VB.NET: Control Flow Statements Continue

Do Loop - Post-Test

The Do Loop - While/Until, also known as the "Post-test Form of Do Loop," ensures that the code block runs at least once before checking the condition. This means the loop will always execute the statements inside the loop, then evaluate the condition at the end of each iteration.

The syntax is:

```
Do
    ' Statements A
Loop While condition
' OR

Do
    ' Statements A
Loop Until condition
```

Behavior:

- Statements A are executed at least once, regardless of the condition.
- After executing the block, the condition is evaluated.
- While
 - o If the condition is **True**, the loop repeats.
 - If the condition is False, the loop stops.
- Until
 - o If the condition is **True**, the loop stops.
 - If the condition is False, the loop repeats.

Example 1: Using Loop While

```
Dim attempts As Integer = 1
Do
    Console.WriteLine("Attempt #" & attempts)
    attempts += 1
Loop While attempts <= 5
Console.ReadKey()</pre>
```

In this example:

- The loop runs 5 times, printing the message **Attempt #** followed by the current value of **attempts**.
- The loop continues while attempts is less than or equal to 5.
- Since the condition is evaluated after each iteration, the loop always runs at least once.

Example 2: Using Loop Until

```
Dim oneTimeValue As Integer = 15
Do

Console.WriteLine("One Time Value is: " & oneTimeValue)
  oneTimeValue += 1
Loop Until oneTimeValue > 10
Console.ReadKey()
```

In this example:

- The variable oneTimeValue is initialized to 15.
- The loop runs once, printing oneTimeValue even though the condition (oneTimeValue > 10) is initially true.
- After the first iteration, the value increases to 16, and the loop terminates.

For Loop

The For Loop executes a block of code a set number of times based on a loop counter.

The syntax is:

```
For counter As Integer = startValue To endValue Step stepValue
   ' Statements A
Next
```

Behavior:

- Statements A are executed for each iteration of the loop, with the counter starting at startValue and being incremented or decremented by stepValue in each iteration.
- The loop runs until the counter exceeds the endValue (for positive stepValue)
 or drops below the endValue (for negative stepValue).
- The stepValue is optional. If not provided, it defaults to 1 (increment by 1).
- If the starting value and step direction make it impossible to reach the end value, the loop will not execute.

Example: Calculate the sum of ascending numbers from 1 to 10

In this example:

- The For Loop iterates 10 times, adding each value of i to sum.
- After the loop, sum will hold the total of all numbers from 1 to 10.

Nested Loops

A **Nested Loops** involves placing one loop inside another loop. This technique is useful for processing multi-dimensional structures or generating patterns.

The syntax is:

```
For outerCounter As Integer = startValue To endValue
    For innerCounter As Integer = startValue To endValue
        ' Statements A
    Next
Next
```

Behavior:

- The **outer loop** controls the number of iterations for the **inner loop**.
- For each iteration of the **outer loop**, the **inner loop** completes its full cycle.
- This structure is useful for scenarios like matrix multiplication, pattern printing, or generating complex sequences.

Example: Output a multiplication table

```
For row As Integer = 1 To 5
    For col As Integer = 1 To 5
        Console.Write((row * col).ToString().PadLeft(4) & " ")
    Next
    Console.WriteLine()
Next
Console.ReadKey()
```

In this example:

- The outer loop controls the rows of the multiplication table.
- The inner loop controls the columns, multiplying the current row value by the col value.
- The output will display a 5x5 multiplication table, where the product of each row and column is printed.

Conclusion

This documentation provides an overview of various control flow mechanisms in VB.NET, including Select Case, While, Do While, and Do Until loops. These structures are vital for controlling the execution of your programs based on conditions. To make learning fun, we also included a humorous console art example!