

# Announcing 1.1.1.1: the fastest, privacy-first consumer DNS service

01 Apr 2018 by [Matthew Prince](#).



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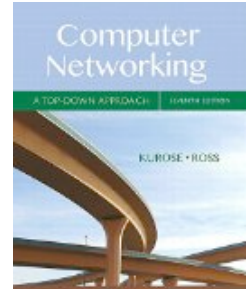
Cloudflare's mission is to help build a better Internet. We're excited today to take another step toward that mission with the launch of [1.1.1.1](#) — the Internet's fastest, privacy-first consumer DNS service. This post will talk a little about what that is and a lot about why we decided to do it. (If you're interested in the technical details on how we built the service, check out Ólafur Guðmundsson's [accompanying post](#).)

## Quick Primer On DNS

DNS is the directory of the Internet. Whenever you click on a link, send an email, open a mobile app, often one of the first things that has to happen is your device needs to look up

Link: <https://blog.cloudflare.com/announcing-1111/>

# COMP 375: Lecture 25



- **News & Notes:**
  - Quiz #6 in class Friday
  - Project #4 due Monday, April 16
- **Reading (Fri, Apr. 6)**
  - Sections 4.3.{3-5}

Sections 3.6 – 3.7

# CONGESTION CONTROL

TCP offers fairness: No one connection will be able to use all bandwidth.

- *How does it achieve this?*

Since TCP is fair, does this mean we no longer have to worry about bandwidth hogging?

