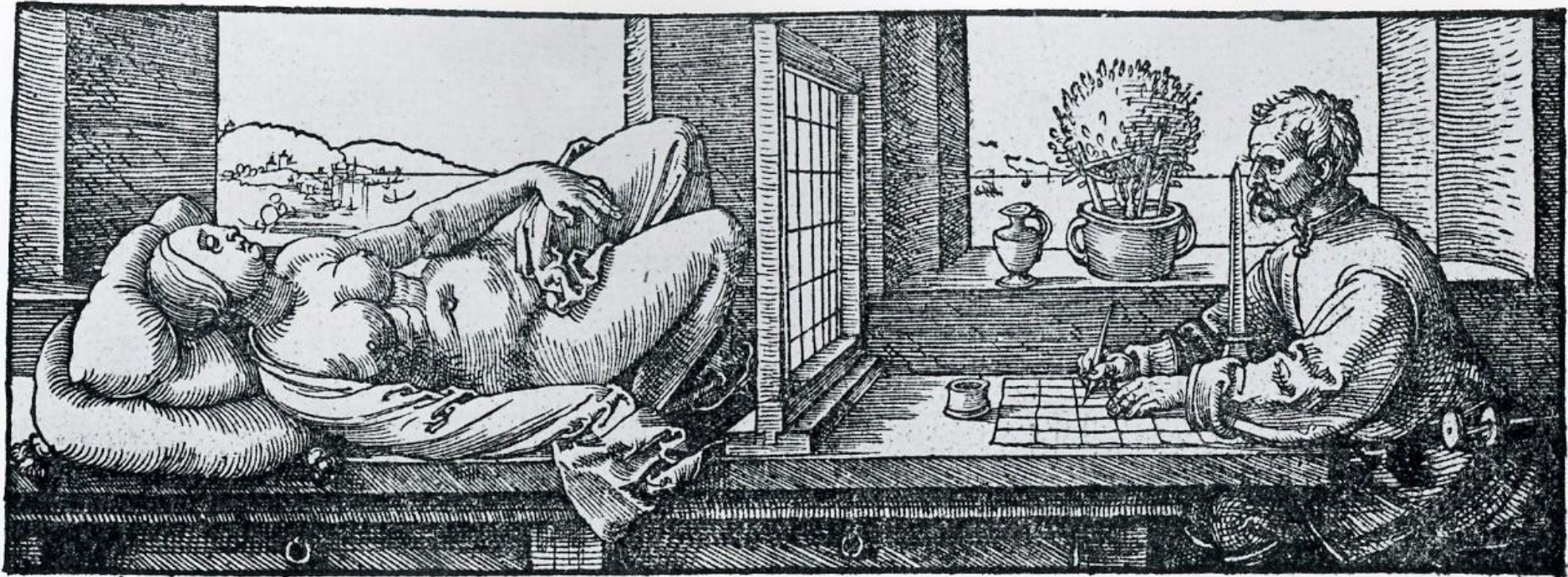


# Digital Image Processing

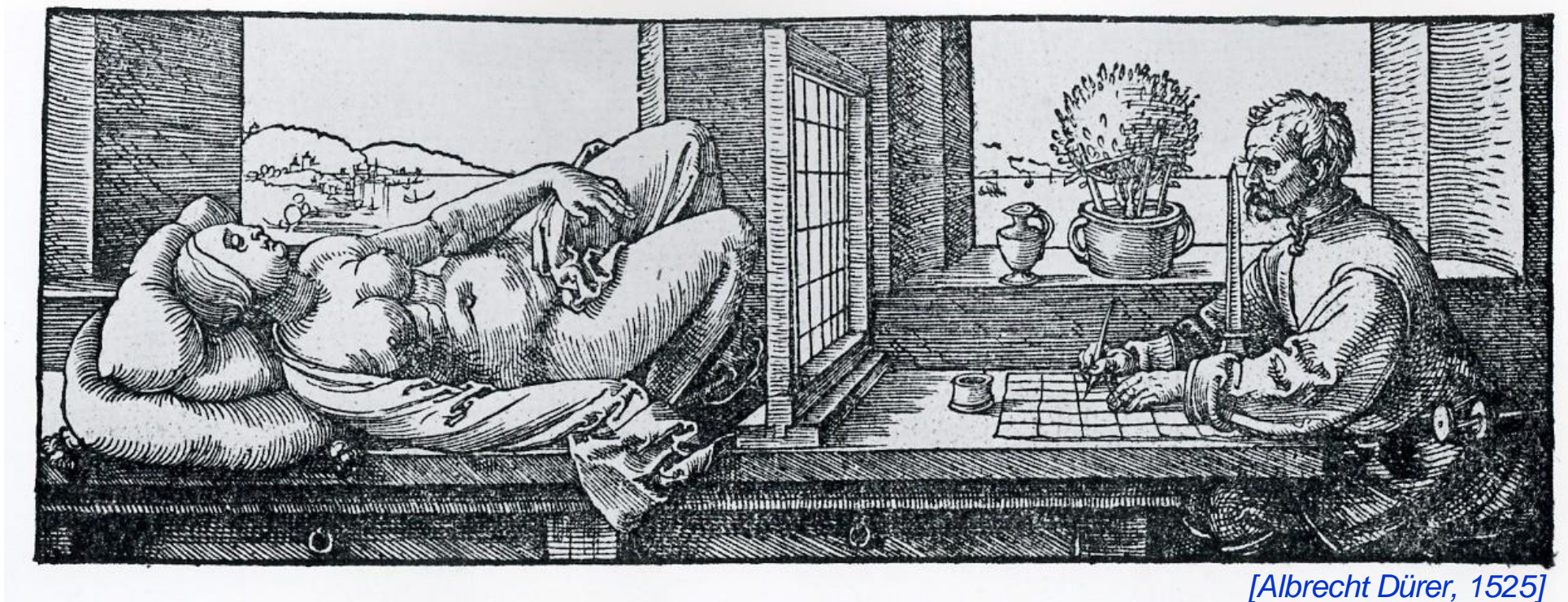
# Imaging



[Albrecht Dürer, 1525]



