Activities in Module 2

Module 2: Programming in Practice

* ✓ Debugging assignment
* ✓ Learn about flowcharts
* ✓ Learn about pseudocode
* ✓ Set-up a github account
* ✓ Create a github repository
* ✓ Learn C++ Basics (data types, variables, constants, cout, syntax and naming conventions.)

READING

Click on zyBooks image or [hereLinks to an external site.](https://lti.zybooks.com/v1/lti_provider) to access the reading.

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| Assignment Reading 2 | |
|  | Module 2: Programming in Practice 2.1 Computers and programs (general) 2.2 Computer tour 2.3 Identifiers 2.4 Comments and whitespace 2.5 Why whitespace matters 2.6 Errors and warnings 2.7 C++ example: Salary Calculation 2.8 C++ example: Married-couple names |

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| Table of Activities | | | |
| **Activity Name** | **Located In** | **Points Possible** | **Meets Competency** |
| **Reading 2** |  | 79 |  |
| **Debugging With Error Messages** | Topic 1 | 100 | 1.2 |
| **Create a Program** | Topic 2 | 100 | 1.1 |