

life.augmented

STM32 Microcontrollers Course

GPIO

Winter&Summer 2016

STM32F103RBT6

- General Purpose
- Performance Line
- 72 MHz maximum frequency, 1.25 DMIPS/MHz
 - $\text{DMIPS/MHz} = 10^6 / (1757 * \text{Number of Processor Clocks per Dhrystone loop})$
 - MIPS = Million Instruction per second
- Single-cycle multiplication and hardware division
- 2.0 to 3.6 V application supply and I/Os
 - 5Volt Tolerant GPIOs
- 4-to-16 MHz crystal oscillator
- PLL for CPU clock
- Internal 8 MHz factory-trimmed RC
- Internal 40 kHz RC
- 7-channel DMA controller

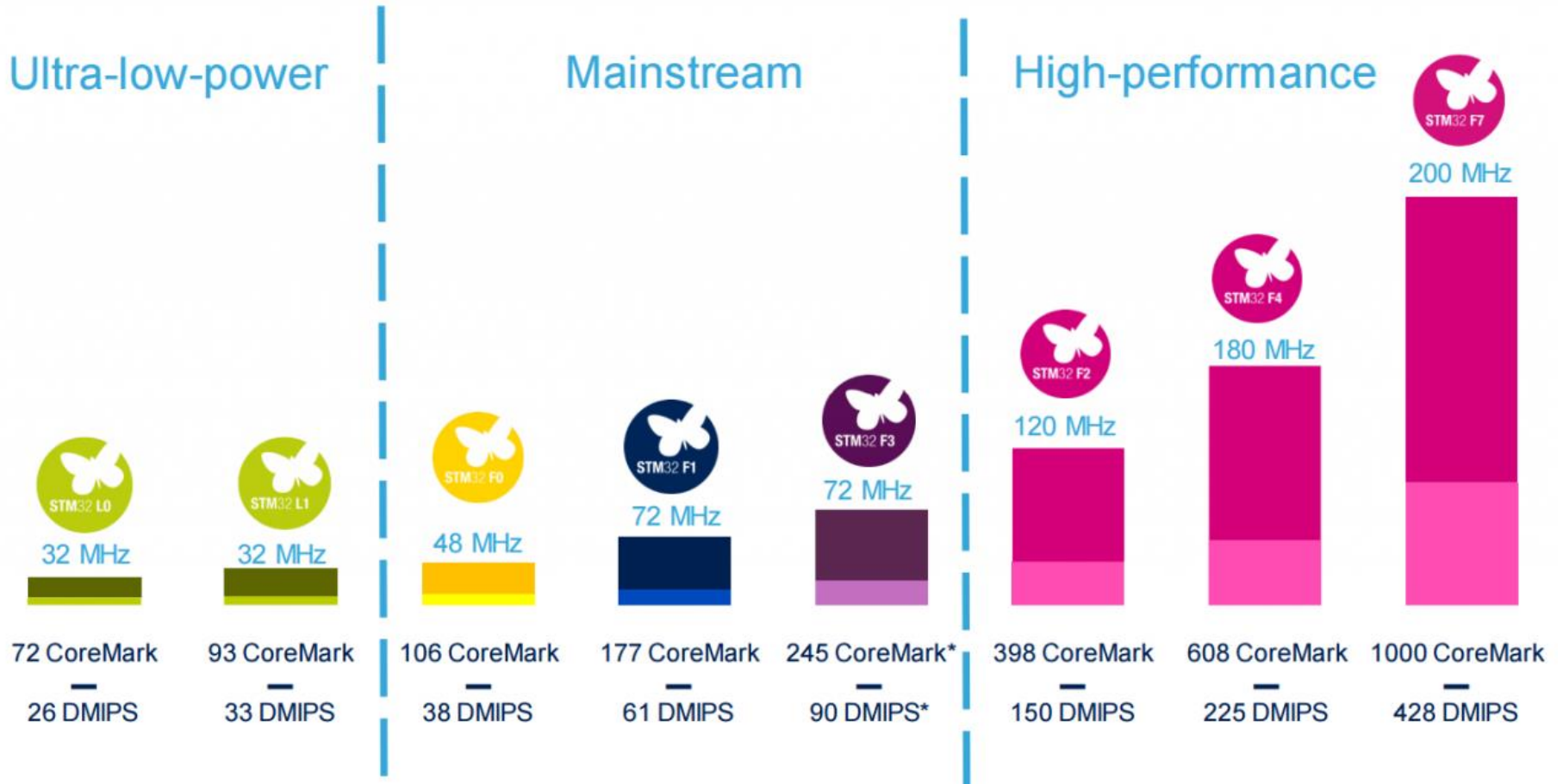
STM32F103RBT6

Timers	General-purpose	4		
	Advanced-control	2		
	Basic	2		
Comm	SPI(I ² S) ⁽³⁾	3(2)		
	I ² C	2		
	USART	5		
	USB	1		
	CAN	1		
	SDIO	1		
GPIOs		51	80	112
12-bit ADC		3	3	3
Number of channels		16	16	21
12-bit DAC		2		
Number of channels		2		
CPU frequency		72 MHz		
Operating voltage		2.0 to 3.6 V		

Example:	STM32	F	103	C	8	T	7	xxx
Device family								
STM32 = ARM-based 32-bit microcontroller								
Product type								
F = general-purpose								
Device subfamily								
103 = performance line								
Pin count								
T = 36 pins								
C = 48 pins								
R = 64 pins								
V = 100 pins								
Flash memory size								
8 = 64 Kbytes of Flash memory								
B = 128 Kbytes of Flash memory								
Package								
H = BGA								
I = UFBGA								
T = LQFP								
U = VFQFPN or UFQFPN								
Temperature range								
6 = Industrial temperature range, -40 to 85 °C.								
7 = Industrial temperature range, -40 to 105 °C.								
Options								
xxx = programmed parts								
TR = tape and reel								

