Experiment 6.

Aim: To understand the effect of Sampling using MATLAB

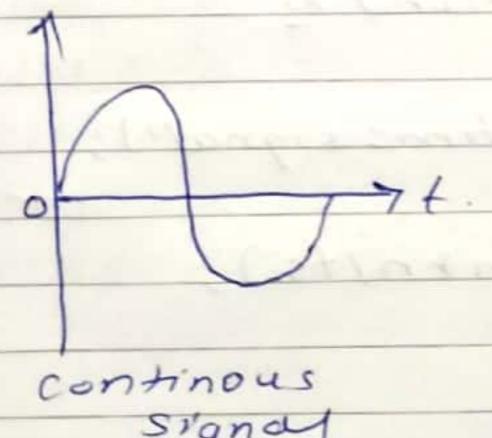
Apparatus! MATLAB software.

Procedures

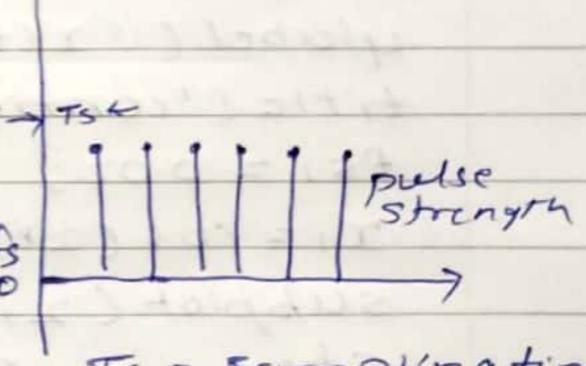
- 1) Click on ANATLABICON
- 2) from file meny click on new button and select script to open untitle window
- 3) Enter the program for sumpling
- 4) Sare the file and run
 - 5) Observe the output wareform

Theory!

Sampling! Sampling is nothing but converting continuous signal into discrete time signal.



Signal



Ts = 5ampling time

By the product of continuous signal and pulse strength we get a discrete signal where, fs= - , T= Time

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· Myquist state, fs7, 2fm
- Sampling frequency should be greater
than or equal to the sampling frequency
- Sampling time depends upon the
 frequency.
- There are 3 types of sampling!
1) Ideal Sampling
2) Matural Sampling
 3) flat top sampling
Program!
 cle
 Close all
 t = -100:01:100;
 fm=0.02',
 X = cos (2xpixtxfm),
 subplot (2;2,1);
 Plot (+,x);
 Xlable (time in second),
 ylabel ( (x(t));
 title ('continuous time signal');
 fs1 = 0.02;
 x1= cos (2*pi *fm*n/fs1),
 subplot (2,2,2);
 Stem (n, X,),
 holdon
 subplot (2,2,2);
 plot (n, x, );
 title ( discrete time signal occa) with
         fs<2fm');
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xlable(('n'); ylablel ('x(n); fs2 = 0.04; m1=-4,41, X2=(0s(2+pi+fm+n/1fs2), subplot (2,2,3), Stem (n1, x2); holdon subplot (2,2,3); plo+(n,,x2,(1,2); title ('discrete time signal oc(n) with fs72fm); xlabel ('n'); ylabel ('sc(n)'); D2= -50: 50; fs3 = 0.5; X3 = COS(2*pi*fm *fn *tn2/fs3); subplot (2,2,4), Stem (n2, x3); holdon Subplot (2,2,4); plot (n2, x3, (','), xlabel ('n'); ylabel ('scan)'); title ('discrete time signal oc(n) with fs=2fm);

Conclusion theorem using MATLAB.

