About me: Hi there, this is Haley Lai. I am a junior student at the University of California San Diego, majoring in Mathematics-Computer Science. I have a great passion for Video Game Development and have developed several small games in my free time, such as Tetris, Snake, Breakout, and Sudoku. I am currently making a Pathfinding Visualizer (Take a look at my Project tab!). Few more ideas I plan on implementing in the future including Sorting Algorithms Visualizer, Maze Generator, and Tower Defense. My goal for this summer is to learn game development in Unity.

I born and raised in Taiwan. In my free time, I like to play video games with my family and friends, play basketball, walk my cat in the neighborhood, and visit the zoo. I am an animal lover, and I love to spend time with animals. Being around with them, I can always feel comfortable and mind release. It turns out that one of my hobbies I like the most is to let my cat sit on my lap while I am coding.