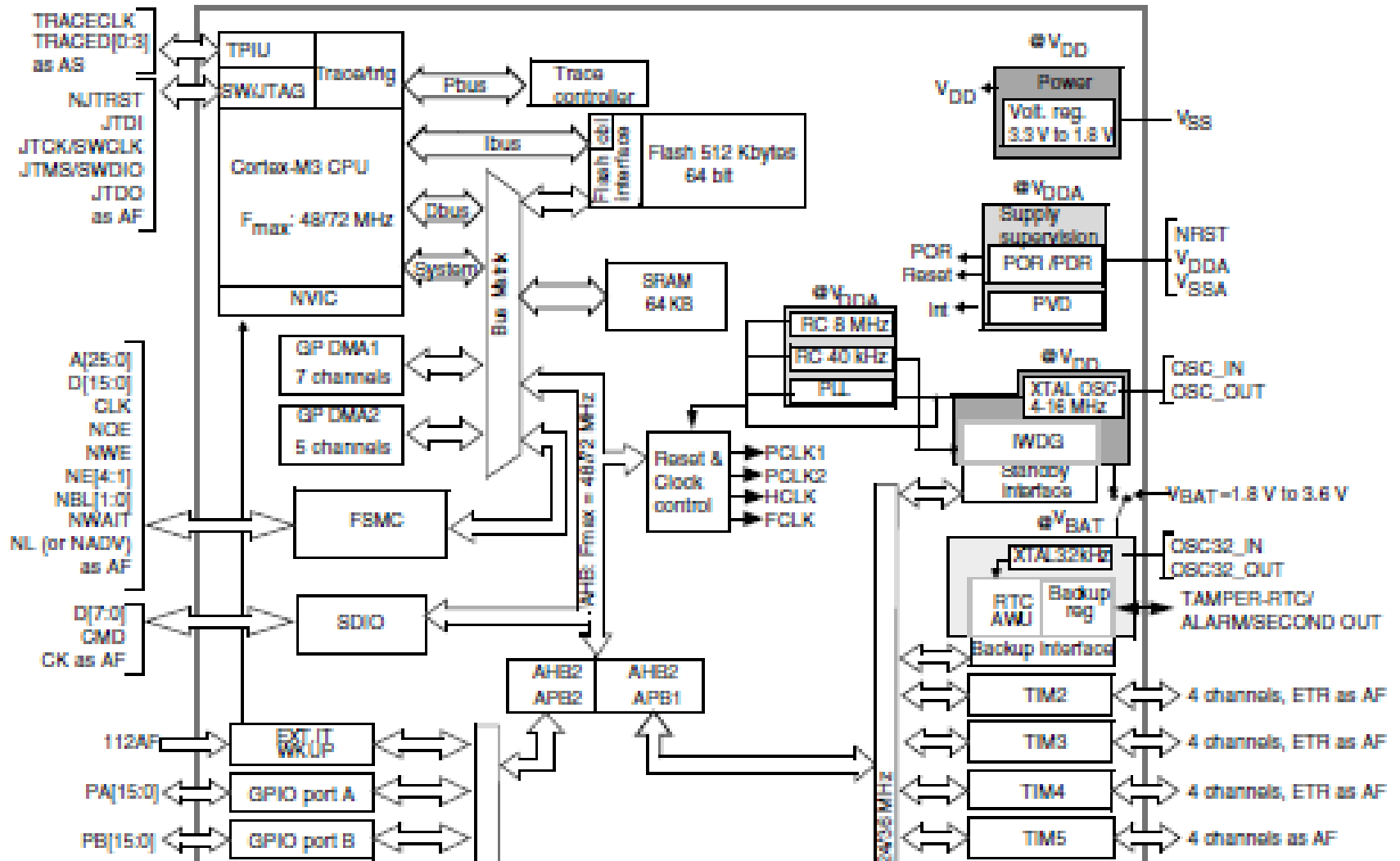
For a list of available options (speed, package, etc.) or for further information on any aspect of this device, please contact your nearest ST sales office.

