

Object Oriented Programming BS (AI) II

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Control Statements

- Change the normal flow of execution
 - Selection Statement:
 - Flow changes based on outcome of an expression
 - Iteration Statement:
 - Repeat one or more statements
 - Jump Statements:
 - Allow you to jump from one section to other

if (condition) statement1; else statement2;

if statement

```
int a, b;
//...
if(a < b) a = 0;
else b = 0;</pre>
```



Nested if

Write a java program using nested if to develop a login program, it should take user name and password as input

if-else-if

```
if(condition)
    statement;
else if(condition)
    statement;
else if(condition)
    statement;
.
.
.
else
    statement;
```

Demo season according to month



switch statement

```
switch (expression) {
 case value1:
   // statement sequence
    break;
  case value2:
    // statement sequence
    break;
  case valueN:
    // statement sequence
    break;
  default:
    // default statement sequence
```

```
// A simple example of the switch.
class SampleSwitch {
 public static void main(String args[]) {
    for(int i=0; i<6; i++)
      switch(i) {
        case 0:
          System.out.println("i is zero.");
         break;
        case 1:
          System.out.println("i is one.");
         break;
        case 2:
          System.out.println("i is two.");
         break;
        case 3:
          System.out.println("i is three.");
         break;
       default:
          System.out.println("i is greater than 3.");
```

```
// In a switch, break statements are optional.
class MissingBreak {
  public static void main(String args[]) {
    for(int i=0; i<12; i++)
      switch(i) {
        case 0:
        case 1:
        case 2:
        case 3:
        case 4:
          System.out.println("i is less than 5");
         break;
        case 5:
        case 6:
        case 7:
        case 8:
        case 9:
          System.out.println("i is less than 10");
          break;
        default:
```

Omitting break from some cases

Modify the seasons program using switch statement

Question

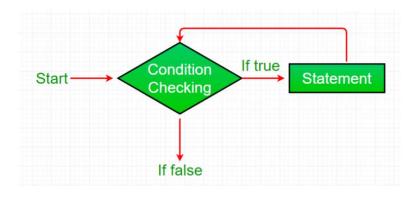
Which types of data a switch can accept?



Iteration Statements

while, do-while, for

Flowchart For while loop (Control Flow):



while

- Used when number of repetitions is unknown
- Demo

```
// Program to display numbers from 1 to 5
class Main {
  public static void main(String[] args) {
    // declare variables
    int i = 1, n = 5;
    // while loop from 1 to 5
    while(i \le n) {
      System.out.println(i);
      i++;
```

Iteration	Variable	Condition: i <= n	Action
1st	$ \begin{array}{c} i = 1 \\ n = 5 \end{array} $	true	1 is printed. i is increased to 2.
2nd	$ \begin{array}{c} i = 2 \\ n = 5 \end{array} $	true	2 is printed.i is increased to 3.
3rd	$ \begin{array}{c} i = 3 \\ n = 5 \end{array} $	true	3 is printed.i is increased to 4.
4th	$ \begin{array}{c} i = 4 \\ n = 5 \end{array} $	true	4 is printed.i is increased to 5.
5th	$ \begin{array}{c} i = 5 \\ n = 5 \end{array} $	true	5 is printed. i is increased to 6.
6th	$ \begin{array}{c} i = 6 \\ n = 5 \end{array} $	false	The loop is terminated

