

CMSC 628: Introduction to Mobile Computing

Basics of Android programming: Activity, Intents, Services, BroadcastReceiver

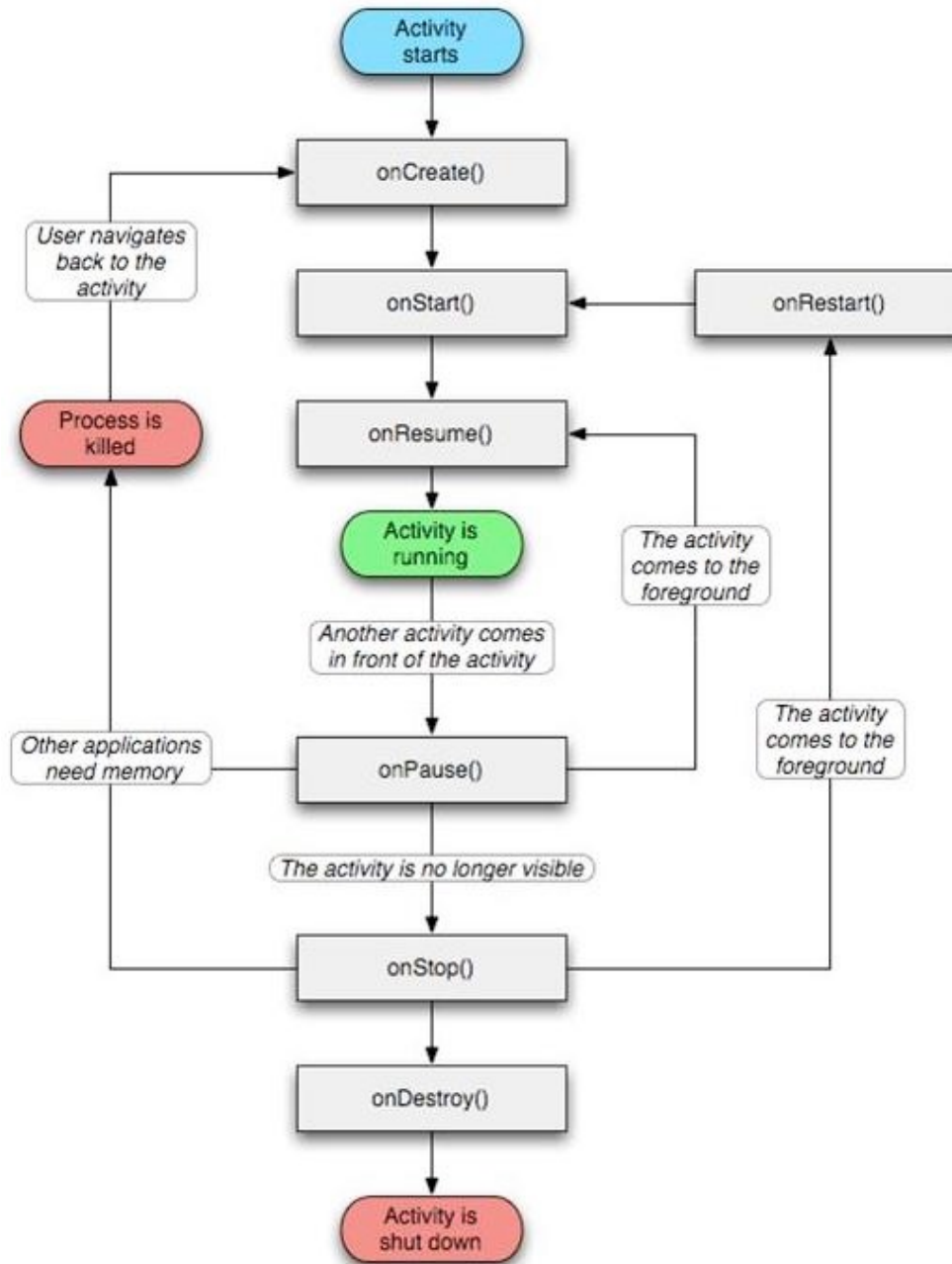
Nilanjan Banerjee

University of Maryland
Baltimore County
nilanb@umbc.edu
<http://csee.umbc.edu/~nilanb/>

Activities

- Typically corresponds to one UI screen
- But they can be
 - Faceless
 - A floating window
 - Return a value
- Typically a complex application will have multiple activities
 - E.g., email application
 - Activity 1: log in page
 - Activity 2: displaying a set of email
 - Transfer data between activities
 - Usually form a bundle and pass it around (we will talk about in detail)