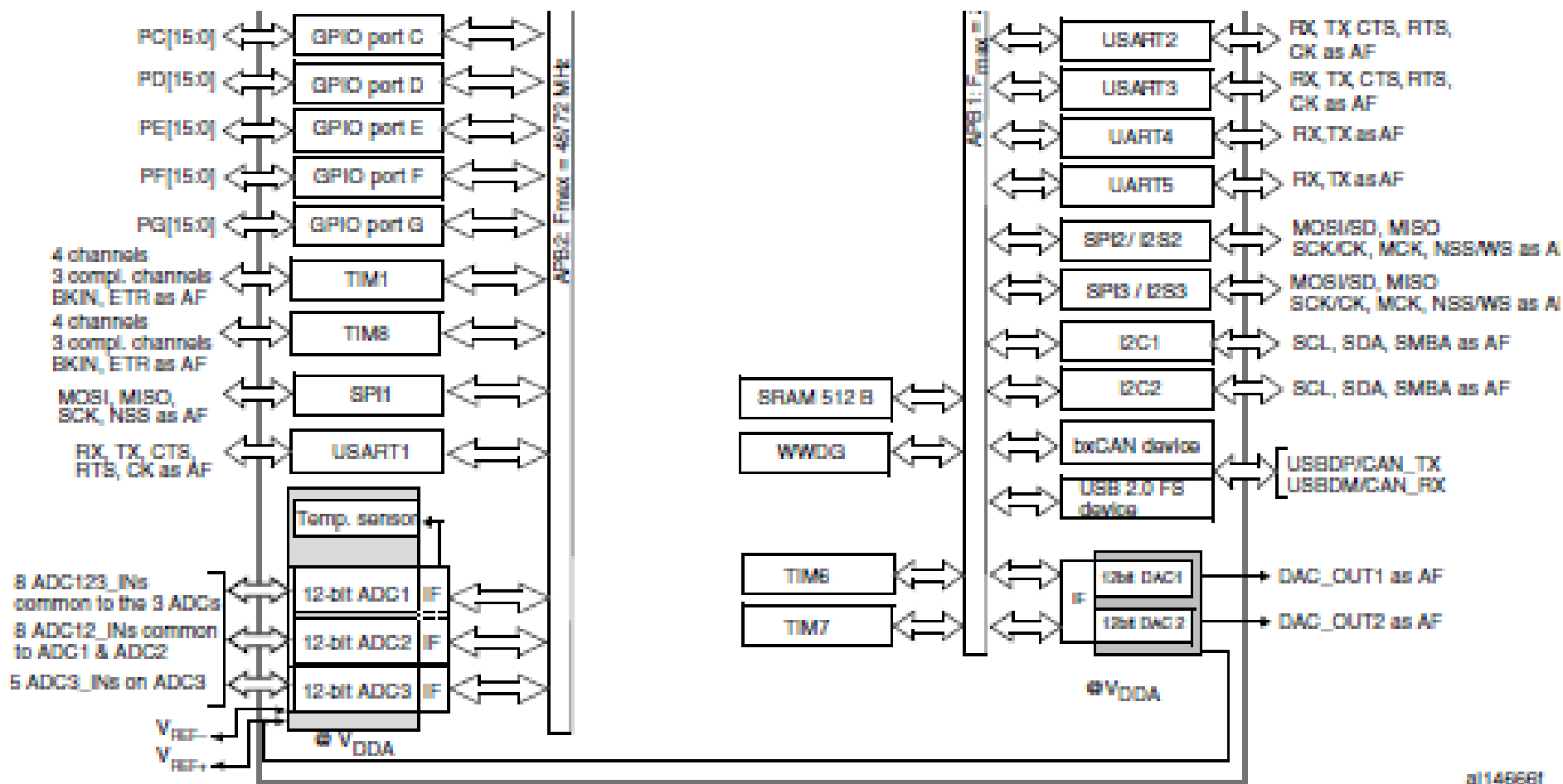
Device Overview



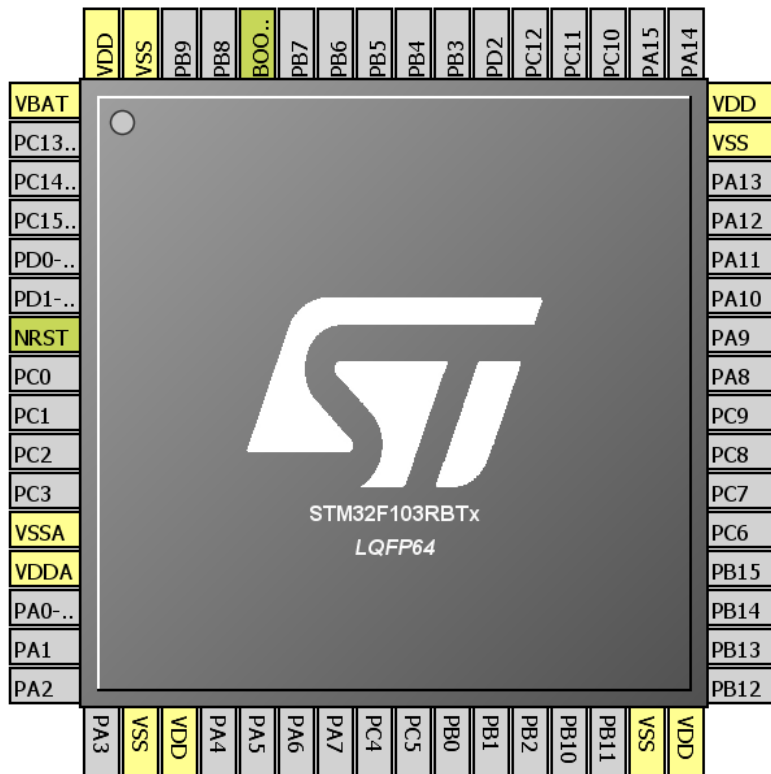
STM32 Official Shopping Centers

- For IC:
 - JavanElec.com
 - kavirelectronic.ir/eshop
- For Boards :
 - <http://shop.aftabrayaneh.com>
 - <http://eshop.eca.ir>





