

Product Backlog for CSE 360 Project					
Story ID	Story name	Status	Size	Sprint	Comments
1	Register player in the system	Planned	2	2	Record a player information
2	Play game	Planned	5	2	Start the game
3	Make a guess	Planned	3	2	Player make a guess
4	Use option board	Planned	8	2	Get an external help
5	Roll six dices	Planned	5	3	
6	Earn 15 pts if it correct from 1 st attempt	Removed	5	3	Earn 15 points if the number matches from 1 st attempt
7	Earn 4 pts if 1 <= guessed number <=5	Planned	2	3	Earn 4 points if the number matches from 1 st attempt
8	Earn 2 pts if 6 <= guessed number <= 10	Planned	3	3	I Earn 2 points if the number matches from 1 st attempt
9	Earn 3 pts if the other player guessed number > 10	Planned	5	3	a player earn 3 points if the other player's guess > 10
10	View statistic of the game	Planned	4	3	Show the statistics of the game to the users
11	Know if the number is even or odd	Planned	5	3	Know if the number is even or odd and earn half the possible points
12	Know the range that the number lies on	Planned	6	3	Know if the number is even or odd and earn 5 points
13	Record player's name in database	Planned	3	3	
14	Record player's email in database	Planned	3	3	
15	Record player's age in database	Planned	3	3	