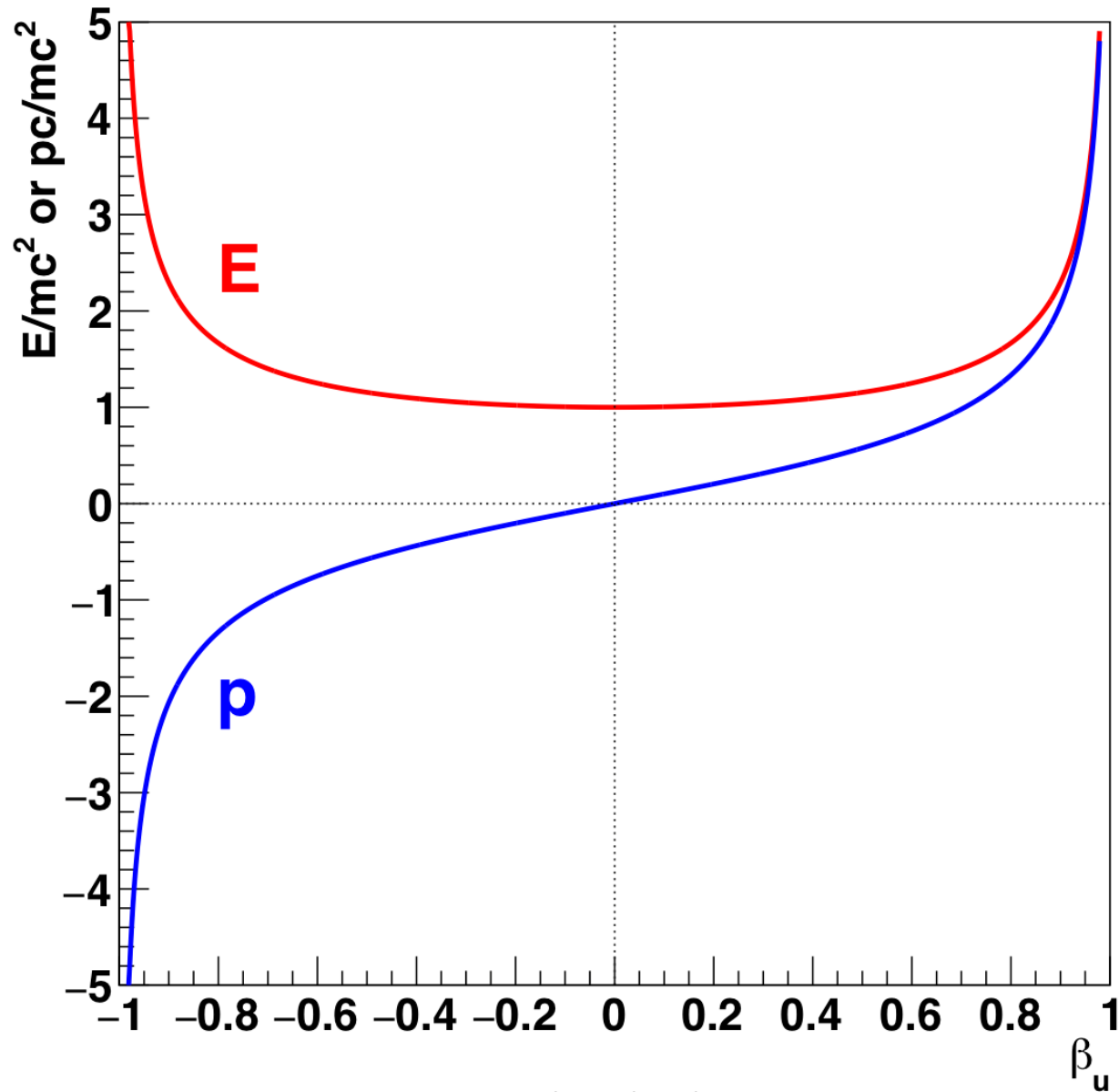
Four-momentum

- The energy E and momentum \underline{p} of any object form a four-vector $(E, \underline{p}c)$, called the 'four-momentum'
- Since all four-vectors change in the same way, we already know how $(E, \underline{p}c)$ transforms...

