Note to other teachers and users of these slides: We would be delighted if you found this our material useful in giving your own lectures. Feel free to use these slides verbatim, or to modify them to fit your own needs. If you make use of a significant portion of these slides in your own lecture, please include this message, or a link to our web site: http://www.mmds.org

Analysis of Large Graphs: Community Detection

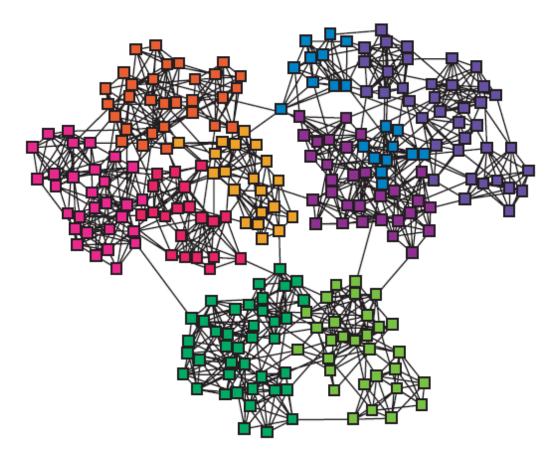
Mining of Massive Datasets
Jure Leskovec, and Rajaraman, Jeff Ullman Stanford
University

http://www.mmds.org

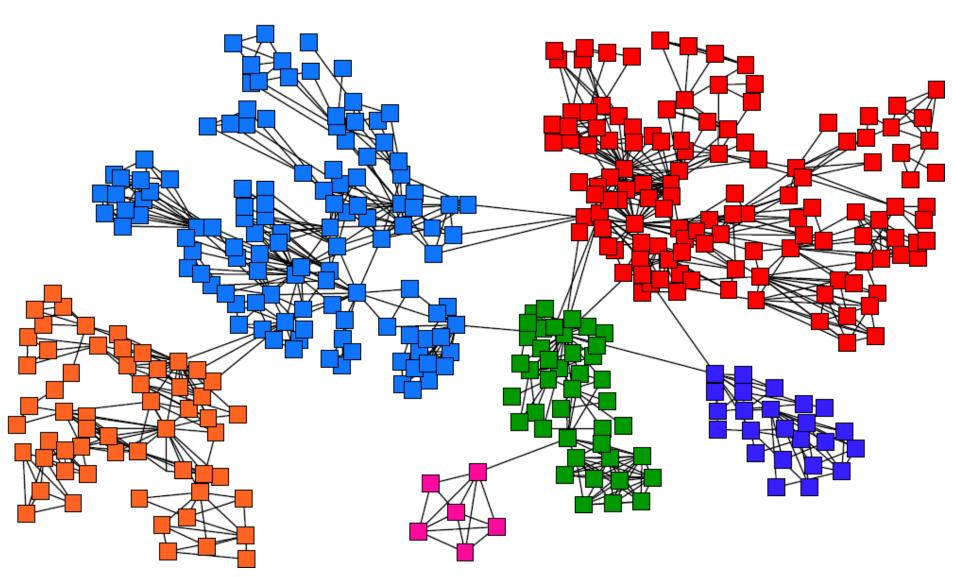


Networks & Communities

 We often think of a network being organized into modules, clusters, communities, groups:

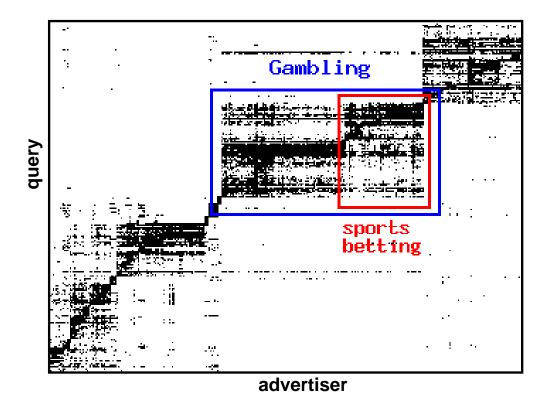


Goal: Find Densely Linked Clusters



Micro-Markets in Sponsored Search

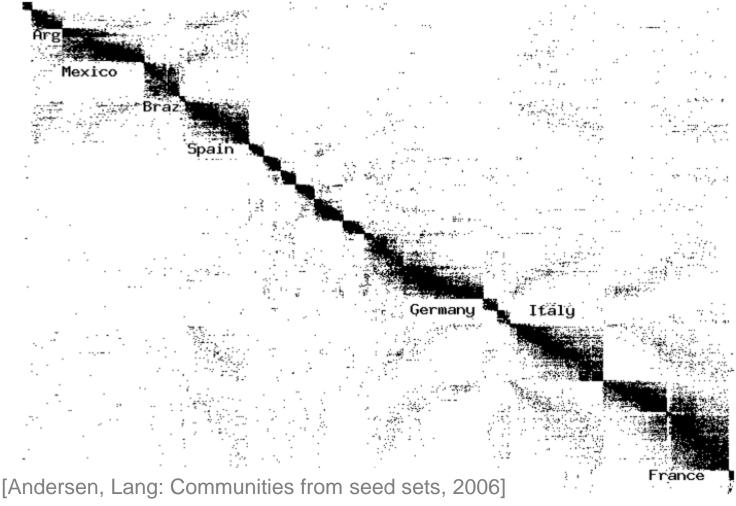
Find micro-markets by partitioning the query-to-advertiser graph:



