



WIRESHARK CA1

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Introduction

In this Computer Assignment the goal is to explore 3 important Network Protocols : HTTP in the Application Layer and ARP in the Data link layer DHCP Also running in the Application Layer.

- In Each Part we will analyze the Source and Destination Addresses (MAC, IP), Message Types, headers, timing parameters, etc. Also we ought to explain the way data is being transformed to server and layers It should cross to.

Part1

1.1:

Destination IP address due to figure 1 is 80.66.179.158 and also source IP address is 192.168.1.102

Destination in this part is "ece.ut.ac.ir" as mentioned in project.

73	13.585...	192.168.1.102	80.66.179.158	HTTP	488 GET /documents/70819125/2017cca1-b036-41de-bcce-f7376699275b HTTP/1.1
141	13.912...	80.66.179.158	192.168.1.102	HTTP	280 HTTP/1.1 302

Figure 1

1.2

As shown in figure1 get request and get response packets are 73 and 141.

TTL refers to amount of time that a packet is set to exist inside a network before being discarded by router.

for each switch/router/computer network traffic passes through route to the destination, that counts as 1 hop, and the **TTL** to your destination will decrease by each hop. So, when you **PING** something on your LAN, the **TTL** will be **128**, since all machines on your same subnet (192.168. 1.0/24) are all just 1 hop away.

So for this case time to live is 128 as figure3 shows it.

```
▼ Frame 73: 488 bytes on wire (3904 bits), 488 bytes captured (3904 bits) on interface \Device\NPF_{E6EFF515-5E15-4CEC-9E4E-2E6D4C4590B1}, id 0
  > Interface id: 0 (\Device\NPF_{E6EFF515-5E15-4CEC-9E4E-2E6D4C4590B1})
    Encapsulation type: Ethernet (1)
    Arrival Time: Apr 11, 2020 18:28:44.675157000 Iran Daylight Time
    [Time shift for this packet: 0.000000000 seconds]
    Epoch Time: 1586613524.675157000 seconds
    [Time delta from previous captured frame: 0.000573000 seconds]
    [Time delta from previous displayed frame: 0.000000000 seconds]
    [Time since reference or first frame: 13.585747000 seconds]
    Frame Number: 73
    Frame Length: 488 bytes (3904 bits)
    Capture Length: 488 bytes (3904 bits)
    [Frame is marked: False]
    [Frame is ignored: False]
    [Protocols in frame: eth:ethertype:ip:tcp:http]
    [Coloring Rule Name: HTTP]
    [Coloring Rule String: http || tcp.port == 80 || http2]
  ▼ Ethernet II, Src: IntelCor_5d:02:96 (60:36:dd:5d:02:96), Dst: Tp-LinkT_be:03:b0 (84:16:f9:be:03:b0)
```

Figure 2

```

✓ Internet Protocol Version 4, Src: 192.168.1.102, Dst: 80.66.179.158
  0100 .... = Version: 4
  .... 0101 = Header Length: 20 bytes (5)
  > Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
    Total Length: 474
    Identification: 0x56f7 (22263)
  > Flags: 0x4000, Don't fragment
    Fragment offset: 0
    Time to live: 128
    Protocol: TCP (6)
    Header checksum: 0xdc37 [validation disabled]
    [Header checksum status: Unverified]
    Source: 192.168.1.102
    Destination: 80.66.179.158

```

Figure 3

1.3

My 48bit address is 60:36:dd:5d:02:96 that shows source as shown in figure 2.

١/٤

This address as shown in figure 2 is: 84:19:f9:be:03:b0

This is not showing the destination itself but showing my TP Link router address or in other words a gateway to internet.

١/٥

Header Size : 20 bytes.(shown in figure3)

Both TCP & IP headers are 20 bytes long.

١/٦

The ASCII "O" appears **52 bytes** from the start of the Ethernet frame. Again, there are **14 bytes** of Ethernet frame, and then **20 bytes** of IP header followed by **20 bytes** of TCP header before the HTTP data is encountered.

Reason for this is it that each packet has two headers and in this case fist letter to transfer in ,is"o".

Part2

ARP protocol consist of two main parts including the part which determines a physical address when a packet is sent, also second part is for answering request from the machines. So ARP provides method for hosts to send message to destination address on a physical network. Ethernet hosts must convert a 32-bit IP address into a 48-bit Ethernet address. The host checks its ARP cache to see if address mapping from IP to physical address is known:

If mapping is known physical address is placed in frame and sent to recognized destination,

Or,if mapping is unknown,broadcast messages is sent and awaits a reply,else target machine recognizes IP address matches its own and returns answer.

٢/١

As explained at first of part we know what cache of ARP protocol is.

First column is ip-address and second is for MAC address and third on is showing protocol-type.