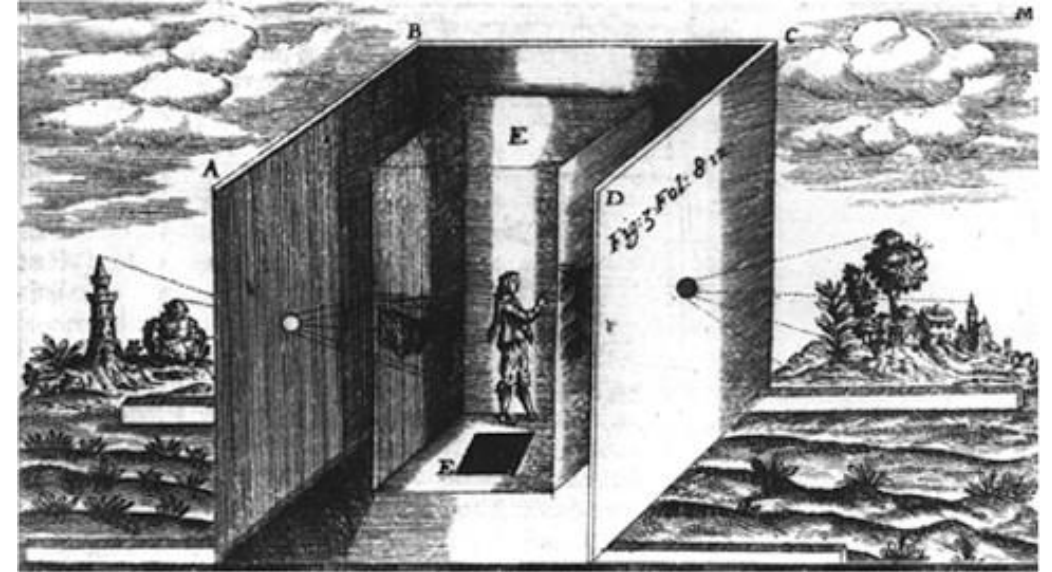
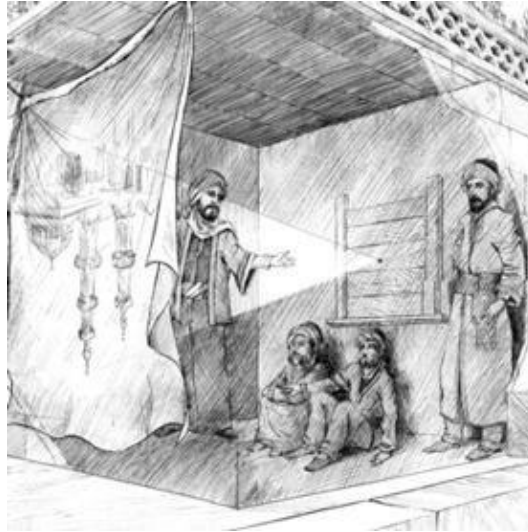
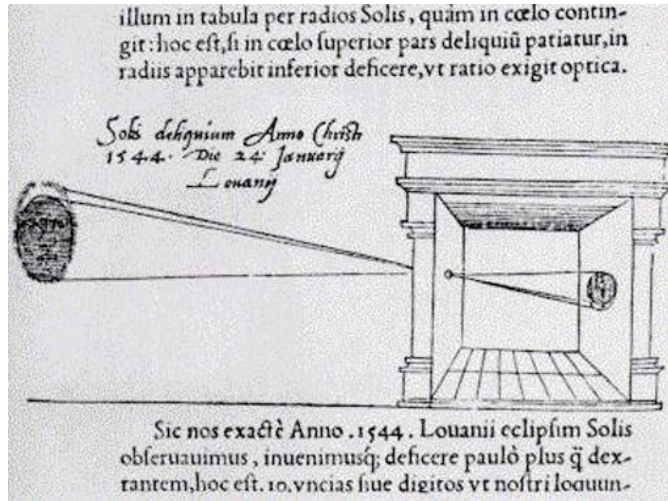
# Imaging



[Albrecht Dürer, 1525]

- **Image:** a visual representation in form of a function  $f(x,y)$  where  $f$  is related to the brightness (or color) at point  $(x,y)$
- Most images are defined over a rectangle
- Continuous in amplitude and space

