

Computer Architecture Lab Project Report

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Task 1 - Implementing Sorting Algorithm on RISC-V Single Cycle Processor

Selection of Algorithm, Assembly Language Code & Verification

The selected Sorting Algorithm is the Insertion Sort Algorithm. Its Assembly Language Code can be found in Module 1.1 in the Appendix. The Module was tested on a RISC-V Simulator and the initial and final arrays can be seen in Figure 1 and Figure 2 respectively.

0x000000ec	75	0	0	0
0x000000e8	31	0	0	0
0x000000e4	66	0	0	0
0x000000e0	71	0	0	0
0x000000dc	46	0	0	0
0x000000d8	98	0	0	0
0x000000d4	63	0	0	0
0x000000d0	94	0	0	0
0x000000cc	62	0	0	0
0x000000c8	18	0	0	0

Figure 1: Initialized (Unsorted) Array

0x000000ec	98	0	0	0
0x000000e8	94	0	0	0
0x000000e4	75	0	0	0
0x000000e0	71	0	0	0
0x000000dc	66	0	0	0
0x000000d8	63	0	0	0
0x000000d4	62	0	0	0
0x000000d0	46	0	0	0
0x000000cc	31	0	0	0
0x000000c8	18	0	0	0

Figure 2: Sorted Array

Modifications in Single Cycle Processor & Challenges Addressed

For executing the assembly language code of insertion sort on our lab-made single cycle processor, Following were the required modifications and the way we addressed it.

- **Inclusion of blt, bge, bne, beq Instructions** - As any Sorting Algorithm requires less than, greater than, equal to and not equal to comparisons, therefore there was a need to include these four instructions. To do so, a separate module named Branch Module was created. This module, in addition with the Zero Flag also takes a Positive Flag as an input which indicates whether the Operand 1 is greater than Operand 2 or not. The Positive Flag is outputted from ALU by simply looking at the most significant bit of the result. So first, we check the branch signal to see if the instruction is a branch instruction. Then, to differentiate between these four branch instructions, we compare their funct3 values along with the zero and the positive flags and the instruction whose specified conditions are matched is set to high and at the same time, the other instructions are set to low. This module also includes a `to_branch` output which is high if branch condition is met. So, the AND Gate from our previous design is replaced by this branch module.
- **Addition of Load Word and Store Word Instructions** - The Load Word and Store Word functionality was added in the Data Memory. This required because our insertion sort algorithm is implemented on a word array. So, inorder to differentiate between the Load and Store instructions

for Word and Double, the funct3 values of the instructions were checked and based on that the load and store instructions for word and double were integrated.

Testing and Verification

For testing purposes, There were 10 outputs added to the Data Memory module. These 10 outputs are for the 10 different indices of the array to be sorted. This is not the art of the Single Cycle Processor, rather they are just hard wired to make the verification easier. Upon Converting the assembly language code into machine code and initlizing it in the Instruction Memory, the code was executed and the sorted array can be verified from the waveform shown in Figure 3.

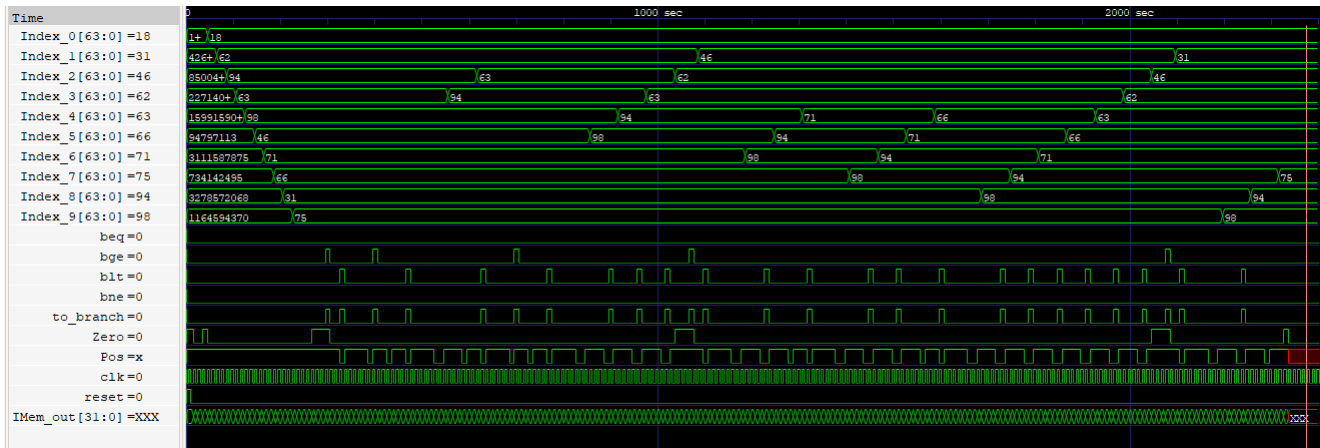


Figure 3: Waveform - Single Cycle Processor

Task 2 - RISC-V Pipelined Architecture

Inclusion of 5 Stages and Integration

Testing Instructions in Isolation

Appendix

Section 1 - Assembly Language Codes

Module 1.1 - Insertion Sort

```
addi x10, x0, 200           # Base Address of the array
addi x11, x0, 40             # Length of Array {x11 = len(A)}
#----Initializing the array----#
addi x9, x0, 18
SW    x9, 0(x10)
addi x9, x0, 62
SW    x9, 4(x10)
addi x9, x0, 94
SW    x9, 8(x10)
addi x9, x0, 63
```

```

SW    x9, 12(x10)
addi x9, x0, 98
SW    x9, 16(x10)
addi x9, x0, 46
SW    x9, 20(x10)
addi x9, x0, 71
SW    x9, 24(x10)
addi x9, x0, 66
SW    x9, 28(x10)
addi x9, x0, 31
SW    x9, 32(x10)
addi x9, x0, 75
SW    x9, 36(x10)
# Array Initialization Done
#----Sorting via insertion sort----#
addi x1, x0, 4                # j = 1 {x1 = j}
blt  x1, x10, Outer_Loop      # if j < len(A) -> Start the loop
Outer_Loop:
add  x3, x1, x10              # j + base address
LW   x4, 0(x3)                # key = A[j] {x4 = A[j]}
addi x5, x1, -4               # i = j - 1 {x5 = i}
add  x6, x5, x10              # i + base address
LW   x7, 0(x6)                # {x7 = A[i]}
ble  x5, x0, Inner_Loop_Exit  # if i <= 0 -> break
ble  x7, x4, Inner_Loop_Exit  # if A[i] <= key -> break
Inner_Loop:
SW    x7, 4(x6)               # A[i+1] = A[i]
addi x5, x5, -4               # i = i - 1
add  x6, x5, x10              # i + base address
LW   x7, 0(x6)                # {x7 = A[i]}
ble  x5, x0, Inner_Loop_Exit  # if i <= 0 -> break
bgt  x7, x4, Inner_Loop       # if A[i] > key -> continue
Inner_Loop_Exit:
SW    x4, 4(x6)               # A[i+1] = key
addi x1, x1, 4                # j = j + 1
blt  x1, x11, Outer_Loop      # if j < Len(A) -> continue
#----End of Code----#

```

Module 1.2 - Isolation Tests

```

add x3, x0, x1
addi x4, x0, 3
lw x7, 0(x4)

```

Section 2 - RISC-V Single Cycle Processor Modules

Module 2.1 - Adder

```

module Adder(
    input [63:0] a,
    input [63:0] b,

```

```

    output [63:0] out
);
    assign out = a+b;
endmodule

```

Module 2.2 - ALU (64-bit)

```

module ALU_64_bit(
    input [63:0] a,
    input [63:0] b,
    input [3:0] ALUOp,
    output reg Zero,
    output reg [63:0] Result,
    output reg Pos
);

    always @(*) begin
        if (ALUOp == 4'b0000) begin
            Result = a & b;
        end
        else if (ALUOp == 4'b0001) begin
            Result = a | b;
        end
        else if (ALUOp == 4'b0010) begin
            Result = a + b;
        end
        else if (ALUOp == 4'b0110) begin
            Result = a - b;
        end
        else if (ALUOp == 4'b1100) begin
            Result = ~(a|b);
        end
        if (Result == 0)
            Zero = 1;
        else
            Zero = 0;
        Pos <= ~Result[63];
    end
endmodule

```

Module 2.3 - ALU Control

```

module ALU_Control(
    input [1:0] ALUOp ,
    input [3:0] Funct ,
    output reg [3:0] Operation
);
    always @(*) begin
        if (ALUOp == 2'b00) begin
            Operation <= 4'b0010;
        end
    end
endmodule

```

```

else if (ALUOp == 2'b01) begin
    Operation <= 4'b0110;
end
else if (ALUOp == 2'b10) begin
    case (Funct)
        4'b0000: begin
            Operation <= 4'b0010;
        end
        4'b1000: begin
            Operation <= 4'b0110;
        end
        4'b0111: begin
            Operation <= 4'b0000;
        end
        4'b0110: begin
            Operation <= 4'b0001;
        end
        default: begin
            Operation <= 4'b0000;
        end
    endcase
end
end
endmodule

```

Module 2.4 - Branch Module

```

module branch_module(
    input zero,
    input pos,
    input branch,
    input [2:0] funct3,
    output reg bne,
    output reg beq,
    output reg bge,
    output reg blt,
    output reg to_branch
);
always @(*)
begin
    if (branch) begin
        if (zero && funct3 == 3'b000) begin
            beq <= 1'b1;
            bne <= 1'b0;
            bge <= 1'b0;
            blt <= 1'b0;
        end
        else if (~zero && funct3 == 3'b001) begin
            bne <= 1'b1;
            beq <= 1'b0;
        end
    end
end