[Andersen, Lang: Communities from seed sets, 2006]

Movies and Actors

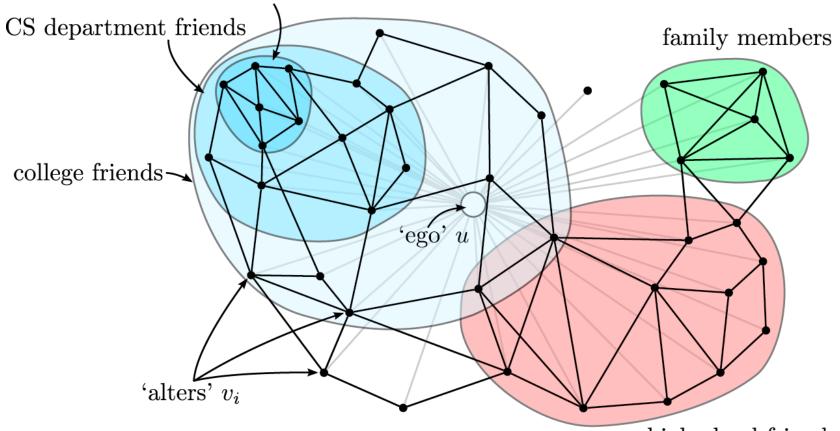
Clusters in Movies-to-Actors graph:



Twitter & Facebook

Discovering social circles, circles of trust:

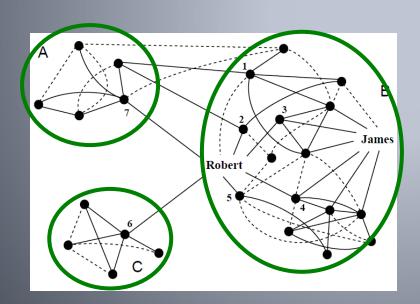
friends under the same advisor

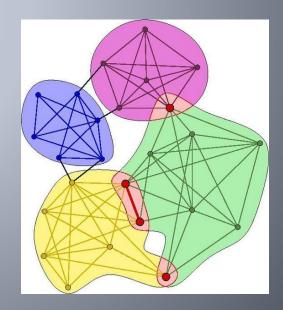


highschool friends

Community Detection

How to find communities?





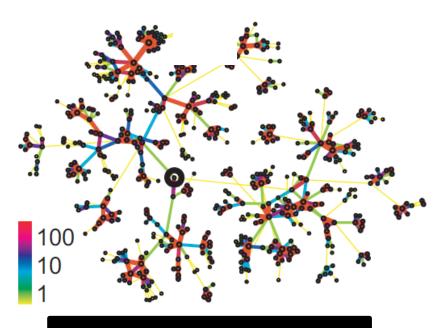
We will work with undirected (unweighted) networks

Method 1: Strength of Weak Ties

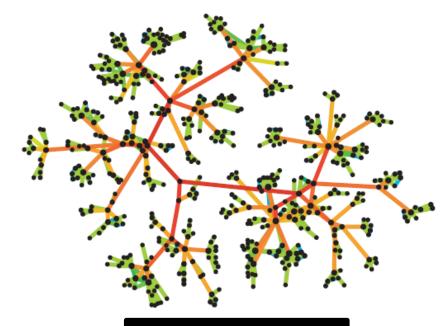
 Edge betweenness: Number of shortest paths passing over the edge

dge b=16 b=7.5

Intuition:



Edge strengths (call volume) in a real network



Edge betweenness in a real network

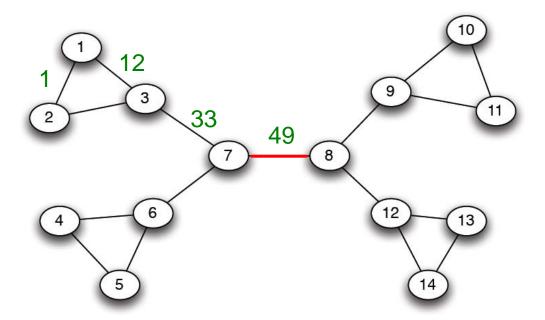
Method 1: Girvan-Newman

 Divisive hierarchical clustering based on the notion of edge betweenness:

Number of shortest paths passing through the edge

- Girvan-Newman Algorithm:
 - Undirected unweighted networks
 - Repeat until no edges are left:
 - Calculate betweenness of edges
 - Remove edges with highest betweenness
 - Connected components are communities
 - Gives a hierarchical decomposition of the network