# Imaging

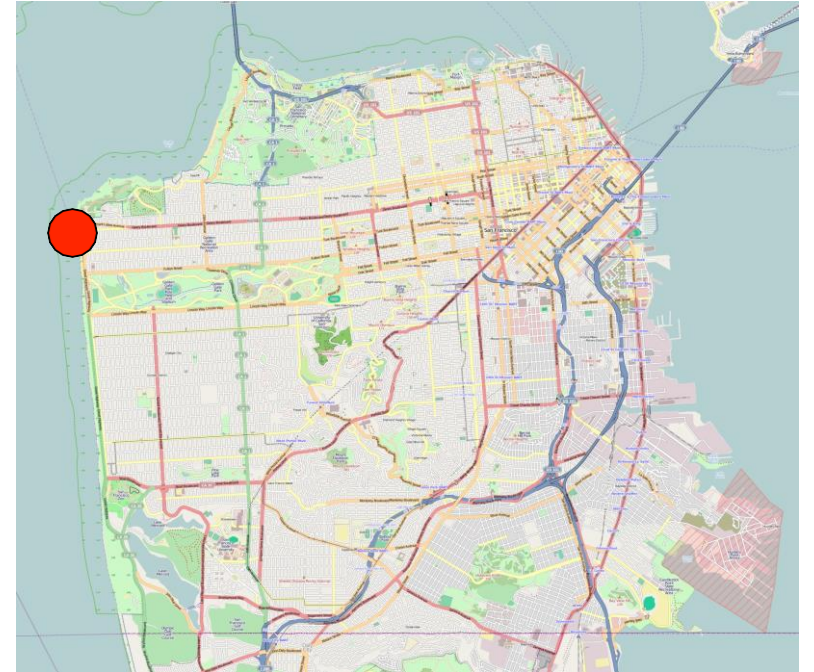


Dark chamber with lenses [Kircher 1646]

- **Image:** a visual representation in form of a function  $f(x,y)$  where  $f$  is related to the brightness (or color) at point  $(x,y)$
- Most images are defined over a rectangle
- Continuous in amplitude and space



# Camera Obscura in San Francisco



# Digital Images and Pixels

- **Digital image:** discrete samples  $f[x,y]$  representing continuous image  $f(x,y)$
- Each element of the 2-d array  $f[x,y]$  is called a **pixel** or **pel** (from “picture element”)



