

Application of Information & Communication Technologies

Lecture-1

Course Outline

- ◆ The course will consist of :
 - 32 lectures
 - 3-6 assignments
 - 2 exams (1 midterm and 1 final)
 - 3-6 Test
- ◆ Grading Criteria:
 - One Midterm: 30 %
 - Final Exam: 40%
 - Assignments: 15%
 - Test/Quizzes : 15%

Textbook

- ◆ “Understanding Computers: Today and Tomorrow, Comprehensive”, 15th Edition by Deborah Morley & Charles S. Parker
- ◆ “Introduction to Computers” 6th Edition by Norton, P.

Overview of Lecture 1

- ◆ Introduction to Computers & Computer in Life
- ◆ Data vs Information
- ◆ Generation of Computer

**“Can you imagine a day
without your phone or
laptop?”**

What is a Computer?

- ◆ A computer is an electronic machine.
- ◆ It can take data (input), work on it (processing), show results (output), and save it (storage).
- ◆ A computer only does what a program (set of instructions) tells it to do.

How a Computer Works: Input, Process, Output, Storage

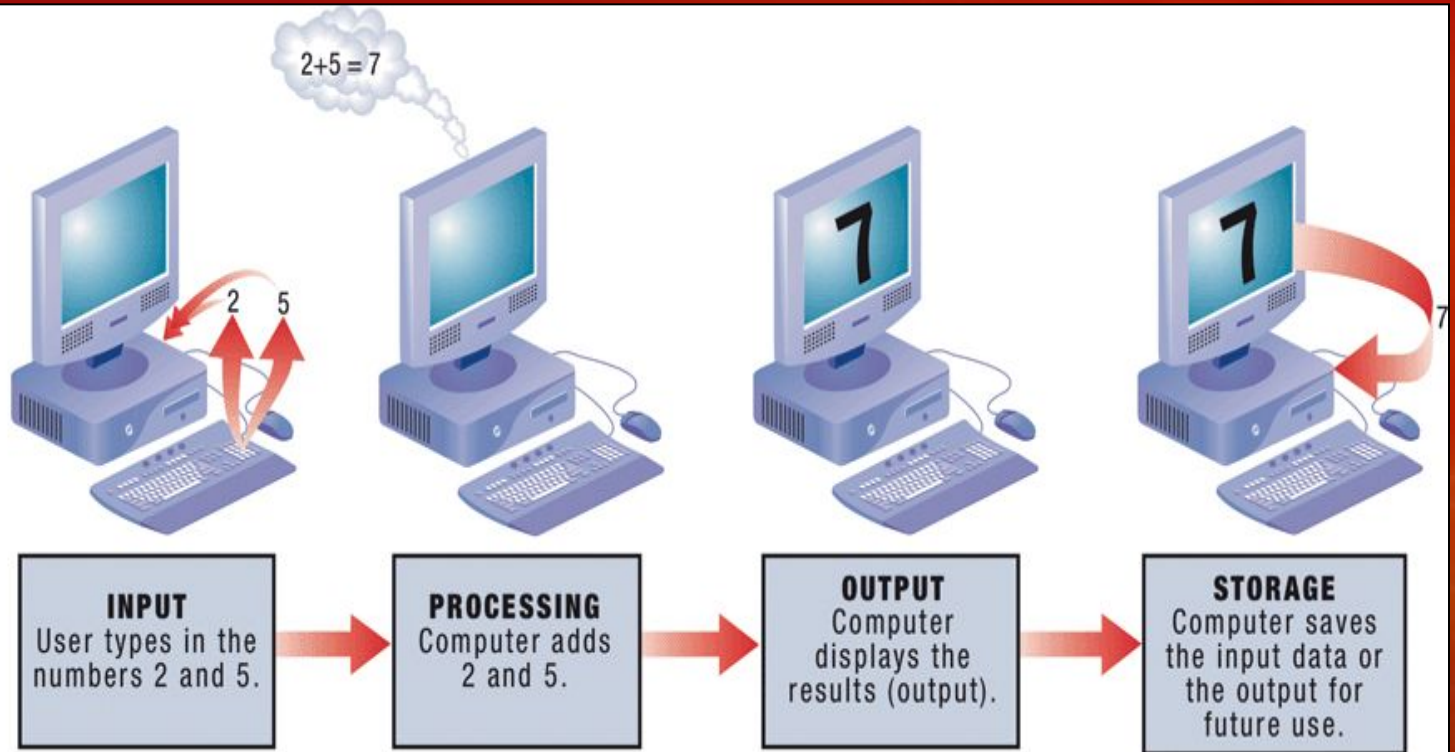


FIGURE 1-6
The information processing cycle.

Computers in Our Daily Life

- ◆ Education (online classes, digital libraries)
- ◆ Business (banking, online shopping)
- ◆ Communication (WhatsApp, email, video calls)
- ◆ Entertainment (games, YouTube, movies)

Data vs Information

- ◆ Data = Raw facts (e.g., numbers, marks, words).
- ◆ Information = Processed, meaningful result (e.g., average marks, report).

Generations of Computers

- ◆ 1st Generation (Vacuum tubes – big, slow)
- ◆ 2nd Generation (Transistors – smaller, faster)
- ◆ 3rd Generation (ICs – integrated circuits)
- ◆ 4th Generation (Microprocessors – personal computers)
- ◆ 5th Generation (AI, robotics, smart systems)

Assignment#1

- ◆ **Task: Create a comparison table of the Five Generations of Computers.**
- ◆ **Format: 4 columns → Technology, Size & Speed, Input/Output, Example.**
- ◆ **Deadline: Next class.**
- ◆ **Information Technology IT**

Summary

- ◆ Introduction to Computers & Computer in Life
- ◆ Data vs Information
- ◆ Generation of Computer

Suggested Reading

- ◆ Introduction chapter , “Understanding Computers: Today and Tomorrow, Comprehensive”, 15th Edition by Deborah Morley & Charles S. Parker