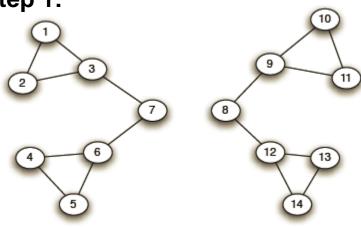
Girvan-Newman: Example



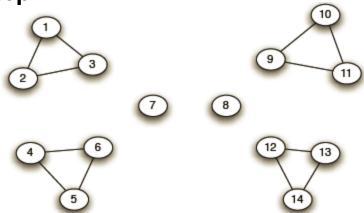
Need to re-compute betweenness at every step

Girvan-Newman: Example

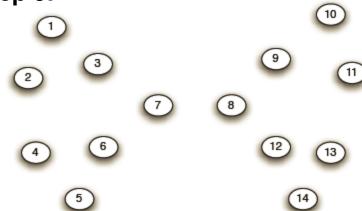
Step 1:



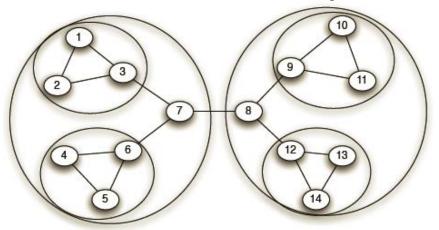
Step 2:



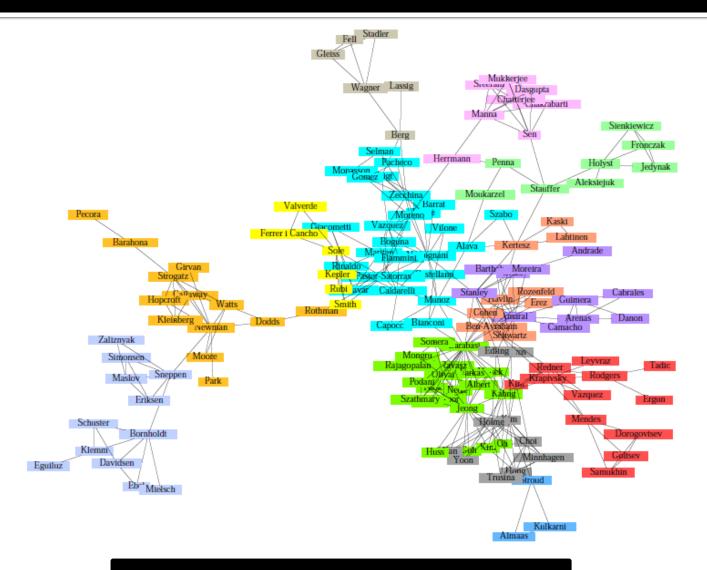
Step 3:



Hierarchical network decomposition:



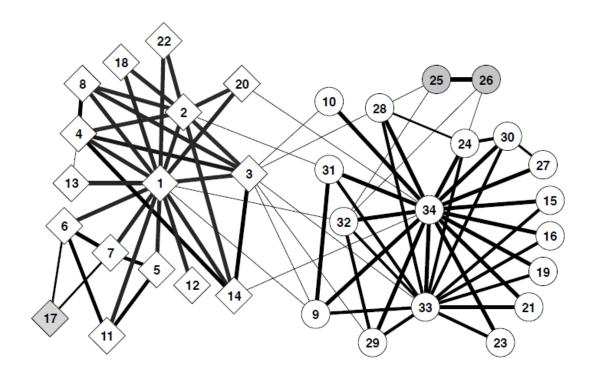
Girvan-Newman: Results

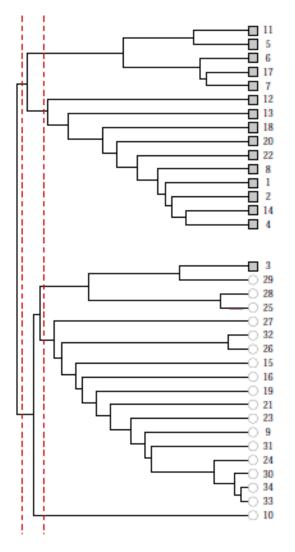


Communities in physics collaborations

Girvan-Newman: Results

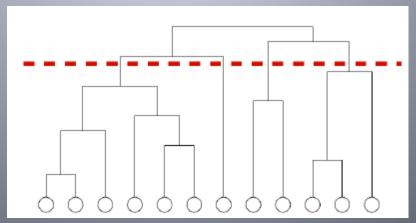
Zachary's Karate club:
 Hierarchical decomposition





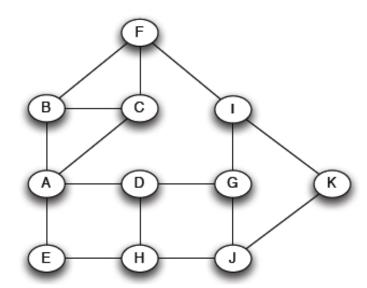
We need to resolve 2 questions

- 1. How to compute betweenness?
- 2. How to select the number of clusters?