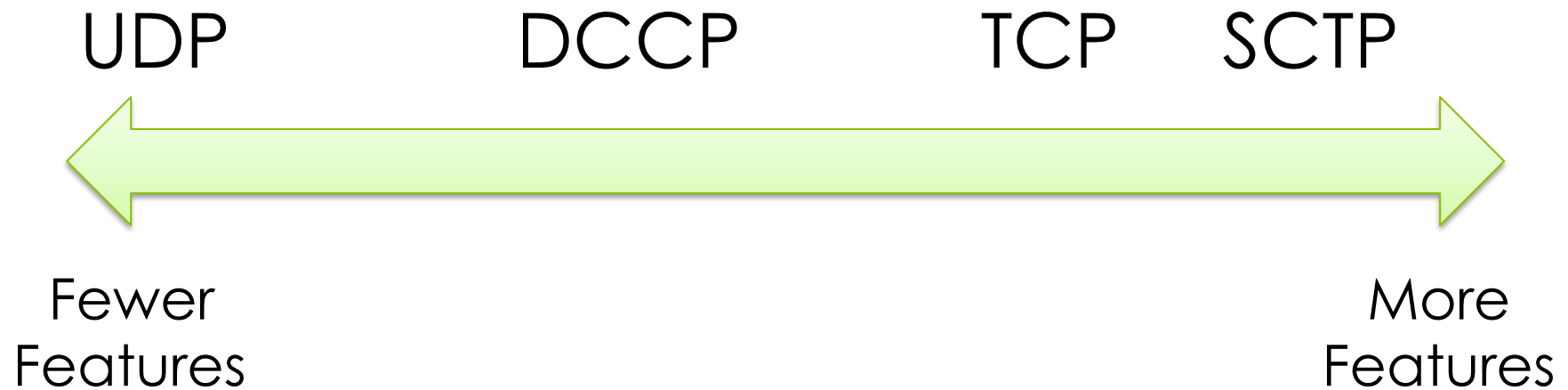
**A. Yes!**

**B. No,** because of UDP.

**C. No,** because of multiple TCP connections.

**D. No,** because both B and C.

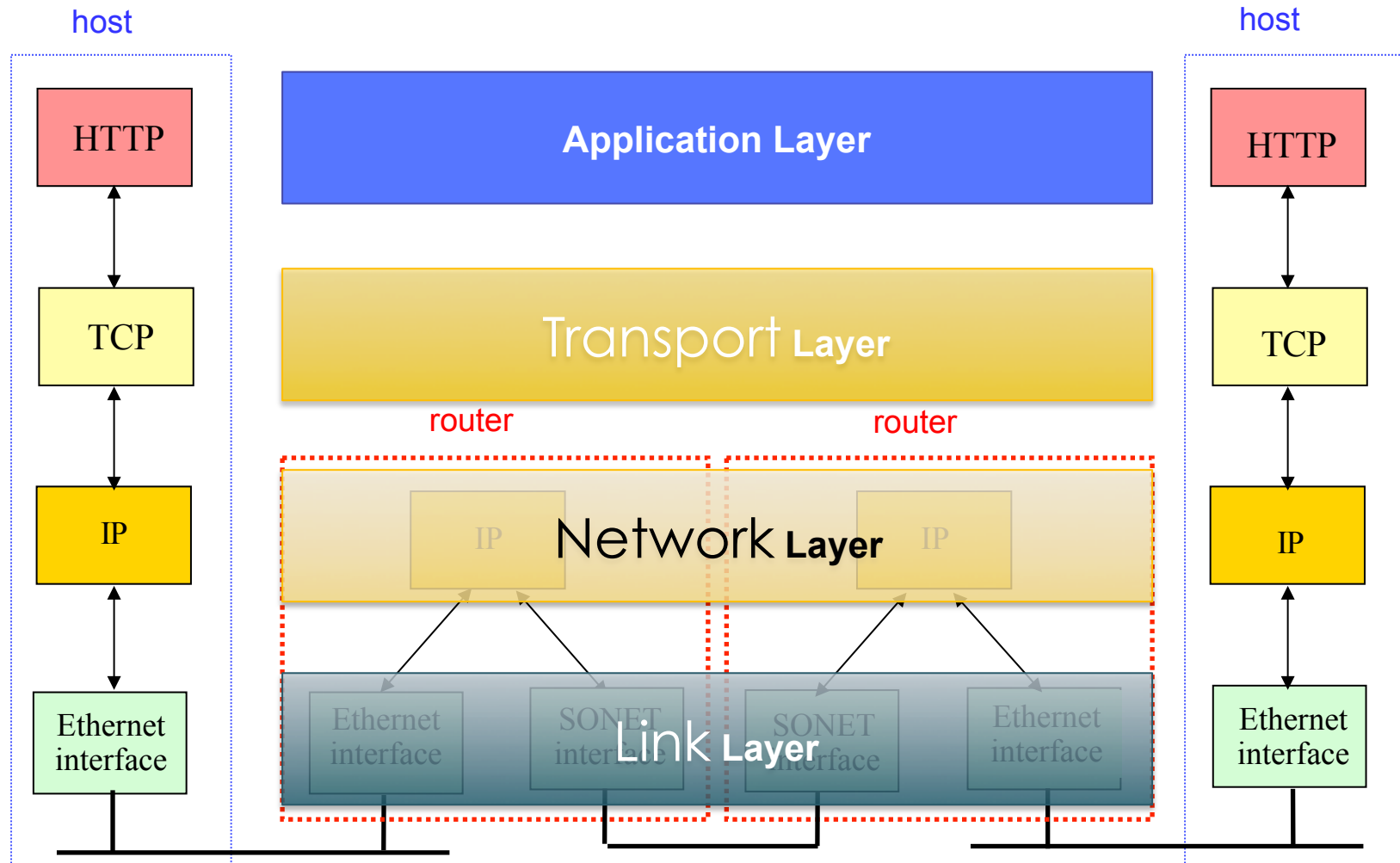
Beside UDP and TCP, there are two other standardized transport layer protocols.



