

# String Synchronizing Sets

Sublinear-Time BWT Construction and Optimal LCE Data Structure

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STOC 2019

Phoenix, AZ June 25th, 2019

# Burrows–Wheeler Transform: Definition

Burrows & Wheeler, 1994

$T$  1 1 0 1 0 0 1 0 1 0 1 0 0 1 0 1 0 0

BWT

0	0
1	00
1	0010100
1	0010101010010100
1	0100
1	010010100
1	010010101010010100
0	010100
1	01010010100
1	0101010010100
0	010101010010100
0	100
0	10010100
0	10010101010010100
0	10100
0	1010010100
1	1010010101010010100
0	101010010100
0	10101010010100
0	11010010101010010100

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$T$  1 1 0 1 0 0 1 0 1 0 1 0 1 **0** 0 1 0 1 0 0

BWT

0	0
1	00
1	0010100
1	0010101010010100
1	0100
1	010010100
1	010010101010010100
<b>0</b>	<b>010100</b>
1	01010010100
1	0101010010100
0	010101010010100
0	100
0	10010100
0	10010101010010100
0	10100
0	1010010100
1	1010010101010010100
0	101010010100
0	10101010010100
0	11010010101010010100

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BWT

0	0
1	00
1	0010100
1	0010101010010100
1	0100
1	010010100
1	010010101010010100
0	010100
1	01010010100
1	0101010010100
0	010101010010100
0	100
0	10010100
0	10010101010010100
0	10100
0	1010010100
1	1010010101010010100
0	101010010100
0	10101010010100
<b>0</b>	<b>11010010101010010100</b>

# Burrows–Wheeler Transform: Applications

$T$  : 11010010101010010100

$\text{BWT}(T)$  : 01111110110000001000

- First step in compression schemes, e.g., bzip2
  - If  $T$  is compressible, then  $\text{BWT}(T)$  has long **runs** of equal symbols.
  - **Simple** methods on  $\text{BWT}(T)$  instead of **difficult** methods on  $T$ .
- Main component of indexes solving many tasks in small space:
  - MINIMALABSENTWORD
  - LONGESTBORDER
  - MAXIMALREPEATS
  - MATCHINGSTATISTICS
  - TANDEMREPEATS
  - APPROXSHORTESTSUPERSTRING
  - LONGESTCOMMONSUBSTRING
  - MAXIMALUNIQUEMATCHES
  - SHORTESTUNIQUESUBSTRING
  - LONGESTREPEATEDFACTOR

# BWT Construction

Selected construction algorithms:

Algorithm	Space (words)	Time
Classic (suffix trees)	$\mathcal{O}(n)$	$\mathcal{O}(n \log \sigma)$
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Selected construction algorithms for  $\sigma = \mathcal{O}(1)$ :

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**Why  $\mathcal{O}(n / \sqrt{\log n})$  rather than  $\mathcal{O}(n / \log n)$  time?**

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**Why  $\mathcal{O}(n / \sqrt{\log n})$  rather than  $\mathcal{O}(n / \log n)$  time?**

BWT construction in  $\mathcal{O}(n / \sqrt{\log n})$  time for binary length- $n$  strings



Counting inversions in  $\mathcal{O}(m \sqrt{\log m})$  time for length- $m$  permutations

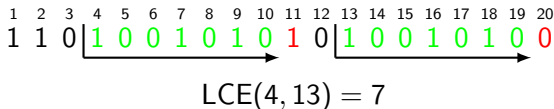
Would improve upon the algorithm by Chan and Pătraşcu (SODA 2010).

# Longest Common Extension Queries

Landau & Vishkin, J. Comput. Syst. Sci. 1988

## Definition

The **Longest Common Extension**  $\text{LCE}(i, j)$  is the length of the longest common prefix of  $T[i..n]$  and  $T[j..n]$ .

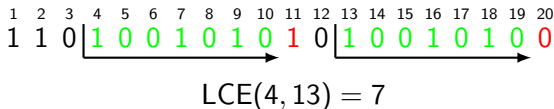


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Used as a **subroutine** in many algorithms and data structures such as for:

- approximate pattern matching (the **kangaroo method**),
- discovery of repetitions in strings,
- construction of text indexing data structures.