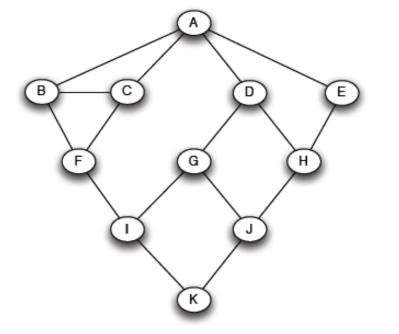


How to Compute Betweenness?

Want to compute betweenness of paths starting at node A

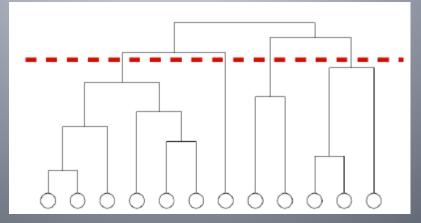


Breath first search starting from A:



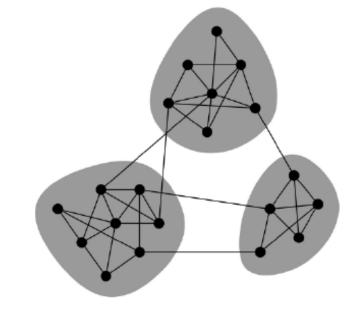
We need to resolve 2 questions

- 1. How to compute betweenness?
- 2. How to select the number of clusters?



Network Communities

- Communities: sets of tightly connected nodes
- Define: Modularity Q
 - A measure of how well a network is partitioned into communities
 - Given a partitioning of the network into groups $s \in S$:

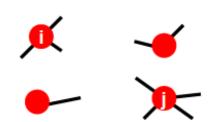


$$Q \propto \sum_{s \in S} [$$
 (# edges within group s) – (expected # edges within group s)]

Need a null model!

Null Model: Configuration Model

- Given real G on n nodes and m edges, construct rewired network G'
 - Same degree distribution but random connections



- Consider G' as a multigraph
- The expected number of edges between nodes i and j of degrees k_i and k_j equals to: $k_i \cdot \frac{k_j}{2m} = \frac{k_i k_j}{2m}$
 - The expected number of edges in (multigraph) G':

$$= \frac{1}{2} \sum_{i \in N} \sum_{j \in N} \frac{k_i k_j}{2m} = \frac{1}{2} \cdot \frac{1}{2m} \sum_{i \in N} k_i \left(\sum_{j \in N} k_j \right) =$$

$$= \frac{1}{4m} 2m \cdot 2m = m$$

Note: $\sum_{u \in N} k_u = 2m$

Modularity

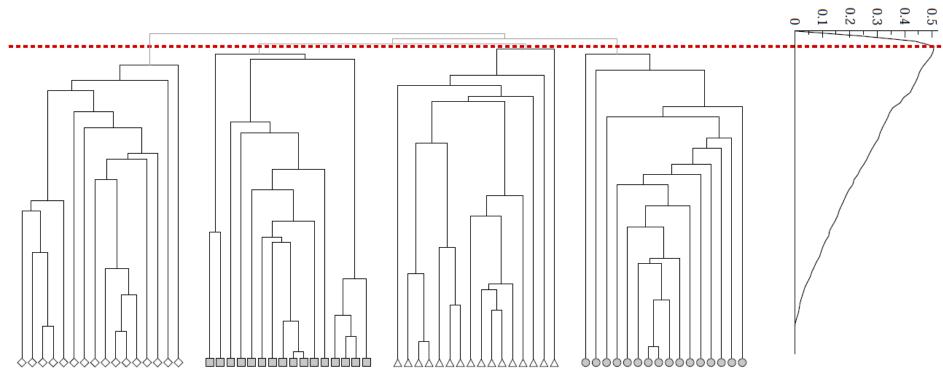
- Modularity of partitioning S of graph G:
 - Q $\propto \sum_{s \in S}$ [(# edges within group s) (expected # edges within group s)]

$$Q(G,S) = \underbrace{\frac{1}{2m} \sum_{s \in S} \sum_{i \in s} \sum_{j \in s} \left(A_{ij} - \frac{k_i k_j}{2m} \right) }_{\text{Normalizing cost.: -1$$

- Modularity values take range [-1,1]
 - It is positive if the number of edges within groups exceeds the expected number
 - 0.3~0.7<Q means significant community structure

Modularity: Number of clusters

 Modularity is useful for selecting the number of clusters:



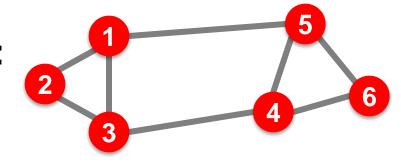
Next time: Why not optimize Modularity directly?

modularity

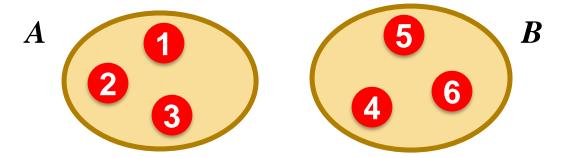
Spectral Clustering

Graph Partitioning

■ Undirected graph G(V, E):



