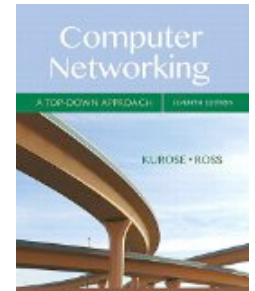


# COMP 375: Lecture 30



- **News & Notes:**
  - Project #4 due @ 10PM
- **Reading (Wed, Apr. 18)**
  - Review previous reading

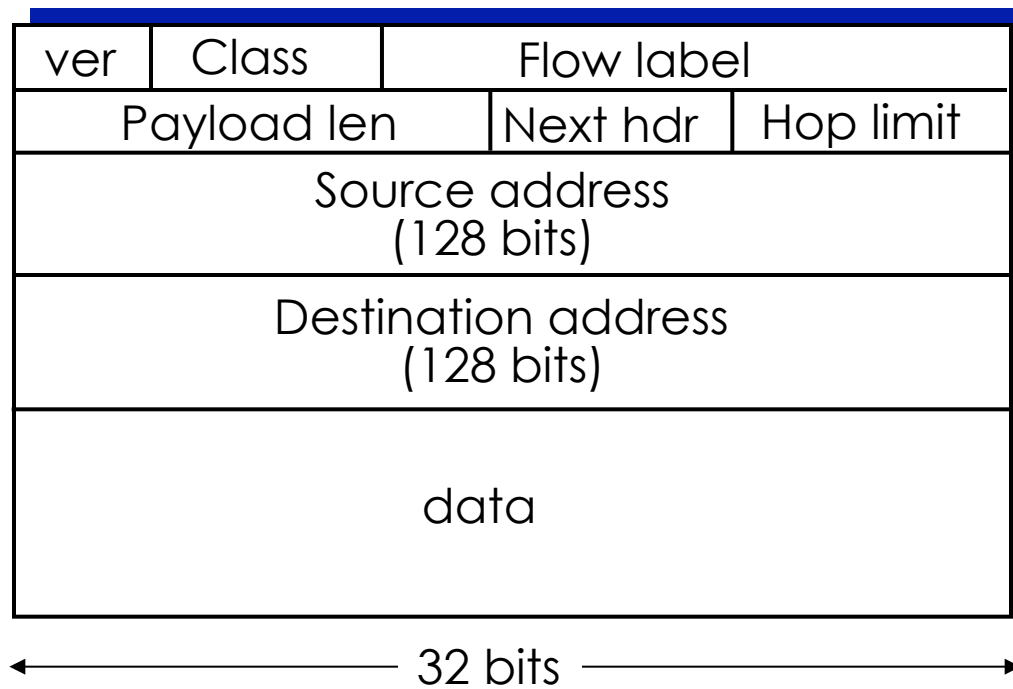
# How do we feel about NAT?

- A.** NAT is **great!** It conserves IP addresses and makes it harder to reach non-public machines.
- B.** NAT is **mostly good**, but has a few negative features. No big deal.
- C.** NAT is **mostly bad**, but in some cases, it's a necessary evil.
- D.** NAT is an **abomination** that violates the separation of network layers, and we should not use it!