```

```

        bge <= 1'b0;
        blt <= 1'b0;
    end
    else if ((pos || zero) && funct3 == 3'b101) begin
        bne <= 1'b0;
        beq <= 1'b0;
        bge <= 1'b1;
        blt <= 1'b0;
    end
    else if ((~pos && ~zero) && funct3 == 3'b100) begin
        bne <= 1'b0;
        beq <= 1'b0;
        blt <= 1'b1;
        bge <= 1'b0;
    end
    else begin
        bne <= 1'b0;
        beq <= 1'b0;
        blt <= 1'b0;
        bge <= 1'b0;
    end
end
else begin
    bne <= 1'b0;
    beq <= 1'b0;
    blt <= 1'b0;
    bge <= 1'b0;
end
end
to_branch <= branch && (bne || beq || blt || bge);
end
endmodule

```

Module 2.5 - Control Unit

```

module Control_Unit(
    input [6:0] opcode,
    output reg [1:0] ALUOp,
    output reg Branch,
    output reg MemRead,
    output reg MemtoReg,
    output reg MemWrite,
    output reg ALUSrc,
    output reg RegWrite
);
always@(*) begin
    case (opcode)
        7'b0110011: begin
            ALUOp = 2'b10;
            Branch = 1'b0;
            MemWrite = 1'b0;

```



```

    MemRead = 1'b0;
    RegWrite = 1'b1;
    MemtoReg = 1'b0;
    ALUSrc = 1'b0;
end
7'b0000011: begin
    ALUOp = 2'b00;
    Branch = 1'b0;
    MemWrite = 1'b0;
    MemRead = 1'b1;
    RegWrite = 1'b1;
    MemtoReg = 1'b1;
    ALUSrc = 1'b1;
end
7'b0100011: begin
    ALUOp = 2'b00;
    Branch = 1'b0;
    MemWrite = 1'b1;
    MemRead = 1'b0;
    RegWrite = 1'b0;
    MemtoReg = 1'bx;
    ALUSrc = 1'b1;
end
7'b1100011: begin
    ALUOp = 2'b01;
    Branch = 1'b1;
    MemWrite = 1'b0;
    MemRead = 1'b0;
    RegWrite = 1'b0;
    MemtoReg = 1'bx;
    ALUSrc = 1'b0;
end
7'b0010011: begin
    ALUOp = 2'b00;
    Branch = 1'b0;
    MemWrite = 1'b0;
    MemRead = 1'b0;
    RegWrite = 1'b1;
    MemtoReg = 1'b0;
    ALUSrc = 1'b1;
end
default: begin
    ALUOp = 2'b00;
    Branch = 1'b0;
    MemWrite = 1'b0;
    MemRead = 1'b0;
    RegWrite = 1'b0;
    MemtoReg = 1'b0;
    ALUSrc = 1'b0;
end

```

```

        endcase

    end

endmodule

Module 2.6 - Data Memory

module Data_Memory(
    input  clk,
    input  [63:0]  Mem_Addr,
    input  [63:0]  Write_Data,
    input  MemWrite,
    input  MemRead,
    output reg [63:0]  Read_Data,
    output reg [63:0]  Index_0,
    output reg [63:0]  Index_1,
    output reg [63:0]  Index_2,
    output reg [63:0]  Index_3,
    output reg [63:0]  Index_4,
    output reg [63:0]  Index_5,
    output reg [63:0]  Index_6,
    output reg [63:0]  Index_7,
    output reg [63:0]  Index_8,
    output reg [63:0]  Index_9,
    input  [2:0]  funct3
);
    reg [7:0]  DMem [63:0];
    initial begin
        DMem[0]  = 8'b11101011;
        DMem[1]  = 8'b10010;
        DMem[2]  = 8'b1111000;
        DMem[3]  = 8'b1001111;
        DMem[4]  = 8'b1001000;
        DMem[5]  = 8'b10110110;
        DMem[6]  = 8'b1000101;
        DMem[7]  = 8'b11111110;
        DMem[8]  = 8'b110000;
        DMem[9]  = 8'b10000;
        DMem[10] = 8'b10001;
        DMem[11] = 8'b101;
        DMem[12] = 8'b11000010;
        DMem[13] = 8'b11011111;
        DMem[14] = 8'b1100010;
        DMem[15] = 8'b10000111;
        DMem[16] = 8'b110101;
        DMem[17] = 8'b111011;
        DMem[18] = 8'b1010001;
        DMem[19] = 8'b1011111;
    end
endmodule

```

```

DMem[20] = 8'b111001;
DMem[21] = 8'b1111101;
DMem[22] = 8'b10100110;
DMem[23] = 8'b101;
DMem[24] = 8'b100011;
DMem[25] = 8'b10000;
DMem[26] = 8'b1110111;
DMem[27] = 8'b10111001;
DMem[28] = 8'b11111;
DMem[29] = 8'b100000;
DMem[30] = 8'b11000010;
DMem[31] = 8'b101011;
DMem[32] = 8'b100100;
DMem[33] = 8'b1010;
DMem[34] = 8'b1101011;
DMem[35] = 8'b11000011;
DMem[36] = 8'b11000010;
DMem[37] = 8'b1001100;
DMem[38] = 8'b1101010;
DMem[39] = 8'b1000101;
DMem[40] = 8'b1001;
DMem[41] = 8'b0;
DMem[42] = 8'b0;
DMem[43] = 8'b0;
DMem[44] = 8'b0;
DMem[45] = 8'b0;
DMem[46] = 8'b0;
DMem[47] = 8'b0;
DMem[48] = 8'b11111000;
DMem[49] = 8'b10101010;
DMem[50] = 8'b11101001;
DMem[51] = 8'b10010011;
DMem[52] = 8'b10010110;
DMem[53] = 8'b11010110;
DMem[54] = 8'b11111001;
DMem[55] = 8'b10000000;
DMem[56] = 8'b1101011;
DMem[57] = 8'b1101;
DMem[58] = 8'b1101000;
DMem[59] = 8'b11111;
DMem[60] = 8'b11111100;
DMem[61] = 8'b1000011;
DMem[62] = 8'b101101;
DMem[63] = 8'b11100;
end
always @(posedge clk) begin
    if (MemWrite) begin
        if (funct3 == 3'b010) begin
            DMem[Mem_Addr] = Write_Data[7:0];
            DMem[Mem_Addr+1] = Write_Data[15:8];
        end
    end
end

```

```

    DMem[Mem_Addr+2] = Write_Data[23:16];
    DMem[Mem_Addr+3] = Write_Data[31:24];
end
else if (funct3 == 3'b011) begin
    DMem[Mem_Addr] = Write_Data[7:0];
    DMem[Mem_Addr+1] = Write_Data[15:8];
    DMem[Mem_Addr+2] = Write_Data[23:16];
    DMem[Mem_Addr+3] = Write_Data[31:24];
    DMem[Mem_Addr+4] = Write_Data[39:32];
    DMem[Mem_Addr+5] = Write_Data[47:40];
    DMem[Mem_Addr+6] = Write_Data[55:48];
    DMem[Mem_Addr+7] = Write_Data[63:56];
end

end
end
always @(*) begin
    if (MemRead) begin
        if (funct3 == 3'b010) begin
            Read_Data = {32'd0, DMem[Mem_Addr + 3], DMem[Mem_Addr + 2], DMem[
                Mem_Addr + 1], DMem[Mem_Addr]};
        end
        else if (funct3 == 3'b011) begin
            Read_Data = {DMem[Mem_Addr + 7], DMem[Mem_Addr + 6], DMem[
                Mem_Addr + 5], DMem[Mem_Addr+4], DMem[Mem_Addr + 3], DMem[
                Mem_Addr + 2], DMem[Mem_Addr + 1], DMem[Mem_Addr]};
        end
    end
end
Index_0 <= {32'b0, DMem[3], DMem[2], DMem[1], DMem[0]};
Index_1 <= {32'b0, DMem[7], DMem[6], DMem[5], DMem[4]};
Index_2 <= {32'b0, DMem[11], DMem[10], DMem[9], DMem[8]};
Index_3 <= {32'b0, DMem[15], DMem[14], DMem[13], DMem[12]};
Index_4 <= {32'b0, DMem[19], DMem[18], DMem[17], DMem[16]};
Index_5 <= {32'b0, DMem[23], DMem[22], DMem[21], DMem[20]};
Index_6 <= {32'b0, DMem[27], DMem[26], DMem[25], DMem[24]};
Index_7 <= {32'b0, DMem[31], DMem[30], DMem[29], DMem[28]};
Index_8 <= {32'b0, DMem[35], DMem[34], DMem[33], DMem[32]};
Index_9 <= {32'b0, DMem[39], DMem[38], DMem[37], DMem[36]};
end
endmodule
/////////

```

Module 2.7 - Immediate Data Generator

```

module imm_data_gen(
    input [31:0] instruction,
    output reg [63:0] imm_data
);
    always @(instruction) begin
        if (instruction[6:5]==2'b00) begin

```

```

imm_data[11:0] = instruction[31:20];
end
else if (instruction[6:5]==2'b01) begin
    imm_data[11:5] = instruction[31:25];

    imm_data[4:0] = instruction[11:7];
end
else begin
    imm_data[11] = instruction[31];
    imm_data[9:4] = instruction[30:25];
    imm_data[3:0] = instruction[10:8];
    imm_data[10] = instruction[7];
end
imm_data[63:12] = {52{imm_data[11]}};
end
endmodule

```

Module 2.8 - Instruction Decoder

```

module instruction(
    input  [31:0] ins,
    output [6:0] op,
    output [4:0] rd,
    output [2:0] f3,
    output [4:0] rs1,
    output [4:0] rs2,
    output [6:0] f7
);
    assign op = ins[6:0];
    assign rd = ins[11:7];
    assign f3 = ins[14:12];
    assign rs1 = ins[19:15];
    assign rs2 = ins[24:20];
    assign f7 = ins[31:25];

endmodule