# Data Structures for LCE Queries

Data structures supporting constant-time LCE queries:

Algorithm	Space (words)	Construction Time
Landau & Vishkin (JCSS'88)	$\mathcal{O}(n)$	$\mathcal{O}(n \log \sigma)$
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Munro et al. (arXiv'17)	$\mathcal{O}(n/\sqrt{\log_{\sigma} n})$	$\mathcal{O}(n/\sqrt{\log_{\sigma} n})$
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**Asymptotically optimal for each alphabet size!**



# BWT construction algorithm

# Strings with a Planted Synchronizing Set

## Toy special case:

$T$  is binary except for 2's at  $\Theta(\frac{n}{\tau})$  positions, at least one every  $\tau$  positions.

Example for  $\tau = 4$ :

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
2	1	0	1	2	0	1	2	1	0	1	2	1	0	2	1	0	2	0	2

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20	2
5	2012101210210202
18	202
1	21012012101210210202
8	2101210210202
15	210202
12	210210202

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7	A	20	2
2	BDEECA	5	2012101210210202
6	CA	18	202
1	DBDEECA	1	21012012101210210202
3	DEECA	8	2101210210202
5	ECA	15	210202
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# Structure of the Burrows–Wheeler Transform

012012101210210202  
012101210210202  
01210210202  
02  
0202  
0210202  
1012012101210210202  
101210210202  
10202  
10210202  
12012101210210202  
12101210210202  
1210210202  
2  
2012101210210202  
202  
21012012101210210202  
2101210210202  
210202  
210210202

# Structure of the Burrows–Wheeler Transform

012012101210210202  
012101210210202  
01210210202  
02  
0202  
0210202  
1012012101210210202  
101210210202  
10202  
10210202  
12012101210210202  
12101210210202  
1210210202  
2  
2012101210210202  
202  
21012012101210210202  
2101210210202  
210202  
210210202

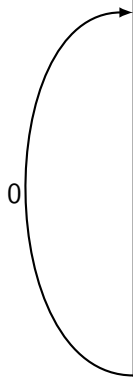
# Structure of the Burrows–Wheeler Transform

012012101210210202 012101210210202 01210210202
02 0202 0210202
1012012101210210202 101210210202
10202 10210202
12012101210210202 12101210210202 1210210202
2 2012101210210202 202 21012012101210210202 2101210210202 210202 210210202

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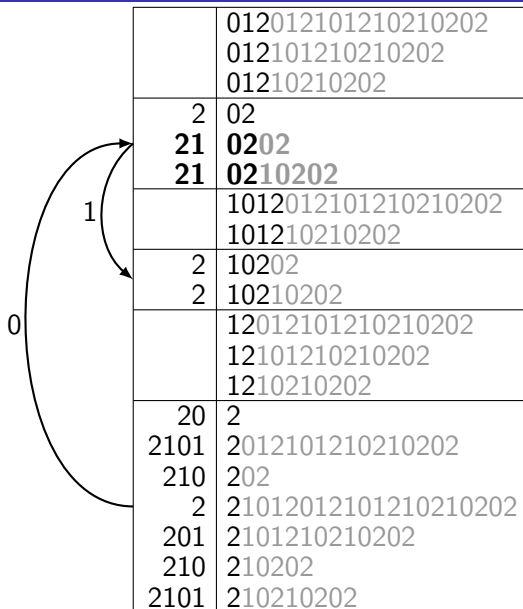
	012012101210210202 012101210210202 01210210202
	02 0202 0210202
	1012012101210210202 101210210202
	10202 10210202
	12012101210210202 12101210210202 1210210202
20	2
2101	2012101210210202
210	202
2	21012012101210210202
201	2101210210202
210	210202
2101	210210202