Dynamic entry has been learned and is kept on a device for some period of time, as long as it is being used.But static entry could be chose manually or even by your computer programs (in this case these will predefine itself).

```
C:\WINDOWS\system32>arp -a

Interface: 192.168.137.1 --- 0x6
    Internet Address      Physical Address      Type
    224.0.0.22            01-00-5e-00-00-16    static

Interface: 192.168.56.1 --- 0xa
    Internet Address      Physical Address      Type
    224.0.0.22            01-00-5e-00-00-16    static

Interface: 192.168.1.102 --- 0x15
    Internet Address      Physical Address      Type
    224.0.0.22            01-00-5e-00-00-16    static

C:\WINDOWS\system32>
```

Figure 4

٢/٢

a)

because of destination we have ff:ff:ff:ff:ff:ff

```
> Destination: Broadcast (ff:ff:ff:ff:ff:ff)
> Source: SamsungE_3e:72:4e (f4:7b:5e:3e:72:4e)
```

Figure 5

b)

as hexadecimal value 0806 we know this is our ARP.

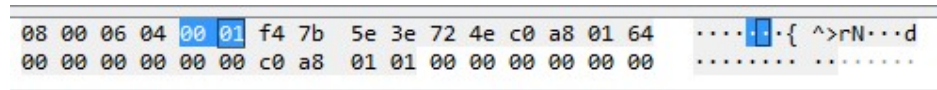
```
Type: ARP (0x0806)
```

Figure 6

c)

answer will be 00 01

reason for it is that it belong to ARP-payload part of Ethernet frame.



08	00	06	04	00	01	f4	7b	5e	3e	72	4e	c0	a8	01	64	{	^>rN...d
00	00	00	00	00	00	c0	a8	01	01	00	00	00	00	00	00

Figure 7

d)

yes, it has sender IP address.

```
Sender MAC address: SamsungE_3e:72:4e (f4:7b:5e:3e:72:4e)
Sender IP address: 192.168.1.100
Target MAC address: 00:00:00_00:00:00 (00:00:00:00:00:00)
Target IP address: 192.168.1.1
```

Figure 8

e)

target mac address is being ignored and in packet that a send it outs mac address of gate way and because it doesn't have the destination mac address so it has to put 0.

So it broadcast its IP address for the whole networks, receiver gives response when he sees his IP and then it puts his MAC address in the response. After Sender has received the MAC address it will be saved in the ARP cache for next communications.

2.3)

a)

08	00	06	04	00	02	60	36	dd	5d	02	96	c0	a8	01	66`6.].....f
f4	7b	5e	3e	72	4e	c0	a8	01	64							..{^>rN...d

Figure 9

Because it is a response in bottom of who in id we should go to reply and click it and because it is response so it is 00 02.

b)

sender mac address (as we are searching in device B)

```
Opcode: request (1)
Sender MAC address: SamsungE_3e:72:4e (f4:7b:5e:3e:72:4e)
Sender IP address: 192.168.1.100
Target MAC address: 00:00:00_00:00:00 (00:00:00:00:00:00)
Target IP address: 192.168.1.1
```

Figure 10

Sender mac address show the answer that comes.

c)

```
> Destination: SamsungE_3e:72:4e (f4:7b:5e:3e:72:4e)
> Source: IntelCor_5d:02:96 (60:36:dd:5d:02:96)
Type: ARP (0x0806)
```

Figure 11

Answer is hexadecimal (f4:7b:5e:3e:72:4e) .

Part3

1)

Timing diagram is displayed in Fig.12.

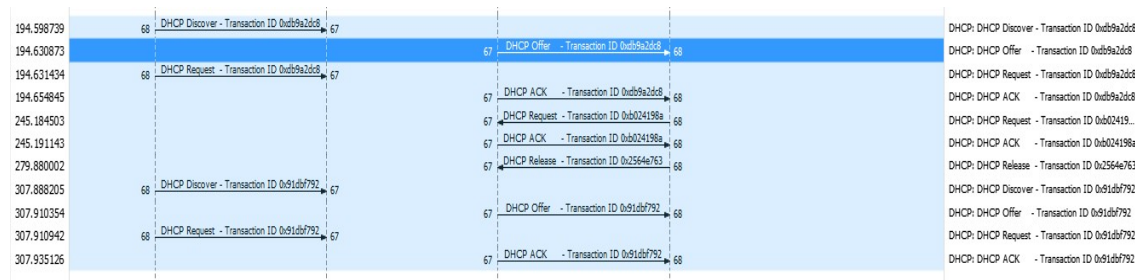


Figure 12

2)

