Graphics% & Card_{)Adapter)} >   <Vector ^{\Graphics%} & Card_{)Adapter)} >   <Vector ^{\Graphics%} & Card

Graphics% & Card_{)Adapter)} >   <Vector ^{\Graphics%} & Card_{)Adapter)} >   <Vector ^{\Graphics%} & Card

Graphics% & Card_{)Adapter)} >   <Vector ^{\Graphics%} & Card_{)Adapter)} >   <Vector ^{\Graphics%} & Card

Graphics% & Card_{)Adapter)} >   <Vector ^{\Graphics%} & Card_{)Adapter)} >   <Vector ^{\Graphics%} & Card

Graphics% & Card_{)Adapter)} >   <Vector ^{\Graphics%} & Card_{)Adapter)} >   <Vector ^{\Graphics%} & Card

Graphics% & Card_{)Adapter)} >   <Vector ^{\Graphics%} & Card_{)Adapter)} >   <Vector ^{\Graphics%} & Card

Graphics% & Card_{)Adapter)} >   <Vector ^{\Graphics%} & Card_{)Adapter)} >   <Vector ^{\Graphics%} & Card

Graphics% & Card_{)Adapter)} >   <Vector ^{\Graphics%} & Card_{)Adapter)} >   <Vector ^{\Graphics%} & Card