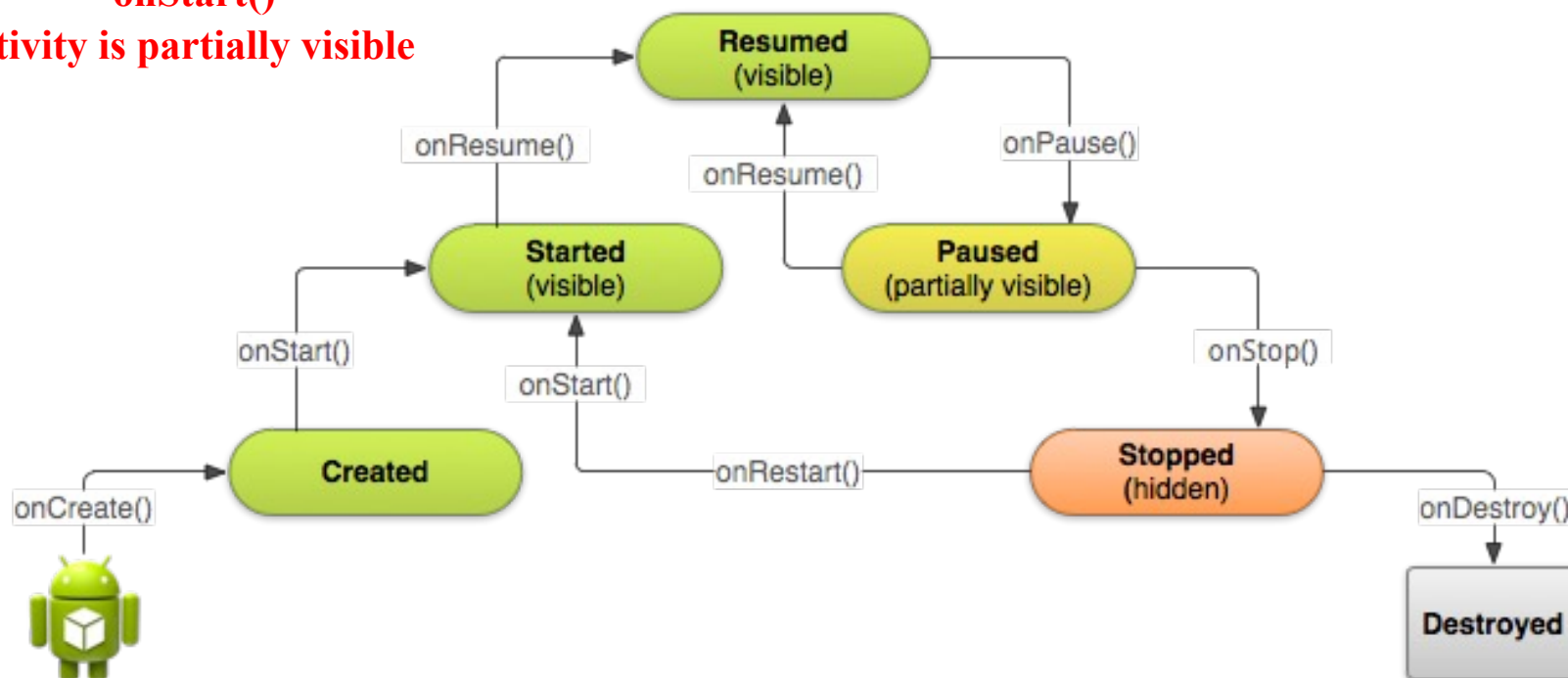
Lets delve deeper into an Activity and its lifecycle