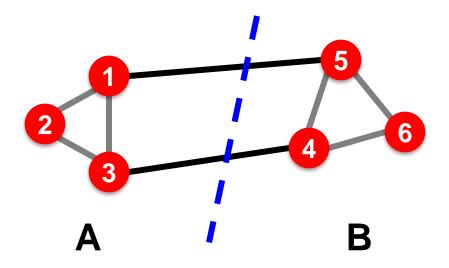
- Bi-partitioning task:
 - Divide vertices into two disjoint groups A, B



- Questions:
 - How can we define a "good" partition of G?
 - How can we efficiently identify such a partition?

Graph Partitioning

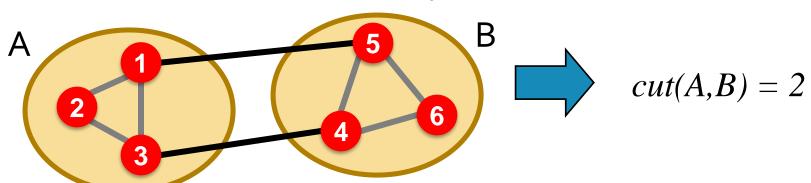
- What makes a good partition?
 - Maximize the number of within-group connections
 - Minimize the number of between-group connections



Graph Cuts

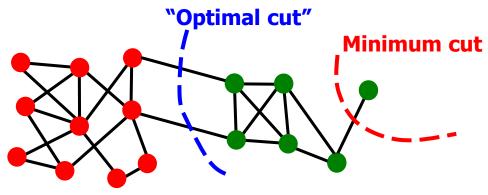
- Express partitioning objectives as a function of the "edge cut" of the partition
- Cut: Set of edges with only one vertex (node) in a group:

$$cut(A,B) = \sum_{i \in A, j \in B} w_{ij}$$



Graph Cut Criterion

- Criterion: Minimum-cut
 - Minimize weight of connections between groups $\arg\min_{A,B} cut(A,B)$
- Degenerate case:



- Problem:
 - Only considers external cluster connections
 - Does not consider internal cluster connectivity

Graph Cut Criteria

- Criterion: Normalized-cut [Shi-Malik, '97]
 - Connectivity between groups relative to the density of each group

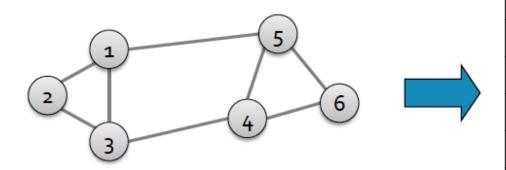
$$ncut(A,B) = \frac{cut(A,B)}{vol(A)} + \frac{cut(A,B)}{vol(B)}$$

vol(A): total weight of the edges with at least one endpoint in A: $vol(A) = \sum_{i \in A} k_i$

- Why use this criterion?
 - Produces more balanced partitions
- How do we efficiently find a good partition?
 - Problem: Computing optimal cut is NP-hard

Matrix Representations

- Adjacency matrix (A):
 - nxn matrix
 - $A=[a_{ij}], a_{ij}=1$ if edge between node i and j

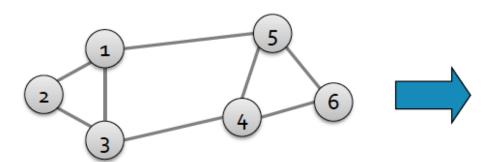


	1	2	3	4	5	6
1	0	1	1	0	1	0
2	1	0	1	0	0	0
3	1	1	0	1	0	0
4	0	0	1	0	1	1
5	1	0	0	1	0	1
6	0	0	0	1	1	0

- Important properties:
 - Symmetric matrix
 - Eigenvectors are real and orthogonal

Matrix Representations

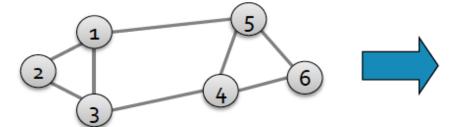
- Degree matrix (D):
 - n×n diagonal matrix
 - $D=[d_{ii}], d_{ii}=$ degree of node i



	1	2	3	4	5	6
1	м	0	0	0	0	0
2	0	2	0	0	0	0
3	0	0	3	0	0	0
4	0	0	0	3	0	0
5	0	0	0	0	3	0
6	0	0	0	0	0	2

Matrix Representations

- Laplacian matrix (L):
 - n×n symmetric matrix



	1	2	3	4	5	6
1	3	-1	-1	0	-1	0
2	-1	2	-1	0	0	0
3	-1	-1	3	-1	0	0
4	0	0	-1	3	-1	-1
5	-1	0	0	-1	3	-1
6	0	0	0	-1	-1	2

What is trivial eigenpair?