Four-momentum

- The energy E and momentum \underline{p} of any object form a four-vector $(E, \underline{p}c)$, called the 'four-momentum'
- Can use what we know about how four-vectors transform to relate E and \underline{p} to the rest-mass energy, $E_0=mc^2$, and velocity
 - $E = \gamma_u mc^2$,
 - $\underline{p} = \gamma_u m \underline{u}$
- Kinetic energy then given $K=(\gamma_u-1)mc^2$

Energy and momentum vs β_u



Energy-momentum invariant

- We know the length-squared for every four-vector is an invariant

- For the four-momentum this invariant is

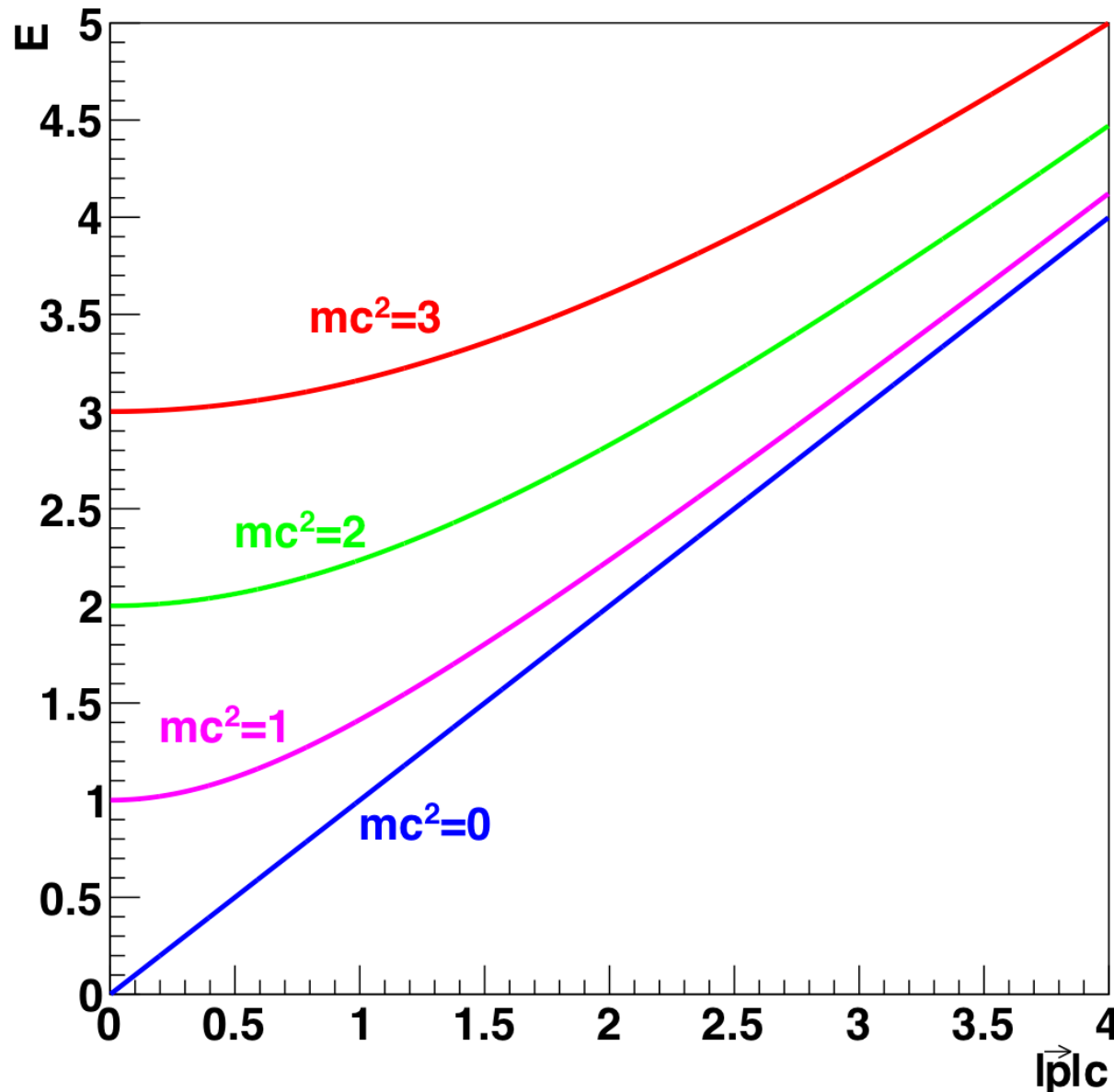
$$E^2 - (pc)^2 = (mc^2)^2$$

Often rearranged,

$$E^2 = p^2c^2 + m^2c^4$$

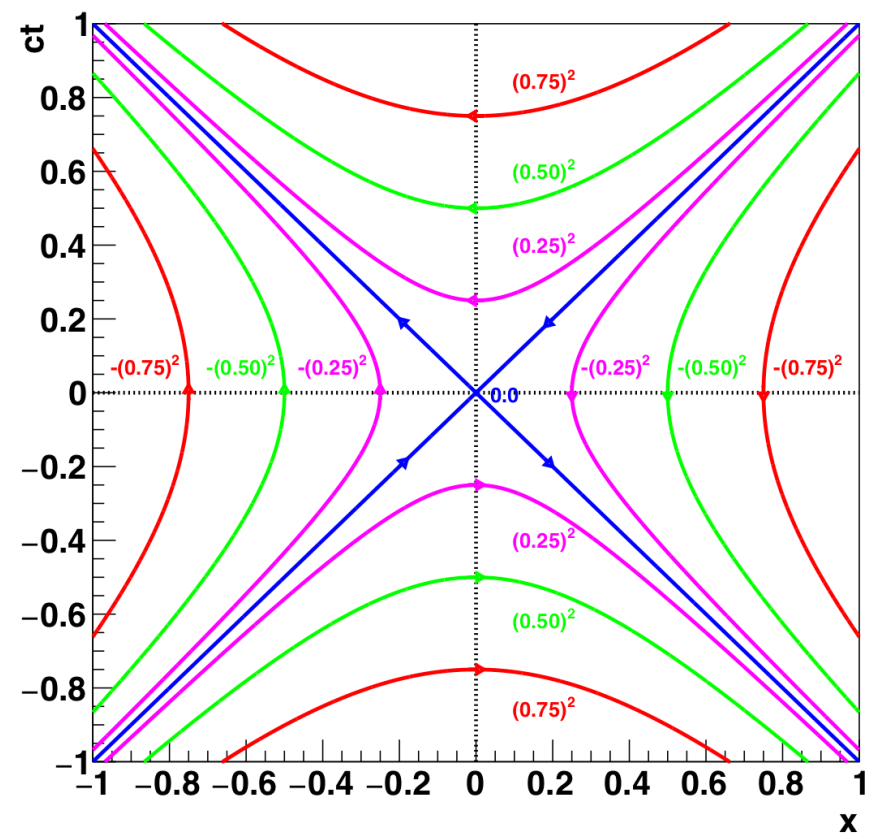
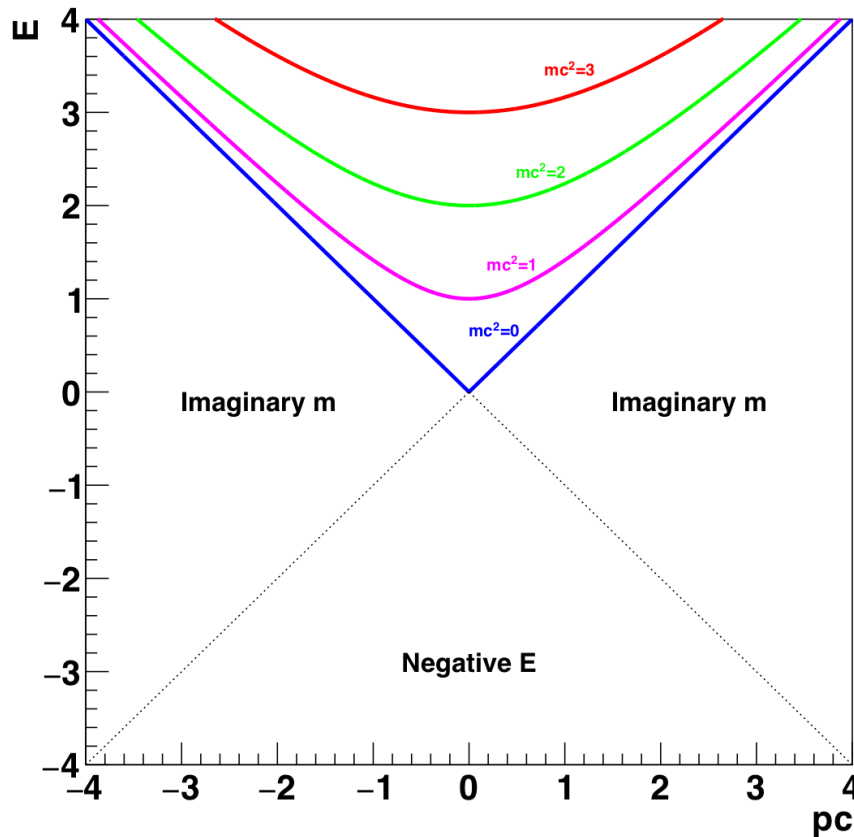
hence making it clear that E is always bigger than both pc and mc^2