Starting an activity

- Activity starts
 - onCreate(), onStart(), onResume() are called in succession

onStart()
Activity is partially visible

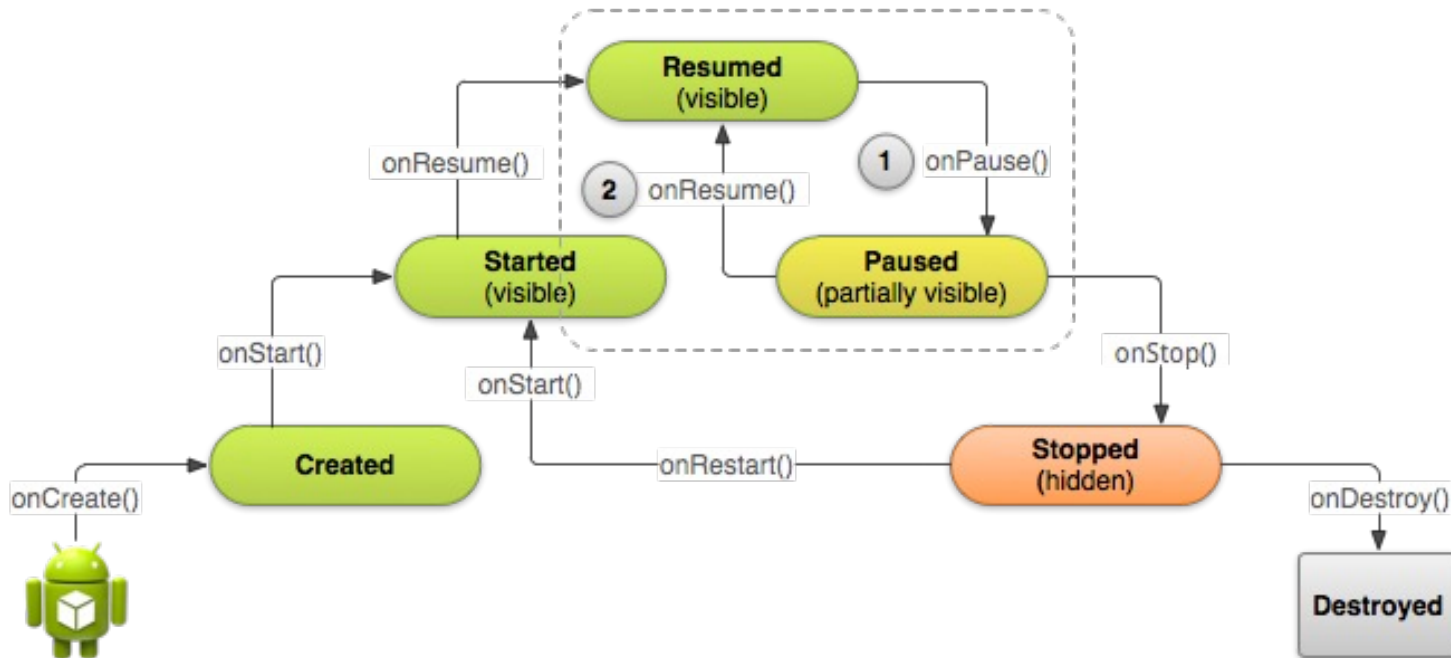


Ack: Android Development website

Pausing and Resuming an Activity

- How is pausing defined?
 - If an activity is partially visible in the background
 - Dialog boxes open up
 - Method called is onPause()

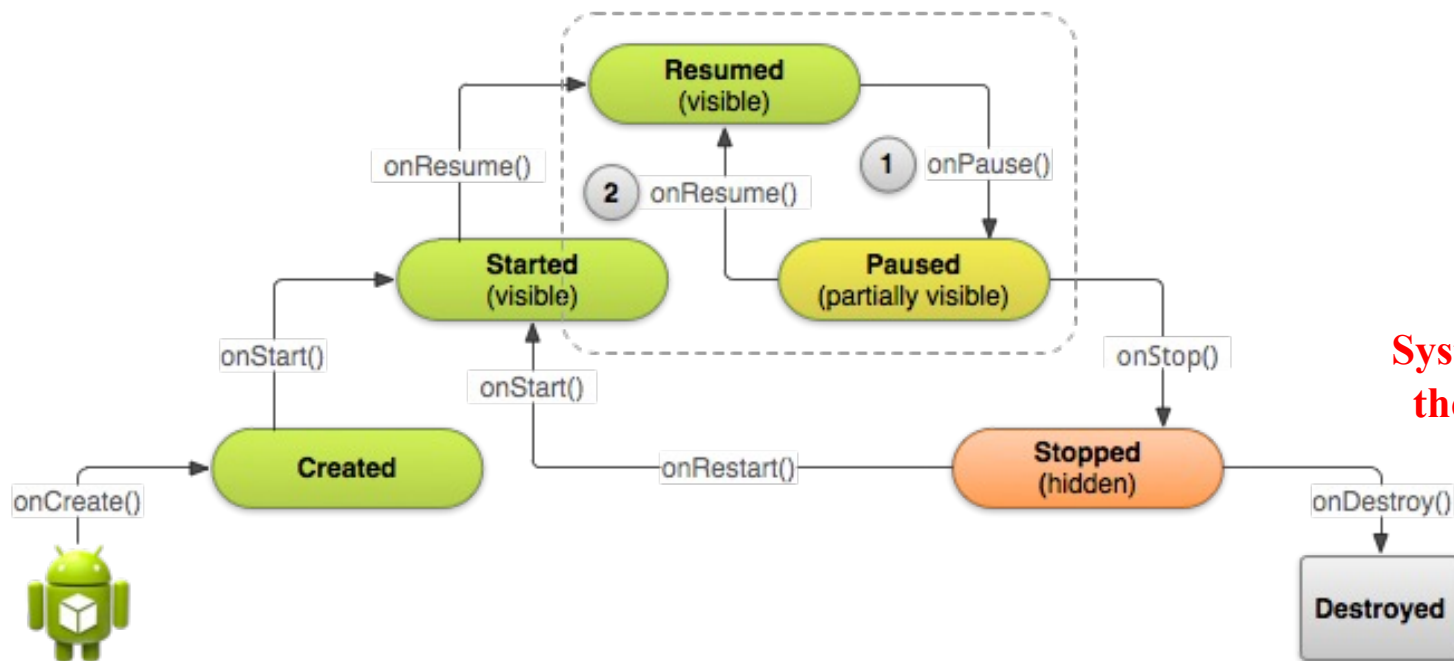
What should you do before an activity pauses
save state of the application?
release resources



Stopping and Starting an Activity

- How is stopping an activity defined?
 - If the activity is not visible
 - Press back or home button
 - Start a new activity or receive a phone call