200x200



100x100

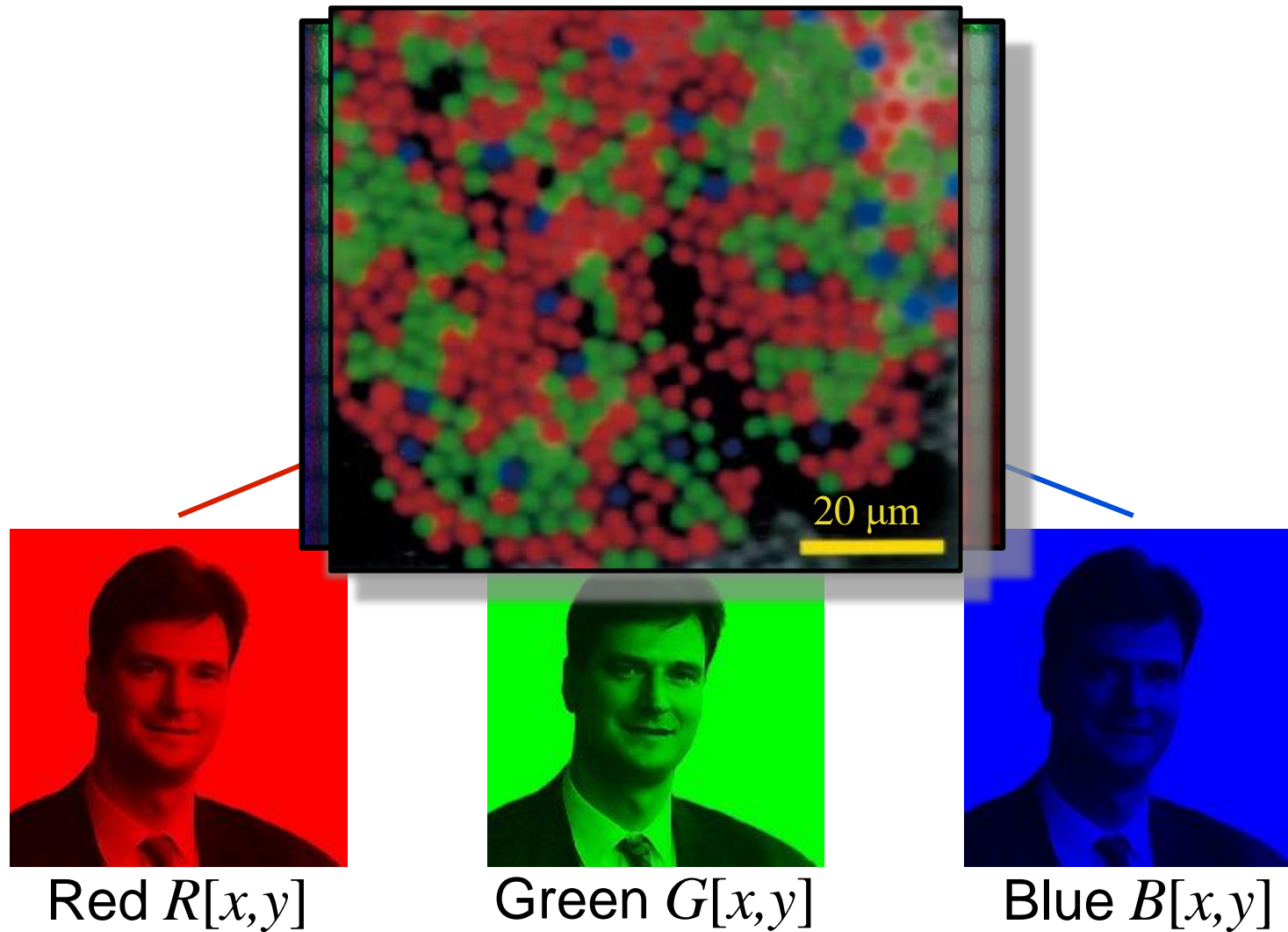


50x50



25x25

# Color Components



Monochrome image

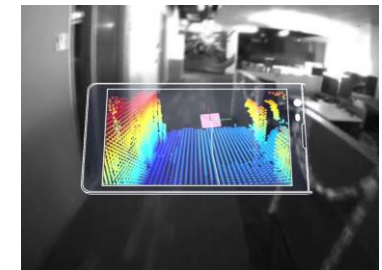


$$R[x,y] = G[x,y] = B[x,y]$$



# Why do we process images?

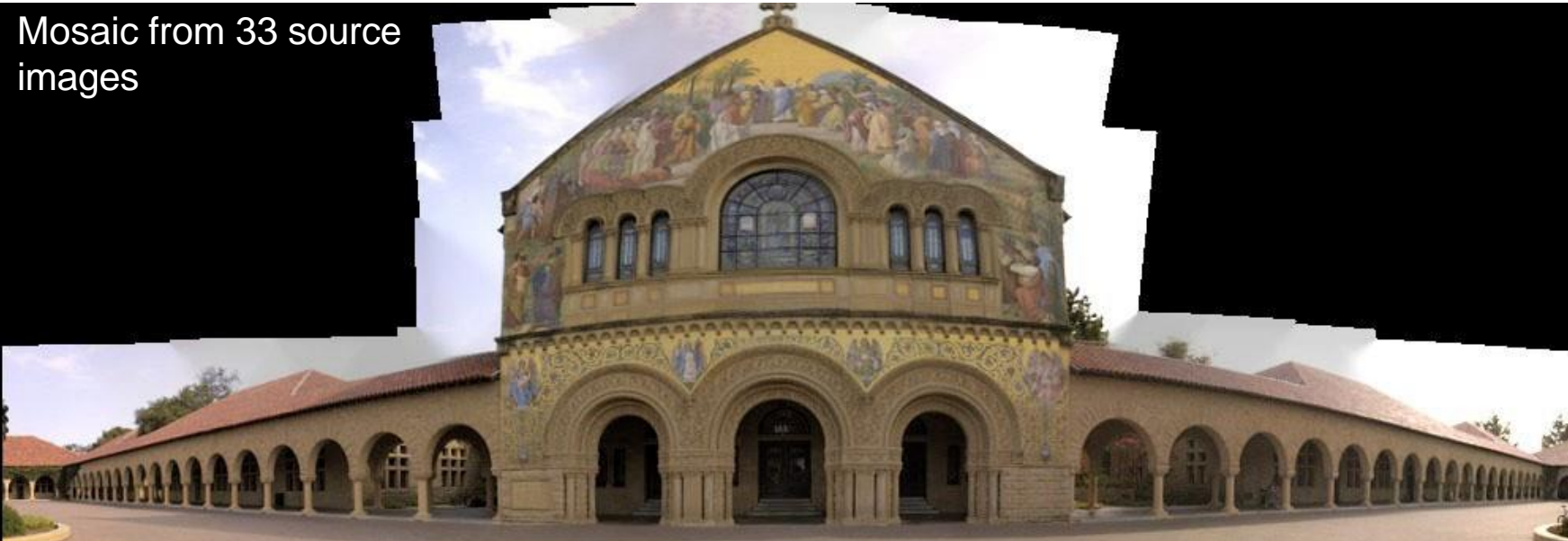
- Acquire an image
  - *Correct aperture and color balance*
  - *Reconstruct image from projections*
- Prepare for display or printing
  - *Adjust image size*
  - *Color mapping, gamma-correction, halftoning*
- Facilitate picture storage and transmission
  - *Efficiently store an image in a digital camera*
  - *Send an image from space*
- Enhance and restore images
  - *Touch up personal photos*
  - *Color enhancement for security screening*
- Extract information from images
  - *Read 2-d bar codes*
  - *Character recognition*
  - *Depth estimation*
- Many more ... image processing is ubiquitous





# Image Processing Examples

Mosaic from 33 source images



Mosaic from 21 source images



Google Jump



facebook 360



light.co

source: M. Borgmann, L. Meunier, EE368 class project, spring 2000.

# Image Processing Examples

## Face morphing

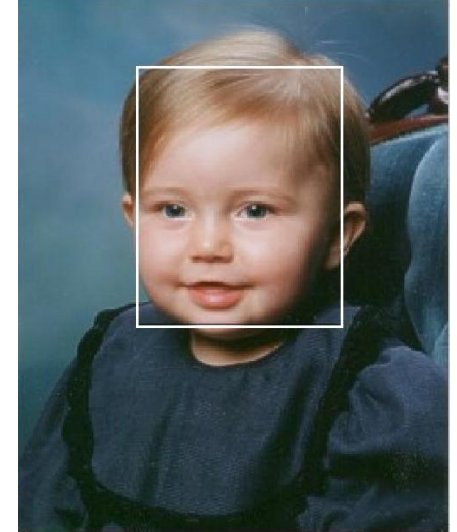
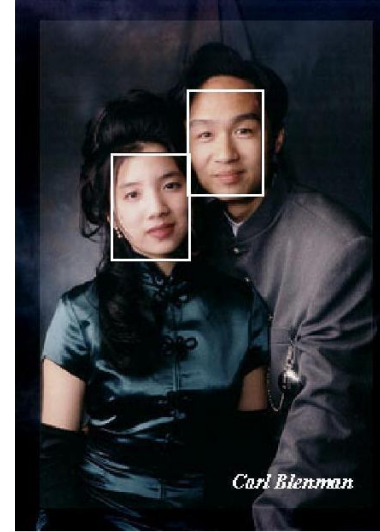
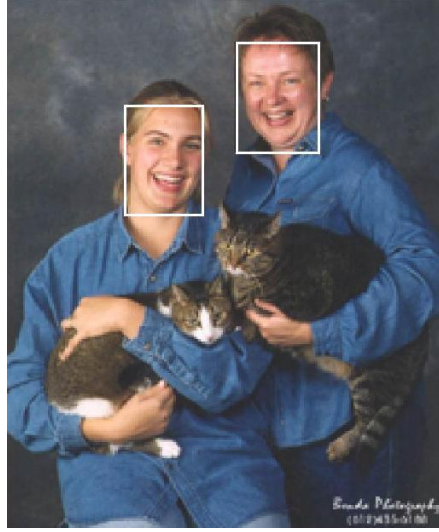
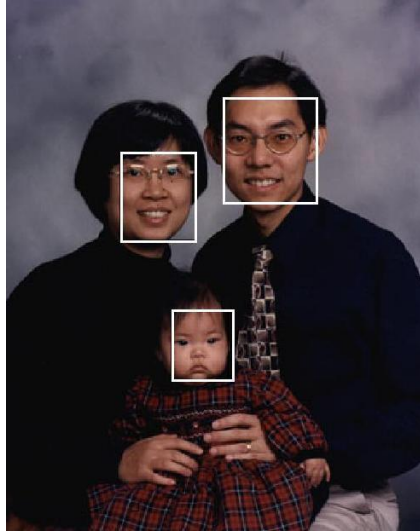
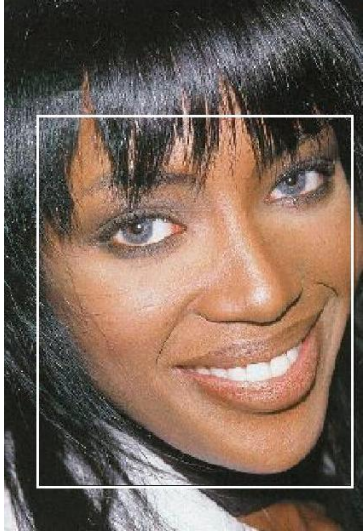