Energy vs momentum



$E \rightarrow mc^2$ as the $p \rightarrow 0$ (i.e. the energy is just the rest energy)
 $E \rightarrow |p|c$ as p becomes large i.e. mass becomes negligible cf E

Energy vs momentum




Only top quadrant is relevant as
 $E > 0$ and m is real

Menti question

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- Question 2: In principle, it is possible to accelerate an object to the speed of light, i.e. to $u=c$
 - True
 - False

Menti question

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- Question 2: In principle, it is possible to accelerate an object to the speed of light, i.e. to $u=c$
 - True
 - False 
- As γ_u goes infinite and so this would need infinite energy

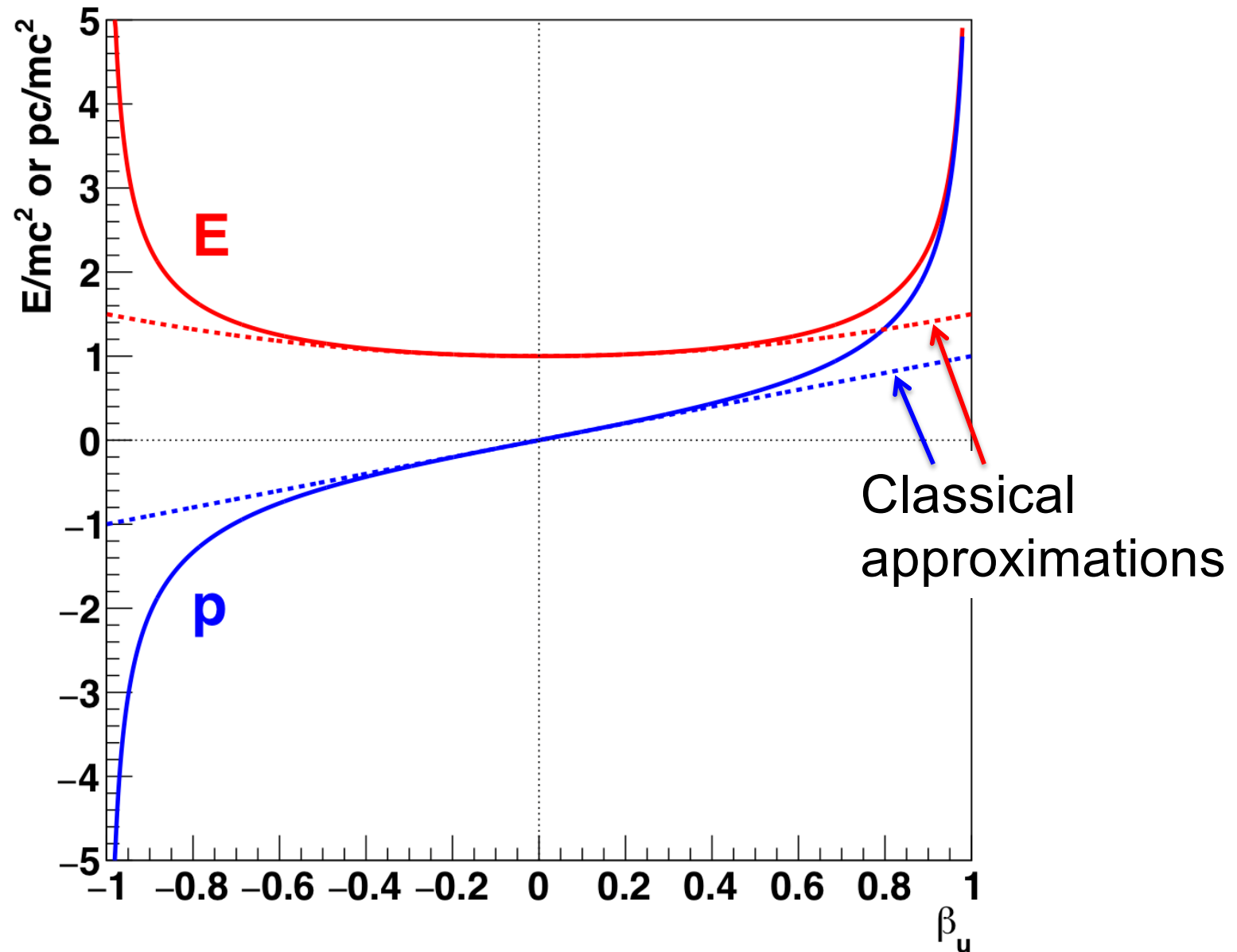
Menti question

- Go to www.menti.com
- Question 3: What are the first two terms in the binominal expansion of $(1 - x^2)^{-1/2}$?
 - A. $1 + x$
 - B. $1 - x$
 - C. $1 + (x^2/2)$
 - D. $1 - (x^2/2)$

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Energy and momentum vs β_u



Rederiving the velocity transform

Photons = Quantum Mechanics!

- Classically, fixed m and v give fixed E and p
 - But photons are not all the same
 - They vary in frequency f (and so also wavelength λ)
- The Planck-Einstein and de Broglie relations connect E, p to f, λ