Section 4.1

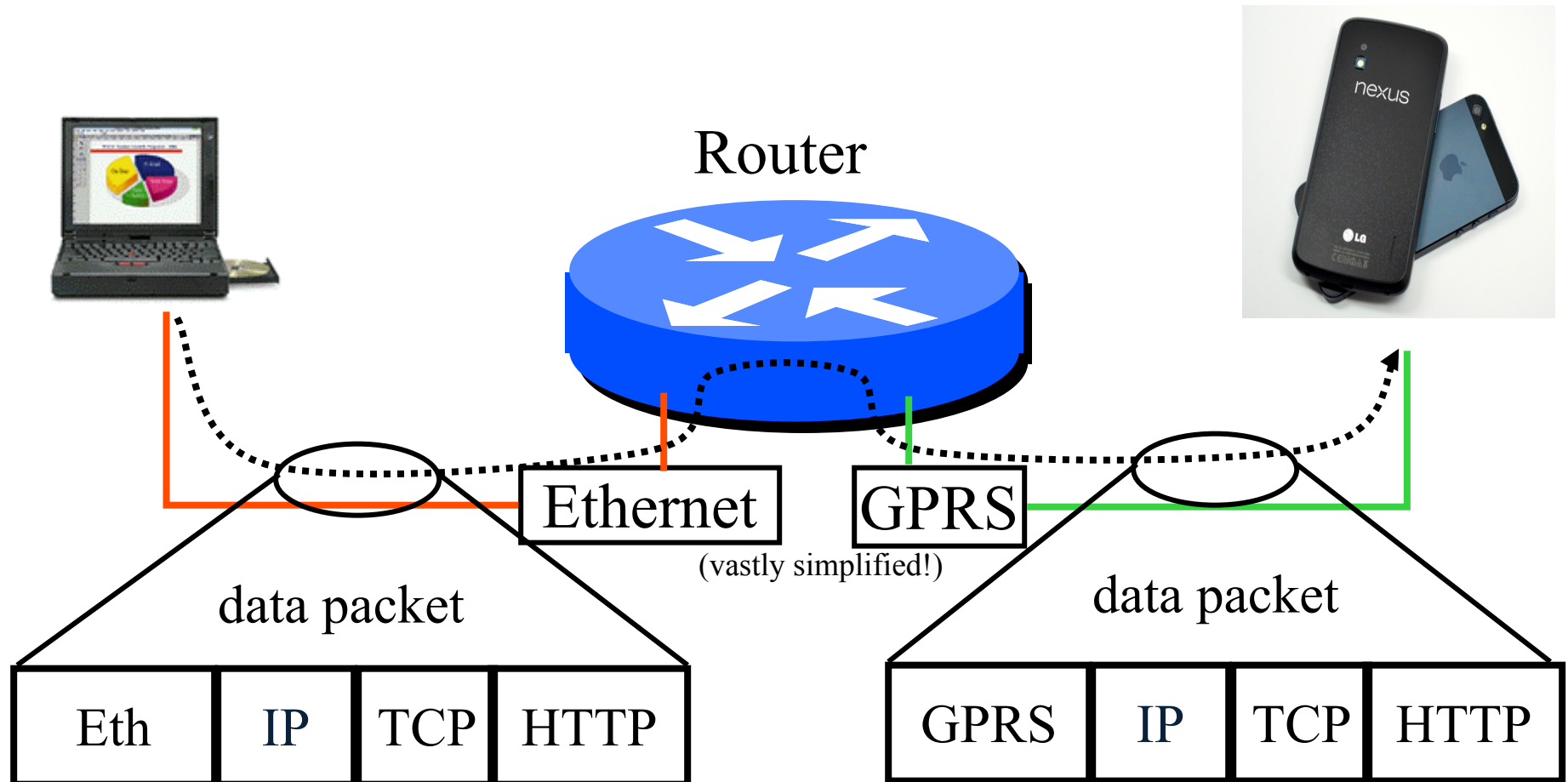
# **NETWORK LAYER OVERVIEW**

# TCP/IP Protocol Stack



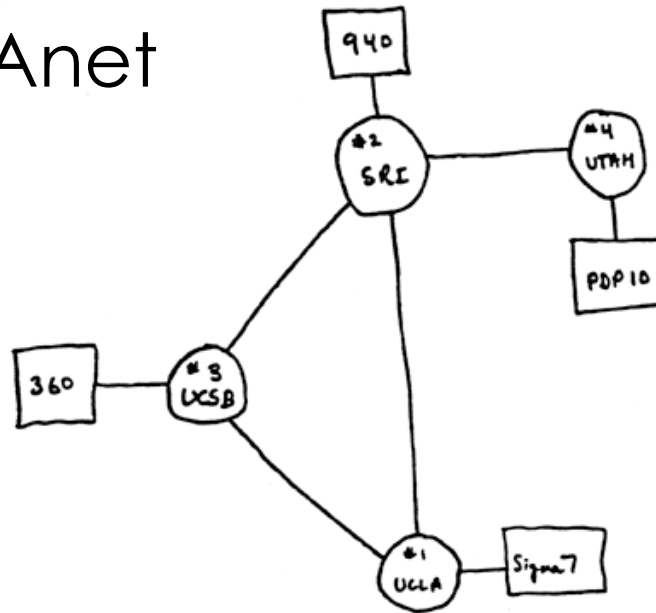


At the network layer, routers take in link layer data and forward it.



