Product Backlog for CSE 360 Project

| Story ID | Story name | Status | Size | Sprint | Comments |
|---|---|---|---|---|---|
| 1 | Register player in the system | Done | 2 | 2 | Record a player information |
| 2 | Play game | Done | 5 | 2 | Start the game |
| 3 | Make a guess | Done | 3 | 2 | Player make a guess |
| 4 | Use option board | Done | 8 | 2 | Get an external help |
| 5 | Roll six dices | Done | 5 | 3 | |
| 6 | Earn 15 pts if it correct from 1st attempt | Done | 5 | 3 | Earn 15 points if the number matches from 1st attempt. |
| 7 | Earn 4 pts if 1 <= guessed number <= 5 | Done | 2 | 3 | Earn 4 points if the number guesses matches from 1st attempt. |
| 8 | Earn 2 pts if 6 <= guessed number <= 10 | Done | 3 | 3 | Earn 2 points if the number guesses matches from 1st attempt. |
| 9 | Earn 3 pts if guessed number > 10 | Done | 5 | 3 | A player earn 3 points if the other player's guess >10. |
| 10 | View Statistics of the game | Done | 4 | 3 | Show the statistics of the game to the users. |
| 11 | Know if the number is even or odd. | Done | 5 | 3 | Know if the number is or odd and earn half the possible points. |
| 12 | Know the range that the number lies within | Done | 6 | 3 | Know the range that the number lies within and earn 5 points. |
| 13 | Record player's name in database | Done | 3 | 3 | Earn 15 points if the number matches from 1st attempt |
| 14 | Record player's email in database. | Removed | 3 | 3 | |
| 15 | Record player's age in database. | Removed | 3 | 3 | |
| 16 | Record player's score. | Done | 3 | 3 | Record the player's score in the database to keep track of the scores. |