Source: Yi-Wen Liu and Yu-Li Hsueh, EE368 class project, spring 2000.



# Image Processing Examples

## Face Detection



source: Henry Chang, Ulises Robles, EE368 class project, spring 2000.

# Image Processing Examples



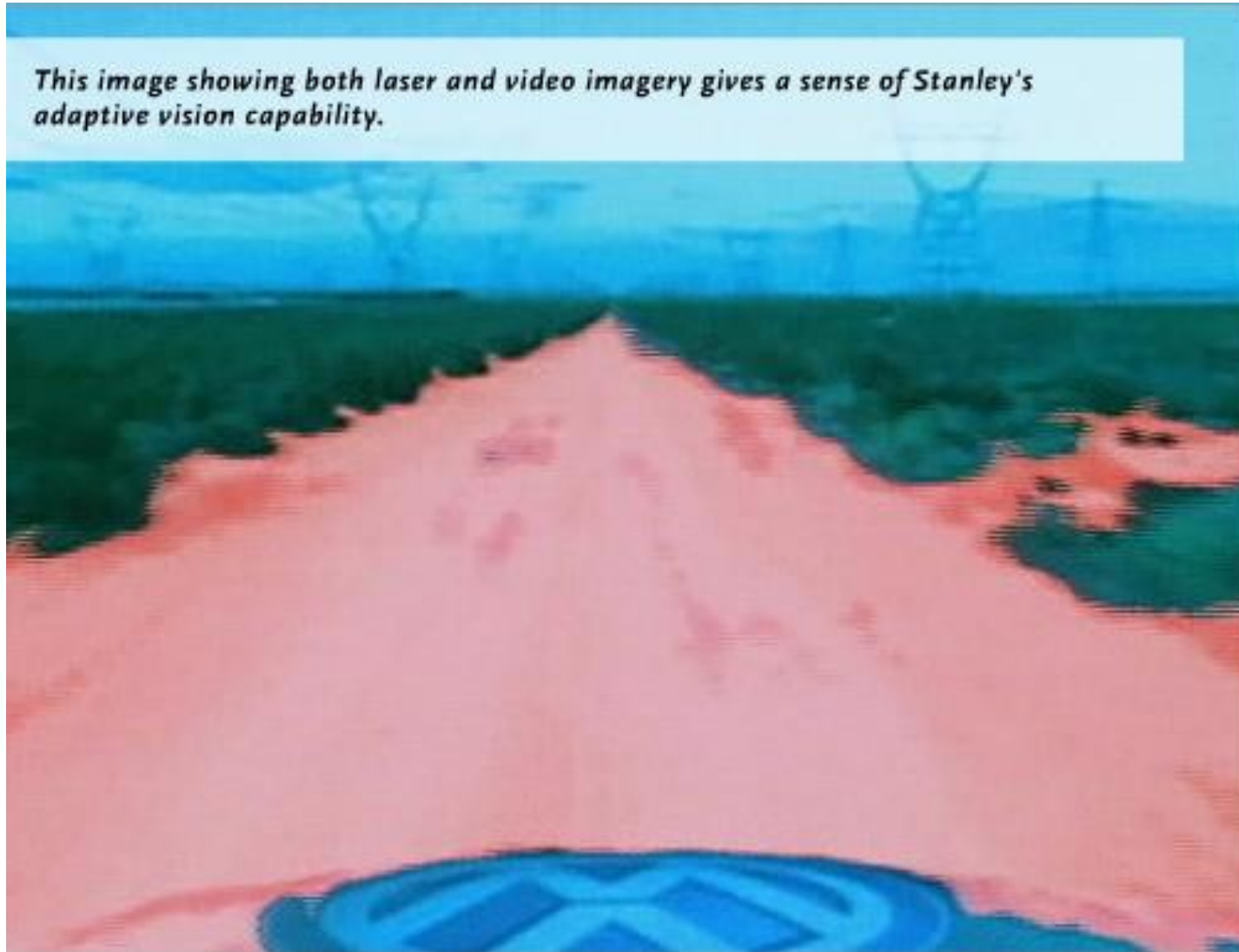
source: Michael Bax, Chunlei Liu, and Ping Li, EE368 class project, spring 2003.



