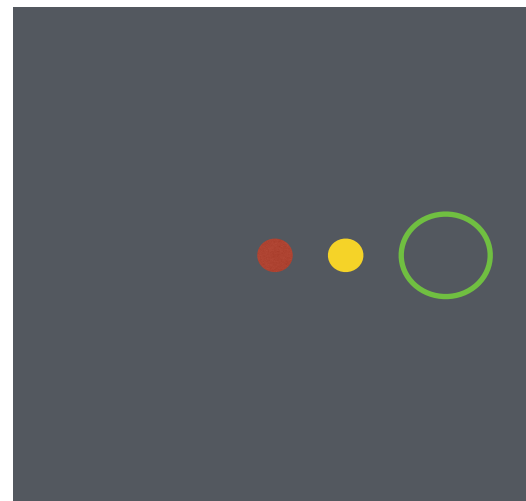


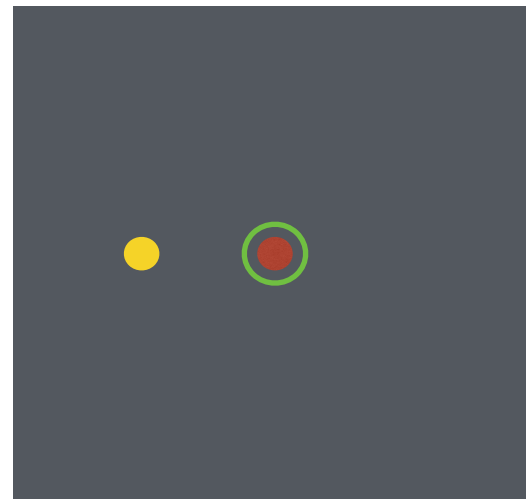
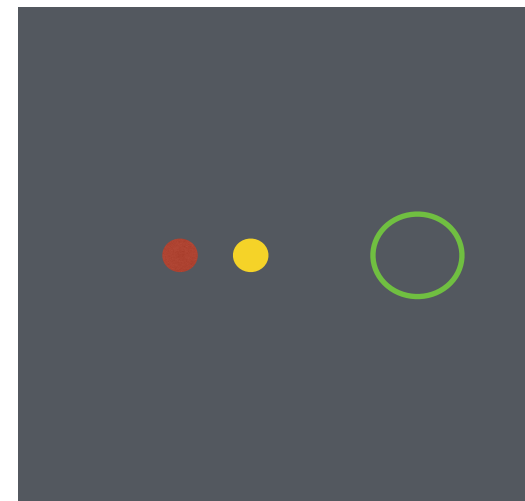
● = fixation target ● = foveated location ○ = gaze contingent ring

Near Condition

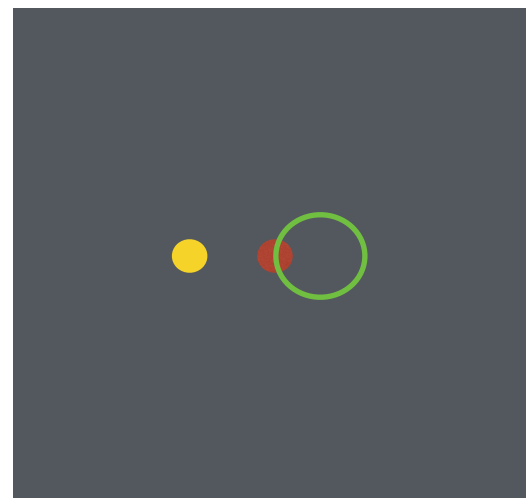
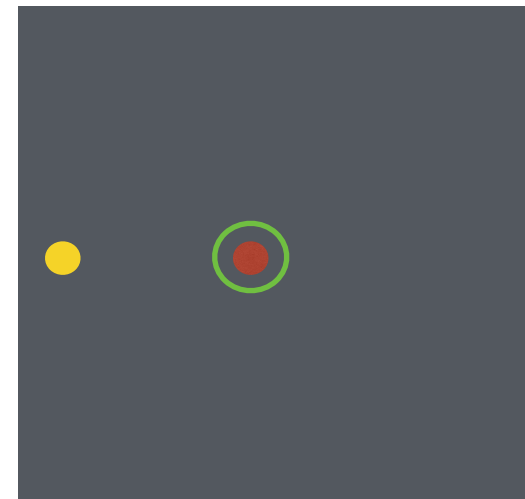
Far Condition



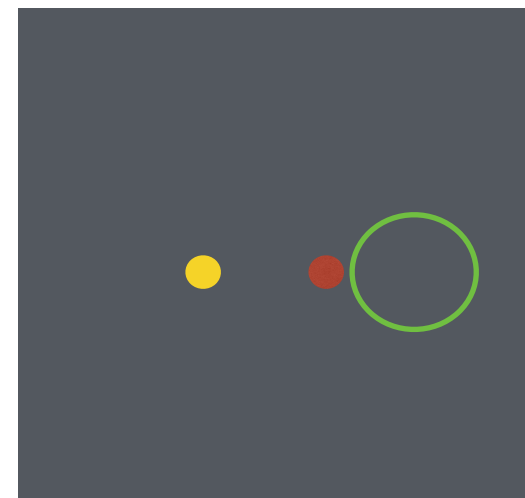
Start



On Target
-> Ring
Contracts



Off Target
-> Ring
Expands



Eccentricity switches after 100 trials