

***8.26** (*Row sorting*) Implement the following method to sort the rows in a two-dimensional array. A new array is returned and the original array is intact.

```
public static double[][] sortRows(double[][] m)
```

Write a test program that prompts the user to enter a 3×3 matrix of double values and displays a new row-sorted matrix. Here is a sample run:

Enter a 3-by-3 matrix row by row:

0.15 0.875 0.375 ↵ Enter

0.55 0.005 0.225 ↵ Enter

0.30 0.12 0.4 ↵ Enter

The row-sorted array is

0.15 0.375 0.875

0.005 0.225 0.55

0.12 0.30 0.4



8.28 (*Strictly identical arrays*) The two-dimensional arrays **m1** and **m2** are *strictly identical* if their corresponding elements are equal. Write a method that returns **true** if **m1** and **m2** are strictly identical, using the following header:

```
public static boolean equals(int[][] m1, int[][] m2)
```

Write a test program that prompts the user to enter two 3×3 arrays of integers and displays whether the two are strictly identical. Here are the sample runs.



Enter list1: 51 22 25 6 1 4 24 54 6 ↵ Enter

Enter list2: 51 22 25 6 1 4 24 54 6 ↵ Enter

The two arrays are strictly identical



Enter list1: 51 25 22 6 1 4 24 54 6 ↵ Enter

Enter list2: 51 22 25 6 1 4 24 54 6 ↵ Enter

The two arrays are not strictly identical

***9.6** (Stopwatch) Design a class named **StopWatch**. The class contains:

- Private data fields **startTime** and **endTime** with getter methods.
- A no-arg constructor that initializes **startTime** with the current time.
- A method named **start()** that resets the **startTime** to the current time.
- A method named **stop()** that sets the **endTime** to the current time.
- A method named **getElapsedTime()** that returns the elapsed time for the stopwatch in milliseconds.

Draw the UML diagram for the class and then implement the class. Write a test program that measures the execution time of sorting 100,000 numbers using selection sort.

9.7 (The **Account** class) Design a class named **Account** that contains:

- A private **int** data field named **id** for the account (default 0).
- A private **double** data field named **balance** for the account (default 0).
- A private **double** data field named **annualInterestRate** that stores the current interest rate (default 0). Assume all accounts have the same interest rate.
- A private **Date** data field named **dateCreated** that stores the date when the account was created.
- A no-arg constructor that creates a default account.
- A constructor that creates an account with the specified id and initial balance.
- The accessor and mutator methods for **id**, **balance**, and **annualInterestRate**.
- The accessor method for **dateCreated**.
- A method named **getMonthlyInterestRate()** that returns the monthly interest rate.
- A method named **getMonthlyInterest()** that returns the monthly interest.
- A method named **withdraw** that withdraws a specified amount from the account.
- A method named **deposit** that deposits a specified amount to the account.

Draw the UML diagram for the class and then implement the class. (*Hint:* The method **getMonthlyInterest()** is to return monthly interest, not the interest rate. Monthly interest is $\text{balance} * \text{monthlyInterestRate}$. **monthlyInterestRate** is $\text{annualInterestRate} / 12$. Note that **annualInterestRate** is a percentage, e.g., like 4.5%. You need to divide it by 100.)

Write a test program that creates an **Account** object with an account ID of 1122, a balance of \$20,000, and an annual interest rate of 4.5%. Use the **withdraw** method to withdraw \$2,500, use the **deposit** method to deposit \$3,000, and print the balance, the monthly interest, and the date when this account was created.

****9.13** (The *Location* class) Design a class named **Location** for locating a maximal value and its location in a two-dimensional array. The class contains public data fields **row**, **column**, and **maxValue** that store the maximal value and its indices in a two-dimensional array with **row** and **column** as **int** types and **maxValue** as a **double** type.

Write the following method that returns the location of the largest element in a two-dimensional array:

```
public static Location locateLargest(double[][] a)
```

The return value is an instance of **Location**. Write a test program that prompts the user to enter a two-dimensional array and displays the location of the largest element in the array. Here is a sample run:



```
Enter the number of rows and columns in the array: 3 4 Enter
Enter the array:
23.5 35 2 10 Enter
4.5 3 45 3.5 Enter
35 44 5.5 9.6 Enter
The location of the largest element is 45 at (1, 2)
```