$$L = D - A$$

- $lacksquare x=(\mathbf{1},...,\mathbf{1})$ then $oldsymbol{L}\cdot oldsymbol{x}=oldsymbol{0}$ and so $oldsymbol{\lambda}=oldsymbol{\lambda}_1=oldsymbol{0}$
- Important properties:
 - Eigenvalues are non-negative real numbers
 - Eigenvectors are real and orthogonal

Facts about the Laplacian L



- (a) All eigenvalues are ≥ 0
- **(b)** $x^T L x = \sum_{ij} L_{ij} x_i x_j \ge 0$ for every x
- (c) $L = N^T \cdot N$
 - That is, L is positive semi-definite
- Proof:
 - (c) \Rightarrow (b): $x^T L x = x^T N^T N x = (xN)^T (Nx) \ge 0$
 - As it is just the square of length of Nx
 - **(b)** \Rightarrow **(a)**: Let λ be an eigenvalue of L. Then by **(b)** $x^T L x \ge 0$ so $x^T L x = x^T \lambda x = \lambda x^T x \Rightarrow \lambda \ge 0$
 - (a)⇒(c): is also easy! Do it yourself.

λ₂ as optimization problem

Fact: For symmetric matrix M:

$$\lambda_2 = \min_{x} \frac{x^T M x}{x^T x}$$

• What is the meaning of min x^TLx on G?

•
$$x^{T}L x = \sum_{i,j=1}^{n} L_{ij} x_{i} x_{j} = \sum_{i,j=1}^{n} (D_{ij} - A_{ij}) x_{i} x_{j}$$

$$= \sum_{i} D_{ii} x_i^2 - \sum_{(i,j) \in E} 2x_i x_j$$

$$= \sum_{(i,j)\in E} (x_i^2 + x_j^2 - 2x_i x_j) = \sum_{(i,j)\in E} (x_i - x_j)^2$$

Node i has degree d_i . So, value x_i^2 needs to be summed up d_i times. But each edge (i, i) has two endpoints so we need $x_i^2 + x_i^2$

λ₂ as optimization problem

What else do we know about x?

- x is unit vector: $\sum_i x_i^2 = 1$
- x is orthogonal to $\mathbf{1}^{\mathrm{st}}$ eigenvector $(\mathbf{1}, ..., \mathbf{1})$ thus:

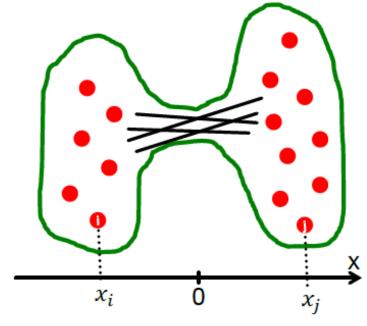
$$\sum_{i} x_{i} \cdot \mathbf{1} = \sum_{i} x_{i} = \mathbf{0}$$

Remember:

$$\lambda_2 = \min_{\substack{\text{All labelings} \\ \text{of nodes } i \text{ so} \\ \text{that } \sum x_i = 0}} \frac{\sum_{(i,j) \in E} (x_i - x_j)^2}{\sum_{i} x_i^2}$$

We want to assign values x_i to nodes i such that few edges cross 0.

(we want x_i and x_i to subtract each other)



Balance to minimize

Find Optimal Cut [Fiedler'73]

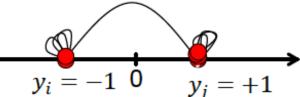
- Back to finding the optimal cut
- Express partition (A,B) as a vector

$$y_i = \begin{cases} +1 & if \ i \in A \\ -1 & if \ i \in B \end{cases}$$

We can minimize the cut of the partition by finding a non-trivial vector x that minimizes:

$$\underset{y \in [-1,+1]^n}{\operatorname{argmin}} f(y) = \sum_{(i,j) \in E} (y_i - y_j)^2$$

Can't solve exactly. Let's relax y and allow it to take any real value.



Rayleigh Theorem

$$\min_{y \in \mathbb{R}^n} f(y) = \sum_{(i,j) \in E} (y_i - y_j)^2 = y^T L y$$

- $\lambda_2 = \min_{y} f(y)$: The minimum value of f(y) is given by the 2nd smallest eigenvalue λ_2 of the Laplacian matrix L
- $\mathbf{x} = \underset{\mathbf{y}}{\operatorname{arg\,min}_{\mathbf{y}}} f(\mathbf{y})$: The optimal solution for \mathbf{y} is given by the corresponding eigenvector \mathbf{x} , referred as the Fiedler vector

So far...