# Image Processing Examples



# Image Processing Examples

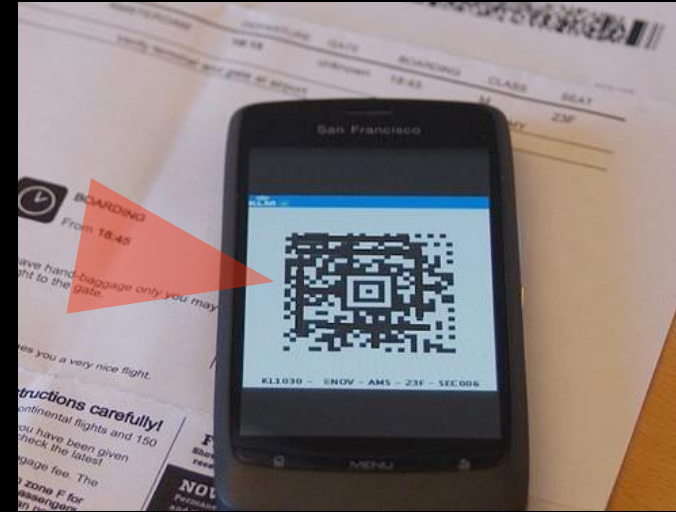
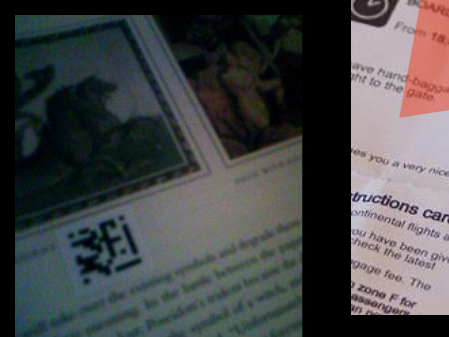
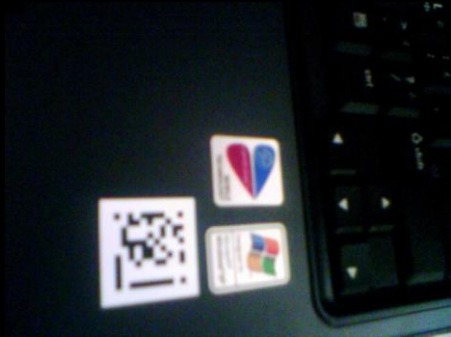
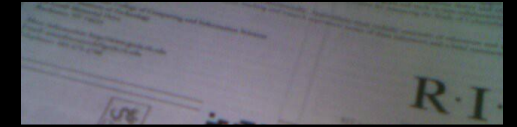
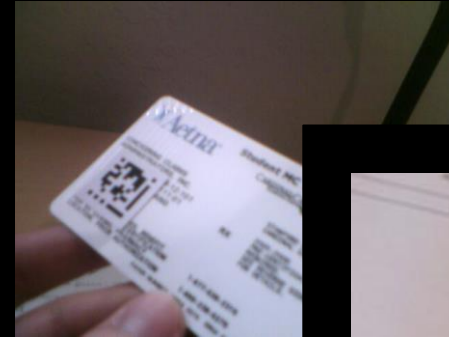
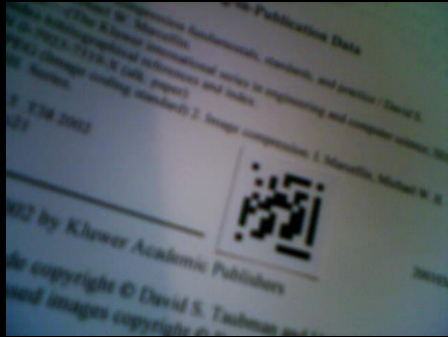