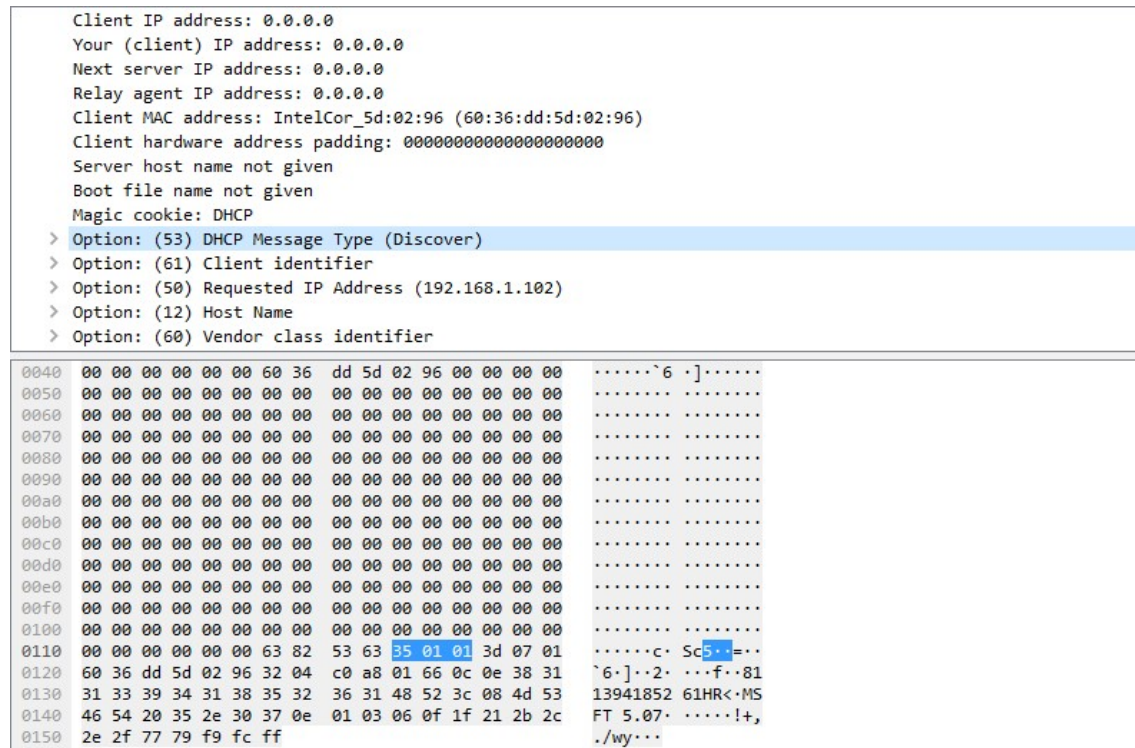


Figure 13

Option 53 is cause of difference.

3)

Purpose is:

For each messages is sent , transaction id will be renewed 'it'll be obtained from different IP addresses)so it causes that requests of variated clients will be different.

4)

2461	194.59...	0.0.0.0	255.255.255.255	DHCP	343 DHCP Discover	- Transaction ID 0xdb9a2dc8
2462	194.63...	192.168.1.1	192.168.1.102	DHCP	590 DHCP Offer	- Transaction ID 0xdb9a2dc8
2463	194.63...	0.0.0.0	255.255.255.255	DHCP	368 DHCP Request	- Transaction ID 0xdb9a2dc8
2464	194.65...	192.168.1.1	192.168.1.102	DHCP	590 DHCP ACK	- Transaction ID 0xdb9a2dc8
4111	245.18...	192.168.1.102	192.168.1.1	DHCP	356 DHCP Request	- Transaction ID 0xb024198a
4112	245.19...	192.168.1.1	192.168.1.102	DHCP	590 DHCP ACK	- Transaction ID 0xb024198a
4215	279.88...	192.168.1.102	192.168.1.1	DHCP	342 DHCP Release	- Transaction ID 0x2564e763
4370	307.88...	0.0.0.0	255.255.255.255	DHCP	343 DHCP Discover	- Transaction ID 0x91dbf792
4371	307.91...	192.168.1.1	192.168.1.102	DHCP	590 DHCP Offer	- Transaction ID 0x91dbf792
4372	307.91...	0.0.0.0	255.255.255.255	DHCP	368 DHCP Request	- Transaction ID 0x91dbf792
4373	307.93...	192.168.1.1	192.168.1.102	DHCP	590 DHCP ACK	- Transaction ID 0x91dbf792

Figure 14

5)

The IP address of the DHCP server is shown in the offer message for the first time

```

Source: 192.168.1.1
Destination: 192.168.1.102
> User Datagram Protocol, Src Port: 67, Dst Port: 68
v Dynamic Host Configuration Protocol (Offer)
  Message type: Boot Reply (2)
  Hardware type: Ethernet (0x01)
  Hardware address length: 6
  Hops: 0
  Transaction ID: 0xdb9a2dc8
  Seconds elapsed: 0
  > Bootp flags: 0x0000 (Unicast)
  Client IP address: 0.0.0.0
  Your (client) IP address: 192.168.1.102
  Next server IP address: 192.168.1.1
  Relay agent IP address: 0.0.0.0
  Client MAC address: IntelCor_5d:02:96 (60:36:dd:5d:02:96)
  Client hardware address padding: 00000000000000000000
  Server host name: TP-LINK

```

Figure 15

6)

Your IP(client)address is :192.168.1.102 as shown in figure 15.

7)

The client accepts the offered IP address from the DHCP server :

This IP (192.168.1.102) is shown in the Option 50 of the "Request" message

8)

DHCP Lease Time is the amount of time in minutes or seconds a network device can use an IP Address in a network.

The IP Address is reserved for that device until the reservation expires. The DHCP server is responsible for assigning every device a unique address.