General Purpose I/O



General Purpose I/O

- GPIO Modes :
 - Reset State (Input Float)
 - GPIO Output
 - Push-Pull
 - Open-Drain (AND Functionality)
 - When we have to use Push/Pull or Open Drain
 - GPIO Input
 - Float
 - Pull-Up
 - Pull-Down
 - Alternative
 - Push-Pull
 - Open Drain

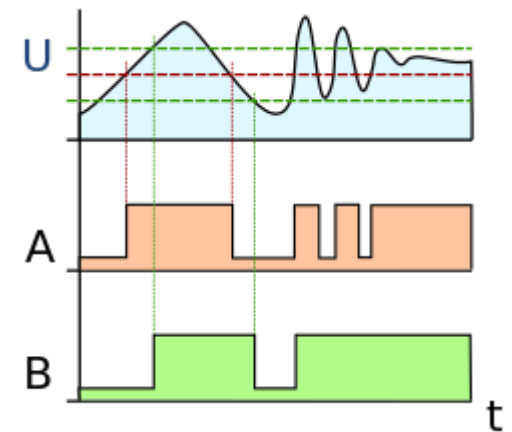
General Purpose I/O

- GPIO Modes :
 - GPIO Analog
 - ADC vs Analog
 - Analog : Put GPIO in low power mode
 - » By turning off pull-up/down resistor and Schmitt triggers
 - ADC : Analog + Conversion capability
 - Alternative Function
 - SPI, I2C, Timer I/O, UART
 - EventOut
 - SEV Assembly

PA8
Reset_State
RCC_MCO
TIM1_CH1
USART1_CK
GPIO_Input
GPIO_Output
GPIO_Analog
EVENTOUT
GPIO_EXTI8

