Lecture 2: Models of Computation

Lecture Overview

- What is an algorithm? What is time?
- Random access machine
- Pointer machine
- Python model
- Document distance: problem & algorithms

History

Al-Khwārizmī "al-kha-raz-mi" (c. 780-850)

- "father of algebra" with his book "The Compendious Book on Calculation by Completion & Balancing"
- linear & quadratic equation solving: some of the first algorithms

What is an Algorithm?

- Mathematical abstraction of computer program
- Computational procedure to solve a problem

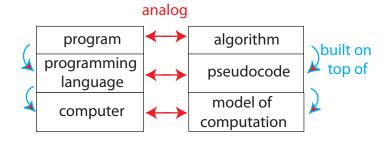
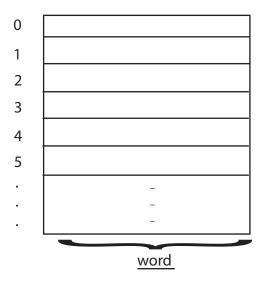


Figure 1: Algorithm

Model of computation specifies

- what operations an algorithm is allowed
- cost (time, space, ...) of each operation
- cost of algorithm = sum of operation costs

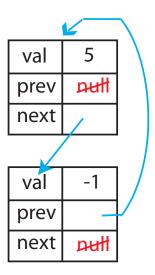
Random Access Machine (RAM) 隨機讀取存取器



- Random Access Memory (RAM) modeled by a big array
- $\Theta(1)$ registers (each 1 word)
- In $\Theta(1)$ time, can
 - load word @ r_i into register r_j
 - compute $(+,-,*,/,\&,|,\hat{\ })$ on registers
 - -store register r_j into memory @ r_i
- What's a word? $w \ge \lg \text{(memory size)}$ bits
 - assume basic objects (e.g., int) fit in word
 - unit 4 in the course deals with big numbers
- realistic and powerful \rightarrow implement abstractions

Pointer Machine

- dynamically allocated objects (namedtuple)
- object has O(1) fields
- field = word (e.g., int) or pointer to object/null (a.k.a. reference)
- weaker than (can be implemented on) RAM



Python Model

Python lets you use either mode of thinking

- 1. "list" is actually an array \rightarrow RAM $L[i] = L[j] + 5 \rightarrow \Theta(1) \mbox{ time}$
- 2. object with O(1) <u>attributes</u> (including references) \rightarrow pointer machine $x = x.next \rightarrow \Theta(1)$ time

Python has many other operations. To determine their cost, imagine implementation in terms of (1) or (2):

- 1. <u>list</u>
- (a) L.append(x) $\rightarrow \theta(1)$ time obvious if you think of infinite array but how would you have > 1 on RAM? via table doubling [Lecture 9]

(b)
$$\underbrace{L = L1 + L2}_{(\theta(1+|L1|+|L2|) \text{ time})} \equiv L = [] \to \theta(1)$$
for x in $L1$:
$$L.append(x) \to \theta(1)$$

$$for x in $L2$:
$$L.append(x) \to \theta(1)$$

$$equiv Lappend(x) \to \theta(1)$$$$

(c)
$$L1.\operatorname{extend}(L2) \equiv \operatorname{for} x \text{ in } L2:$$

$$\equiv L1 + = L2 \qquad L1.\operatorname{append}(x) \rightarrow \theta(1)$$
(d) $L2 = L1[i:j] \equiv L2 = []$

$$\operatorname{for} k \text{ in } \operatorname{range}(i,j):$$

$$L2.\operatorname{append}(L1[i]) \rightarrow \theta(1)$$

$$\begin{pmatrix} 0 & k = 0 \text{ in } L = -1 \text{ for } k \text{ in } L$$

(e)
$$b = x \text{ in } L \equiv \text{ for } y \text{ in } L$$
:
& L.index(x) if $x == y$:
& L.find(x) $b = True$;
break
else
 $b = False$

- (f) len(L) $\rightarrow \theta(1)$ time list stores its length in a field
- (g) L.sort() $\rightarrow \theta(|L| \log |L|)$ via comparison sort [Lecture 3, 4 & 7)]
- 2. tuple, str: similar, (think of as immutable lists)
- 3. <u>dict</u>: via hashing [Unit 3 = Lectures 8-10] D[key] = valkey in D $\theta(1) \text{ time w.h.p. with high probability}$
- 4. set: similar (think of as dict without vals)
- 5. heapq: heappush & heappop via heaps [Lecture 4] $\rightarrow \theta(\log(n))$ time
- 6. <u>long</u>: via Karatsuba algorithm [Lecture 11] $x + y \to O(|x| + |y|) \text{ time} \quad \text{where } |y| \text{ reflects } \# \text{ words}$ $x * y \to O((|x| + |y|)^{\log(3)}) \quad \approx O((|x| + |y|)^{1.58}) \text{ time}$

Document Distance Problem — compute $d(D_1, D_2)$

The document distance problem has applications in finding similar documents, detecting duplicates (Wikipedia mirrors and Google) and plagiarism, and also in web search (D_2 = query).