# Structure of the Burrows–Wheeler Transform



	012012101210210202 012101210210202 01210210202
2 21 21	02 0202 0210202
	1012012101210210202 101210210202
	10202 10210202
	12012101210210202 12101210210202 1210210202
<b>20</b> 2101 <b>210</b> 2 201 <b>210</b> 2101	<b>2</b> 2012101210210202 <b>202</b> 21012012101210210202 2101210210202 <b>210202</b> 210210202

# Structure of the Burrows–Wheeler Transform



The diagram illustrates the structure of the Burrows–Wheeler Transform (BWT) using a table of binary strings. The table is organized into rows, each containing a permutation index and a binary string. A circular permutation arrow, labeled with '0' and '1', indicates the mapping between the original string and its transformed version.

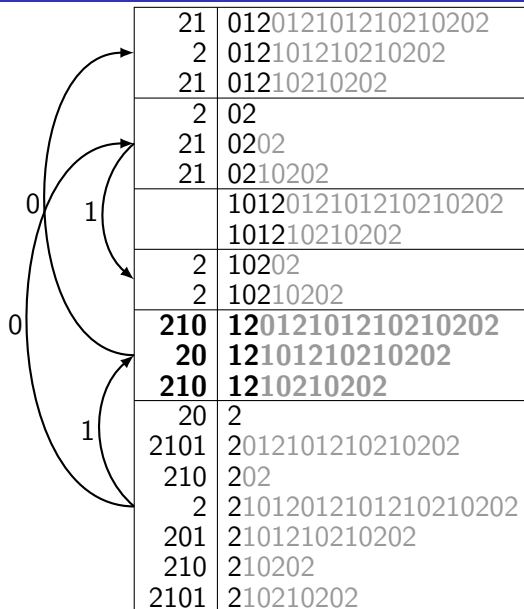
	012012101210210202 012101210210202 01210210202
2 <b>21</b> <b>21</b>	02 <b>0202</b> <b>0210202</b>
	1012012101210210202 101210210202
2 2	10202 10210202
	12012101210210202 12101210210202 1210210202
20 2101 210 2 201 210 2101	2 2012101210210202 202 21012012101210210202 2101210210202 210202 210210202

# Structure of the Burrows–Wheeler Transform

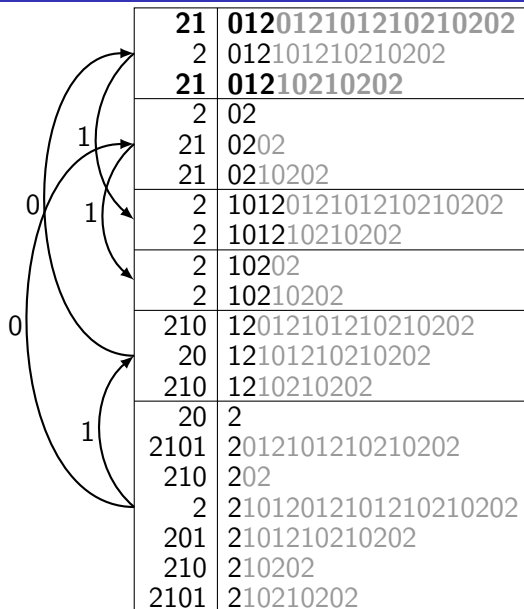
	012012101210210202 012101210210202 01210210202
2 21 21	02 0202 0210202
	1012012101210210202 101210210202
2 2	10202 10210202
210 20 210	12012101210210202 12101210210202 1210210202
20 <b>2101</b> 210 2 <b>201</b> 210 <b>2101</b>	2 <b>2012101210210202</b> 202 21012012101210210202 <b>2101210210202</b> 210202 <b>210210202</b>



