How to validate your deep learning model with the Diffgram SDK — **Tutorial**



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Do you have an existing deep learning model in production? Need to validate it's performance? An easy way to do this is through the diffgram python SDK.

We will cover

- · Installing and configuring
- How to track your version
- How to export changes

The end result is an export of your data, with changes flagged.

Installing and configuring

1. Install the library

pip install diffgram

2. Download samples

Clone or download the github samples

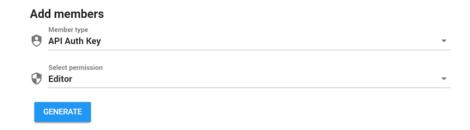
3. Provision authentication credentials

If you haven't already, create a <u>new account</u>, enabled the builder API, and create a new project.

Click on the Share button on the top-right corner of the window.



In member type, select 'API Auth Key'



- Choose desired permissions level. 'Editor' is required to upload media.
- Save the client secure in a secure place



Update the credentials

```
CLIENT ID = "replace"
CLIENT_SECRET = "replace"
PROJECT_STRING_ID = "replace"
```

4. Create a new label

Let's open sample_new_label.py and review the code:

First we create the diffgram client diffgram = Diffgram()

Then we authenticate it with the credentials we changed in settings:

```
diffgram.auth(client_id = settings.CLIENT_ID ...)
```

This auth process will also set our default directory and download existing labels.

```
We see there is an example of a label apple = { 'name' : 'apple'}
Let's change it to cat cat = { 'name': 'cat'}
```

We only need one label for this: diffgram.label new(label) So we can delete the rest of the code in the sample. If you have a large project with many labels you could import them with a loop here.

Now lets run the program python sample new label.py

Returns:

```
New label success
```

If we run the program a second time we get:

```
'cat' label already exists and was skipped.
Set allow_duplicates = True to bypass this check.
```

A label file in Diffgram reflects the meaning attached to an instance. These can be fairly complex, for example a label may have different attributes such as occlusion, categories, etc.

We can also go to Project -> Annotate in Diffgram to see the label:



5. Setup your instances

Let's open

existing instances/sample image with existing instances.py

We see the first part of the code is the same, creating a new diffgram client and authenticating it.

Now we define a single instance, which is a dictionary:

```
instance_alpha = {
  'type': 'box',
  'name': 'cat',
  'x max': 128,
  'x min': 48,
  'y min': 97,
  'y max': 128
```

In this case, a bounding box, represented by two key points (x_max, y_max) and (x_min, y_min).

What's with the 'name'? By default, the diffgram client will convert the string name (ie 'cat'), in each instance, to the matching diffgram label file (like the one we just created above.). If you would like to directly assigned the diffgram label file id you can control this with the

```
convert_names_to_label_files flag.
```

Now we have a packet of data:

```
image_packet = {
  'instance list' : [instance alpha, instance bravo],
  'media' : {
     'url' : "https://www.readersdigest.ca/wp-
content/uploads/sites/14/2011/01/4-ways-cheer-up-depressed-
cat.jpg",
```

```
'type' : 'image'
```

Each packet will create one File in Diffgram. A diffgram file is raw data + encoded meaning.

The instance list, is a list of the above shown instances.

The media dictionary contains the url to the media to be downloaded and the type.

Both 'image' and 'video' types are supported. Video types require more complex handling of frame packets, not covered in this tutorial.

For managing work at scale we can attach the packet to a job. See Introduction to Jobs for a primer on this.

6. Generate signed URLs [optional]

For this tutorial, you can use a public url, such as the one included in the sample.

For production use you will need to generate signed urls from your cloud storage provider.

- Google The generate signed url function is an easy way to do this
- Amazon

For this tutorial, you can leave the instances and image data as is.