# Some background...

- 1968: ARPAnet



- Mid 1970's: New networks emerge
  - SATNet, Packet Radio, Ethernet
- *How do we connect these networks?*

Cerf & Kahn's 1974 paper laid the foundations for the modern Internet.

- The **Internet** is...
  - A set of *routers*...
  - ... *forwarding* packets from source to destination ...
  - ... using a single protocol (*IP*).

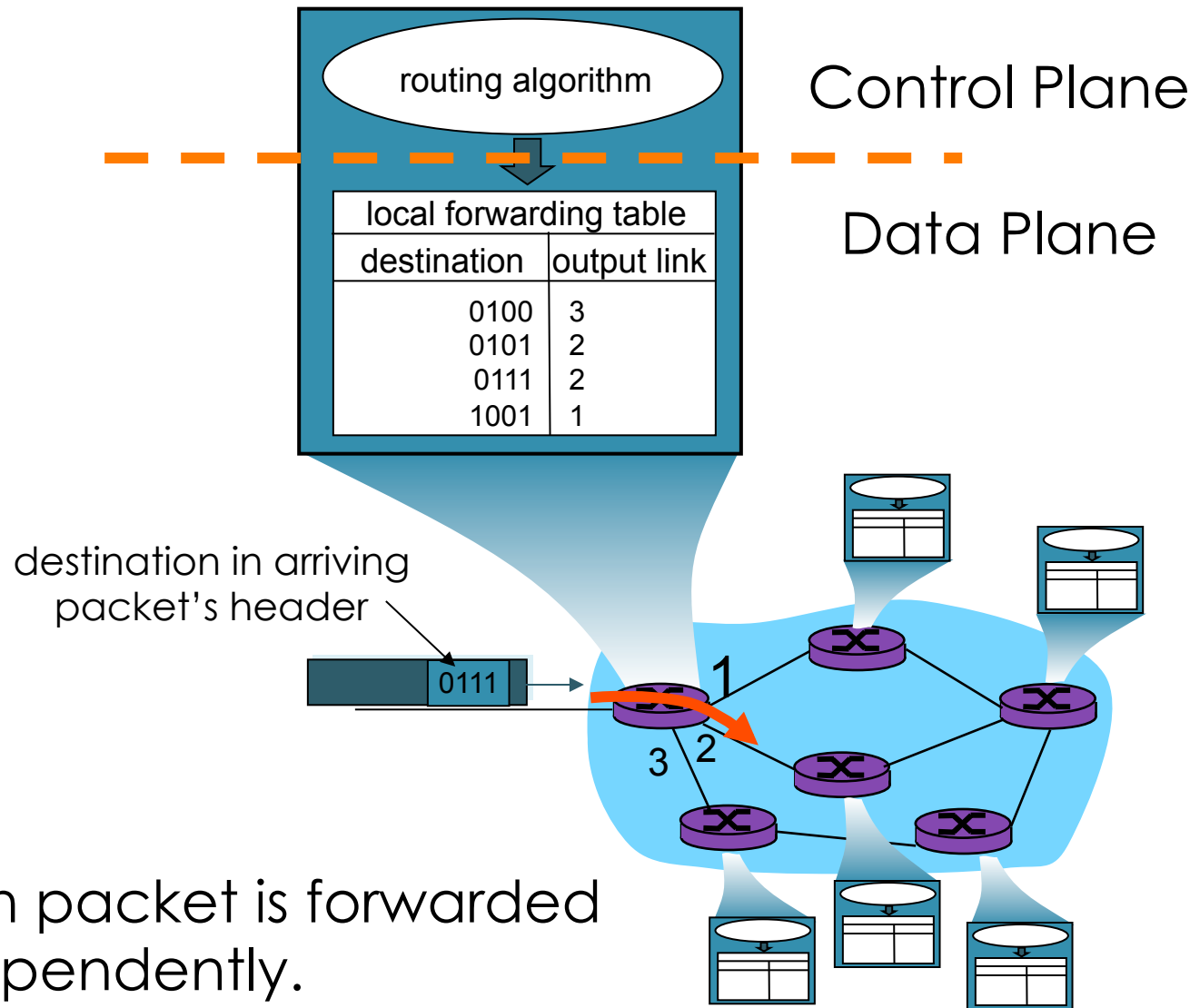
The network layer has two core functions: forwarding and routing.