```

Module 2.9 - Instruction Memory

```

module Instruction_Memory(
    input  [63:0] Inst_Address,
    output [31:0] Instruction
);
    reg [7:0] IMem [159:0] ;
    initial begin
        // blt x1 x11 -60
        IMem[159] = 8'b11111100;
        IMem[158] = 8'b10110000;
        IMem[157] = 8'b11000010;
    end
endmodule

```

```

IMem[156] = 8'b11100011;
// addi x1 x1 4
IMem[155] = 8'b00000000;
IMem[154] = 8'b01000000;
IMem[153] = 8'b10000000;
IMem[152] = 8'b10010011;
// sw x4 4(x6)
IMem[151] = 8'b00000000;
IMem[150] = 8'b01000011;
IMem[149] = 8'b00100010;
IMem[148] = 8'b00100011;
// blt x4 x7 -20
IMem[147] = 8'b11111110;
IMem[146] = 8'b01110010;
IMem[145] = 8'b01000110;
IMem[144] = 8'b11100011;
// bge x0 x5 8
IMem[143] = 8'b00000000;
IMem[142] = 8'b01010000;
IMem[141] = 8'b01010100;
IMem[140] = 8'b01100011;
// lw x7 0(x6)
IMem[139] = 8'b00000000;
IMem[138] = 8'b00000011;
IMem[137] = 8'b00100011;
IMem[136] = 8'b10000011;
// add x6 x5 x10
IMem[135] = 8'b00000000;
IMem[134] = 8'b10100010;
IMem[133] = 8'b10000011;
IMem[132] = 8'b00110011;
// addi x5 x5 -4
IMem[131] = 8'b11111111;
IMem[130] = 8'b11000010;
IMem[129] = 8'b10000010;
IMem[128] = 8'b10010011;
// sw x7 4(x6)
IMem[127] = 8'b00000000;
IMem[126] = 8'b01110011;
IMem[125] = 8'b00100010;
IMem[124] = 8'b00100011;
// bge x4 x7 28
IMem[123] = 8'b00000000;
IMem[122] = 8'b01110010;
IMem[121] = 8'b01011110;
IMem[120] = 8'b01100011;
// bge x0 x5 32
IMem[119] = 8'b00000010;
IMem[118] = 8'b01010000;
IMem[117] = 8'b01010000;

```

```

IMem[116] = 8'b01100011;
// lw x7 0(x6)
IMem[115] = 8'b00000000;
IMem[114] = 8'b00000011;
IMem[113] = 8'b00100011;
IMem[112] = 8'b10000011;
// add x6 x5 x10
IMem[111] = 8'b00000000;
IMem[110] = 8'b10100010;
IMem[109] = 8'b10000011;
IMem[108] = 8'b00110011;
// addi x5 x1 -4
IMem[107] = 8'b11111111;
IMem[106] = 8'b11000000;
IMem[105] = 8'b10000010;
IMem[104] = 8'b10010011;
// lw x4 0(x3)
IMem[103] = 8'b00000000;
IMem[102] = 8'b00000001;
IMem[101] = 8'b10100010;
IMem[100] = 8'b00000011;
// add x3 x1 x10
IMem[99] = 8'b00000000;
IMem[98] = 8'b10100000;
IMem[97] = 8'b10000001;
IMem[96] = 8'b10110011;
// blt x1 x10 4
IMem[95] = 8'b00000000;
IMem[94] = 8'b10100000;
IMem[93] = 8'b11000010;
IMem[92] = 8'b01100011;
// addi x1 x0 4
IMem[91] = 8'b00000000;
IMem[90] = 8'b01000000;
IMem[89] = 8'b00000000;
IMem[88] = 8'b10010011;
// sw x9 36(x10)
IMem[87] = 8'b00000010;
IMem[86] = 8'b10010101;
IMem[85] = 8'b00100010;
IMem[84] = 8'b00100011;
// addi x9 x0 75
IMem[83] = 8'b00000100;
IMem[82] = 8'b10110000;
IMem[81] = 8'b00000100;
IMem[80] = 8'b10010011;
// sw x9 32(x10)
IMem[79] = 8'b00000010;
IMem[78] = 8'b10010101;
IMem[77] = 8'b00100000;

```

```

IMem[76] = 8'b00100011;
// addi x9 x0 31
IMem[75] = 8'b00000001;
IMem[74] = 8'b11110000;
IMem[73] = 8'b00000100;
IMem[72] = 8'b10010011;
// sw x9 28(x10)
IMem[71] = 8'b00000000;
IMem[70] = 8'b10010101;
IMem[69] = 8'b00101110;
IMem[68] = 8'b00100011;
// addi x9 x0 66
IMem[67] = 8'b00000100;
IMem[66] = 8'b00100000;
IMem[65] = 8'b00000100;
IMem[64] = 8'b10010011;
// sw x9 24(x10)
IMem[63] = 8'b00000000;
IMem[62] = 8'b10010101;
IMem[61] = 8'b00101100;
IMem[60] = 8'b00100011;
// addi x9 x0 71
IMem[59] = 8'b00000100;
IMem[58] = 8'b01110000;
IMem[57] = 8'b00000100;
IMem[56] = 8'b10010011;
// sw x9 20(x10)
IMem[55] = 8'b00000000;
IMem[54] = 8'b10010101;
IMem[53] = 8'b00101010;
IMem[52] = 8'b00100011;
// addi x9 x0 46
IMem[51] = 8'b00000010;
IMem[50] = 8'b11100000;
IMem[49] = 8'b00000100;
IMem[48] = 8'b10010011;
// sw x9 16(x10)
IMem[47] = 8'b00000000;
IMem[46] = 8'b10010101;
IMem[45] = 8'b00101000;
IMem[44] = 8'b00100011;
// addi x9 x0 98
IMem[43] = 8'b00000110;
IMem[42] = 8'b00100000;
IMem[41] = 8'b00000100;
IMem[40] = 8'b10010011;
// sw x9 12(x10)
IMem[39] = 8'b00000000;
IMem[38] = 8'b10010101;
IMem[37] = 8'b00100110;

```



```

IMem[36] = 8'b00100011;
// addi x9 x0 63
IMem[35] = 8'b00000011;
IMem[34] = 8'b11110000;
IMem[33] = 8'b00000100;
IMem[32] = 8'b10010011;
// sw x9 4(x10)
IMem[31] = 8'b00000000;
IMem[30] = 8'b10010101;
IMem[29] = 8'b00100100;
IMem[28] = 8'b00100011;
// addi x9 x0 94
IMem[27] = 8'b00000101;
IMem[26] = 8'b11100000;
IMem[25] = 8'b00000100;
IMem[24] = 8'b10010011;
// sw x9 4(x10)
IMem[23] = 8'b00000000;
IMem[22] = 8'b10010101;
IMem[21] = 8'b00100010;
IMem[20] = 8'b00100011;
// addi x9 x0 62
IMem[19] = 8'b00000011;
IMem[18] = 8'b11100000;
IMem[17] = 8'b00000100;
IMem[16] = 8'b10010011;
// sw x9 0(x10)
IMem[15] = 8'b00000000;
IMem[14] = 8'b10010101;
IMem[13] = 8'b00100000;
IMem[12] = 8'b00100011;
// addi x9 x0 18
IMem[11] = 8'b00000001;
IMem[10] = 8'b00100000;
IMem[9] = 8'b00000100;
IMem[8] = 8'b10010011;
// addi x11 x0 40
IMem[7] = 8'b00000010;
IMem[6] = 8'b10000000;
IMem[5] = 8'b00000101;
IMem[4] = 8'b10010011;
// addi x10 x0 0
IMem[3] = 8'b00000000;
IMem[2] = 8'b00000000;
IMem[1] = 8'b00000101;
IMem[0] = 8'b00010011;
end
assign Instruction[31:0] = {IMem[Inst_Address+2'b11], IMem[Inst_Address
+2'b10], IMem[Inst_Address+1'b1], IMem[Inst_Address]};

```

```
endmodule
```

Module 2.10 - MUX (64-bit, 2 by 1)

```
module MUX(  
    input [63:0] X,  
    input [63:0] Y,  
    input S,  
    output [63:0] O  
);  
    assign O = S?Y:X;  
endmodule
```

Module 2.11 - Program Counter

```
module Program_Counter(  
    input clk,  
    input reset,  
    input [63:0] PC_In,  
    output reg [63:0] PC_Out  
);  
    always @(posedge clk or posedge reset)  
        begin  
            if (reset) begin  
                PC_Out <= 64'd0;  
            end  
            else begin  
                PC_Out <= PC_In;  
            end  
        end  
endmodule
```

Module 2.12 - Register File

```
module registerFile(  
    input clk,  
    input reset,  
    input [4:0] rs1,  
    input [4:0] rs2,  
    input [4:0] rd,  
    input [63:0] write_data,  
    input reg_write,  
    output reg [63:0] readdata1,  
    output reg [63:0] readdata2  
);  
  
    reg [63:0] Registers [31:0];  
    initial begin  
        Registers[0] = 64'd0;  
        Registers[1] = 64'd1209;  
        Registers[2] = 64'd751;
```

```

Registers[3] = 64'd3522;
Registers[4] = 64'd2971;
Registers[5] = 64'd72;
Registers[6] = 64'd1135;
Registers[7] = 64'd1141;
Registers[8] = 64'd2919;
Registers[9] = 64'd2467;
Registers[10] = 64'd0;
Registers[11] = 64'd3033;
Registers[12] = 64'd3278;
Registers[13] = 64'd3214;
Registers[14] = 64'd3656;
Registers[15] = 64'd1765;
Registers[16] = 64'd736;
Registers[17] = 64'd2985;
Registers[18] = 64'd2717;
Registers[19] = 64'd863;
Registers[20] = 64'd1916;
Registers[21] = 64'd13;
Registers[22] = 64'd701;
Registers[23] = 64'd3479;
Registers[24] = 64'd2489;
Registers[25] = 64'd1937;
Registers[26] = 64'd523;
Registers[27] = 64'd210;
Registers[28] = 64'd1043;
Registers[29] = 64'd425;
Registers[30] = 64'd2434;
Registers[31] = 64'd988;
end
always @(posedge clk) begin
    if (reg_write & rd != 5'd0) begin
        Registers[rd] <= write_data;
    end
end
always @(*) begin
    if (reset) begin
        readdata1 <= 64'b0;
        readdata2 <= 64'b0;
    end
    else begin
        readdata1 <= Registers[rs1];
        readdata2 <= Registers[rs2];
    end
end
end
endmodule

