

### **Arrays and Strings in C**

Arrays are used to store multiple values in a single variable, instead of declaring separate variables for each value.

To create an array, define the data type (like int) and specify the name of the array followed by **square brackets** [].

To insert values to it, use a comma-separated list inside curly braces, and make sure all values are of the same data type.





# **Understanding 1D Arrays**

1D arrays store same-type elements contiguously. Declare them with *int* arr[5];. Initialize as  $int arr[5] = \{1, 2, 3, 4, 5\}$ ;. Access elements via arr[index]. Indexes start at 0. Let's calculate the average of array elements.

- Contiguous Elements
  Same-type elements are
  stored together.
- DeclarationSpecify size and data type.

Zero-Based Indexing
Array access starts from 0.

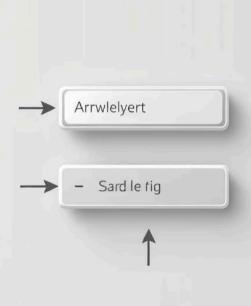
# **Exploring 2D Arrays**

2D arrays are arrays of arrays. They represent tables or matrices. Declare them with *int matrix*[3][3];. Initialize row-wise: *int matrix*[2][2] = {{1, 2}, {3, 4}};. Access elements with *matrix*[row][col]. Let's perform matrix addition.

Table Representation

Row and Column Index

Matrix Operations



## **1D Array Operations**

Traverse arrays using *for* loops. Insert elements carefully considering bounds. Delete elements by shifting. Search using linear or binary search. Sort using bubble or selection sort. These operations manipulate array content.



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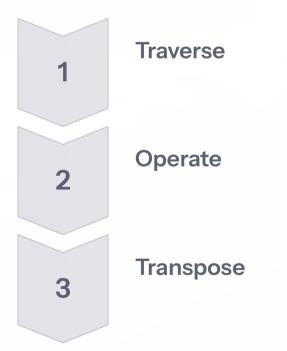
Searching

Sorting

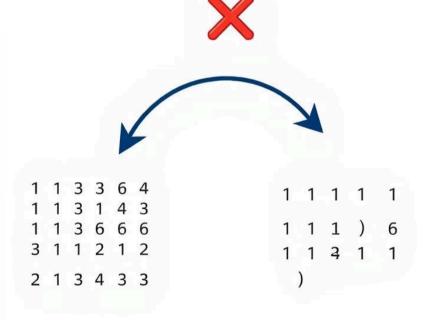
Insertion

# **2D Array Operations**

Use nested loops to traverse 2D arrays. Perform matrix addition, subtraction, and multiplication. Transpose matrices by swapping rows and columns. Sum elements in each row or column.







 $\rightarrow$  NULL

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# **Understanding Strings in C**

Strings are char arrays, null-terminated (|0). Declare with *char str[10];*. Initialize: *char str[] = "Hello";*. Use *scanf*, *printf*, *gets*, and *puts* for I/O. Example: storing names.

#### **Null Termination**

Essential for string recognition.

### **Character Arrays**

Strings are arrays of characters.

### Input/Output

Various functions for string handling.

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- 1. string length calculation
- 2. strintle



3. sing copatieration

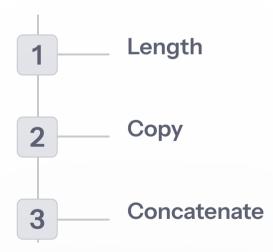




4. string comparise

## **String Operations**

Calculate length with *strlen()*. Copy with *strcpy()*. Concatenate with *strcat()*. Compare with *strcmp()*. Search for substrings with *strstr()*. You can also convert case.





## **Summary and Best Practices**

We covered 1D, 2D arrays, strings, and operations. Always check array bounds. Manage memory to avoid leaks. Choose appropriate data structures. Use libraries when possible. Adhering to these practices improves your coding!

1 Bounds Checking
Prevent buffer overflows.

2 Memory Management
Avoid memory leaks.

Data Structure Selection
Choose wisely.