*What is the difference between forwarding and routing?*

At what point should a router perform *routing*? What about *forwarding*?

- |           |  |
|-----------|--|
| <b>A.</b> | Do both when a packet arrives.                   |
| <b>B.</b> | Route in advance, forward when a packet arrives. |
| <b>C.</b> | Forward in advance, route when a packet arrives. |
| <b>D.</b> | Do both in advance.                              |

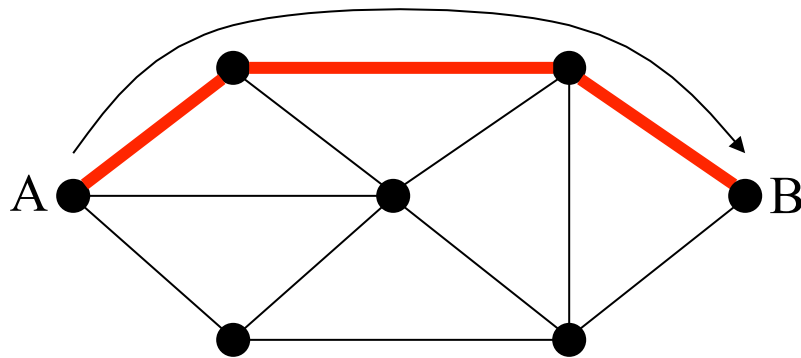
Routing happens in the **control plane**, while forwarding happens in the **data plane**.



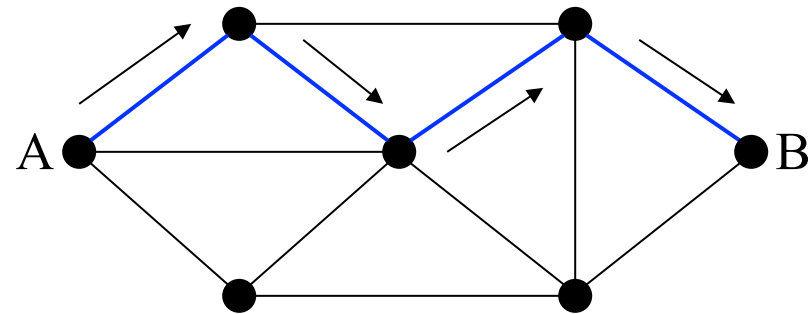
Each packet is forwarded independently.

*Does it have to be that way?*

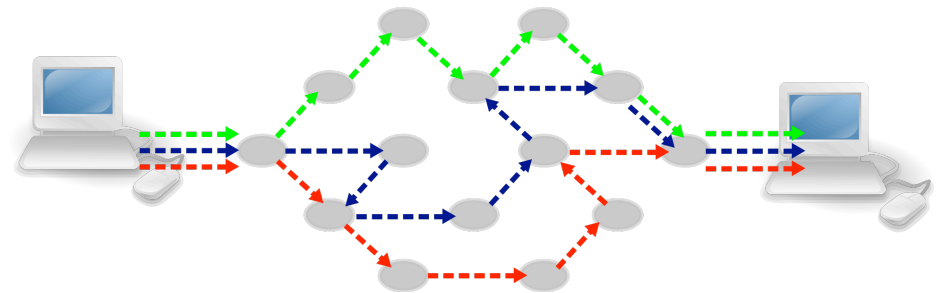
Circuit- and Packet Switching are two ways to move data between hosts.



**Circuit Switching**



**Packet Switching**



Which of the following is *generally* **true** of packet vs. circuit switching?

- |           |  |
|-----------|--|
| <b>A.</b> | Packet switching has less variance in performance. |
| <b>B.</b> | Circuit switching is less reliable.                |
| <b>C.</b> | Circuit switching has higher link utilization.     |
| <b>D.</b> | More than one of the above.                        |
| <b>E.</b> | None of the above.                                 |