```

Module 2.13 - RISC-V Processor (Top Level Module)

```

#include "Adder.v"

```

```

`include "ALU_64_bit.v"
`include "ALU_Control.v"
`include "branch_module.v"
`include "Control_Unit.v"
`include "Data_Memory.v"
`include "imm_data_gen.v"
`include "Instruction_Memory.v"
`include "instruction.v"
`include "MUX.v"
`include "registerFile.v"
`include "shift_left.v"
`include "Program_Counter.v"
module RISC_V_Processor(
    input clk,
    input reset
);
    wire [63:0] PC_Out;
    wire [63:0] PC_In;
    wire [63:0] PC_offset_4;
    wire [31:0] IMem_out;
    wire [6:0] opcode;
    wire [4:0] rs1;
    wire [4:0] rs2;
    wire [4:0] rd;
    wire [2:0] funct3;
    wire [6:0] funct7;
    wire [63:0] imm_data;
    wire [1:0] ALUOp;
    wire Branch;
    wire MemRead;
    wire MemtoReg;
    wire MemWrite;
    wire ALUSrc;
    wire RegWrite;
    wire [63:0] write_data;
    wire [63:0] readdata1;
    wire [63:0] readdata2;
    wire [3:0] Operation;
    wire Zero;
    wire [63:0] Result;
    wire [63:0] mux_1_out;
    wire [63:0] DMem_Read;
    wire [63:0] shifted_imm_data;
    wire [63:0] PC_offset_branch;
    wire mux3_select;
    wire bge, blt, bne, beq;
    wire Pos;
    wire [63:0] Index_0;
    wire [63:0] Index_1;
    wire [63:0] Index_2;

```

```

wire [63:0] Index_3;
wire [63:0] Index_4;
wire [63:0] Index_5;
wire [63:0] Index_6;
wire [63:0] Index_7;
wire [63:0] Index_8;
wire [63:0] Index_9;
wire to_branch;
Program_Counter p1(clk, reset, PC_In, PC_Out);
Adder a1(PC_Out, 64'd4, PC_offset_4);
Instruction_Memory i1(PC_Out, IMem_out);
instruction i3(IMem_out, opcode, rd, funct3, rs1, rs2, funct7);
imm_data_gen i2(IMem_out, imm_data);
Control_Unit c1(opcode, ALUOp, Branch, MemRead, MemtoReg, MemWrite,
    ALUSrc, RegWrite);
registerFile r1(clk, reset, rs1, rs2, rd, write_data, RegWrite,
    readdata1, readdata2);
ALU_Control a2(ALUOp, {IMem_out[30], IMem_out[14:12]}, Operation);
MUX m1(readdata2, imm_data, ALUSrc, mux_1_out);
ALU_64_bit a3(readdata1, mux_1_out, Operation, Zero, Result, Pos);
Data_Memory d1(clk, Result, readdata2, MemWrite, MemRead, DMem_Read,
    Index_0, Index_1, Index_2, Index_3, Index_4, Index_5, Index_6,
    Index_7, Index_8, Index_9, funct3);
MUX m2(Result, DMem_Read, MemtoReg, write_data);
shift_left s1(imm_data, shifted_imm_data);
Adder a4(PC_Out, shifted_imm_data, PC_offset_branch);
branch_module b1(Zero, Pos, Branch, funct3, bne, beq, bge, blt,
    to_branch);
MUX m3(PC_offset_4, PC_offset_branch, to_branch, PC_In);

```

```
endmodule
```

Module 2.14 - Shift Left

```

module shift_left(
    input [63:0] a ,
    output [63:0] b
);
    assign b ={a[62:0],1'b0};
endmodule

```

Module 2.15 - Test Bench

```

`include "RISC_V_Processor.v"
module tb();
    reg dclk;
    reg dreset;

    RISC_V_Processor r1(dclk, dreset);
    initial begin

```

```

    dclk = 1'b0;
end
always begin
    #5
    dclk = ~dclk;
end
initial begin
    dreset = 1'b1;
    #10
    dreset = 1'b0;
    #4000
    dreset = 1'b1;
    $finish;
end

initial begin
    $dumpfile("tests.vcd");
    $dumpvars(3,tb);
end
endmodule

```

Section 3 - RISC-V Pipeline Processor Modules

Module 3.1 - Adder

```

module Adder(
    input [63:0] a,
    input [63:0] b,
    output [63:0] out
);
    assign out = a+b;
endmodule

```

Module 3.2 - ALU (64-bit)

```

module ALU_64_bit(
    input [63:0] a,
    input [63:0] b,
    input [3:0] ALUOp,
    output reg Zero,
    output reg [63:0] Result,
    output reg Pos
);

always @(*) begin
    if (ALUOp == 4'b0000) begin
        Result = a & b;
    end
    else if (ALUOp == 4'b0001) begin
        Result = a | b;
    end
end

```

```

    else if (ALUOp == 4'b0010) begin
        Result = a + b;
    end
    else if (ALUOp == 4'b0110) begin
        Result = a - b;
    end
    else if (ALUOp == 4'b1100) begin
        Result = ~(a|b);
    end
    if (Result == 0)
        Zero = 1;
    else
        Zero = 0;
    Pos <= ~Result[63];
end
endmodule

```

Module 3.3 - ALU Control

```

module ALU_Control(
    input [1:0] ALUOp ,
    input [3:0] Funct ,
    output reg [3:0] Operation
);
always @(*) begin
    if (ALUOp == 2'b00) begin
        Operation <= 4'b0010;
    end
    else if (ALUOp == 2'b01) begin
        Operation <= 4'b0110;
    end
    else if (ALUOp == 2'b10) begin
        case (Funct)
            4'b0000:begin
                Operation <= 4'b0010;
            end
            4'b1000:begin
                Operation <= 4'b0110;
            end
            4'b0111:begin
                Operation <= 4'b0000;
            end
            4'b0110:begin
                Operation <= 4'b0001;
            end
            default:begin
                Operation <= 4'b0000;
            end
        endcase
    end
end

```

```

end
endmodule

```

Module 3.4 - Branch Module

```

module branch_module(
    input zero,
    input pos,
    input branch,
    input [2:0] funct3,
    output reg bne,
    output reg beq,
    output reg bge,
    output reg blt,
    output reg to_branch
);
    always @(*)
        begin
            if (branch) begin
                if (zero && funct3 == 3'b000) begin
                    beq <= 1'b1;
                    bne <= 1'b0;
                    bge <= 1'b0;
                    blt <= 1'b0;
                end
                else if (~zero && funct3 == 3'b001) begin
                    bne <= 1'b1;
                    beq <= 1'b0;
                    bge <= 1'b0;
                    blt <= 1'b0;
                end
                else if ((pos || zero) && funct3 == 3'b101) begin
                    bne <= 1'b0;
                    beq <= 1'b0;
                    bge <= 1'b1;
                    blt <= 1'b0;
                end
                else if ((~pos && ~zero) && funct3 == 3'b100) begin
                    bne <= 1'b0;
                    beq <= 1'b0;
                    blt <= 1'b1;
                    bge <= 1'b0;
                end
                else begin
                    bne <= 1'b0;
                    beq <= 1'b0;
                    blt <= 1'b0;
                    bge <= 1'b0;
                end
            end
        end
end

```



```

        else begin
            bne <= 1'b0;
            beq <= 1'b0;
            blt <= 1'b0;
            bge <= 1'b0;
        end
        to_branch <= branch && (bne || beq || blt || bge);
    end
endmodule

```

Module 3.5 - Control Unit

```

module Control_Unit(
    input [6:0] opcode,
    output reg [1:0] ALUOp,
    output reg Branch,
    output reg MemRead,
    output reg MemtoReg,
    output reg MemWrite,
    output reg ALUSrc,
    output reg RegWrite
);
    always@(*) begin
        case (opcode)
            7'b0110011: begin
                ALUOp = 2'b10;
                Branch = 1'b0;
                MemWrite = 1'b0;
                MemRead = 1'b0;
                RegWrite = 1'b1;
                MemtoReg = 1'b0;
                ALUSrc = 1'b0;
            end
            7'b0000011: begin
                ALUOp = 2'b00;
                Branch = 1'b0;
                MemWrite = 1'b0;
                MemRead = 1'b1;
                RegWrite = 1'b1;
                MemtoReg = 1'b1;
                ALUSrc = 1'b1;
            end
            7'b0100011: begin
                ALUOp = 2'b00;
                Branch = 1'b0;
                MemWrite = 1'b1;
                MemRead = 1'b0;
                RegWrite = 1'b0;
                MemtoReg = 1'bx;
                ALUSrc = 1'b1;
            end

```

```

end
7'b1100011: begin
    ALUOp = 2'b01;
    Branch = 1'b1;
    MemWrite = 1'b0;
    MemRead = 1'b0;
    RegWrite = 1'b0;
    MemtoReg = 1'bx;
    ALUSrc = 1'b0;
end
7'b0010011: begin
    ALUOp = 2'b00;
    Branch = 1'b0;
    MemWrite = 1'b0;
    MemRead = 1'b0;
    RegWrite = 1'b1;
    MemtoReg = 1'b0;
    ALUSrc = 1'b1;
end
default: begin
    ALUOp = 2'b00;
    Branch = 1'b0;
    MemWrite = 1'b0;
    MemRead = 1'b0;
    RegWrite = 1'b0;
    MemtoReg = 1'b0;
    ALUSrc = 1'b0;
end
endcase

end