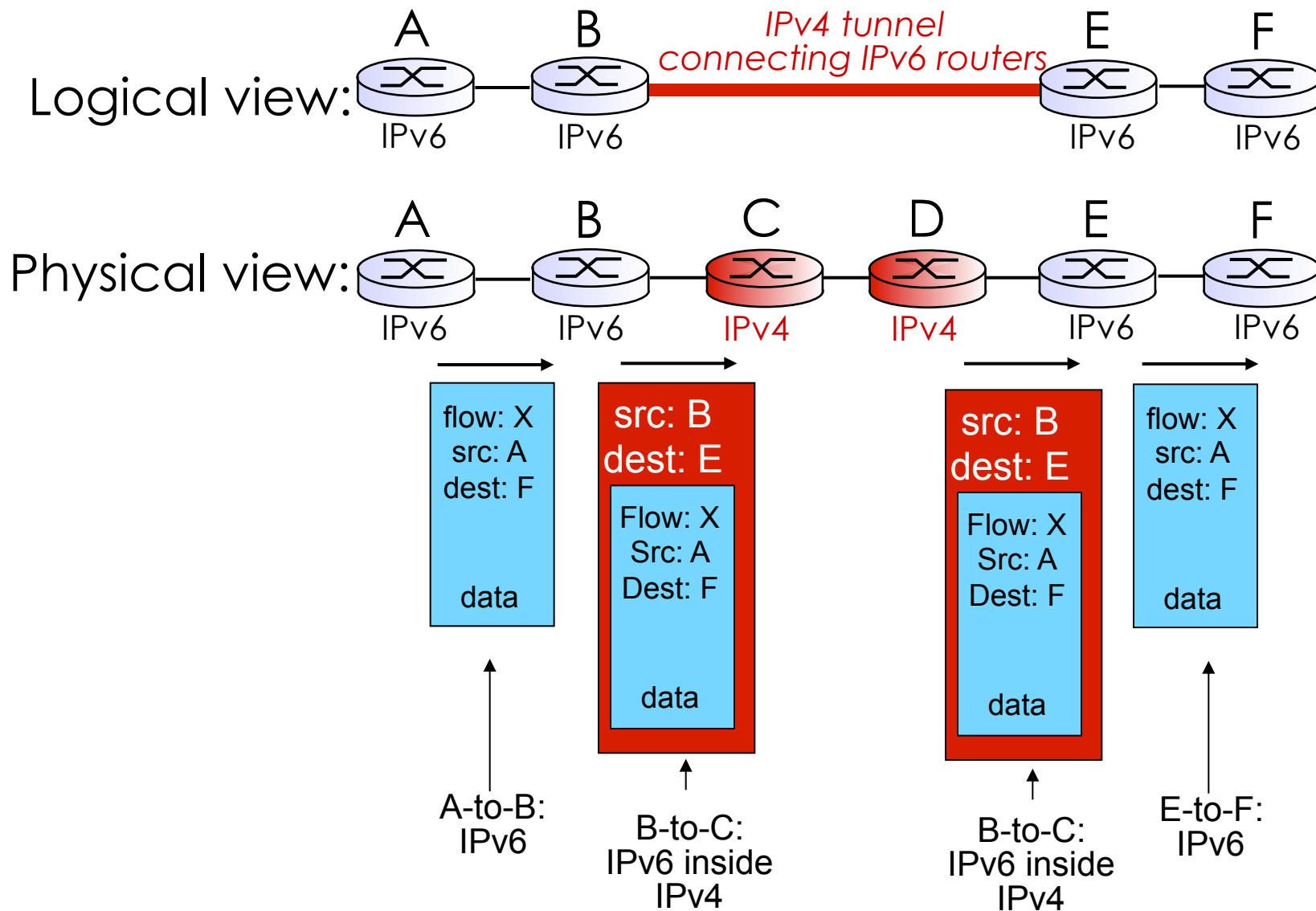
Section 4.3.5

# IPv6

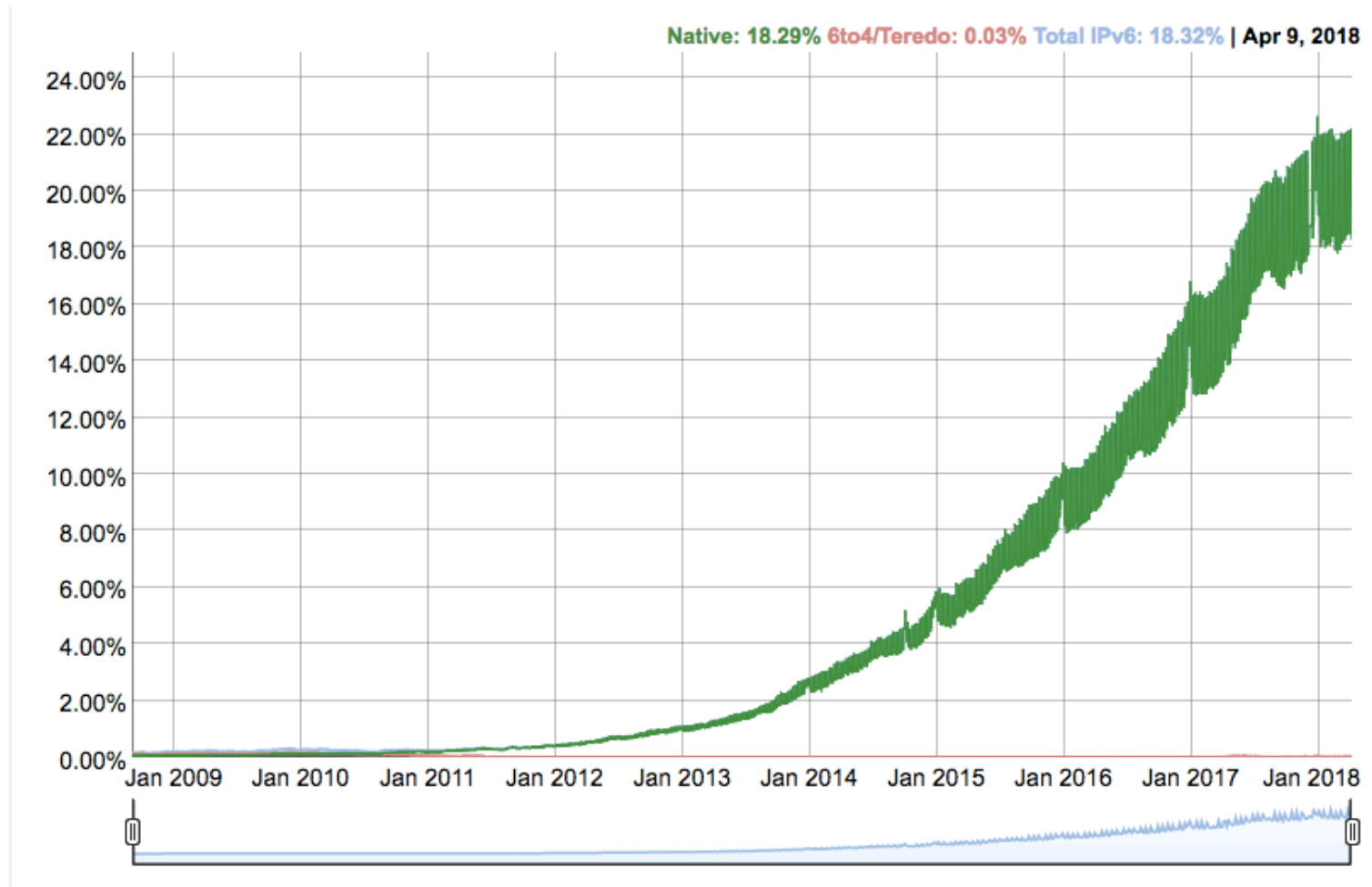
IPv6 was designed to support more addresses and faster packet processing.