Some Definitions:

- Word = sequence of alphanumeric characters
- <u>Document</u> = sequence of words (ignore space, punctuation, etc.)

The idea is to define distance in terms of shared words. Think of document D as a vector: D[w] = # occurrences of word W. For example:

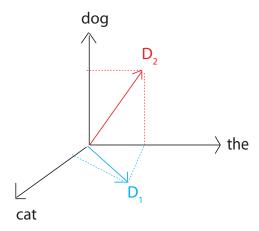


Figure 2: D_1 = "the cat", D_2 = "the dog"

As a first attempt, define document distance as

$$d'(D_1, D_2) = D_1 \cdot D_2 = \sum_{W} D_1[W] \cdot D_2[W]$$

The problem is that this is not scale invariant. This means that long documents with 99% same words seem farther than short documents with 10% same words.

This can be fixed by normalizing by the number of words:

$$d''(D_1, D_2) = \frac{D_1 \cdot D_2}{|D_1| \cdot |D_2|}$$

where $|D_i|$ is the number of words in document *i*. The geometric (rescaling) interpretation of this would be that:

$$d(D_1, D_2) = \arccos(d''(D_1, D_2))$$

or the document distance is the angle between the vectors. An angle of 0° means the two documents are identical whereas an angle of 90° means there are no common words. This approach was introduced by [Salton, Wong, Yang 1975].

Document Distance Algorithm

- 1. split each document into words
- 2. count word frequencies (document vectors)
- 3. compute dot product (& divide)

```
(1) re.findall (r" w+", doc) \rightarrow what cost?
     in general re can be exponential time
     \rightarrow for char in doc:
           if not alphanumeric add previous word (if any) to list \begin{cases} \Theta(1) \end{cases}
                start new word
           word list \leftarrow O(\kappa \log n) word in list:

if same as last word: \leftarrow O(|word|)

increment counter

else:

\Theta(1)
(2) sort word list \leftarrow O(k \log k \cdot |word|) where k is #words
     for word in list:
                reset counter to 0
          for word, count1 in doc1: \leftarrow \Theta(k_1)
(3)
                if word, count2 in doc2: \leftarrow \Theta(k_2)
                    total += count1 * count2  \Theta(1)
(3)'
          start at first word of each list
          if words equal: \leftarrow O(|word|)
                total += count1 * count2
          if word1 \leq word2: \leftarrow O(|word|)
                advance list1
          else:
                advance list2
          repeat either until list done
```

Dictionary Approach

(2)'
$$\begin{array}{c} \operatorname{count} = \{\} \\ & \operatorname{for \ word \ in \ doc:} \\ & \operatorname{if \ word \ in \ count:} \quad \leftarrow \Theta(|word|) + \Theta(1) \ \operatorname{w.h.p.} \\ & \operatorname{count[word]} += 1 \\ & \operatorname{else} \\ & \operatorname{count[word]} = 1 \end{array} \right\} \Theta(1)$$

(3)' as above $\rightarrow O(|doc_1|)$ w.h.p.

Code (lecture2_code.zip & _data.zip on website)

t2.bobsey.txt 268,778 chars/49,785 words/3354 uniq t3.lewis.txt 1,031,470 chars/182,355 words/8534 uniq seconds on Pentium 4, 2.8 GHz, C-Python 2.62, Linux 2.6.26

- docdist1: 228.1 (1), (2), (3) (with extra sorting)

 words = words + words_on_line
- docdist2: 164.7 words += words_on_line
- docdist3: 123.1 (3), ... with insertion sort
- docdist4: 71.7 (2)' but still sort to use (3)'
- docdist5: 18.3 split words via string.translate
- docdist6: 11.5 merge sort (vs. insertion)
- docdist7: 1.8 (3) (full dictionary)
- docdist8: 0.2 whole doc, not line by line

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