```

```
endmodule
```

Module 3.6 - Data Memory

```

module Data_Memory(
    input  clk,
    input  [63:0] Mem_Addr,
    input  [63:0] Write_Data,
    input  MemWrite,
    input  MemRead,
    output reg [63:0] Read_Data,
    output reg [63:0] Index_0,
    output reg [63:0] Index_1,
    output reg [63:0] Index_2,
    output reg [63:0] Index_3,
    output reg [63:0] Index_4,
    output reg [63:0] Index_5,

```

```

output reg [63:0] Index_6 ,
output reg [63:0] Index_7 ,
output reg [63:0] Index_8 ,
output reg [63:0] Index_9 ,
input [2:0] funct3
);
reg [7:0] DMem [63:0];
initial begin
    DMem[0] = 8'b11101011;
    DMem[1] = 8'b10010;
    DMem[2] = 8'b1111000;
    DMem[3] = 8'b01001111;
    DMem[4] = 8'b1001000;
    DMem[5] = 8'b10110110;
    DMem[6] = 8'b1000101;
    DMem[7] = 8'b11111110;
    DMem[8] = 8'b110000;
    DMem[9] = 8'b10000;
    DMem[10] = 8'b10001;
    DMem[11] = 8'b101;
    DMem[12] = 8'b11000010;
    DMem[13] = 8'b11011111;
    DMem[14] = 8'b1100010;
    DMem[15] = 8'b10000111;
    DMem[16] = 8'b110101;
    DMem[17] = 8'b111011;
    DMem[18] = 8'b1010001;
    DMem[19] = 8'b1011111;
    DMem[20] = 8'b111001;
    DMem[21] = 8'b1111101;
    DMem[22] = 8'b10100110;
    DMem[23] = 8'b101;
    DMem[24] = 8'b100011;
    DMem[25] = 8'b10000;
    DMem[26] = 8'b1110111;
    DMem[27] = 8'b10111001;
    DMem[28] = 8'b11111;
    DMem[29] = 8'b100000;
    DMem[30] = 8'b11000010;
    DMem[31] = 8'b101011;
    DMem[32] = 8'b100100;
    DMem[33] = 8'b1010;
    DMem[34] = 8'b1101011;
    DMem[35] = 8'b11000011;
    DMem[36] = 8'b11000010;
    DMem[37] = 8'b1001100;
    DMem[38] = 8'b1101010;
    DMem[39] = 8'b1000101;
    DMem[40] = 8'b1001;
    DMem[41] = 8'b0;

```

```

    DMem[42] = 8'b0;
    DMem[43] = 8'b0;
    DMem[44] = 8'b0;
    DMem[45] = 8'b0;
    DMem[46] = 8'b0;
    DMem[47] = 8'b0;
    DMem[48] = 8'b11111000;
    DMem[49] = 8'b10101010;
    DMem[50] = 8'b11101001;
    DMem[51] = 8'b10010011;
    DMem[52] = 8'b10010110;
    DMem[53] = 8'b11010110;
    DMem[54] = 8'b11111001;
    DMem[55] = 8'b10000000;
    DMem[56] = 8'b1101011;
    DMem[57] = 8'b1101;
    DMem[58] = 8'b1101000;
    DMem[59] = 8'b11111;
    DMem[60] = 8'b11111100;
    DMem[61] = 8'b1000011;
    DMem[62] = 8'b101101;
    DMem[63] = 8'b11100;
end
always @(posedge clk) begin
    if (MemWrite) begin
        if (funct3 == 3'b010) begin
            DMem[Mem_Addr] = Write_Data[7:0];
            DMem[Mem_Addr+1] = Write_Data[15:8];
            DMem[Mem_Addr+2] = Write_Data[23:16];
            DMem[Mem_Addr+3] = Write_Data[31:24];
        end
        else if (funct3 == 3'b011) begin
            DMem[Mem_Addr] = Write_Data[7:0];
            DMem[Mem_Addr+1] = Write_Data[15:8];
            DMem[Mem_Addr+2] = Write_Data[23:16];
            DMem[Mem_Addr+3] = Write_Data[31:24];
            DMem[Mem_Addr+4] = Write_Data[39:32];
            DMem[Mem_Addr+5] = Write_Data[47:40];
            DMem[Mem_Addr+6] = Write_Data[55:48];
            DMem[Mem_Addr+7] = Write_Data[63:56];
        end
    end
end
always @(*) begin
    if (MemRead) begin
        if (funct3 == 3'b010) begin
            Read_Data = {32'd0, DMem[Mem_Addr + 3], DMem[Mem_Addr + 2], DMem[
                Mem_Addr + 1], DMem[Mem_Addr]};
        end
    end
end

```

```

else if (funct3 == 3'b011) begin
    Read_Data = {DMem[Mem_Addr + 7], DMem[Mem_Addr + 6], DMem[
        Mem_Addr + 5], DMem[Mem_Addr+4], DMem[Mem_Addr + 3], DMem[
        Mem_Addr + 2], DMem[Mem_Addr + 1], DMem[Mem_Addr]};
end
end
Index_0 <= {32'b0, DMem[3], DMem[2], DMem[1], DMem[0]};
Index_1 <= {32'b0, DMem[7], DMem[6], DMem[5], DMem[4]};
Index_2 <= {32'b0, DMem[11], DMem[10], DMem[9], DMem[8]};
Index_3 <= {32'b0, DMem[15], DMem[14], DMem[13], DMem[12]};
Index_4 <= {32'b0, DMem[19], DMem[18], DMem[17], DMem[16]};
Index_5 <= {32'b0, DMem[23], DMem[22], DMem[21], DMem[20]};
Index_6 <= {32'b0, DMem[27], DMem[26], DMem[25], DMem[24]};
Index_7 <= {32'b0, DMem[31], DMem[30], DMem[29], DMem[28]};
Index_8 <= {32'b0, DMem[35], DMem[34], DMem[33], DMem[32]};
Index_9 <= {32'b0, DMem[39], DMem[38], DMem[37], DMem[36]};
end
endmodule
//////////

```

Module 3.7 - EX/MEM Stage Register

```

// Code your design here
module EX_MEM(
    input clk,
    input reset,
    input [4:0] rd_inp,          //ID-EX
    input Branch_inp,           //Control_unit
    input MemWrite_inp,
    input MemRead_inp,
    input MemtoReg_inp,
    input RegWrite_inp,
    input [63:0] Adder_B_1,      //Program_Counter
    input [63:0] Result_inp,     //ALU
    input ZERO_inp,
    input [63:0] data_inp,       //Adder
    input [2:0] funct3_Ex,
    input pos_EX,
    input flush,
    output reg [63:0] data_out,
    output reg [63:0] Adder_B_2,
    output reg [4:0] rd_out,
    output reg Branch_out,
    output reg MemWrite_out,
    output reg MemRead_out,
    output reg MemtoReg_out,
    output reg RegWrite_out,
    output reg [63:0] Result_out,
    output reg ZERO_out,
    output reg [2:0] funct3_MEM,

```

```

output reg pos_MEM

);

always @ (posedge clk or posedge reset)
begin
    if (reset == 1'b1)
        begin
            Adder_B_2<= 0;
            Result_out <=0;
            ZERO_out <= 0;
            MemtoReg_out <= 0;
            RegWrite_out <= 0;
            Branch_out <= 0;
            MemWrite_out <= 0;
            MemRead_out <= 0;
            rd_out <= 0;
            data_out <= 0;
            funct3_MEM <= 0;
            pos_MEM <= 0;
        end
    else
        begin
            pos_MEM <= pos_EX;
            funct3_MEM <= funct3_Ex;
            Adder_B_2<= Adder_B_1;
            Result_out <= Result_inp;
            ZERO_out <= ZERO_inp ;
            MemtoReg_out <= MemtoReg_inp;
            RegWrite_out <= RegWrite_inp;
            Branch_out <= Branch_inp;
            MemWrite_out <= MemWrite_inp;
            MemRead_out <= MemRead_inp;
            rd_out <= rd_inp;
            data_out <= data_inp;
        end
        if (flush == 1'b1) begin
            MemtoReg_out <= 0;
            RegWrite_out <= 0;
            Branch_out <= 0;
            MemWrite_out <= 0;
            MemRead_out <= 0;
        end
    end
endmodule

```

Module 3.8 - Forwarding Unit

```

module forwarding_unit(

```

```

input [4:0] rd_WB,
input [4:0] rd_MEM,
input [4:0] rs1,
input [4:0] rs2,
input RegWrite_WB,
input RegWrite_MEM,
output reg [1:0] Forward_A,
output reg [1:0] Forward_B
);

always @(*) begin
    if (rs1 == rd_MEM && RegWrite_MEM) begin
        Forward_A <= 2'b10;
    end
    else if (rs1 == rd_WB && RegWrite_WB) begin
        Forward_A <= 2'b01;
    end
    else begin
        Forward_A <= 2'b00;
    end
    if (rs2 == rd_MEM && RegWrite_MEM) begin
        Forward_B <= 2'b10;
    end
    else if (rs2 == rd_WB && RegWrite_WB) begin
        Forward_B <= 2'b01;
    end
    else begin
        Forward_B <= 2'b00;
    end
end

endmodule

