## Character

```
char var1='G';
char var2='O';
char var3='O';
char var4='D';
Print them using single print statement
Concatenation?
Storing inside a string variable?
```

# One possible Solution

str = String.valueOf(a)+String.valueOf(b)+String.valueOf(c);





### boolean b1=true/false;

## Boolean

Take an integer number as input from user

If the number is multiple of 2, set the flag variable to True

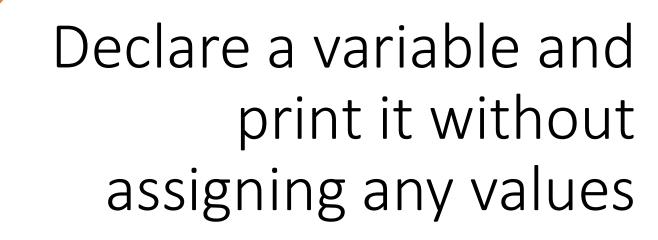
Now If the flag is True print Multiple of 2 otherwise print not a multiple of 2

# Memory

 All the primitive types get memory from stack

# Declaring Variables

- Declaring a variable is for:
  - Setting the identifier
  - Type of value
  - Initial value that it takes
  - Exp: int a; , char c; , boolean b;



# Dynamic Initialization

- Use of Math class
- Values are not always assigned as a constant, there could be a method call etc

```
// Demonstrate dynamic initialization.
class DynInit {
  public static void main(String args[]) {
    double a = 3.0, b = 4.0;

    // c is dynamically initialized
    double c = Math.sqrt(a * a + b * b);

    System.out.println("Hypotenuse is " + c);
}
```

# Scope and lifetime of a variable

- Scope defines the visibility of your variable along with its lifetime
- A block defines a new scope
- Method's scope is within curly braces:
  - Defining a variable inside method limits its scope to outside world
  - Concept of Local Variable



### Scope

```
// Demonstrate block scope.
class Scope {
  public static void main(String args[]) {
    int x; // known to all code within main

    x = 10;
    if(x == 10) { // start new scope
        int y = 20; // known only to this block

        // x and y both known here.
        System.out.println("x and y: " + x + " " + y);
        x = y * 2;
    }
    // y = 100; // Error! y not known here

    // x is still known here.
    System.out.println("x is " + x);
}
```

#### Lifetime

```
// Demonstrate lifetime of a variable.
class LifeTime {
  public static void main(String args[]) {
    int x;

  for(x = 0; x < 3; x++) {
    int y = -1; // y is initialized each time block is entered
    System.out.println("y is: " + y); // this always prints -1
    y = 100;
    System.out.println("y is now: " + y);
  }
}</pre>
```

#### Same name issue

# Command Line Arguments

```
import java.util.Scanner;
class DataTypes{

public static void main(String var[]){

for(int i=0; i<var.length; i++){
   System.out.println(var[i]);
  }
}</pre>
```

```
Microsoft Windows [Version 10.0.22621.2861]
(c) Microsoft Corporation. All rights reserved.

C:\Users\92306\Desktop\Aror Uni\JAVA>javac DataTypes.java

C:\Users\92306\Desktop\Aror Uni\JAVA>java DataTypes Argument1 0 1 Argument4
Argument1
0
1
Argument4
C:\Users\92306\Desktop\Aror Uni\JAVA>
```

# Arrays

- Grouping of related(homogenous) data
- Each element is accessed:
  - Via Index (starting from zero)

## **Array Declaration**

```
type var-name[];
```

```
int month_days[];
```

## Allocation of memory with new

```
array-var = new type [size];
month_days = new int[12];
```

# Access without assigning values to array elements

- Numeric data types with a zero value
- · Boolean with false
- Reference types with null values

### Assigning and printing values

```
month_days[1] = 28;
The next line displays the value stored at index 3:
System.out.println(month_days[3]);
```

```
// Demonstrate a one-dimensional array.
class Array {
 public static void main(String args[]) {
   int month days[];
   month days = new int[12];
   month days[0] = 31;
   month days[1] = 28;
   month days[2] = 31;
   month days[3] = 30;
   month days[4] = 31;
   month days[5] = 30;
   month_days[6] = 31;
   month days [7] = 31;
   month days[8] = 30;
   month days[9] = 31;
   month days[10] = 30;
   month days[11] = 31;
   System.out.println("April has " + month days[3] + " days.");
```

# Putting it all to gather

### Combine declaration and allocation

```
int month_days[] = new int[12];
```

## Array Initializer

- List of comma separated values, surrounded by curly braces
- Array size auto decided, according to number of elements