# Data structures and Algorithms

By

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## Limitations of Array

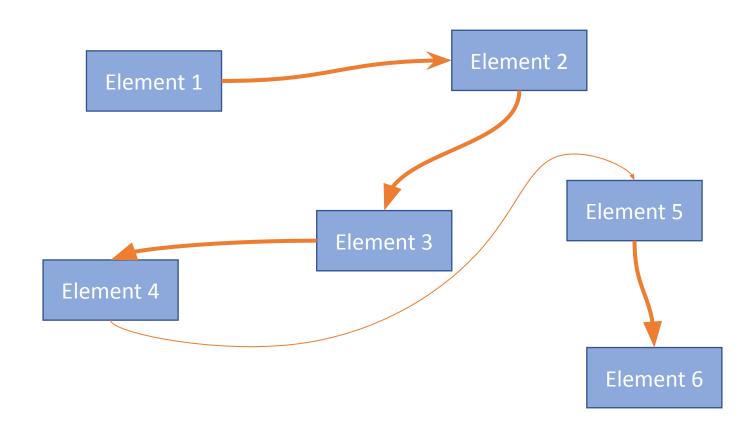
- Fixed size
- Continuous memory allocations

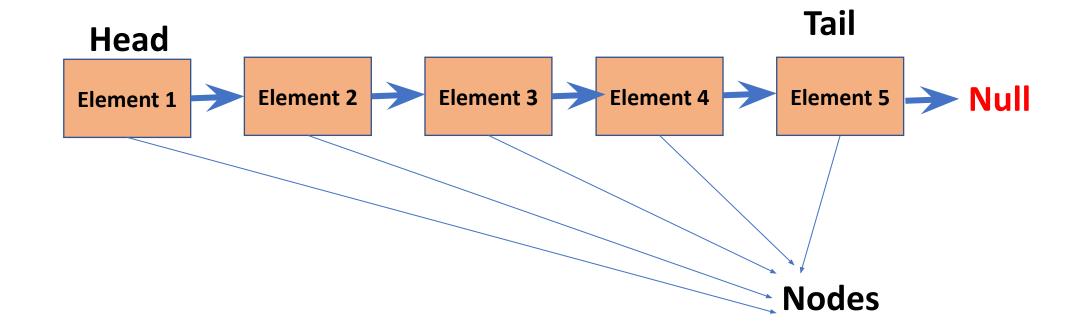
## Linked List

Not continuous memory allocations

 1000
 1001
 1002
 1003
 1004

 Element 1
 Element 2
 Element 3
 Element 4
 Element 5





**Singly Linked List** 

### Head and Tail

- First node of the list is head
- Last node of a linked list is tail

- We cannot access the elements through index
- Every node has just the information:

- Next node
- Its value

## Types of Linked List

- There are three common types of Linked List.
- 1. Singly Linked List
- 2. Doubly Linked List
- 3. Circular Linked List

# **Singly Linked List**

 It is the most common. Each node has data and a pointer to the next node.



## Doubly linked list

• We add a pointer to the previous node in a doubly-linked list. Thus, we can go in either direction: forward or backward.



#### Circular Linked List

• A circular linked list is a variation of a linked list in which the last element is linked to the first element. This forms a circular loop.



## Singly Linked List

- Insertion Adds a new element in the list.
- Deletion Deletes an element from the list.
- Display Displays the complete list.
- Search Searches an element using the given key.
- Delete Deletes an element using the given key.

#### **Traversal**

```
public void display() {
    temp=head;
    while (temp!=null)
    {
        System.out.print(temp.value+"--->");
        temp=temp.next;
    }
        System.out.println("END");
}
```

#### Insertion

- At the beginning
- At the end
- At an specific position

## Insertion at the begining

```
public void insertfirst(int val) {
   Node node=new Node (val);
            node.next=head;
            head=node;
 if(tail==null){
       tail=head;
       tail.next=null;
   size++;
```

#### Insertion at the last

```
public void insertlast(int value) {
    if(tail==null){
        insertfirst(value);
        size++;
    Node n=new Node (value);
    tail.next=n;
    tail=n;
    tail.next=null;
    size++;
```

## Insert value on a specific position

```
public void insert(int position, int value) {
     if (position==0) {
           insertfirst (value);
     else if (position==size) {
          insertlast (value);
     else{
          temp=head;
           for(int i=1;i<position-1;i++){</pre>
                temp=temp.next;
          Node n=new Node (value, temp.next);
           temp.next=n;
     size++;
```

## **Deletion Operations**

- 1. Delete first node
- 2. Delete last node
- 3. Delete on a specific position

#### Delete first node

```
public void delete_first() {
    head=head.next;
    size--;
}
```

#### Delete last node

```
public void delete_last() {
     temp=head;
     for(int i=1;i<size-2;i++){
          temp=temp.next;
  Node node= temp.next;
  node.next=null;
  tail=node;
  size--;
```

## Delete on the position

```
public void delete(int position) {
    temp=head;
    for(int i=1;i<position-1;i++) {
        temp=temp.next;
    }
    int value=temp.next.value;
    temp.next=temp.next.next;
    size--;
}</pre>
```

## Update node value

```
public void update(int val,int position) {
    temp=head;
    for(int i=1;i<position;i++) {
      temp=temp.next;
}

temp.value=val;
}</pre>
```

## Search operation

```
public void search(int value) {
    temp=head;
    while(temp!=null) {
        if(temp.value==value) {
            System.out.println(value+" is Present");
        }
        temp=temp.next;
}
```

# **Doubly Linked List Operations**

Insertion

Deletion

Display

searching

## Insertion--- insert on the first place

```
public void insert_first(int val) {
     Node n=new Node (val);
     if (head==null&&tail==null) {
        n.next=null;
        n.prev=null;
        head=n;
        tail=n;
     else{
          n.next=head;
          n.prev=null;
          head.prev=n;
          head=n;
     size++;
```

## Insertion--- insert on the last place

```
public void insert_last(int val) {
    Node n=new Node(val);
    tail.next=n;
    n.prev=tail;
    tail=n;
    tail.next=null;
    size++;
}
```

## Insertion--- insert on specific position

```
public void insert pos(int val, int pos) {
     temp =head;
     for(int i=1;i<pos-1;i++){
          temp=temp.next;
     Node node=new Node(val);
     node.next=temp.next;
     node.prev=temp;
     temp.next.prev=node;
     temp.next=node;
```

## Display

```
public void display_new() {
     temp=head;
     while (temp!=null) {
          System.out.print(temp.value+"--->");
          last=temp;
          temp=temp.next;
     System.out.println("Reverse");
     while(last!=null) {
          System.out.print(last.value+"--->");
          last=last.prev;
```

## Doubly Linked List-Deletion Operation

```
public void delete_first() {
    head=head.next;
    head.prev=null;
}
```

#### Delete the last

```
public void delete_last() {
    last=tail.prev;
    last.next=null;
}
```

## Delete on specific position

```
public void delete_position(int index) {
    temp=head;
    for(int i=1;i<index-1;i++) {
        temp=temp.next;
    }
    temp.next=temp.next.next;
    temp.next.prev=temp;
}</pre>
```

## Searching-Search farward

```
public void search_farward(int val) {
    temp=head;
    while(temp!=null) {
        if(temp.value==val) {
            System.out.print("Value Present\n");
        }
        temp=temp.next;
    }
}
```