Tunneling allow sending IPv6 packets via IPv4, allowing a mix of IPv4/v6.



# Google tracks the adoption rate of IPv6.

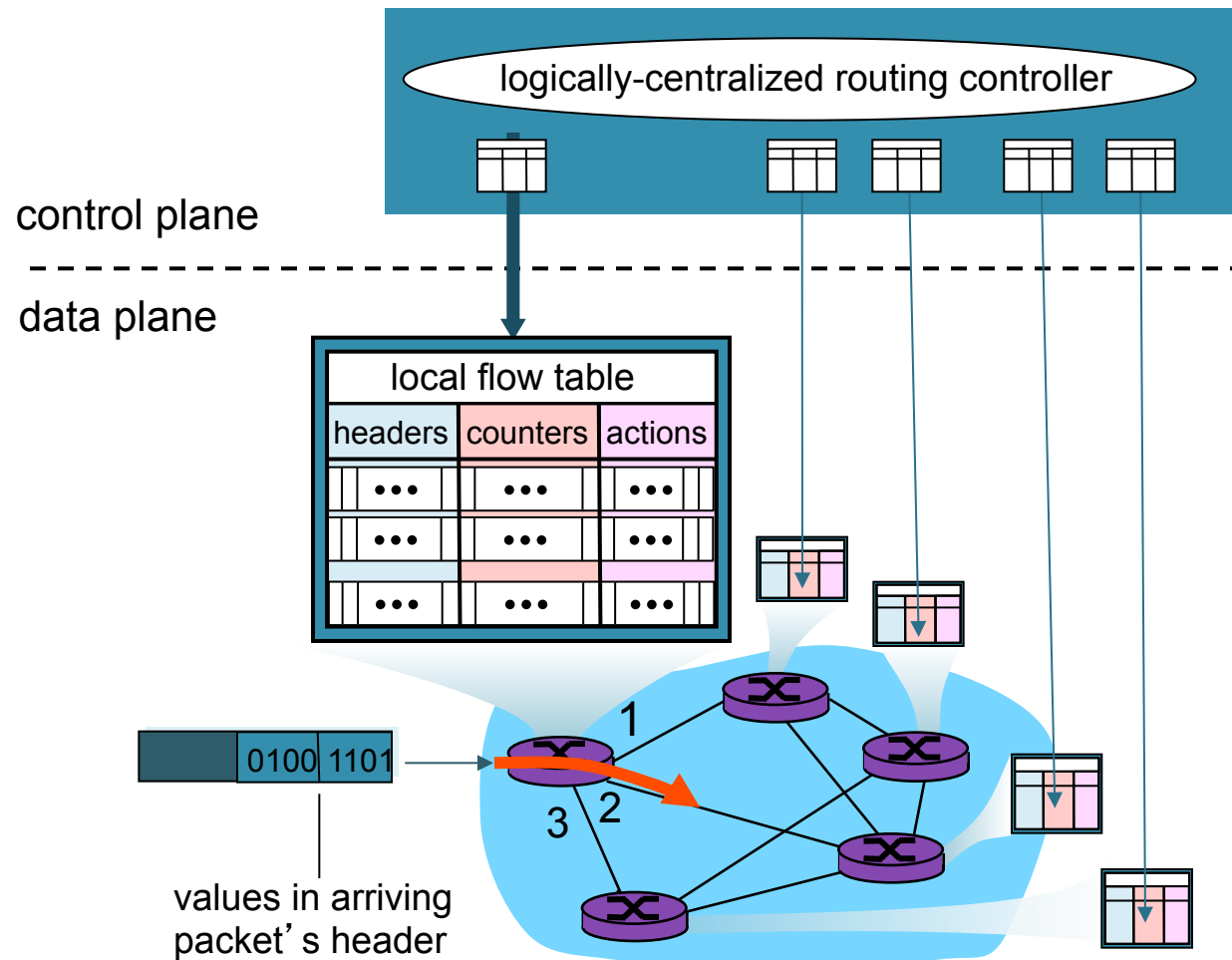


Source: <https://www.google.com/intl/en/ipv6/statistics.html>

Section 4.4

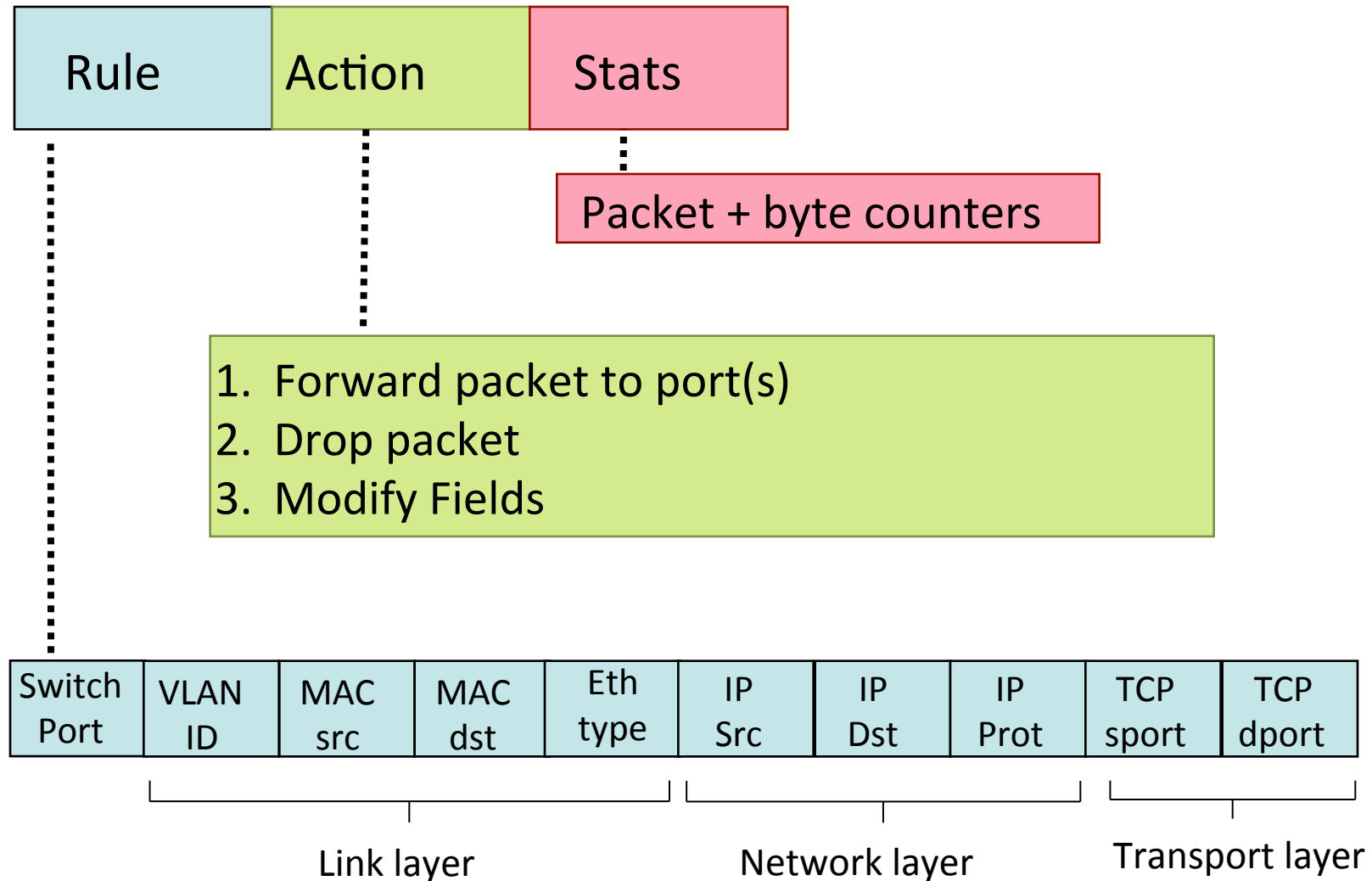
# GENERALIZED FORWARDING

# SDN replaces forwarding table with flow table, computed by a central controller.



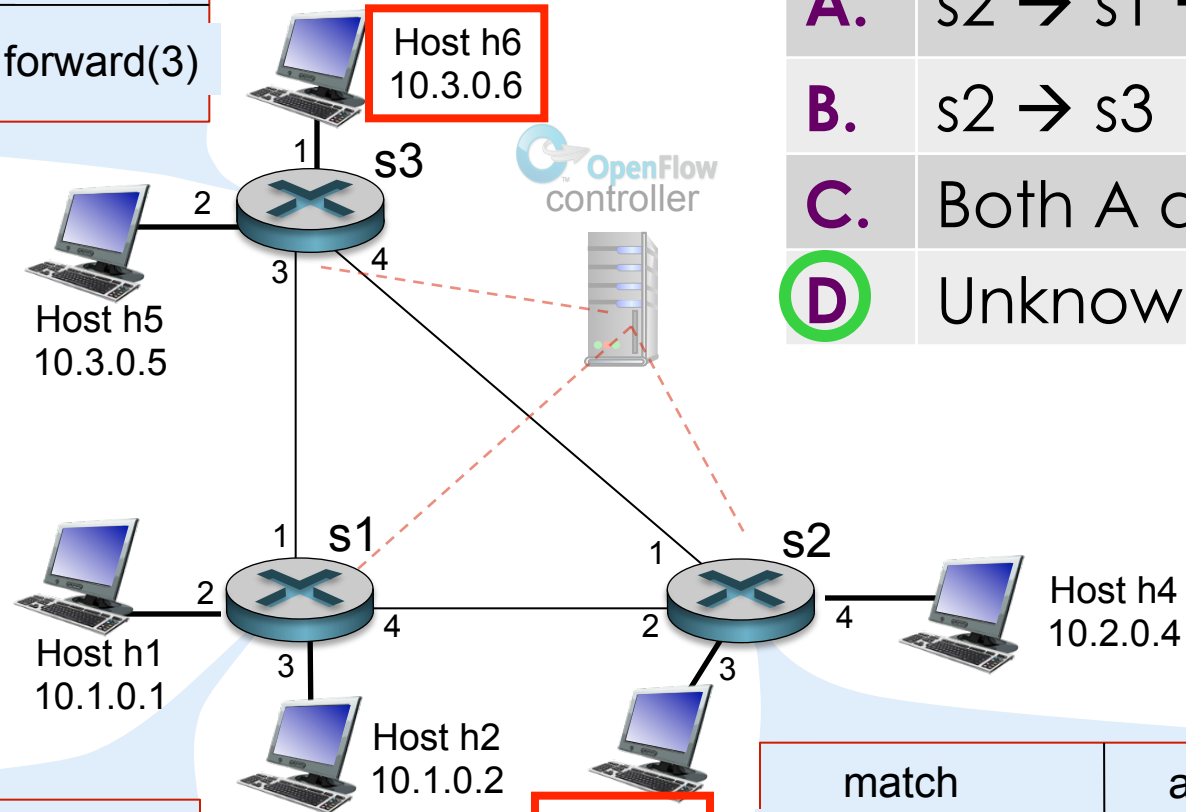


Each flow table entry consists of a rule, an action, and associated stats.



# Which path will be used to transfer data from h3 to h6?

match	action
IP Src = 10.3.*.* IP Dst = 10.2.*.*	forward(3)



- A.** s2 → s1 → s3
- B.** s2 → s3
- C.** Both A and B
- D.** Unknown

match	action
ingress port = 1 IP Src = 10.3.*.* IP Dst = 10.2.*.*	forward(4)

match	action
ingress port = 2 IP Dst = 10.2.0.3	forward(3)
ingress port = 2 IP Dst = 10.2.0.4	forward(4)

Fill in the flow tables to ensure **h3** packets go clockwise, **h4** packets go counterclockwise.