<http://cs.stanford.edu/group/roadrunner/stanley.html>



# Image Processing Examples

## Visual Code Marker Recognition



# Image Processing Examples

## Painting Recognition



1



2



3



4



5



6



7



8



9



10

*EE368 Spring 2007 Project*

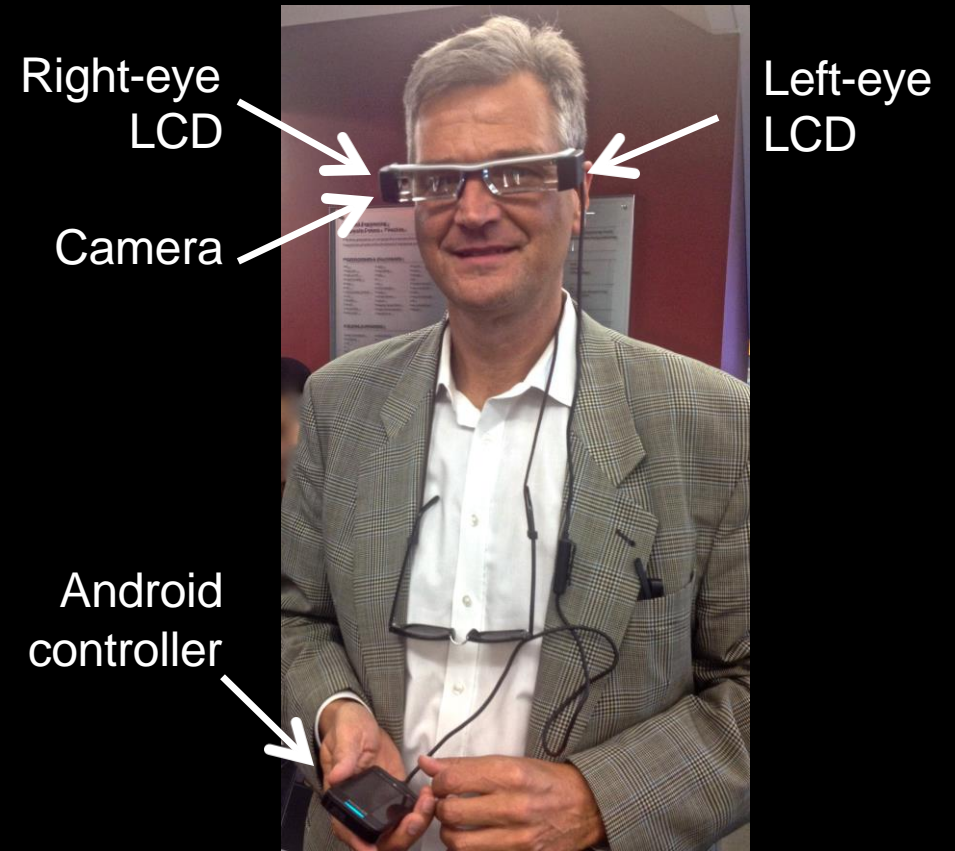


# Image Processing Examples

## Painting Recognition



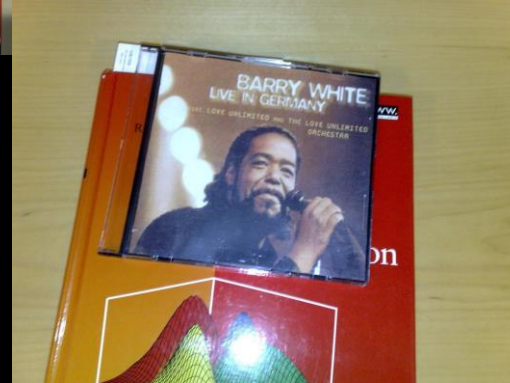
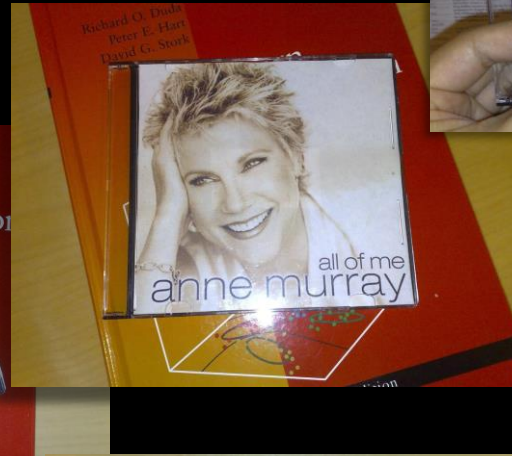
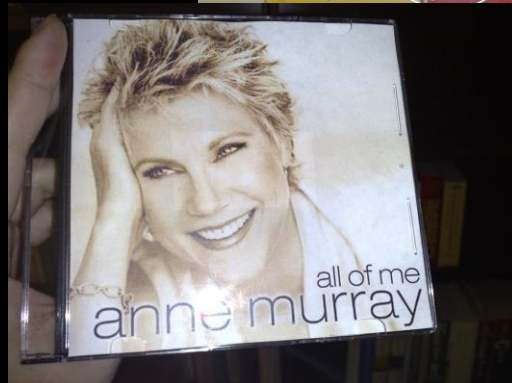
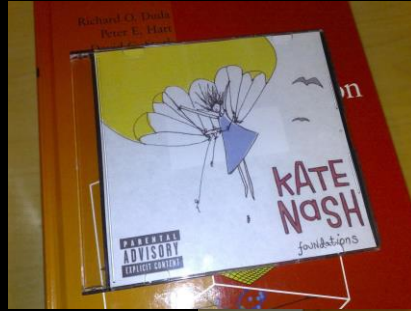
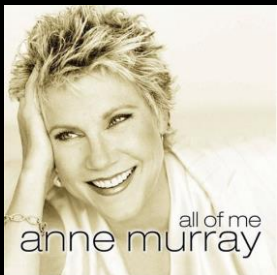
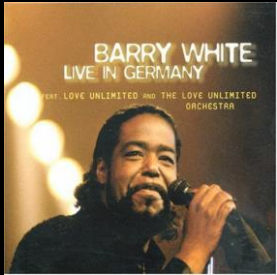
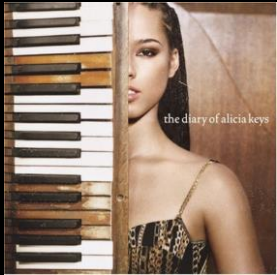
# Painting Recognition for Augmented Reality





