

EECS-22: Advanced C Programming Quiz 1 (40 Minutes)

Prepared by: Dr. Halima Bouzidi (EECS-22 Instructor)

1. What's the effect of `#include <stdio.h>` in a C program?
 - (a) Header file
 - (b) **Preprocessor directive**
 - (c) Function
 - (d) None
2. Which is a valid keyword?
 - (a) integer
 - (b) **char**
 - (c) Float
 - (d) **double**
3. Which of the following are valid data types in C? (Select all that apply)
 - (a) **int**
 - (b) **float**
 - (c) string
 - (d) **double**
4. What is the size of `int` in a 32-bit compiler?
 - (a) 2 bytes
 - (b) **4 bytes**
 - (c) 8 bytes
 - (d) 16 bytes
5. Which of the following are valid storage classes in C? (Select all that apply)
 - (a) **auto**
 - (b) **register**
 - (c) **extern**
 - (d) string
6. What is the output of `printf("%d", 5+5*2-3);`?
 - (a) **12**
 - (b) 7
 - (c) 14
 - (d) 10
7. Which of the following are logical operators in C? (Select all that apply)
 - (a) **&&**
 - (b) **&**
 - (c) **——**
 - (d) **!**
8. What is the purpose of the break statement in a switch case?
 - (a) Exit program
 - (b) Exit loop
 - (c) **Exit switch case**
 - (d) Continue execution
9. Which of the following are valid loop constructs in C? (Select all that apply)
 - (a) **for**
 - (b) **while**
 - (c) **do-while**
 - (d) repeat-until
10. What is the output of the following code?

```
1 #include <stdio.h>
2 int main() {
3     int a = 5, b = 10;
4     int result = (a > b) ?
5     a : b;
6     printf("%d", result);
7     return 0;
8 }
```

 - (a) 5
 - (b) **10**
 - (c) Error
 - (d) None
11. Which of the following are valid ways to initialize an array in C? (Select all that apply)
 - (a) **int arr[] = 1, 2, 3;**
 - (b) **int arr[3] = 1, 2, 3;**
 - (c) **int arr[3] = 1;**
 - (d) **int arr[3] = 1, 2, 3, 4;**
12. What is the output of the following code?

```
1 #include <stdio.h>
2 int main() {
3     int i = 0;
4     for (; i < 5; i++)
5     {
6         if (i == 3) break;
7     }
8     printf("%d", i);
9     return 0;
10 }
11
```

 - (a) **3**
 - (b) 4
 - (c) 5
 - (d) 6
13. Which of the following are valid ways to define a macro in C? (Select all that apply)
 - (a) **#define PI 3.14**
 - (b) **#define SQUARE(x) (x * x)**
 - (c) **#define MAX(a, b) ((a > b) ? a : b)**
 - (d) **#define int INTEGER**
14. What is the output of the following code?

```
1 #include <stdio.h>
2 int main() {
3     int x = 10;
4     if (x = 0) printf("T");
5     else printf("F");
6     return 0;
7 }
8
```

- (a) T
- (b) F
- (c) Error
- (d) None

15. Which of the following are valid ways to declare a function in C? (Select all that apply)

- (a) `void func();`
- (b) `void func(int a, int b);`
- (c) `int func();`
- (d) `func() void;`

16. What is the output of the following code?

```
1  #include <stdio.h>
2  int main() {
3      int i = 10;
4      do {
5          printf("%d ", i);
6          i--;
7      } while (i > 5);
8      return 0;
9  }
10
```

- (a) 10 9 8 7 6
- (b) 10 9 8 7 6 5
- (c) 9 8 7 6 5
- (d) Infinite loop

17. What is the output of the following code?

```
1  #include <stdio.h>
2  int main() {
3      int i = 0;
4      while (i < 3) {
5          printf("%d ", i);
6          i++;
7      }
8      return 0;
9  }
10
```

- (a) 0 1 2
- (b) 0 1 2 3
- (c) 1 2 3
- (d) Infinite loop

18. What is the output of the following code?

```
1  #include <stdio.h>
2  int main() {
3      int a = 5, b = 10;
4      if (a > b) printf("A");
5      else printf("B");
6      return 0;
7  }
8
```

- (a) A
- (b) B
- (c) Error
- (d) None

19. What is the output of the following code?

```
1  #include <stdio.h>
2  int main() {
3      int x = 10;
4      printf("%d", x << 1);
5      return 0;
6  }
7
```

- (a) 10
- (b) 20
- (c) 5
- (d) Error

20. What is the output of the following code?

```
1  #include <stdio.h>
2  int main() {
3      int i;
4      for (i = 0; i < 3; i++)
5      {
6          static int x = 0;
7          x++;
8          printf("%d ", x);
9      }
10     return 0;
11 }
12
```

- (a) 0 1 2
- (b) 1 2 3
- (c) 1 1 1
- (d) Error