7. View the file in Diffgram

```
Now lets run the program python
sample image with existing instances.py
```

Github link

The key line here is:

```
result = project.file.from packet(image packet)
```

And we get:

Packet success

Then in Diffgram we can go to project import to see the file:



And in project -> Annotation we can see



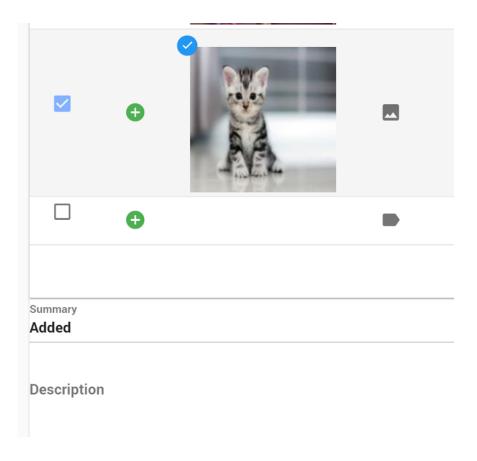
Try sharing the project with teammates to review work together.

8. Commit the file(s)

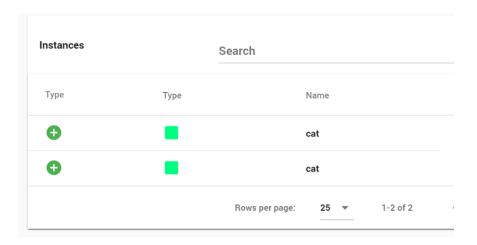
By committing the file we tell Diffgram we want to track the file, like git. After each file is committed, any new changes will show up in source control.

Diffgram doesn't track files until you tell it too—this allows you to use it like a working directory and only track the files you want.

- Go to source control
- Select the file(s)
- Write a summary as needed



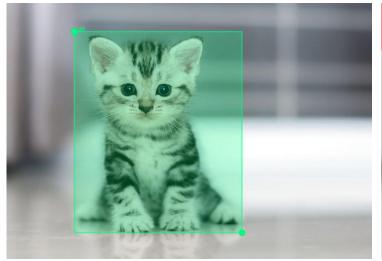
Then in history we can see:



9. Validate the file(s)

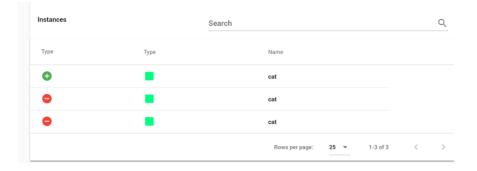
Now let's go back to annotate and fix this clearly awful inference!

- Go to edit mode
- Select the two incorrect instances and delete them
- Create a new instance and save the file





Now if we go to source control we can see:



The red instances have been removed, and the green ones added. (Unchanged ones will show up in white)

This is useful for a visual confirmation, but if we are working with a large volume of files we likely want to export the results in a machine readable format.

10) Export it

- Go to project -> Export
- File comparison: vs original and then Generate
- Download in your preferred format

We can see the file has 3 instances attached, with 2 deleted and 1 added:

```
a6cd75ee5103888bf15fe0b6b2c28637f3ae480538d9bfde7207136749a3
4860:
 file:
   id: 82478
 image:
   height: 700
   original_filename: 4-ways-cheer-up-depressed-cat
   video id: null
   width: 1000
 instance list:
  - change_type: deleted
   hash:
9c1ffb1ba6633a1a4b4dddb5521eb213317dce28d37f9addd90298f0eebc
6a36
   height: 31
   label:
     id: 16
     label name: cat
   type: box
   width: 80
    x max: 128
```

```
x_min: 48
   y_max: 128
   y min: 97
 - change_type: deleted
b1ebfcc2560dd921e32ffee5c500d257ab8f35576a3fb32aaba67575b69d
9565
   height: 127
   label:
     id: 16
    label name: cat
   type: box
   width: 127
   x max: 128
   x min: 1
   y_max: 128
   y min: 1
 - change type: added
c69ceb32d8c0f63189896e5f27caf281e2d2cafea3cc865f1f40348a3c8d
   height: 550
   label:
     id: 16
     label_name: cat
   type: box
   width: 459
   x max: 644
   x_min: 185
   y max: 628
   y_min: 78
```

We can now:

- Compute validation statistics
- Retrain our model using the corrected data

Thanks for reading!

PS Working on a large scale project? Check out FAN for reducing cost.

1: Storing as an environment variable is more secure