Schmitt Triggers

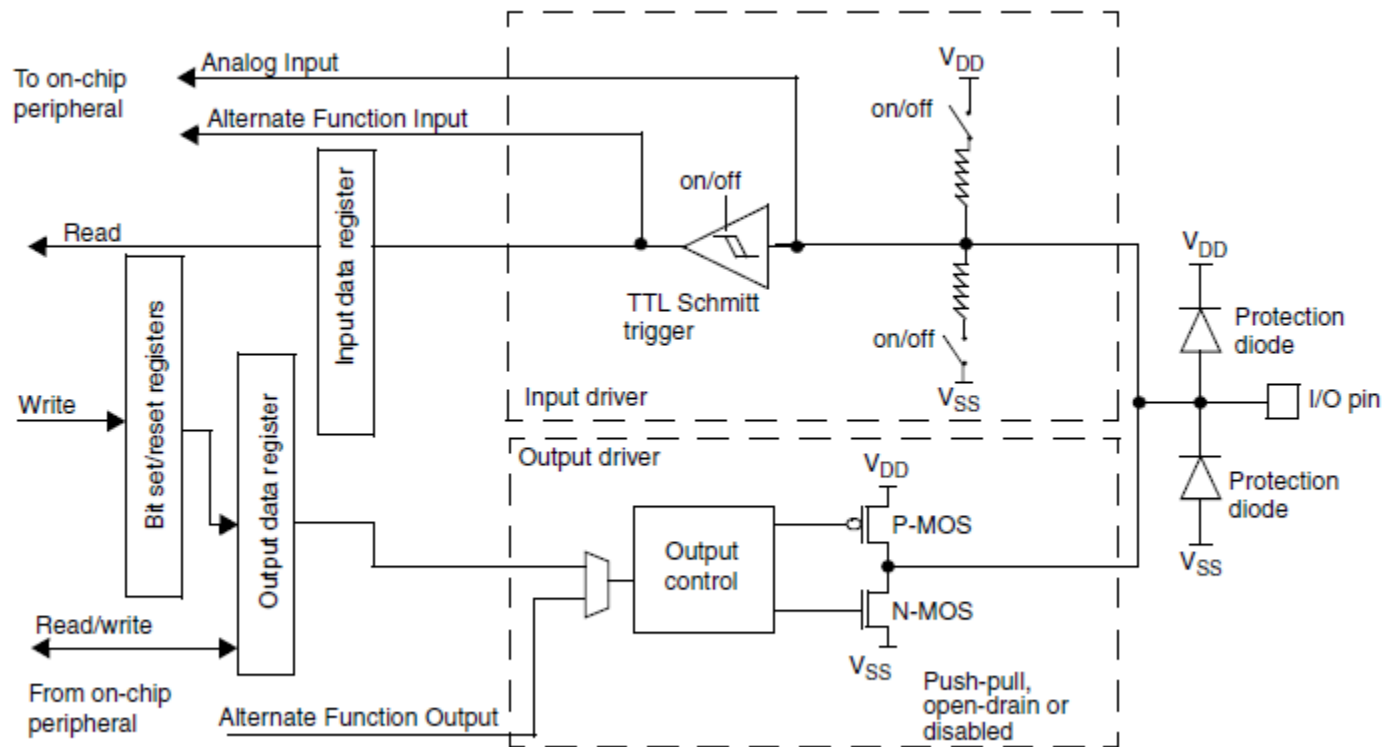
- a electronic circuit in which the output increases to a steady maximum when the input rises above a certain threshold, and decreases almost to zero when the input