while

while with no body

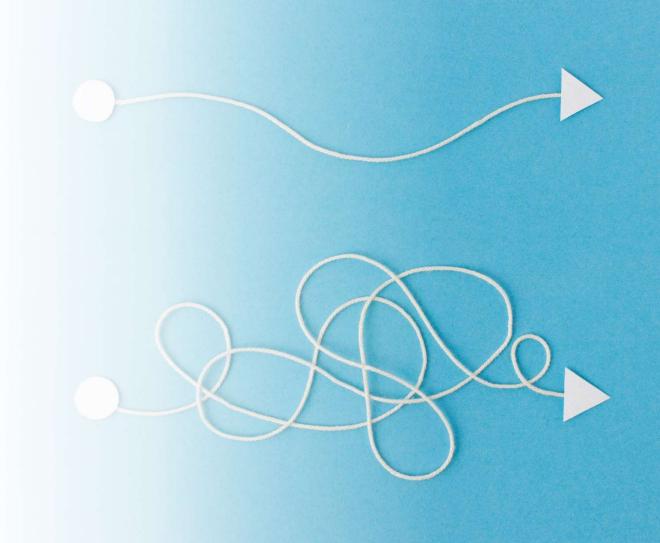
```
// The target of a loop can be empty.
class NoBody {
  public static void main(String args[]) {
    int i, j;

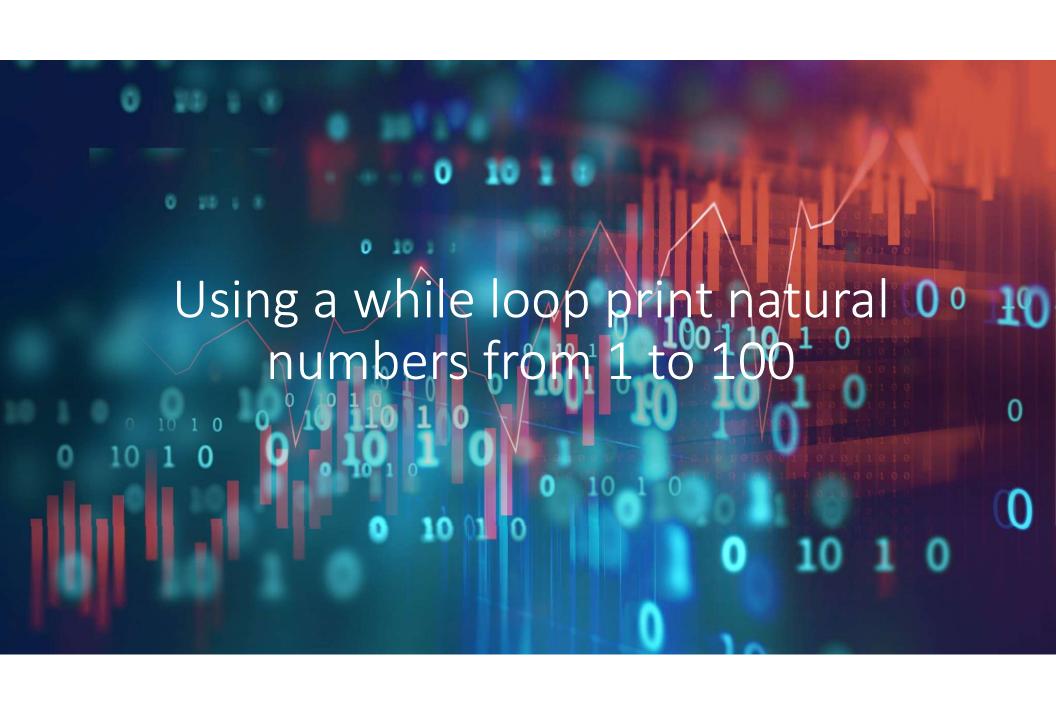
    i = 100;
    j = 200;

    // find midpoint between i and j
    while(++i < --j); // no body in this loop

    System.out.println("Midpoint is " + i);
}</pre>
```

