# University of Bahri Collage of Computer Sciences& Mathematic <sup>2nd</sup> Year –Object Oriented Paradigms



#### Compiling/running a program

- 1. Write it.
  - Codeor source code: The set of instructions in a program.
- 2. Compile it.
  - **Compile**: Translate a program from one language to another.
  - **Byte code**: The Java compiler converts your code into a format named *byte code* that runs on many computer types.
- 3. Run (execute) it.
  - Output: The messages printed to the user by a program.

#### A Java program

```
publicclass Hello {
public static void main(String[] args) {
System.out.println("Hello, world!");
}
}
```

# **Comments**

```
// This is a one-line comment.
/* This is a very long
multi-line comment. */
```

# **Strings**

```
- "hello"
"This is a string. It's very long!"

\t tab character \n new line character
\" quotation mark character \\ backslash character
```

# Variables

```
Data type variable [ = value][, variable [ = value] ...]; 

inti, j \ k=6; 

double \ pi=3.14;
```

# **Interactive programs**

- import java.util.\*
- Scanner console = new Scanner(System.in);
- nextInt(),nextDouble(),next(),nextLine()

```
System.out.print("How old are you? ");
int age = console.nextInt();
System.out.println("You typed " + age);
```

#### The if statement

```
- if (test) {
    statement(s);
}
if (gpa>= 2.0) {
System.out.println("Application accepted.");
}
```

#### The if/else statement

```
- if (test) {
    statement(s);
    } else {
    statement(s);
}
- double gpa = console.nextDouble();
if (gpa>= 2.0) {
    System.out.println("Welcome to 2<sup>nd</sup> year!");
} else {
        System.out.println("Application denied.");
}
```

# The for loop

```
for (initialization; test; update) {
     statement (s);
}
for (int i = 1; int i <= 10; i++) {
     System.out.println("Welcome to 2<sup>nd</sup> year!");
}
```

#### The while loop

```
while (test) {
    statement(s);
}

intnum = 1;  // initialization
while (num<= 200) {  // test
    System.out.print(num + " ");
    num = num * 2;  // update
    }
}</pre>
```

#### **Arrays**

```
    type[] name = new type[length];
    name[index] // access
    name[index] = value; // modify
    int[] numbers = new int[10];
    numbers[2] = 27;
    System.out.println(numbers[2]);
```

System.out.print(numbers[i] + " ");

for (int i = 0; i < 9; i++) {

# Method

```
- modifier returnTypeMethodName (Parameter List) {
    // method body
}

public static void printWarning() {
    System.out.println("This product causes cancer");
    System.out.println("in lab rats and humans.");
```

# Calling a method

```
Methodname();
printWarning();
```

```
public class MethodsExample {
public static void main(String[] args) {
  message1();
  message2();
  System.out.println("Done with main.");
  }
  public static void message1() {
  System.out.println("This is message1.");
  }
  public static void message2() {
  System.out.println("This is message2.");
  message1();
  System.out.println("Done with message2.");
  }
}
```

#### Example:-

```
import java.util.Scanner;
                             // program uses class Scanner
public class Test {
     public static void main( String[] args ) {
          // create Scanner to obtain input from command window
           Scanner input = new Scanner( System.in );
           int grade;
          System.out.print( "CS1201 ava Programming" ); // prompt
          System.out.print( "Enter grade: or -1 to quit: "); // prompt
          grade = input.nextInt(); // input grade
          while ( grade != -1 ){
                 if (grade \geq = 90)
                       System.out.println("A");
                 else if (grade \geq 80)
                       System.out.println("B");
                 else if (grade \geq 70)
                       System.out.println("C");
                 else if (grade \geq 60)
                       System.out.println("D");
                 else
                 System.out.println("F");
                 // prompt for input and read next grade from user
                 System.out.print( "Enter grade or -1 to quit: ");
                 grade = input.nextInt();
         }// end of while
      }//end of main
}// end of class
```