voltage falls below another threshold. Schmitt triggers tend to remove noise especially mechanical bounces on input pins.



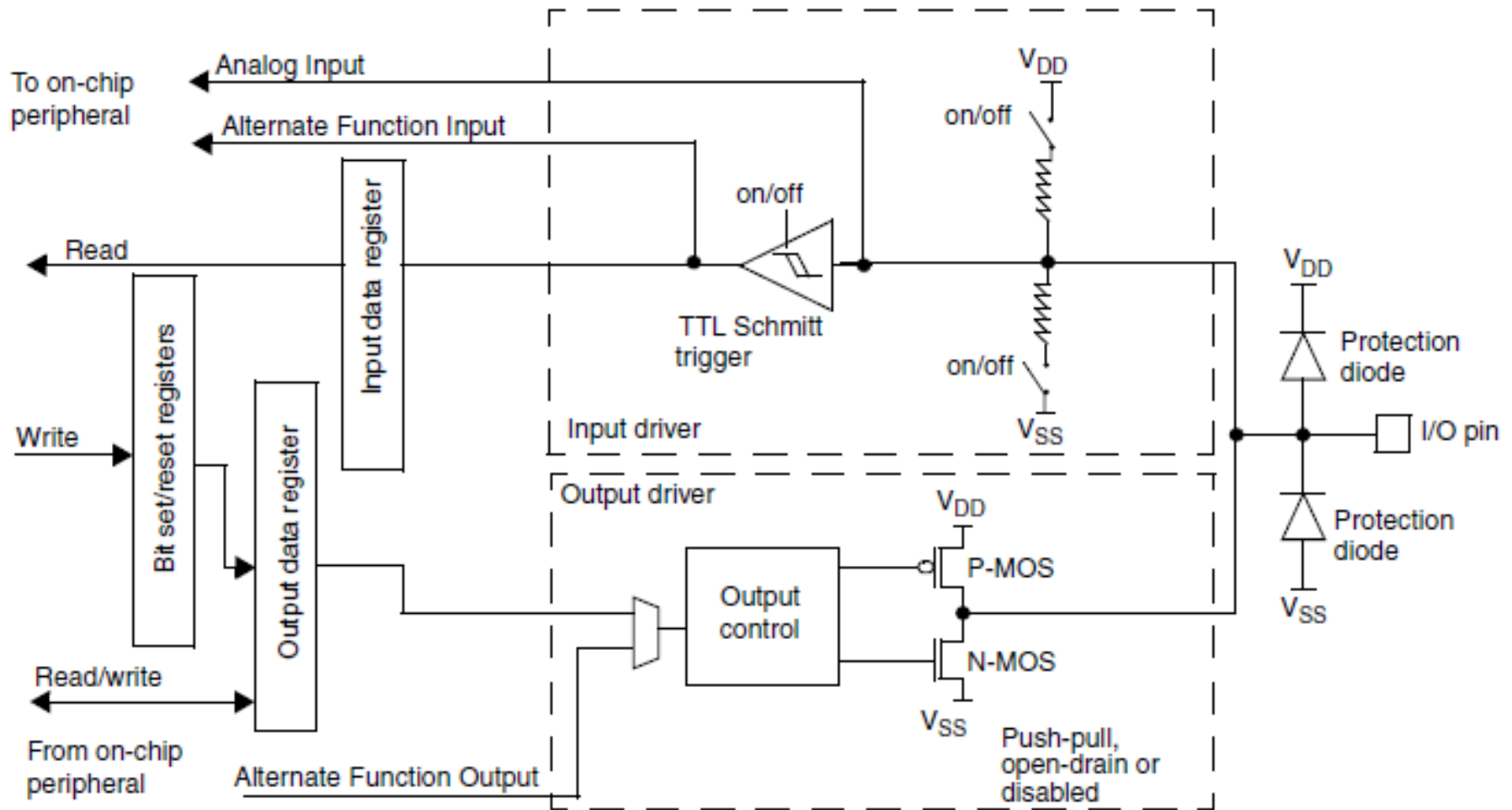
U : Input Signal
A : Comparator
B : Schmitt Trigger