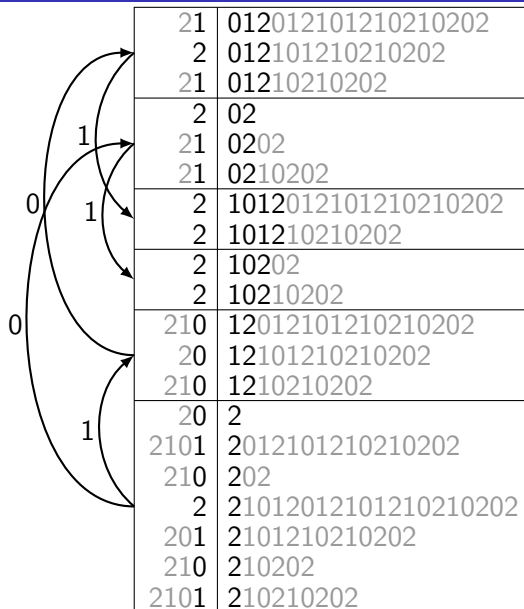
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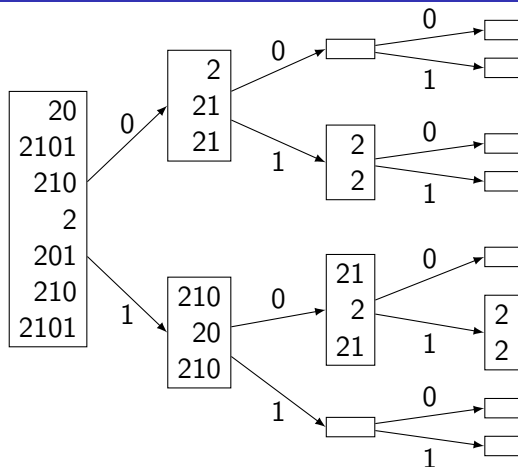
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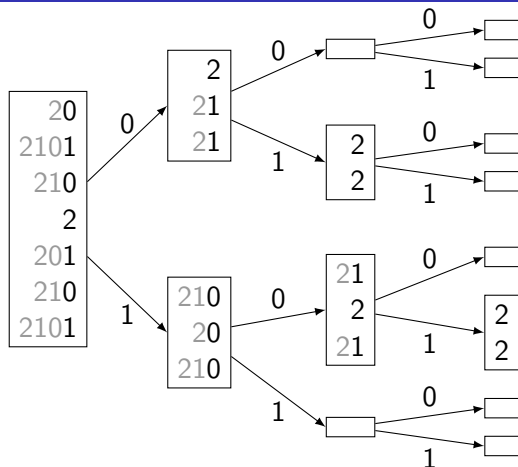
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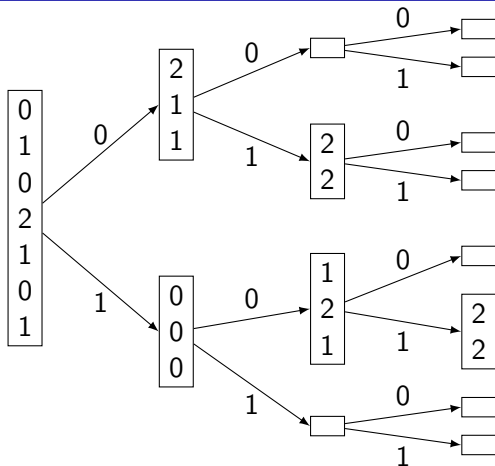
# Wavelet Trees



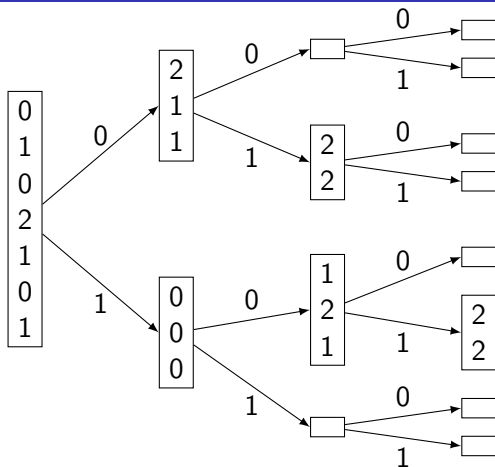
# Wavelet Trees



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# Wavelet Trees



Theorem (Munro et al., SPIRE'14; Babenko et al., SODA'15)