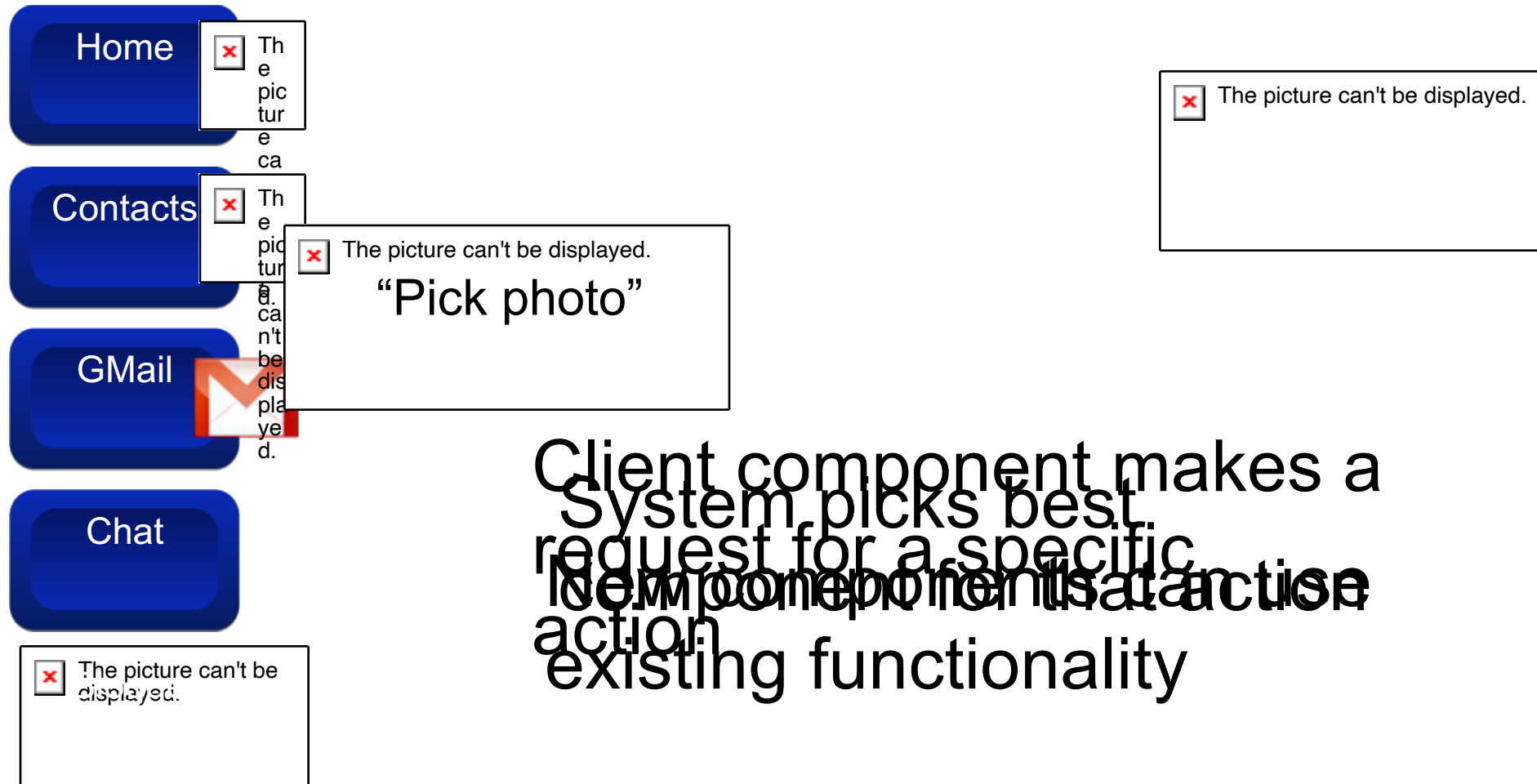
What should you do before an activity stops
save state of the application?
release resources



