



Programming in Deduce

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1 Introduction

The Deduce proof assistant includes two languages, the Deduce programming language and the Deduce proof language. This booklet introduces the Deduce programming language. This language is designed so that it is straightforward to prove the correctness of programs written in Deduce. Primarily this means that Deduce does not provide side effecting operations such as modifying the value stored at a location in memory.

2 Import

The import feature of Deduce makes available the contents of another Deduce file in the current file. For example, the following imports Deduce's library for natural numbers from the file Nat.pf.

import Nat

3 Definitions

The define feature of Deduce associates a name with a value. The following definitions associate the name five with the natural number 5, and the name six with the natural number 6.

```
define five = 2 + 3
define six : Nat = 1 + five
```

Optionally, the type can be specified after the name, following a colon. In the above, six holds a natural number, so its type is Nat.

2

13.3 Last Element in a List

Define a generic function named last that returns the last element of a List<E>, if there is one. The return type should be Option<E>. (Option is defined in the file Option.pf.)

```
assert last(L13) = just(3)
```

13.4 Remove Elements from a List

Define a generic function named remove_if that removes elements from a list if satisfy a predicate. So remove_if should have two parameters: (1) a List<E> and (2) a function whose parameter is E and whose return type is bool.

```
assert remove_if(L13, \lambda x \{x \le 1\})
= node(2, node(3, empty))
```

13.5 Non-empty Lists and Average

Define a union named NEList for non-empty list. Design the alternatives in the union to make it impossible to create an empty list.

Define a function named average that computes the mean of a non-empty list and check that it works on a few inputs. Note that the second parameter of the division operator / is of type Pos, which is defined in Nat.pf.

11













```
function all_elements<T>(List<T>, fn T->bool)->bool {
  all_elements(empty, P) = true
  all_elements(node(x, xs'), P) =
    P(x) and all_elements(xs', P)
}
```

12 Pairs

Pairs are defined as a union type:

```
union Pair<T,U> {
  pair(T,U)
}
```

The file Pair.pf includes the above definition and several operations on pairs, such as first and second.

13 Exercises

13.1 Sum the Elements in a List

Define a function named sum that adds up all the elements of a List<Nat>.

```
define L13 = node(1, node(2, node(3, empty)))
assert sum(L13) = 6
```

13.2 Inner Product

Define a function named dot that computes the inner product of two List<Nat>.

```
define L46 = node(4, node(5, node(6, empty)))
assert dot(L13,L46) = 32
```







4 Printing Values

You can ask Deduce to print a value to standard output using the print statement.

```
print five
```

The output is 5.

5 Functions (λ)

Functions are created with a λ expression. Their syntax starts with λ , followed by parameter names, then the body of the function enclosed in braces. For example, the following defines a function for computing the area of a rectangle.

```
define area : fn Nat,Nat -> Nat = \lambda h, w { h * w }
```

The type of a function starts with fn, followed by the parameter types, then ->, and finally the return type.

To call a function, apply it to the appropriate number and type of arguments.

```
print area(3, 4)
```

The output is 12.

A λ expression may only appear in a context where Deduce knows what it's type should be. The following produces an error because the following define does not include a type annotation.

```
define area = \lambda h, w { h * w }
```

Deduce prints the following error message.

```
cannot synthesize a type for \lambda h, w\{h * w\}
```













6 Unions and Switch

The union feature of Deduce defines a type whose values are created by one or more constructors. A union definition specifies a name for the union type and its body specifies the name of each constructor and its parameter types. For example, we define the following union to represent a linked-list of natural numbers.

```
union NatList {
  nil
  cons(Nat, NatList)
}
```

We construct values of type NatList using the constructors nil and cons. To create a linked-list whose elements are 1 and 2, write:

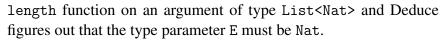
```
define NL12 = cons(1, cons(2, nil))
```

Unions may be recursive: a constructor may include a parameter type that is the union type, e.g., the NatList parameter of cons. Unions may be generic: one can parameterize a union with one or more type parameters. For example, we generalize linked lists to any element types as follows.

```
union List<T> {
  empty
  node(T, List<T>)
}
```