 - Planck-Einstein: $E = hf$
 - de Broglie: $p = h/\lambda$
- $E = |p|c$ therefore requires
 - $hf = hc/\lambda$ so $f\lambda = c$, which shows Relativity and Quantum Mechanics are consistent in this respect

Some notes on photons

- Photons always have speed c
 - There is no rest frame for photons
 - They also have no rest mass energy
- Are photons really a special case?
 - $m=0$ and $|\underline{u}|=c$ require each other or the equations give zero or infinity
 - Hence any particle with $m=0$ must have the same properties; hence c should be called “the speed of massless particles”, not just “the speed of light”
 - Experimentally have seen the gluon, theoretically expect the graviton; both are $m=0$

What we did today

- Introduced the four-momentum

- Combines E and \underline{p} which are functions of velocity

$$E = \gamma_u mc^2, \quad \underline{p} = \gamma_u m \underline{u}$$

- Classical expressions are approximations to exact formulae

- Velocity is given by $\underline{u} = \underline{p}c^2/E$

- Saw the four-momentum invariant is $(mc^2)^2$

- Looked at four-momentum for photons

- Massless and $|\underline{u}| = c$ always

- E , \underline{p} and \underline{u} still related by $\underline{u} = \underline{p}c^2/E$ so $E = |\underline{p}|c$