HAMIRUL SYAKIR SUWARDI

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WORK EXPERIENCE

BASF Asia-Pacific Service Centre Sdn Bhd

MOBILE AND WEB DEVELOPMENT (INTERN)

AUG 2024 – Present

- Prepared sample scripts for API testing using Postman.
- Developed web applications using Vue.js and mobile applications using Flutter..
- Managed code versioning and collaboration using Git and GitLab.

Commerce International Merchant Bankers Berhad (CIMB)

DIGITAL APPRENTICESHIP (INTERN)

AUG 2023 – OCT 2023

- Prepared sample script for api testing using Postman
- Develop JAVA Spring Boot Microservices to be used as the BE for the in-house CIMB projects.
- Using Git, Gitlab to maintain the code.

SM SCIENCE SEMBRONG

ADDITIONAL MATHEMATICS TUTOR (PART TIME)

AUG 2019 - MAY 2020

- Taught additional mathematics concepts to students through both individual and group sessions.
- Assisted students in preparing for exams by reviewing key topics and solving past papers.

EDUCATION

National University of Malaysia (bachelor's degree)

Malaysia

OCT 2021 - 2024

- Pursuing Bachelor of Software Engineering with Honors (Multimedia System Development)
- Dean's List for 6 semesters
- Current CGPA 3.80
- Joining AR/VR competition

National University of Malaysia (Foundation in ASASI PINTAR)

Malaysia

JULY 2020 – JULY 2021

- Pursuing foundation in Science (ASASI PINTAR) at UKM
- Obtain 3.8 CGPA

PROJECTS

FUN WITH MATH (Game Development)

MAR 2023 – JULY 2023

- Developed a math-based educational game using Unity Hub.
- Implemented first-person controls for player interaction within the game.
- Integrated Firebase Realtime Database to manage user scores and information.
- Designed and created 3D environments and models using Blender to enhance the game's visual experience.
- Utilized C++ and C# for game logic, scripting, and functionality.

- Developed a web system for managing clothing information.
- Used PHPMyAdmin for database management and PHP as the backend language.
- Implemented a reactive user interface using HTML, CSS, and JavaScript.

MUSIC PLAYER BOX (Mobile Application Development)

AUG 2022 – JAN 2023

- Android Studio for app development using Java.
- Android Media Player API for audio playback.
- SQLite database for storing music metadata and playlists.
- XML for designing the user interface.

CARPOOLING SYSTEM DEVELOPMENT (Software Engineering)

NOV 2022 - FEB 2023

- Developed a carpooling system using Java and Android Studio
- Integrated Firebase Firestore Database to manage users information
- Implemented key features such as real-time location tracking and route optimization algorithms.
- Engaged in iterative development cycles and followed agile methodologies to deliver timely and high-quality software.
- Documented codebase and provided user manuals and developer guides for reference and maintenance.

ACHIEVEMENTS

Best Award for Innovation (Final Year Project)	2024
Issued by National University of Malaysia	
6 x Deans Awards (Degree)	2024
Issued by National University of Malaysia	
Bronze Awards in AR/VR Competition	2022
Issued by National University of Malaysia	
Got Merit in Kuiz Kimia Kebangsaan (K3M)	2019
Issued by Malaysia Institute Of Chemistry	
Got Merit in International Mathematical Olympiad	2019
Issued by IMO Malaysia	

SKILLS

 $\textbf{Coding languages:} \ \, \textbf{Java - JavaScript - SQL - PHP - R Programing - VB.net - Python - C\# - Dart - HTML} \\$

Tools & Software: Git – GitHub **Visualization:** Tableau – R Studio

Designer Tools: Adobe Photoshop – Adobe Premiere Pro – Figma – Overflow – Adobe Animate

Languages: English (Native Proficiency) - Bahasa Melayu (Native Proficiency)