*The wavelet tree of a sequence of  $m$  items with  $b$  bits each can be computed in  $\mathcal{O}(mb/\sqrt{\log m})$  time using  $\mathcal{O}(mb/\log m)$  space.*

21012012101210210202



# BWT Construction

2	1	0	1	2	0	1	2	1	0	1	2	1	0	2	1	0	2	0	2
D			B			D			E			E			C			A	

# BWT Construction

21012012101210210202  
D B D E E C A

7 A  
2 BDEECA  
6 CA  
1 DBDEECA  
3 DEECA  
5 ECA  
4 EECA

# BWT Construction

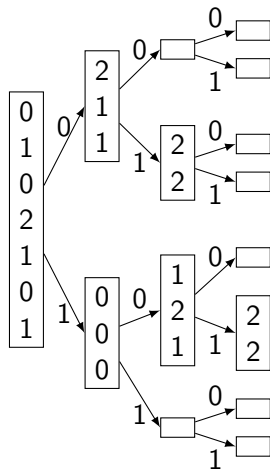
2	1	0	1	2	0	1	2	1	0	2	1	0	2	0	2
D			B		D		E		E		C		A		

20	7	A
2101	2	BDEECA
210	6	CA
2	1	DBDEECA
201	3	DEECA
210	5	ECA
2101	4	EECA

# BWT Construction

21012012101210210202  
D B D E E C A

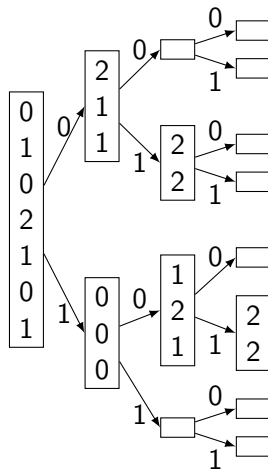
20	7	A
2101	2	BDEECA
210	6	CA
2	1	DBDEECA
201	3	DEECA
210	5	ECA
2101	4	EECA



# BWT Construction

21012012101210210202  
D B D E E C A

20	7	A
2101	2	BDEECA
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201	3	DEECA
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012

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02

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1012

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102

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12

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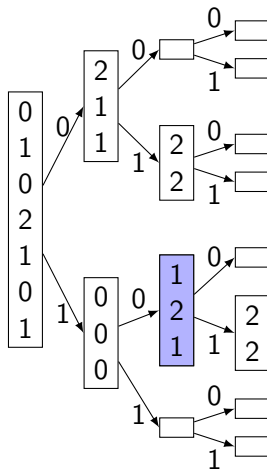
2