# Image Processing Examples

## CD Cover Recognition

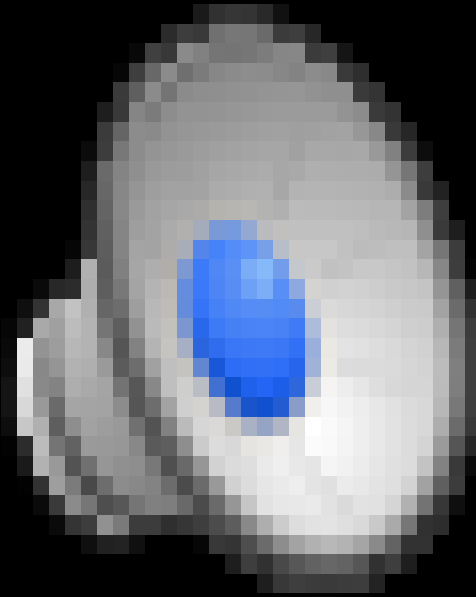


# CD Cover Recognition on Cameraphone





# Video See-through Augmented Reality on the Phone



# Image Processing Examples: Style Transfer

Original photos



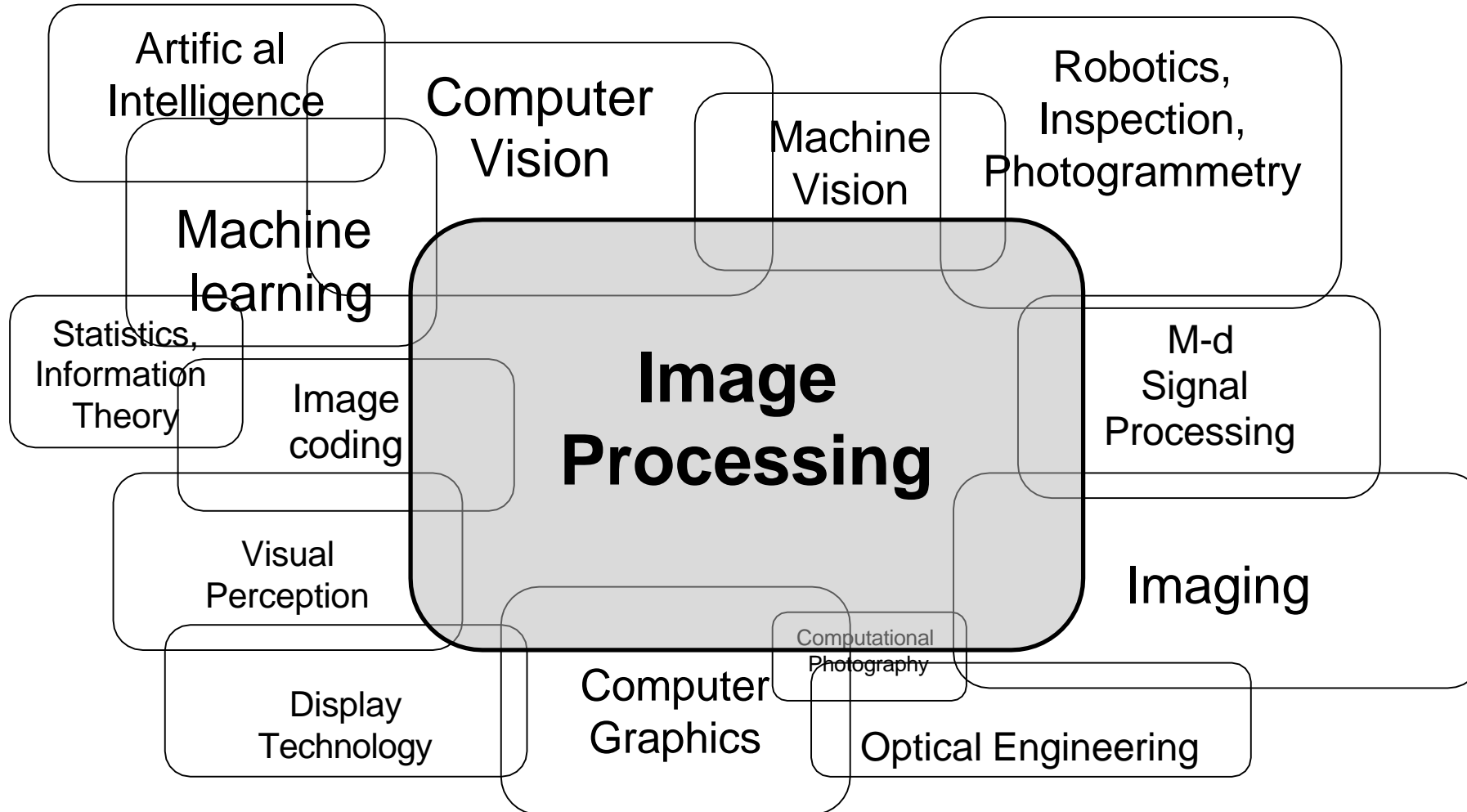
Style examples



# Topics

- Image sensing and acquisition, sampling, quantization
- Spatial transformations, filtering in space domain and frequency domain.
- Restoration, enhancement, reconstruction; computed tomography
- Wavelets and multi-resolution processing
- Image and video compression and communication; watermarking
- Morphological Image processing
- Color processing
- Edge detection; feature extraction; SIFT, MSER
- Image segmentation
- Neural networks and deep learning
- 3D image processing
- Applications to augmented reality and virtual reality

# Image Processing and Related Fields





# Reading



for source code and data)

## ■ Popular text books

- William K. Pratt, „Introduction to Digital Image Processing,“ CRC Press, 2013.
- R. C. Gonzalez, R. E. Woods, „Digital Image Processing,“ 4th edition, Pearson, 2018.
- A. K. Jain, „Fundamentals of Digital Image Processing,“ Addison-Wesley, 1989. (older, more mathematical)

## ■ Software-centric books

- R. C. Gonzalez, R. E. Woods, S. L. Eddins, „Digital Image Processing using Matlab,“ 2nd edition, Gatesmark Publishing, 2009.
- G. Bradski, A. Kaehler, „Learning OpenCV,“ O'Reilly Media, 2008.

## ■ Comprehensive state-of-the-art compendium

- A. Bovik (ed.), „The Essential Guide to Image Processing,“ Academic Press, 2009.

## ■ Journals/Conference Proceedings

- IEEE Transactions on Image Processing
- IEEE International Conference on Image Processing (ICIP)
- IEEE Computer Vision and Pattern Recognition (CVPR)
- ....