### VOZ-Your Inner Voice Uplifting Platform

# **PROJECT**

## PROPOSAL -



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Course: Software for Mobile Devices

Section: 7B

#### **Project Description**

The project is aimed at making an android platform or application, where people of all sectors can share their voice, on any topic. Primarily, the platform would provide a safe and effective way of sharing your inner voice.

Proposed Project Name:	VOZ- Your Inner Voice Uplifting Platform
Project Scope:	The project would include use of android platform, making the best use of problem-solving skills using Java and effective UI design.

Target Audience:	Instructor General Public
Project Overview	
Background & Rationale	Being an introvert comes with its own perks, but also pitfalls.  When it gets hard for one to share one's opinions on various subjects, be it about discrimination, violation of moral values or any topic rather conservative and courage-demanding to be talked about.
Objectives	A constructive android platform readily available to peers to communicate their viewpoints across a large community and allow the voices of others to create influence in your life as well.
High-Level Requirements	The high-level requirements of the project include the following: •The implications of 'speaking up'  •A beneficial way of getting your viewpoints acknowledged and appreciating others' viewpoints  •An interactive user experience  [Optional – Incorporating ads for business and marketing purposes].
Core Functionalities	<ol> <li>My Voices Page (text/voice recordings)</li> <li>This page would show the user's page having all the posts (text/voice recordings).</li> <li>Feed</li> <li>The feed would show the posts of everyone and the upvotes/likes.</li> </ol>

	3. Settings Page The Settings Page would allow the user to edit username, password and theme.  4. Like/Upvote This functionality would allow a user to like/upvote other users' posts, in order to encourage them.  5. Incorporating Ads The placeholders for ads would be introduced where ads may be posted later on.	
Key Deliverables:	The key outcomes would be based upon the UI interface and Java back-end implementation of all pages of the application.	
Key Resources	Java, Kotlin     Android Studio	
Considerations		
Interactive UI	Interactive UI is the core of this project, which would help in effective implementation of purpose of the application.	
Security	The application should be secure enough, in order to be reliable for its target users.	
Development Environment	The development environment of Android Studio would be used, along with Java to achieve the goal of this course.	
Design Principles	The design principles would be used based upon their usage and various UI patters would be used to make the application run smoothly.	