

# HASHSET

## HASH SET

- Find and add elements very quickly.
- ❖uses hashing implementation in HashMap
- The keys are a set unique, unordered
- Fast
- Hashing uses an array of linked lists.
- The hashCode () is used to index into the array
- Then equals () is used to determine if element is in the (short) list of elements at that index
- The hashCode() method and the equals() method must be compatible
- if two objects are equal, they must have the same hashCode() value

## **CONSTRUCTORS**

HashSet()Constructs a new, empty set; the backing HashMap instance has default initial capacity (16) and load factor (0.75).

<u>HashSet(Collection</u><? extends <u>E</u>> c)Constructs a new set containing the elements in the specified collection.

<u>HashSet</u>(int initialCapacity)Constructs a new, empty set; the backing HashMap instance has the specified initial capacity and default load factor (0.75).

<u>HashSet</u>(int initialCapacity, float loadFactor)Constructs a new, empty set; the backing HashMap instance has the specified initial capacity and the specified load factor.

### HOW TO USE HASHSET:

A HashSet is a collection of items where every item is unique, and it is found in the java.util package:

Create a HashSet object called cars that will store strings:

import java.util.HashSet; // Import the HashSet class HashSet<String> cars = new HashSet<String>();

#### Add Items

The HashSet class has many useful methods. For example, to add items to it, use the add() method:

```
// Import the HashSet class import
java.util.HashSet; public class Main { public static void main(String[] args) { HashSet < String > 
    cars = new HashSet < String > ();
    cars.add("Ford");
    cars.add("BMW");
    cars.add("Mazda");
    cars.add("Volvo");

System.out.println(cars); } }
```

#### Check If an Item Exists

To check whether an item exists in a HashSet, use the contains() method:

Example:

cars.contains("Ford");

#### Remove an Item

To remove an item, use the remove() method:

Example:

cars.remove("Ford");

### Remove all items, use the clear() method:

Example:

cars.clear();