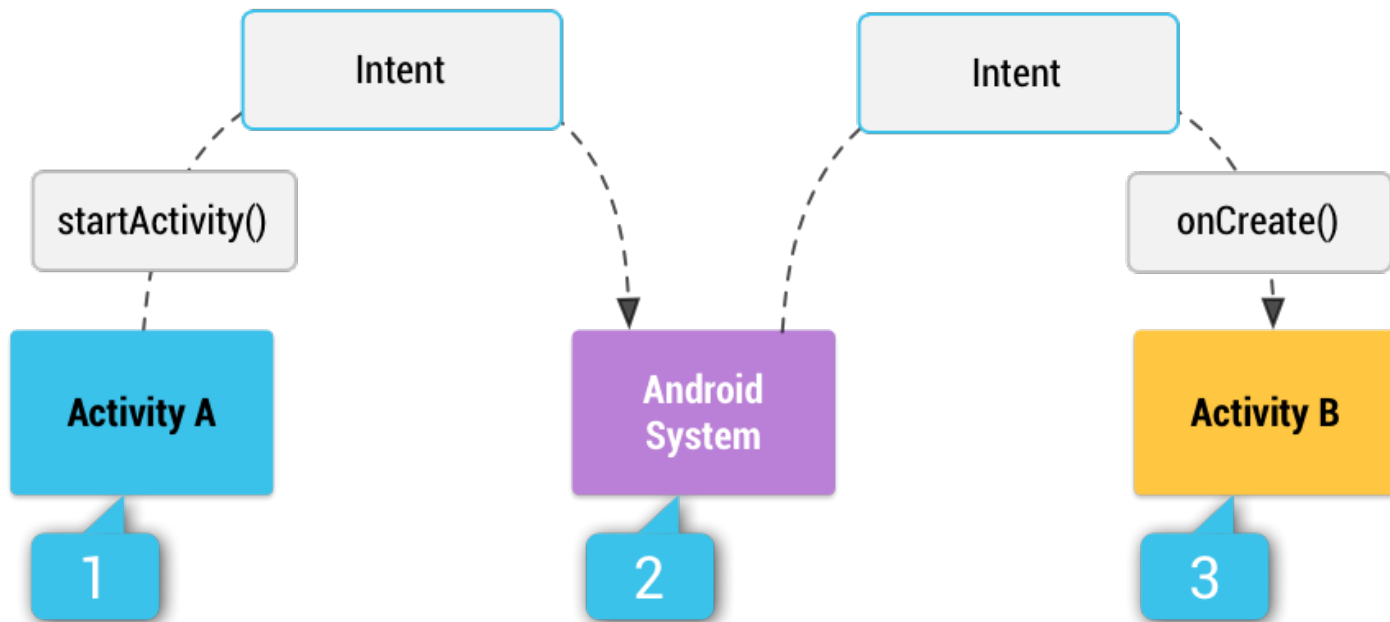
Intents

- A description of what you want done... something like a verb
 - E.g. Intent of a music player is to PLAY
- Intents are of two types - Implicit and Explicit
- Explicit
 - Application states what it needs
- Implicit
 - System decides for you which application/component can best respond to the Intent.
 - You just specify what the Intent is.

Implicit Intents

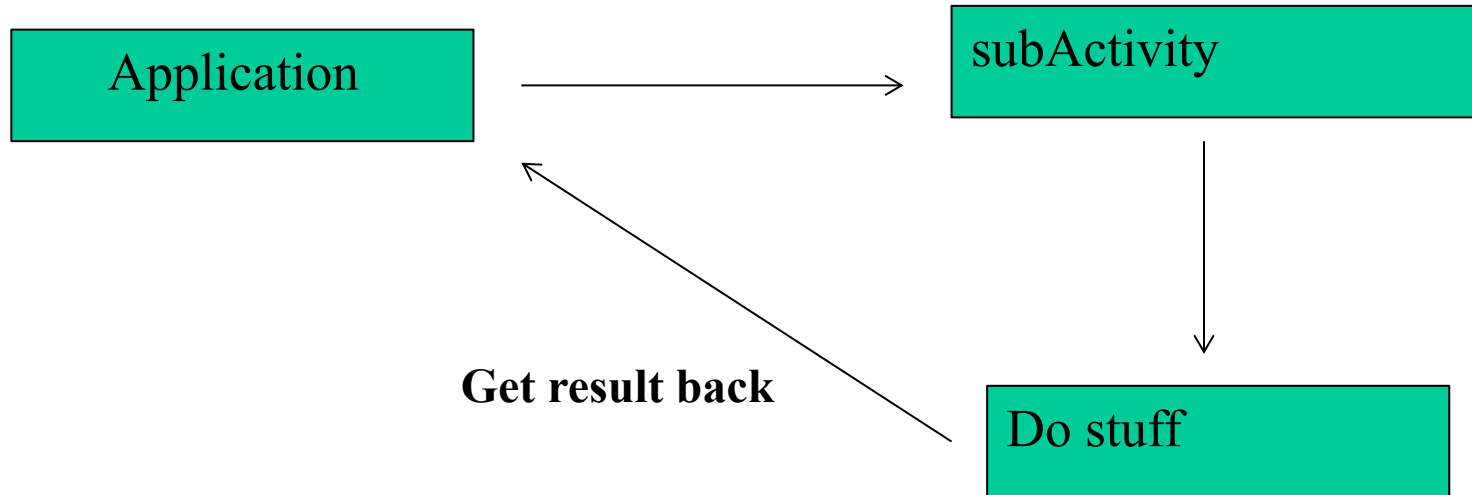


What are the applications of Intents?