I/O Different Configurations

- Input Configuration
- Output Configuration



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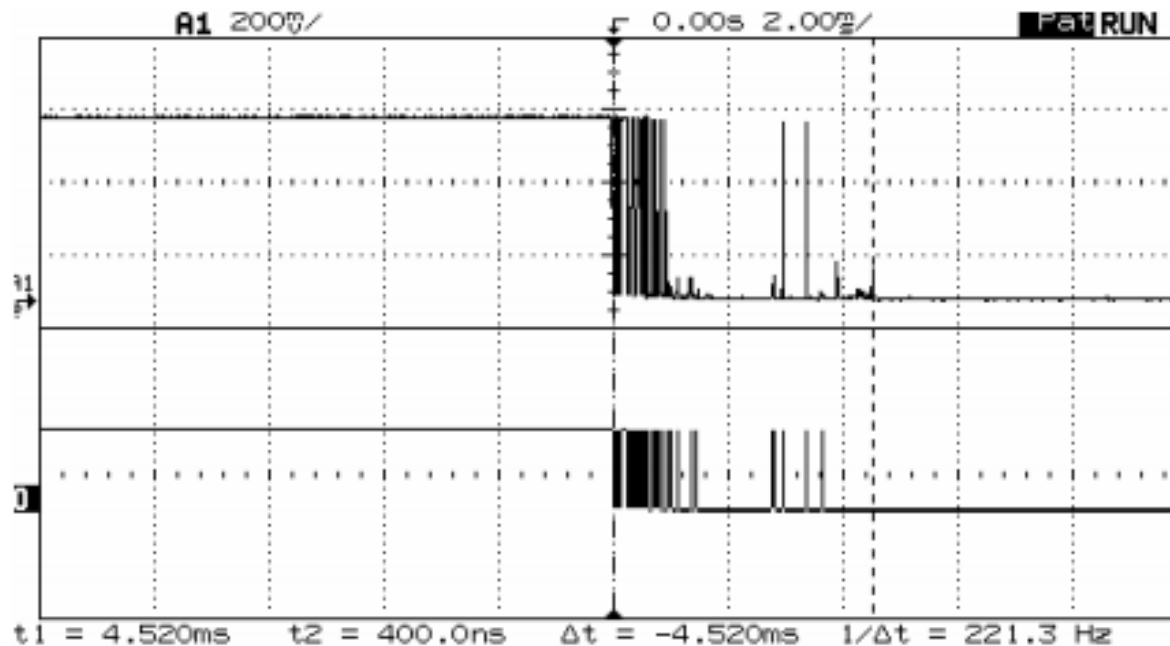