Using a while loop take continuous input from user until that input becomes one

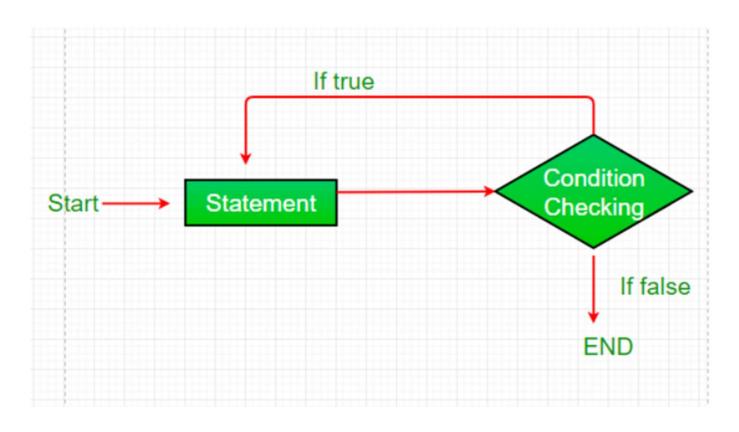


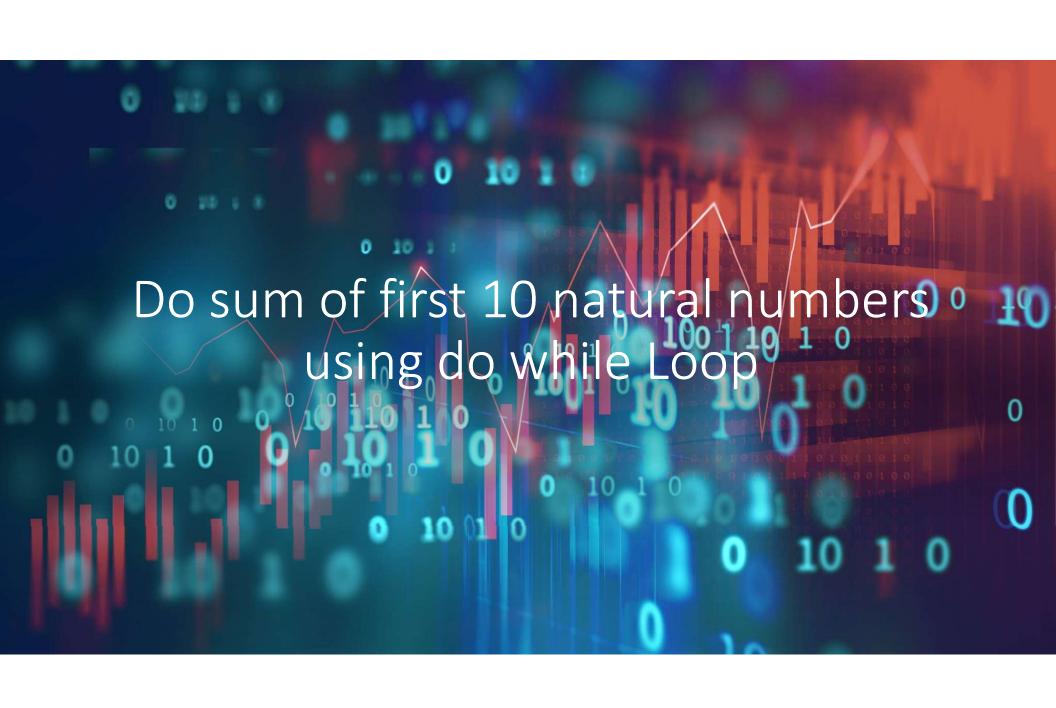


do-while

```
do {
  // body of loop
} while (condition);
```

Flowchart do-while loop:

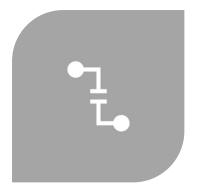








TAKE AN INTEGER NUMBER AS INPUT FROM USER, IT SHOULD BE GREATER THAN 100000



DIVIDE THAT NUMBER WITH 10, UNTIL IT BECOMES LESSER THAN 100

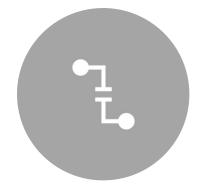
```
// infinite while loop
while(true){
    // body of loop
}
```

```
// infinite do...while loop
int count = 1;
do {
    // body of loop
} while(count == 1)
```





USED WHEN NUMBER OF ITERATIONS ARE ALREADY KNOWN



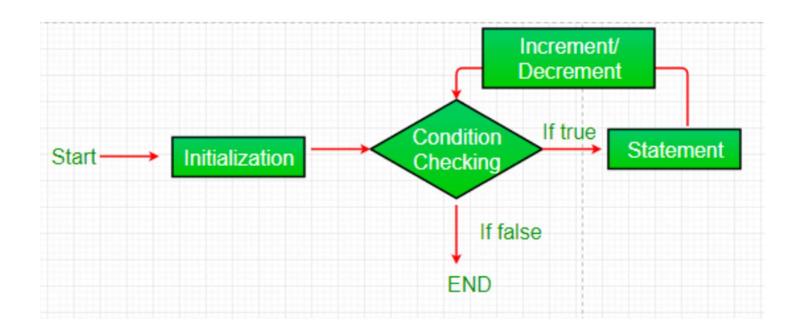
LOOP VARIABLE DECLARED INSIDE/OUTSIDE LOOP

For

```
class Sample {
   public static void main(String args[]) {
     int a, b;
     b = 4;
     for(a=1; a<b; a++) {
       System.out.println("a = " + a);
       System.out.println("b = " + b);
// Using the comma.
class Comma {
 public static void main(String args[]) {
    int a, b;
    for (a=1, b=4; a<b; a++, b--) {
      System.out.println("a = " + a);
      System.out.println("b = " + b);
```

For

Flow chart for loop (For Control Flow):



For

- All three parts of for loop are optional
- An infinite loop

```
for(;;) {
    // ...
}
```

For loop Tasks

- Write a for loop to print first n natural numbers in reverse order
- Write a for loop to print output like this:
 - Line 1
 - Line 2
 - Line 3
 - •
 - •
 - •
 - Line 10