Constructing values of a generic union looks the same as for a regular union. Deduce figures out the type for T from the types of the constructor arguments.

```
define L12 = node(1, node(2, empty))
```



```
assert length(node(42, empty)) = 1
```

However, there are times when there is not enough information for Deduce to determine the type parameters of a generic. For example, both the length function and the empty constructor are generic, so Deduce cannot figure out what type of list is being constructed in the following example.

```
assert length(empty) = 0
```

Deduce responds with the error:

```
Cannot infer type arguments for empty
Please make them explicit.
```

The solution is to explicitly instantiate either empty or length. The syntax starts with @, followed by the generic entity, and finishes with the type arguments surrounded by < and >. Here's the example again with the explicit instantiation.

```
assert length(@empty<Nat>) = 0
```

11 Higher-order Functions

Functions may be passed as parameters to a function and they may be returned from a function. For example, the following function checks whether every element of a list satisfies a predicate.

















function app(NatList, NatList) -> NatList {
 app(nil, ys) = ys
 app(cons(n, xs), ys) = cons(n, app(xs, ys))
}

10 Generic Functions

Deduce supports generic functions, so we can generalize len to work on lists with any element type by defining the following length function.

```
function length<E>(List<E>) -> Nat {
  length(empty) = 0
  length(node(n, next)) = suc(length(next))
}
```

Generic functions that are not recursive can be defined using a combination of define, generic, and λ .

```
define head : < T > fn List<T> -> Option<T> =
   generic T { λ ls {
      switch ls {
      case empty { none }
      case node(x, ls') { just(x) }
      }
   }
}
```

The type of a generic function, such as head, starts with its type parameters surrounded by < and >.

Calling a generic function is just like calling a normal funtion, most of the time. For example, the following invokes the generic

8

You can branch on a value of union type using switch. For example, the following function returns the first element of a NatList.

The output of

```
print front(NL12)
```

is just(1).

The switch compares the discriminated value with the constructor pattern of each case and when it finds a match, it initializes the pattern variables from the parts of the discriminated value and then evaluates the branch associated with the case.

If you forget a case in a switch, Deduce will tell you. For example, if you try the following:

```
define broken_front : fn NatList -> Option<Nat> = \lambda ls { switch ls { case nil { none } } }
```

Deduce responds with

this switch is missing a case for: cons(Nat,NatList)

5

















7 Natural Numbers

Natural numbers are not a built-in type in Deduce but instead they are defined as a union type:

```
union Nat {
  zero
  suc(Nat)
}
```

The file Nat.pf includes the above definition together with some operations on natural numbers and theorems about them. The numerals 0, 1, 2, etc. are shorthand for the natural numbers zero, suc(zero), suc(suc(zero)), etc.

8 Booleans, Conditional Expressions, and Assert

Deduce includes the values true and false of type bool and the usual boolean operations such as and, or, and not. Deduce also provides an if-then-else expression that branches on the value of a boolean. For example, the following if-then-else expression is evaluates to 7.

```
print (if true then 7 else 5+6)
```

The assert statement evaluates an expression and reports an error if the result is false. For example, the following assert does nothing because the expression evaluates to true.

6

```
assert (if true then 7 else 5+6) = 7
```







9 Recursive Functions

Recursive functions in Deduce are somewhat special to make sure they always terminate.

- The first parameter of the function must be a union.
- The function definition must include a clause for every constructor in the union.
- The first argument of every recursive call must be a sub-part of the current constructor of the union.

A recursive function begins with the function keyword, followed by the name of the function, then the parameters types and the return type. Finally, the function body includes one clause for every constructor of the union. Each clause is an equation whose left-hand side is the function applied to a constructor pattern and whose right-hand side is the value of the function for that case.

For example, here's the definition of a len function for lists of natural numbers.

```
function len(NatList) -> Nat {
  len(nil) = 0
  len(cons(n, next)) = 1 + len(next)
}
```

There are two clauses in the body. The clause for nil says that its length is 0. The clause for cons says that its length is one more than the length of the rest of the linked list. Deduce approves of the recursive call len(next) because next is part of cons(n, next).

Recursive functions may have more than one parameter but pattern matching is only supported for the first parameter. For example, here is a function app that combines two linked lists.