```

Module 3.9 - Hazard Detection Unit

```

module Hazard_Detection(
    input MemRead_Ex,
    input [4:0] rd_EX,
    input [4:0] rs1_ID,
    input [4:0] rs2_ID,
    output reg IF_ID_Write,
    output reg PC_Write,
    output reg Ctrl
);
always @(*) begin
    if (MemRead_Ex && (rd_EX == rs1_ID || rd_EX == rs2_ID)) begin
        IF_ID_Write <= 1'b0;
        PC_Write <= 1'b0;
        Ctrl <= 1'b1;
    end
    else begin

```

```

    IF_ID_Write <= 1'b1;
    PC_Write <= 1'b1;
    Ctrl <= 1'b0;
end
end

```

```
endmodule
```

Module 3.10 - ID/EX Stage Register

```

module ID_EX(
    input clk,
    input reset,
    input [3:0] Funct_inp,          //ALU_Control
    input [1:0] ALUOp_inp,
    input MemtoReg_inp,           //Control_Unit
    input RegWrite_inp,
    input Branch_inp,
    input MemWrite_inp,
    input MemRead_inp,
    input ALUSrc_inp,
    input [63:0] ReadData1_inp,    //registerFile
    input [63:0] ReadData2_inp,
    input [4:0] rd_inp,            //Instruction_Parser
    input [4:0] rs1_in,
    input [4:0] rs2_in,
    input [63:0] imm_data_inp,     //ImmediateDataExtractor
    input [63:0] PC_In,           //Program_Counter
    input [2:0] f3_ID,
    input flush,
    output reg [63:0] PC_Out,
    output reg [3:0] Funct_out,
    output reg [1:0] ALUOp_out,
    output reg MemtoReg_out,
    output reg RegWrite_out,
    output reg Branch_out,
    output reg MemWrite_out,
    output reg MemRead_out,
    output reg ALUSrc_out,
    output reg [63:0] ReadData1_out,
    output reg [63:0] ReadData2_out,
    output reg [4:0] rs1_out,
    output reg [4:0] rs2_out,
    output reg [4:0] rd_out,
    output reg [63:0] imm_data_out,
    output reg [2:0] f3_EX
);

```



```

always @ (posedge clk or posedge reset)
begin
    if (reset == 1'b1 )
        begin
            PC_Out<= 0;
            Funct_out  <= 0;
            ALUOp_out  <= 0;
            MemtoReg_out  <= 0;
            RegWrite_out  <= 0;
            Branch_out  <= 0;
            MemWrite_out  <= 0;
            MemRead_out  <= 0;
            ALUSrc_out  <= 0;
            ReadData1_out  <= 0;
            ReadData2_out  <= 0;
            rs1_out  <= 0;
            rs2_out  <= 0;
            rd_out  <= 0;
            imm_data_out  <= 0;
            f3_EX  <= 0;
        end
    else
        begin
            f3_EX  <= f3_ID;
            PC_Out<= PC_In;
            Funct_out  <= Funct_inp ;
            ALUOp_out  <= ALUOp_inp;
            MemtoReg_out  <= MemtoReg_inp;
            RegWrite_out  <= RegWrite_inp;
            Branch_out  <= Branch_inp;
            MemWrite_out  <= MemWrite_inp;
            MemRead_out  <= MemRead_inp;
            ALUSrc_out  <= ALUSrc_inp;
            ReadData1_out  <=  ReadData1_inp;
            ReadData2_out  <=  ReadData2_inp;
            rs1_out  <= rs1_in;
            rs2_out  <= rs2_in;
            rd_out  <= rd_inp;
            imm_data_out  <= imm_data_inp;
        end
        if (flush == 1'b1) begin
            ALUOp_out  <= 0;
            MemtoReg_out  <= 0;
            RegWrite_out  <= 0;
            Branch_out  <= 0;
            MemWrite_out  <= 0;
            MemRead_out  <= 0;
            ALUSrc_out  <= 0;
        end
    end
end

```

```
endmodule
```

Module 3.11 - IF/ID Stage Register

```
module IF_ID(  
    input clk,  
    input reset,  
    input [63:0] PC_In,  
    input [31:0] Inst_input,  
    input IF_ID_Write,  
    input flush,  
    output reg [31:0] Inst_output,  
    output reg [63:0] PC_Out  
);  
  
always @ (posedge clk or posedge reset)  
begin  
    if (reset == 1'b1)  
        begin  
            PC_Out <= 64'd0;  
            Inst_output <= 32'd0;  
        end  
    else if (IF_ID_Write != 1'b0)  
        begin  
            PC_Out <= PC_In;  
            Inst_output <= Inst_input;  
        end  
    if (flush) begin  
        Inst_output <= 32'd0;  
    end  
end  
endmodule
```

Module 3.12 - Immediate Data Generator

```
module imm_data_gen(  
    input [31:0] instruction,  
    output reg [63:0] imm_data  
);  
always @(instruction) begin  
    if (instruction[6:5]==2'b00) begin  
        imm_data[11:0] = instruction[31:20];  
    end  
    else if (instruction[6:5]==2'b01) begin  
        imm_data[11:5] = instruction[31:25];  
  
        imm_data[4:0] = instruction[11:7];  
    end  
    else begin  
        imm_data[11] = instruction[31];  
    end  
end
```

```

    imm_data[9:4] = instruction[30:25];
    imm_data[3:0] = instruction[10:8];
    imm_data[10] = instruction[7];
end
    imm_data[63:12] = {52{imm_data[11]}};
end
    endmodule

```

Module 3.13 - Instruction Decoder

```

module instruction(
    input  [31:0] ins,
    output [6:0] op,
    output [4:0] rd,
    output [2:0] f3,
    output [4:0] rs1,
    output [4:0] rs2,
    output [6:0] f7
);
    assign op = ins[6:0];
    assign rd = ins[11:7];
    assign f3 = ins[14:12];
    assign rs1 = ins[19:15];
    assign rs2 = ins[24:20];
    assign f7 = ins[31:25];

    endmodule

```

Module 3.14 - Instruction Memory

```

module Instruction_Memory(
    input  [63:0] Inst_Address,
    output [31:0] Instruction
);
    reg [7:0] IMem [159:0] ;
    initial begin
        // blt x1 x11 -60
        IMem[159] = 8'b11111100;
        IMem[158] = 8'b10110000;
        IMem[157] = 8'b11000010;
        IMem[156] = 8'b11100011;
        // addi x1 x1 4
        IMem[155] = 8'b00000000;
        IMem[154] = 8'b01000000;
        IMem[153] = 8'b10000000;
        IMem[152] = 8'b10010011;
        // sw x4 4(x6)
        IMem[151] = 8'b00000000;
        IMem[150] = 8'b01000011;
    end
endmodule

```

```

IMem[149] = 8'b00100010;
IMem[148] = 8'b00100011;
// blt x4 x7 -20
IMem[147] = 8'b11111110;
IMem[146] = 8'b01110010;
IMem[145] = 8'b01000110;
IMem[144] = 8'b11100011;
// bge x0 x5 8
IMem[143] = 8'b00000000;
IMem[142] = 8'b01010000;
IMem[141] = 8'b01010100;
IMem[140] = 8'b01100011;
// lw x7 0(x6)
IMem[139] = 8'b00000000;
IMem[138] = 8'b00000011;
IMem[137] = 8'b00100011;
IMem[136] = 8'b10000011;
// add x6 x5 x10
IMem[135] = 8'b00000000;
IMem[134] = 8'b10100010;
IMem[133] = 8'b10000011;
IMem[132] = 8'b00110011;
// addi x5 x5 -4
IMem[131] = 8'b11111111;
IMem[130] = 8'b11000010;
IMem[129] = 8'b10000010;
IMem[128] = 8'b10010011;
// sw x7 4(x6)
IMem[127] = 8'b00000000;
IMem[126] = 8'b01110011;
IMem[125] = 8'b00100010;
IMem[124] = 8'b00100011;
// bge x4 x7 28
IMem[123] = 8'b00000000;
IMem[122] = 8'b01110010;
IMem[121] = 8'b01011110;
IMem[120] = 8'b01100011;
// bge x0 x5 32
IMem[119] = 8'b00000010;
IMem[118] = 8'b01010000;
IMem[117] = 8'b01010000;
IMem[116] = 8'b01100011;
// lw x7 0(x6)
IMem[115] = 8'b00000000;
IMem[114] = 8'b00000011;
IMem[113] = 8'b00100011;
IMem[112] = 8'b10000011;
// add x6 x5 x10
IMem[111] = 8'b00000000;
IMem[110] = 8'b10100010;

```

```

IMem[109] = 8'b10000011;
IMem[108] = 8'b00110011;
// addi x5 x1 -4
IMem[107] = 8'b11111111;
IMem[106] = 8'b11000000;
IMem[105] = 8'b10000010;
IMem[104] = 8'b10010011;
// lw x4 0(x3)
IMem[103] = 8'b00000000;
IMem[102] = 8'b00000001;
IMem[101] = 8'b10100010;
IMem[100] = 8'b00000011;
// add x3 x1 x10
IMem[99] = 8'b00000000;
IMem[98] = 8'b10100000;
IMem[97] = 8'b10000001;
IMem[96] = 8'b10110011;
// blt x1 x10 4
IMem[95] = 8'b00000000;
IMem[94] = 8'b10100000;
IMem[93] = 8'b11000010;
IMem[92] = 8'b01100011;
// addi x1 x0 4
IMem[91] = 8'b00000000;
IMem[90] = 8'b01000000;
IMem[89] = 8'b00000000;
IMem[88] = 8'b10010011;
// sw x9 36(x10)
IMem[87] = 8'b00000010;
IMem[86] = 8'b10010101;
IMem[85] = 8'b00100010;
IMem[84] = 8'b00100011;
// addi x9 x0 75
IMem[83] = 8'b00000100;
IMem[82] = 8'b10110000;
IMem[81] = 8'b00000100;
IMem[80] = 8'b10010011;
// sw x9 32(x10)
IMem[79] = 8'b00000010;
IMem[78] = 8'b10010101;
IMem[77] = 8'b00100000;
IMem[76] = 8'b00100011;
// addi x9 x0 31
IMem[75] = 8'b00000001;
IMem[74] = 8'b11110000;
IMem[73] = 8'b00000100;
IMem[72] = 8'b10010011;
// sw x9 28(x10)
IMem[71] = 8'b00000000;
IMem[70] = 8'b10010101;