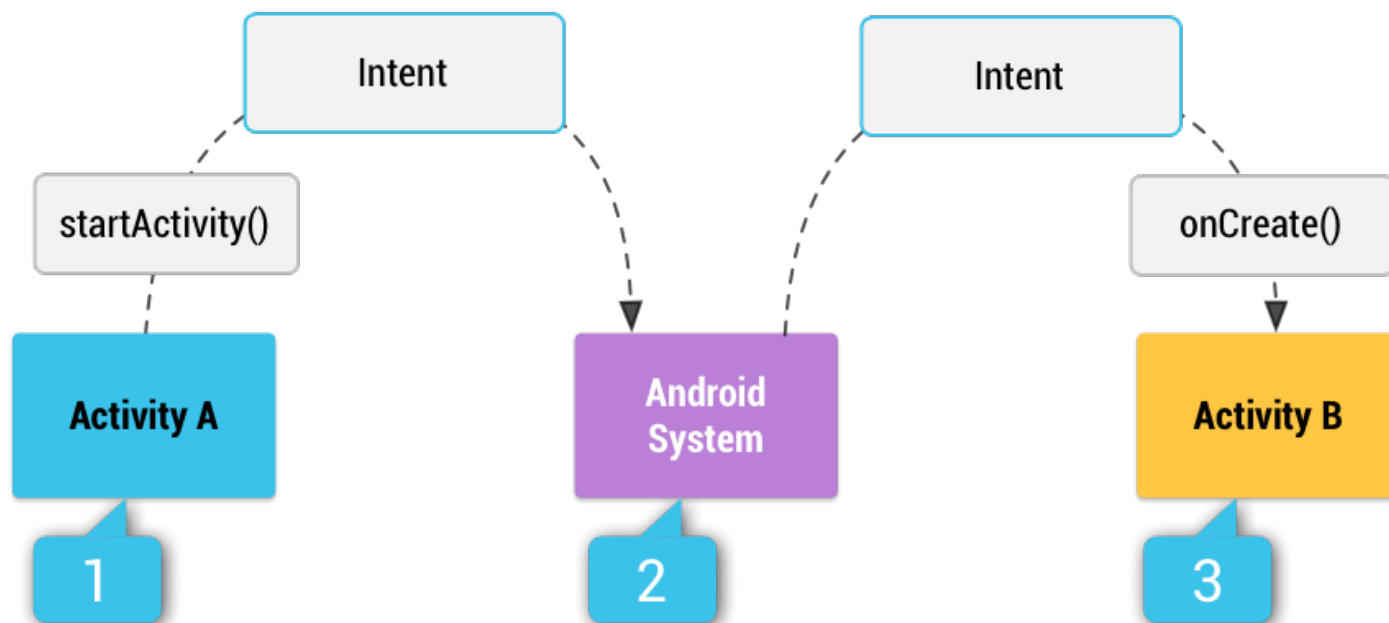
- Start a second activity from a first activity
 - Second activity might be explicitly defined in your application

In some cases you also need results back from an activity

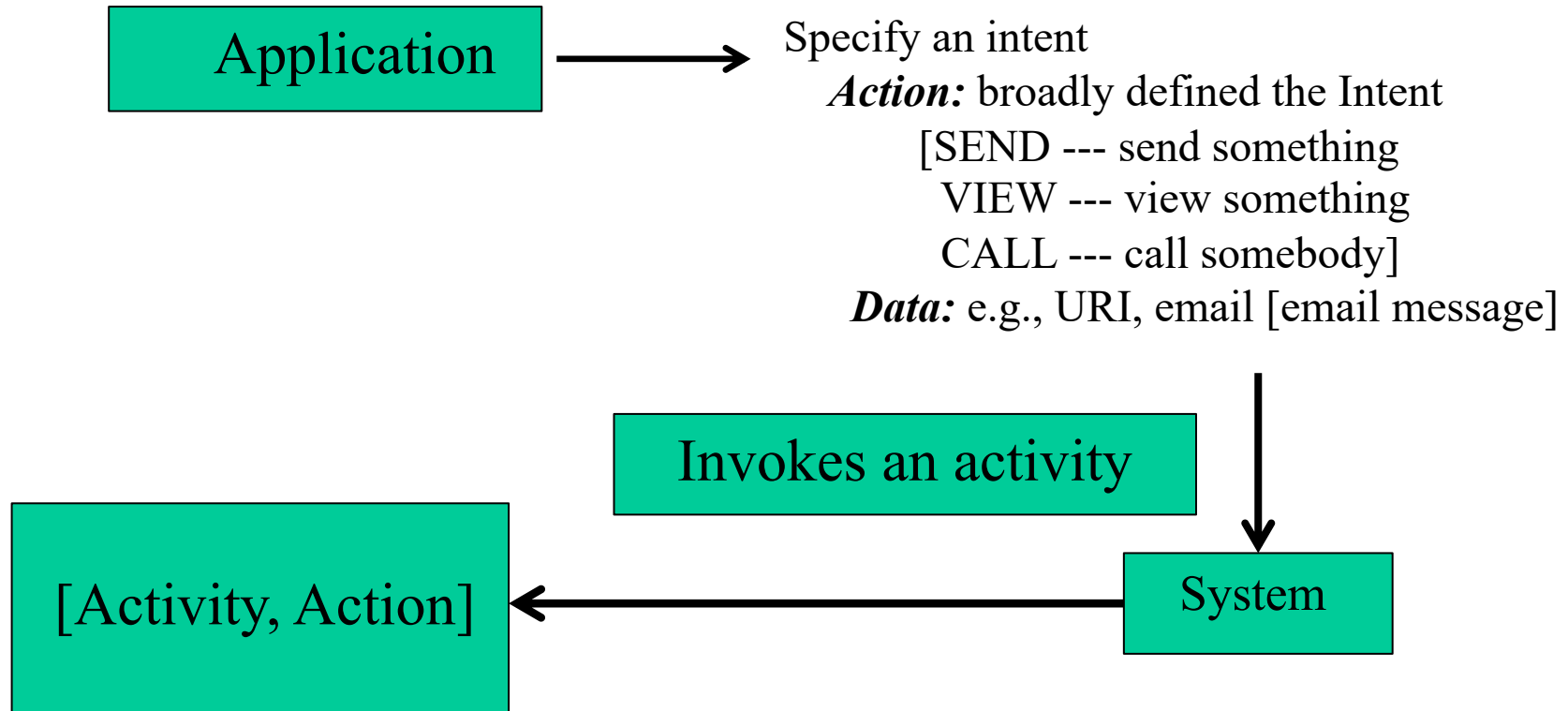


What are the applications of Intents?