---

# BWT Construction

21012012101210210202  
D B D E E C A

20	7	A
2101	2	BDEECA
210	6	CA
2	1	DBDEECA
201	3	DEECA
210	5	ECA
2101	4	EECA

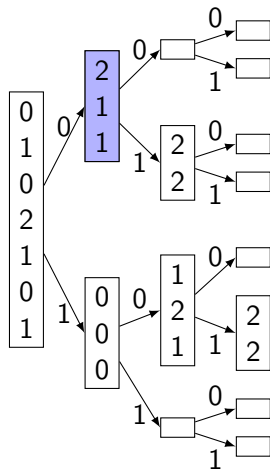


1
2 012
1
02
1012
102
12
2

## BWT Construction

21012012101210210202  
D        B        D        E        E        C    A

20	7	A
2101	2	BDEECA
210	6	CA
2	1	DBDEECA
201	3	DEECA
210	5	ECA
2101	4	EECA

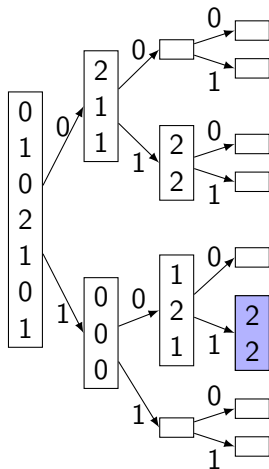


1	
2	012
1	
2	
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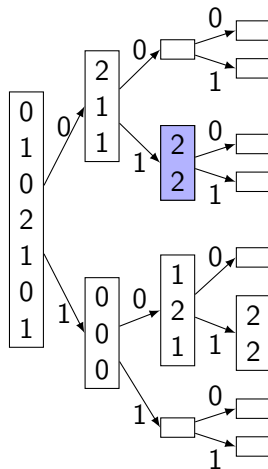
1	
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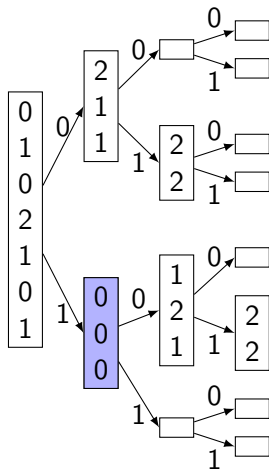


1
2 012
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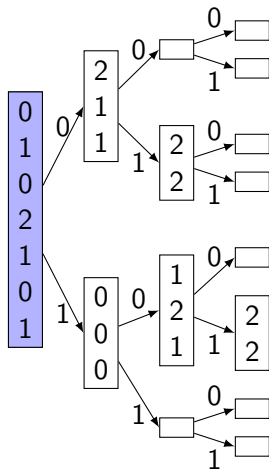


1
2 012
1
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1
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0
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2

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2	
0	
0	12
0	
0	
1	
0	
2	2
1	
0	
1	

# String Synchronizing Sets

A  $\tau$ -**synchronizing set** of  $T$  is a set of positions  $S$  that is

**small:**  $|S| = \mathcal{O}(\frac{n}{\tau})$ ;

**consistent:** whether  $i \in S$  depends only on  $T[i..i + 2\tau - 1]$ ,

**dense:**  $S \cap [i..i + \tau - 1] \neq \emptyset$  for  $i \in [1..n - 3\tau + 2]$ .

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## Theorem

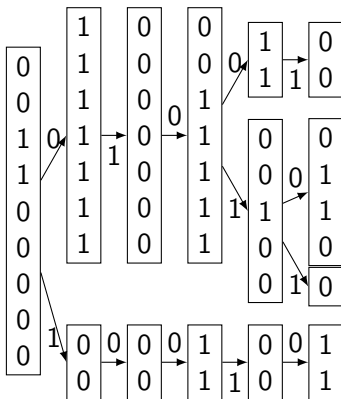
*Given a text  $T$  and a positive integer  $\tau$ , one can deterministically construct a  $\tau$ -synchronizing set of size  $\mathcal{O}(\frac{n}{\tau})$ :*

- *in  $\mathcal{O}(n)$  time in general,*
- *in  $\mathcal{O}(\frac{n}{\tau})$  time if  $\tau \leq \frac{1}{5} \log_{\sigma} n$ .*

# BWT Construction

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
1	<u>1</u>	0	<u>1</u>	<u>0</u>	0	<u>1</u>	0	<u>1</u>	0	<u>1</u>	0	<u>1</u>	<u>0</u>	0	<u>1</u>	0	1	0	0
	D		B	A		E		E		D		B	A		C				

01	0010	14	AC
01	0010	5	AEEDBAC
10	1001	13	BAC
10	1001	4	BAEEDBAC
00	1010	16	C
10	1010	11	DBAC
01	1010	2	DBAEEDBAC
10	1010	9	EDBAC
00	1010	7	EEDBAC



0	0
1	00
1	0010
1	0100
1	01001
0	
1	01010
1	
0	
0	100
0	
0	1001
0	
0	
0	
1	1010
0	
0	
0	
0	11010

## Our contributions:

- 1 BWT construction:  $\mathcal{O}(n \log \sigma / \sqrt{\log n})$  time,  $\mathcal{O}(n / \log_{\sigma} n)$  space.
- 2 LCE queries in  $\mathcal{O}(1)$  time after  $\mathcal{O}(n / \log_{\sigma} n)$ -time preprocessing.
- 3 The notion of  $\tau$ -synchronizing sets.



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## Further work:

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- 4 Improve the running time wrt. more subtle instance size measures.

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Thank you for your attention!