```

```

IMem[69] = 8'b00101110;
IMem[68] = 8'b00100011;
// addi x9 x0 66
IMem[67] = 8'b00000100;
IMem[66] = 8'b00100000;
IMem[65] = 8'b00000100;
IMem[64] = 8'b10010011;
// sw x9 24(x10)
IMem[63] = 8'b00000000;
IMem[62] = 8'b10010101;
IMem[61] = 8'b00101100;
IMem[60] = 8'b00100011;
// addi x9 x0 71
IMem[59] = 8'b00000100;
IMem[58] = 8'b01110000;
IMem[57] = 8'b00000100;
IMem[56] = 8'b10010011;
// sw x9 20(x10)
IMem[55] = 8'b00000000;
IMem[54] = 8'b10010101;
IMem[53] = 8'b00101010;
IMem[52] = 8'b00100011;
// addi x9 x0 46
IMem[51] = 8'b00000010;
IMem[50] = 8'b11100000;
IMem[49] = 8'b00000100;
IMem[48] = 8'b10010011;
// sw x9 16(x10)
IMem[47] = 8'b00000000;
IMem[46] = 8'b10010101;
IMem[45] = 8'b00101000;
IMem[44] = 8'b00100011;
// addi x9 x0 98
IMem[43] = 8'b00000110;
IMem[42] = 8'b00100000;
IMem[41] = 8'b00000100;
IMem[40] = 8'b10010011;
// sw x9 12(x10)
IMem[39] = 8'b00000000;
IMem[38] = 8'b10010101;
IMem[37] = 8'b00100110;
IMem[36] = 8'b00100011;
// addi x9 x0 63
IMem[35] = 8'b00000011;
IMem[34] = 8'b11110000;
IMem[33] = 8'b00000100;
IMem[32] = 8'b10010011;
// sw x9 4(x10)
IMem[31] = 8'b00000000;
IMem[30] = 8'b10010101;

```

```

IMem[29] = 8'b00100100;
IMem[28] = 8'b00100011;
// addi x9 x0 94
IMem[27] = 8'b00000101;
IMem[26] = 8'b11100000;
IMem[25] = 8'b00000100;
IMem[24] = 8'b10010011;
// sw x9 4(x10)
IMem[23] = 8'b00000000;
IMem[22] = 8'b10010101;
IMem[21] = 8'b00100010;
IMem[20] = 8'b00100011;
// addi x9 x0 62
IMem[19] = 8'b00000011;
IMem[18] = 8'b11100000;
IMem[17] = 8'b00000100;
IMem[16] = 8'b10010011;
// sw x9 0(x10)
IMem[15] = 8'b00000000;
IMem[14] = 8'b10010101;
IMem[13] = 8'b00100000;
IMem[12] = 8'b00100011;
// addi x9 x0 18
IMem[11] = 8'b00000001;
IMem[10] = 8'b00100000;
IMem[9] = 8'b00000100;
IMem[8] = 8'b10010011;
// addi x11 x0 40
IMem[7] = 8'b00000010;
IMem[6] = 8'b10000000;
IMem[5] = 8'b00000101;
IMem[4] = 8'b10010011;
// addi x10 x0 0
IMem[3] = 8'b00000000;
IMem[2] = 8'b00000000;
IMem[1] = 8'b00000101;
IMem[0] = 8'b00010011;
//----- Sorting Code ^^ -----//
// // addi x3 x0 4
// IMem[0] = 8'b10010011;
// IMem[1] = 8'b00000001;
// IMem[2] = 8'b01000000;
// IMem[3] = 8'b00000000;
// // addi x3 x3 3
// IMem[4] = 8'b10010011;
// IMem[5] = 8'b10000001;
// IMem[6] = 8'b00110001;
// IMem[7] = 8'b00000000;
// add x4 x0 x3
// IMem[8] = 8'b00110011;

```

```

// IMem[9] = 8'b00000010;
// IMem[10] = 8'b00110000;
// IMem[11] = 8'b00000000;
// lw x3 0(x0)
// IMem[0] = 8'b10000011;
// IMem[1] = 8'b00100001;
// IMem[2] = 8'b00000000;
// IMem[3] = 8'b00000000;
// // add x1 x3 x0
// IMem[4] = 8'b10110011;
// IMem[5] = 8'b10000000;
// IMem[6] = 8'b00000001;
// IMem[7] = 8'b00000000;
end
assign Instruction[31:0] = {IMem[Inst_Address+2'b11], IMem[Inst_Address
+2'b10], IMem[Inst_Address+1'b1], IMem[Inst_Address]};

endmodule

```

Module 3.15 - MEM/WB Stage Register

```

// Code your design here
module MEM_WB(
    input clk,
    input reset,
    input [63:0] Result_inp, //ALU
    input [63:0] Read_Data_inp, //Data Memory
    input [4:0] rd_inp, //EX-MEM
    input MemtoReg_inp, //Control_unit
    input RegWrite_inp,
    output reg MemtoReg_out,
    output reg RegWrite_out,
    output reg [63:0] Result_out,
    output reg [63:0] Read_Data_out,
    output reg [4:0] rd_out

);

always @ (posedge clk or posedge reset)
begin
    if (reset == 1'b1)
    begin
        Result_out <= 0;
        Read_Data_out <= 0;
        rd_out <= 5'b0;
        MemtoReg_out <= 0;
        RegWrite_out <= 0;
    end
    else

```



```

        begin
            Result_out <= Result_inp;
            Read_Data_out <= Read_Data_inp;
            rd_out <= rd_inp;
            MemtoReg_out <= MemtoReg_inp;
            RegWrite_out <= RegWrite_inp;
        end
    end
endmodule

```

Module 3.16 - MUX (64-bit, 2 by 1)

```

module MUX(
    input [63:0] X,
    input [63:0] Y,
    input S,
    output [63:0] O
);
    assign O = S?Y:X;
endmodule

```

Module 3.17 - MUX (64-bit, 3 by 1)

```

module MUX_3(
    input [63:0] a,
    input [63:0] b,
    input [63:0] c,
    input [1:0] s,
    output [63:0] out
);
    assign out = s[1]?(s[0]?64'bxc):(s[0]?b:a);

endmodule

```

Module 3.18 - MUX (ALU Control, 16 by 8)

```

module MUX_Control(
    input Ctrl,
    input [1:0] ALUOp,
    input Branch,
    input MemRead,
    input MemtoReg,
    input MemWrite,
    input ALUSrc,
    input RegWrite,
    output [1:0] ALUOp_Out,
    output Branch_Out,
    output MemRead_Out,
    output MemtoReg_Out,
    output MemWrite_Out,
    output ALUSrc_Out,

```

```

        output RegWrite_Out
    );
    assign ALUOp_Out = Ctrl?2'b0:ALUOp;
    assign Branch_Out = Ctrl?1'b0:Branch;
    assign MemRead_Out = Ctrl?1'b0:MemRead;
    assign MemtoReg_Out = Ctrl?1'b0:MemtoReg;
    assign MemWrite_Out = Ctrl?1'b0:MemWrite;
    assign ALUSrc_Out = Ctrl?1'b0:ALUSrc;
    assign RegWrite_Out = Ctrl?1'b0:RegWrite;

endmodule

```

Module 3.19 - Program Counter

```

module Program_Counter(
    input clk,
    input reset,
    input [63:0] PC_In,
    input PC_Write,
    output reg [63:0] PC_Out
);
    always @(posedge clk or posedge reset)
        begin
            if (reset) begin
                PC_Out <= 64'd0;
            end
            else if (PC_Write != 1'b0) begin
                PC_Out <= PC_In;
            end
            else begin
                PC_Out <= PC_Out; // The most useless line I have ever written
            end
        end
endmodule

```

Module 3.20 - Register File

```

module registerFile(
    input clk,
    input reset,
    input [4:0] rs1,
    input [4:0] rs2,
    input [4:0] rd,
    input [63:0] write_data,
    input reg_write,
    output reg [63:0] readdata1,
    output reg [63:0] readdata2
);
    // reg a = 1'b0;
    reg [63:0] Registers [31:0];
    initial begin

```

```

Registers[0] = 64'd0;
Registers[1] = 64'd1209;
Registers[2] = 64'd751;
Registers[3] = 64'd3522;
Registers[4] = 64'd2971;
Registers[5] = 64'd72;
Registers[6] = 64'd1135;
Registers[7] = 64'd1141;
Registers[8] = 64'd2919;
Registers[9] = 64'd2467;
Registers[10] = 64'd0;
Registers[11] = 64'd3033;
Registers[12] = 64'd3278;
Registers[13] = 64'd3214;
Registers[14] = 64'd3656;
Registers[15] = 64'd1765;
Registers[16] = 64'd736;
Registers[17] = 64'd2985;
Registers[18] = 64'd2717;
Registers[19] = 64'd863;
Registers[20] = 64'd1916;
Registers[21] = 64'd13;
Registers[22] = 64'd701;
Registers[23] = 64'd3479;
Registers[24] = 64'd2489;
Registers[25] = 64'd1937;
Registers[26] = 64'd523;
Registers[27] = 64'd210;
Registers[28] = 64'd1043;
Registers[29] = 64'd425;
Registers[30] = 64'd2434;
Registers[31] = 64'd988;
end
always @(posedge clk or posedge reg_write or rs1 or rs2 or reset) begin
    if (reg_write & rd != 5'd0) begin
        Registers[rd] = write_data;
    end
    if (reset) begin
        readdata1 = 64'b0;
        readdata2 = 64'b0;
    end
    else begin
        readdata1 = Registers[rs1];
        readdata2 = Registers[rs2];
    end
end
end
endmodule