- How to define a "good" partition of a graph?
 - Minimize a given graph cut criterion
 - How to efficiently identify such a partition?
 - Approximate using information provided by the eigenvalues and eigenvectors of a graph
 - Spectral Clustering

Spectral Clustering Algorithms

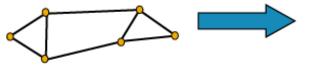
Three basic stages:

- 1) Pre-processing
 - Construct a matrix representation of the graph
- 2) Decomposition
 - Compute eigenvalues and eigenvectors of the matrix
 - Map each point to a lower-dimensional representation based on one or more eigenvectors
- 3) Grouping
 - Assign points to two or more clusters, based on the new representation

Spectral Partitioning Algorithm

1) Pre-processing:

 Build Laplacian matrix *L* of the graph



	1	2	3	4	5	6
1	3	-1	-1	0	-1	0
2	-1	2	1	0	0	0
3	-1	-1	3	7	0	0
4	0	0	-1	з	1	-1
5	-1	0	0	-1	3	-1
6	0	0	0	7	-1	2

2) Decomposition:

Find eigenvalues λ
 and eigenvectors x
 of the matrix L



3.0 3.0 4.0

X

	0.4	0.3	-0.5	-0.2	-0.4	-0.5
	0.4	0.6	0.4	-0.4	0.4	0.0
_	0.4	0.3	0.1	0.6	-0.4	0.5
_	0.4	-0.3	0.1	0.6	0.4	-0.5
	0.4	-0.3	-0.5	-0.2	0.4	0.5
	0.4	0.6	0.4	-0.4	-0.4	0.0

Map vertices to
corresponding
components of λ_2

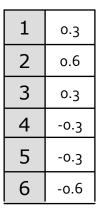
1	0.3
2	o.6
3	0.3
4	-0.3
5	-0.3
6	-o.6

How do we now find the clusters?

Spectral Partitioning

- 3) Grouping:
 - Sort components of reduced 1-dimensional vector
 - Identify clusters by splitting the sorted vector in two
- How to choose a splitting point?
 - Naïve approaches:
 - Split at 0 or median value
 - More expensive approaches:
 - Attempt to minimize normalized cut in 1-dimension (sweep over ordering of nodes induced by the eigenvector)





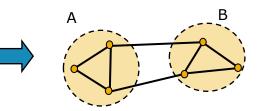
Split at 0:

Cluster A: Positive points

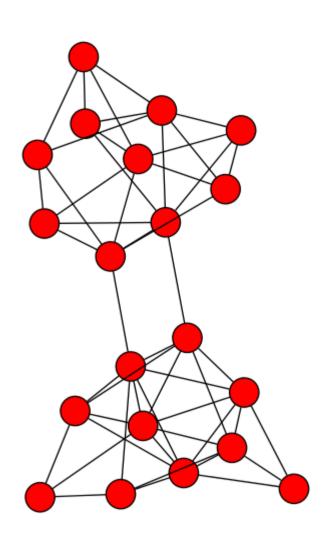
Cluster B: Negative points

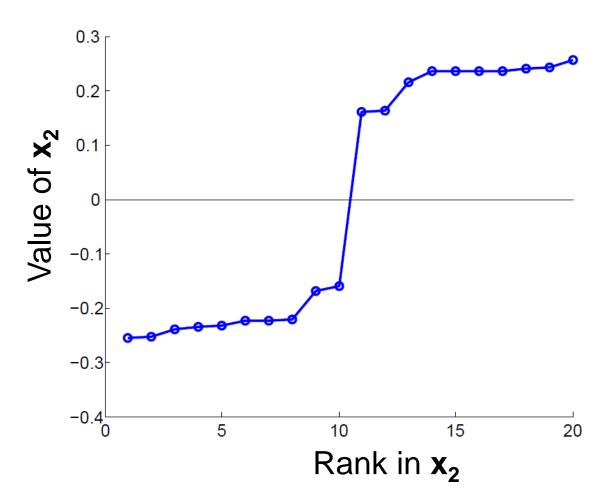
1	0.3
2	0.6
3	0.3

4	-0.3
5	-0.3
6	-0.6

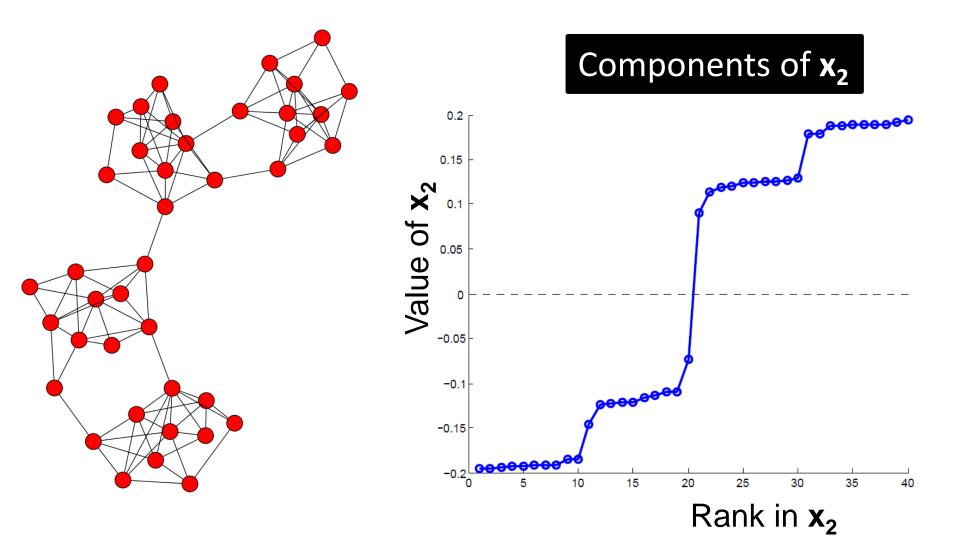


Example: Spectral Partitioning

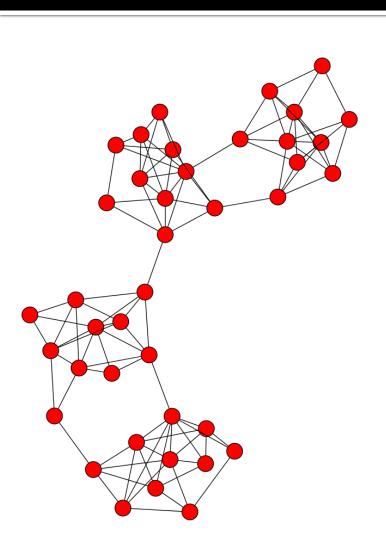


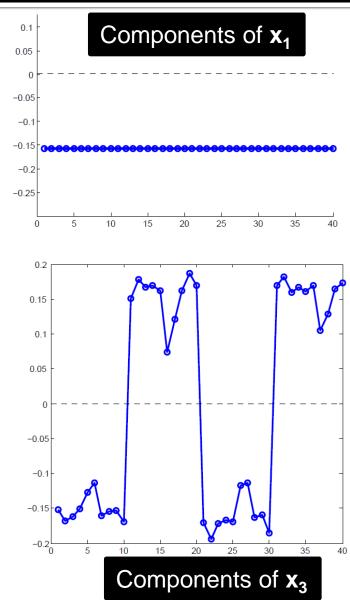


Example: Spectral Partitioning



Example: Spectral partitioning





k-Way Spectral Clustering

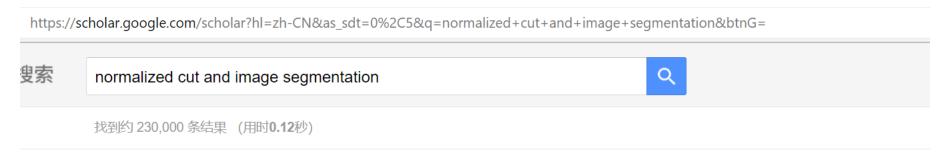
- How do we partition a graph into k clusters?
- Two basic approaches:
 - Recursive bi-partitioning [Hagen et al., '92]
 - Recursively apply bi-partitioning algorithm in a hierarchical divisive manner
 - Disadvantages: Inefficient, unstable
 - Cluster multiple eigenvectors [Shi-Malik, '00]
 - Build a reduced space from multiple eigenvectors
 - Commonly used in recent papers
 - A preferable approach...

Why use multiple eigenvectors?

- Approximates the optimal cut [Shi-Malik, '00]
 - Can be used to approximate optimal k-way normalized cut
- Emphasizes cohesive clusters
 - Increases the unevenness in the distribution of the data
 - Associations between similar points are amplified, associations between dissimilar points are attenuated
 - The data begins to "approximate a clustering"
- Well-separated space
 - Transforms data to a new "embedded space", consisting of k orthogonal basis vectors
- Multiple eigenvectors prevent instability due to information loss

Some publications

http://cse.sysu.edu.cn/node/2465



Normalized cuts and image segmentation

[PDF] upenn.edu

J Shi, J Malik - IEEE Transactions on pattern analysis and ..., 2000 - ieeexplore.ieee.org ... the global impression of an image. We treat image segmentation as a graph partitioning problem and propose a novel global criterion, the normalized cut, for segmenting the graph. The ... ☆ 保存 奶 引用 被引用次数: 19581 相关文章 所有 45 个版本 ≫

Homework 3

作业题目: 实现并测试Modularity算法

作业要求:

- 1. 实现Modularity算法,采用Fast unfolding of communities in large networks (查资料) 实现modularity的优化。
- 2. 在斯坦福大学网络数据集网站https://snap.stanford.edu/data/或者其他网站(e.g. https://www.scholat.com/research/opendata/)找到自己认为合适的5个数据集,进行如下分析:
- 自己算法的社区发现结果,用Normalized Mutual Information度量效果, 见ANMI_analytical_11.m,非Matlab版本的度量方法同学们可以网上找到。
- GenLouvain算法的社区发现结果,代码下载链接:
 http://netwiki.amath.unc.edu/GenLouvain/GenLouvain),用Normalized
 Mutual Information度量效果。
- 分析两者的差异并发现自己代码的问题。
- 3. 提交代码+数据集+详细实验报告及分析(编程语言不限、报告字数不限, 需要透彻分析),压缩包提交:学号+姓名。
- 4. 提交日期: 6月1日。提交邮箱: sysumldm2022@163.com