- Start a second activity from a first activity
 - Second activity might be explicitly defined in your application
 - *Second activity might be a system activity/application already available on the Android system*



How is this implemented using Intents



```
Intent intent = new Intent(Intent.ACTION_VIEW, Uri.parse(url));
```

What does the application's manifest look like that accepts the Intent?

```
<activity android:name="ShareActivity">  
  <intent-filter>  
    <action android:name="android.intent.action.SEND"/>  
    <category android:name="android.intent.category.DEFAULT"/>  
    <data android:mimeType="text/plain"/>  
  </intent-filter>  
</activity>
```

What are the applications of Intents?

- Start a second activity from a first activity
 - Second activity might be explicitly defined in your application
 - *Second activity might be a system activity/application already available on the Android system*
- Starting a new Service from an Activity
- Delivering a broadcast

What is and is not an Android service?

A service is not a separate process

A service is not a separate thread!

A facility for an application to tell the system about something it wants to do be doing in the background (`Context.startService()`)

A facility for an application to expose some functionality that other applications can use (`Context.bindService()`)

Uses of Android Services

Expose services that applications can use



`getService()` and use of Managers (`locationManager()`)

Bind to your own services



Create your own activity



Interact with services from activity

Defining and consuming your own service

- An activity can start a service
 - `startService()` --- starts the service from an activity
 - `stopService()` --- stops the service from the activity
- An activity interacts with a service using `bindService()`
 - Requires a `ServiceConnection` which allows to connect to a service and which returns a `IBinder` object
 - Lifecycle flow: `onCreate()` ---- `onStartCommand()`
 - Return value of `onStartCommand()` `START_STICKY` - explicitly stopped or started, `START_NOT_STICKY` --- end automatically after the `onStartCommand()`
 - Another implementation using a `Messenger`

```
<application android:icon="@drawable/icon" android:label="@string/app_name">
  <activity android:name=".ServiceConsumer" android:label="@string/app_name">
    <intent-filter>
      <action android:name="android.intent.action.MAIN" />
      <category android:name="android.intent.category.LAUNCHER" />
    </intent-filter>
  </activity>
  <service android:name="WordService"></service>
</application>
```

Defining and consuming your own service

```
public class WordService extends Service
{
    private Timer timer = new Timer();
    private static final long UPDATE_INTERVAL = 5000;
    private final IBinder mBinder = new MyBinder();
    private ArrayList<String> list = new ArrayList<String>();
    private String[] fixedList = { "Linux", "Android", "iPhone", "vogella.de", "helpful", "stuff" };
    private int index = 0;

    public void onCreate() {super.onCreate();pollForUpdates();}

    private void pollForUpdates()
    {
        timer.scheduleAtFixedRate(new TimerTask()
        {
            @Override
            public void run()
            {
                if (list.size() >= 6)
                {list.remove(0);}
                list.add(fixedList[index++]);
                if (index >= fixedList.length) {index = 0;}},
            0, UPDATE_INTERVAL);
        Log.i(getClass().getSimpleName(), "Timer started.");
    }

    @Overridepublic
    void onDestroy() {super.onDestroy();}
```

Defining and consuming your own service

```
public class WordService extends Service
{
    if (timer != null)
    {
        timer.cancel();
    }
    Log.i(getClass().getSimpleName(), "Timer stopped.");
}
// We return the binder class upon a call of bindService
@Override
    public IBinder onBind(Intent arg0)
    {
        return mBinder;
    }

    public class MyBinder extends Binder
    {
        WordService getService()
        {
            return WordService.this;
        }
    }

    public List<String> getWordList()
    {
        return list;
    }
}
```

Defining and consuming your own service

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android" android:orientation="vertical"
    android:layout_width="fill_parent" android:layout_height="fill_parent">

    <Button android:text="Reload Data" android:id="@+id/button1" android:layout_width="wrap_content"
        android:layout_height="wrap_content" android:onClick="showServiceData">
        </Button>

    <ListView android:id="@+id/list" android:layout_width="match_parent" android:layout_height="match_parent">
    </ListView>

</LinearLayout>
```

```
public class ServiceConsumer extends Activity {
    private WordService s;
    private ArrayList<String> values;
    /** Called when the activity is first created. */
    @Override public
    void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.main);
        doBindService(); values = new ArrayList<String>();
        adapter = new ArrayAdapter<String>(this, android.R.layout.simple_list_item_1, values);
        ListView list = (ListView) findViewById(R.id.list); list.setAdapter(adapter);
    }
}
```

Defining and consuming your own service