```

Module 3.21 - RISC-V Processor (Top Level Module)

```

`include "Program_Counter.v"
`include "Adder.v"
`include "MUX.v"
`include "Instruction_Memory.v"
`include "IF_ID.v"
`include "ID_EX.v"
`include "EX_MEM.v"
`include "MEM_WB.v"
`include "instruction.v"
`include "imm_data_gen.v"
`include "registerFile.v"
`include "Control_Unit.v"
`include "ALU_64_bit.v"
`include "ALU_Control.v"
`include "shift_left.v"
`include "branch_module.v"
`include "Data_Memory.v"
`include "MUX_3.v"
`include "forwarding_unit.v"
`include "Hazard_Detection.v"
`include "MUX_Control.v"
module RISC_V_Pipeline(
    input clk,
    input reset
);
wire [63:0] Init_PC_In;
wire [63:0] Init_PC_Out;
wire [63:0] MUX1_Input1;
wire [63:0] MUX1_Input2;
wire [31:0] Instruction_IF;
wire [31:0] Instruction_ID;
wire [63:0] PC_Out_ID;
// wire to_branch;
wire IF_ID_Write;
wire PC_Write;
wire Ctrl;
wire [1:0] ALUOp_Out;
wire Branch_Out;
wire MemRead_Out;
wire MemtoReg_Out;
wire MemWrite_Out;
wire ALUSrc_Out;
wire RegWrite_Out;
wire [6:0] opcode_ID;
wire [4:0] rd_ID;
wire [2:0] f3_ID;
wire [4:0] rs1_ID;
wire [4:0] rs2_ID;
wire [6:0] f7_ID;
wire [63:0] imm_data_ID;

```

```

wire [63:0] MUX5_Out;
wire [4:0] rd_WB;
wire [63:0] Read_Data_1_ID;
wire [63:0] Read_Data_2_ID;
wire RegWrite_WB;
wire [1:0] ALUOp_ID;
wire Branch_ID;
wire MemRead_ID;
wire MemtoReg_ID;
wire MemWrite_ID;
wire ALUSrc_ID;
wire RegWrite_ID;
wire Branch_EX;
wire MemRead_EX;
wire MemtoReg_EX;
wire MemWrite_EX;
wire ALUSrc_EX;
wire RegWrite_EX;
wire [63:0] Read_Data_1_EX;
wire [63:0] Read_Data_2_EX;
wire [63:0] PC_Out_EX;
wire [1:0] ALUOp_EX;
wire [63:0] imm_data_EX;
wire [3:0] Funct_EX;
wire [2:0] f3_EX;
wire [4:0] rs1_EX;
wire [4:0] rs2_EX;
wire [4:0] rd_EX;
wire [3:0] Operation_EX;
wire [63:0] shift_Left_out;
wire [63:0] Branch_Adder_Out_EX;
wire [63:0] MUX_out_EX;
wire [63:0] Result_EX;
wire Zero_EX;
wire pos_EX;
wire RegWrite_MEM;
wire MemtoReg_MEM;
wire MemWrite_MEM;
wire MemRead_MEM;
wire Branch_MEM;
wire Zero_MEM;
wire [63:0] Result_MEM;
wire [63:0] Branch_Adder_Out_MEM;
wire [63:0] Read_Data_2_MEM;
wire [4:0] rd_MEM;
wire pos_MEM;
wire to_branch_MEM;
wire blt_MEM;
wire bge_MEM;
wire bne_MEM;

```

```

wire beq_MEM;
wire [2:0] funct3_MEM;
wire [63:0] Read_Data_MEM;
wire MemtoReg_WB;
wire [63:0] Read_Data_WB;
wire [63:0] Result_WB;
wire [63:0] MUX_A_Out_EX;
wire [63:0] MUX_B_Out_EX;
wire [1:0] F_A;
wire [1:0] F_B;
wire [63:0] Index_0;
wire [63:0] Index_1;
wire [63:0] Index_2;
wire [63:0] Index_3;
wire [63:0] Index_4;
wire [63:0] Index_5;
wire [63:0] Index_6;
wire [63:0] Index_7;
wire [63:0] Index_8;
wire [63:0] Index_9;
Program_Counter p1(clk, reset, Init_PC_In, PC_Write, Init_PC_Out);
Adder a1(Init_PC_Out, 64'd4, MUX1_Input1);
MUX m1(MUX1_Input1, Branch_Adder_Out_MEM, to_branch_MEM, Init_PC_In);
Instruction_Memory i1(Init_PC_Out, Instruction_IF);
IF_ID i2(clk, reset, Init_PC_Out, Instruction_IF, IF_ID_Write,
to_branch_MEM, Instruction_ID, PC_Out_ID);
Hazard_Detection h1(MemRead_EX, rd_EX, rs1_ID, rs2_ID, IF_ID_Write,
PC_Write, Ctrl);
instruction i3(Instruction_ID, opcode_ID, rd_ID, f3_ID, rs1_ID, rs2_ID,
f7_ID);
imm_data_gen i4(Instruction_ID, imm_data_ID);
registerFile r1(clk, reset, rs1_ID, rs2_ID, rd_WB, MUX5_Out, RegWrite_WB,
Read_Data_1_ID, Read_Data_2_ID);
Control_Unit c1(opcode_ID, ALUOp_ID, Branch_ID, MemRead_ID, MemtoReg_ID,
MemWrite_ID, ALUSrc_ID, RegWrite_ID);
MUX_Control m6(Ctrl, ALUOp_ID, Branch_ID, MemRead_ID, MemtoReg_ID,
MemWrite_ID, ALUSrc_ID, RegWrite_ID, ALUOp_Out, Branch_Out,
MemRead_Out, MemtoReg_Out, MemWrite_Out, ALUSrc_Out, RegWrite_Out);
ID_EX i5(clk, reset, {Instruction_ID[30], Instruction_ID[14:12]},
ALUOp_Out, MemtoReg_Out, RegWrite_Out, Branch_Out, MemWrite_Out,
MemRead_Out, ALUSrc_Out, Read_Data_1_ID, Read_Data_2_ID, rd_ID, rs1_ID
, rs2_ID, imm_data_ID, PC_Out_ID, f3_ID, to_branch_MEM, PC_Out_EX,
Funct_EX, ALUOp_EX, MemtoReg_EX, RegWrite_EX, Branch_EX, MemWrite_EX,
MemRead_EX, ALUSrc_EX, Read_Data_1_EX, Read_Data_2_EX, rs1_EX, rs2_EX,
rd_EX, imm_data_EX, f3_EX);
ALU_Control a2(ALUOp_EX, Funct_EX, Operation_EX);
shift_left s1(imm_data_EX, shift_Left_out);
Adder a3(PC_Out_EX, shift_Left_out, Branch_Adder_Out_EX);
forwarding_unit f1(rd_WB, rd_MEM, rs1_EX, rs2_EX, RegWrite_WB,
RegWrite_MEM, F_A, F_B);

```

```

MUX_3 m3(Read_Data_1_EX, MUX5_Out, Result_MEM, F_A, MUX_A_Out_EX);
MUX_3 m4(Read_Data_2_EX, MUX5_Out, Result_MEM, F_B, MUX_B_Out_EX);
MUX m2(MUX_B_Out_EX, imm_data_EX, ALUSrc_EX, MUX_out_EX);
ALU_64_bit a4(MUX_A_Out_EX, MUX_out_EX, Operation_EX, Zero_EX, Result_EX,
    pos_EX);
EX_MEM e1(clk, reset, rd_EX, Branch_EX, MemWrite_EX, MemRead_EX,
    MemtoReg_EX, RegWrite_EX, Branch_Adder_Out_EX, Result_EX, Zero_EX,
    MUX_B_Out_EX, f3_EX, pos_EX, to_branch_MEM, Read_Data_2_MEM,
    Branch_Adder_Out_MEM, rd_MEM, Branch_MEM, MemWrite_MEM, MemRead_MEM,
    MemtoReg_MEM, RegWrite_MEM, Result_MEM, Zero_MEM, funct3_MEM, pos_MEM)
;
// Stage 4
branch_module b1(Zero_MEM, pos_MEM, Branch_MEM, funct3_MEM, bne_MEM,
    beq_MEM, bge_MEM, blt_MEM, to_branch_MEM);
Data_Memory d1(clk, Result_MEM, Read_Data_2_MEM, MemWrite_MEM,
    MemRead_MEM, Read_Data_MEM, Index_0, Index_1, Index_2, Index_3,
    Index_4, Index_5, Index_6, Index_7, Index_8, Index_9, funct3_MEM);
MEM_WB m0(clk, reset, Result_MEM, Read_Data_MEM, rd_MEM, MemtoReg_MEM,
    RegWrite_MEM, MemtoReg_WB, RegWrite_WB, Result_WB, Read_Data_WB, rd_WB
);
MUX m5(Result_WB, Read_Data_WB, MemtoReg_WB, MUX5_Out);

endmodule

```

Module 3.22 - Shift Left

```

module shift_left(
    input [63:0] a ,
    output [63:0] b
);
    assign b ={a[62:0],1'b0};
endmodule

```

Module 3.23 - Test Bench

```

`include "RISC_V_Pipeline.v"
module tb();
    reg dclk;
    reg dreset;

    RISC_V_Pipeline r1(dclk, dreset);
    initial begin
        dclk = 1'b0;
    end
    always begin
        #5
        dclk = ~dclk;
    end
    initial begin
        dreset = 1'b1;
        #10
    end
endmodule

```

```
    dreset = 1'b0;
    #4500
    dreset = 1'b1;
    $finish;
end

initial begin
    $dumpfile("tests.vcd");
    $dumpvars(3,tb);
end
endmodule
```