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General Purpose I/O

- GPIO Speed
 - Low Speed 2Mhz
 - Medium Speed 10Mhz
 - High Speed 50Mhz
- Software I/O Remapping

GPIO Input Debouncing



Bouncing showcase

GPIO Input Debouncing Using RC

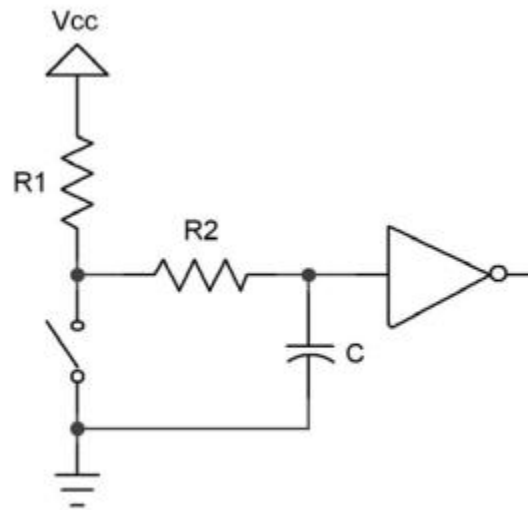


Figure 2: An RC debouncer

GPIO Input Debouncing Using Software Solutions

```
while (1)
{
/* USER CODE END WHILE */

/* USER CODE BEGIN 3 */
if((HAL_GPIO_ReadPin(GPIOB,GPIO_PIN_11) == 1))
{
//Do something
}
}
/* USER CODE END 3 */
```

```
/* USER CODE BEGIN 3 */
if((HAL_GPIO_ReadPin(GPIOB,GPIO_PIN_11) == 1))
{
HAL_Delay(100);
if((HAL_GPIO_ReadPin(GPIOB,GPIO_PIN_11) == 1))
{
//Do something

while(HAL_GPIO_ReadPin(GPIOB,GPIO_PIN_11) == 1){}

}
}
} /* while( 1 ) */
/* USER CODE END 3 */
```

```
/* USER CODE BEGIN 3 */
if((HAL_GPIO_ReadPin(GPIOB,GPIO_PIN_11) == 1))
{
HAL_Delay(100);
if((HAL_GPIO_ReadPin(GPIOB,GPIO_PIN_11) == 1))
{
//Do something
}
}
}
/* USER CODE END 3 */
```

More Advanced Methods?

STM32 HAL GPIO Functions

- GPIO Read Pin – Reading a **input** or **output** pin state
 - `GPIO_PinState HAL_GPIO_ReadPin(GPIO_TypeDef* GPIOx, uint16_t GPIO_Pin)`
- GPIO Write Pin – Writing a value on **output** Pin
 - `void HAL_GPIO_WritePin(GPIO_TypeDef* GPIOx, uint16_t GPIO_Pin, GPIO_PinState PinState)`
- GPIO Toggle Pin – Toggle an **output** Pin
 - `void HAL_GPIO_WritePin(GPIO_TypeDef* GPIOx, uint16_t GPIO_Pin, GPIO_PinState PinState)`
- GPIO Lock Pin – Lock a pin until next reset
 - `HAL_StatusTypeDef HAL_GPIO_LockPin(GPIO_TypeDef* GPIOx, uint16_t GPIO_Pin)`