HU ICPC Workshop & Summer CodeGame, 2023 Detials and Proposed Plan

Brain.Hack()

Format Details

This is a 5-day long event in which the first four days will be the practice days for the participants and the last day will be the actual day for holding the competition. The layout for these four days will be given in the next section. In the practice rounds there will be two categories, Easy & Hard. However, the actual competition will be just one and will contain all participants from both the categories. Each practice round contest and the actual competition will contain minimum seven questions.

Tentative Schedule

For Day 1, Day 2 & Day 3

Time	Day 1 (Tue)	Day 2 (Wed)	Day 3 (Thu)
10:00 AM -	Informative Session:	Informative Session:	Informative Session:
11:00 AM	Introduction to the	Divide & Conquer Ap-	Dynamic Programming
	Event, Brute Force &	proach to solving prob-	Approach to solving
	Greedy Approaches to	lems	problems
	solving problems		
11:15 AM -	Practice Round on Rel-	Practice Round on Rel-	Practice Round on Rel-
01:45 PM	evant Problems	evant Problems	evant Problems
02:00 PM -	Review Session	Review Session	Review Session
03:00 PM			
3:00 PM -	Lunch	Lunch	Lunch
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For Day 4

Time	Day 4 (Fri)
10:00 AM -	Informative Session: Logistics and Details of the Competition
10:30 AM	
10:30 AM -	Practice Round
1:00 PM	

For Day 5

Time	Day 4 (Fri)
10:00 AM -	Reporting Time for participants
10:30 AM	
10:30 AM -	Setting up the competition
11:00 AM	
11:00 AM -	Competition takes place
03:00 PM	
3:00 PM -	Prize Distribution
4:00 PM	
4:00 PM -	Lunch
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Prizes & Rewards Distribution

Following are the Categories for rewards:

- The team to solve any problem first will have a balloon placed at their table and will also receive a certificate. There will be 7 such rewards
- The top 3 teams in the competition will be given cash reward and a certificate. There will be 3 such rewards.
- The first team among the second-year, third-year and fourth-year students will also receive a cash reward and a certificate. There will be 3 such rewards at maximum.

Optimal Budget Usage

The total budget is PKR 36,720. This budget is to be distributed among the following stuff:

- Top 3 Teams 3 cash rewards PKR 6500, PKR 4500, PKR 3000.
- Top team in each year 3 cash rewards PKR 2000 \times 3.
- Lunch for 4 days PKR 16,720