```
private ServiceConnection mConnection = new ServiceConnection()
{
    public void onServiceConnected(ComponentName className, IBinder binder)
    {
        s = ((WordService.MyBinder) binder).getService();
        Toast.makeText(ServiceConsumer.this, "Connected", Toast.LENGTH_SHORT).show();
    }

    public void onServiceDisconnected(ComponentName className)
    {
        s = null;
    }
};

private ArrayAdapter<String> adapter;

void doBindService()
{
    bindService(new Intent(this, WordService.class),
        mConnection, Context.BIND_AUTO_CREATE);
}

public void showServiceData(View view)
{
    if (s != null) {List<String> wordList = s.getWordList();
        values.clear();
        values.addAll(wordList);
        adapter.notifyDataSetChanged();
    }
}
```

Broadcast Receiver

- Registered as a receiver in an Android application via AndroidManifest.xml
- Service sends out Intent using `sendBroadcast()` method while the `BroadcastReceiver` defines a method called `onReceive()` to receive the Intent
- Example: Application which listens for changes in the phone state

```
<manifest>
  <application>
    <receiver android:name="MyPhoneReceiver">
      <intent-filter>
        <action android:name="android.intent.action.PHONE_STATE" />
      </intent-filter>
    </receiver>
    <uses-permission android:name="android.permission.READ_PHONE_STATE" />
  </application>
</manifest>
```

Broadcast Receiver: Phone state example

```
import android.content.BroadcastReceiver;
import android.content.Context;
import android.content.Intent;
import android.os.Bundle;
import android.telephony.TelephonyManager;
import android.util.Log;

public class MyPhoneReceiver extends BroadcastReceiver
{
    @Override public
    void onReceive(Context context, Intent intent)
    {
        Bundle extras = intent.getExtras();
        if (extras != null)
        {
            String state = extras.getString(TelephonyManager.EXTRA_STATE);
            Log.w("DEBUG", state);
            if (state.equals(TelephonyManager.EXTRA_STATE_RINGING))
            {
                String phoneNumber = extras.getString(TelephonyManager.EXTRA_INCOMING_NUMBER);
                Log.w("DEBUG", phoneNumber);
            }
        }
    }
}
```

Pending Intent

- Token that an application gives another application which allows the other application to use permissions of your application to execute code
 - Other application could be Notification Manager, Alarm manager etc.
- Example of a pending Intent and BroadcastReceiver.

Main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android" android:orientation="vertical"
android:layout_width="fill_parent" android:layout_height="fill_parent">

<EditText android:layout_height="wrap_content" android:id="@+id/time" android:layout_width="wrap_content"
android:hint="Number of seconds" android:inputType="numberDecimal">>
</EditText>

<Button android:text="Start Counter" android:id="@+id/ok" android:onClick="startAlert"
android:layout_width="wrap_content" android:layout_height="wrap_content">
</Button>

</LinearLayout>
```


System Services and Broadcast Receiver

```
import android.content.BroadcastReceiver;
import android.content.Context;
import android.content.Intent;
import android.os.Vibrator;
import android.widget.Toast;

public class MyBroadcastReceiver extends BroadcastReceiver
{
    @Override
    public void onReceive(Context context, Intent intent)
    {
        Toast.makeText(context, "Don't panik but your time is up!!!!.", Toast.LENGTH_LONG).show();// Vibrate the mobile phone
        Vibrator vibrator = (Vibrator) context.getSystemService(Context.VIBRATOR_SERVICE);
        vibrator.vibrate(2000);
    }
}
```

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android" package="com.android.alarm"
    android:versionCode="1" android:versionName="1.0">
    <uses-sdk android:minSdkVersion="9" />
    <application android:icon="@drawable/icon" android:label="@string/app_name">
        <activity android:name=".AlarmActivity" android:label="@string/app_name">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />
                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
        <receiver android:name="MyBroadcastReceiver"></receiver></application>
        <uses-permission android:name="android.permission.VIBRATE"></uses-permission>
    </manifest>
```

System Services and Broadcast Receiver

```
import android.app.Activity;
import android.app.AlarmManager;
import android.app.PendingIntent;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.Toast;

public class AlarmActivity extends Activity {/** Called when the activity is first created. */
    @Override
    public void onCreate(Bundle savedInstanceState)
    {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.main);
    }

    public void startAlert(View view)
    {
        EditText text = (EditText) findViewById(R.id.time);
        int i = Integer.parseInt(text.getText().toString());
        Intent intent = new Intent(this, MyBroadcastReceiver.class);
        PendingIntent pendingIntent = PendingIntent.getBroadcast(this, 234324243, intent, 0);

        AlarmManager alarmManager = (AlarmManager) getSystemService(ALARM_SERVICE);
        alarmManager.set(AlarmManager.RTC_WAKEUP, System.currentTimeMillis()+ (i * 1000), pendingIntent);
        Toast.makeText(this, "Alarm set in " + i + " seconds", Toast.LENGTH_LONG).show();
    }
}
```

CMSC 628: Introduction to Mobile Computing

Basics of Android programming: Activity, Intents, Services, BroadcastReceivers

Nilanjan Banerjee

University of Maryland
Baltimore County
nilanb@umbc.edu
<http://csee.umbc.edu/~nilanb/>